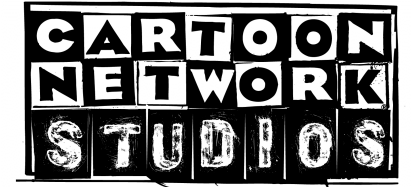




“Up A Tree”
1014-108
Network Pitch Board



Date 04/25/12



Board Team Final



Network Approval Board 04/25/12



Record Board



Animatic Scan Board



Conformed Board



Design Board



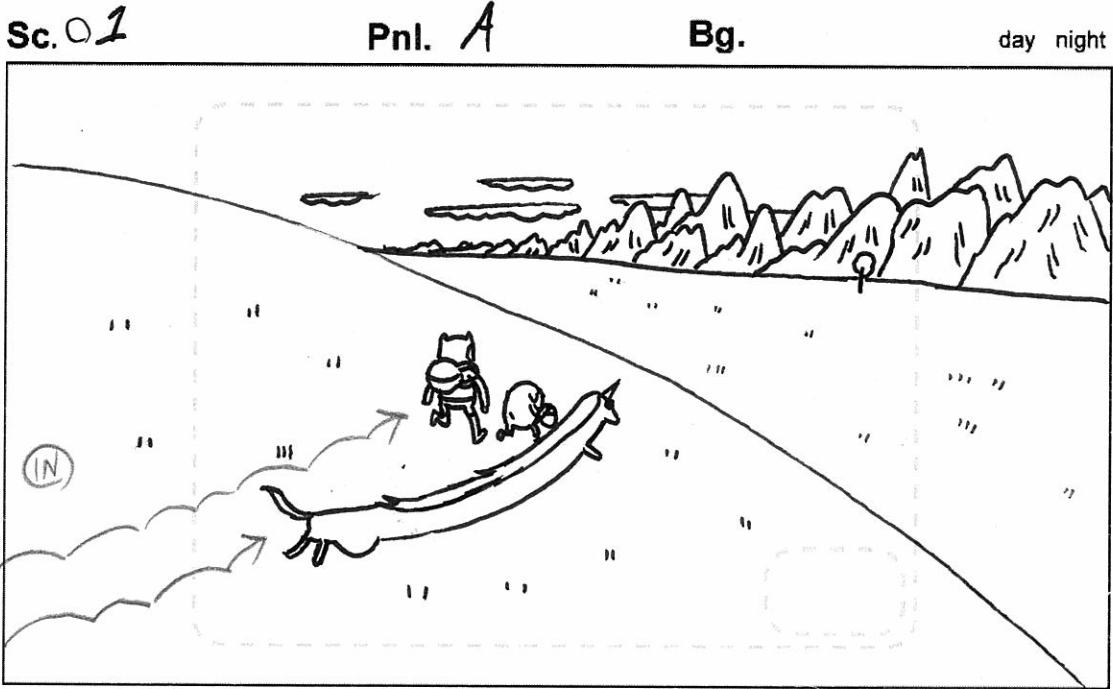
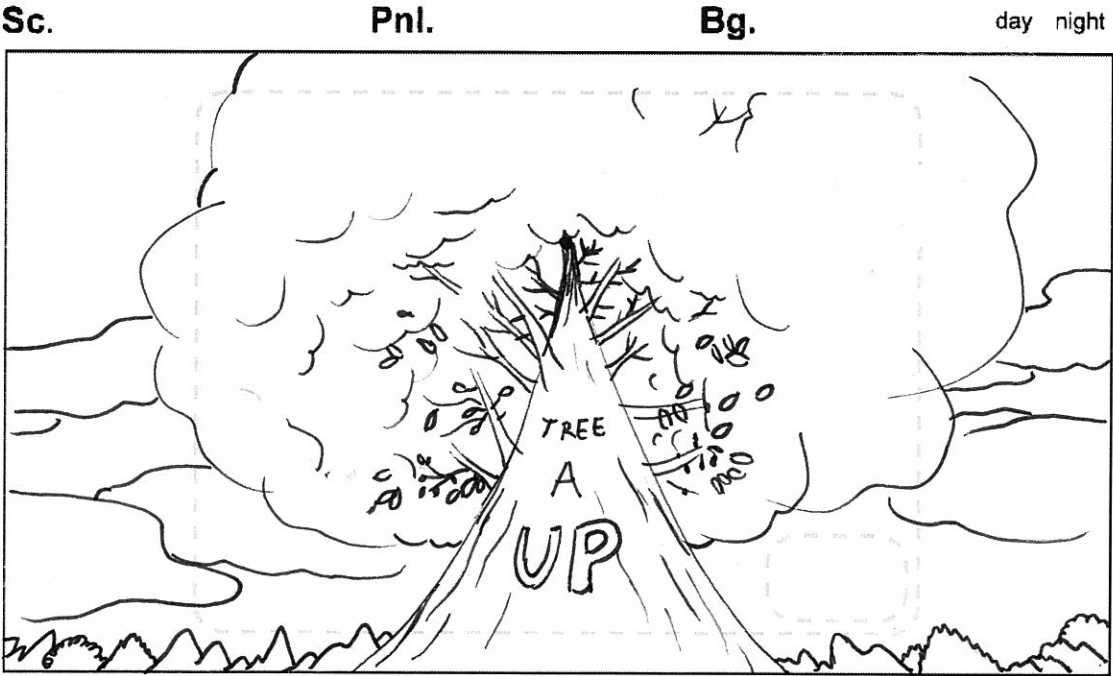
Final Board

Adventure Time Created by
Pendleton Ward

Creative Director
Adam Muto

Storyboard by
Somvilay Xayaphone & Skyler Page

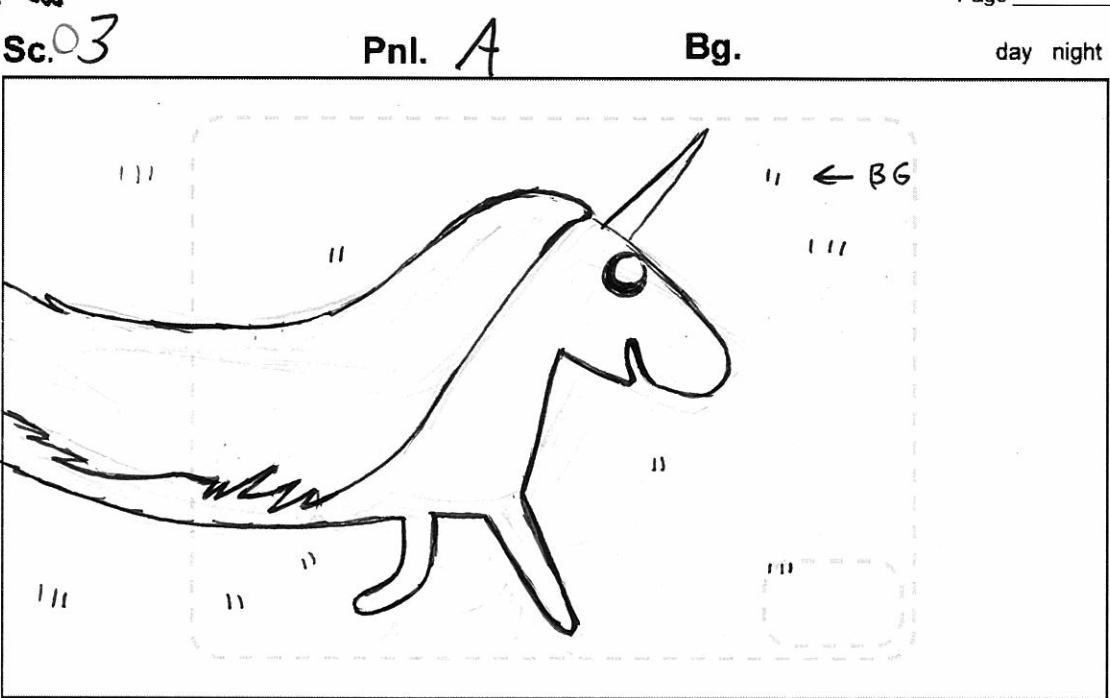
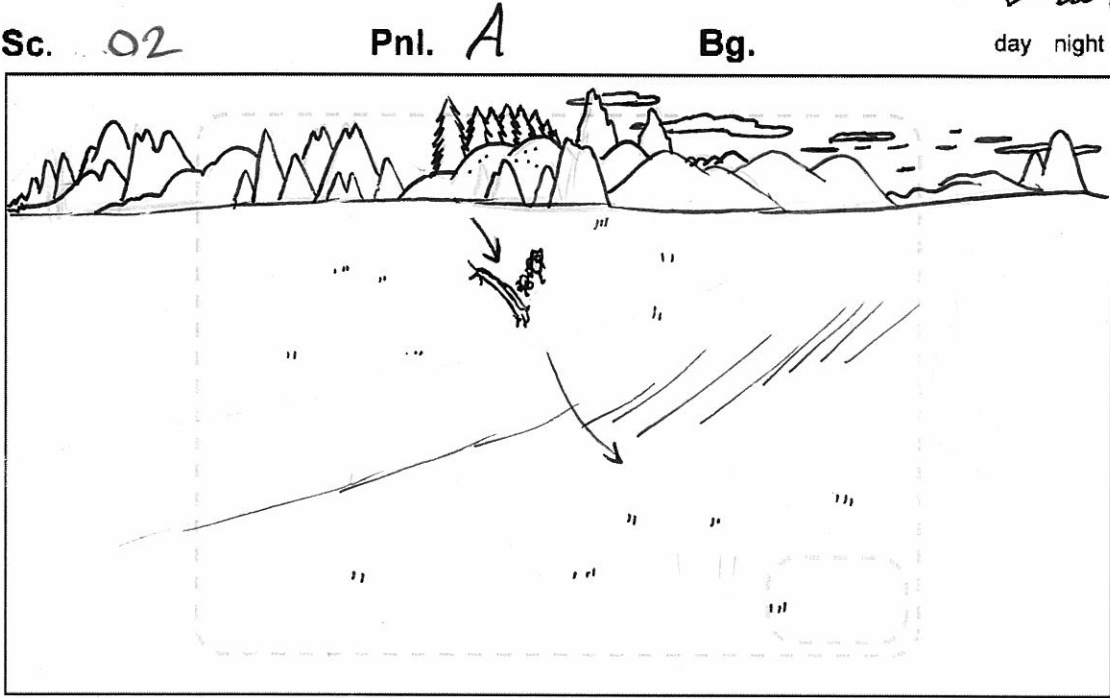
ADVENTURE TIME



| | |
|---------|---|
| Dialog: | |
| Action: | <ul style="list-style-type: none">- FJ + LADY WALK ON/S.- JAKE CARRIES PICNIC BASKET |
| Timing: | |

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ADVENTURE TIME



| | | |
|---------|--|---------------|
| Dialog: | ① : The breeze is nice on my pregnant stomach. | |
| Action: | all walk down. (make everyone smaller, correction) | lady walking. |
| Timing: | | |

EPISODE # 1014-108
Production :

ADVENTURE TIME

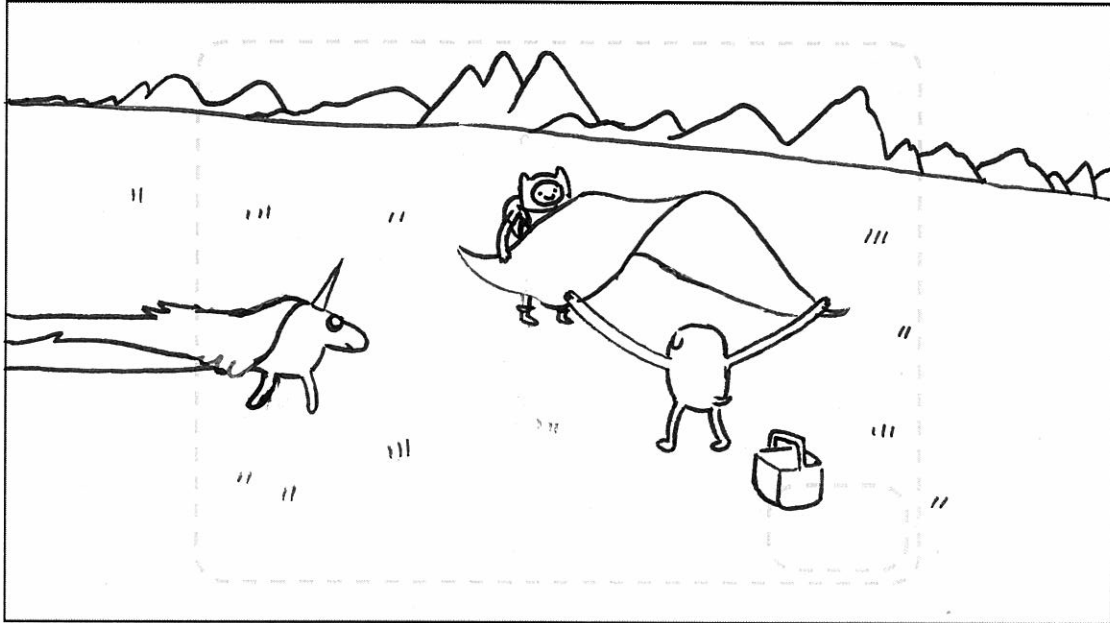


Sc. 04

Pnl. A

Bg.

day night

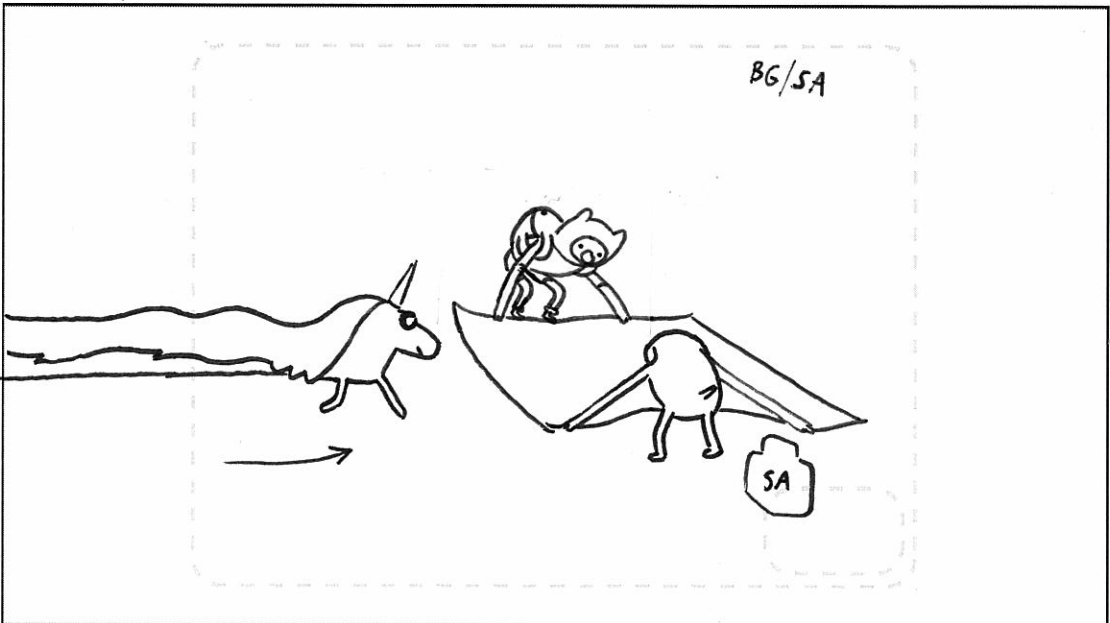


Sc. 04

Pnl. B

Bg.

day night



Dialog:

Action: -F+J LAY DOWN A BLANKET

Timing:

1014-108
EPISODE #
Production :

ADVENTURE TIME



Sc. 04 Pnl. C Bg. day night

S/A

Sc. 04 Pnl. D Bg. day night

S/A

| |
|--------------------------------------|
| Dialog: |
| Action: - JAKE TAKES HOLD of LADY |
| Timing: |

1014-108
EPISODE #
Production :

ADVENTURE TIME



Sc. 04

Pnl. E

Bg.

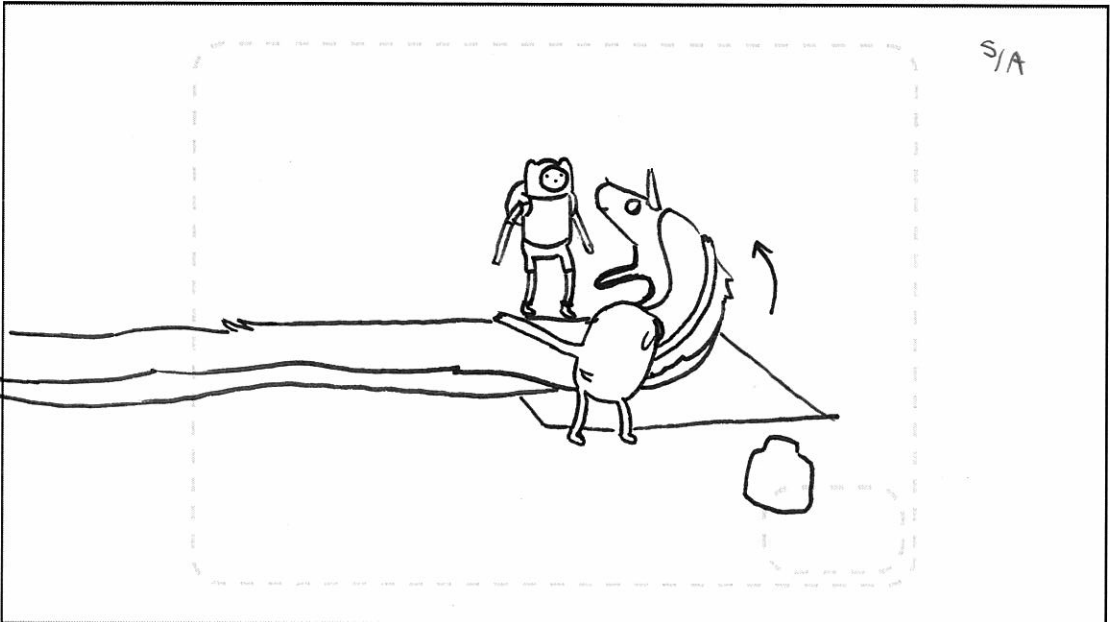
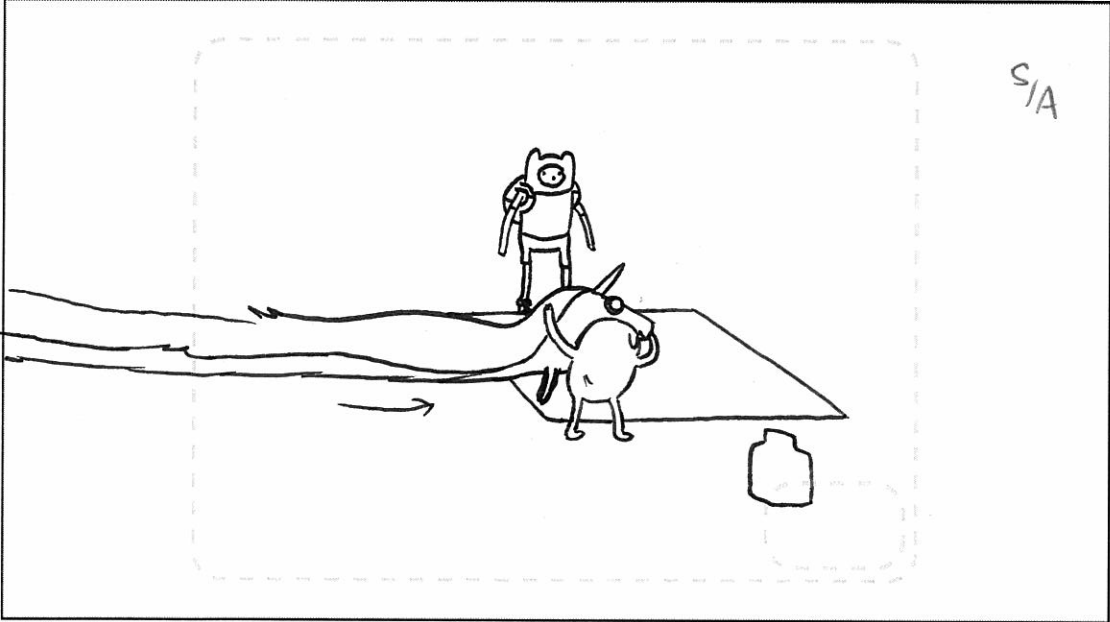
day night

Sc. 04

Pnl. F

Bg.

Page 05
day night



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

ADVENTURE TIME

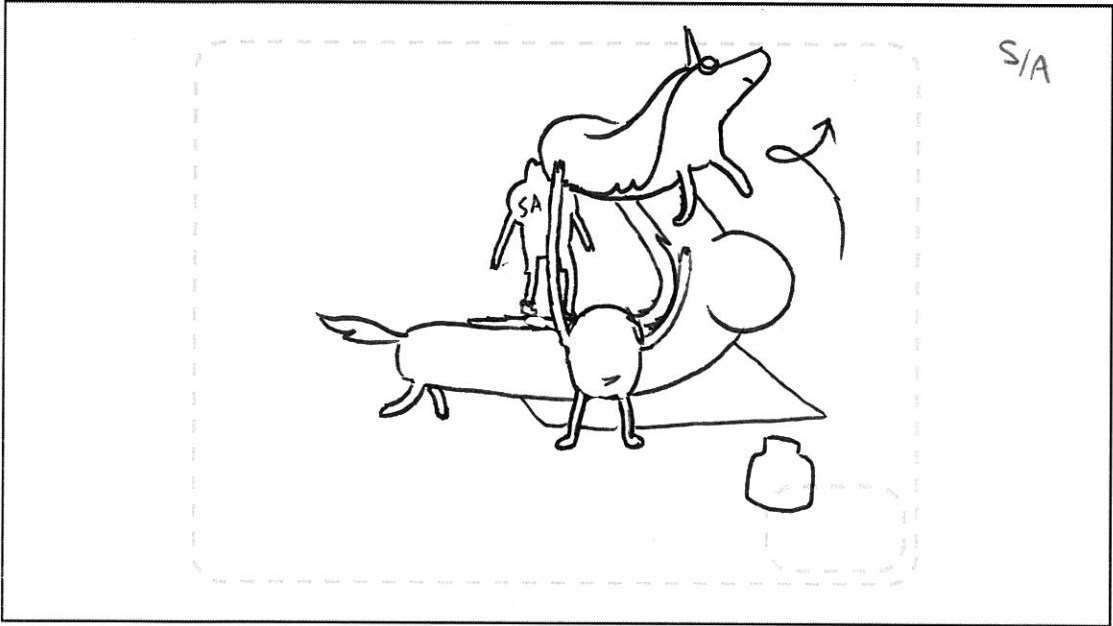


Sc. 04

Pnl. G

Bg.

day night

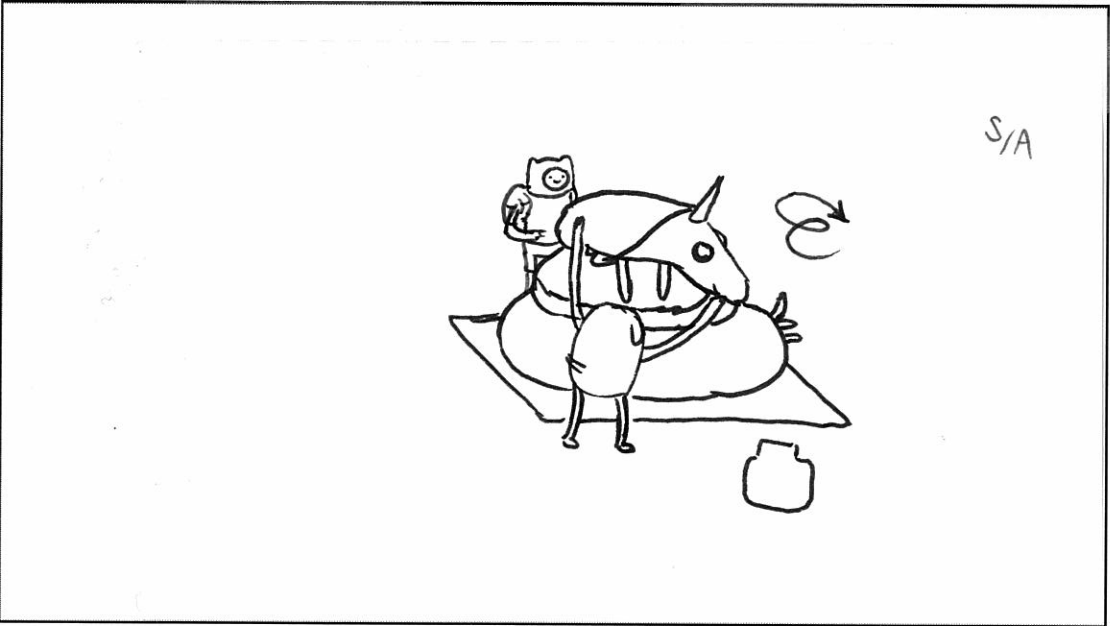


Sc. 04

Pnl. H

Bg.

day night



| |
|--|
| Dialog: |
| Action: -JAKE COILS UP LADY ON BLANKET |
| Timing: |

1014-108

EPISODE #

Production :

ADVENTURE TIME

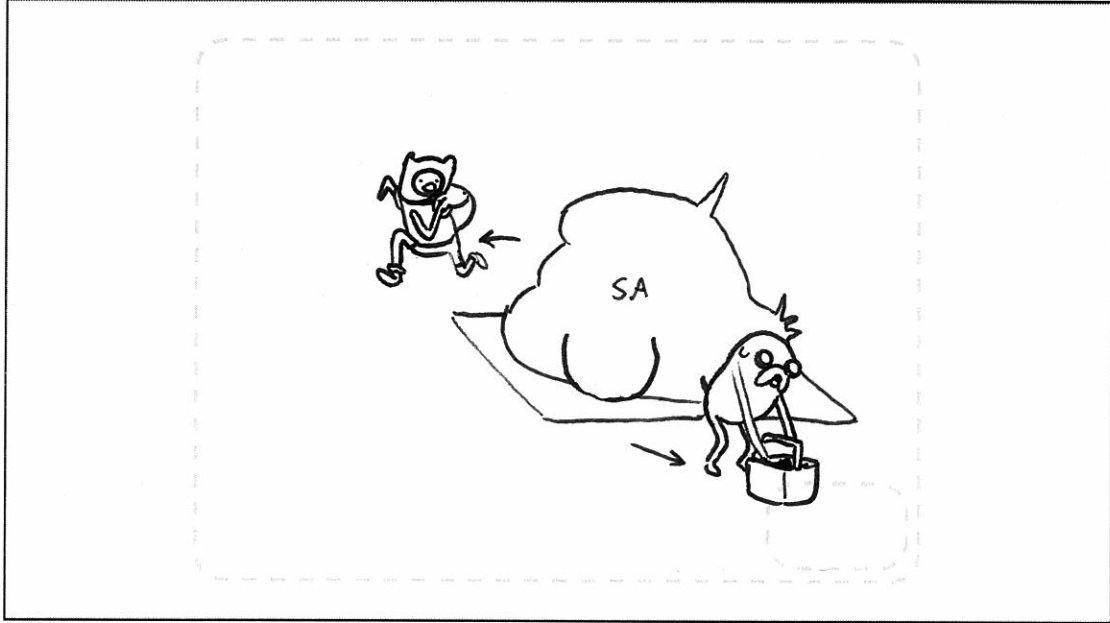


Sc. 04

Pnl. I

Bg.

day night

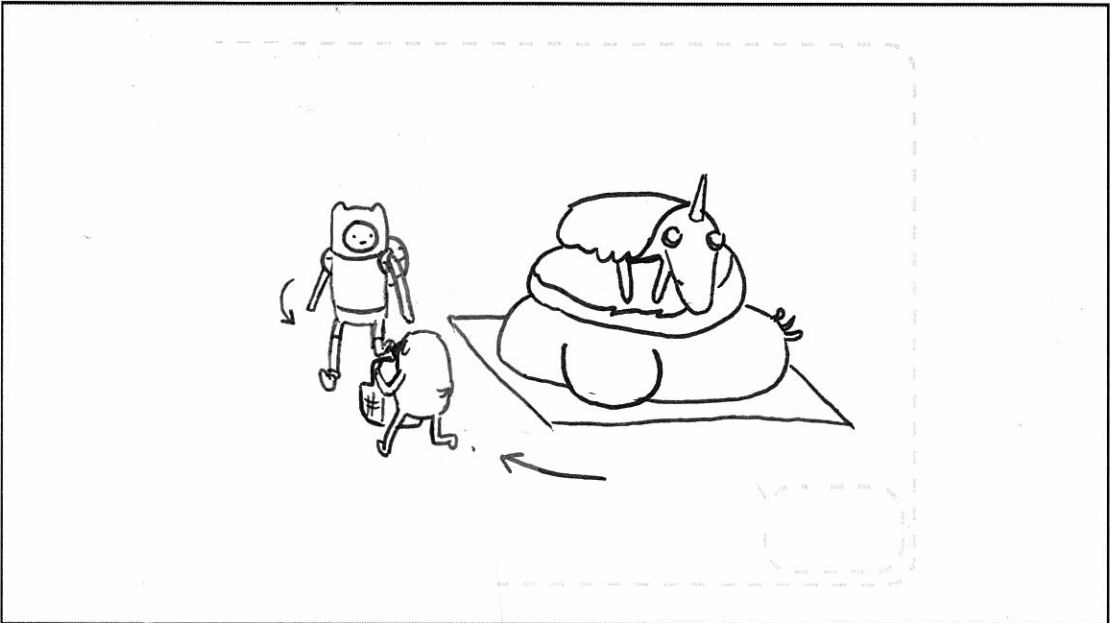


Sc. 04

Pnl. J

Bg.

day night



Dialog:

Action: - FINN RUNS OUT FROM BEHIND LADY - Jake pick up basket.

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

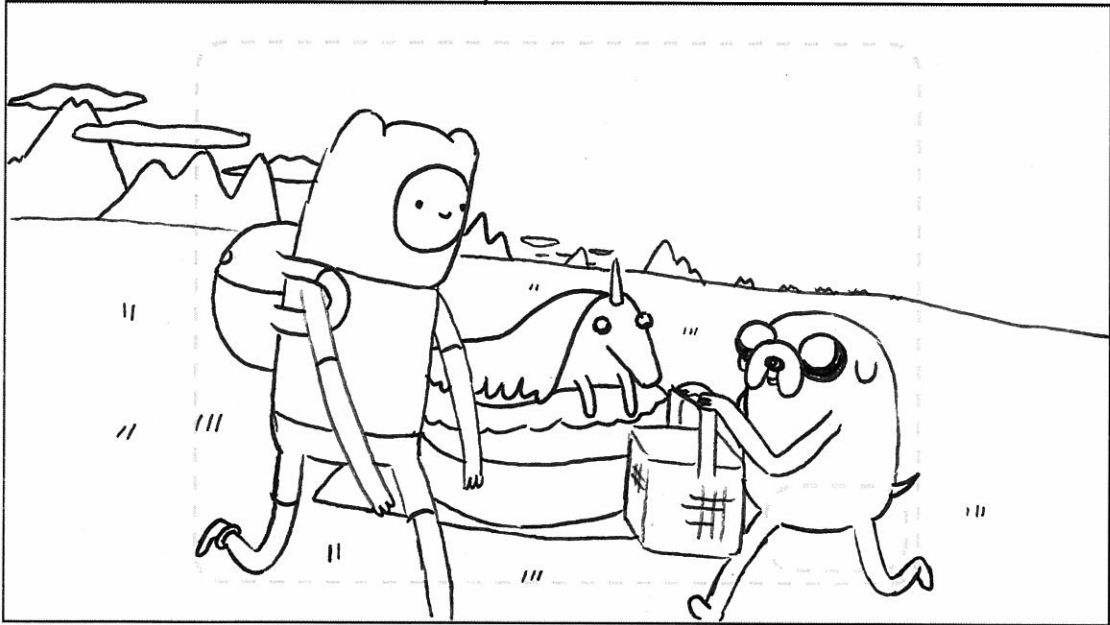


Sc. 05

Pnl. A

Bg.

day night

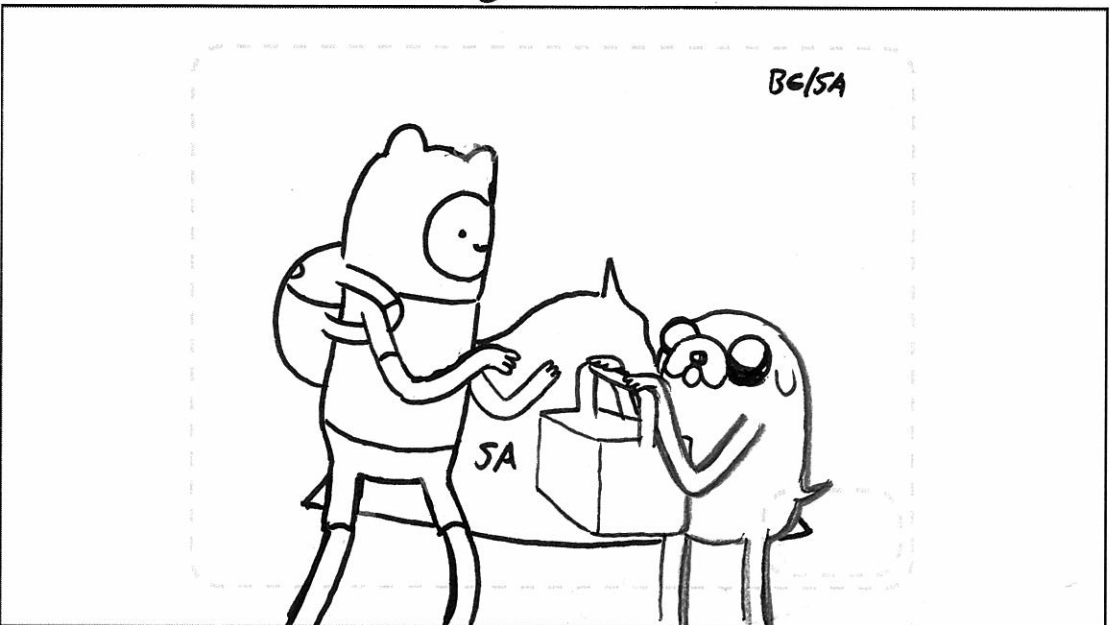


Sc. 05

Pnl. B

Bg.

day night



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

EPISODE #

Production :

1014-108

ADVENTURE TIME

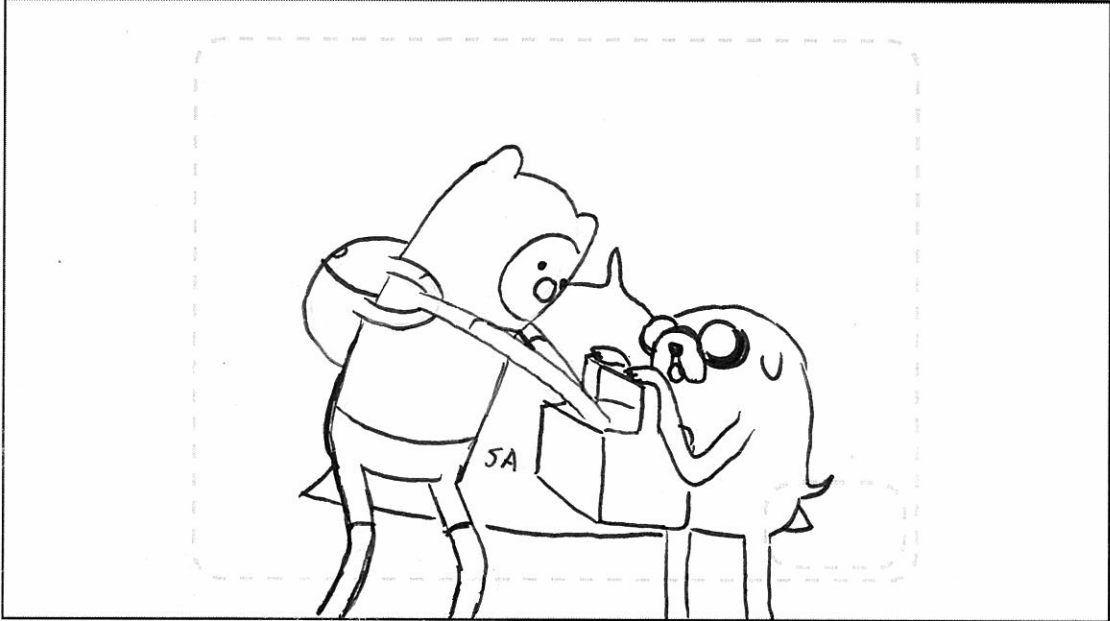


Sc. 5

Pnl. C

Bg.

day night

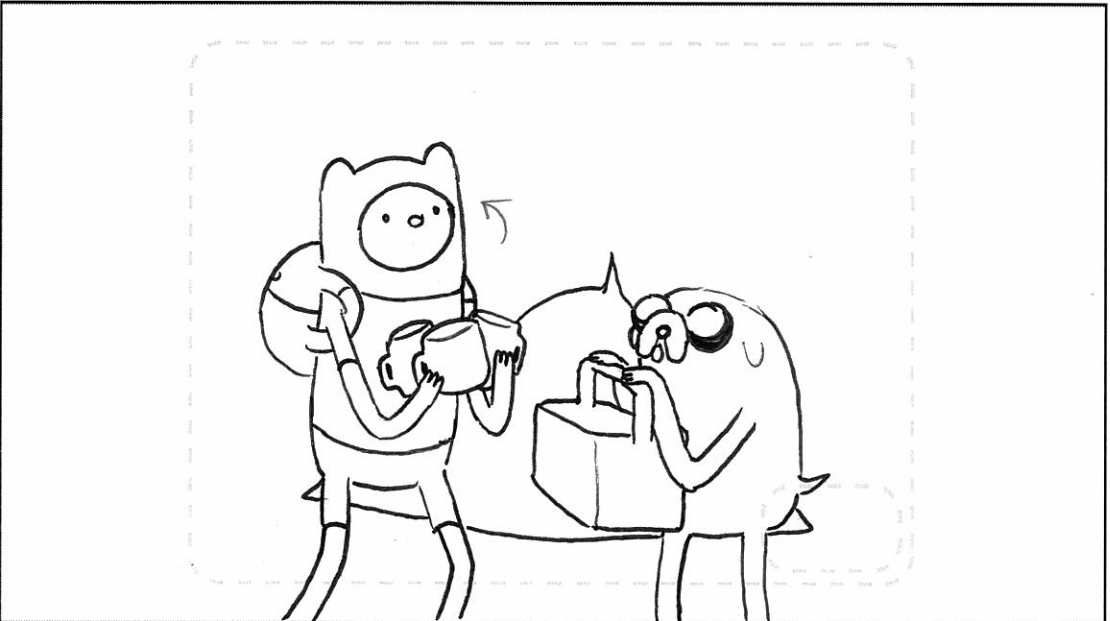


Sc. 05

Pnl. D

Bg.

day night



| | | |
|---------|---------------------------|-------------------------|
| Dialog: | | F: ooh. J: ooh. |
| Action: | - Finn reaches in basket. | - F. takes out cupware. |
| Timing: | | |

EPISODE #

Production :

1014-108

ADVENTURE TIME

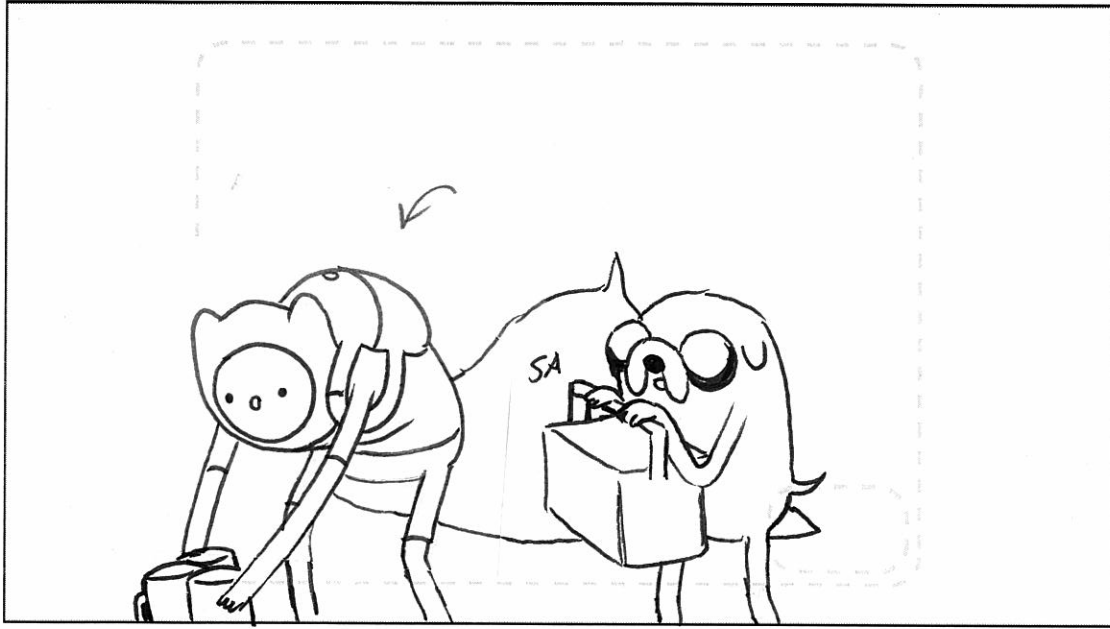


Sc. 05

Pnl. E

Bg.

day night

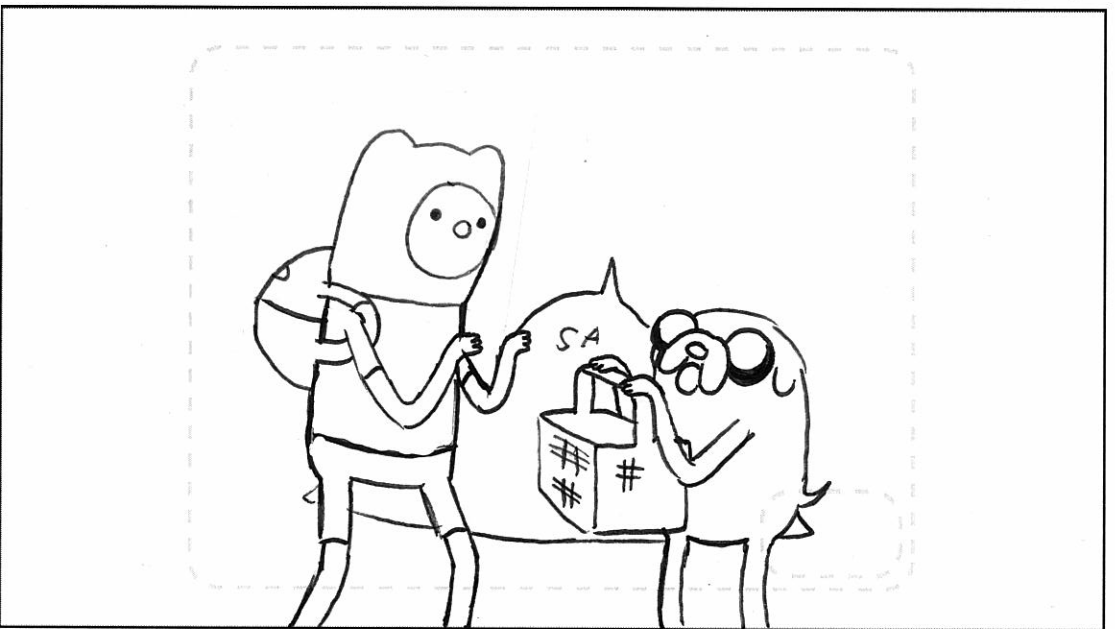


Sc. 05

Pnl. F

Bg.

day night



Dialog:

Action: FINN puts cupware on ground.

Timing:

1014-108
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ADVENTURE TIME

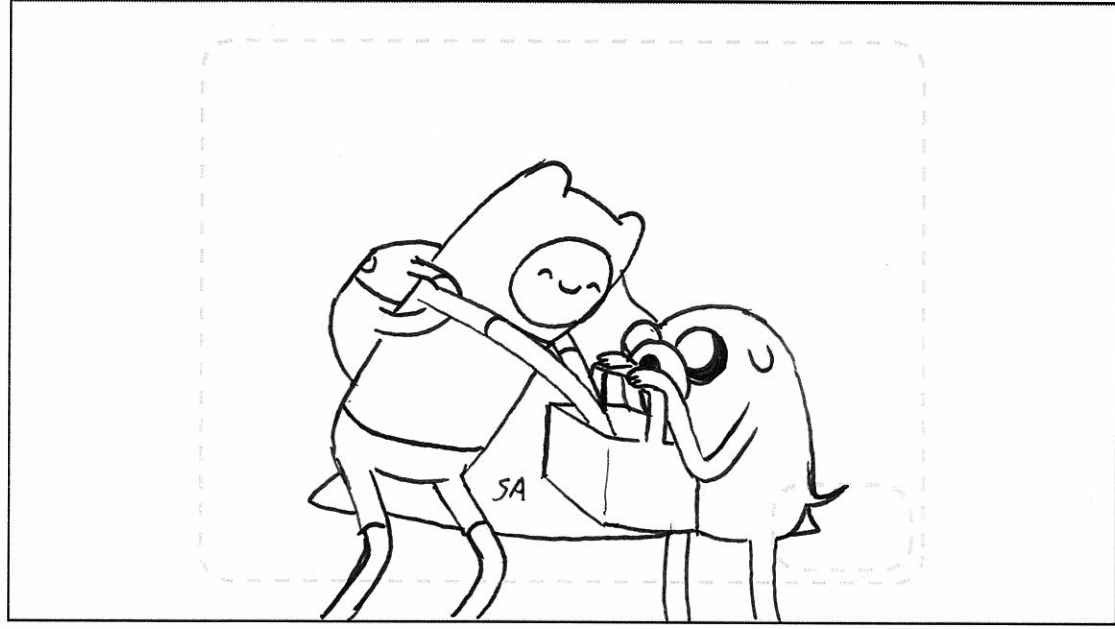


Sc. 5

Pnl. G

Bg.

day night

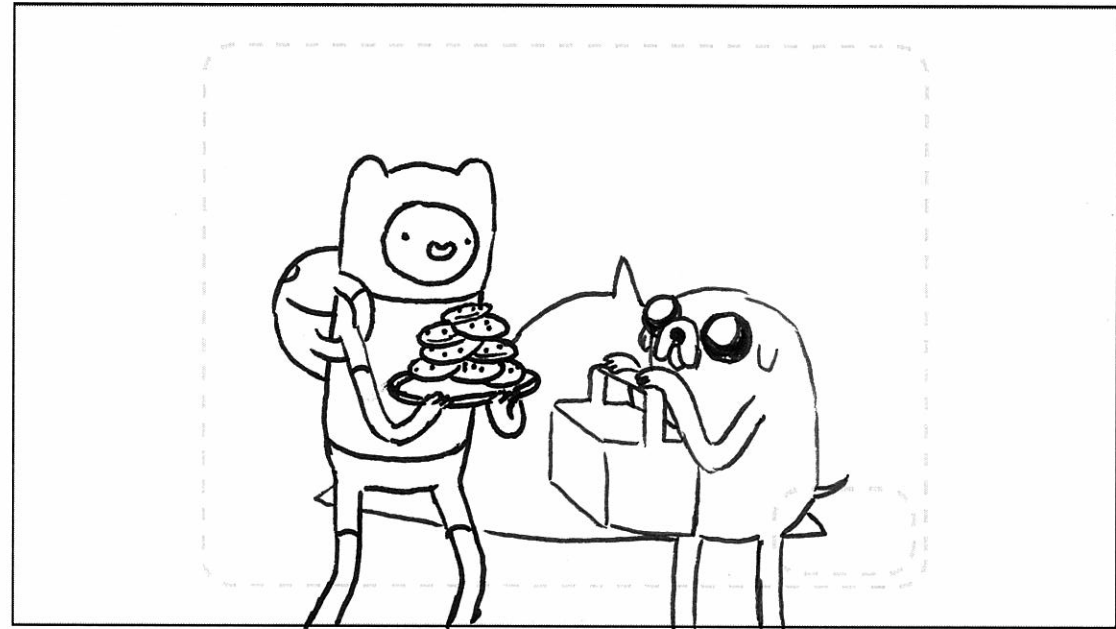


Sc. 05

Pnl. H

Bg.

day night



Dialog:

F: Ah
J: Ahh...

Action:

- Finn reaches in basket.

- FINN takes out plate of cookies.

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

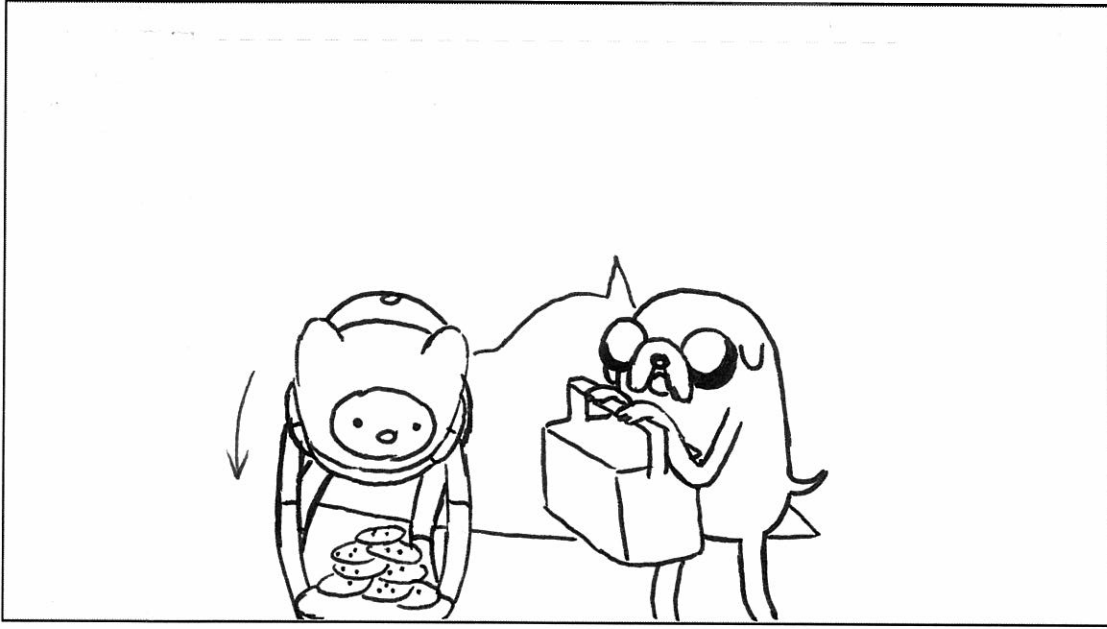


Sc. 05

Pnl. I

Bg.

day night

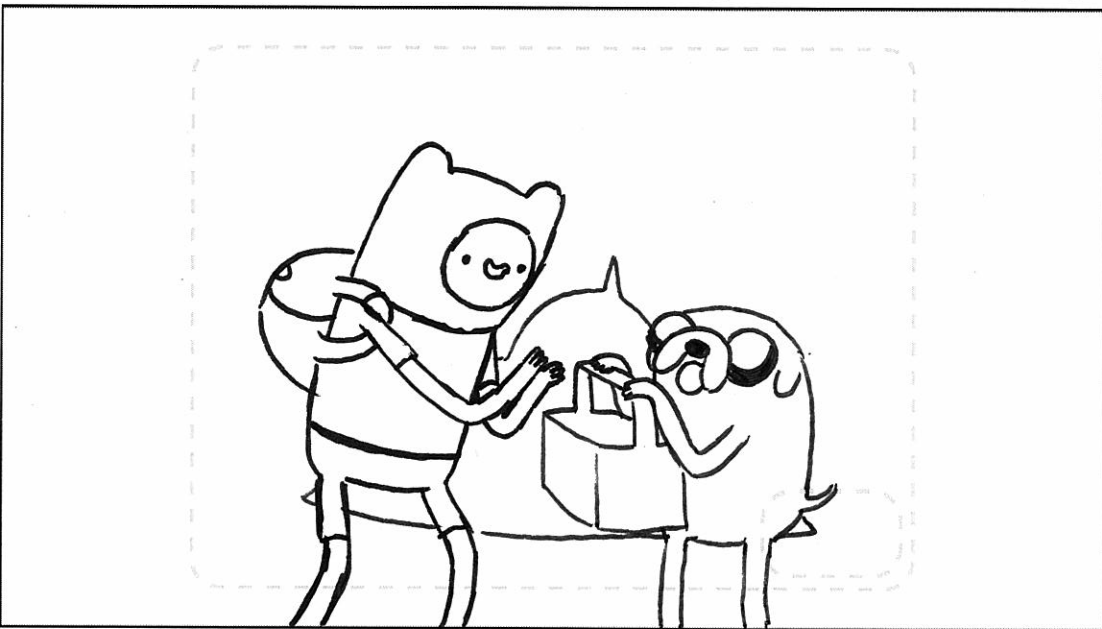


Sc. 05

Pnl. J

Bg.

day night



Dialog:

Action: *-FINN places cookies on ground.*

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

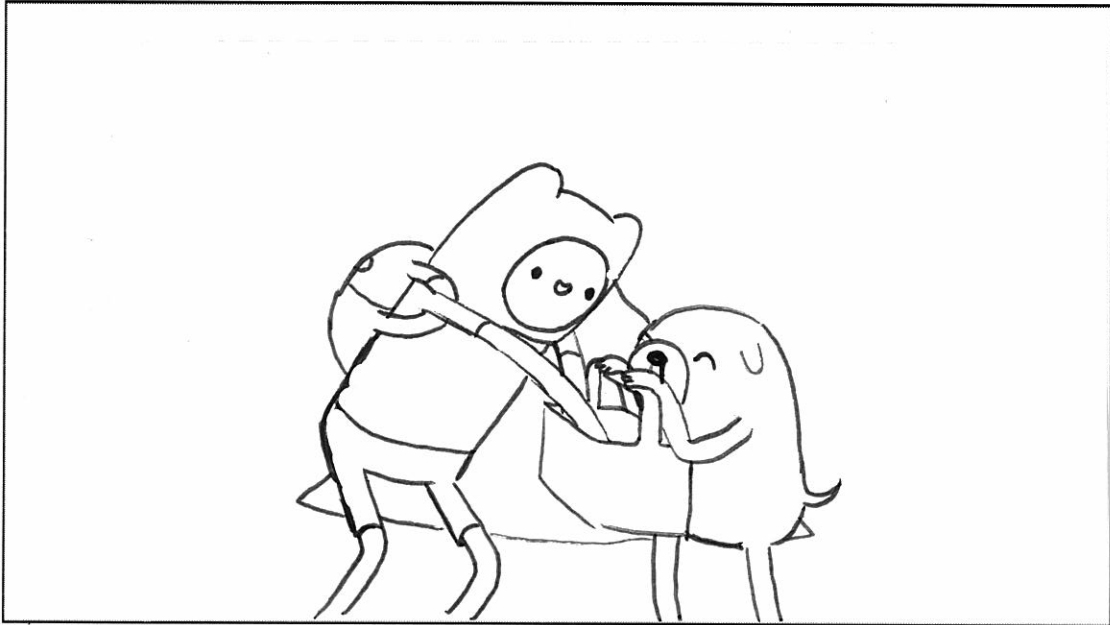


Sc. 05

Pnl. K

Bg.

day night

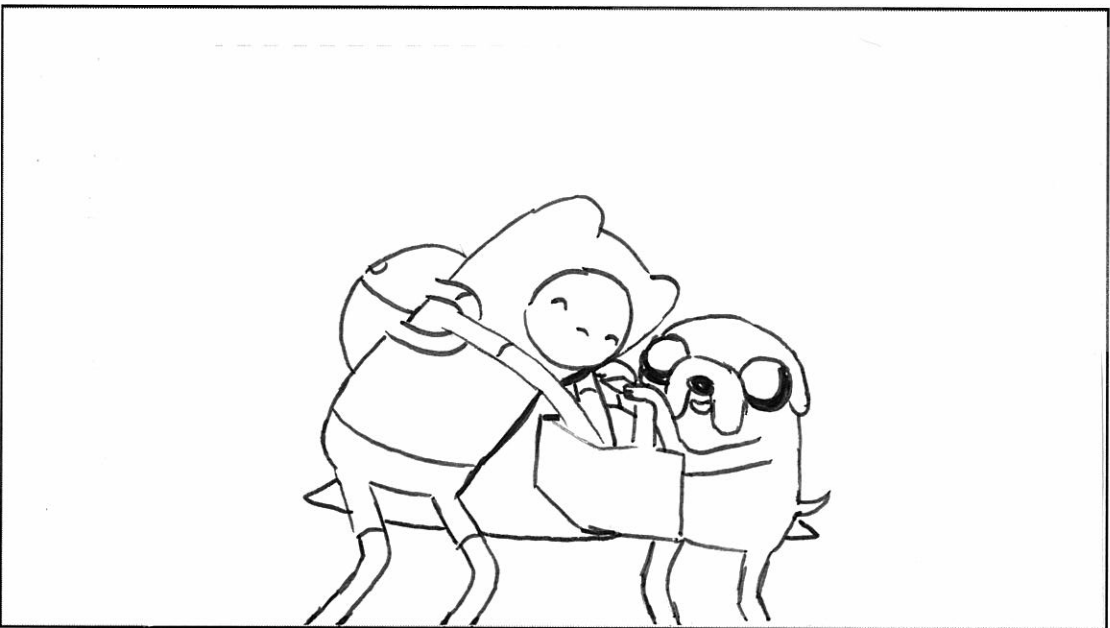


Sc. 05

Pnl. L

Bg.

day night



| |
|----------------------------------|
| Dialog: |
| Action: -FINN REACHES IN BASKET. |
| Timing: |

ADVENTURE TIME

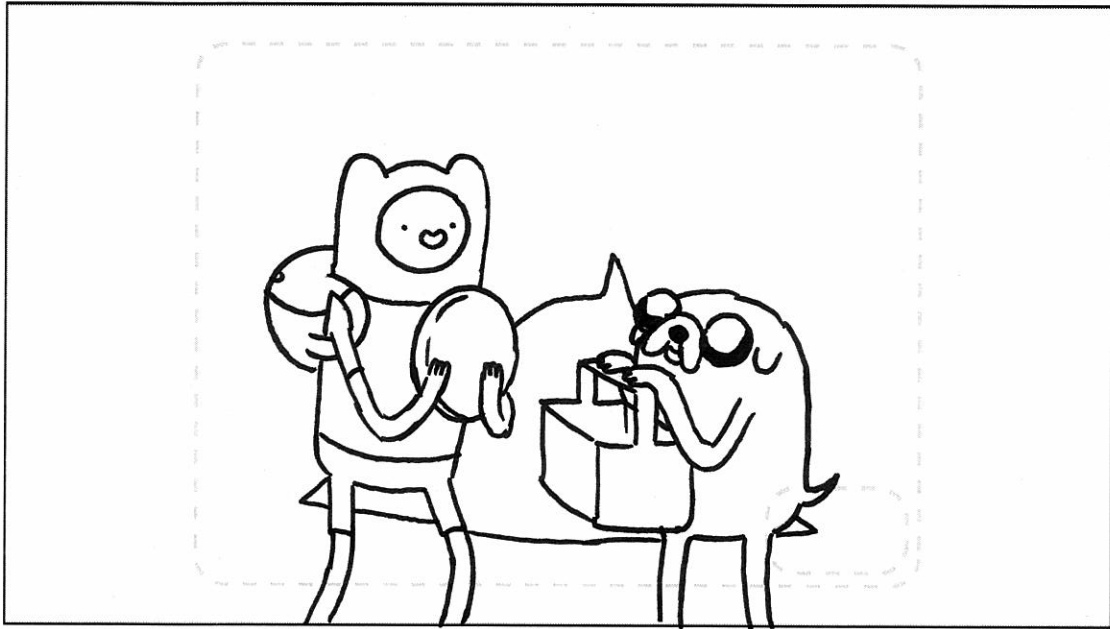


Sc. 05

Pnl. M

Bg.

day night

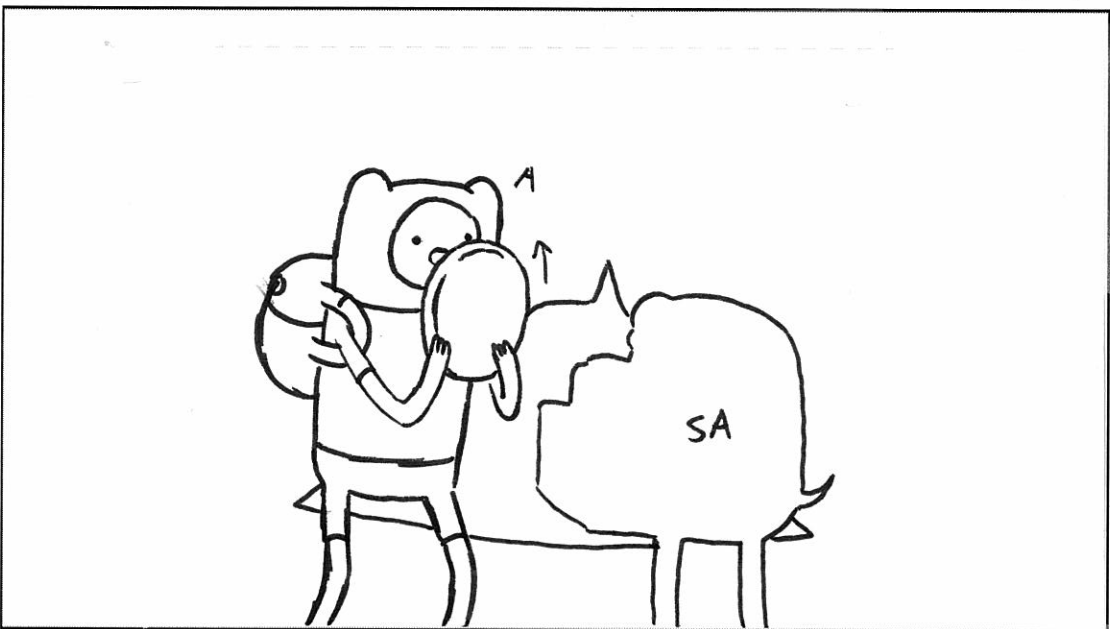


Sc. 06

Pnl. N

Bg.

day night



Dialog:

E: OH!

F: Oh man! My throwing-
and-catching-disc!

Action:

-FINN PULLS FLYING DISC OUT OF BASKET

-FINN BOBS FLYING DISC UP + DOWN,

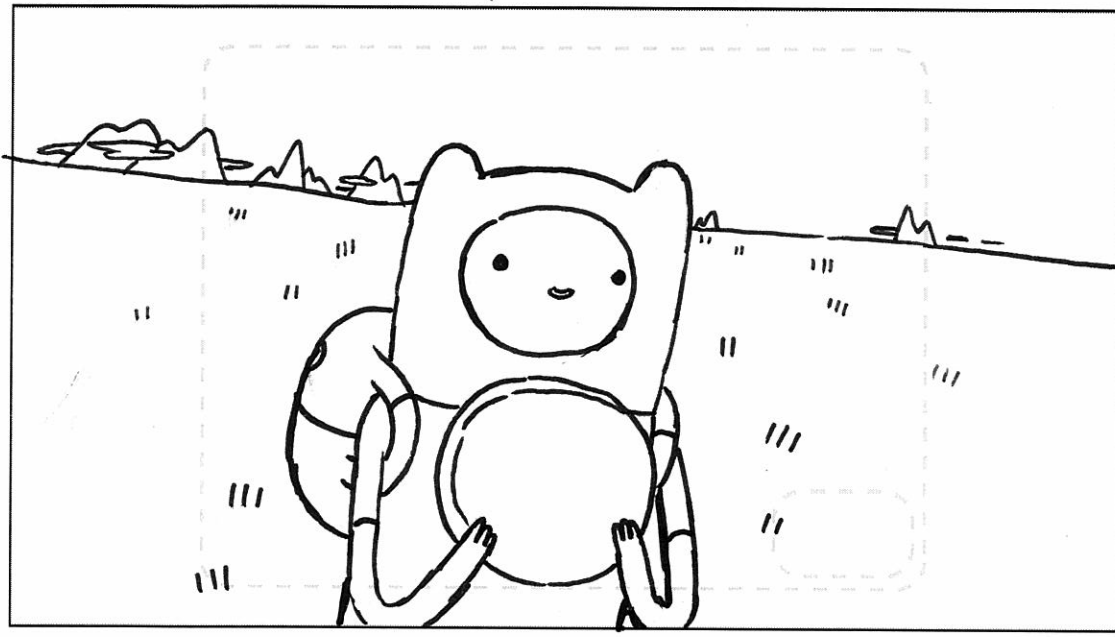


Timing:

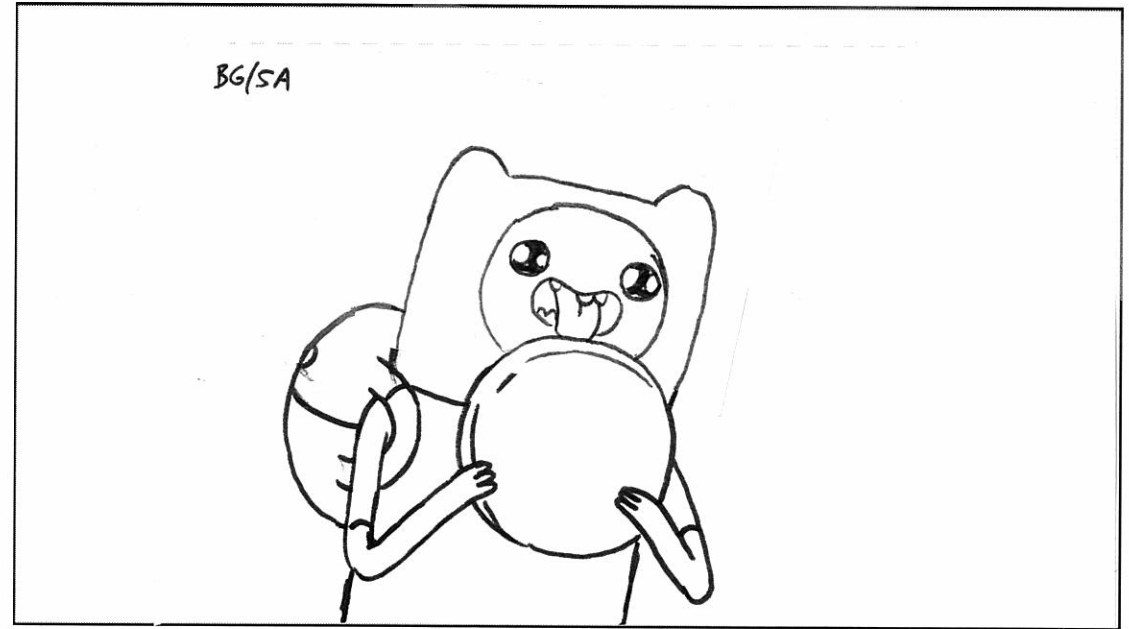
ADVENTURE TIME



Sc. 06 Pnl. A Bg. day night



Sc. 06 Pnl. B Bg. day night



| | |
|---------|---|
| Dialog: | (FINN) Jake, wanna play throw-and-catch-the-throwing-and-catching-disc? |
| Action: | - FINN STICKS OUT HIS TONGUE. |
| Timing: | |

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ADVENTURE TIME



Sc. 07

Pnl. A

Bg.

day night

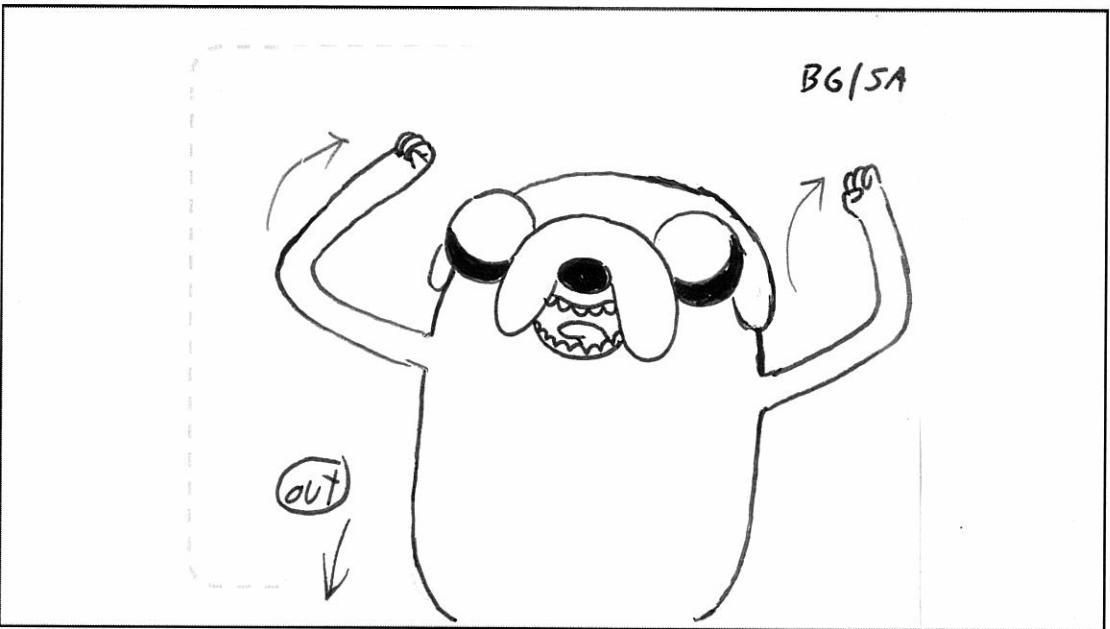


Sc. 07

Pnl. B

Bg.

day night



Dialog:

① Haha, yeah man.

Action:

- Jake drops basket.

Timing:

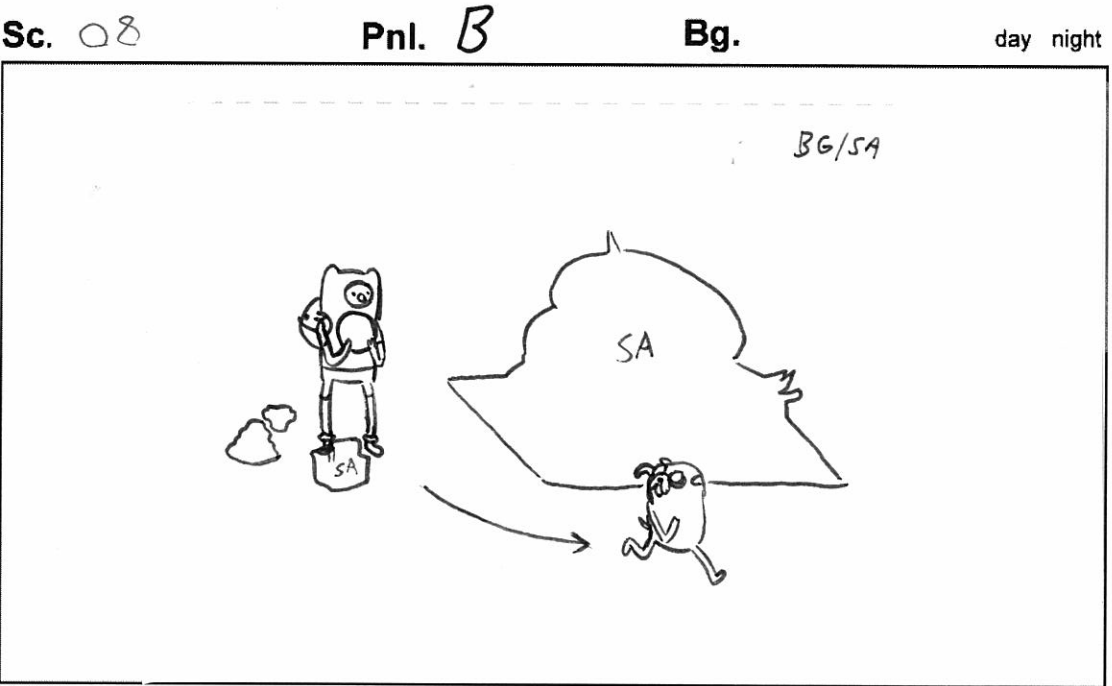
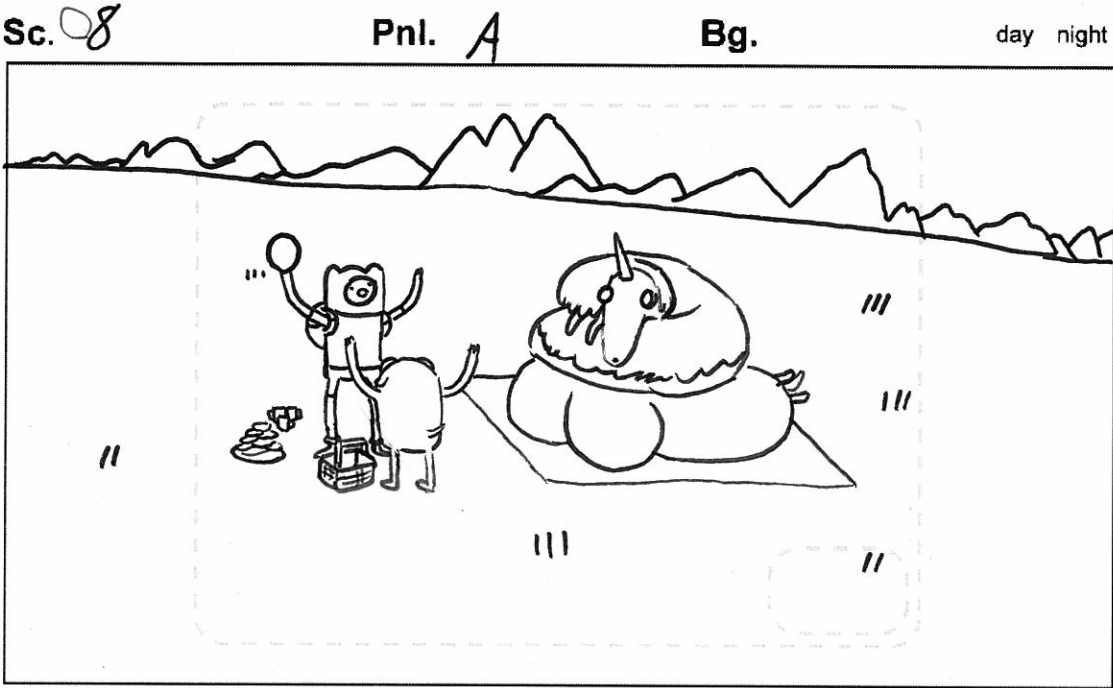
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ADVENTURE TIME



Dialog: F+J: (CHANTING) THROW-AND-CATCH!
THROW-AND-CATCH!
CATCH-AND-THROW!
THRATCH-AND-COW!

J: I call dog and you be human.

Action: -F+J PUMP THEIR ARMS

-JAKE STARTS RUNNING

Timing:

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ADVENTURE TIME

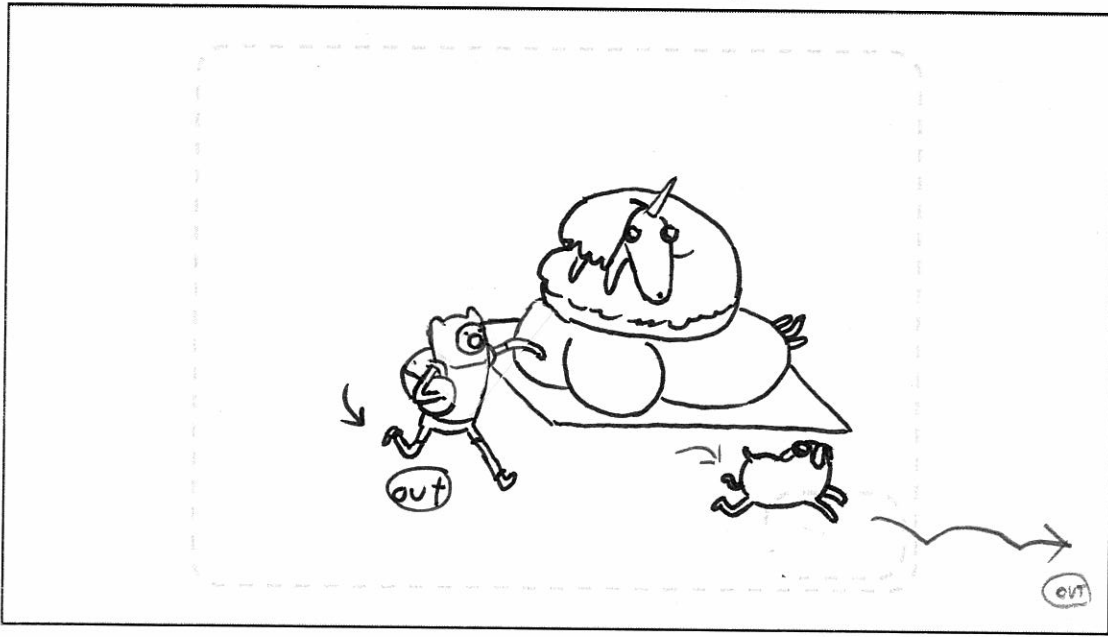


Sc. 8

Pnl. C

Bg.

day night

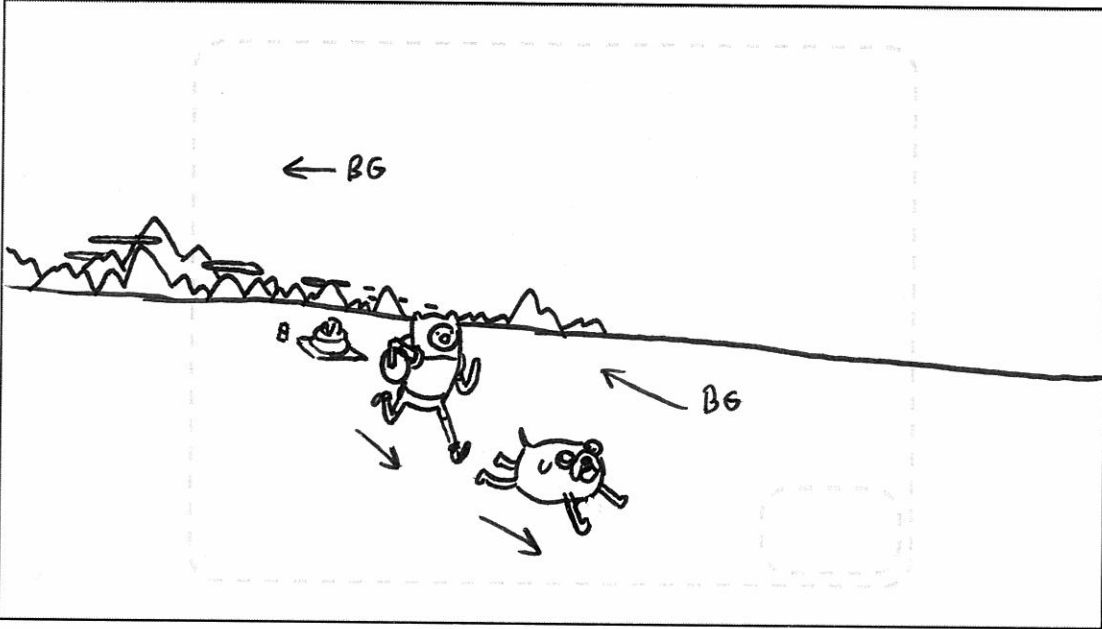


Sc. 9

Pnl. A

Bg.

day night



| | | |
|---------|---|------------------------------|
| Dialog: | <u>F</u> : Alright. | <u>F+J</u> : [HAPPY RUNNING |
| Action: | <ul style="list-style-type: none">- FINN RUNS AFTER JAKE- JAKE RUNS ON ALL FOURS- F+J RUN OFF/S | |
| Timing: | | |

Production :

EPISODE #

1014-108

ADVENTURE TIME



Sc. 9 Pnl. B Bg. day night

Panel B shows a wide shot of a flat landscape. Finn is running from right to left. Jake is following him from behind. In the far distance to the left, there is a small object on the ground, with an arrow pointing to it labeled 'B6' and 'out'. Another arrow labeled 'B6' points to Jake.

Sc. Pnl. C Bg. day night

Panel C is a close-up of Jake. He is shown in mid-jump, with his front legs tucked up and his back legs pushing off. There are motion lines under his feet. The background is a simple dashed rectangular frame.

| | |
|---------|---|
| Dialog: | J: Dog! Dog! Dog! Dog! |
| Action: | F+J running. Finn still running. (Jake jumping around like a dog) Jake - two quick jumps. |
| Timing: | |

ADVENTURE TIME

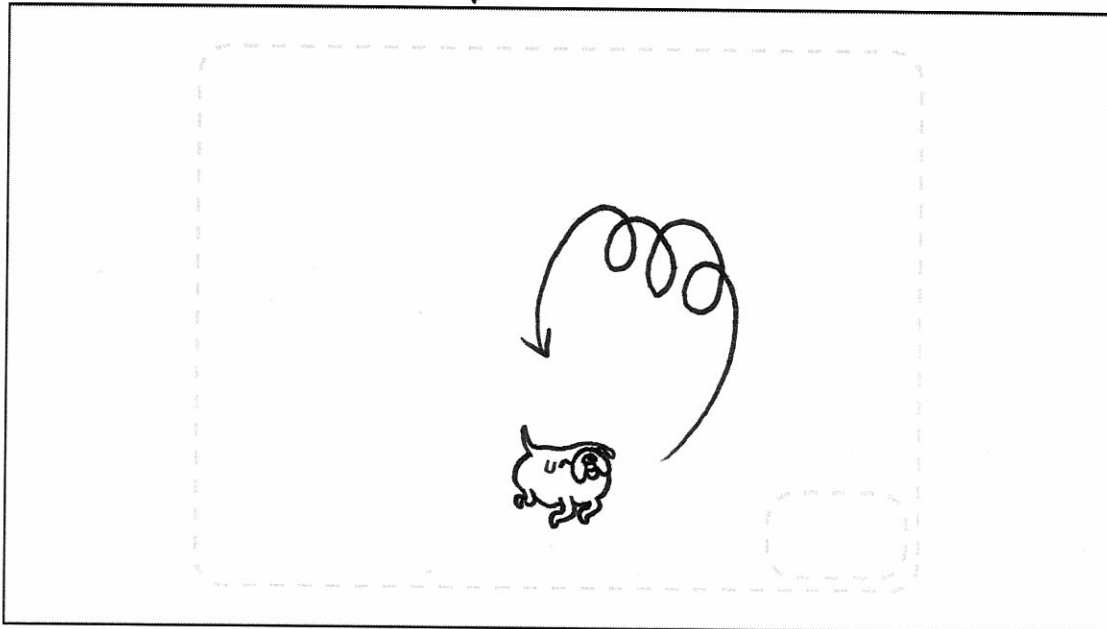


Sc. 9

Pnl. D

Bg.

day night

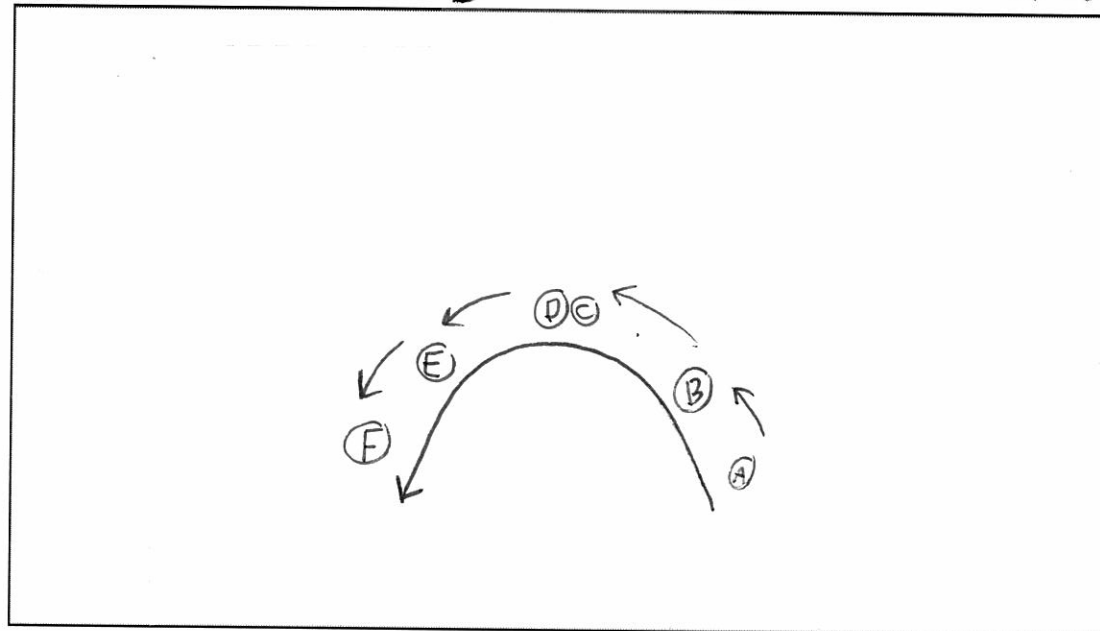


Sc.

Pnl. F

Bg.

day night



Dialog:

A → F, F → A

Action



Timin

Loop poses
(air running)

Production :

EPISODE #

1014-108

ADVENTURE TIME

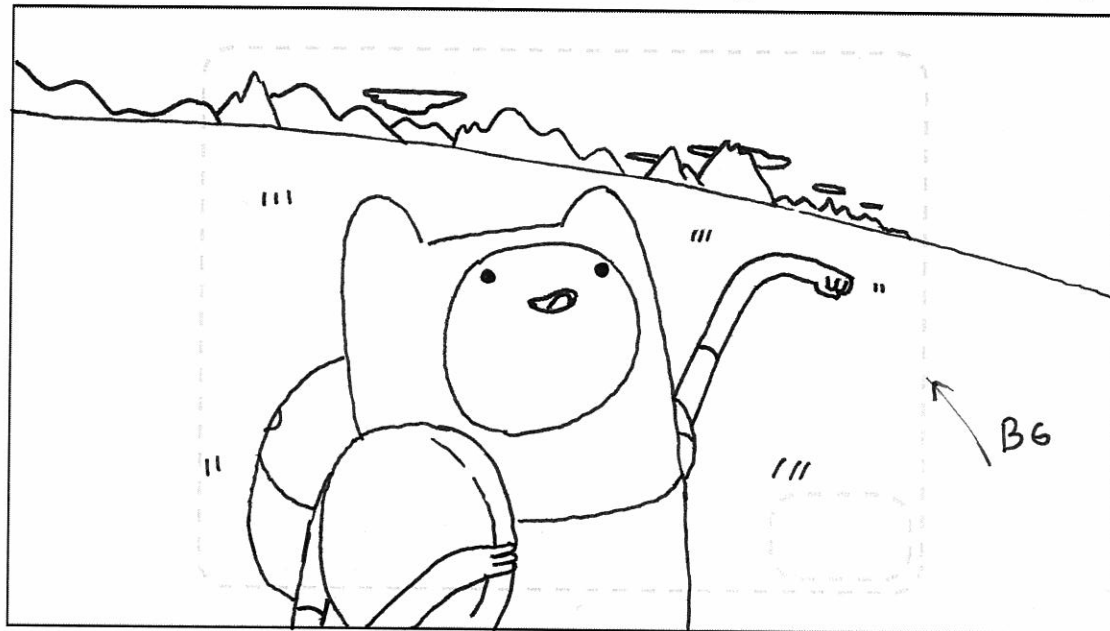


Sc. 10

Pnl. A

Bg.

day night

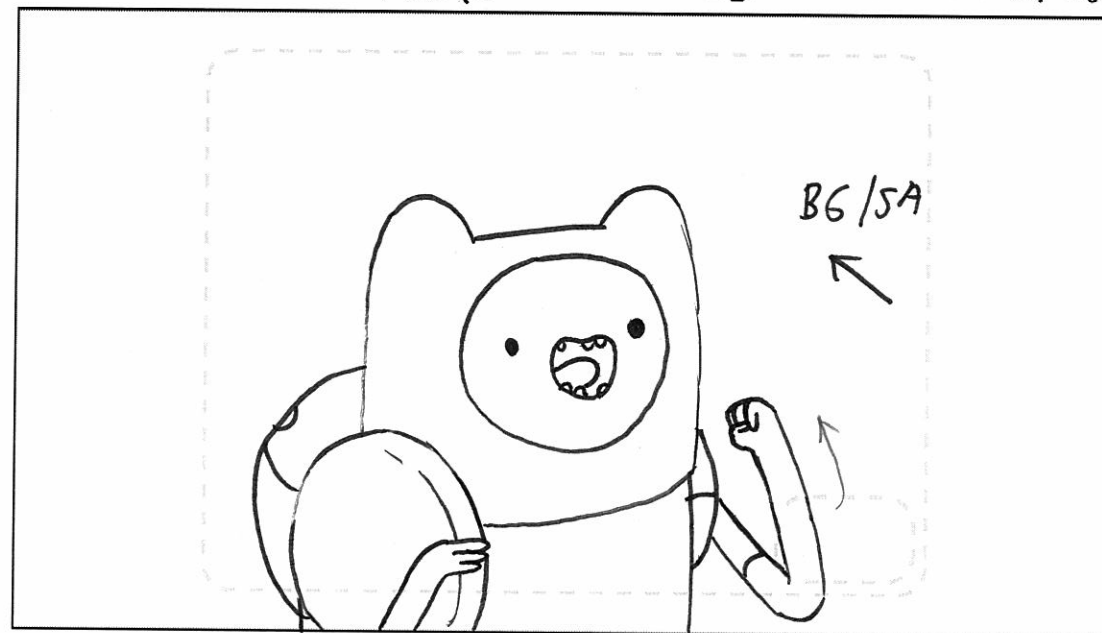


Sc.

Pnl. B

Bg.

day night



Dialog:

E: You mean bark!

Action:

Timing:

Production :

EPISODE #

1014-108

ADVENTURE TIME

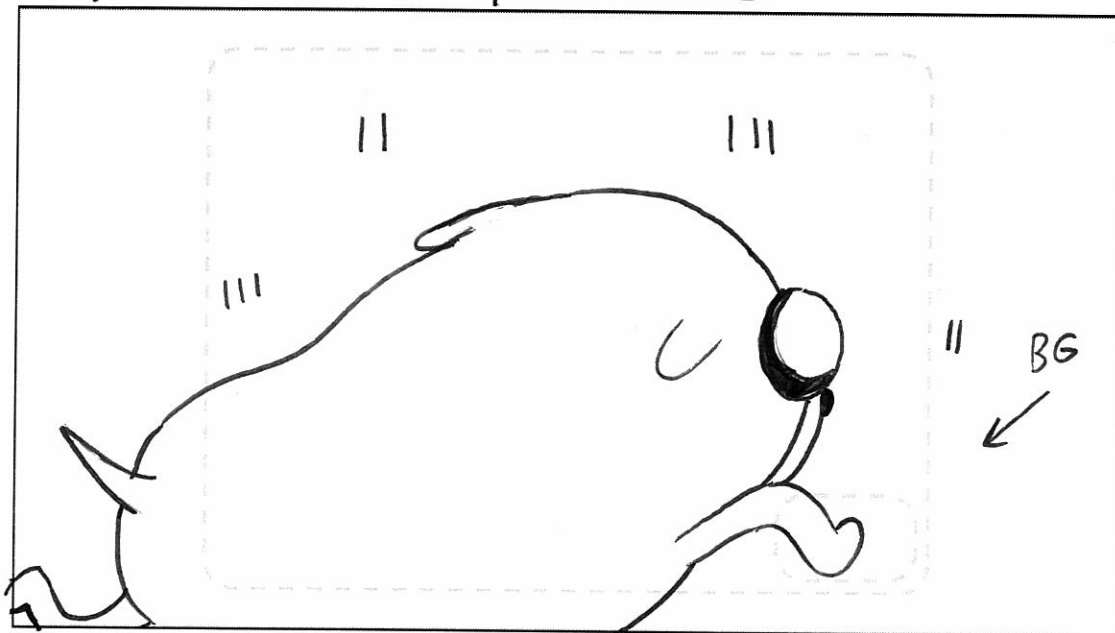


Sc. 11

Pnl. A

Bg.

day night



Sc.

Pnl. B

Bg.

day night



Dialog:

① What ?

Action:

- JAKE LOOKS BACK AT FINN.

Timing:

Production :

EPISODE #

1014-108

ADVENTURE TIME



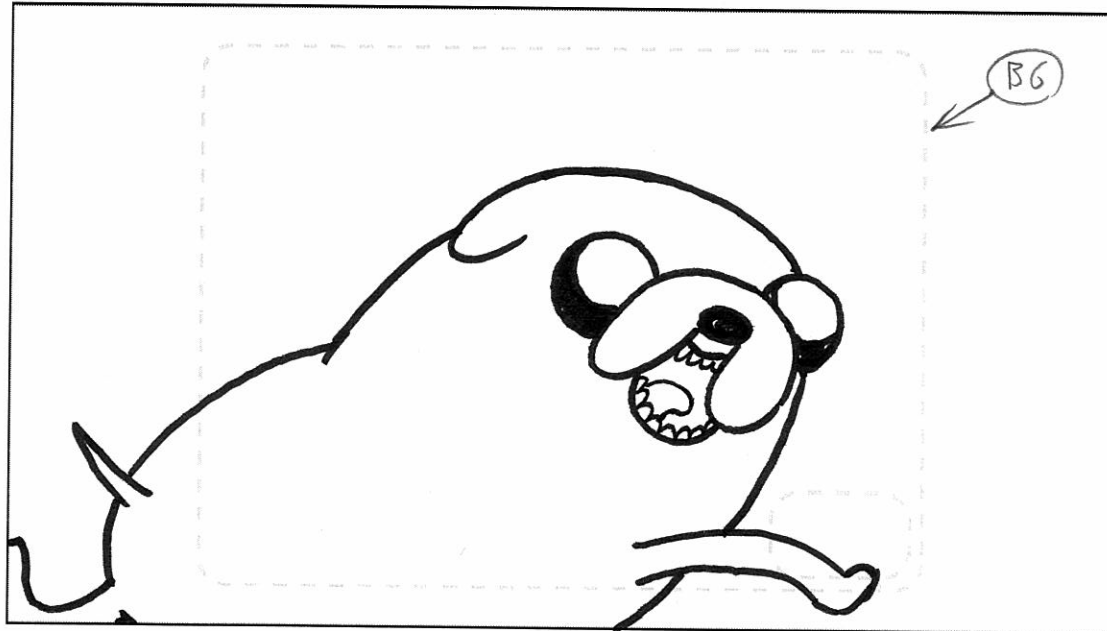
Page 23

Sc. 11

Pnl. C

Bg.

day night

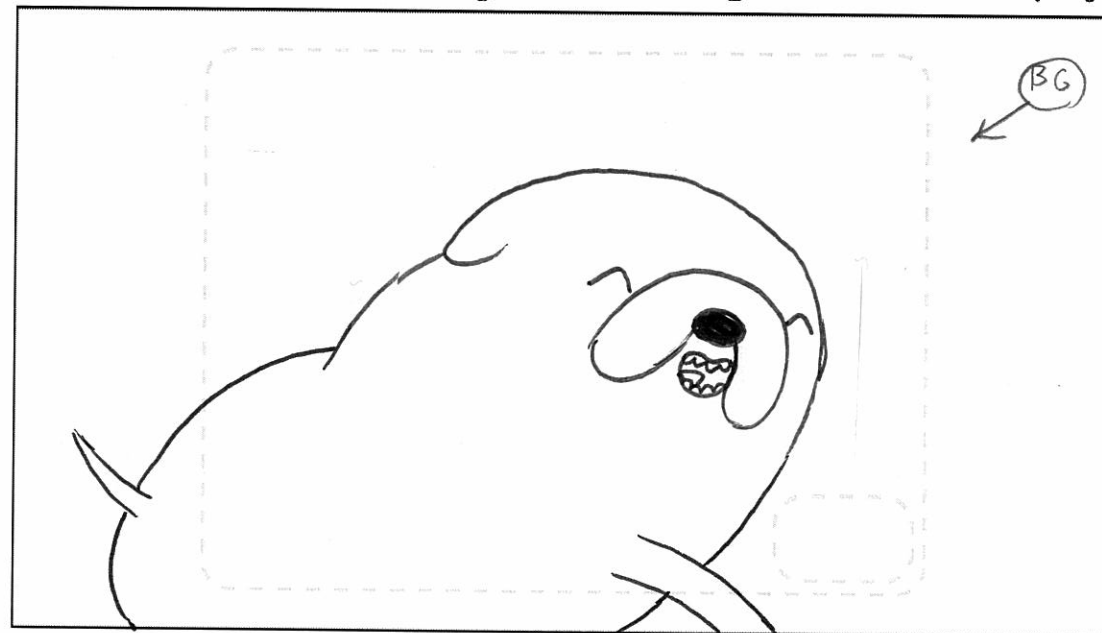


Sc.

Pnl. D

Bg.

day night



Dialog:

① Oh Yeah!

② Bark Bark Bark Bark!

Action:

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

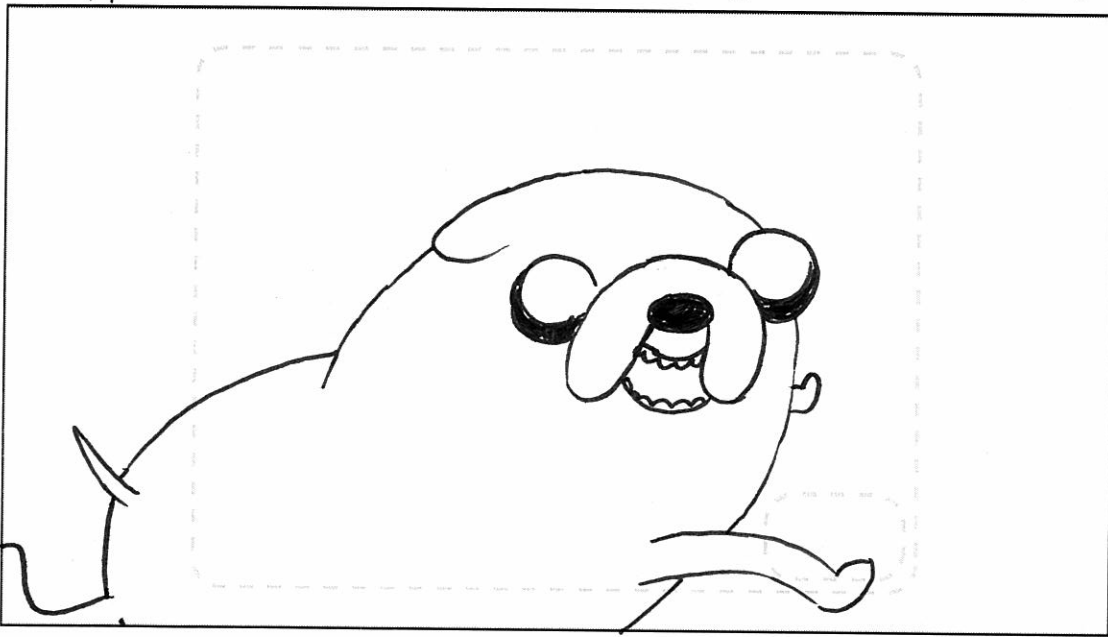


Sc. 11

Pnl. E

Bg.

day night

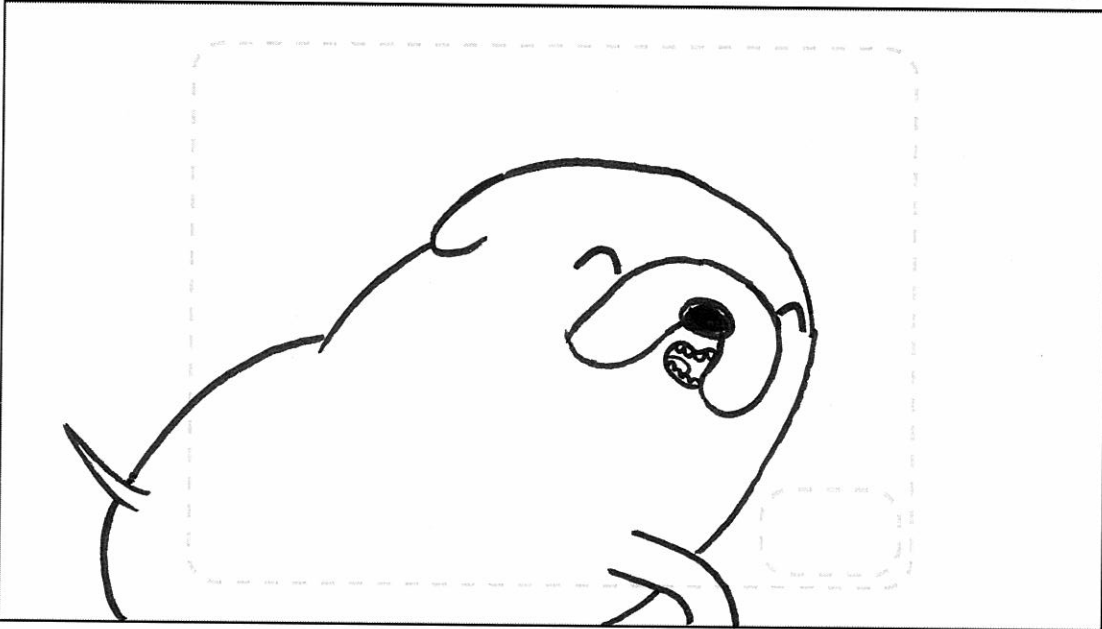


Sc.

Pnl. F

Bg.

day night



| | | |
|---------|-------------------|--------------|
| Dialog: | ① Haha. I forgot. | ① Bark Bark! |
| Action: | | |
| Timing: | | |

Production :

EPISODE #

1014-108

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ADVENTURE TIME



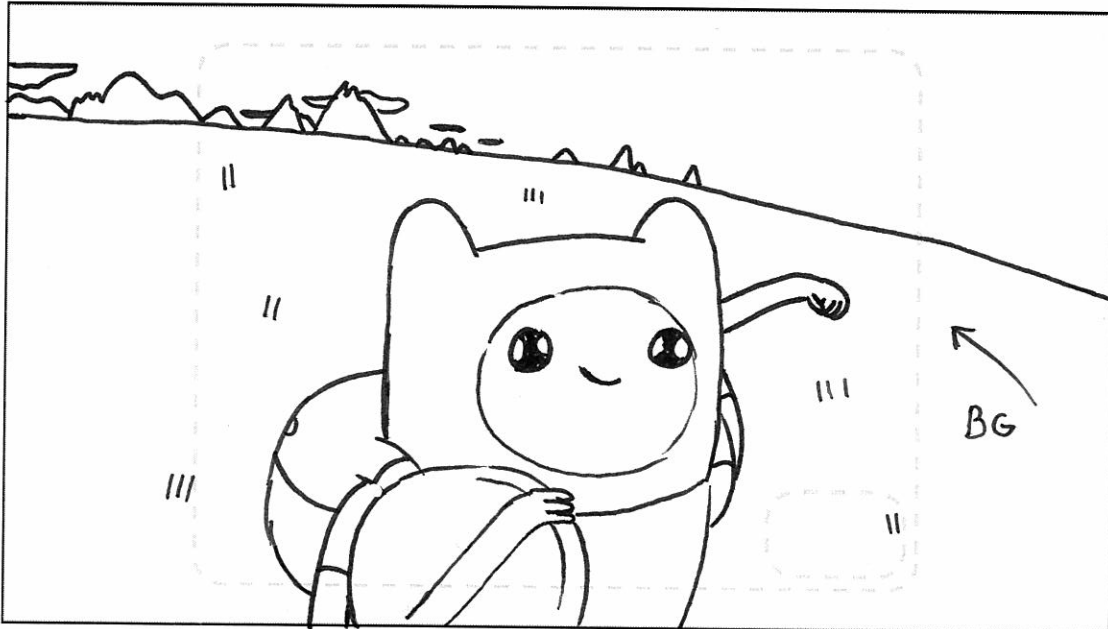
Page 25

Sc. 12

Pnl. 4

Bg.

day night

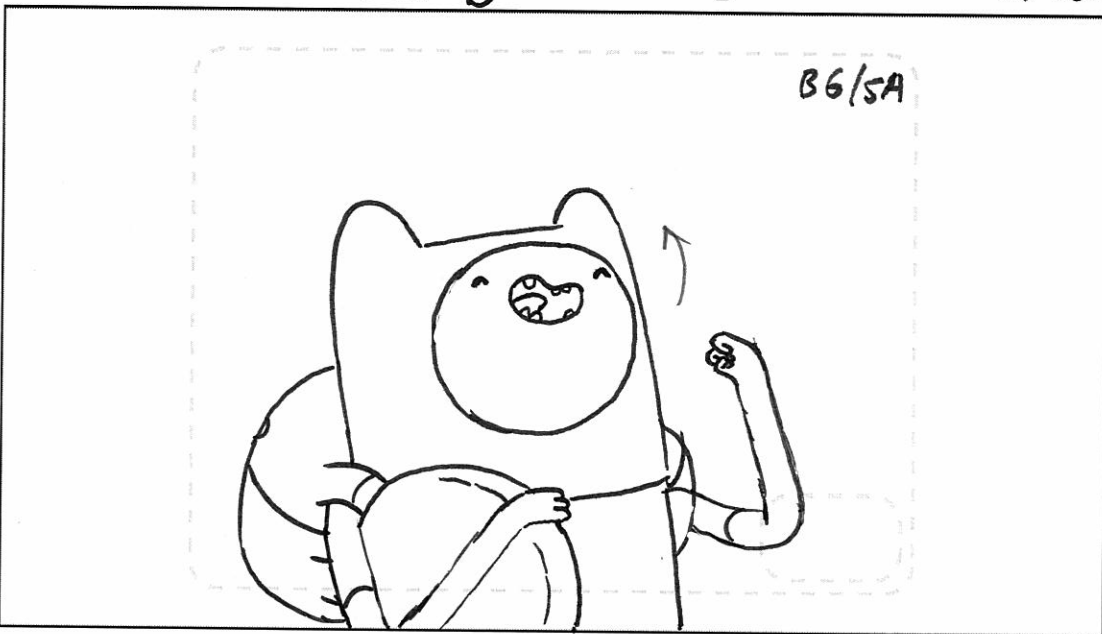


Sc.

Pnl. B

Bg.

day night



Dialog:

Ⓕ Hello, I am human!
Hello, I am human!

Action:

Timing:

EPISODE #

Production :

ADVENTURE TIME

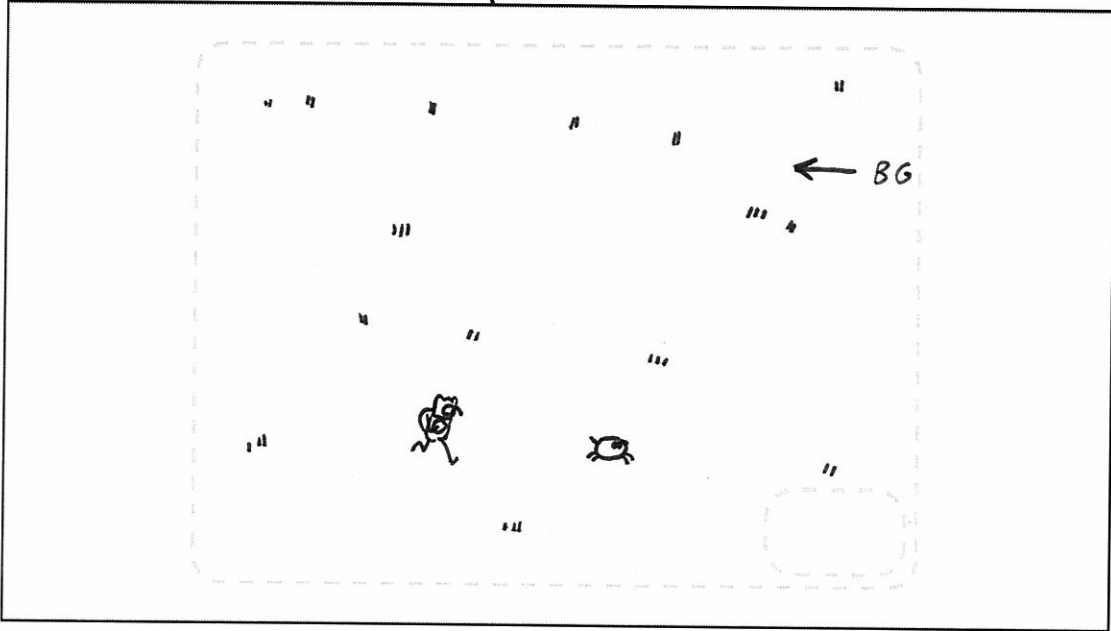


Sc. 13

Pnl. A

Bg.

day night

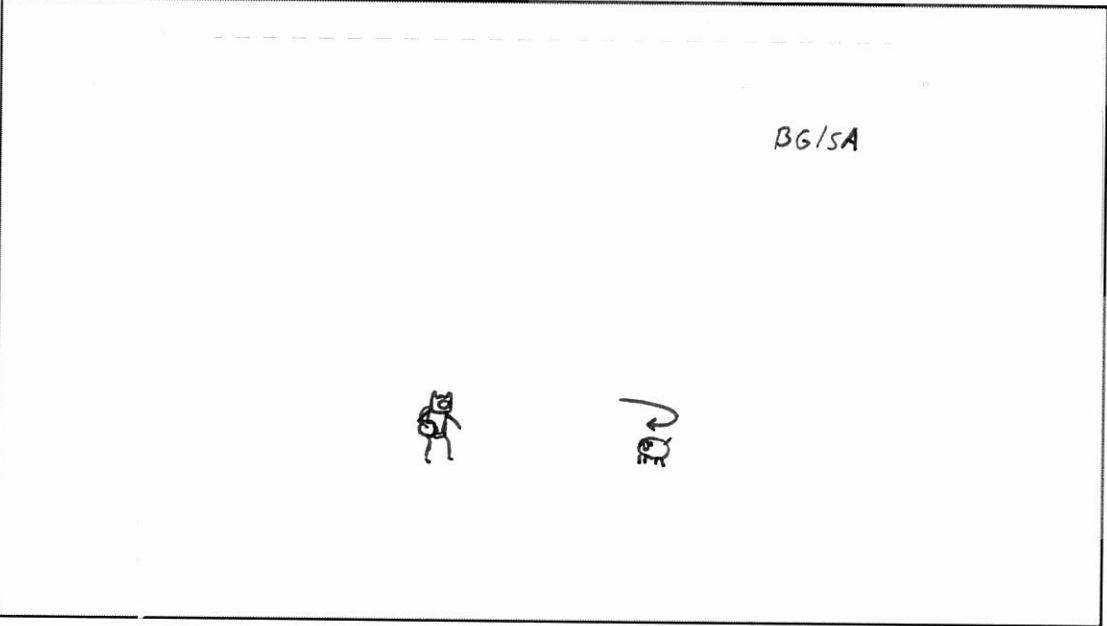


Sc.

Pnl. B

Bg.

day night



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

- Jake turns, ready to catch the disc.
- FINN STOPS RUNNING

EPISODE #
Production :

1014-108

ADVENTURE TIME



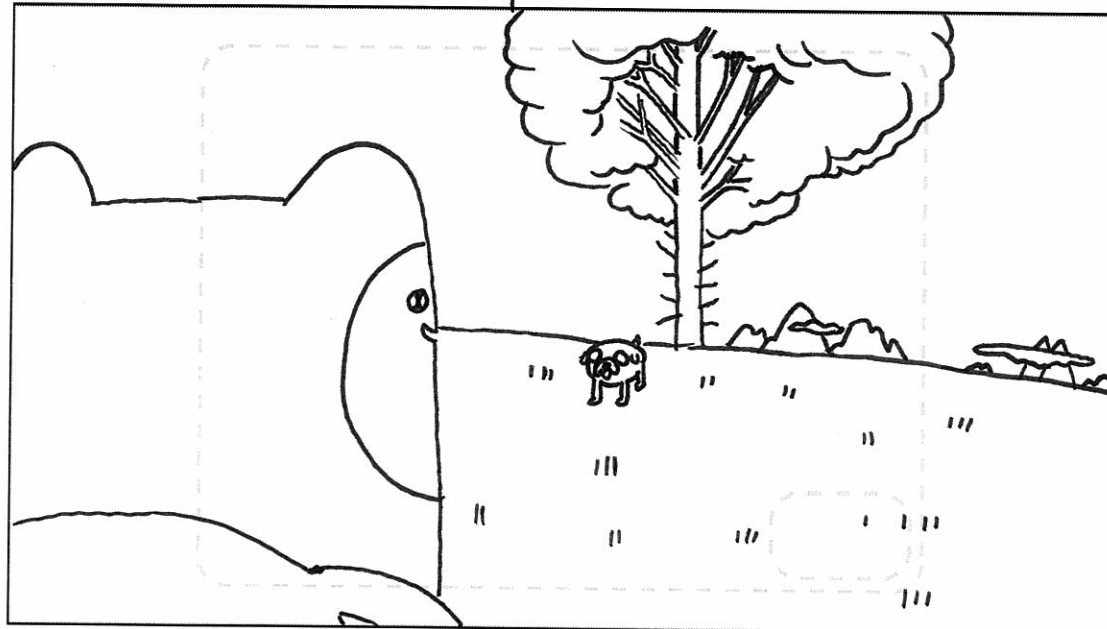
Page 27

Sc. 14

Pnl. A

Bg.

day night

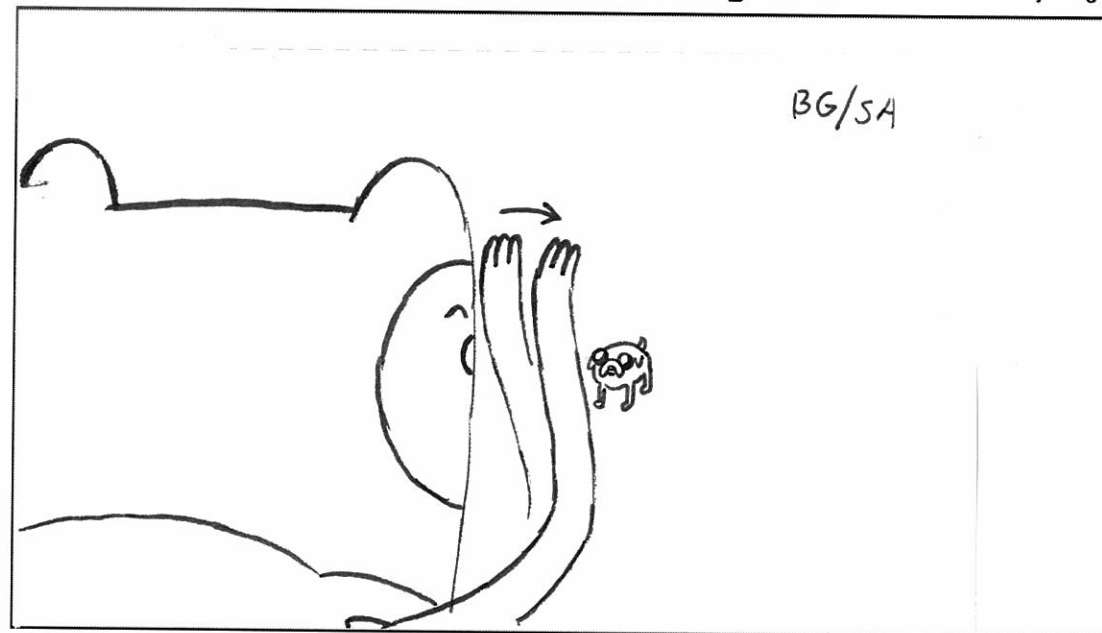


Sc.

Pnl. B

Bg.

day night



Dialog:

J: Ready! Bark!

F: Back up a little.

Action:

Little
hop
on "bark"

- FINN WAVES AT JAKE IN A "BACK UP" MOTION.

Timing:

Production :

EPISODE #

1014-108

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ADVENTURE TIME



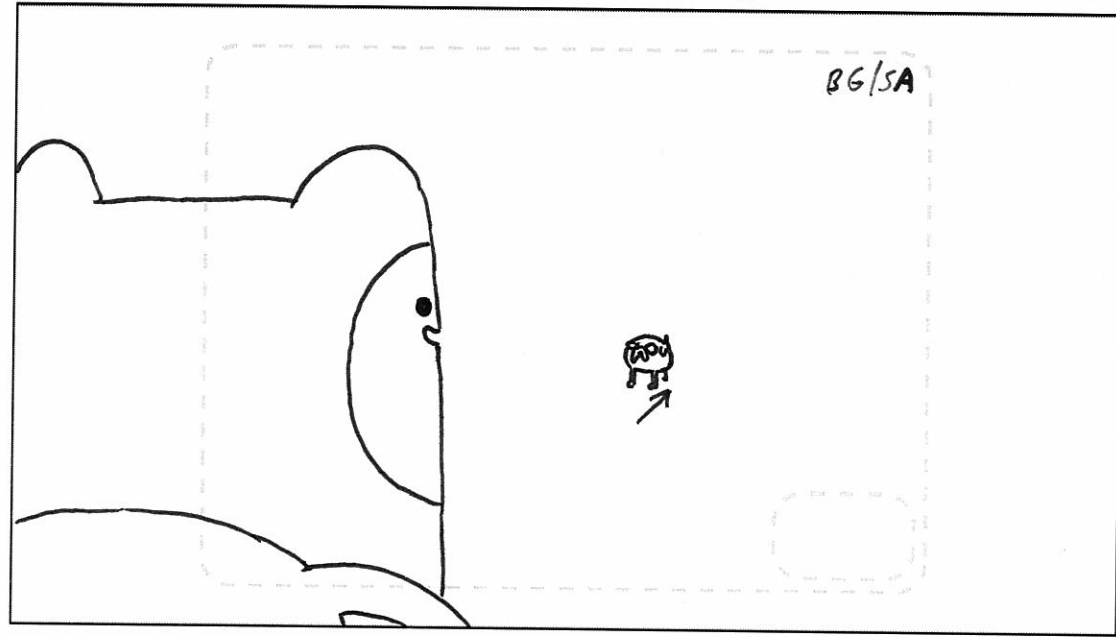
Page 28

Sc. 14

Pnl. C

Bg.

day night

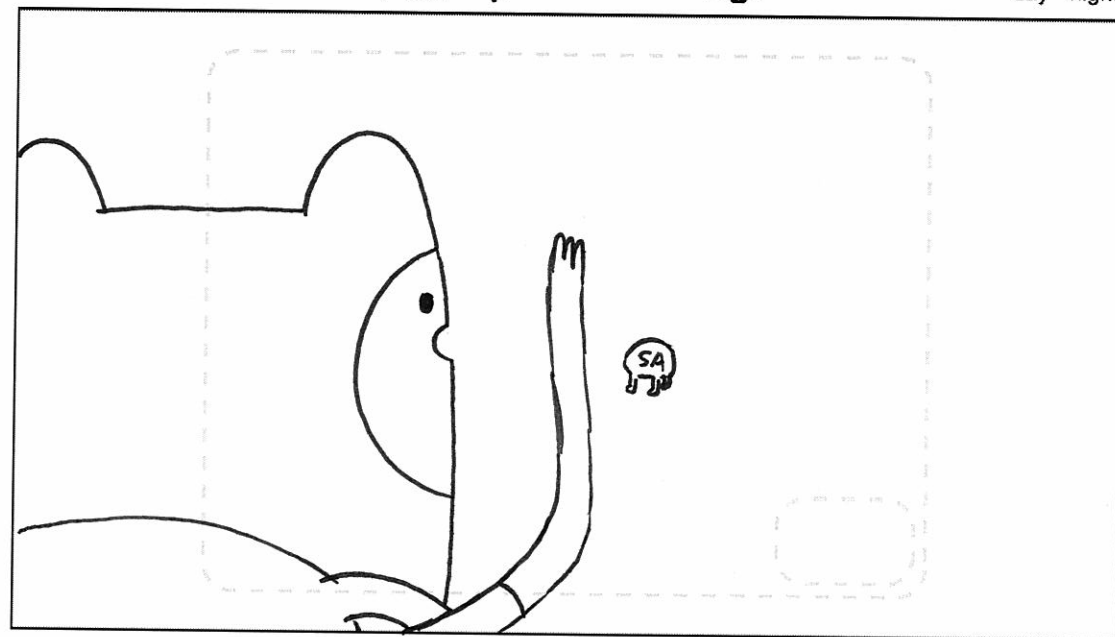




Sc.

Pnl. D

Bg.

day night



| | |
|---|--|
| Dialog: | |
| <u>F:</u> A little more... | |
| Action: | |
| <u>Jake</u> backs up.  | <u>Finn</u> waves forward.  |
| Timing: | |

EPISODE # 1014-108
Production :

ADVENTURE TIME

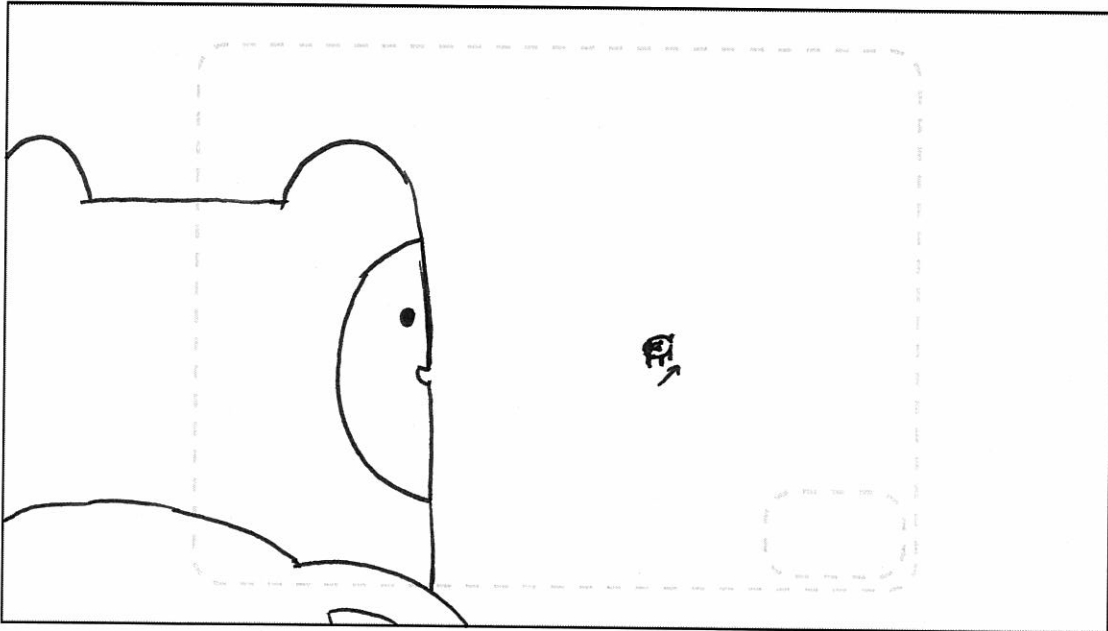


Sc. 14

Pnl. E

Bg.

day night

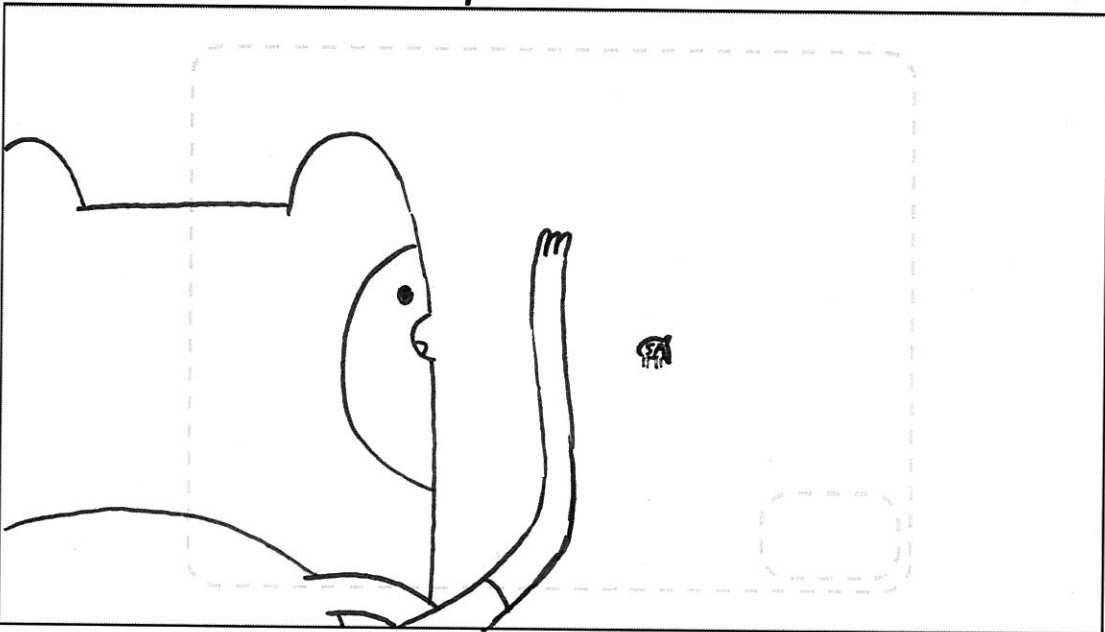


Sc.

Pnl. F

Bg.

day night



Dialog:

F: Yeah, that's good, just a little more.

Action:



Timing:

EPISODE #

Production :

1U14-108

ADVENTURE TIME

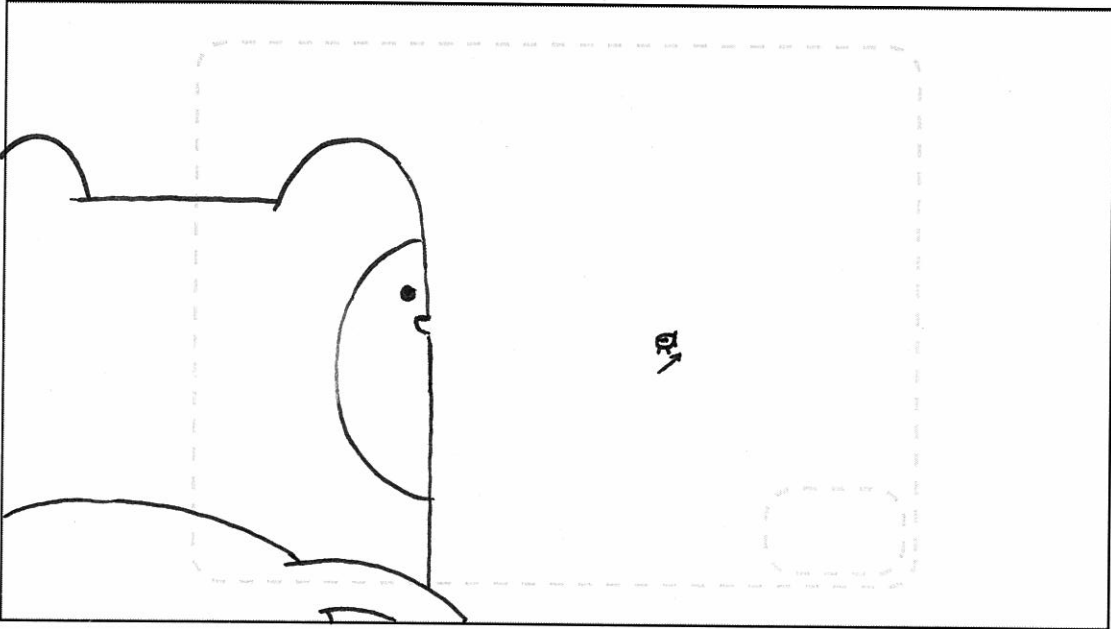


Sc. 14

Pnl. G

Bg.

day night

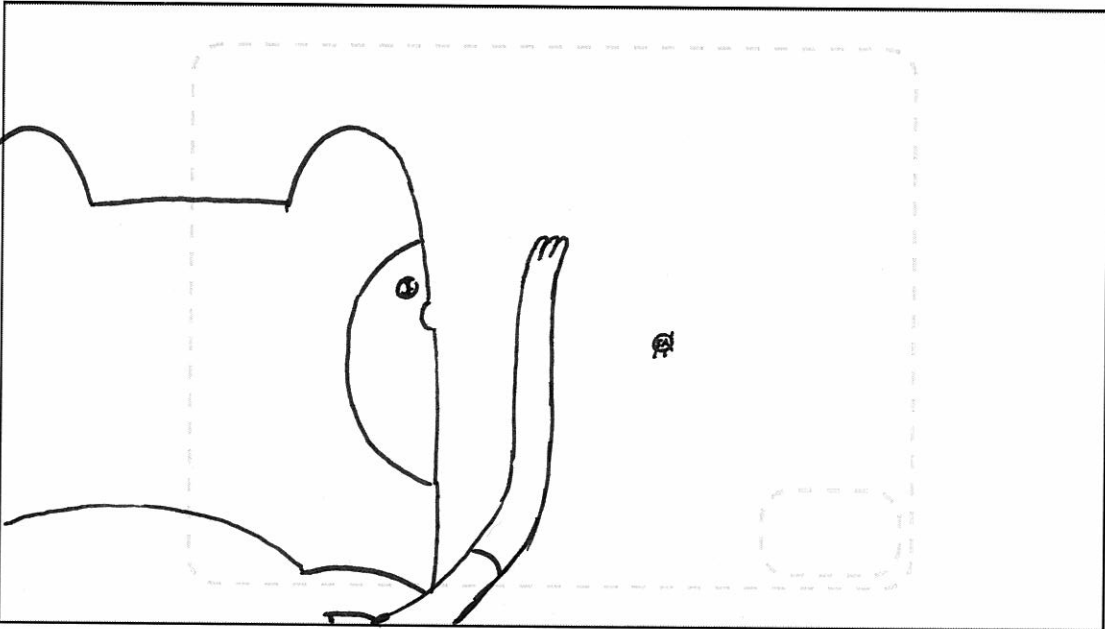


Sc.

Pnl. H

Bg.

day night



Dialog:

F: A little more.

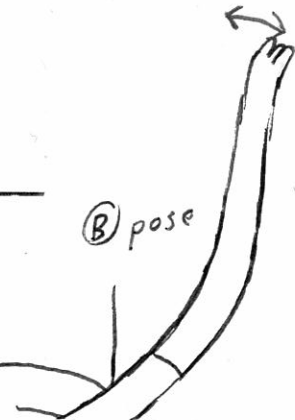
Action: - Jake backs up.

SP

- Finn waves forward.

ⓑ pose

Timing:



Production :

EPISODE #

1014-108

ADVENTURE TIME

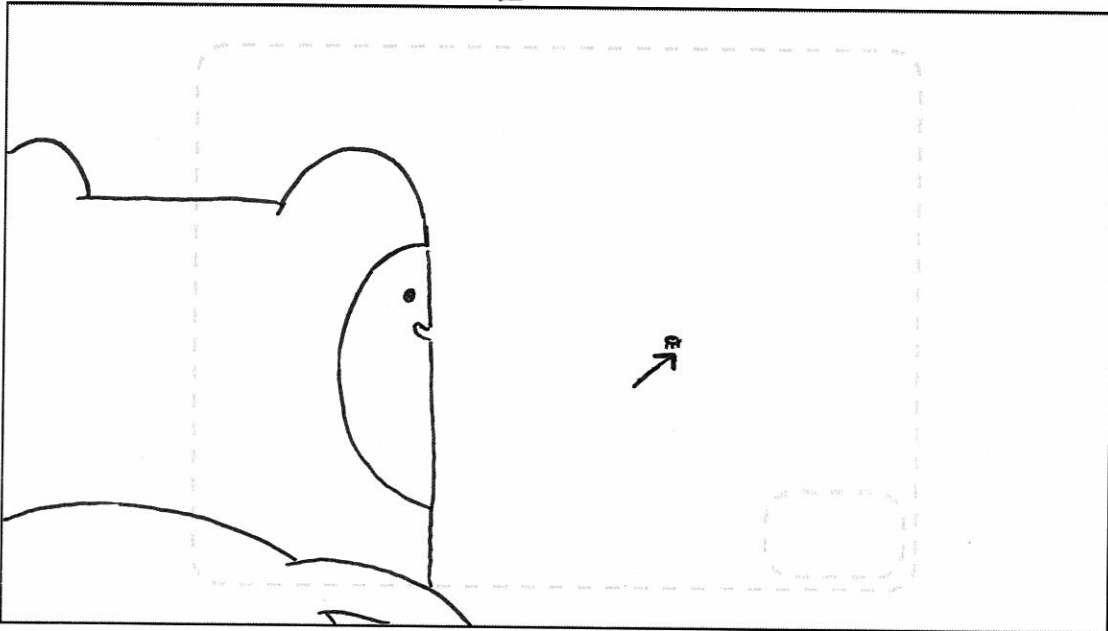


Sc. **14**

Pnl. **I**

Bg.

day night

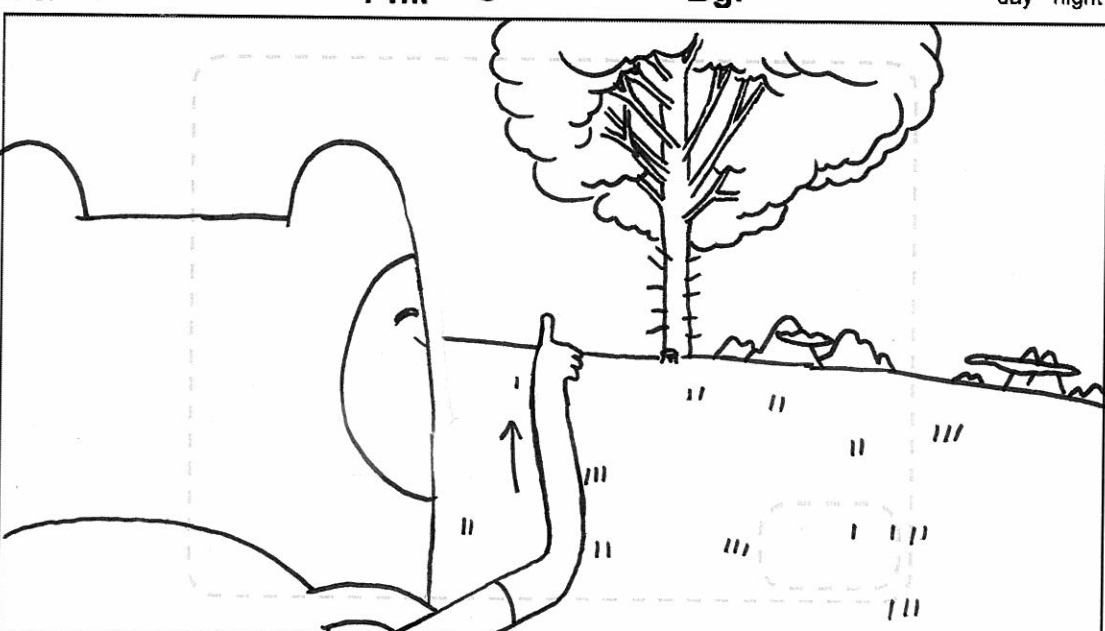


Sc. **14**

Pnl. **J**

Bg.

day night



Dialog:

Action:



*J look behind pose.
(zoomed in.)*

*then Jake
walk backward.*

Finn squints and holds up his thumb.

Timing:

EPISODE #

Production :

1014-1U8

ADVENTURE TIME



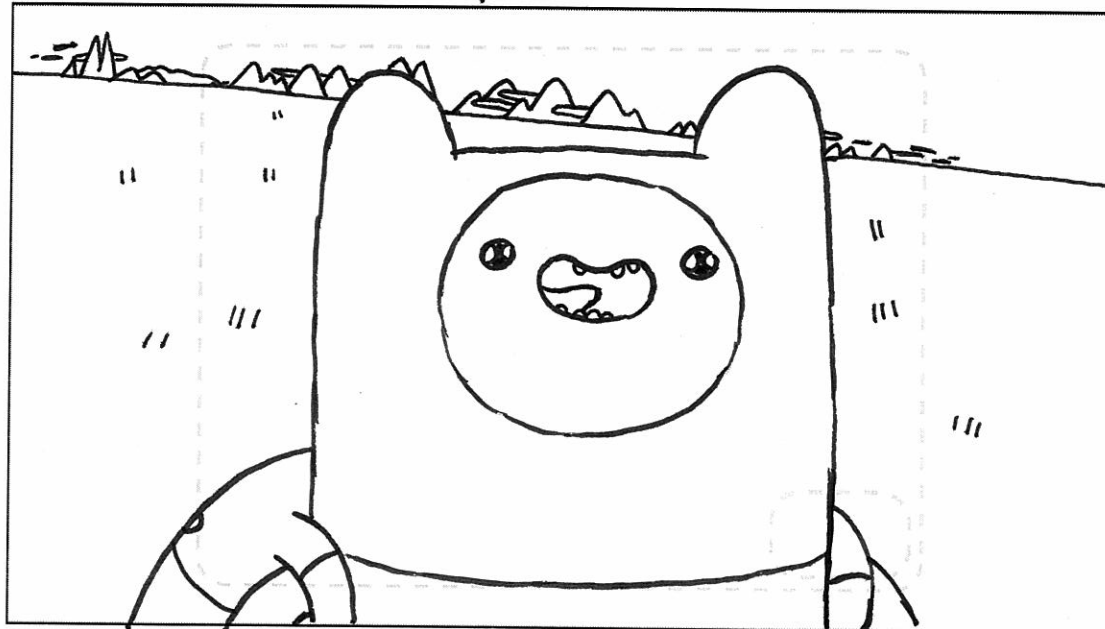
Page **32**

Sc. 15

Pnl. A

Bg.

day night



Sc. 16

Pnl. A

Bg.

day night



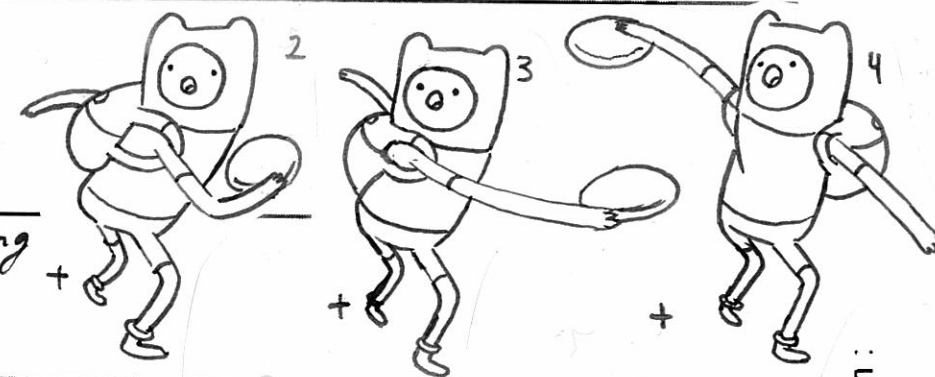
Dialog:

Ⓕ And now for the perfect throw!

Action:

- Finn Flexing preparing to throw.

Timing:



Production :

EPISODE #

1014-108

ADVENTURE TIME

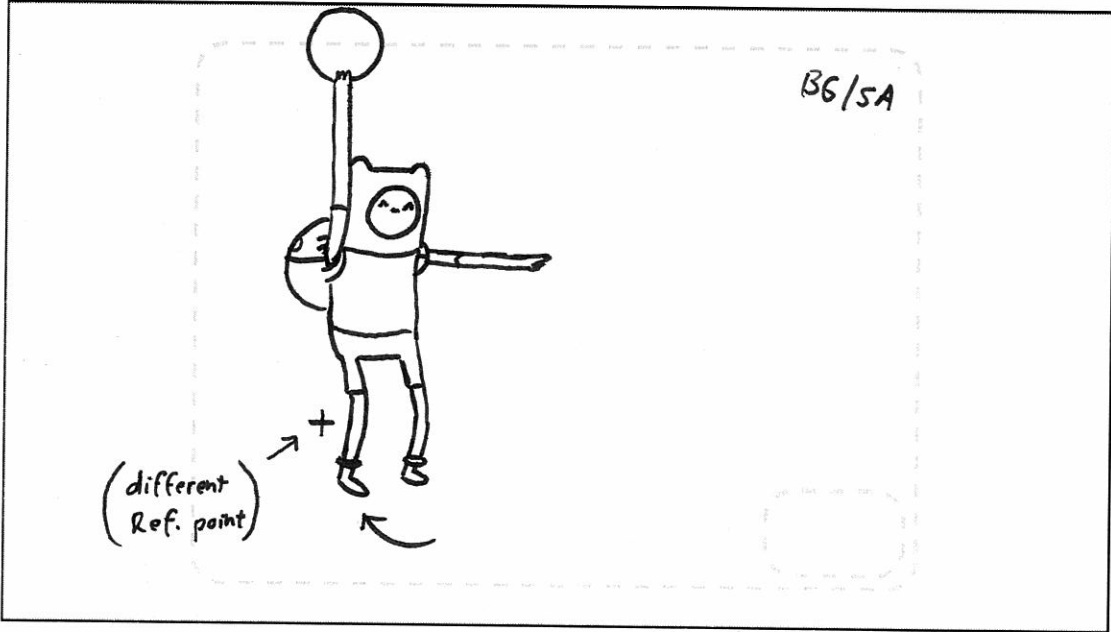


Sc. 16

Pnl. B

Bg.

day night

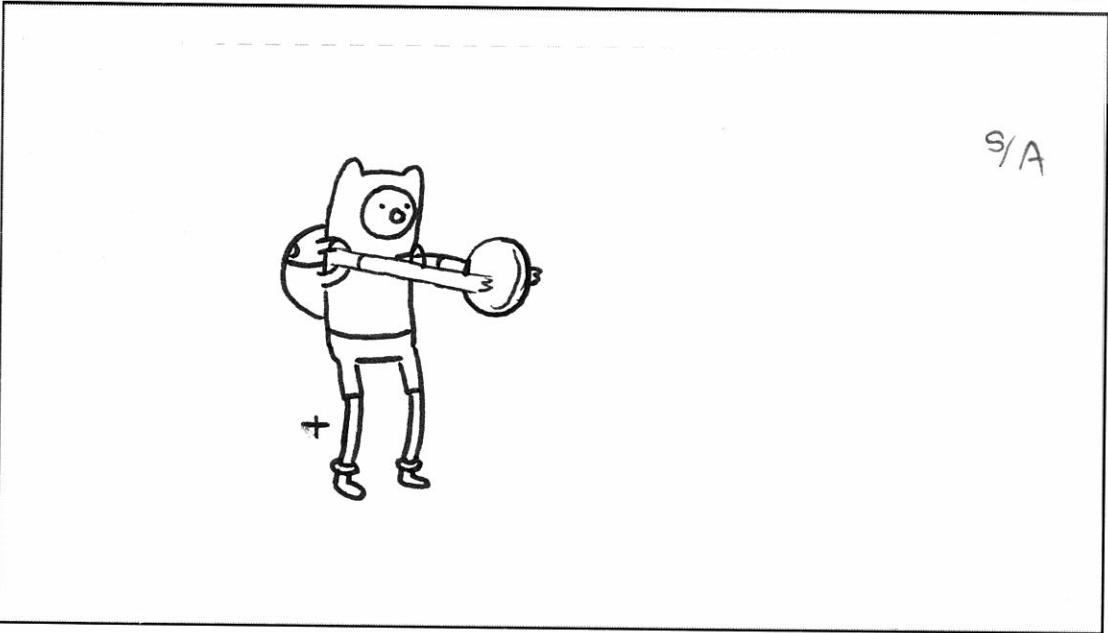


Sc.

Pnl. C

Bg.

day night

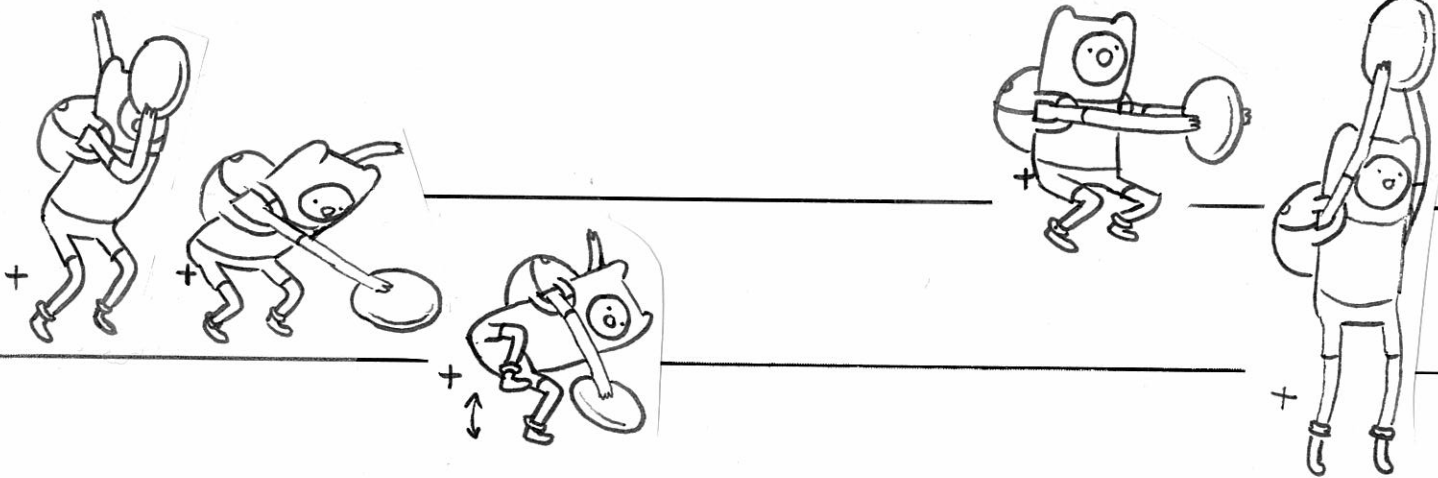


Dialog:

(F) [GRUNTS, EFFORT]
SOUNDS.

Action: - FINN pivots on left foot

Timing:



EPISODE #

Production :

1014-108

ADVENTURE TIME

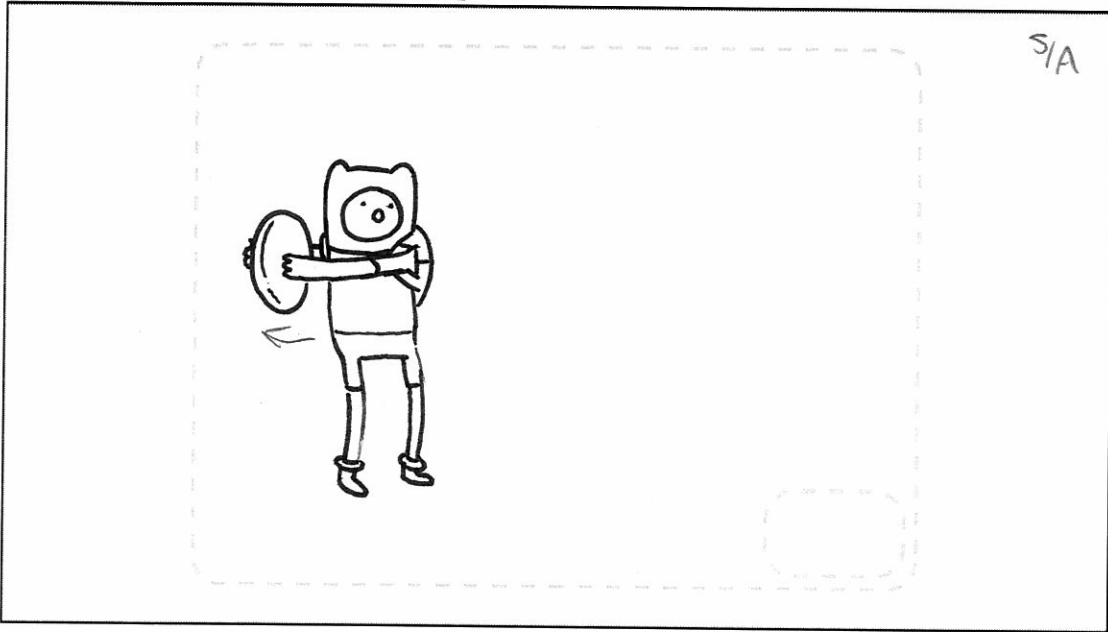


Sc. 16

Pnl. D

Bg.

day night

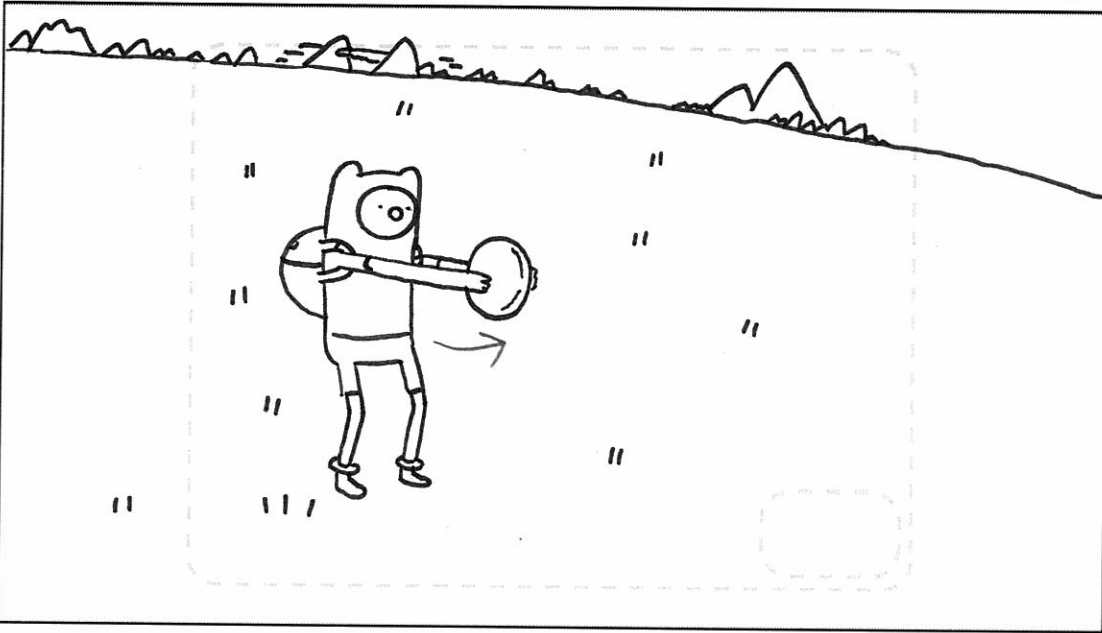


Sc. 16

Pnl. E

Bg.

day night



Dialog:

Action: -FINN SLOWLY MOVES DISC TO THE LEFT. -FINN SLOWLY MOVES DISC TO THE RIGHT.

Timing:

EPISODE # 1014-1U8
Production :

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ADVENTURE TIME



Page 35

Sc. 16

Pnl. F

Bg.

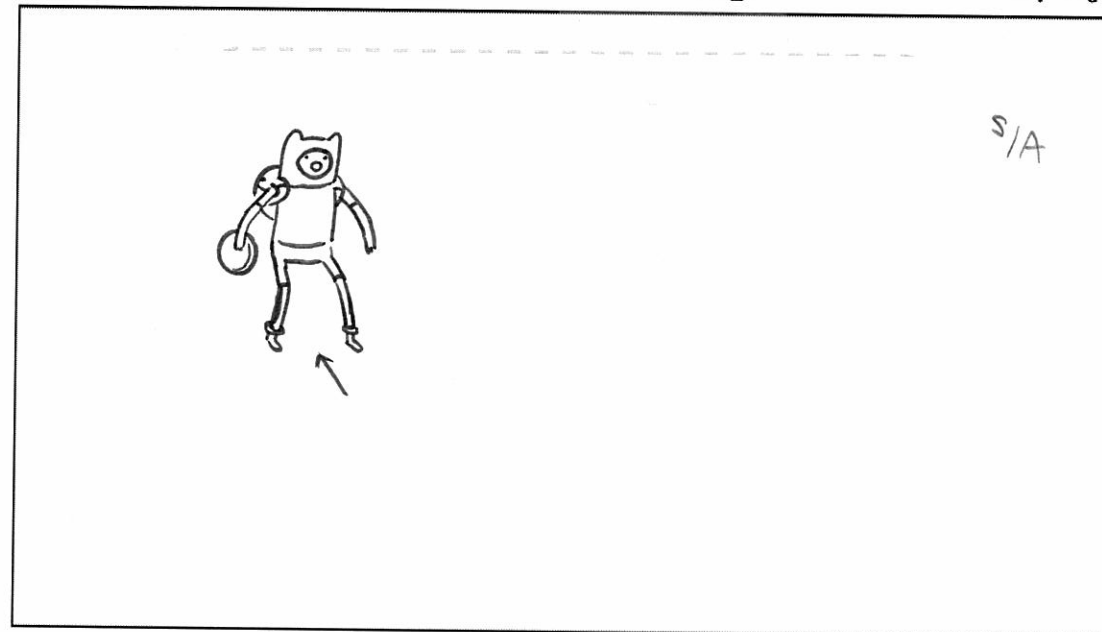
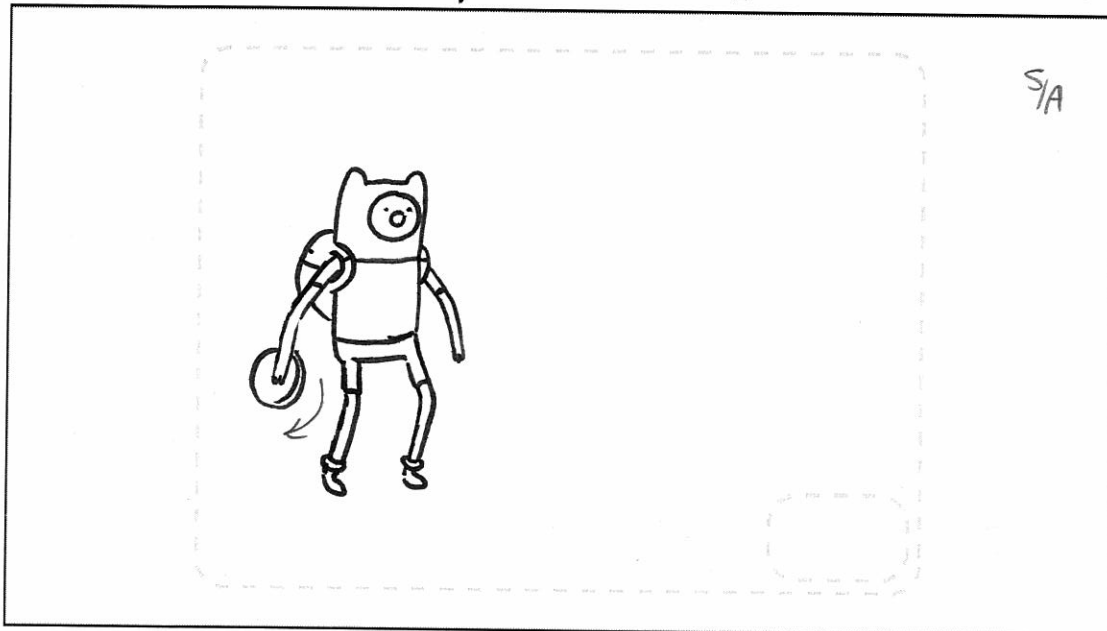
day night

Sc. 16

Pnl. G

Bg.

day night



Dialog:

Action: - FINN LOWERS DISC.

- FINN steps back. F. looks back
before reaches end.

Timing:



Production :

EPISODE #

1014-1U8

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ADVENTURE TIME

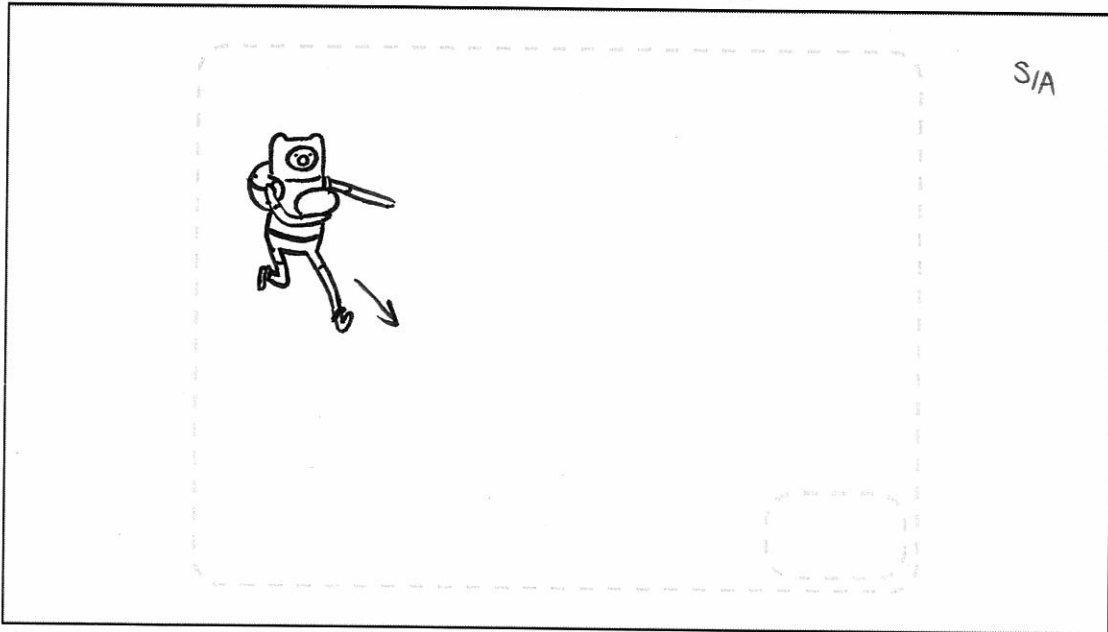


Sc. 16

Pnl. H

Bg.

day night

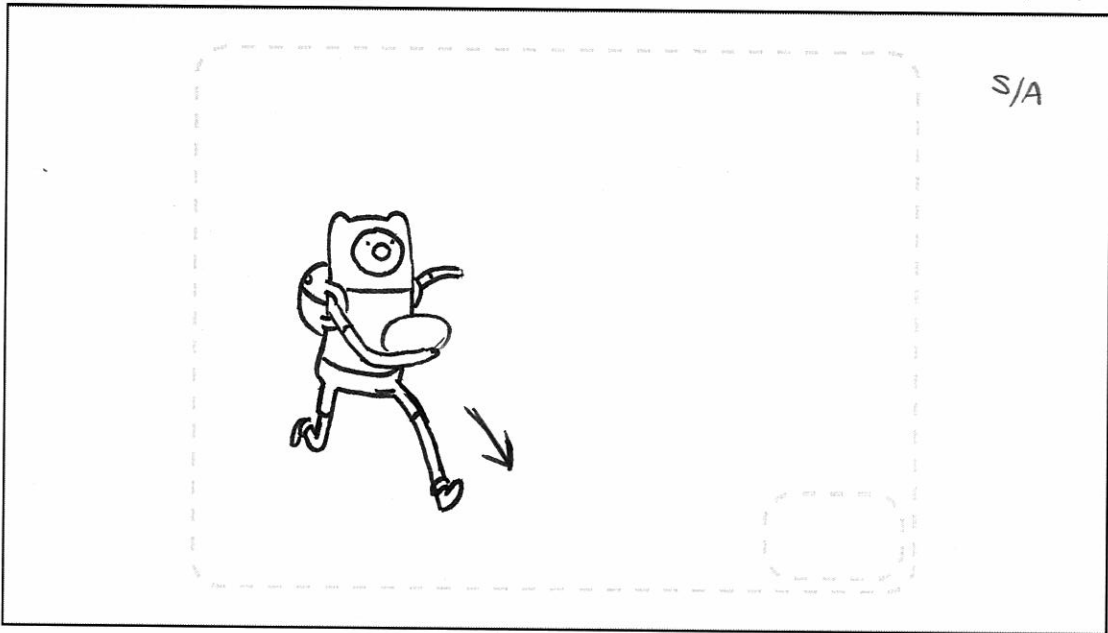


Sc. 16

Pnl. I

Bg.

day night



Dialog:

(F) PERRR-

Action:

- FINN RUNS FORWARD

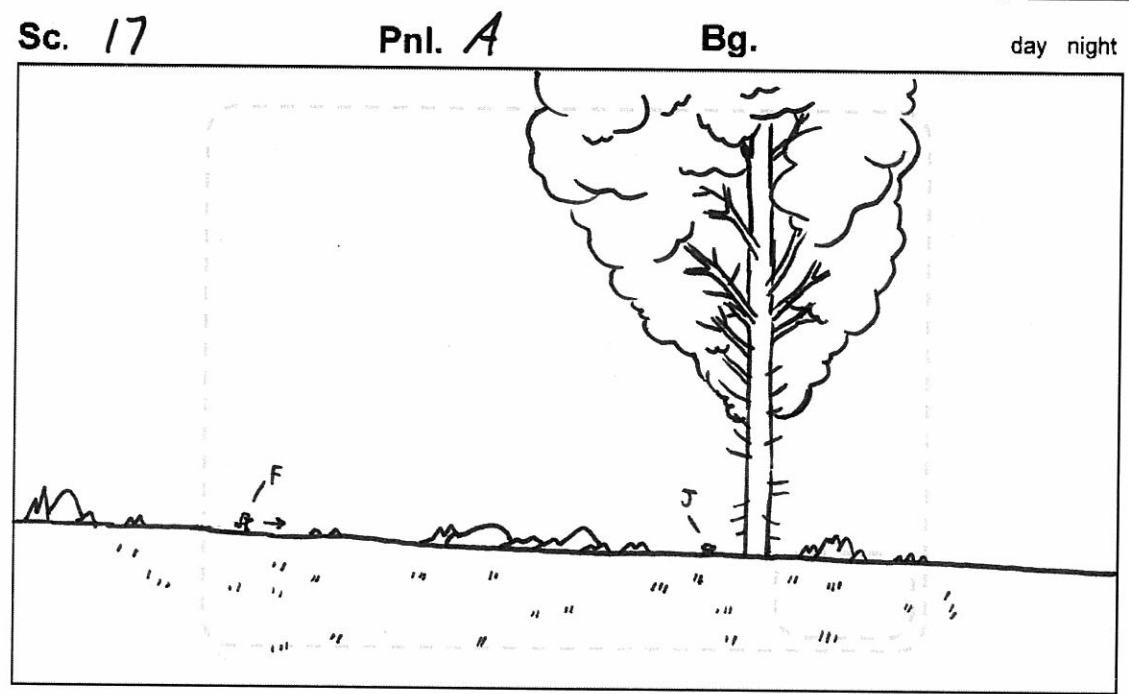
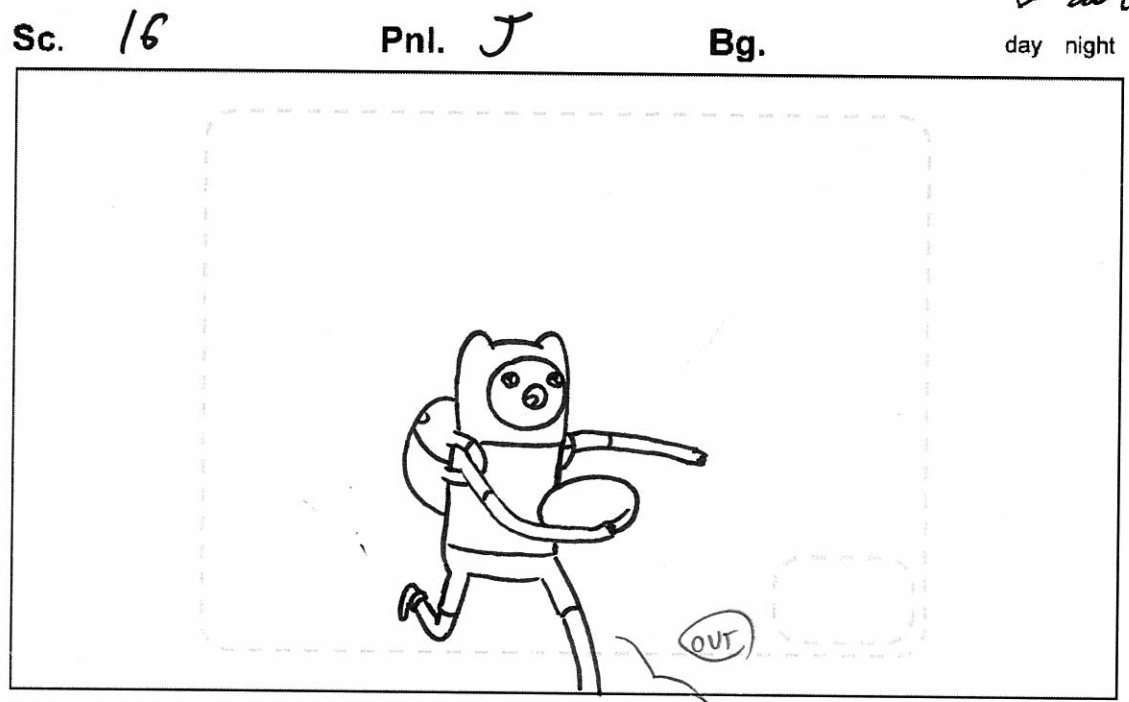
Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME



| | | |
|---------|-------------------|-----------------|
| Dialog: | ① FEEECT | ① THROOOOW! |
| Action: | -FINN RUNS OFF/S. | - Finn running. |
| Timing: | | |

EPISODE # 1014-108
Production :

ADVENTURE TIME



Page 38

Sc. 17

Pnl. B

Bg.

STOP

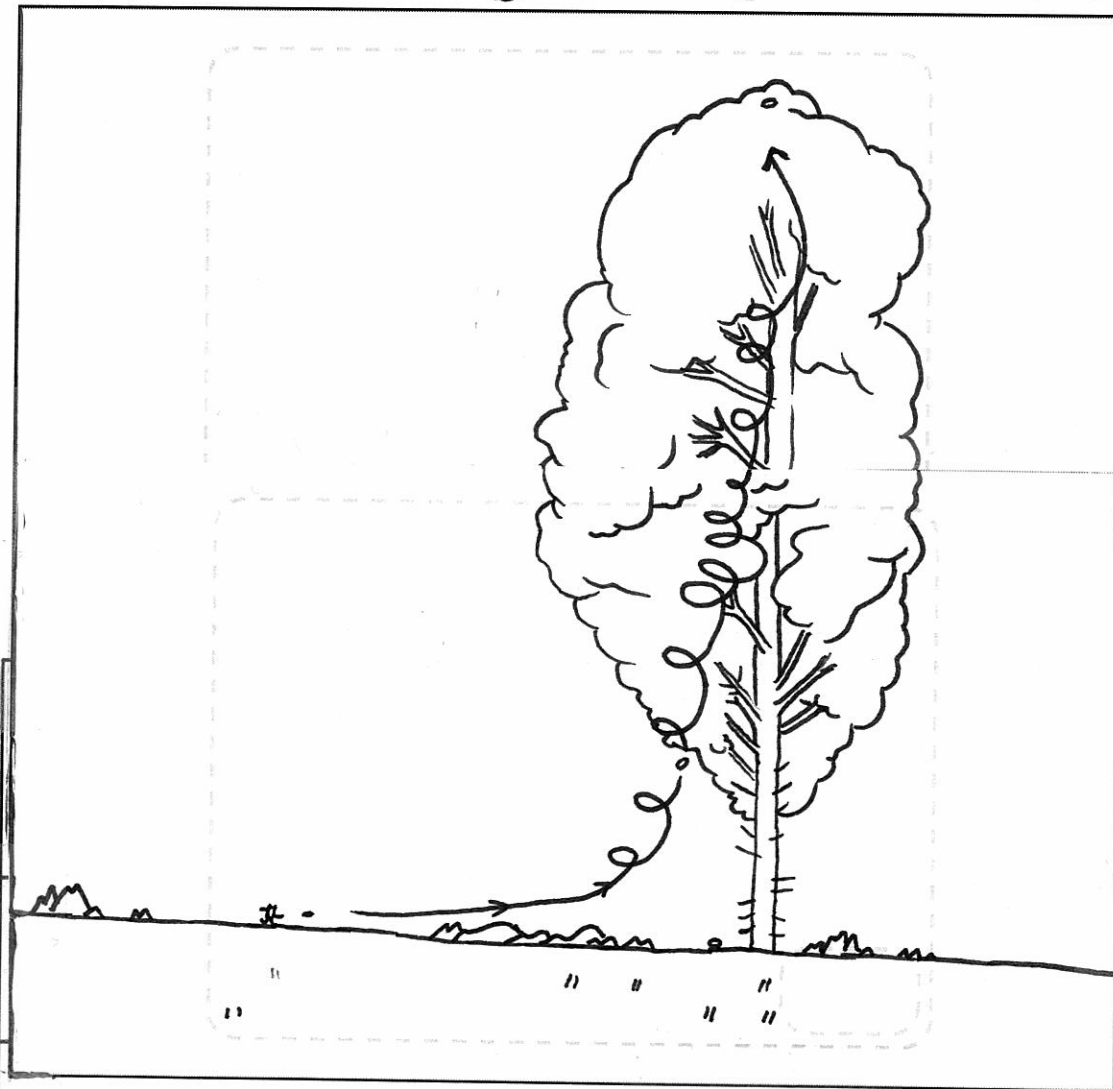
day night

Sc. 18

Pnl. A

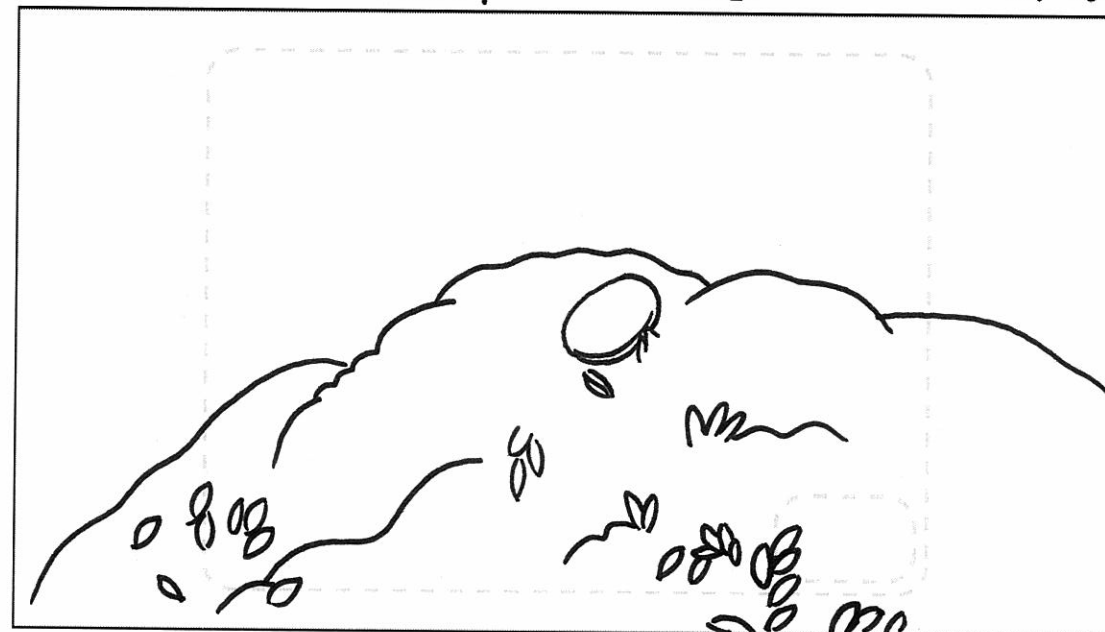
Bg.

day night



START

- Finn releases disc.
- Disc twirls up. outta control. - PAN/W DISC.



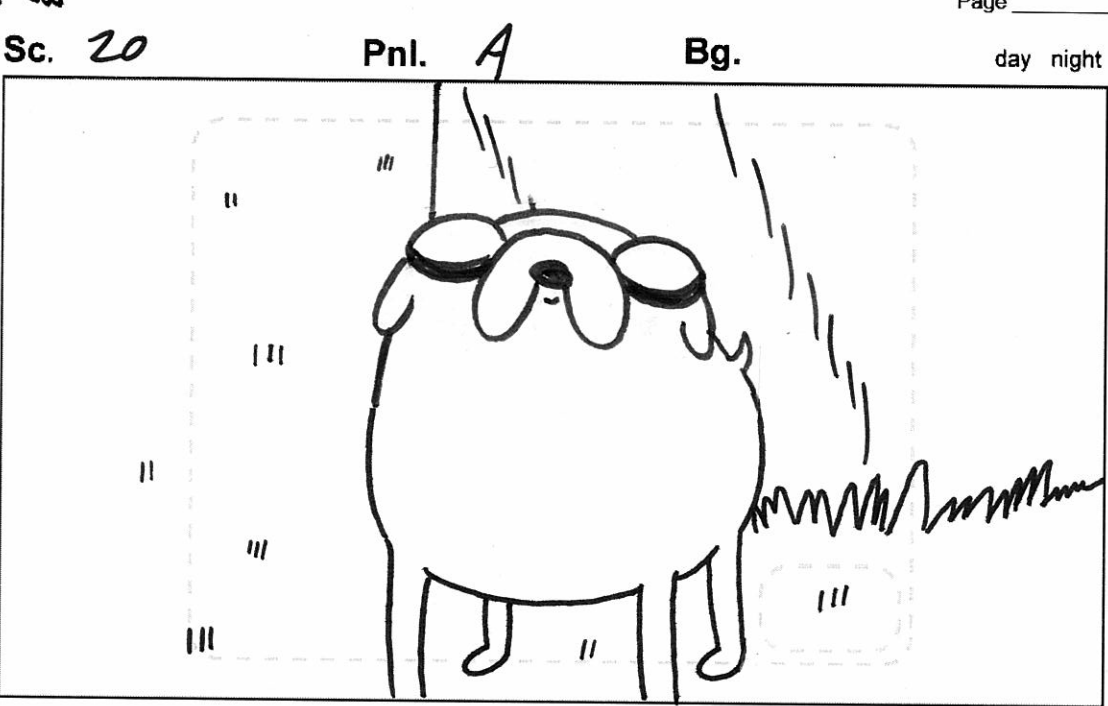
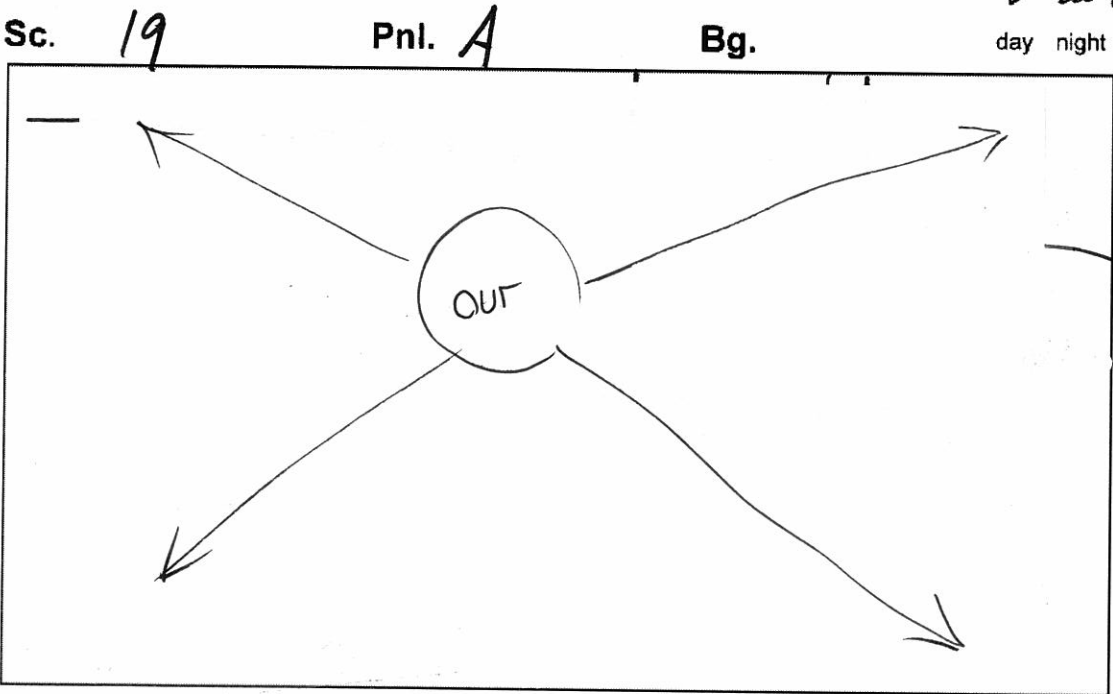
- Disc on top of tree.

Production :

EPISODE #

1014-108

ADVENTURE TIME



| |
|---------------------------|
| Dialog: |
| Action: JAKE LOOKS UP. |
| Timing: |

Production : EPISODE #

1014-108

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ADVENTURE TIME



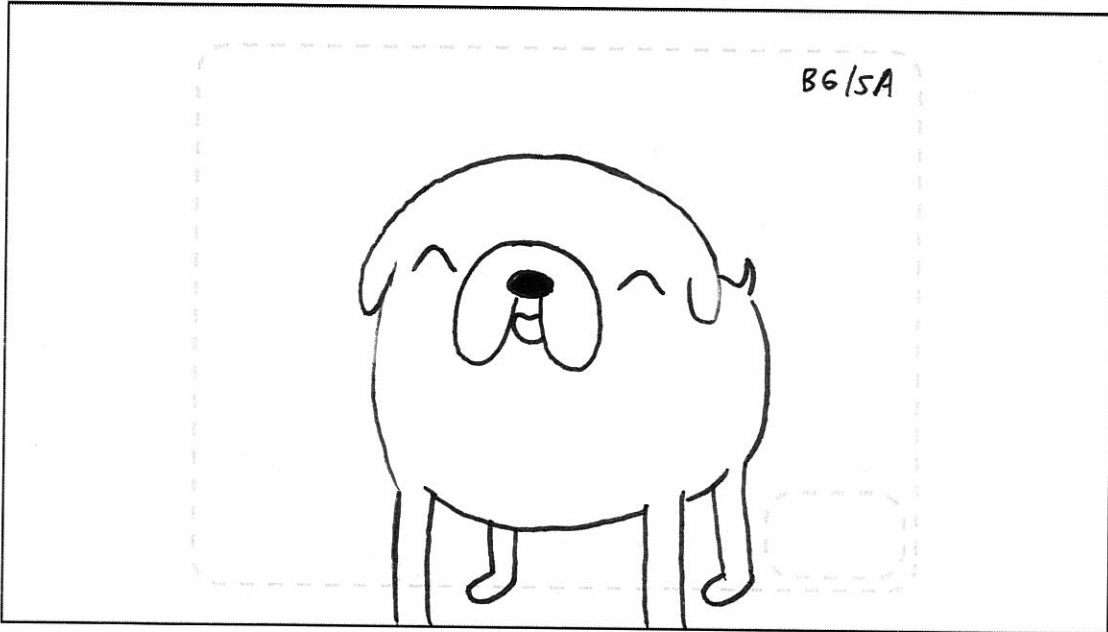
Page 40

Sc. 20

Pnl. B

Bg.

day night

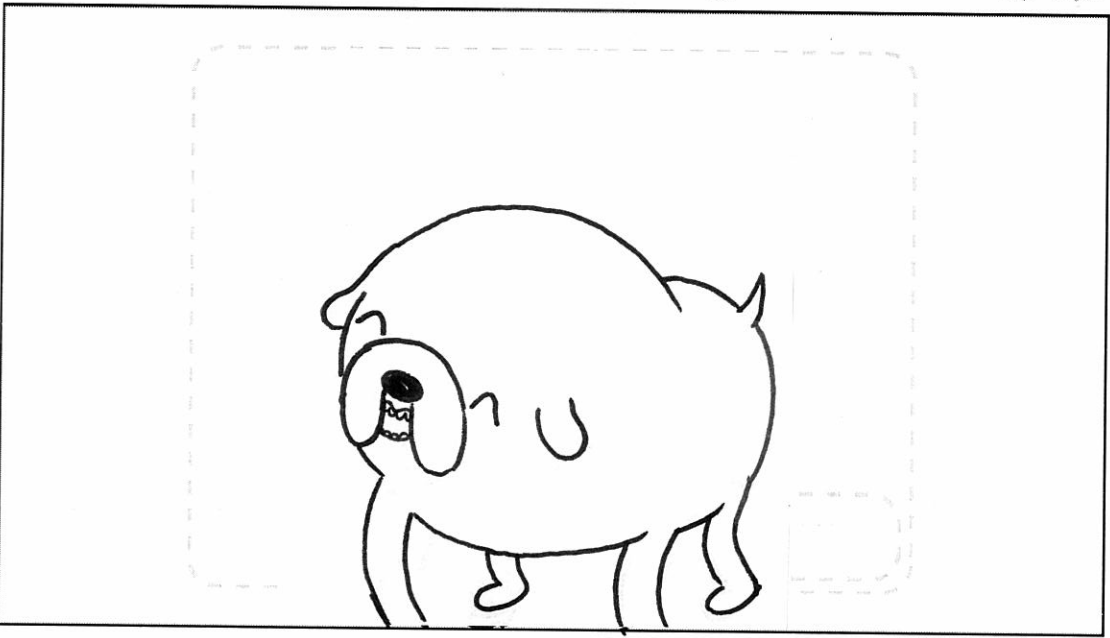


Sc. 20

Pnl. C

Bg.

day night



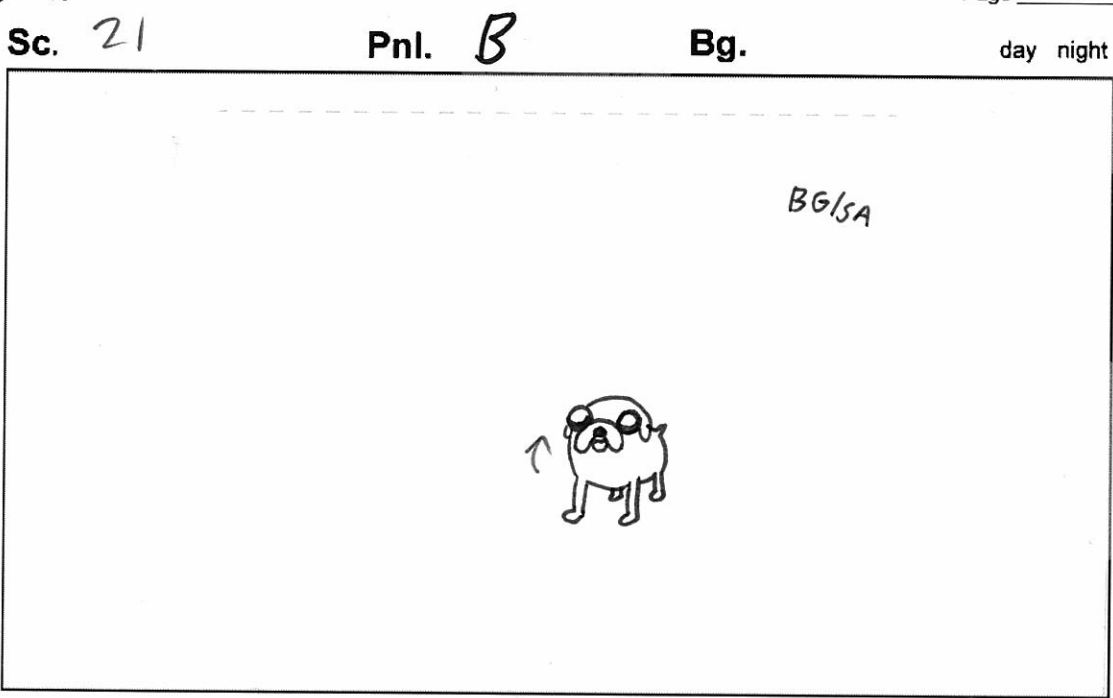
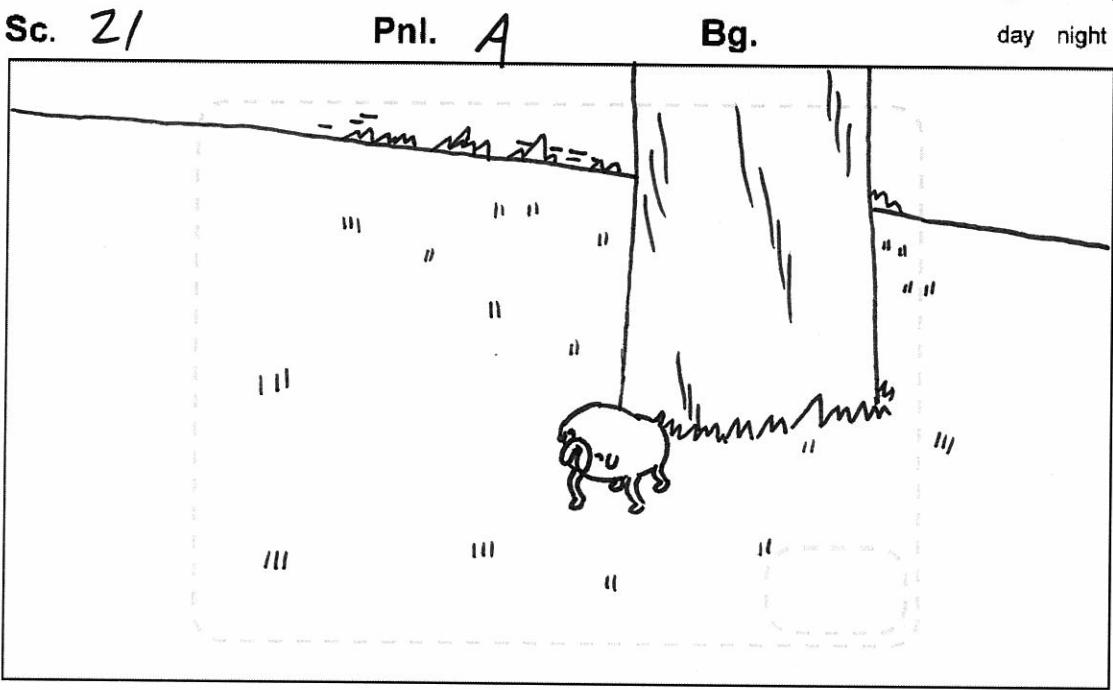
| | |
|---------|----------------------------|
| Dialog: | ① [LAUGHING] |
| Action: | -JAKE Bursts out laughing. |
| Timing: | |

Production :
EPISODE #

1014-108

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ADVENTURE TIME



| | |
|---------|--|
| Dialog: | ① More like the perfect blow... that blew. |
| Action: | |
| Timing: | |

1014-108
EPISODE #
Production :

ADVENTURE TIME



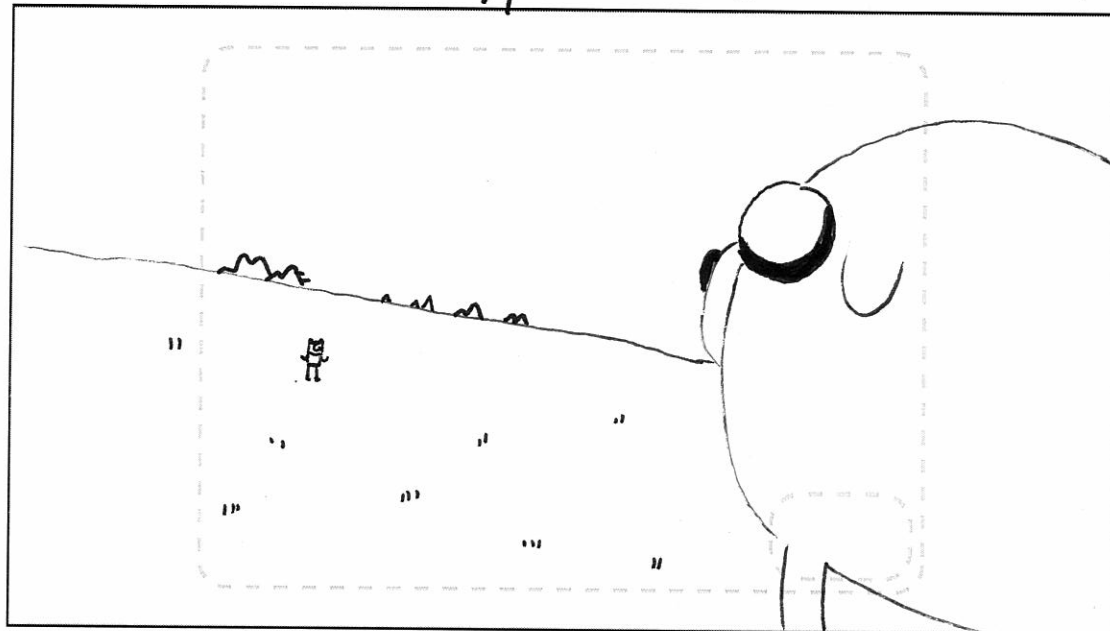
Page 42

Sc. 22

Pnl. A

Bg.

day night

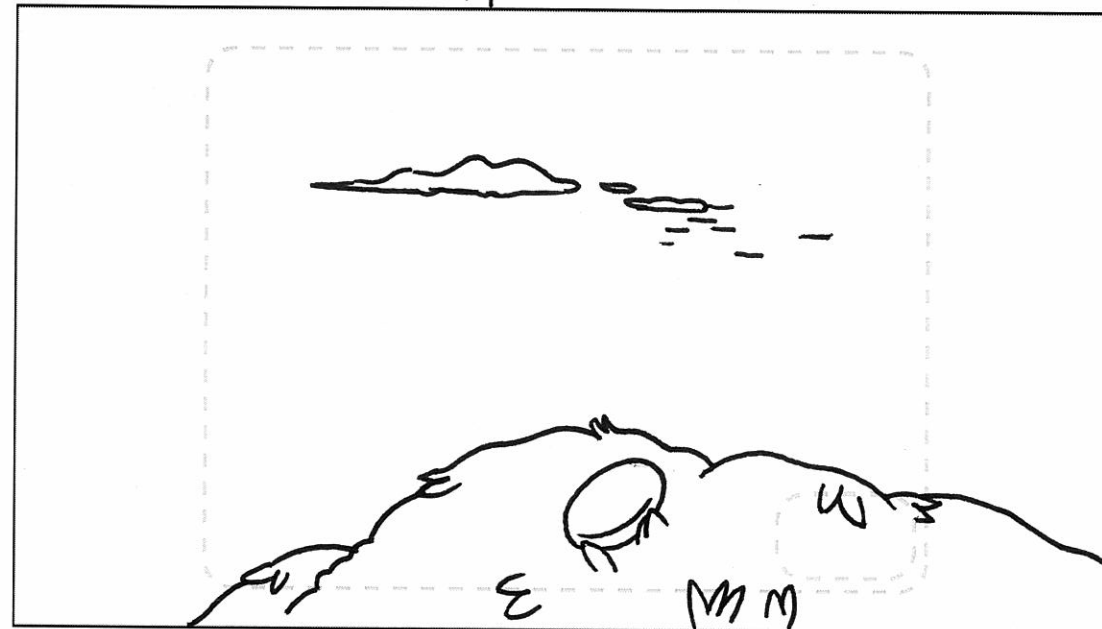


Sc. 23

Pnl. A

Bg.

day night



Dialog: (F:) Aw come on, that was the wind. The wind blows.

Action:

- CLOUDS DRIFT BY IN THE BG

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME



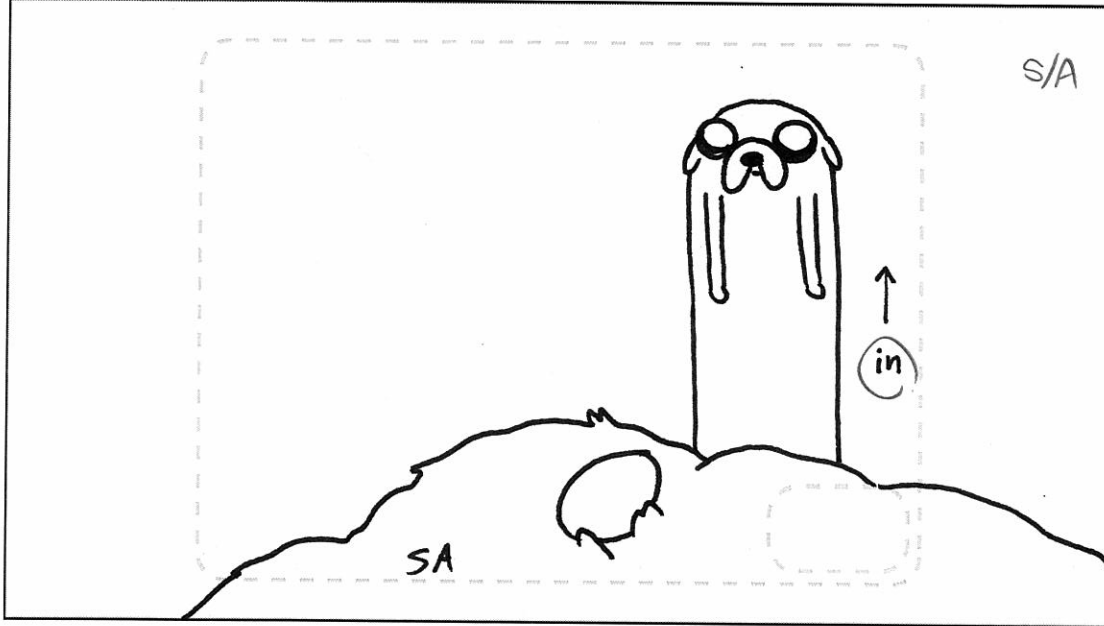
Page 43
day night

Sc. 23

Pnl. B

Bg.

day night

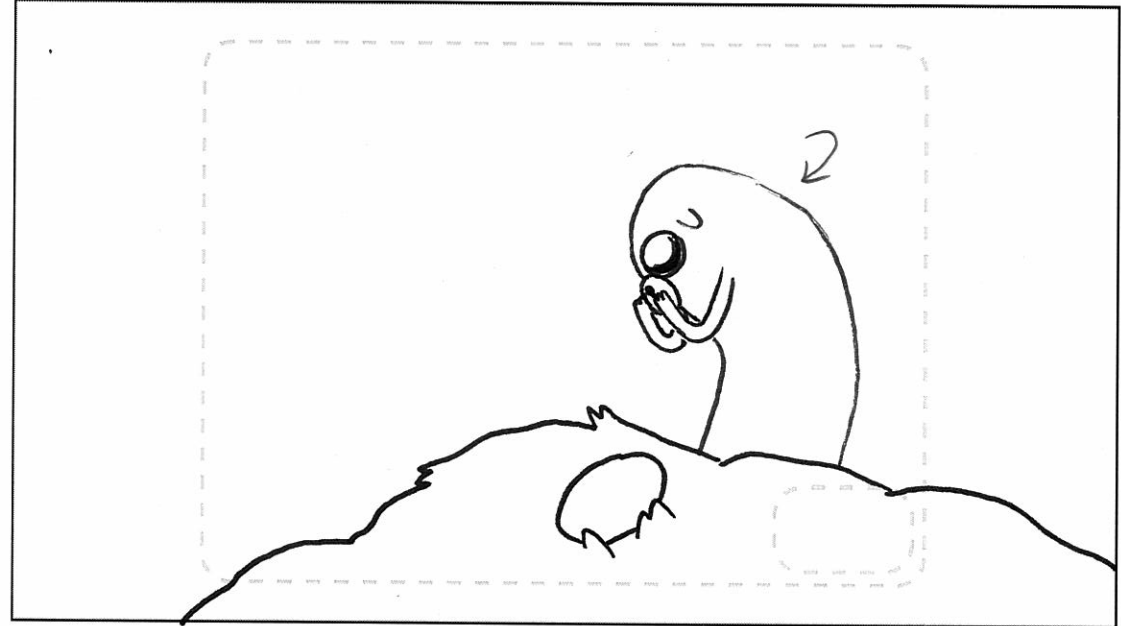


Sc. 23

Pnl. C

Bg.

day night



Dialog:

① You want me to grab it?

Action:

-JAKE STRETCHES ON/S.

-J turns to Finn.

Timing:

EPISODE #

1014-108

Production :

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ADVENTURE TIME



Page 44
day night

Sc. 24

Pnl. A

Bg.

day night

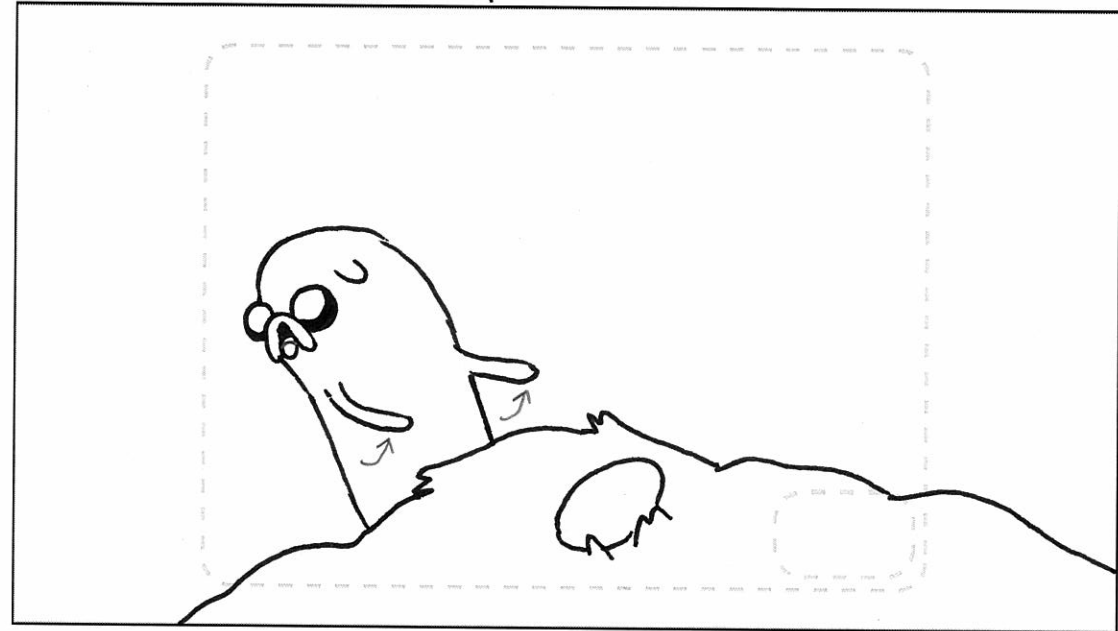


Sc. 25

Pnl. A

Bg.

day night



Dialog:

Ⓕ Nah, I'll get it.

Ⓖ Okay, But it's right here.

Action:

- JAKE MOTIONS TOWARDS DISC.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



Sc. 26

Pnl. A

Bg.

day night

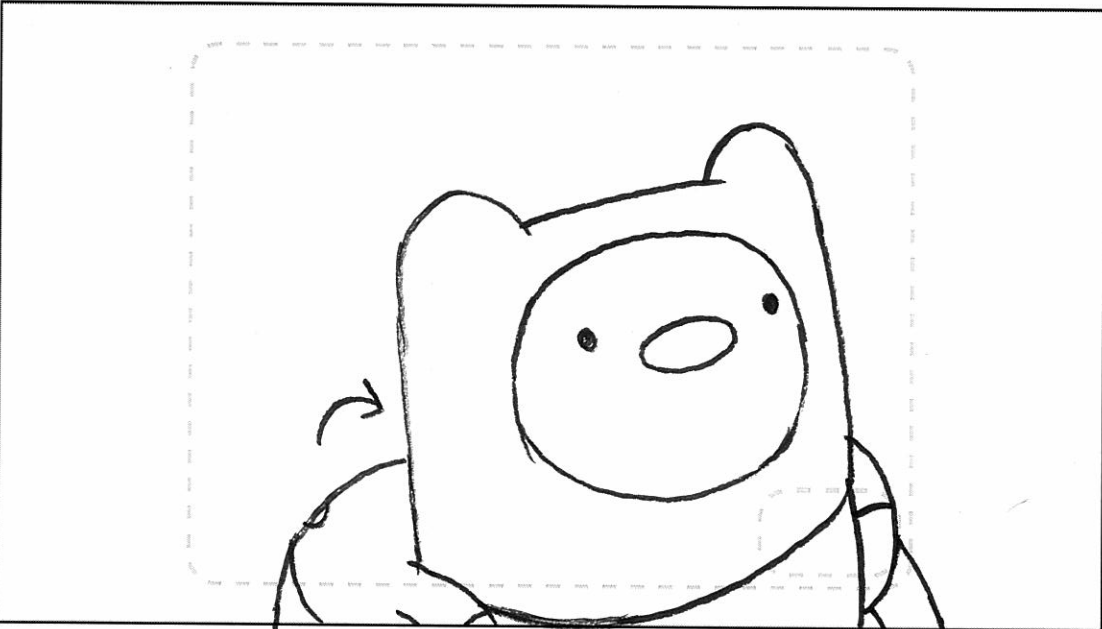


Sc. 26

Pnl. B

Bg.

day night



| | |
|---------|--|
| Dialog: | (F) Sometimes a man's gotta retrieve his own disc. |
| Action: | |
| Timing: | |

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ADVENTURE TIME



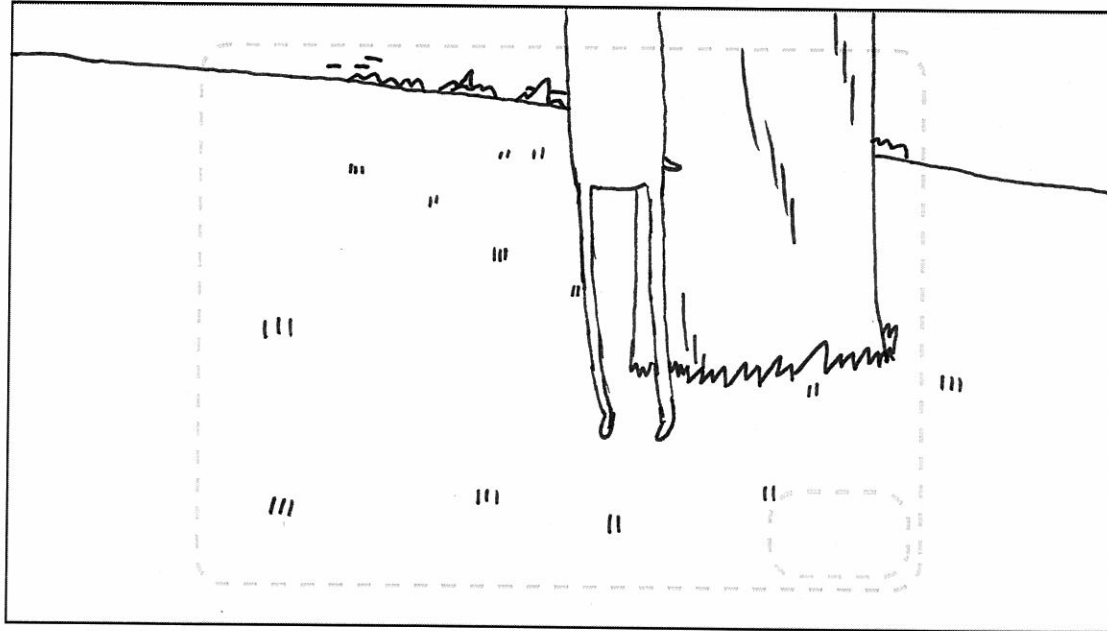
Page 46

Sc. 27

Pnl. A

Bg.

day night

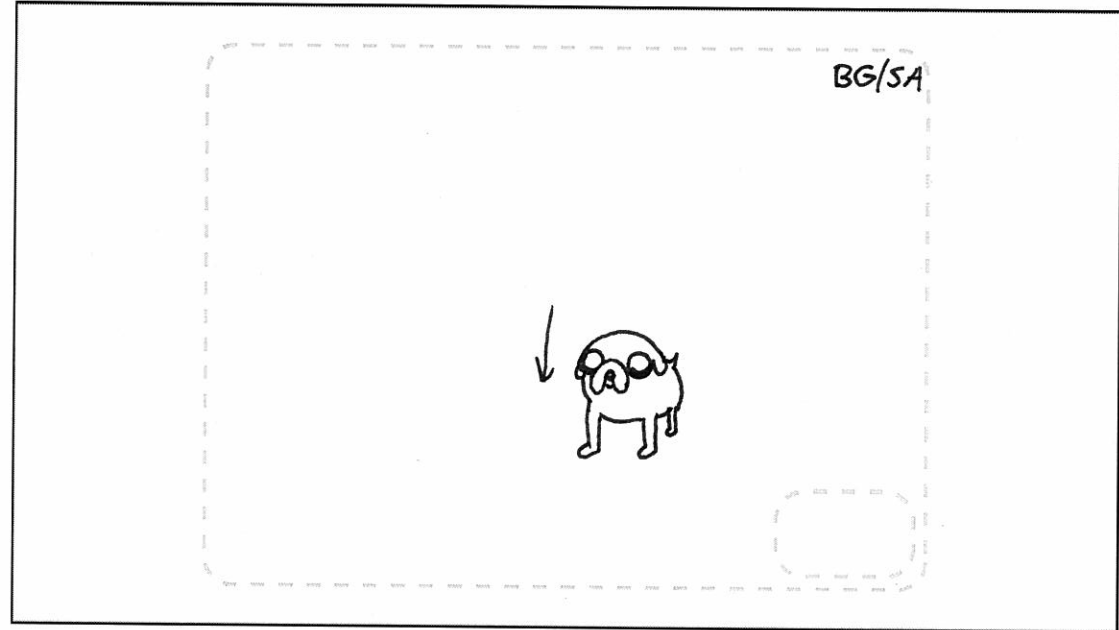


Sc. 27

Pnl. B

Bg.

day night



Dialog:

Action:

- JAKE STRETCHES BACK TO NORMAL.

Timing:

EPISODE #

Production :

1014-108

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ADVENTURE TIME

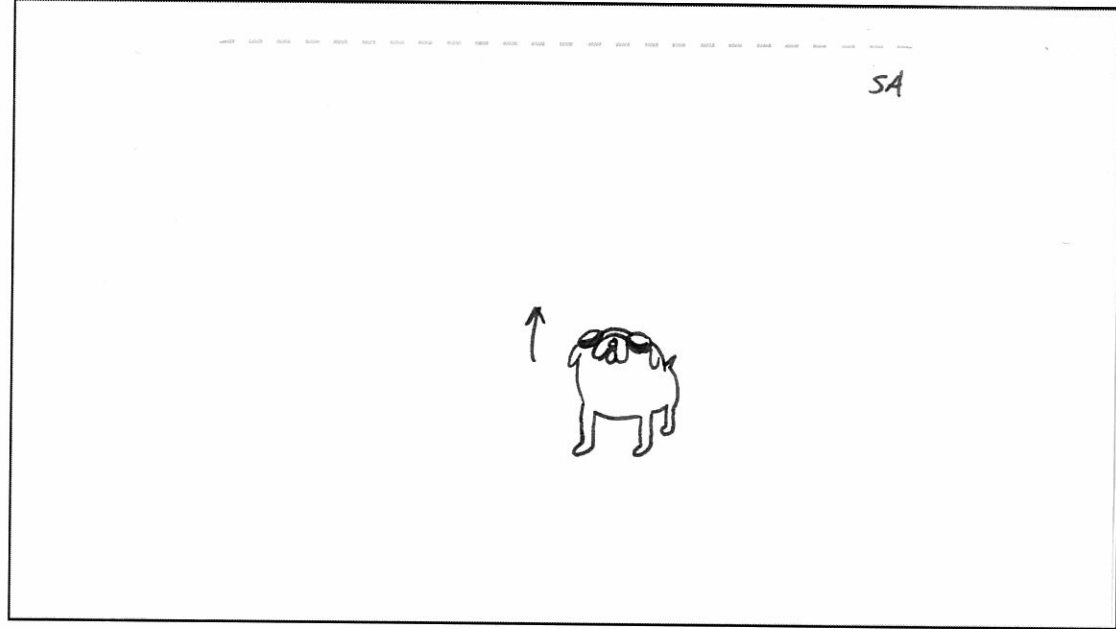


Sc. 27

Pnl. C

Bg.

day night

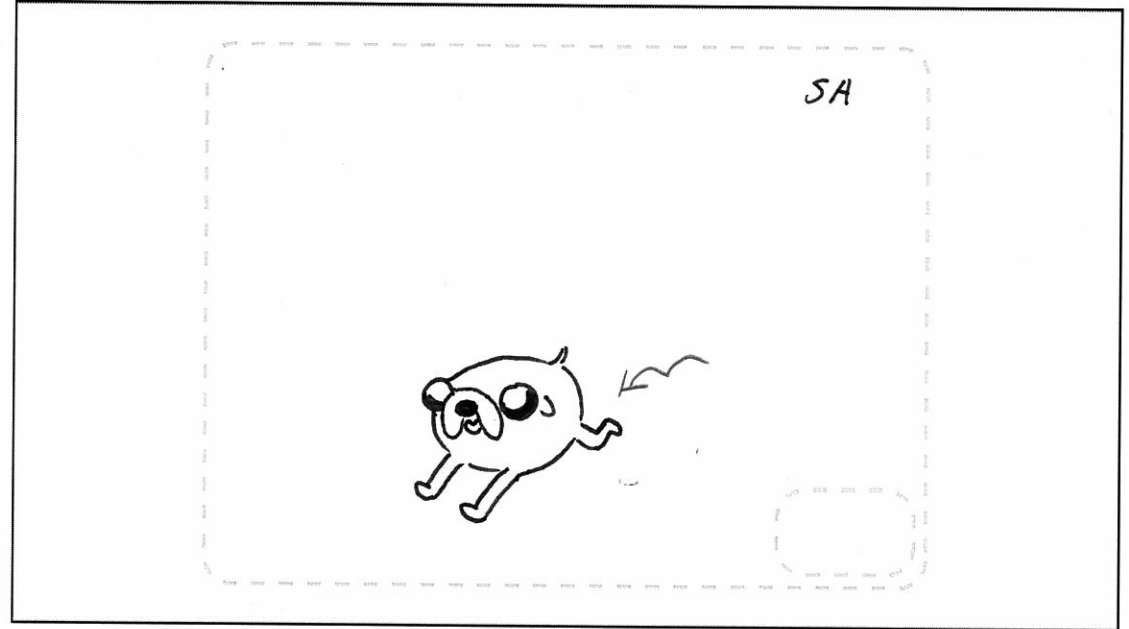


Sc. 27

Pnl. D

Bg.

day night



Dialog:

Action: -JAKE looks up. QUICKLY

- JAKE RUNS FORWARD.

Timing:

EPISODE # 1014-108
Production :

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ADVENTURE TIME



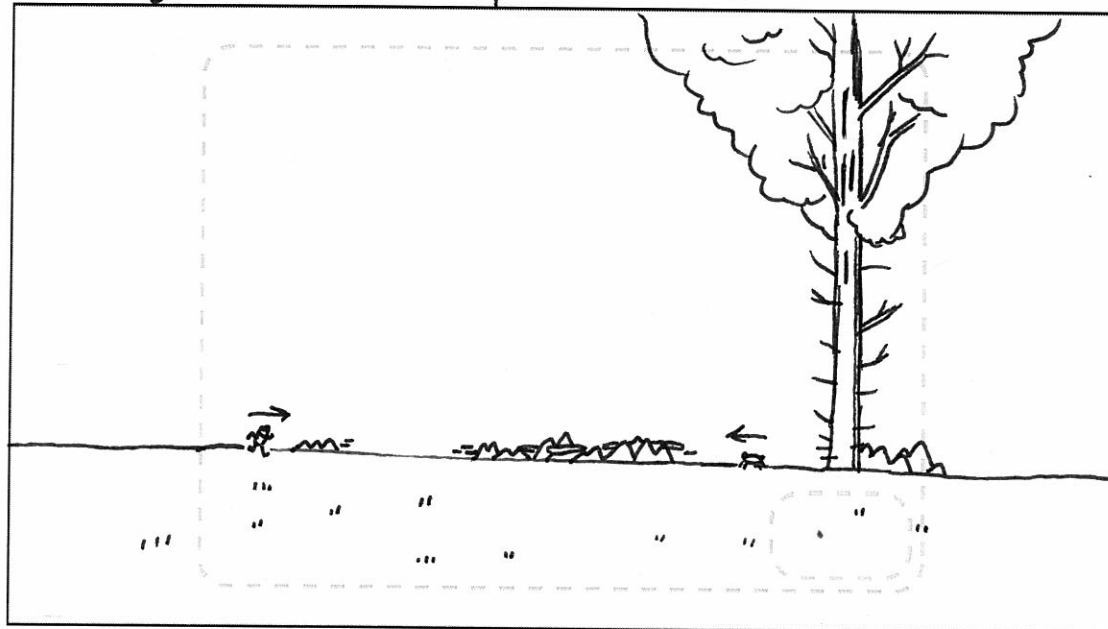
Page 48
day night

Sc. 28

Pnl. A

Bg.

day night

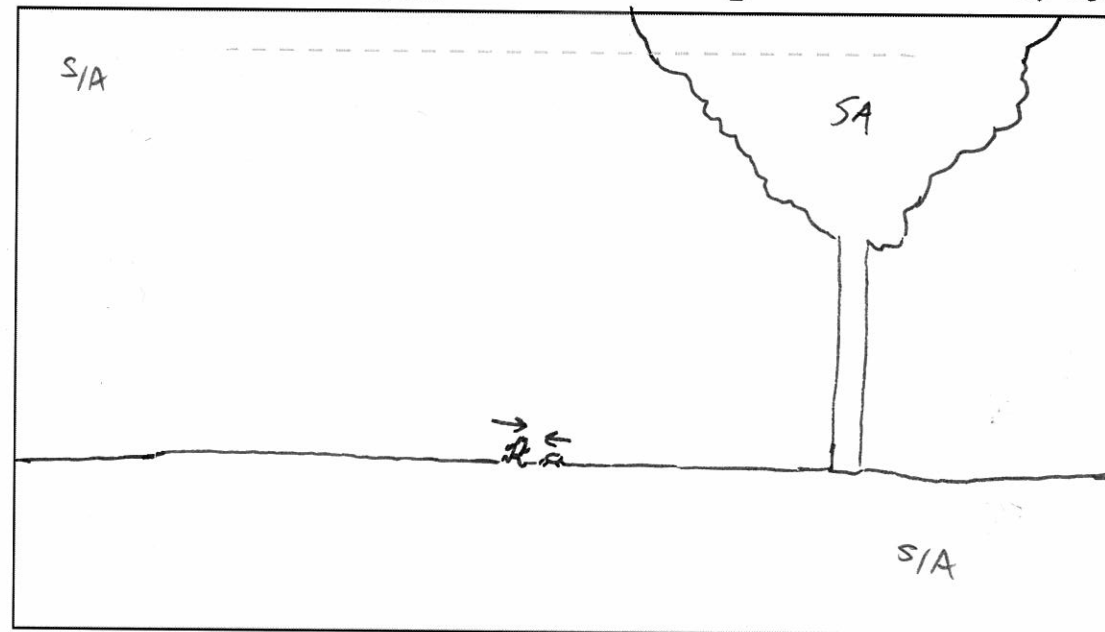


Sc. 28

Pnl. B

Bg.

day night



Dialog:

Action:

- Finn + Jake run towards each other.

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

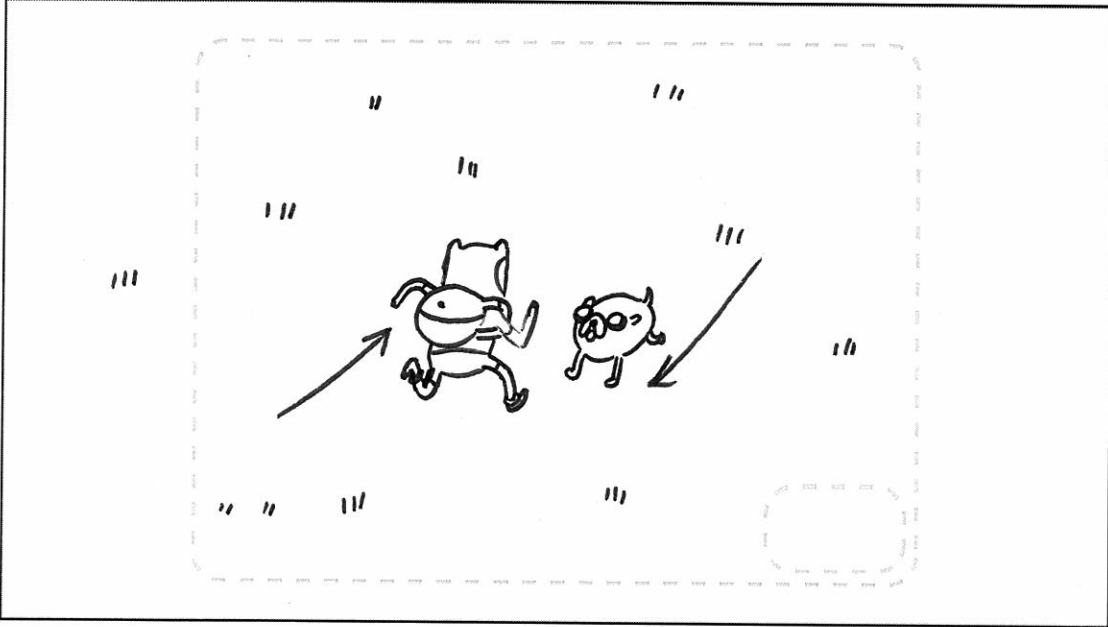


Sc. 29

Pnl. A

Bg.

day night

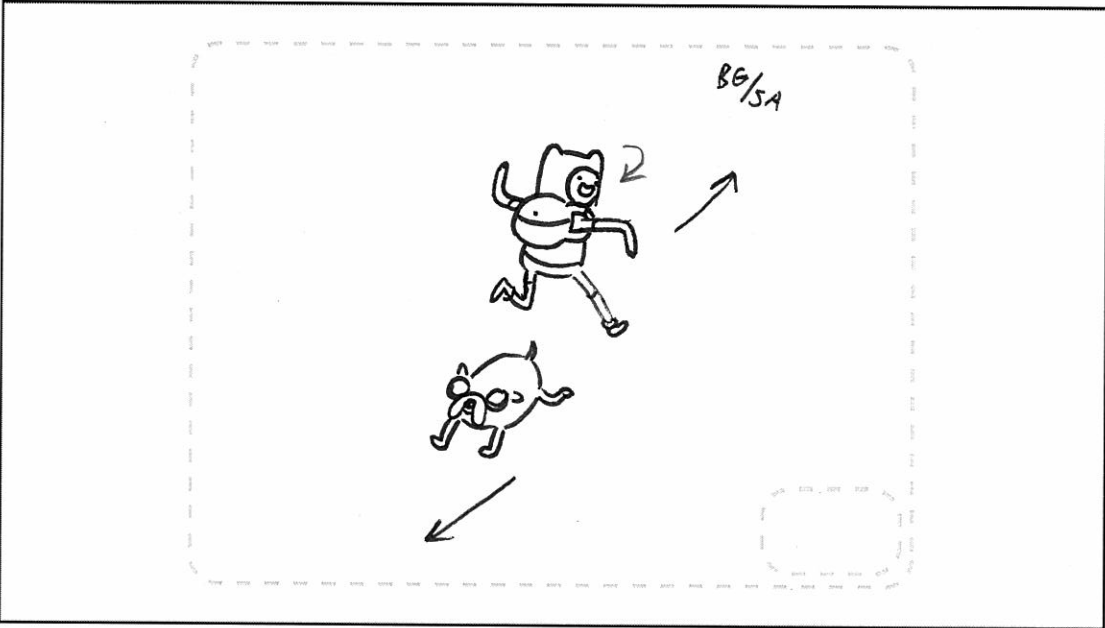


Sc.

Pnl. B

Bg.

day night



Dialog:

J: Good luck.

F: Thanks.

Action:

- F+J RUN PAST EACH OTHER.

- FINN LOOKS BACK OVER HIS SHOULDER

Timing:

EPISODE # 1014-108
Production :

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ADVENTURE TIME

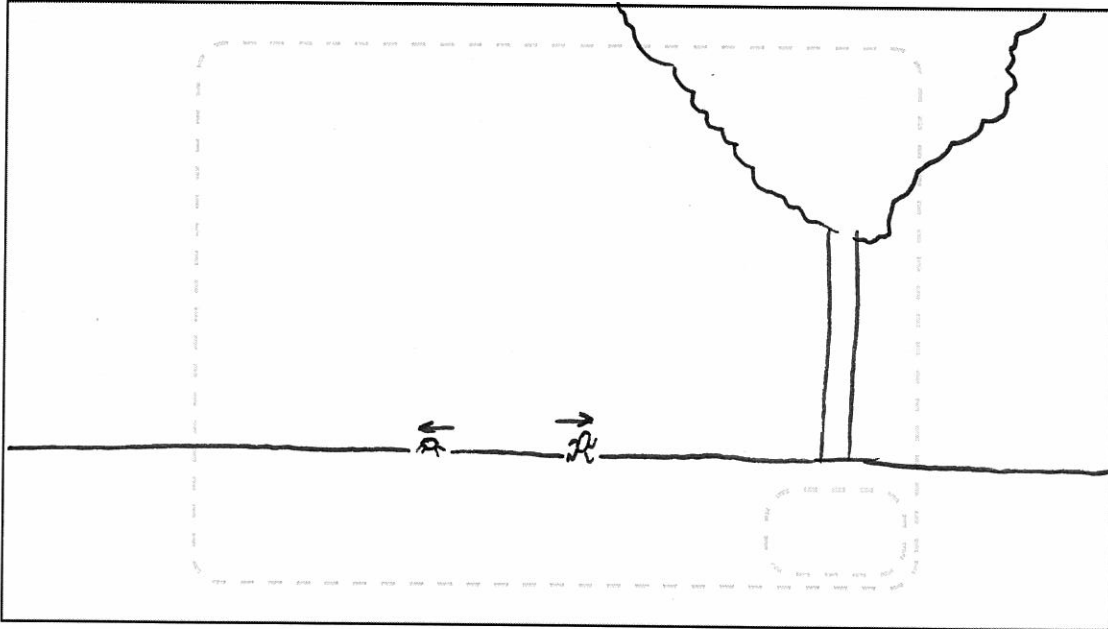


Sc. 30

Pnl. A

Bg.

day night

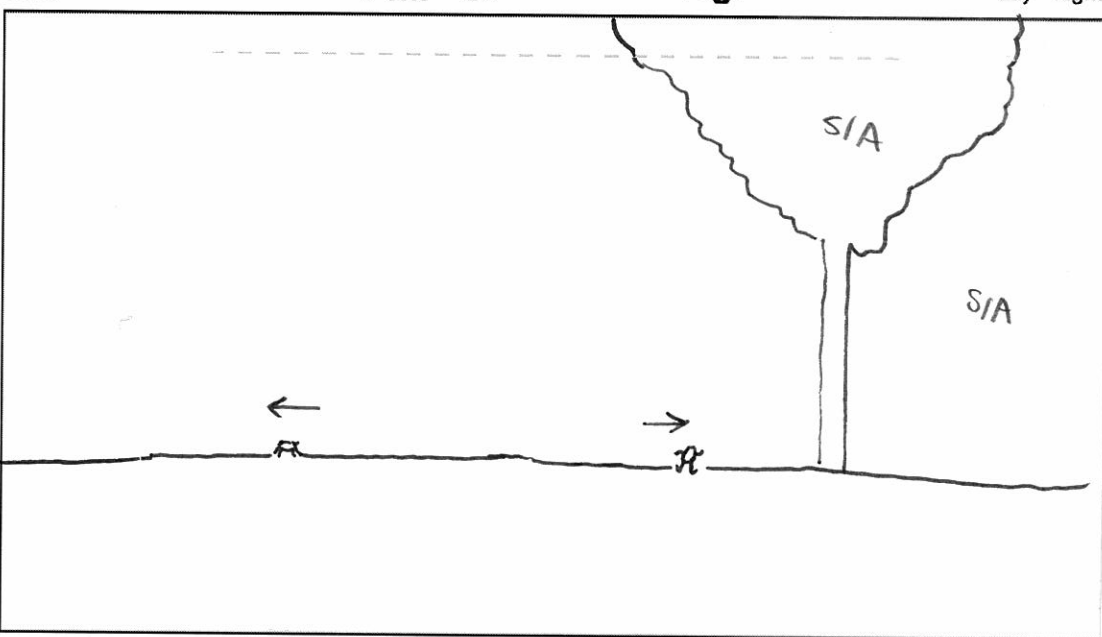


Sc. 30

Pnl. B

Bg.

day night



Dialog:

Action: -F + J RUN IN OPPOSITE DIRECTIONS.

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME



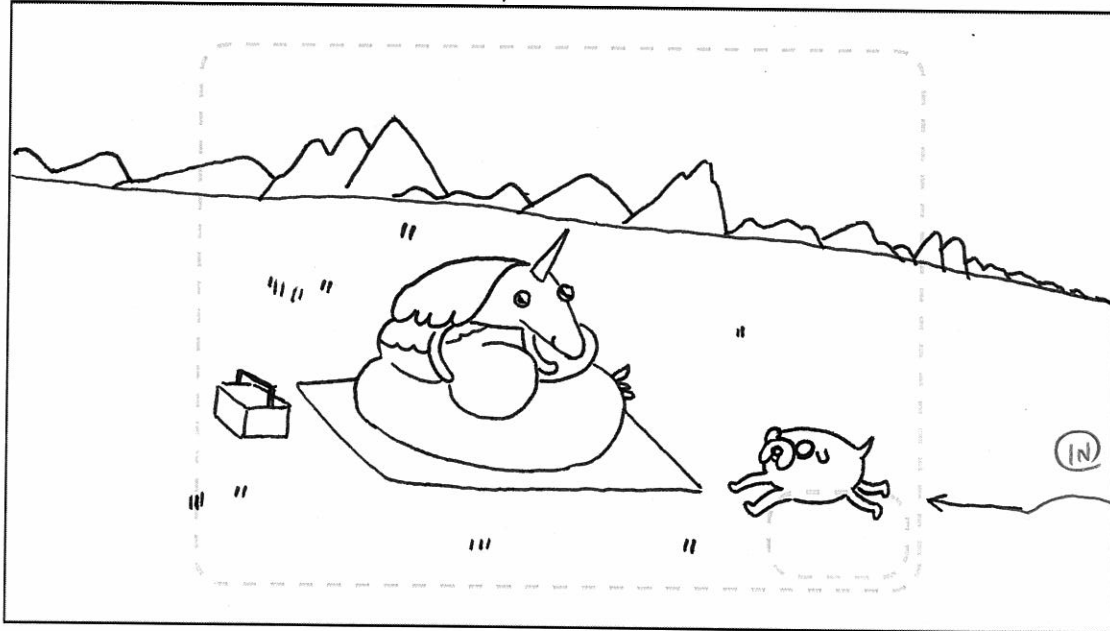
Page 51
day night

Sc. 31

Pnl. A

Bg.

day night

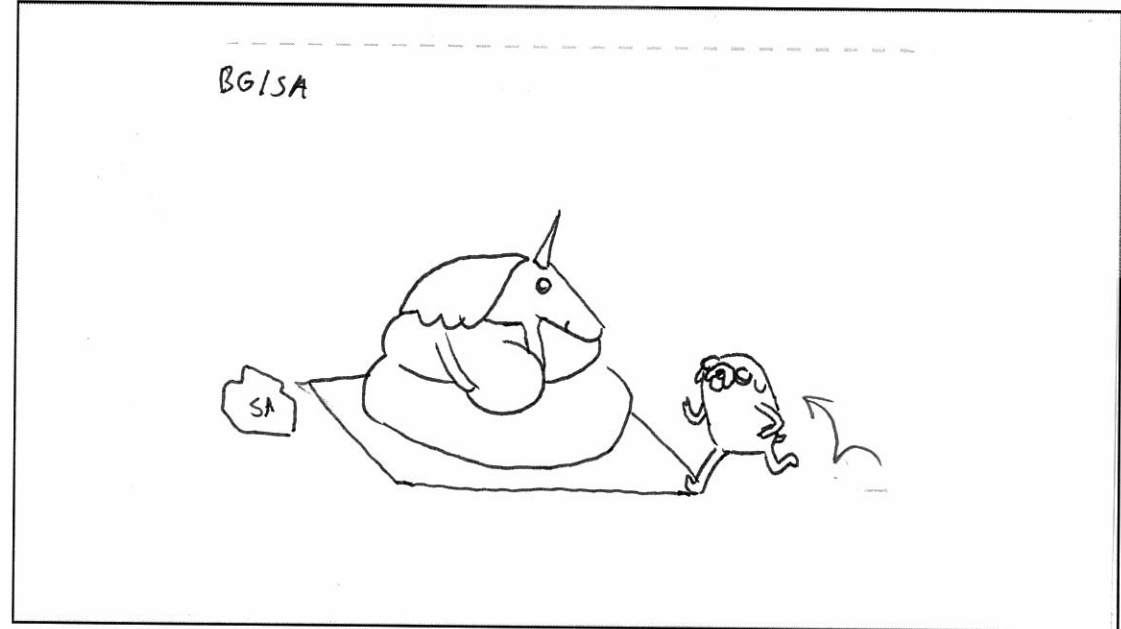


Sc. 31

Pnl. B

Bg.

day night



Dialog:

(J:) Hey Lady...

(L) ANNYONG

Action:

- JAKE RUNS ON/S.

- JAKE RUNS ON HIND LEGS

Timing:

EPISODE #

1014-108

Production :

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ADVENTURE TIME



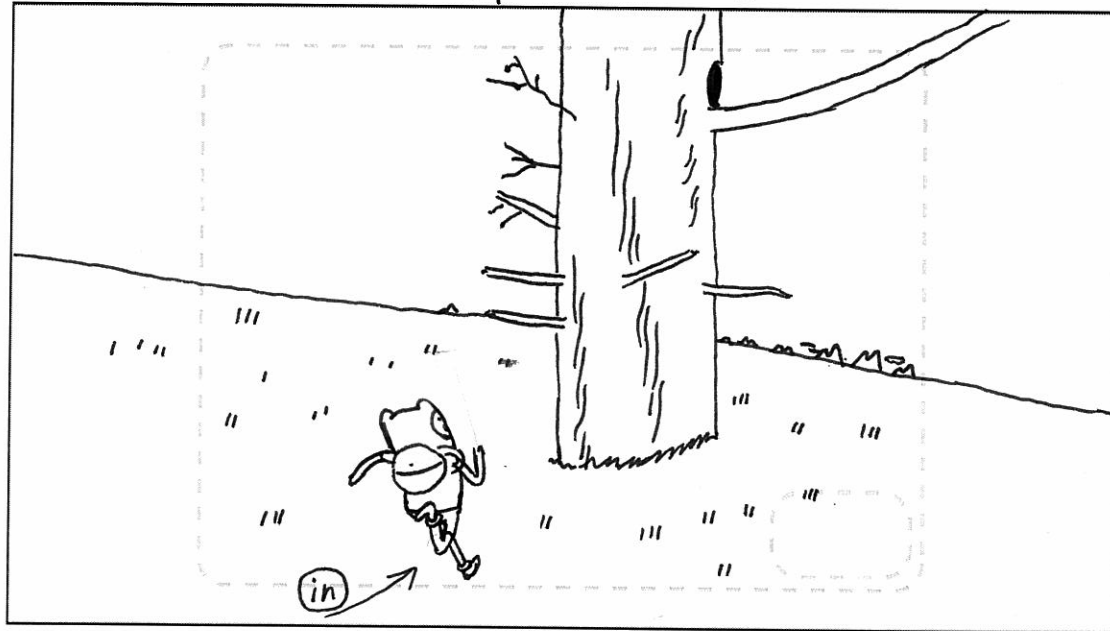
Page **52**

Sc. **32**

Pnl. **A**

Bg.

day night

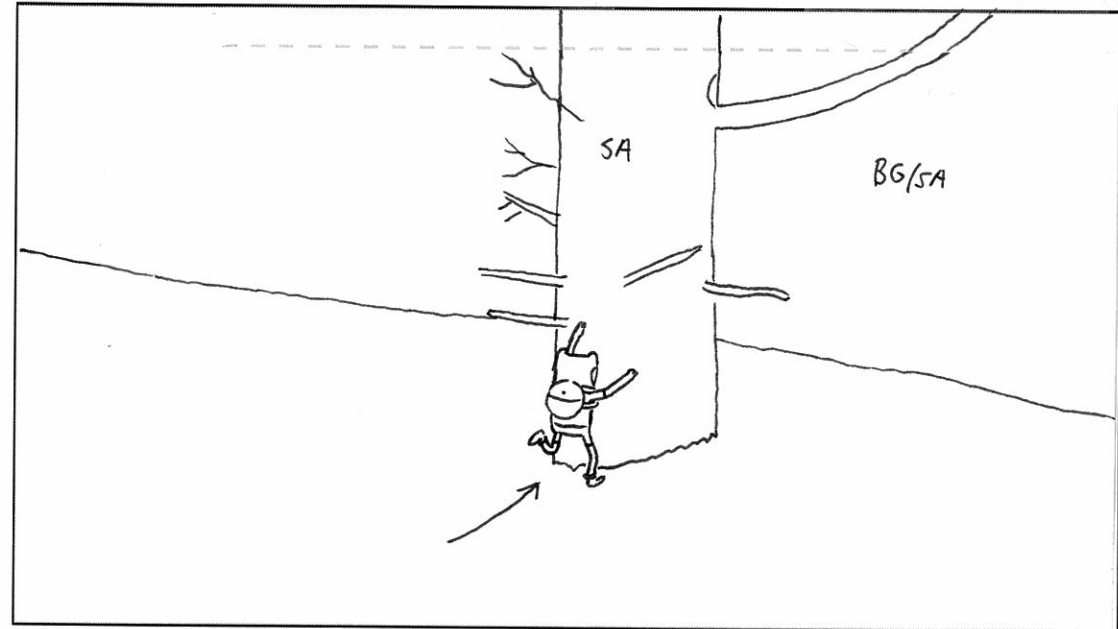


Sc.

Pnl. **B**

Bg.

day night



Dialog:

Action: - FINN RUNS ON/S.

- FINN RUNS UP TO TREC.

Timing:

EPISODE #

1014-108

Production :

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ADVENTURE TIME



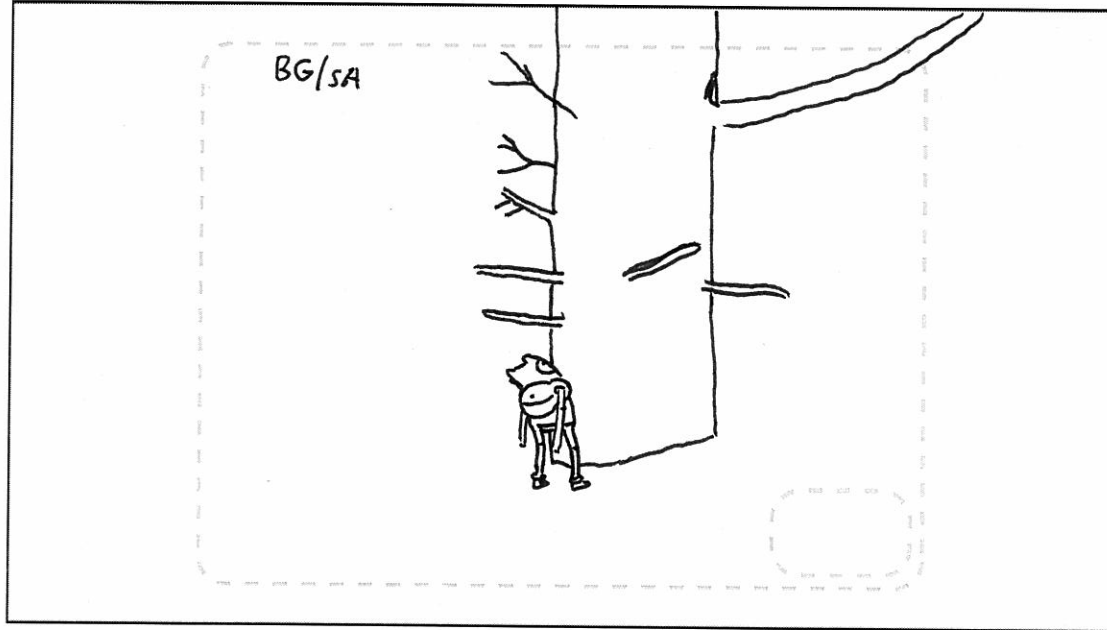
Page **53**
day night

Sc. **32**

Pnl. **C**

Bg.

day night



Dialog:

Action:



- FINN LOOKS UP.

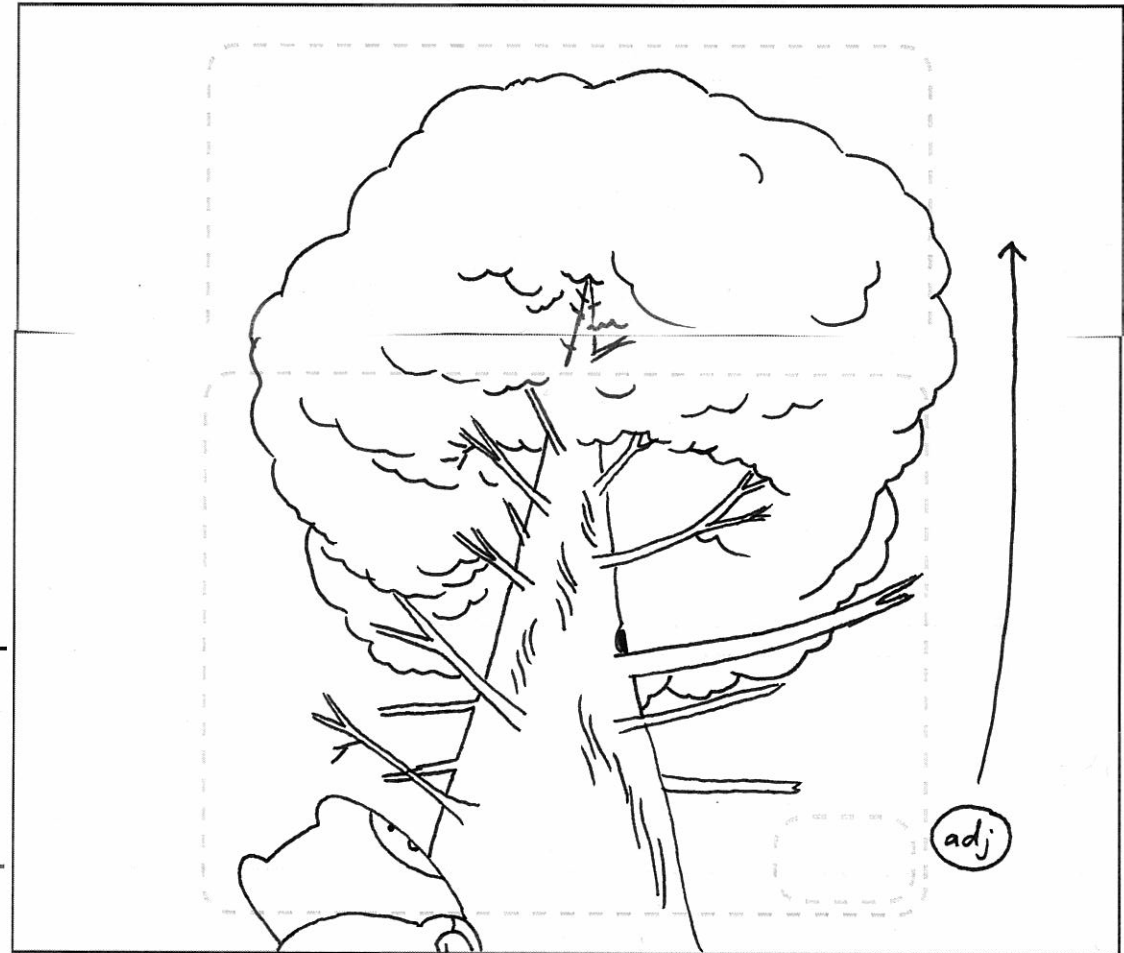
Timing:

Sc. **33**

Pnl. **A**

Bg.

day night



1014-1U8

EPISODE #

Production :

ADVENTURE TIME



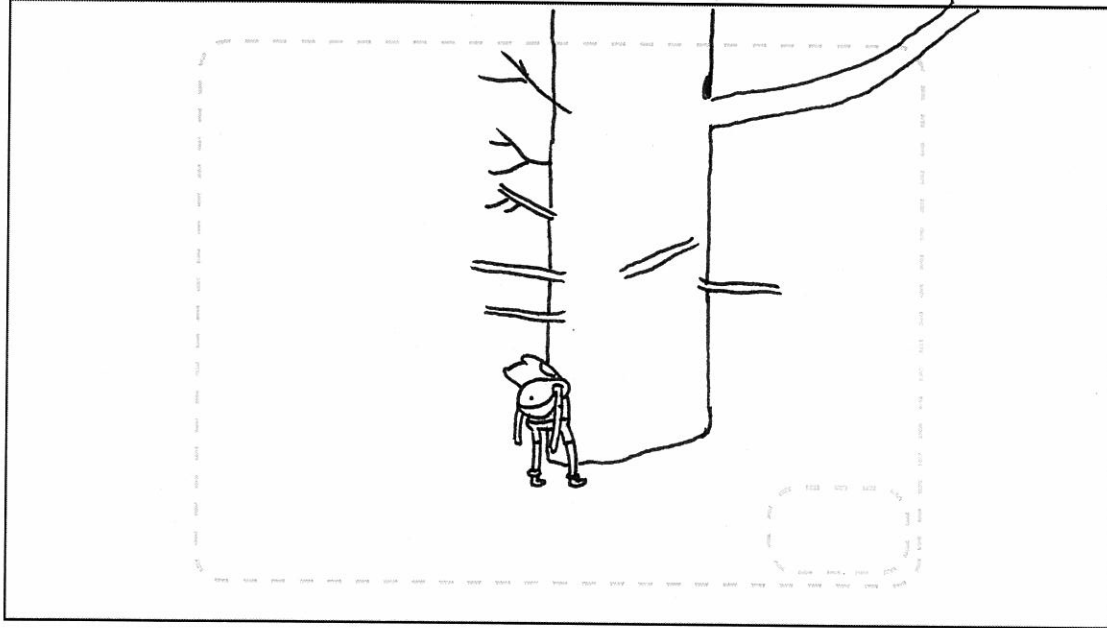
Page 54

Sc. 34

Pnl. A

Bg.

day night

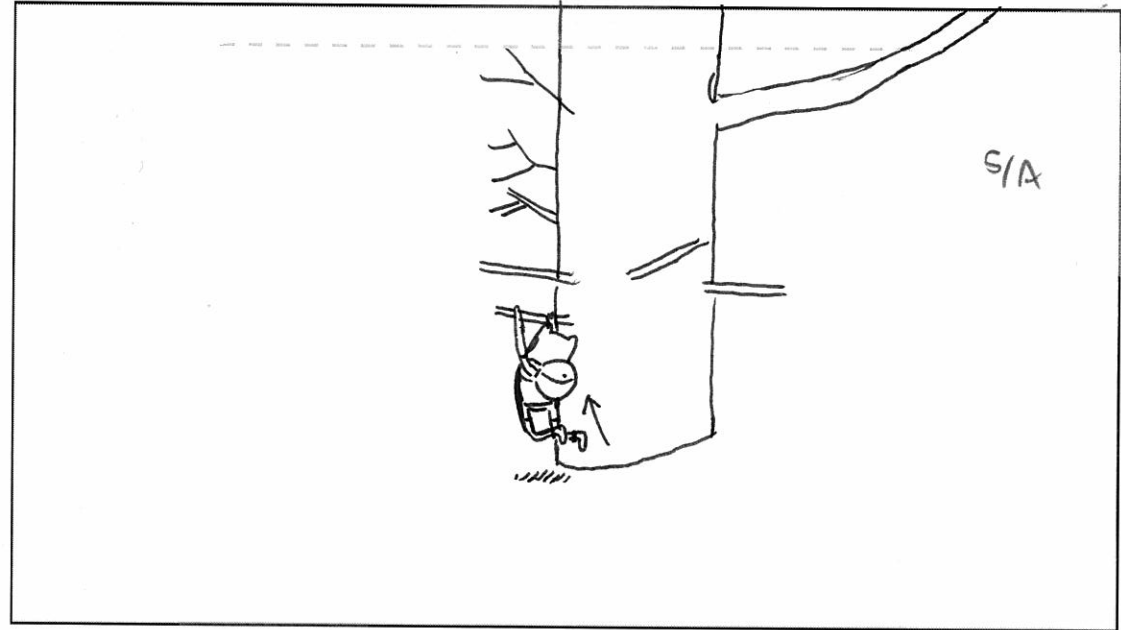


Sc. 34

Pnl. B

Bg.

day night



Dialog:



ⓕ HUP.

Action:

- FINN Jumps to branch.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



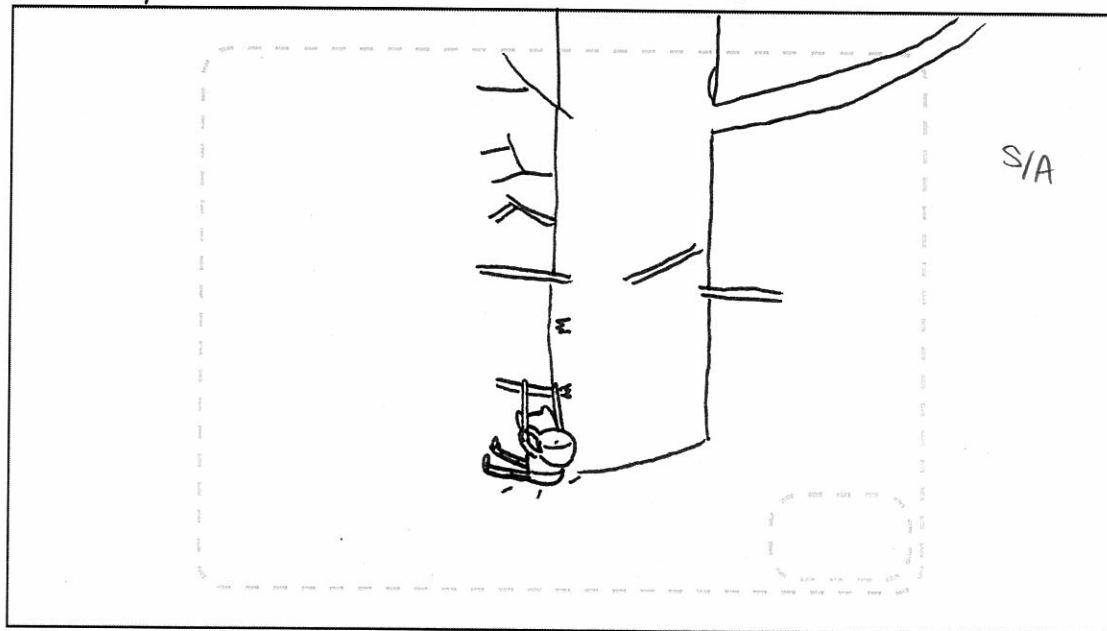
Page 55

Sc. 34

Pnl. C

Bg.

day night

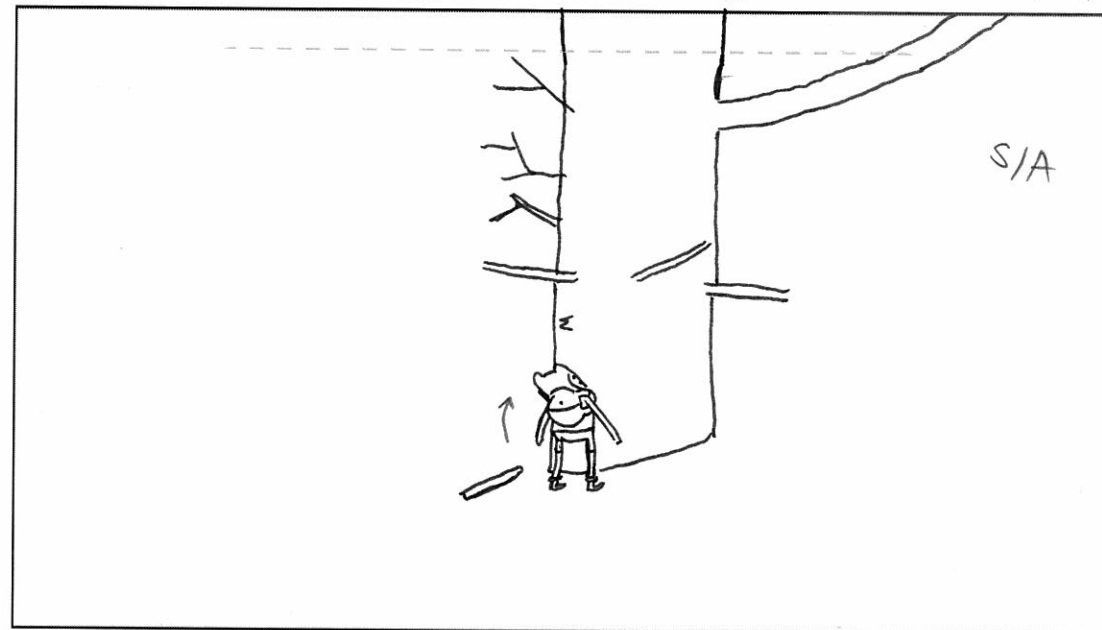


Sc. 34

Pnl. D

Bg.

day night



Dialog:

SFX: * CRACK! *

Action: - branch breaks, Finn falls to ground.

- FINN STANDS UP.

Timing:

Production :

EPISODE #

1014-108

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ADVENTURE TIME



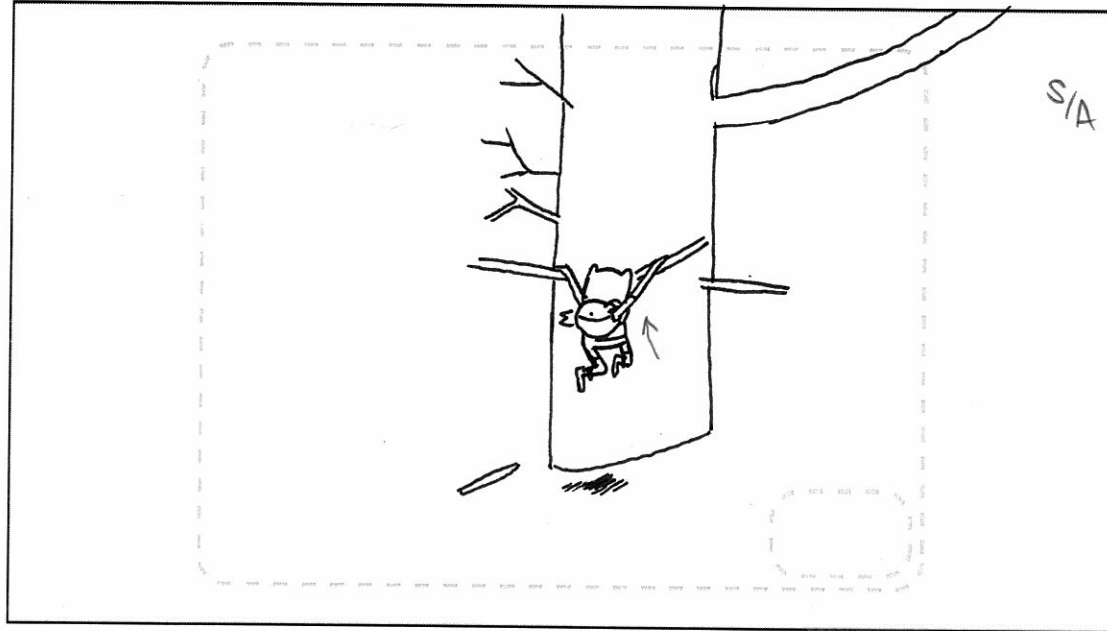
Page 56

Sc. 34

Pnl. E

Bg.

day night

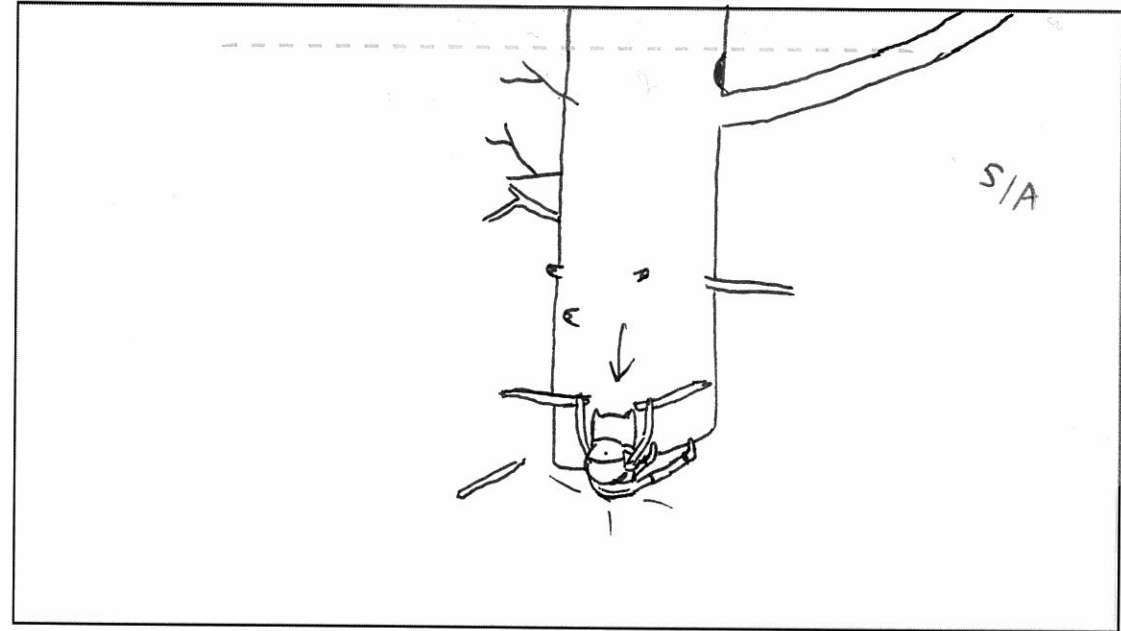


Sc. 34

Pnl. F

Bg.

day night



Dialog:

Action:

- FINN GRABS BRANCHES

(SP)



SFX: * CRACK-CRACK/*

-BRANCHES BREAK AND FINN FALLS TO GROUND.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



No P. 58-59

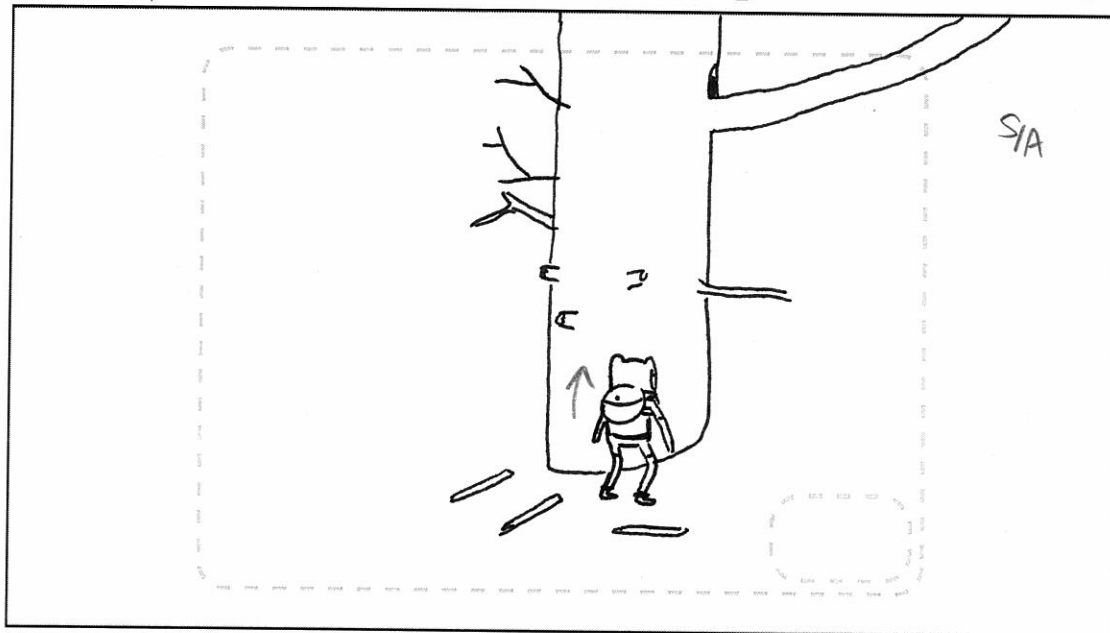
Page 57

Sc. 34

Pnl. G

Bg.

day night

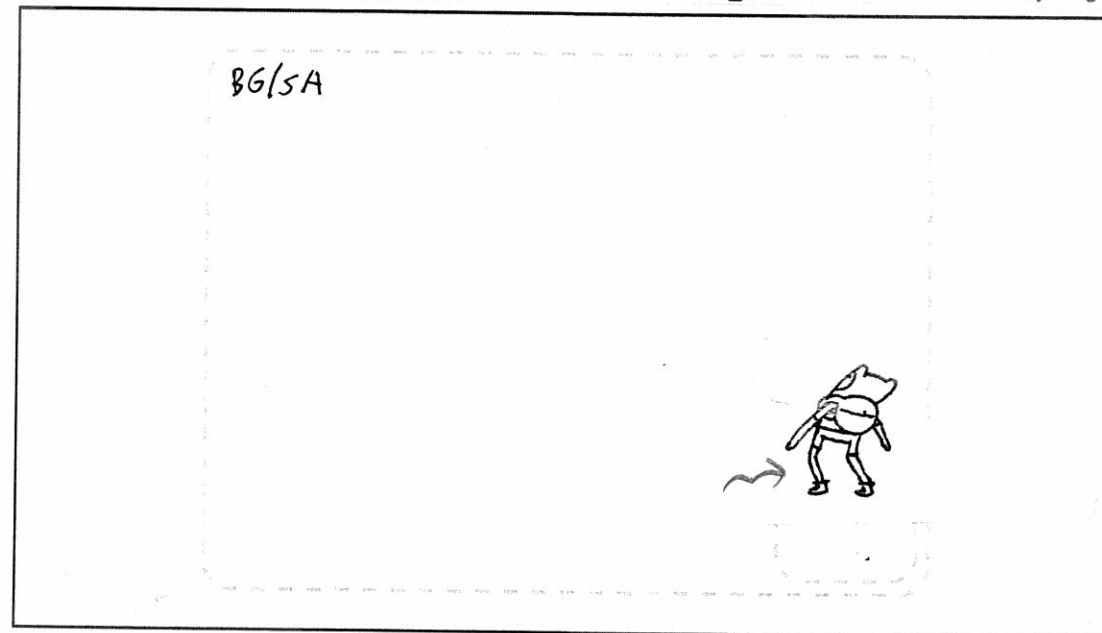


Sc. 34

Pnl. H

Bg.

day night



Dialog:

Action: - FINN STANDS UP.

- FINN WALKS TO SIDE OF TREE.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



Page 60

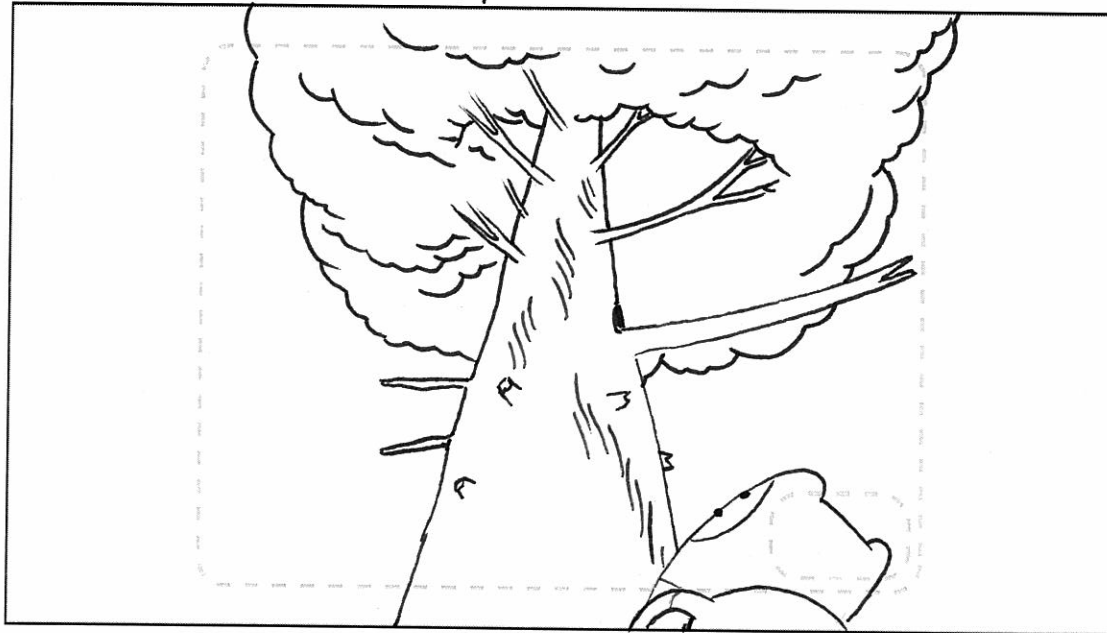
NO P. 58-59

Sc. 35

Pnl. A

Bg.

day night

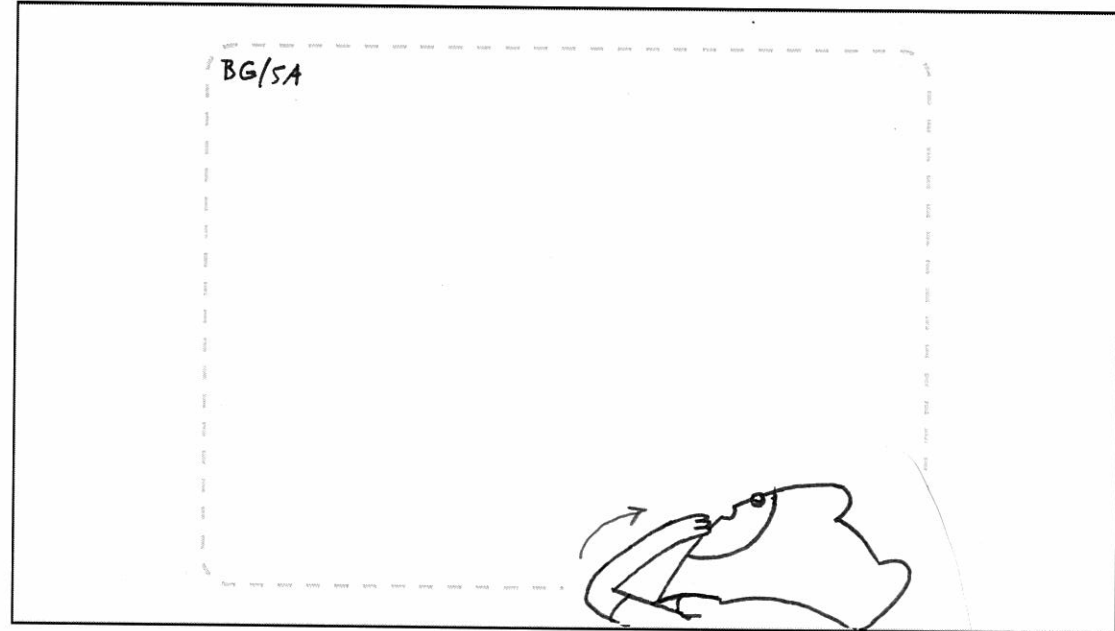


Sc.

Pnl. B

Bg.

day night



Dialog:

Action:

-FINN TOUCHES CHIN.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



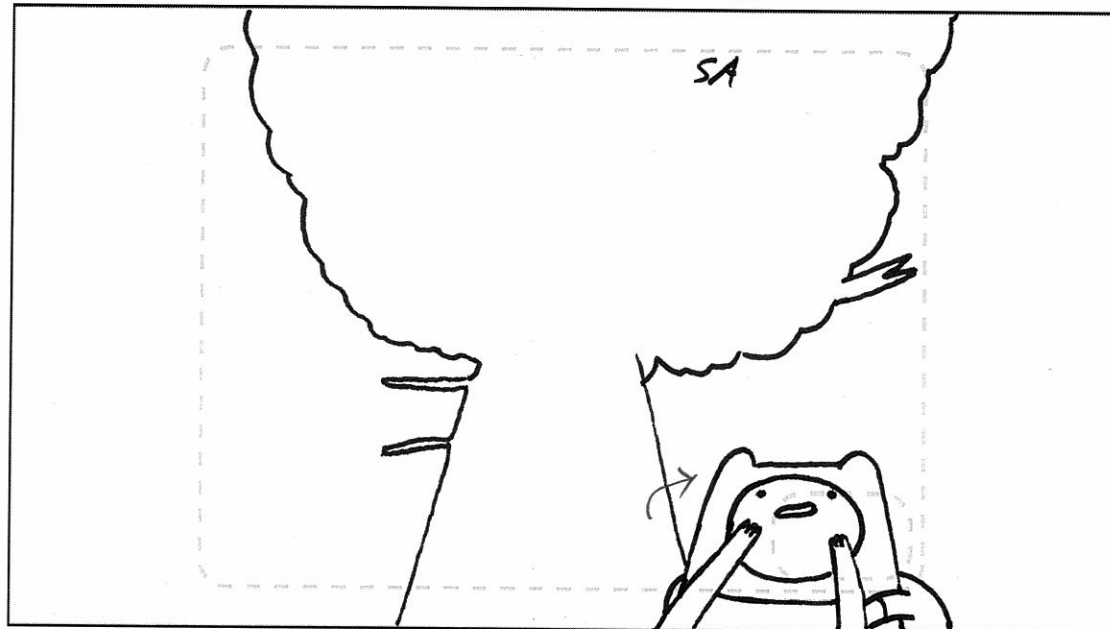
Page 61

Sc. 35

Pnl. C

Bg.

day night

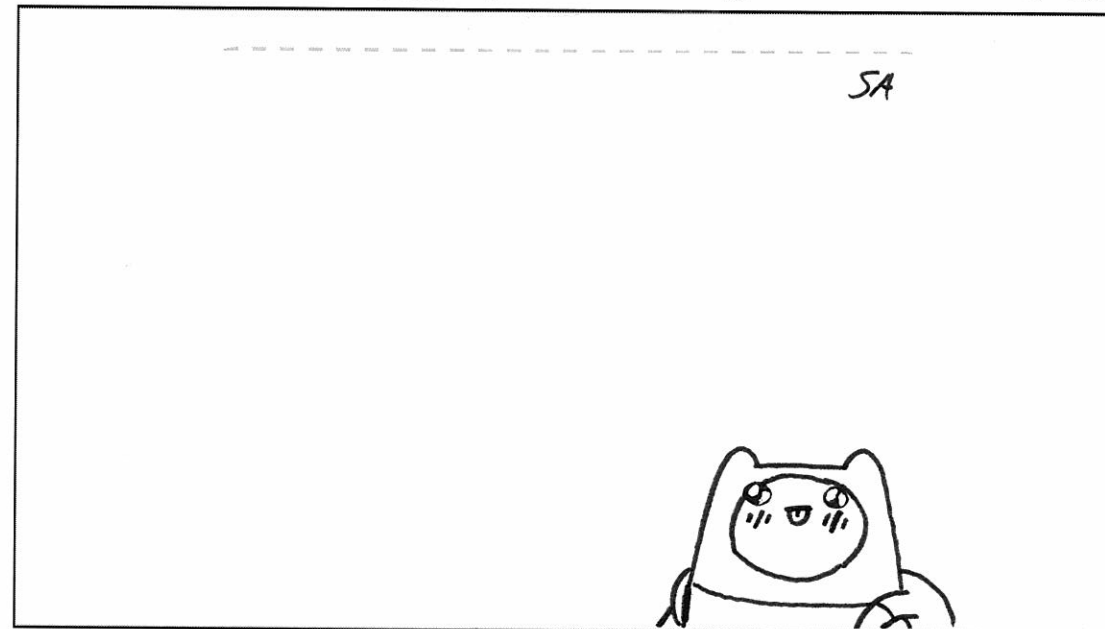


Sc. 35

Pnl. D

Bg.

day night



Dialog:

Action:

-FINN TURNS AWAY FROM TREE.

-FINN MAKES A CUTE FACE.

-FINN'S EYES

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME



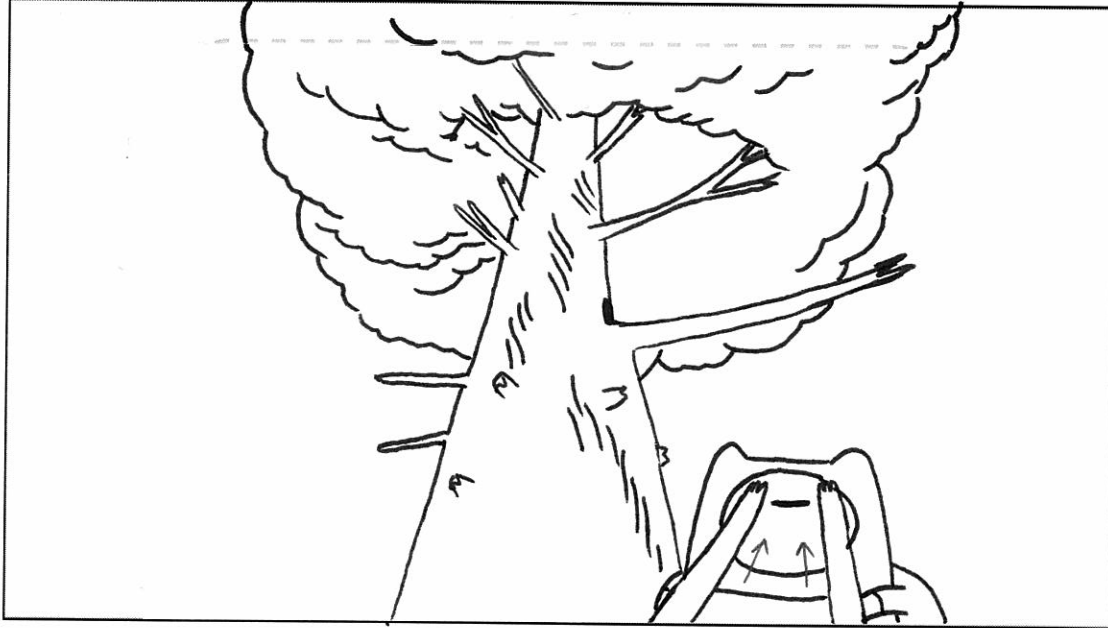
Page 62

Sc. 35

Pnl. E

Bg.

day night

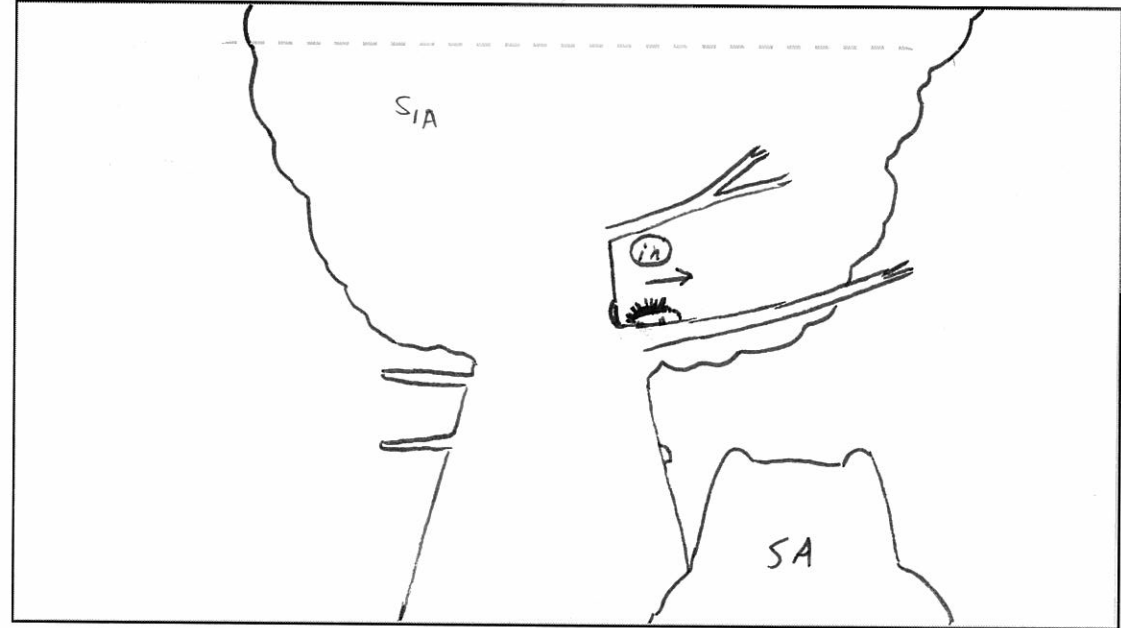


Sc. 35

Pnl. F

Bg.

day night



Dialog:

PORCUPINE : [HUMMING]

Action:

-FINN COVERS HIS EYES.

- Friendly porcupine waddles out from a hole in the tree. Humming a tune.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



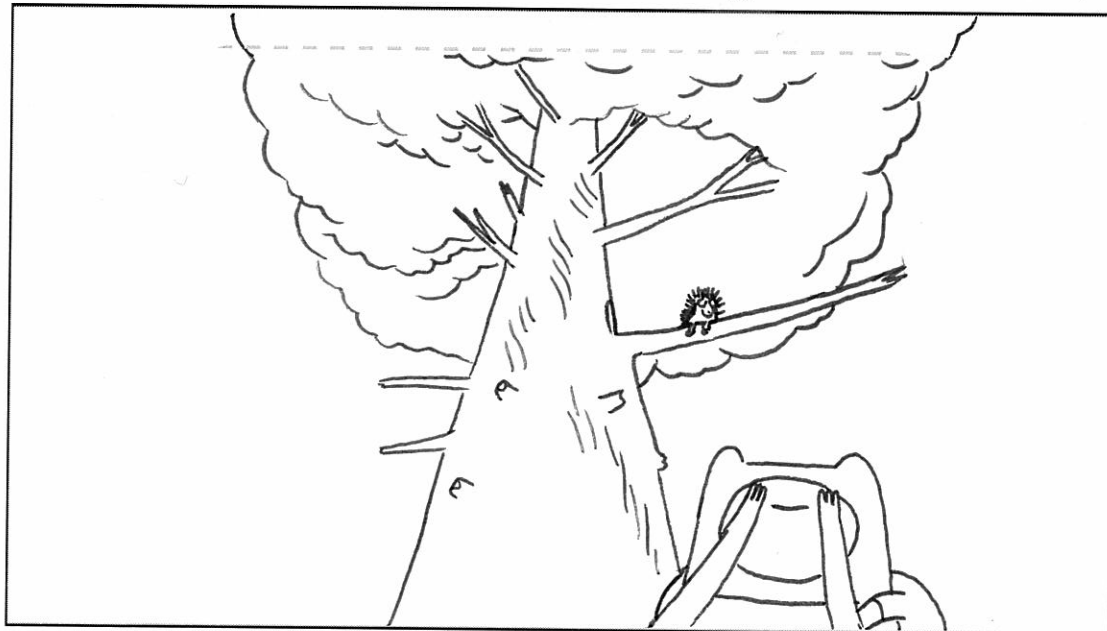
Page 63

Sc. 35

Pnl. G

Bg.

day night

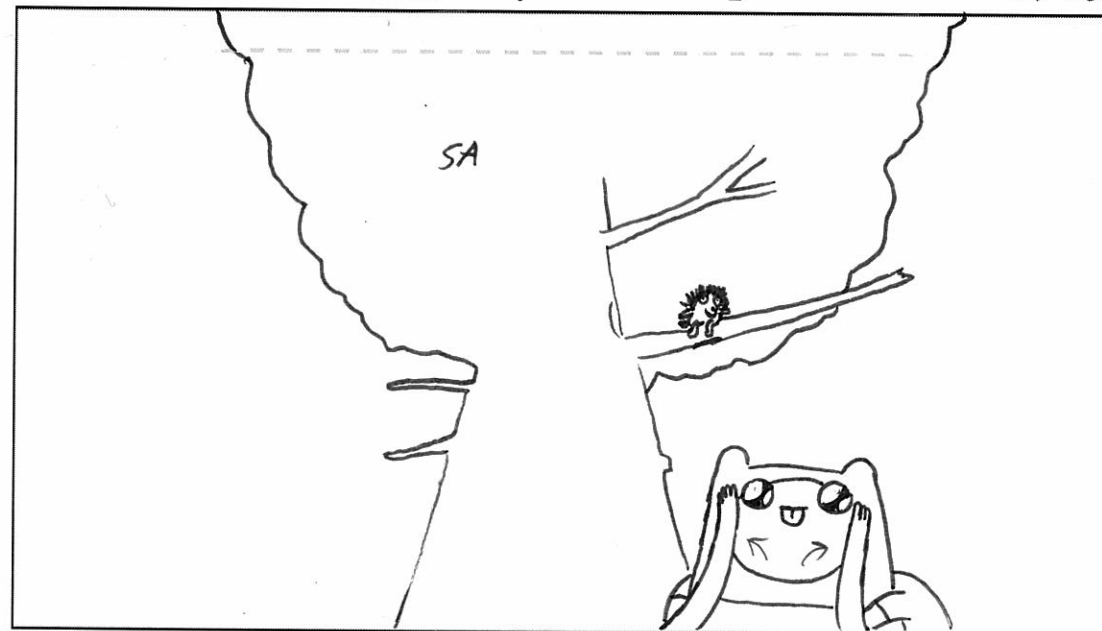


Sc. 35

Pnl. H

Bg.

day night



Dialog: (P:) Oh, hello there, my friend.

(P:) What are you doing?

Action: - Porcupine sits on branch.

- FINN UNCOVERS HIS EYES.

Timing:

Production :

EPISODE #

1014-108

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ADVENTURE TIME



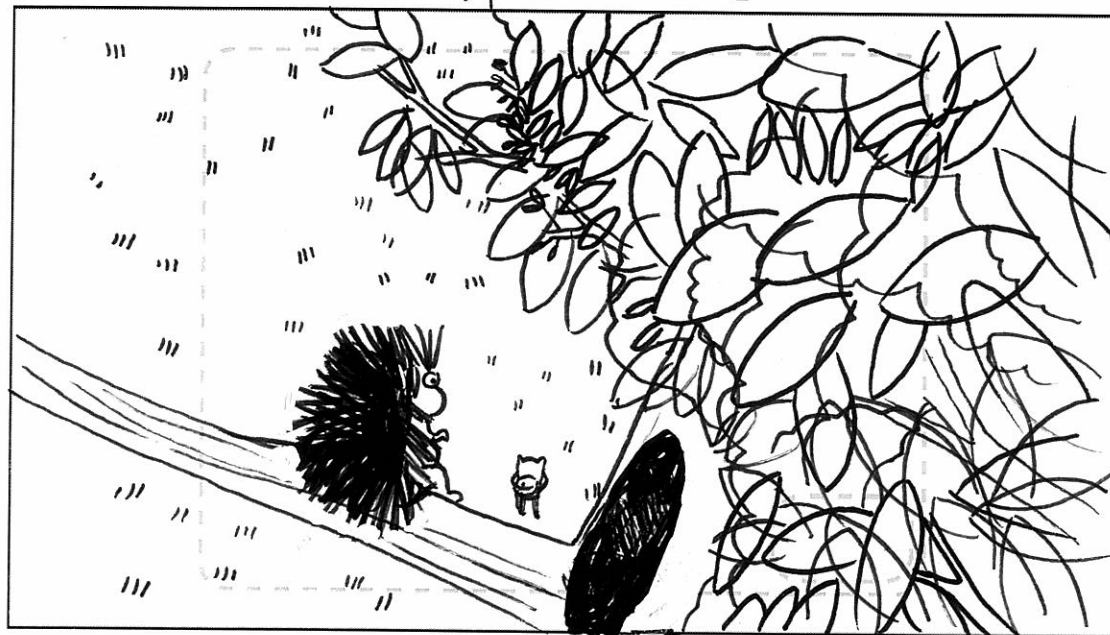
Page 64

Sc. 36

Pnl. A

Bg.

day night

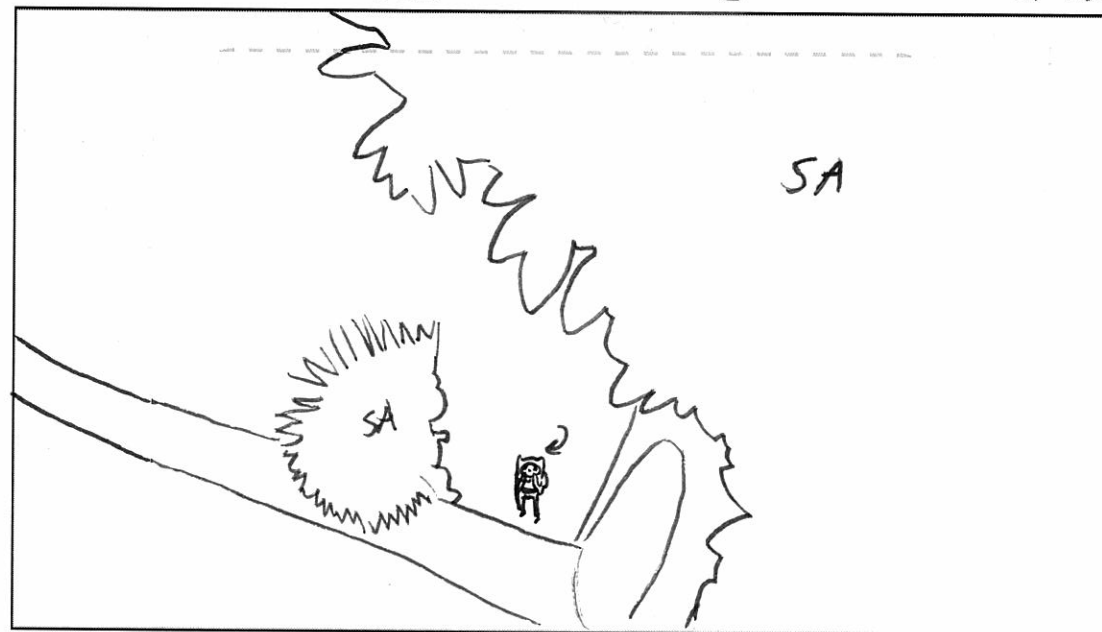


Sc. 36

Pnl. B

Bg.

day night



Dialog:

Action:

-FINN TURNS AROUND.

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME



Page 65

Sc. 37

Pnl. A

Bg.

day night

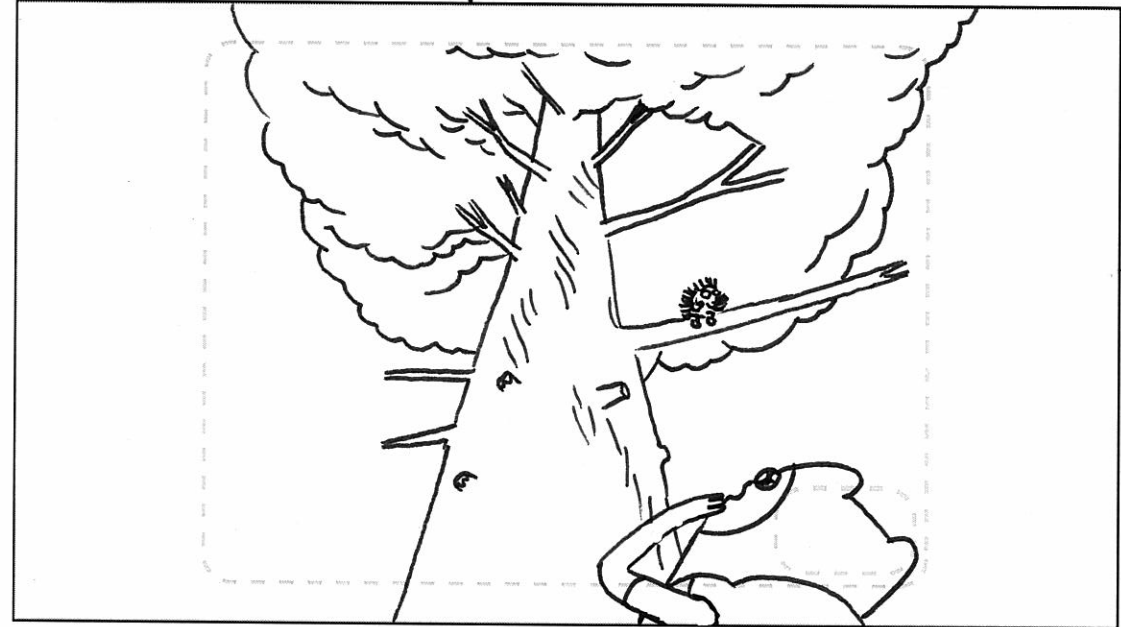


Sc. 38

Pnl. A

Bg.

day night



Dialog:

Ⓕ I'm trying to get to the top of this tree to get my disc.

Ⓖ: May be I can help!

Action:

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

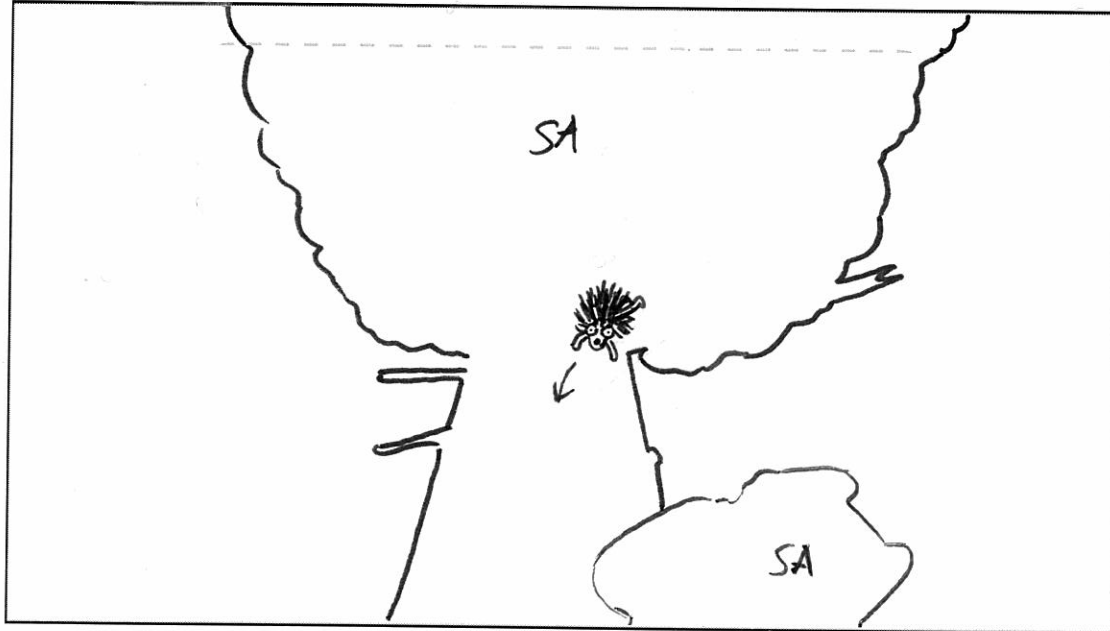


Sc. 38

Pnl. B

Bg.

day night

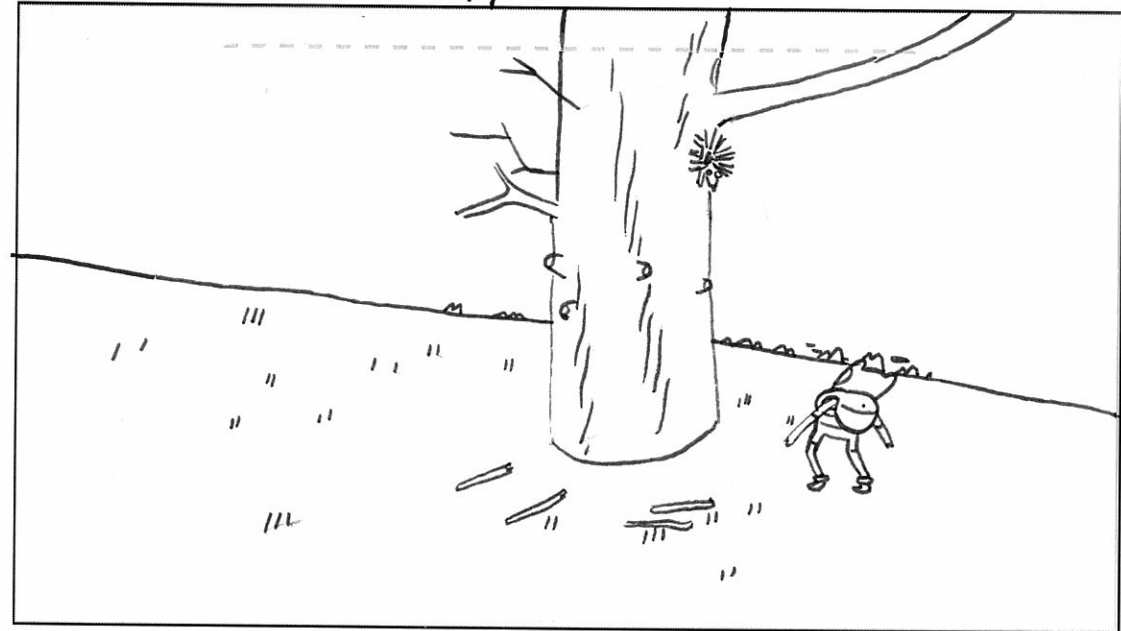


Sc. 39

Pnl. A

Bg.

day night



Dialog:



Action:

- PORCUPINE STARTS CRAWLING DOWN TREE.

Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME



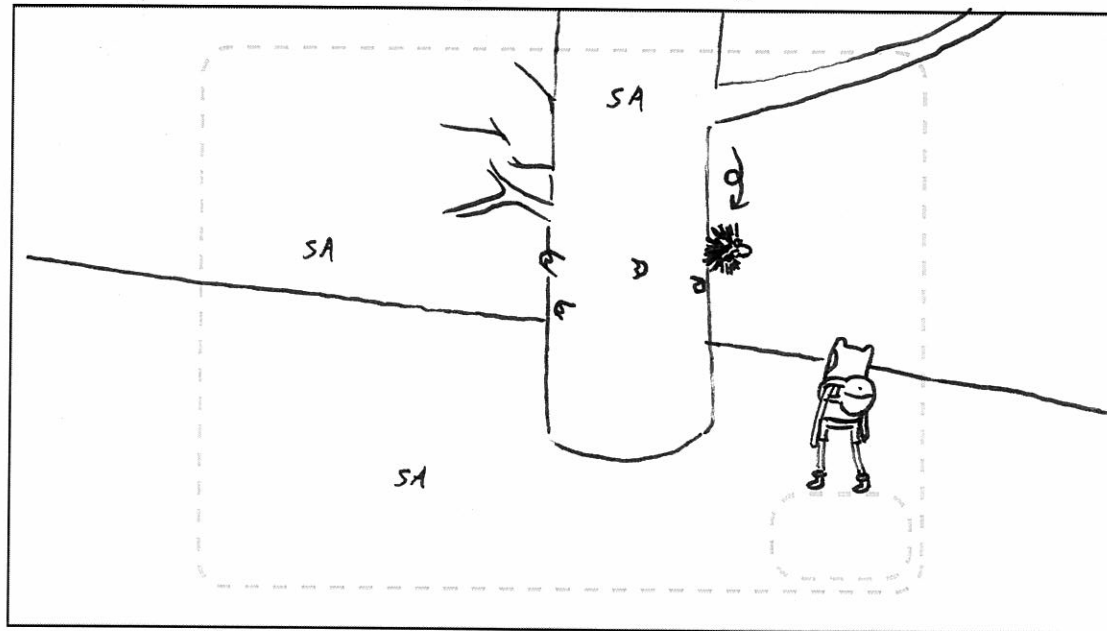
Page **67**

Sc. **39**

Pnl. **B**

Bg.

day night

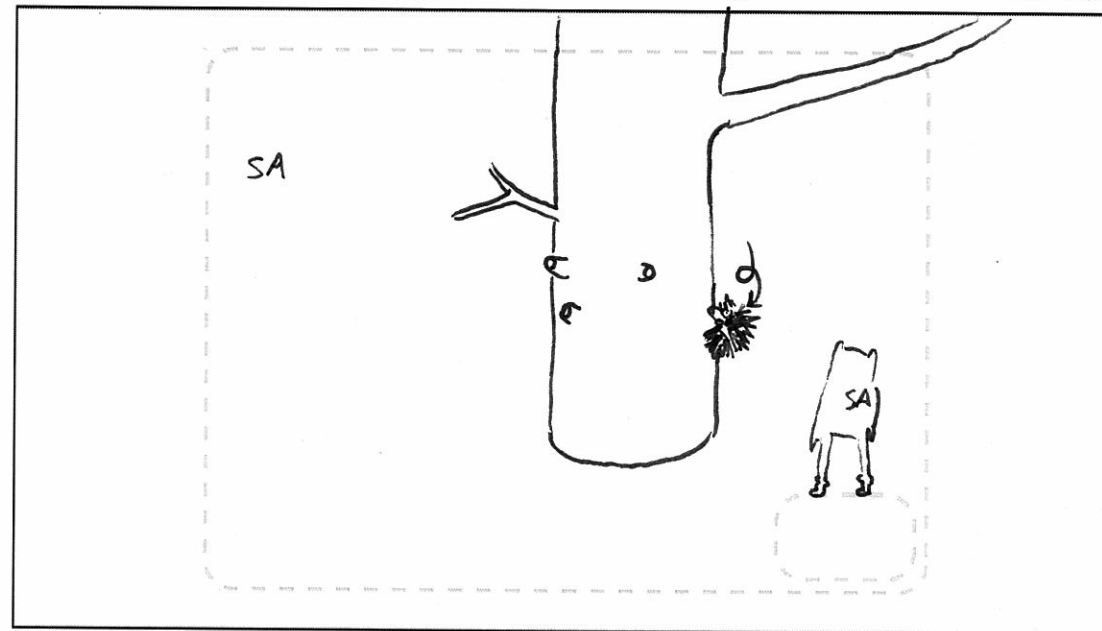


Sc. **39**

Pnl. **C**

Bg.

day night



Dialog:

Action: - PORCUPINE ROLLS DOWN THE SIDE OF TREE.

Timing:

EPISODE # 1014-108

Production :

ADVENTURE TIME

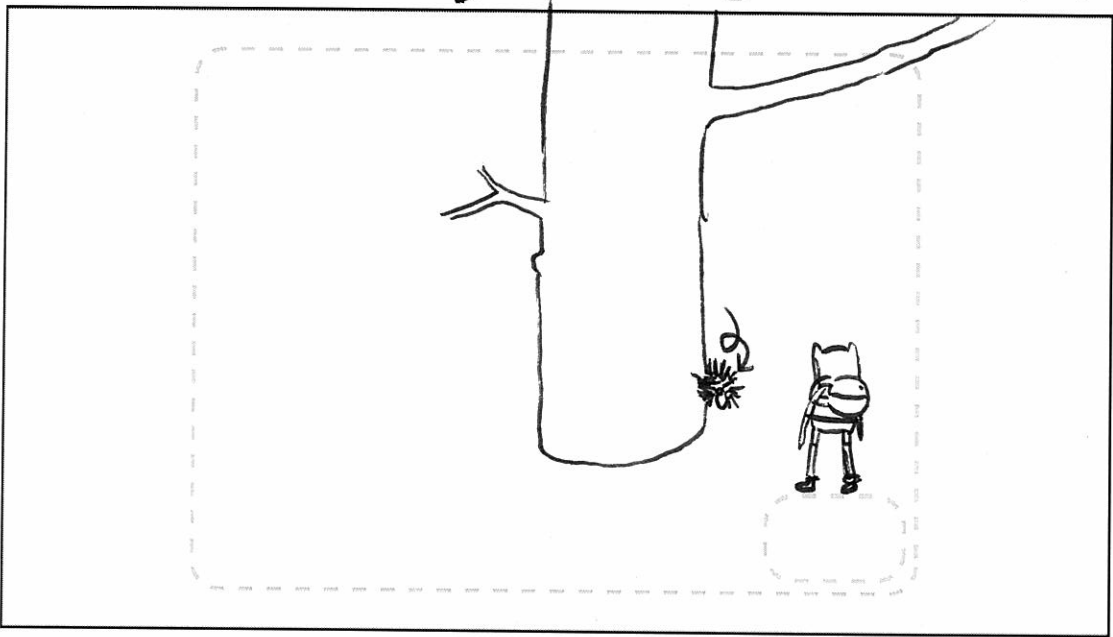


Sc. 39

Pnl. D

Bg.

day night

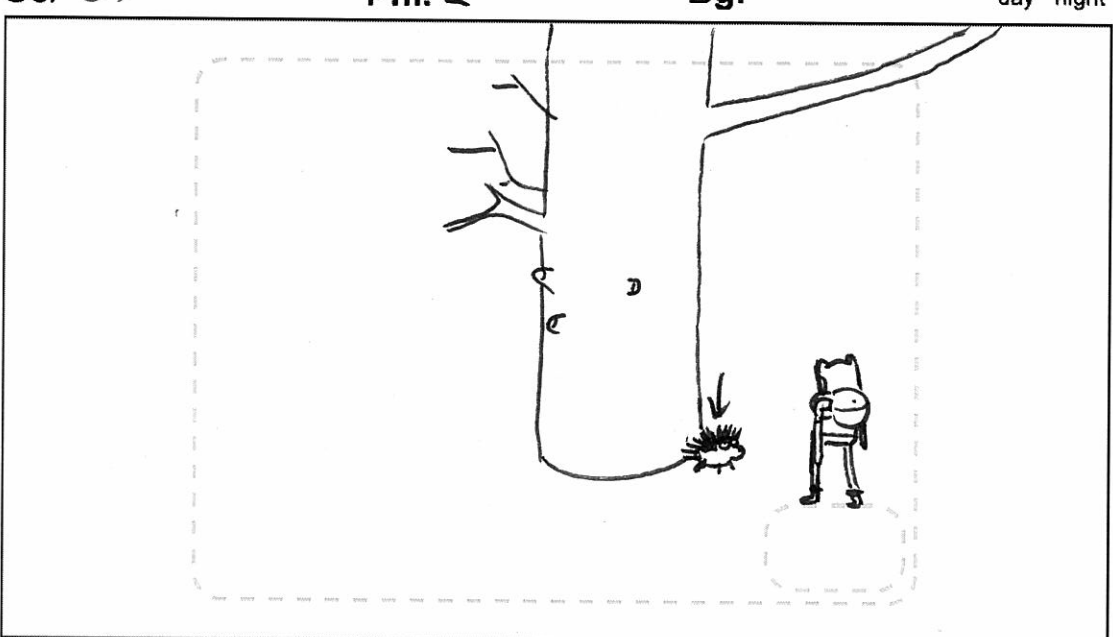


Sc. 39

Pnl. E

Bg.

day night



Dialog:

Action:

-PORCUPINE LANDS ON THE GROUND.

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

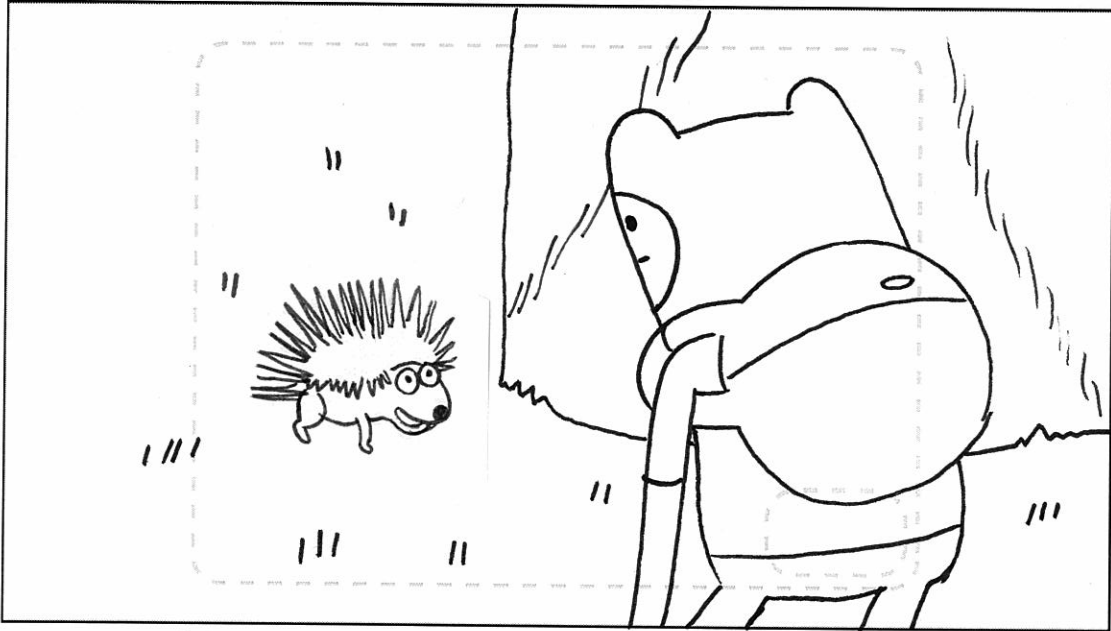


Sc. **40**

Pnl. **A**

Bg.

day night

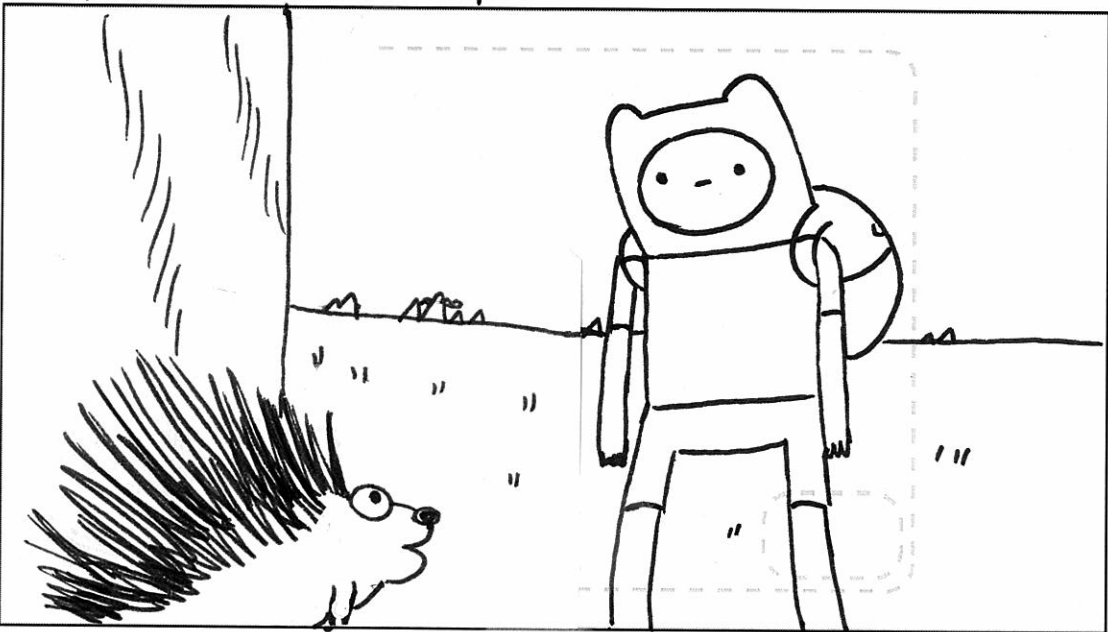


Sc. **41**

Pnl. **A**

Bg.

day night



Dialog:

(P) Sit on me!

Action:

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME



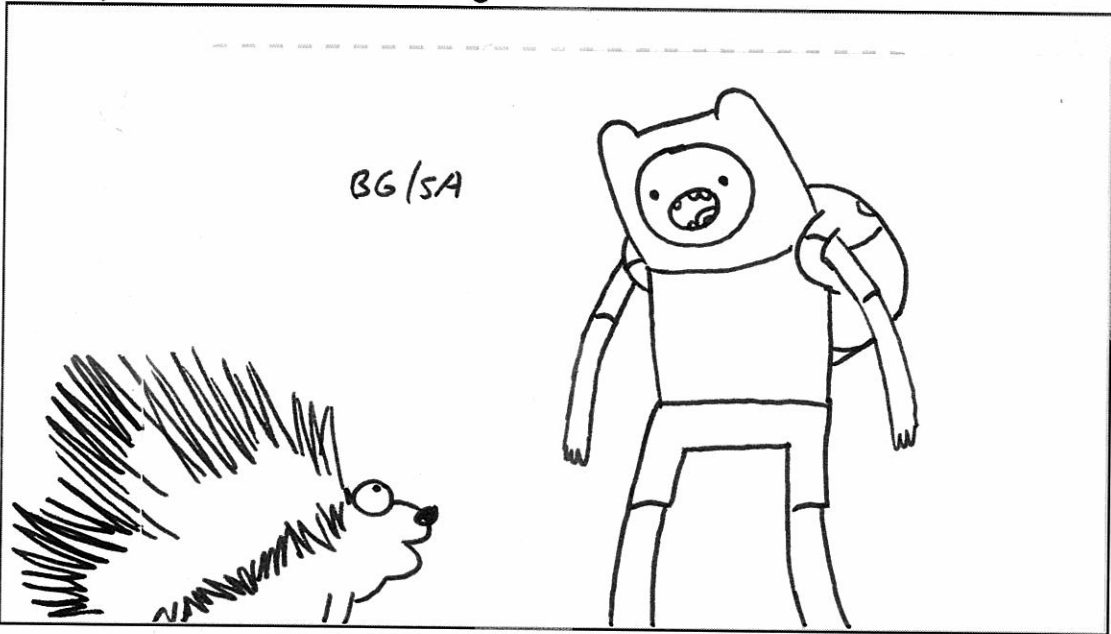
Page 70

Sc. 41

Pnl. B

Bg.

day night

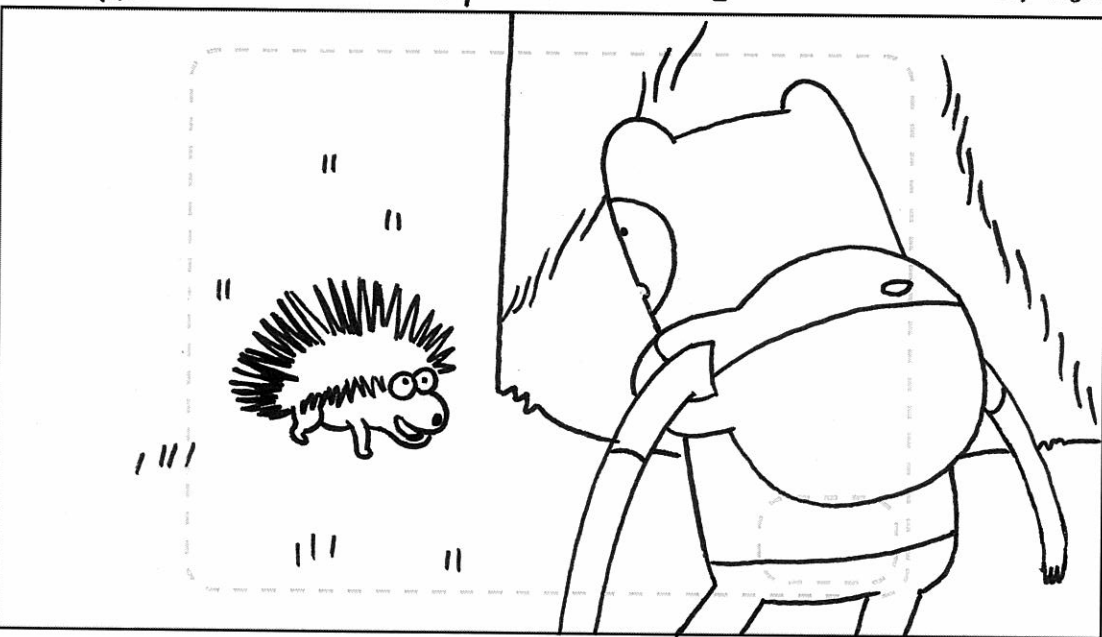


Sc. 42

Pnl. A

Bg.

day night



Dialog:

F: Uhh... what?

P: Sit on my needles, the shock will boost you high up into the air!

Action:

Timing:

1014-108

EPISODE #

Production :

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ADVENTURE TIME

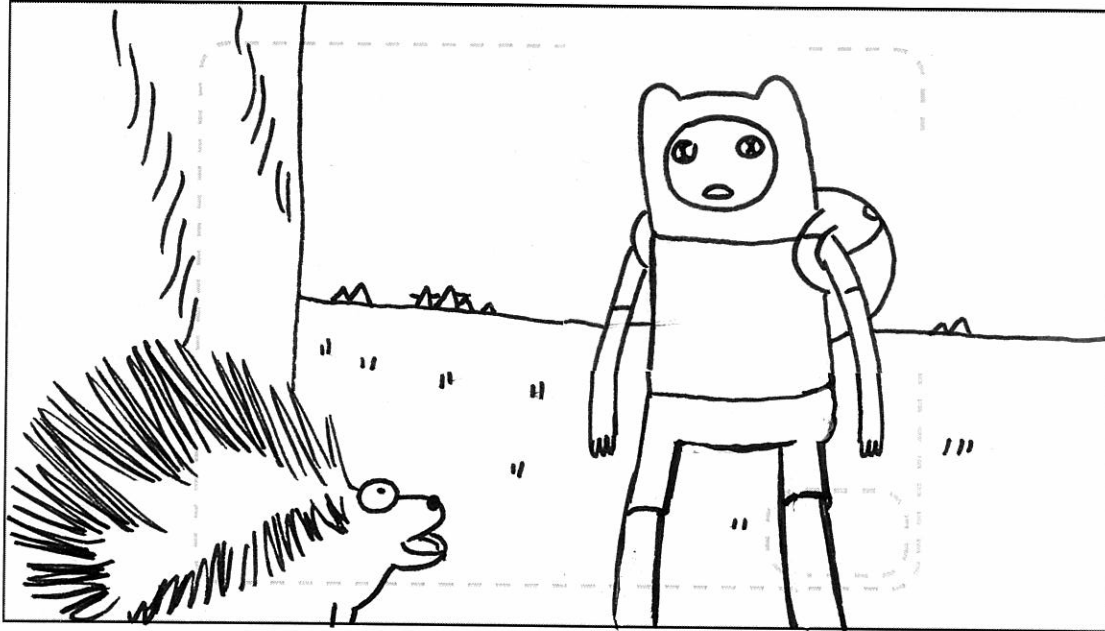


Sc. 43

Pnl. A

Bg.

day night

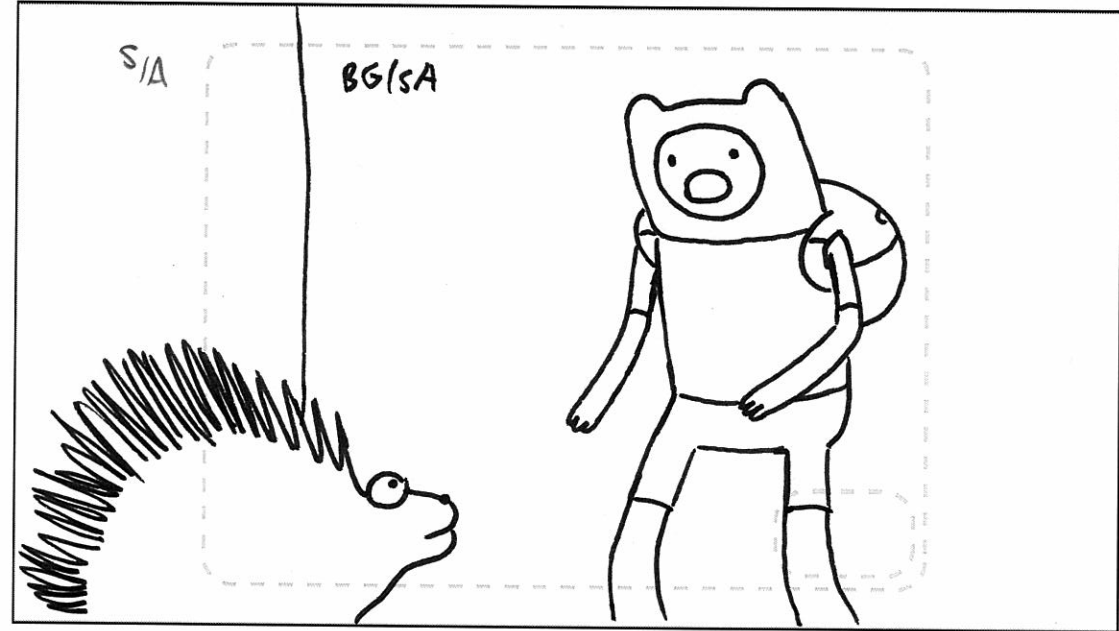


Sc. 43

Pnl. B

Bg.

day night



Dialog:

P: Sit on me!

F: I don't think that kind of the thing really works actually.

Action:

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

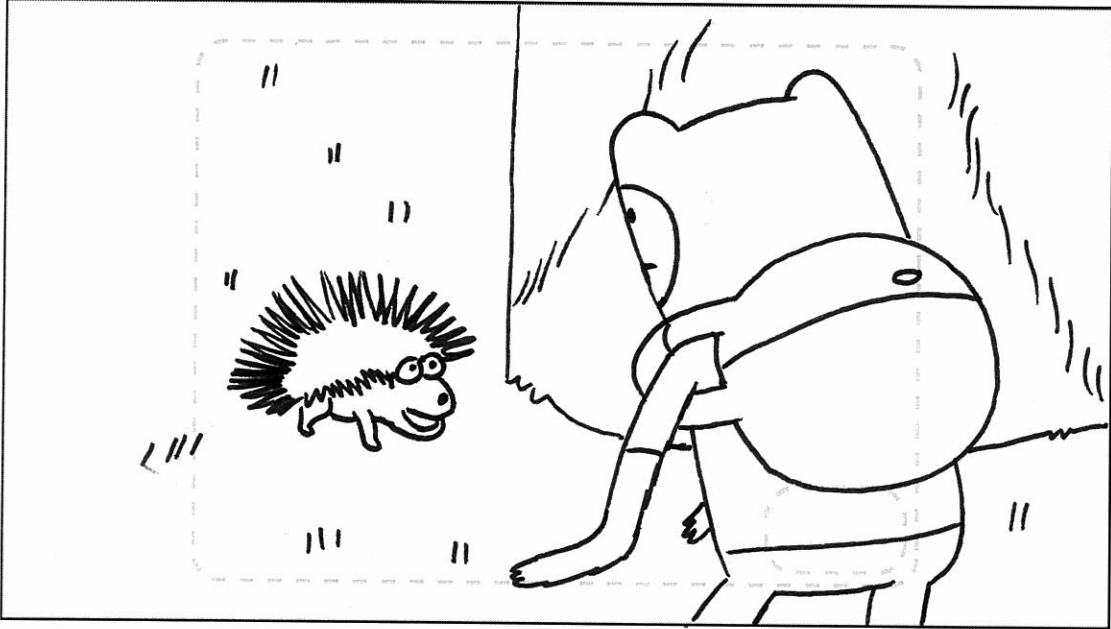


Sc. 44

Pnl. A

Bg.

day night

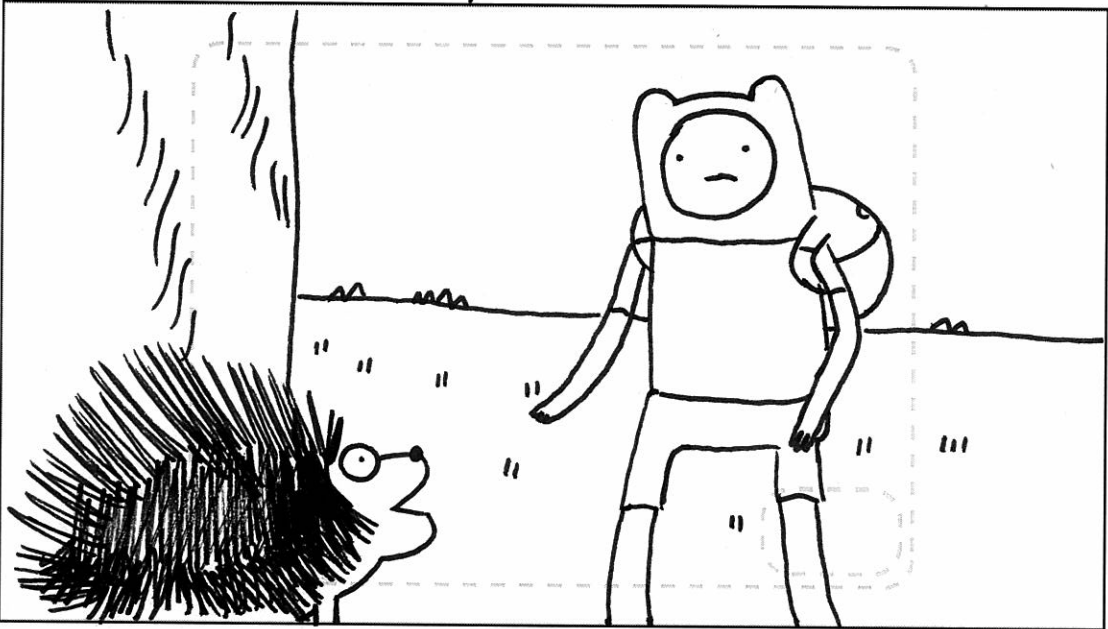


Sc. 45

Pnl. A

Bg.

day night



Dialog:

(P) You can do it! If you believe in yourself!

(P) Sit on me!

Action:

Timing:

EPISODE #

Production :

1014-108

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ADVENTURE TIME

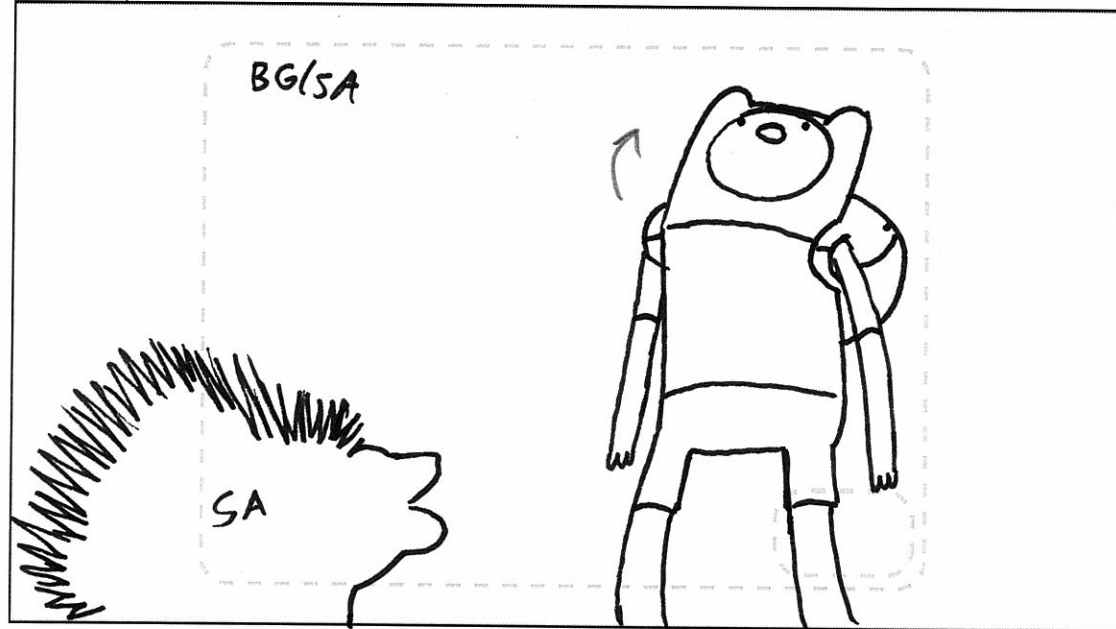


Sc. 45

Pnl. B

Bg.

day night

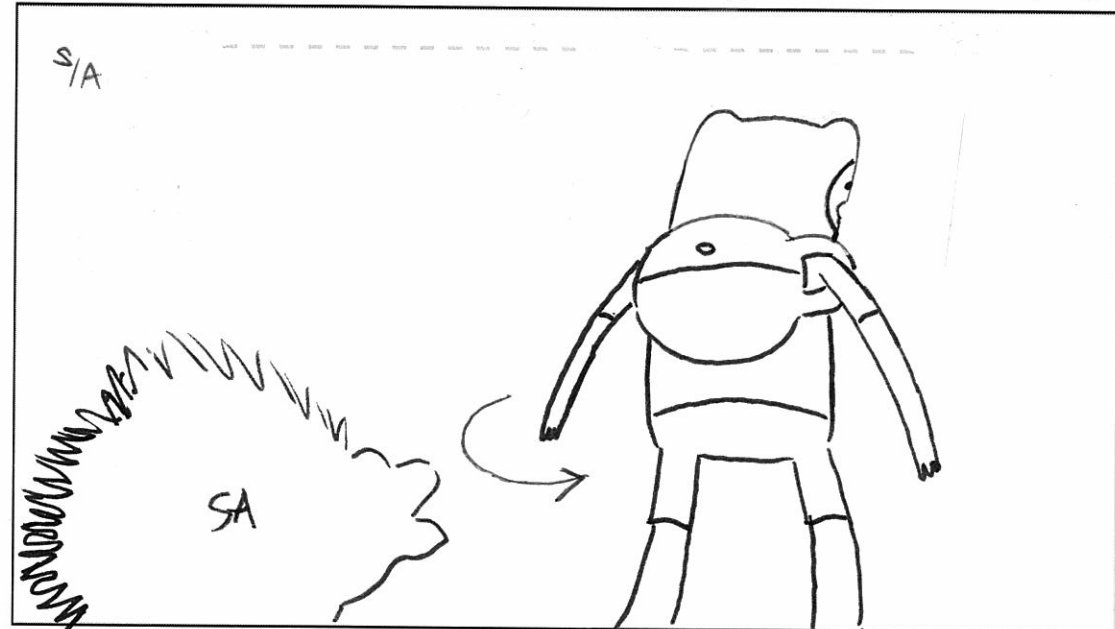


Sc. 45

Pnl. C

Bg.

day night



Dialog: (F) No!

Action: -FINN LOOKS UP. - Finn turns AWAY

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME



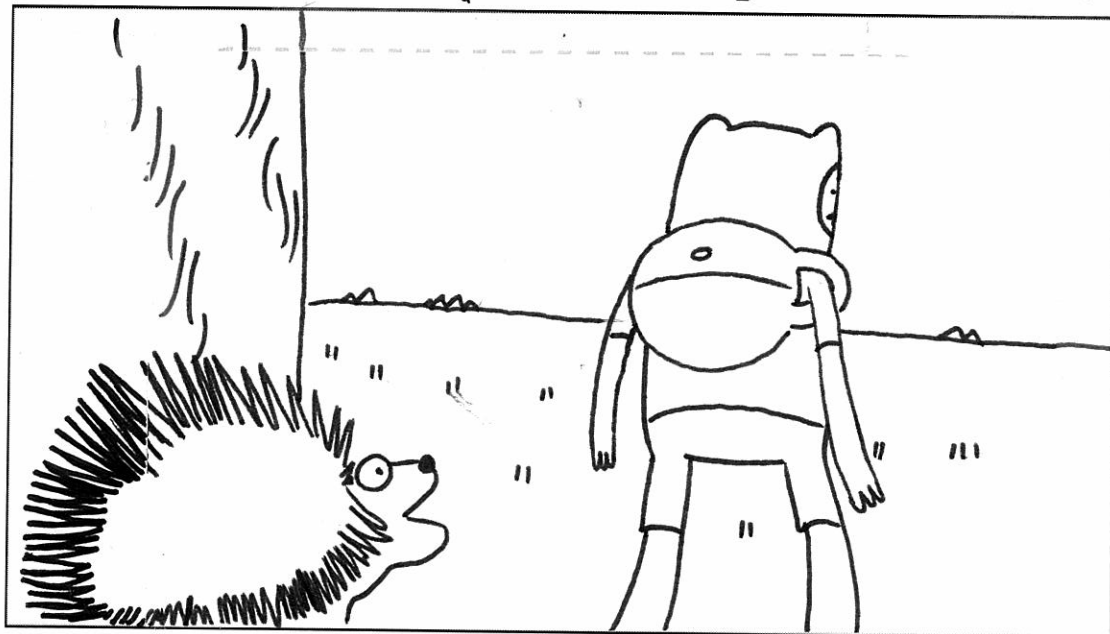
Page 74

Sc. 45

Pnl. D

Bg.

day night

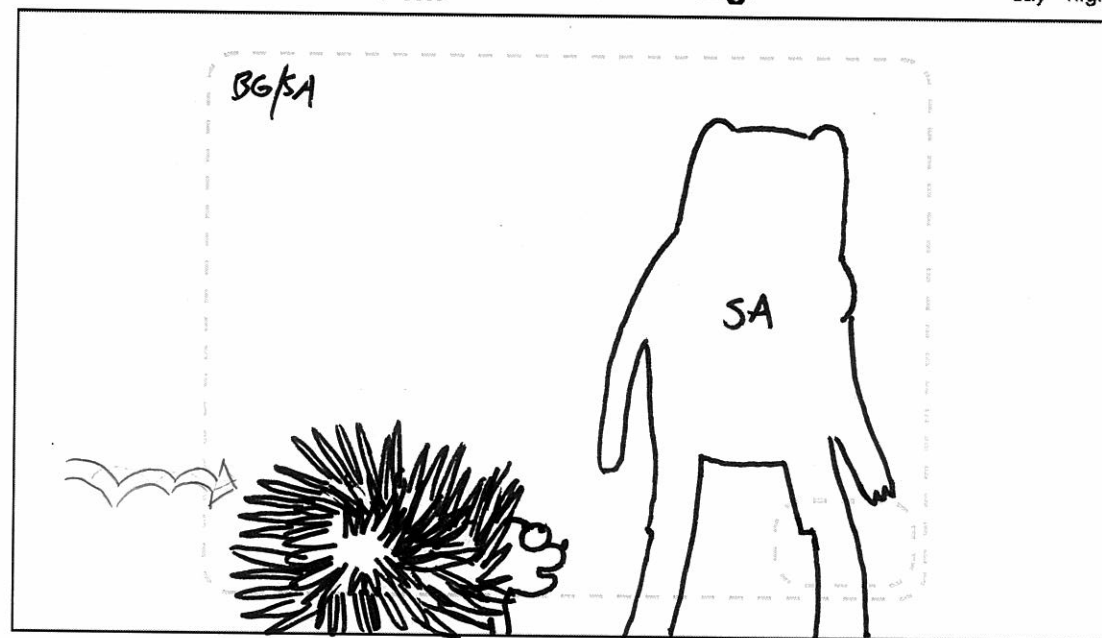


Sc. 45

Pnl. E

Bg.

day night



Dialog:

(P:) I'll show you.

Action:

-PORCUPINE STARES AT FINN'S BUTT.

-PORCUPINE WADDLES TOWARDS FINN,

Timing:

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Production :

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ADVENTURE TIME



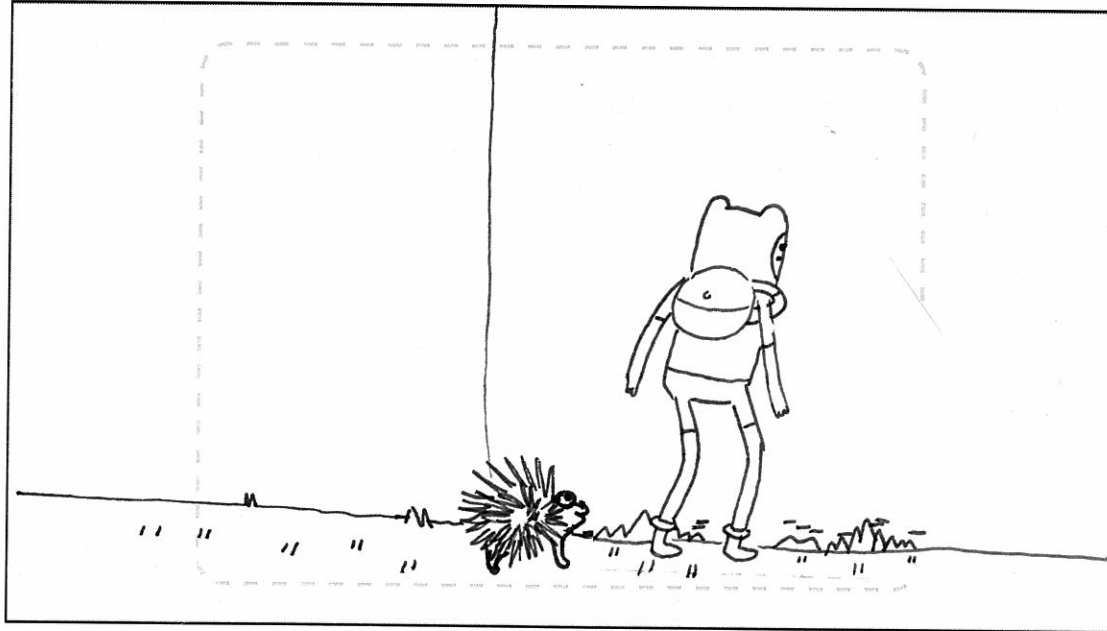
Page 75
day night

Sc. 46

Pnl. A

Bg.

day night

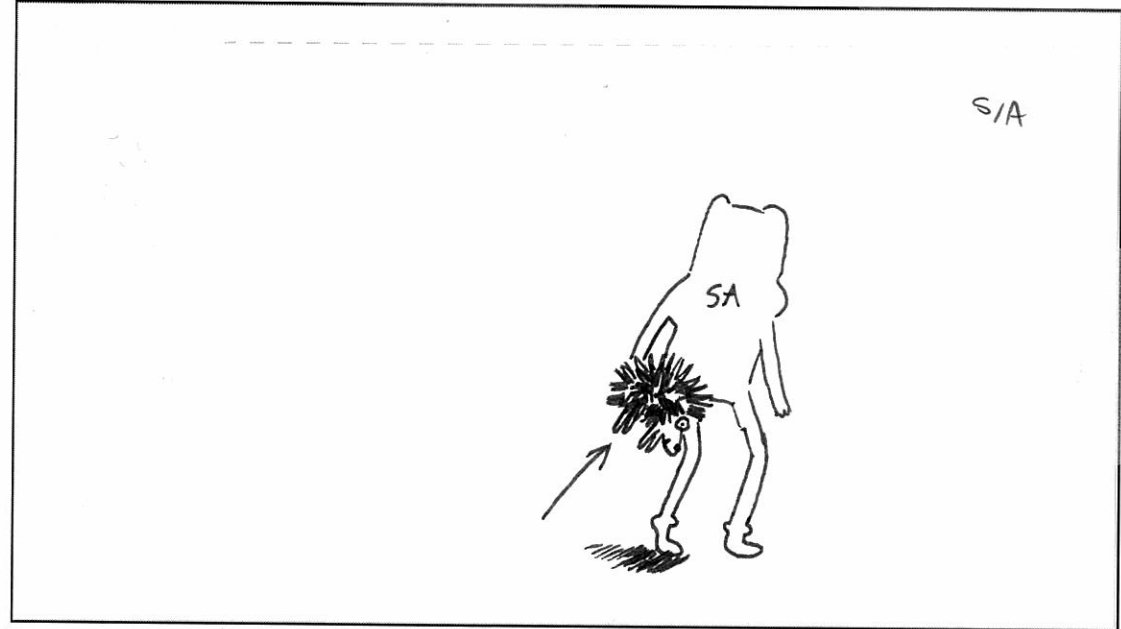


Sc. 46

Pnl. B

Bg.

day night



Dialog:

Action:

— porcupine jumps at Finn's butt

Timing:

EPISODE #

1014-108

Production :

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ADVENTURE TIME

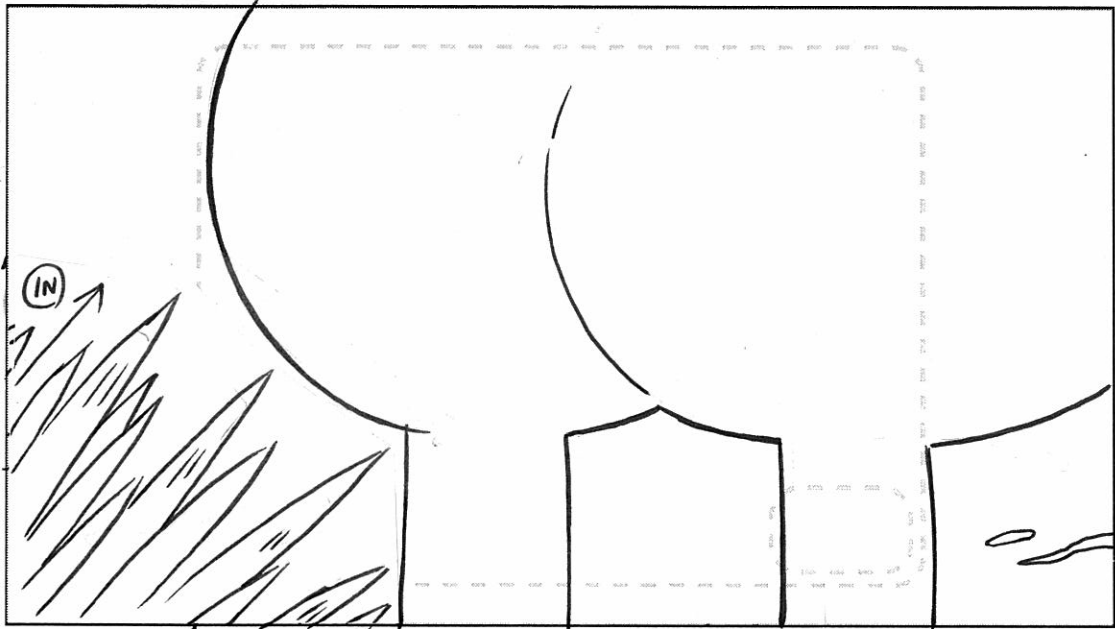


Sc. 46A

Pnl. A

Bg.

day night

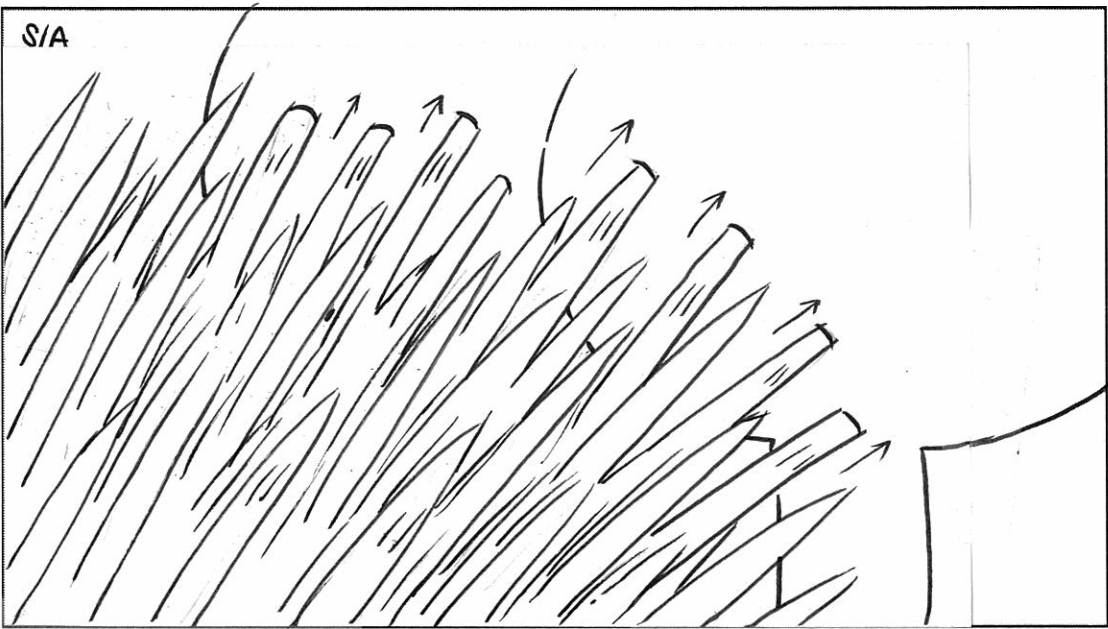


Sc. 46A

Pnl. B

Bg.

day night



| | |
|-------------|---|
| Dialog: | |
| SFX: *SHKK* | |
| Action: | -PORCUPINE -QUILLS INSERT INTO FINN'S BUTT |
| Timing: | |

1014-108
EPISODE #
Production :

ADVENTURE TIME

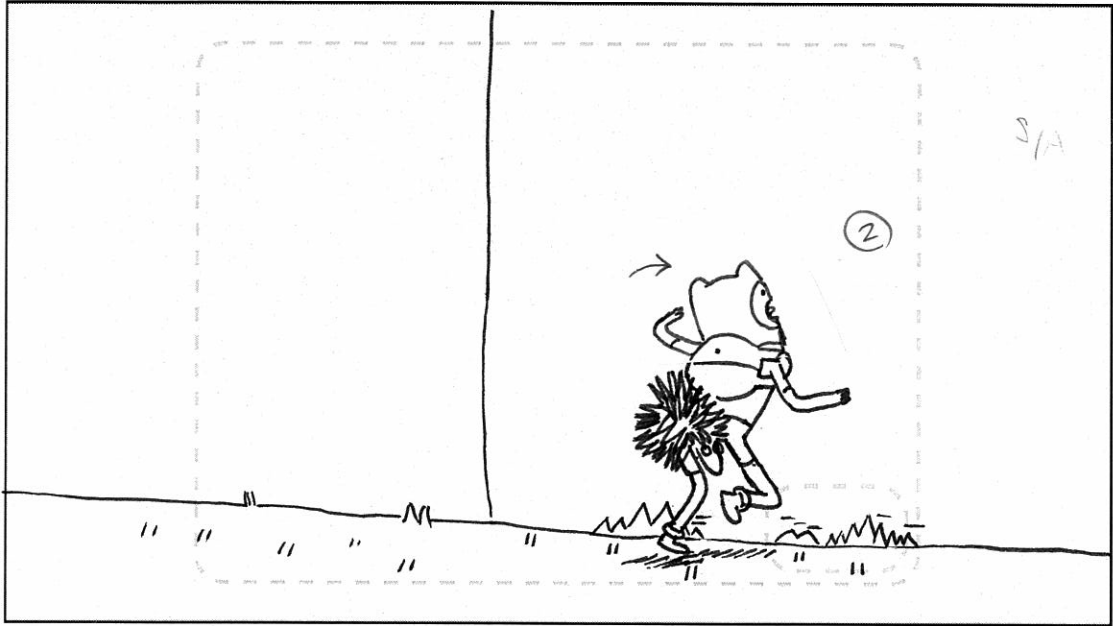


Sc. 46 B

Pnl. A

Bg.

day night

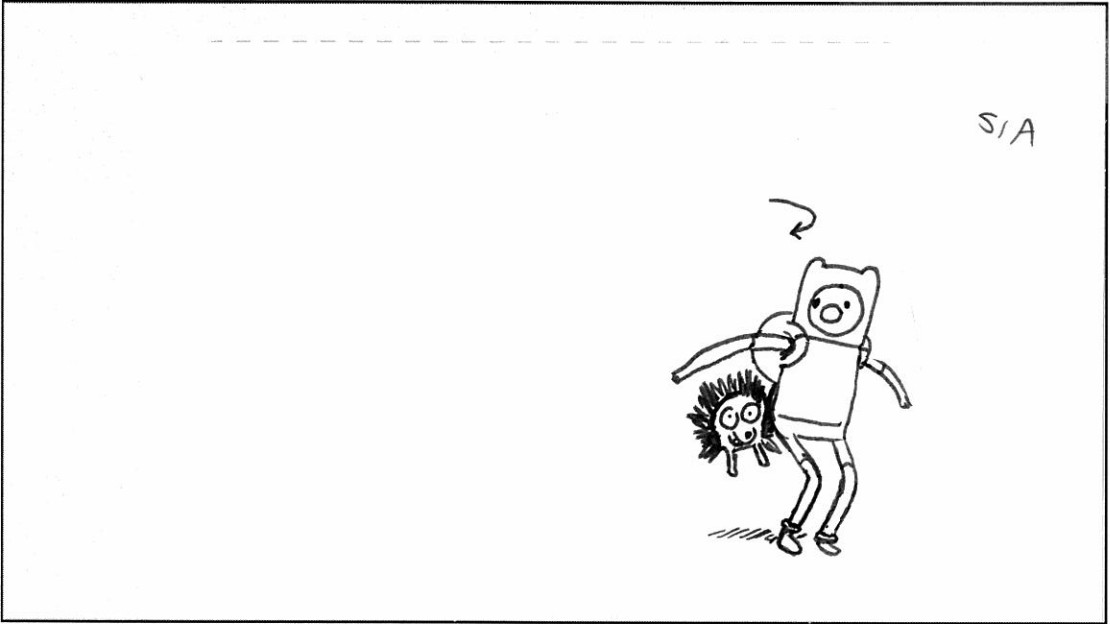


Sc. 46 B

Pnl. B

Bg.

day night



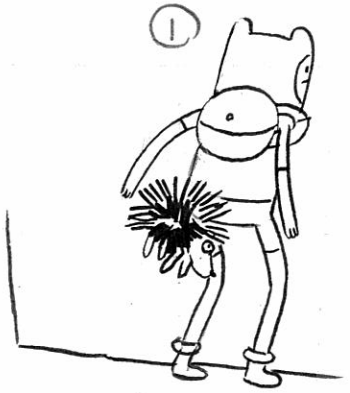
Dialog:

F: ② Ouch!

Action:

- FINN STAGGERS FORWARD.

Timing:



- Finn looks back. Porcupine stays stuck in butt.

EPISODE #

1014-108

Production :

ADVENTURE TIME

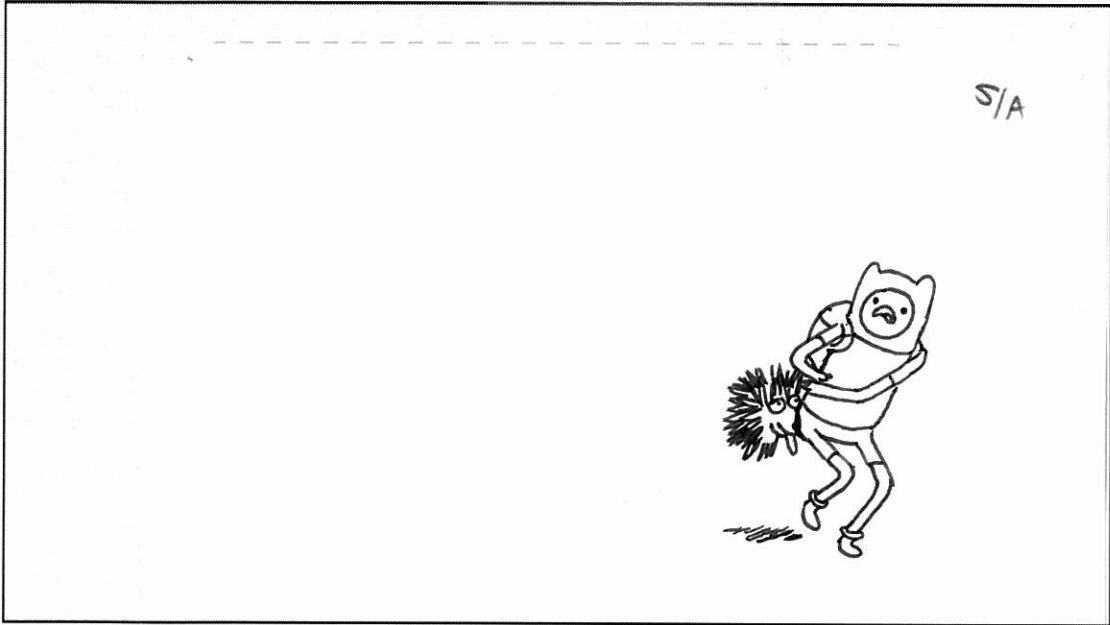


Sc. 46 B

Pnl. C

Bg.

day night

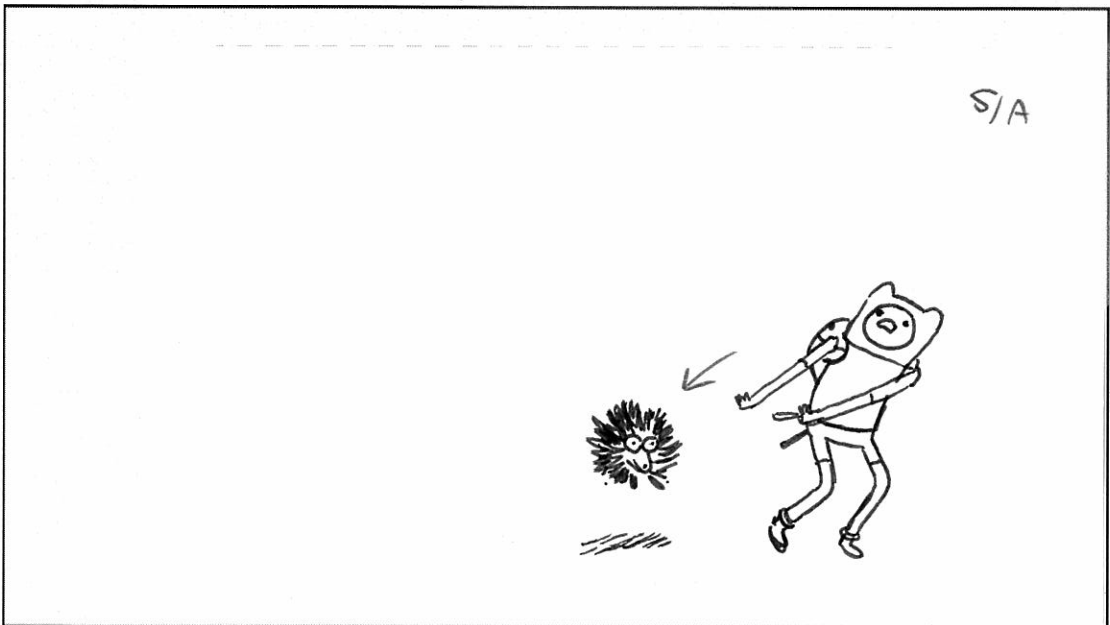


Sc. 46 B

Pnl. D

Bg.

day night

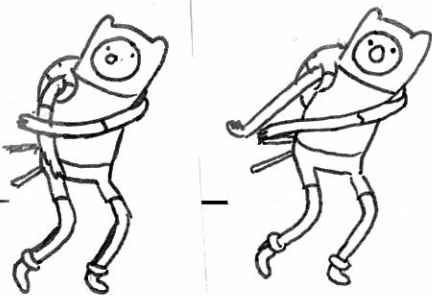


Dialog:

(F) UH.

Action:

- Finn Brushes porcupine away.
- Quills left in Finn's butt.



Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME

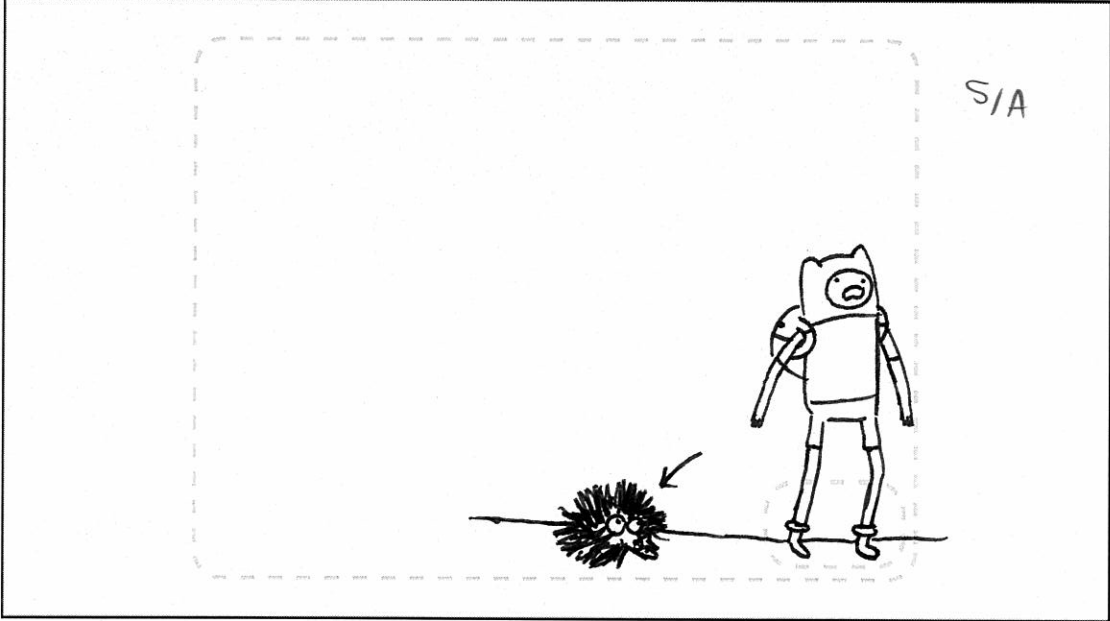


Sc. 46 B

Pnl. E

Bg.

day night

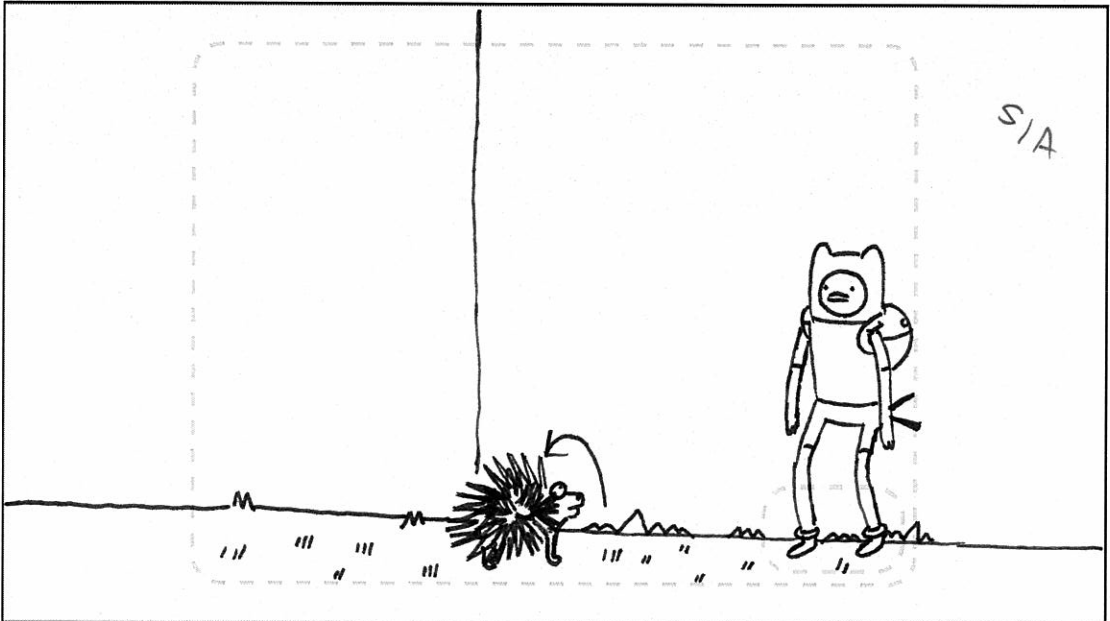



Sc. 46 B

Pnl. F

Bg.

day night



| | |
|-----------------|---|
| Dialog: | |
| SFX: * THOOMP * | |
| Action: | - PORCUPINE LANDS ON THE GROUND IN A BALL, - PORCUPINE HOPS UP, - AND UNCURLS. |
| Timing: |  |

EPISODE #

Production :

ADVENTURE TIME

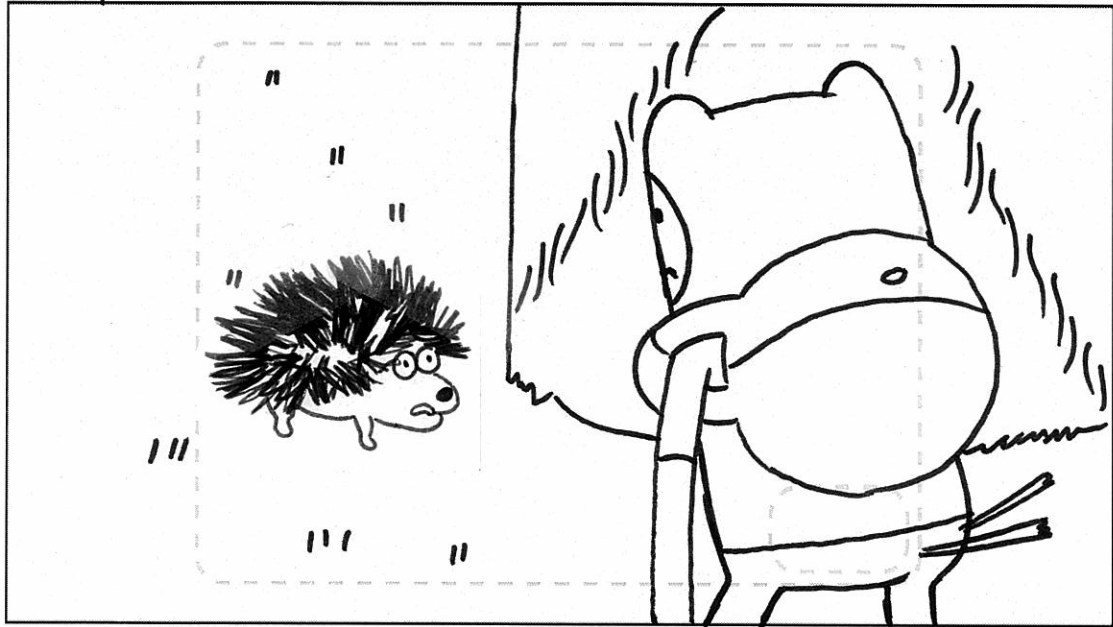


Sc. 47

Pnl. A

Bg.

day night

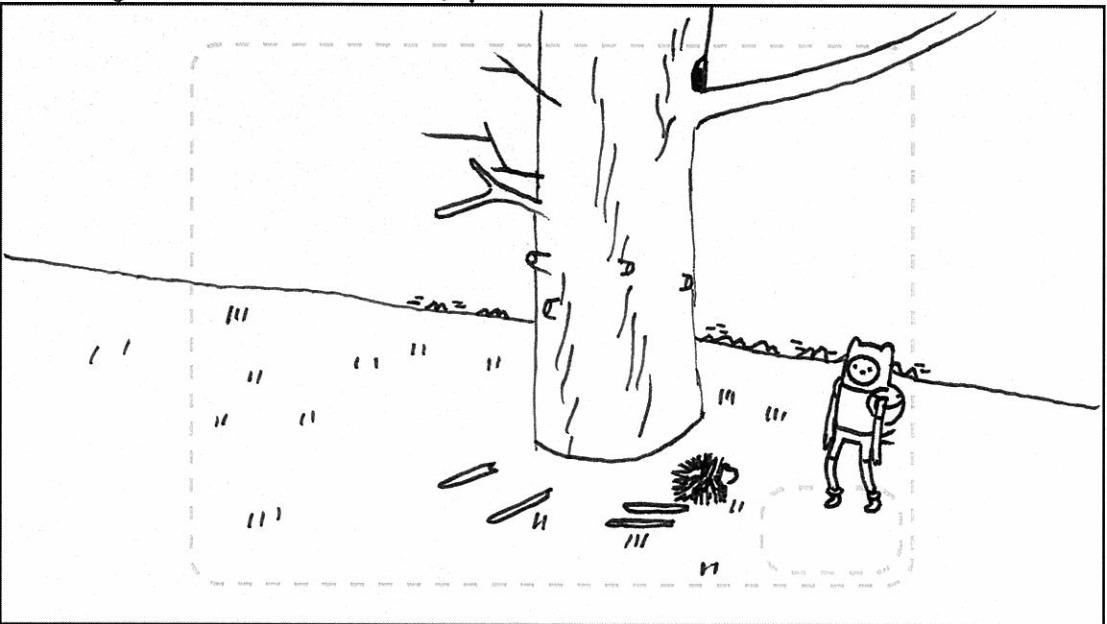


Sc. 48

Pnl. A

Bg.

day night



Dialog: P: Sorry, I thought that would work!

Action:

Timing:

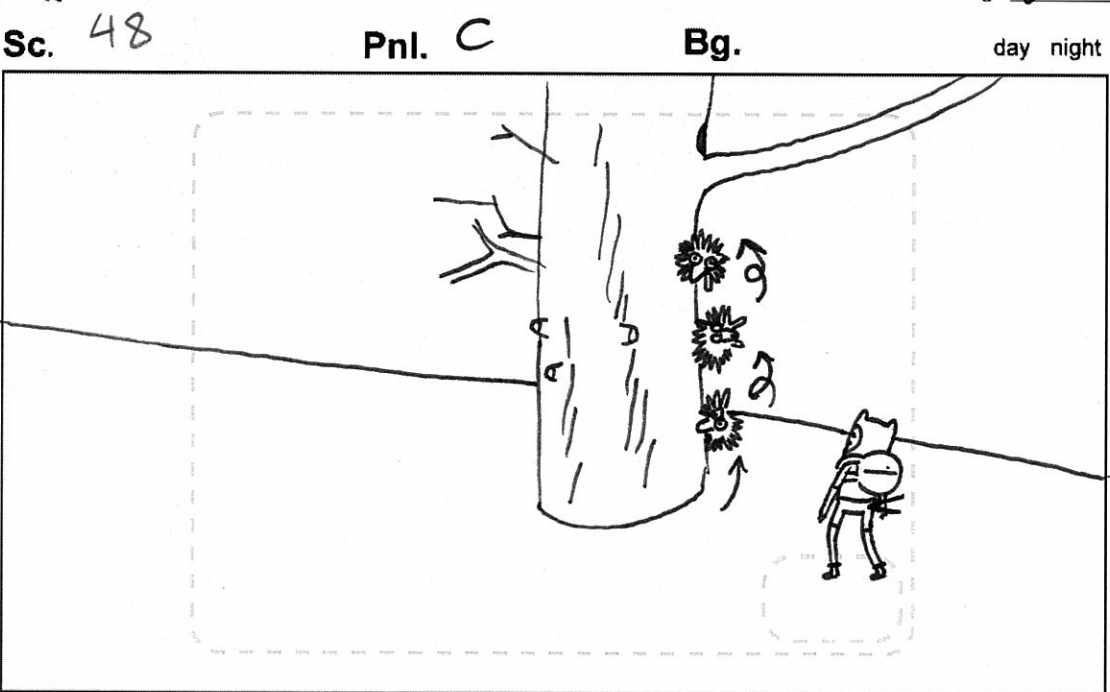
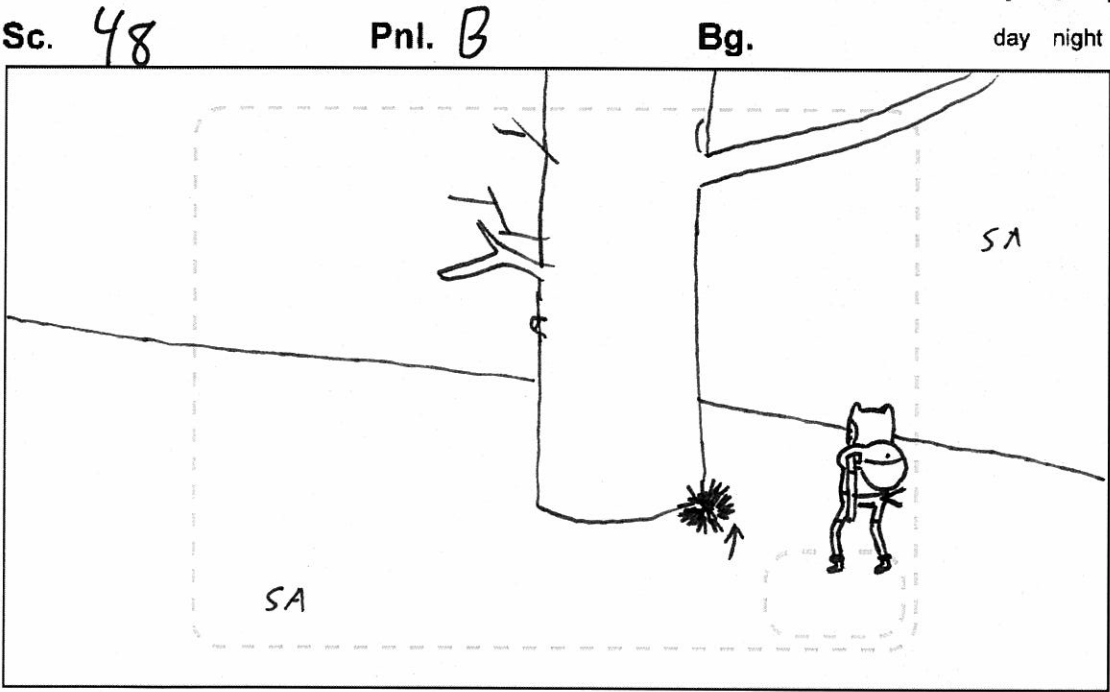
1014-108

EPISODE #

Production :

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ADVENTURE TIME




Dialog:

SFX: * THOOMP *

Action: - PORCUPINE FORMS INTO BALL. - porcupine rolls back up the tree.

Timing:

last pose 

ADVENTURE TIME

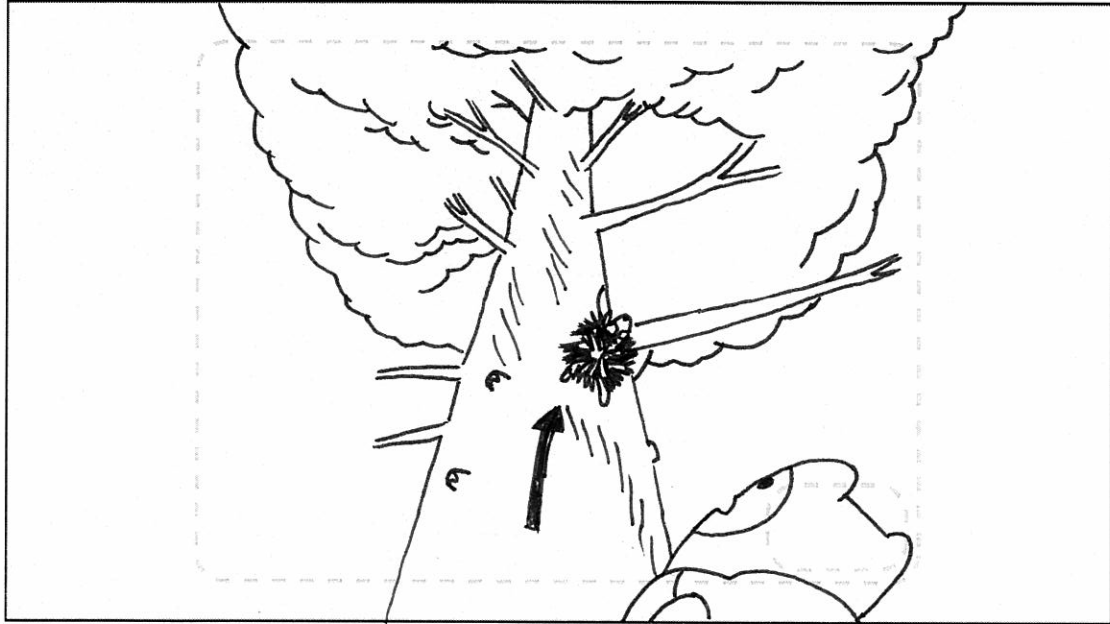


Sc. 49

Pnl. A

Bg.

day night

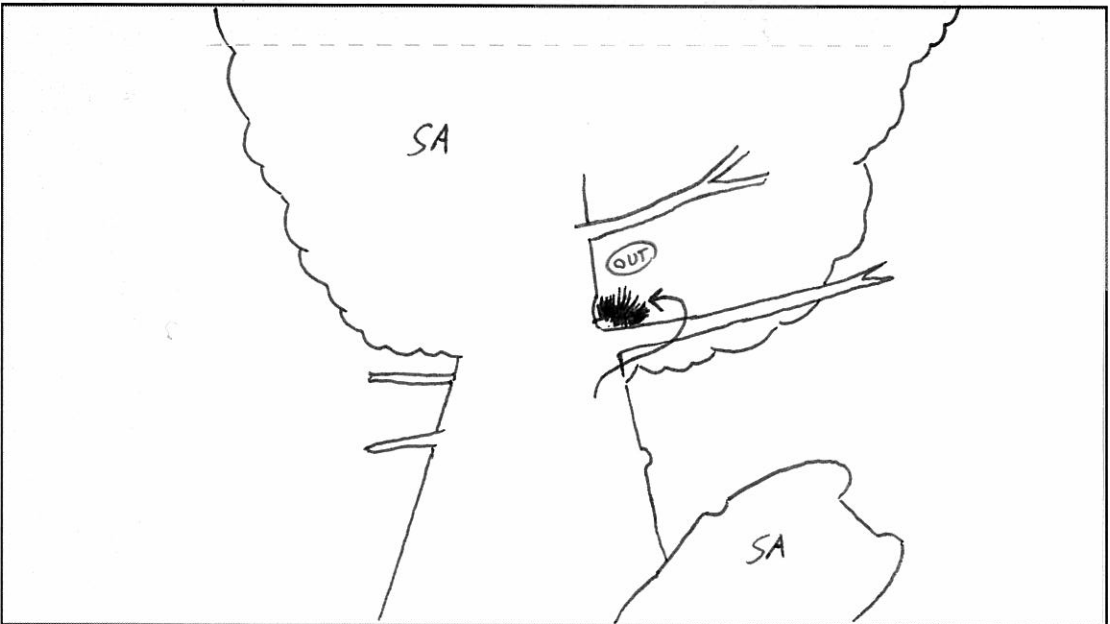


Sc. 49

Pnl. B

Bg.

day night

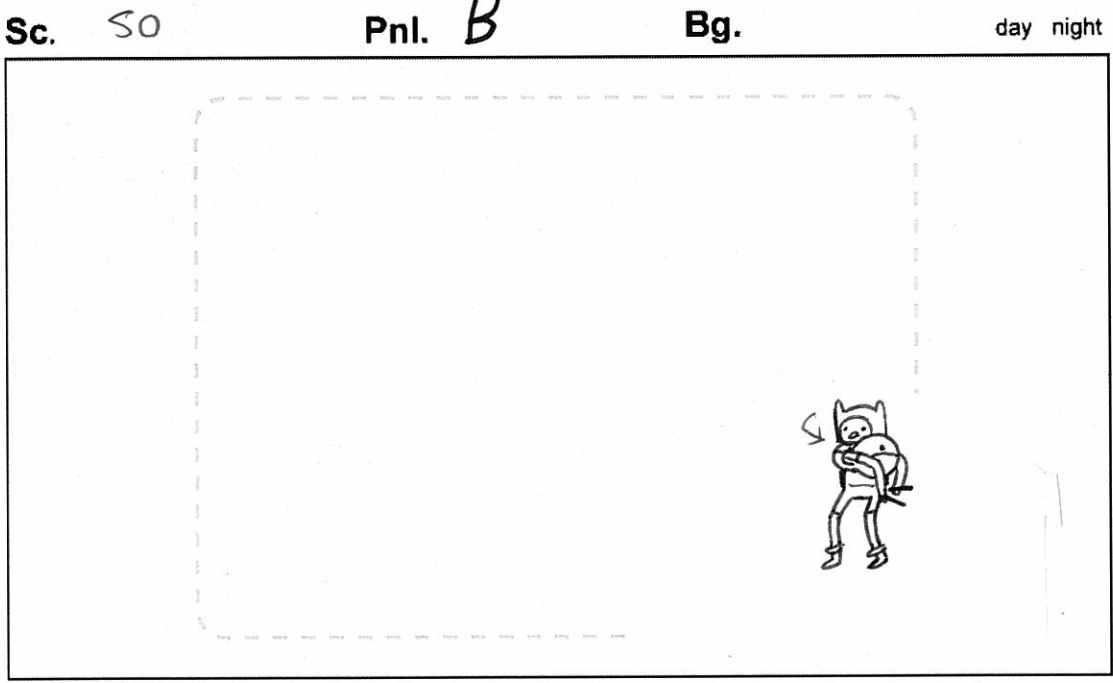
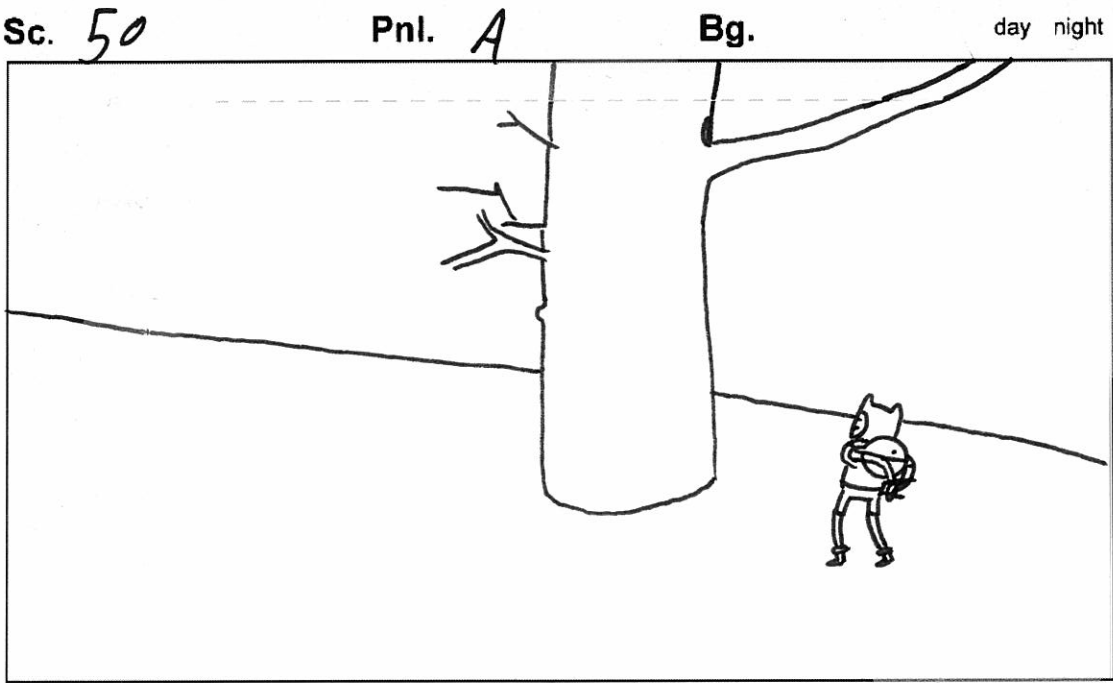



| | |
|---------|-------------------------------------|
| Dialog: | <p>P: I'm just no help at all.</p> |
| Action: | <p>-PORCUPINE CRAWLS INTO TREE.</p> |
| Timing: | |

EPISODE #

Production :

ADVENTURE TIME



| | | |
|---------|--|------------------|
| Dialog: |  | F : oach. |
| Action: | - FINN GRABS QUILLS. | -FINN LOOKS BACK |
| Timing: | | |

ADVENTURE TIME



Sc. 50

Pnl. C

Bg.

day night

SA

Sc. 50

Pnl. D

Bg.

day night

SA

Dialog:

Action:

- FINN Bends down.

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

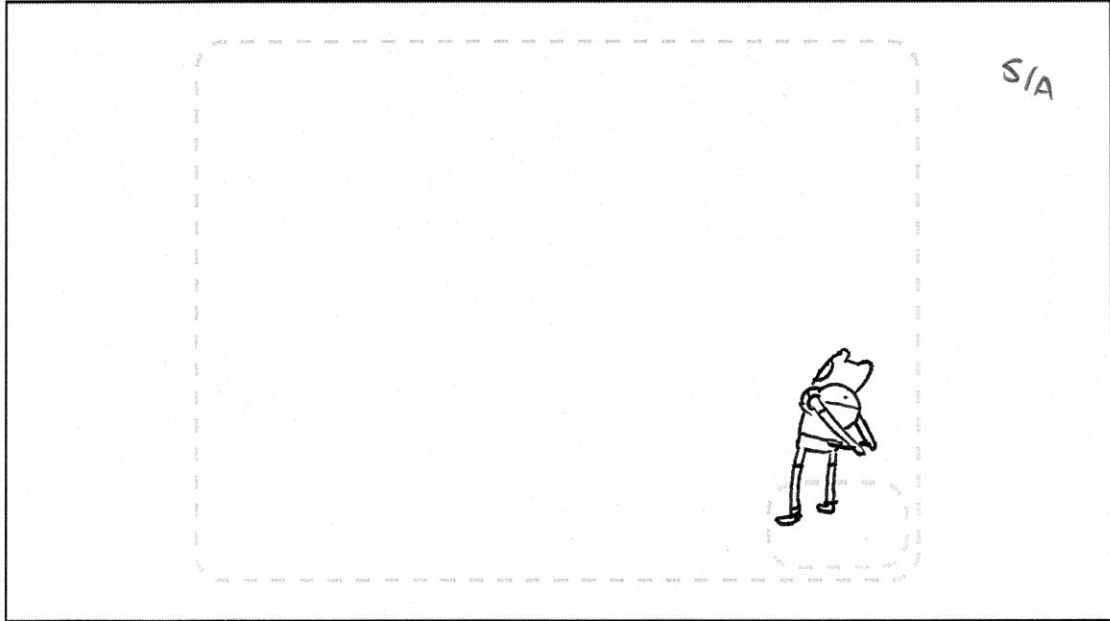


Sc. 50

Pnl. E

Bg.

day night

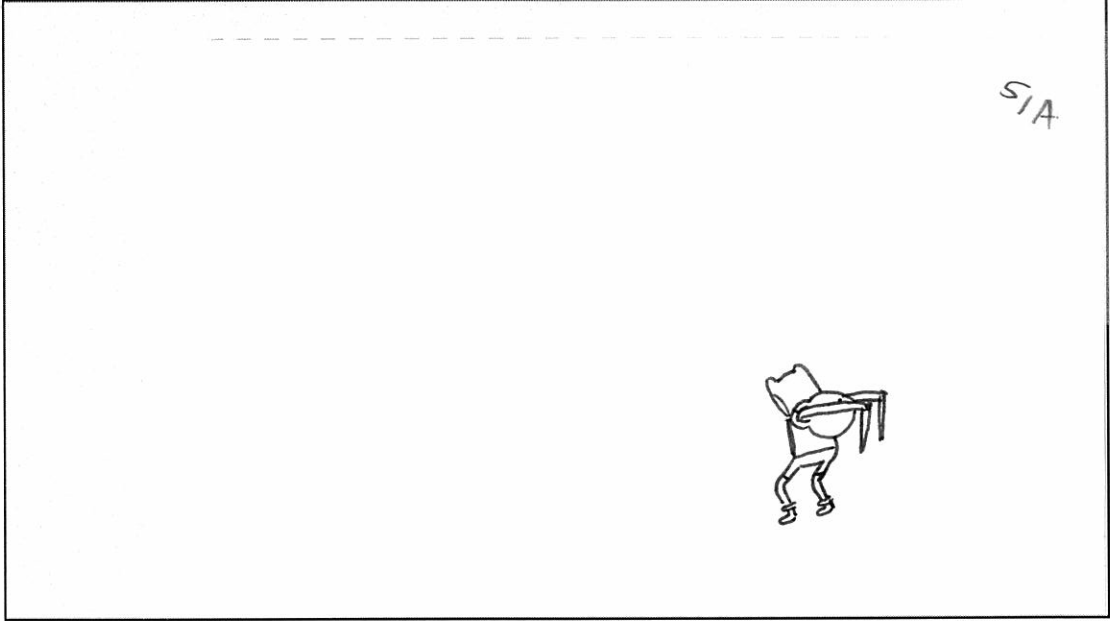


Sc. 50

Pnl. F

Bg.

day night



| | |
|---------|---|
| Dialog: | |
| Action: | SFX: *TOINK* - FINN pulls out pricklers. |
| Timing: | |

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ADVENTURE TIME



Sc. 50

Pnl. G

Bg.

day night

Sc. 59

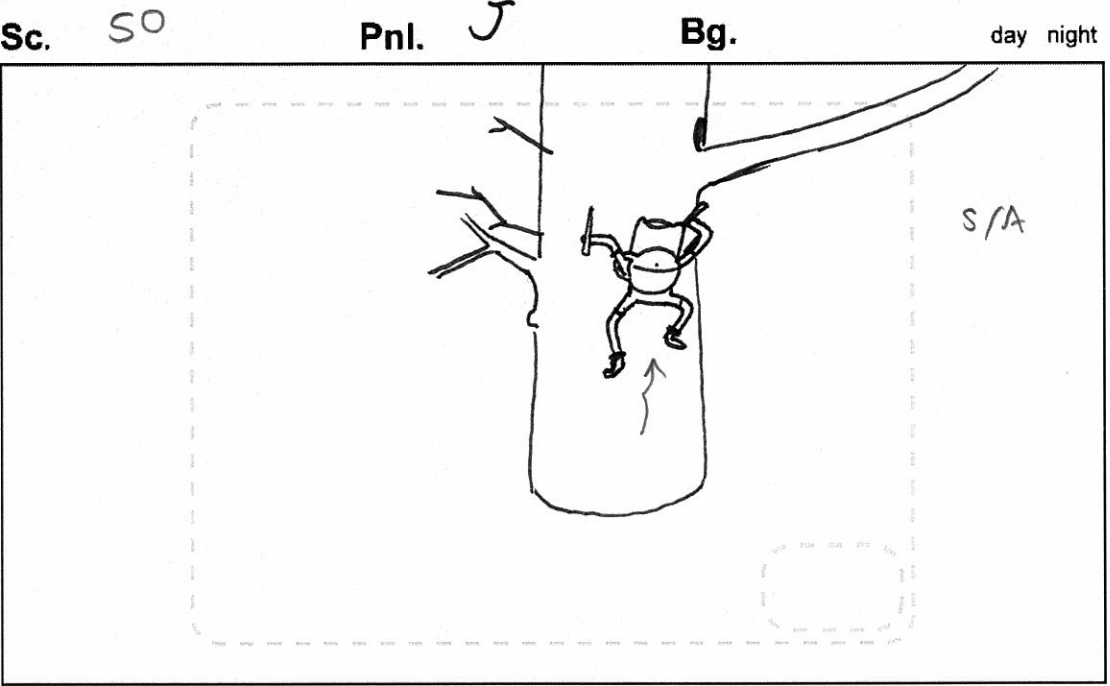
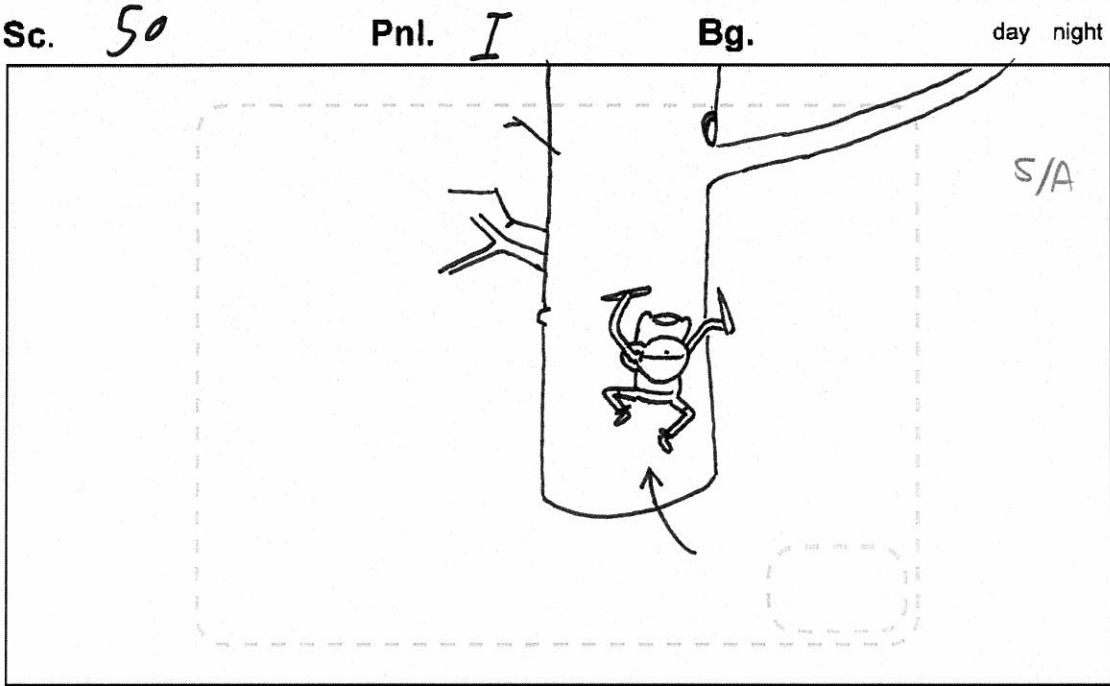
Pnl. H

Bg.

day night

| | | |
|---------|--|---------------------------|
| Dialog: | (F) HMM. A BUTT IS LIKE A TREE. KINDA. | |
| Action: | -FINN LOOKS AT BRICKLERS | - FINN RUNS TOWARDS TREE, |
| Timing: | | |

ADVENTURE TIME



| |
|---|
| Dialog: |
| Action: <u>— Finn uses the pricklers like little ice pick to climb.</u> |
| Timing: |

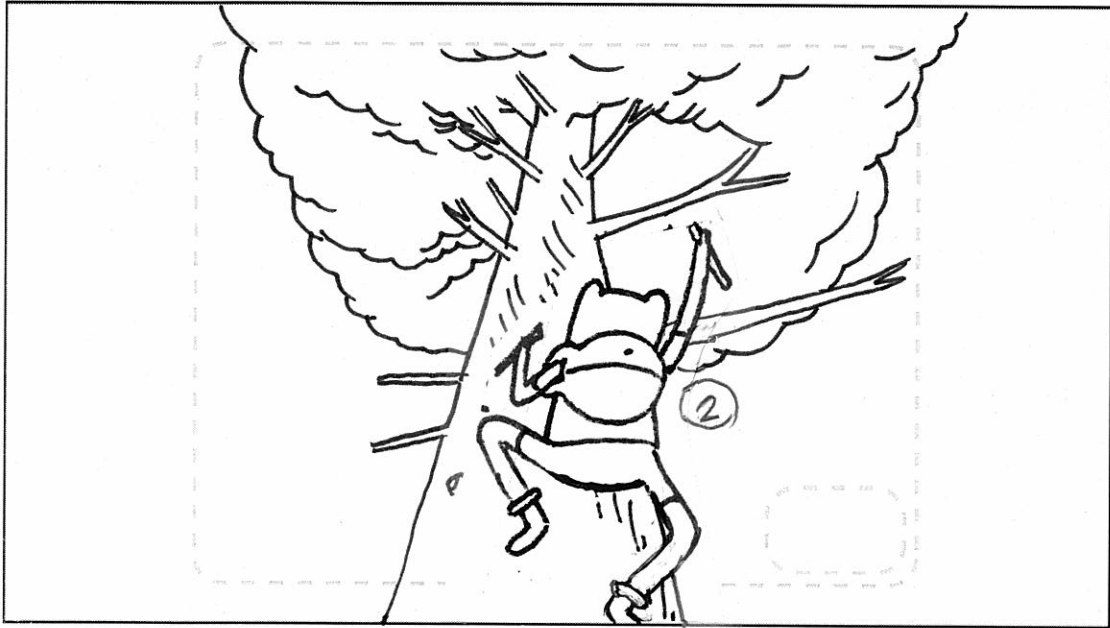
1014-108
EPISODE #
Production :

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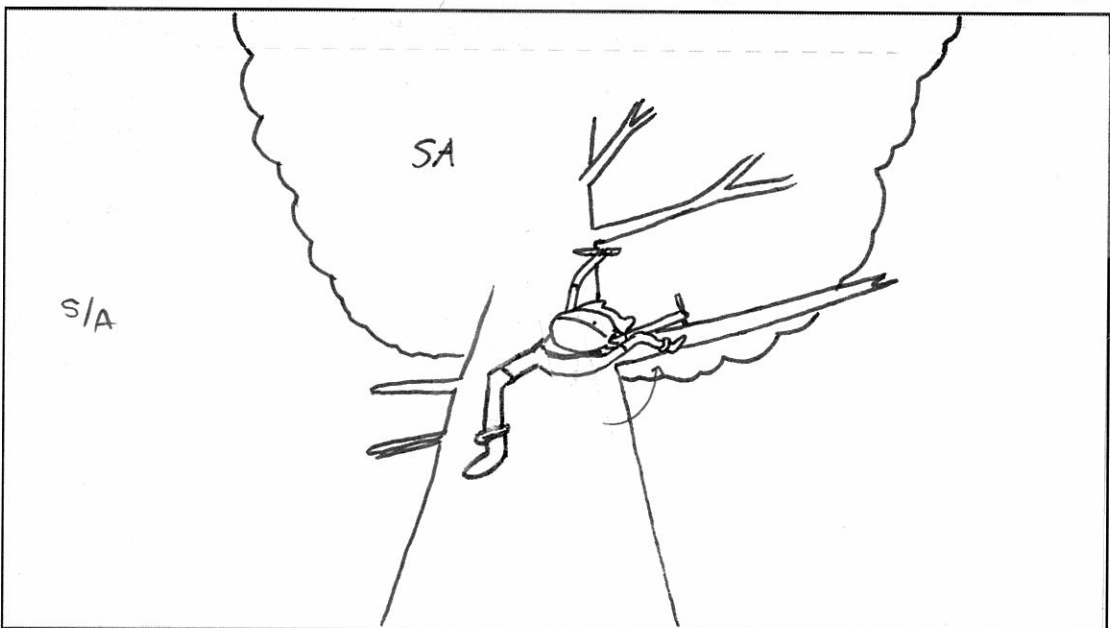
ADVENTURE TIME



Sc. 51 Pnl. A Bg. day night



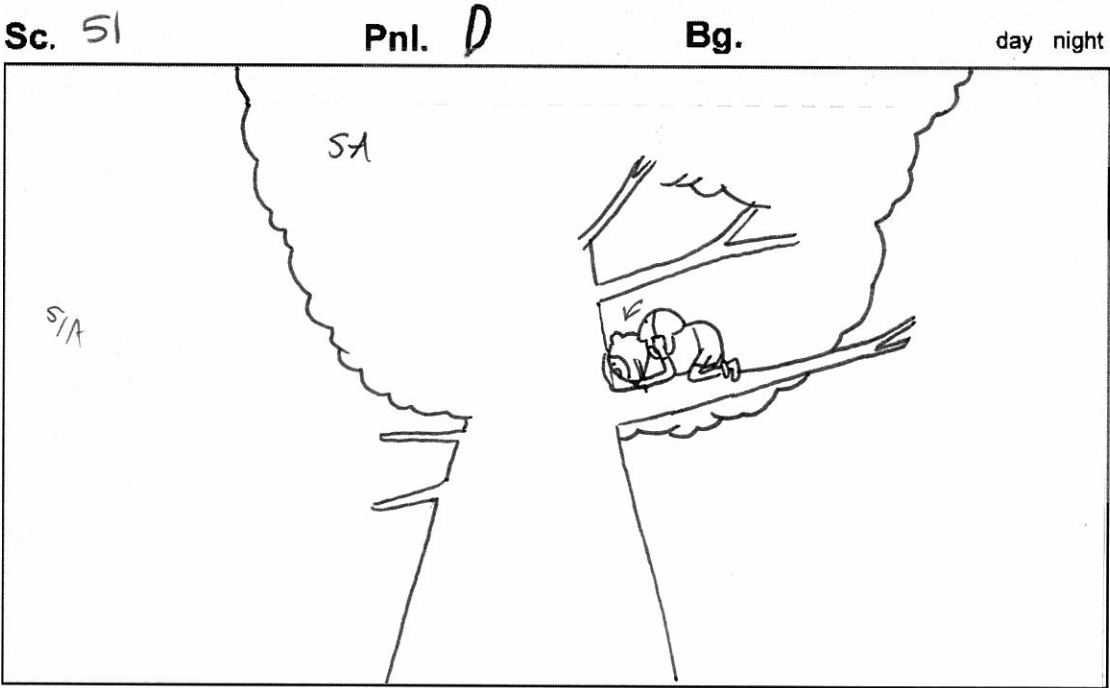
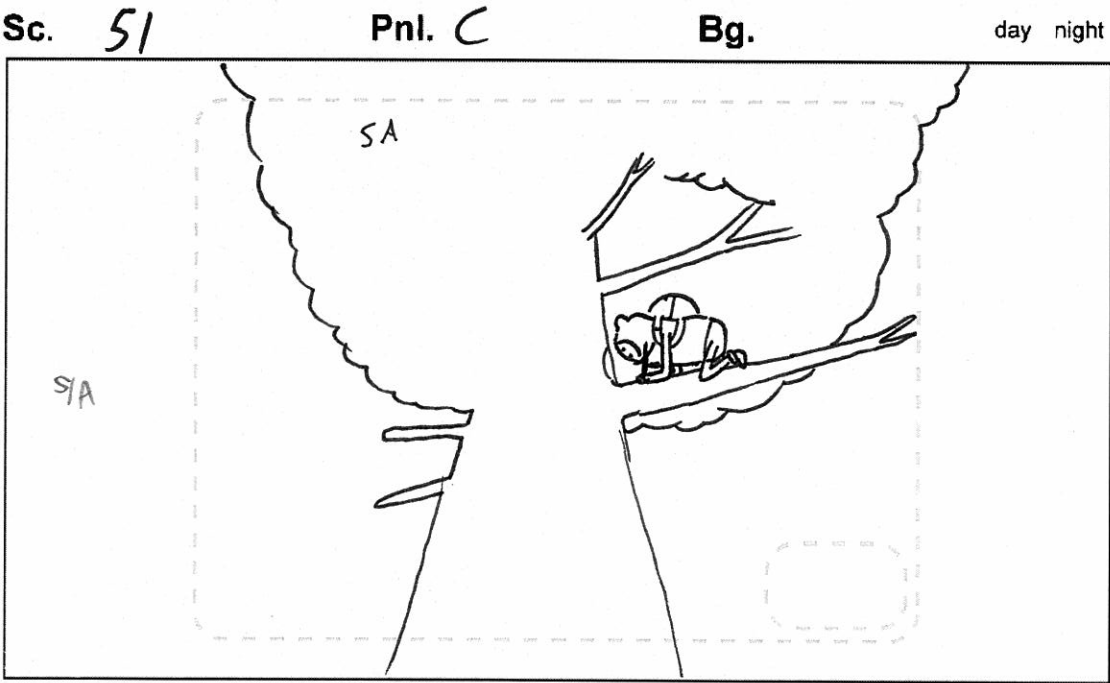
Sc. 51 Pnl. B Bg. day night



| | |
|---------|--------------------------------------|
| Dialog: | |
| Action: | - FINN CLIMBS UP TO FIRST BIG BRANCH |
| Timing: | |



ADVENTURE TIME



Dialog:

(F) See! You did help.

Action:

— Finn gets to first branch and thanks the porcupine.

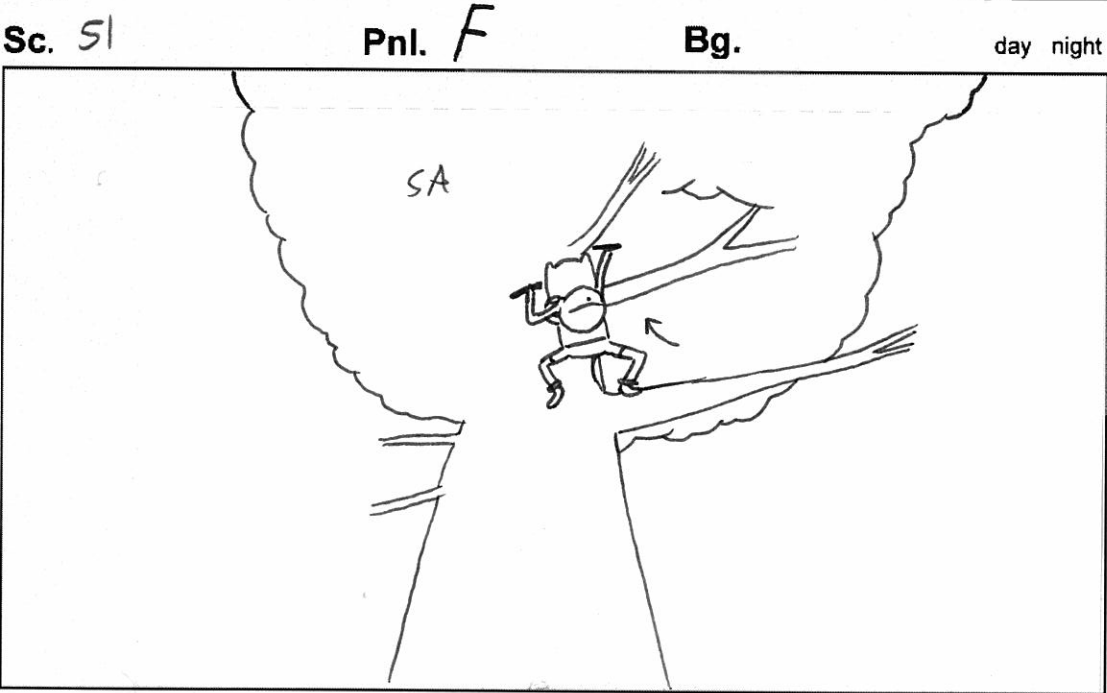
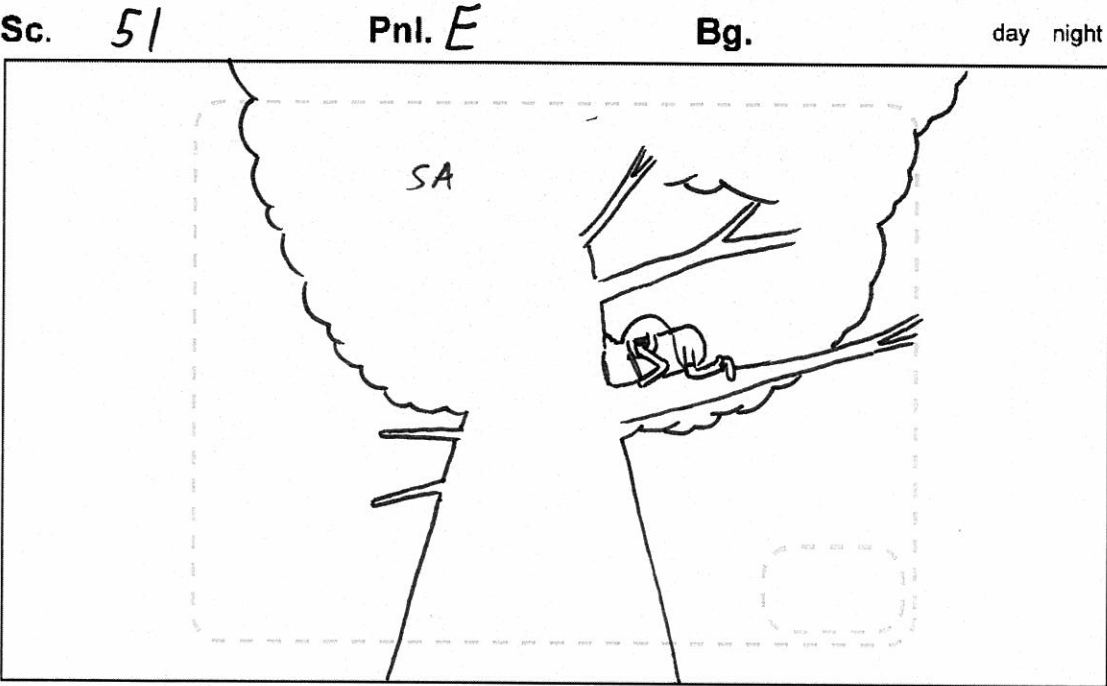
Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME



Dialog: (F:) Thank you, Porcupine.

Action: - Finn looks into hole of tree. - FINN CONTINUES CLIMBING.

Timing:

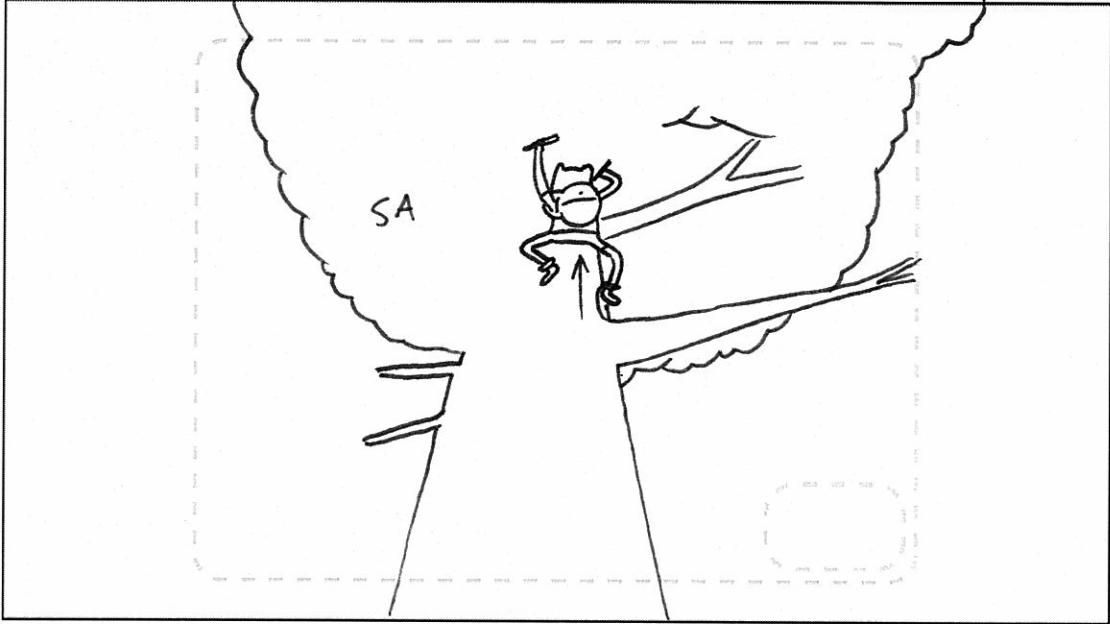
EPISODE # 1014-1U8

Production :

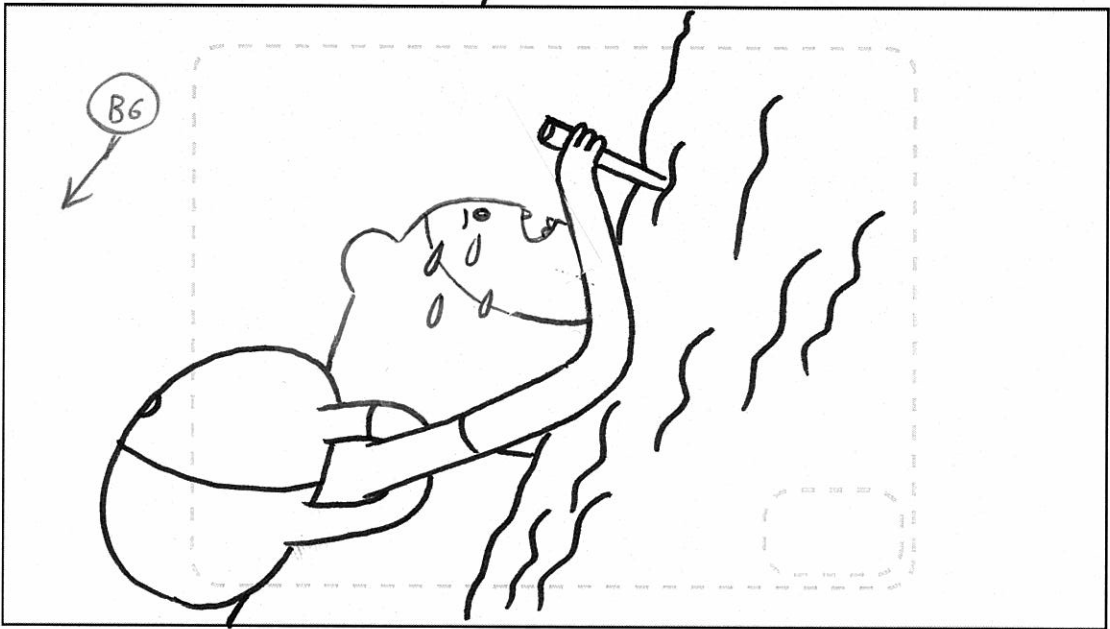
ADVENTURE TIME



Sc. 51 Pnl. G Bg. day night



Sc. 52 Pnl. A Bg. day night



| | |
|---------|------------------------|
| Dialog: | F) [GRUNTING] |
| Action: | -FINN starts sweating. |
| Timing: | |

ADVENTURE TIME

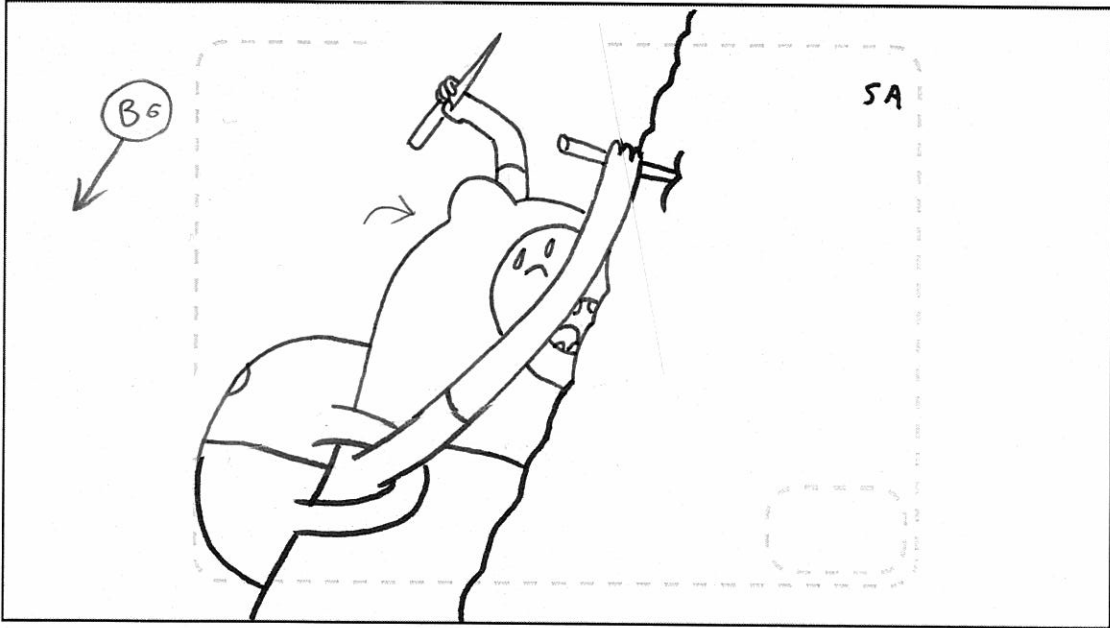


Sc. 52

Pnl. B

Bg.

day night

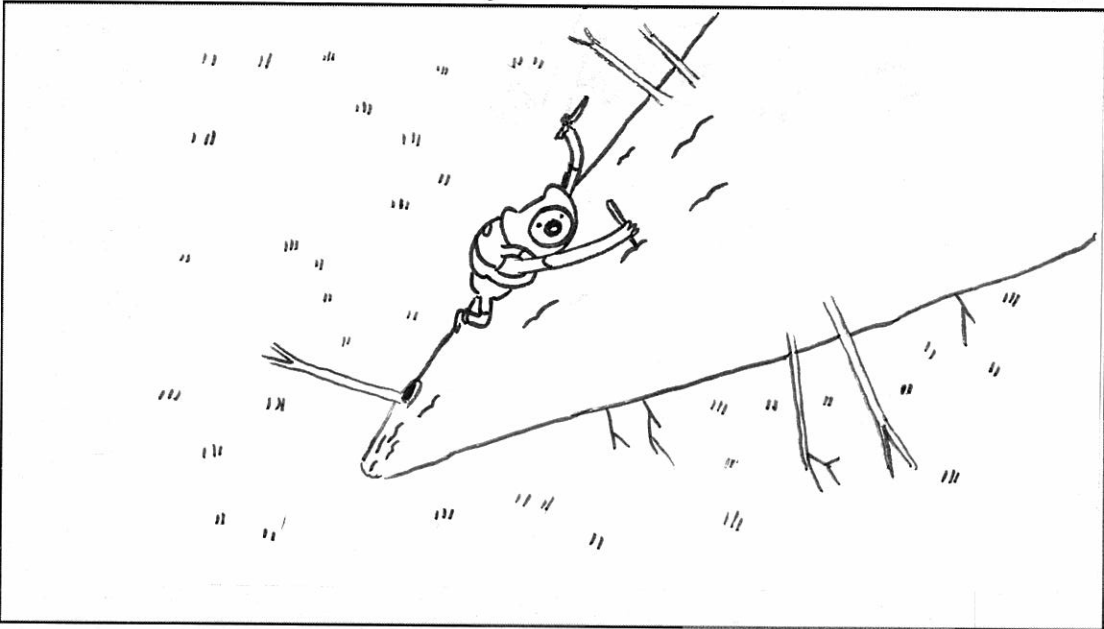


Sc. 53

Pnl. A

Bg.

day night



| |
|---------|
| Dialog: |
| ⓕ UGH! |
| Action: |
| Timing: |

ADVENTURE TIME



Sc. 53

Pnl. B

Bg.

day night

Sc. 53

Pnl. C

Bg.

day night

Dialog:

Action:

-FINN CONTINUES CLIMBING

-TREE ANIMATES/ SLIGHT ZOOM IN ON GRASS LEVEL.

Timing:

ADVENTURE TIME

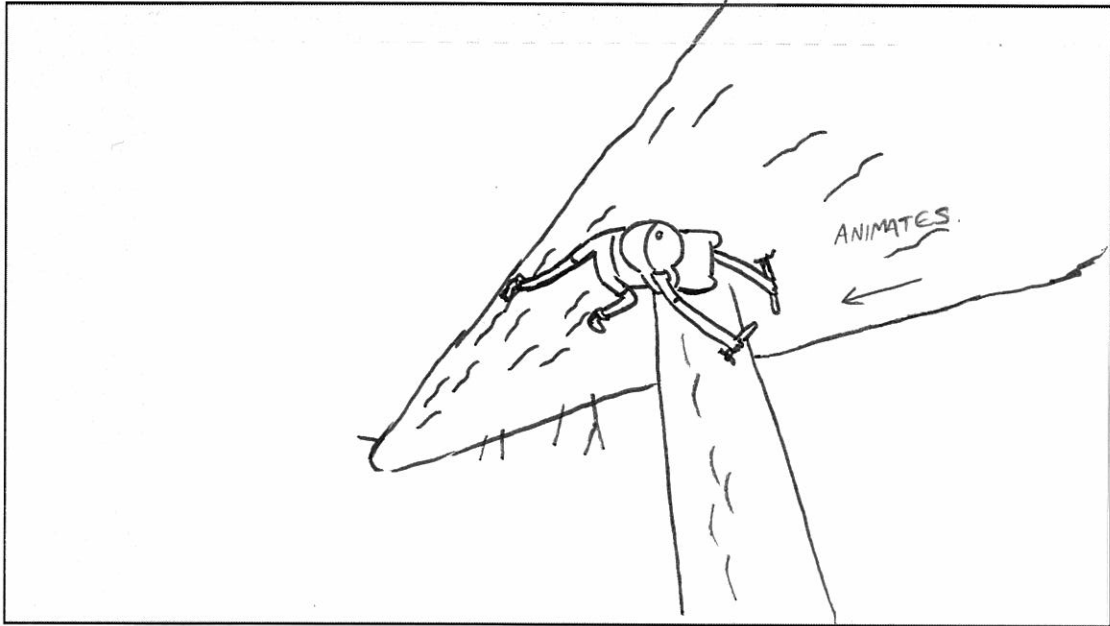


Sc. 53

Pnl. D

Bg.

day night

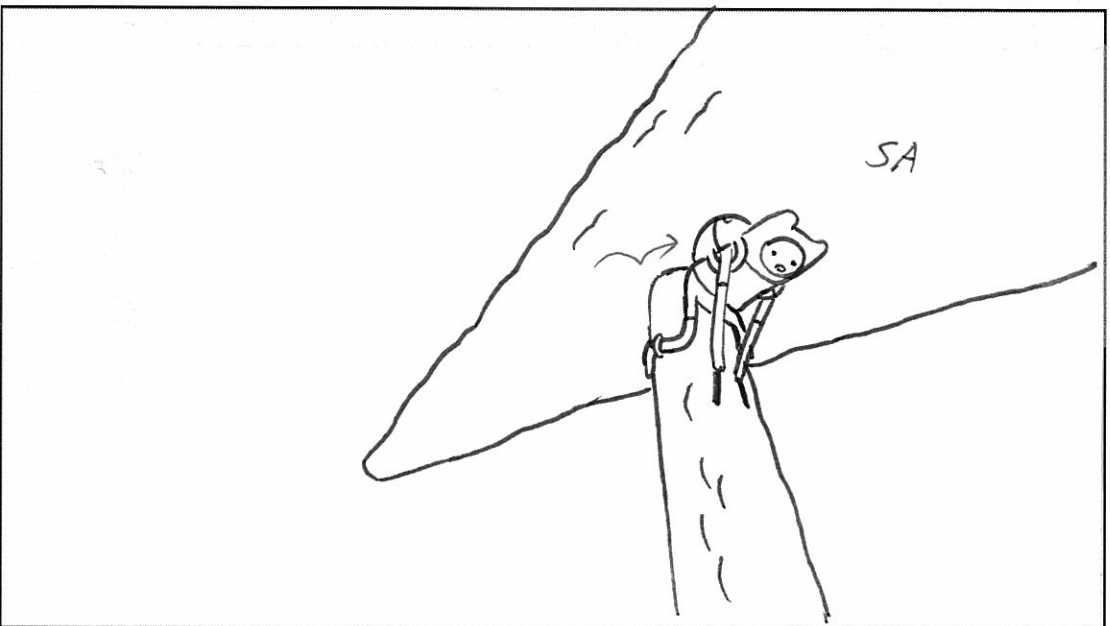


Sc. 53

Pnl. E

Bg.

day night



Dialog:

ⓔ HNHMH...

Action:

-FINN reaches second branch and takes break.

Timing:

EPISODE # 1014-108
Production :

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ADVENTURE TIME



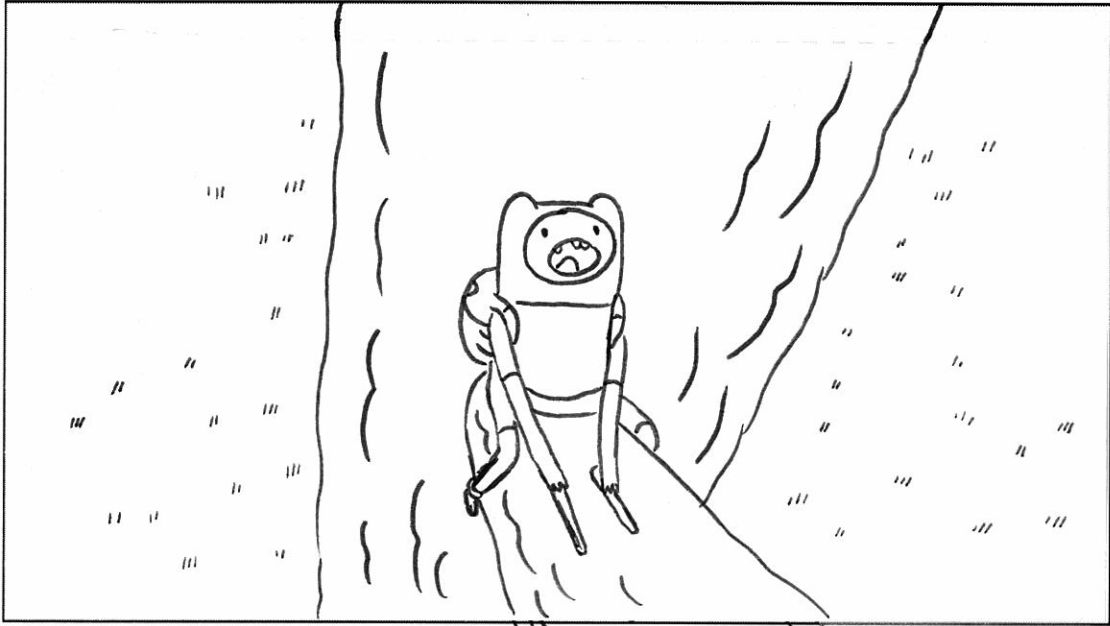
Page 94

Sc. 54

Pnl. A

Bg.

day night

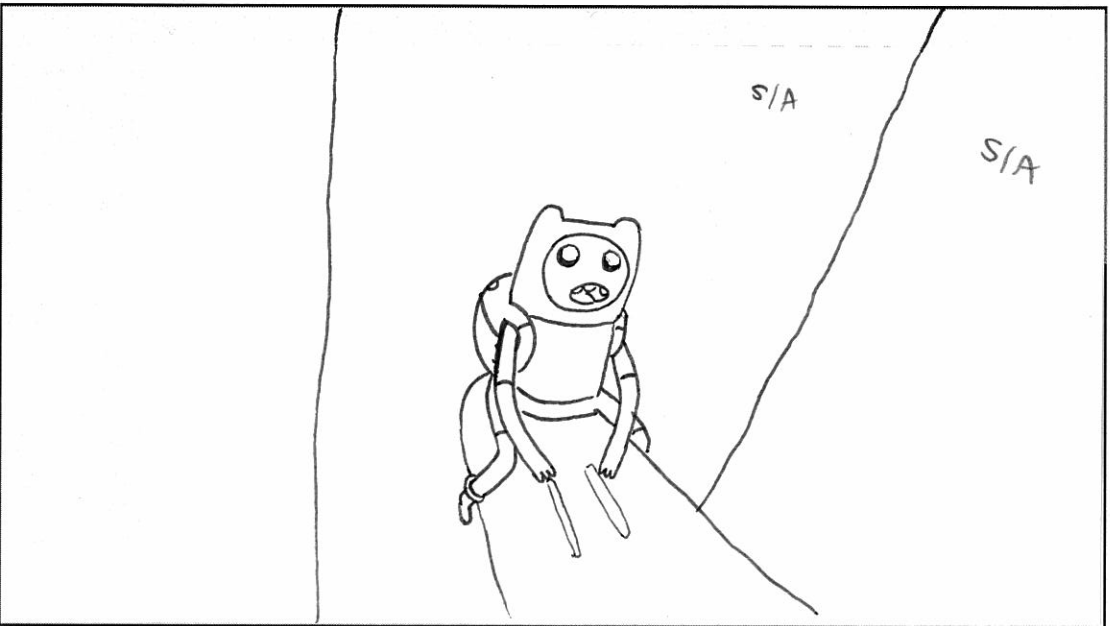



Sc. 54

Pnl. B

Bg.

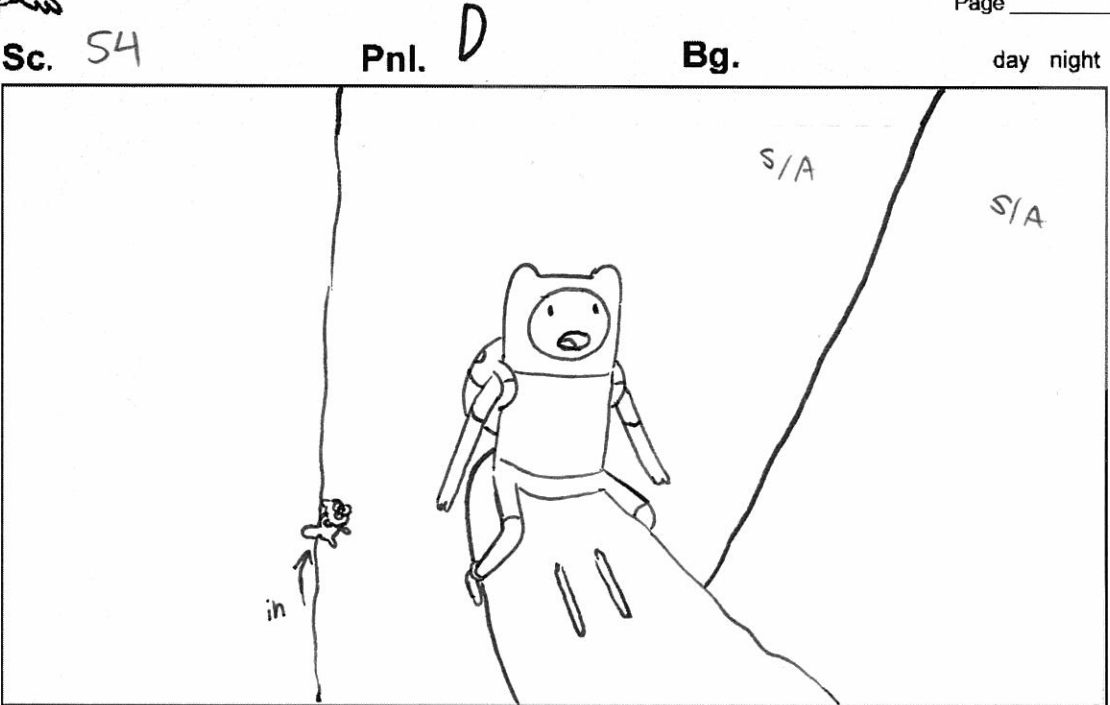
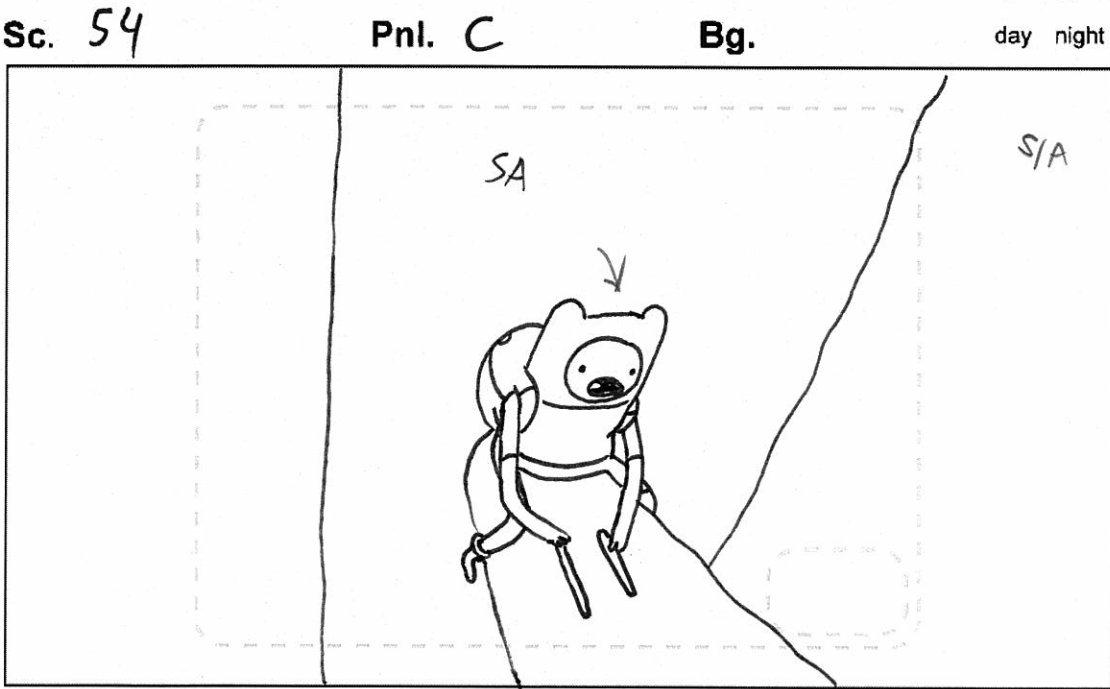
day night



| | | |
|---------|--|---------------------------|
| Dialog: |  | Ⓟ [BIG INHALE] |
| Action: | | -FINN takes a big breath. |
| Timing: | | |

EPISODE # 1014-108
Production :

ADVENTURE TIME

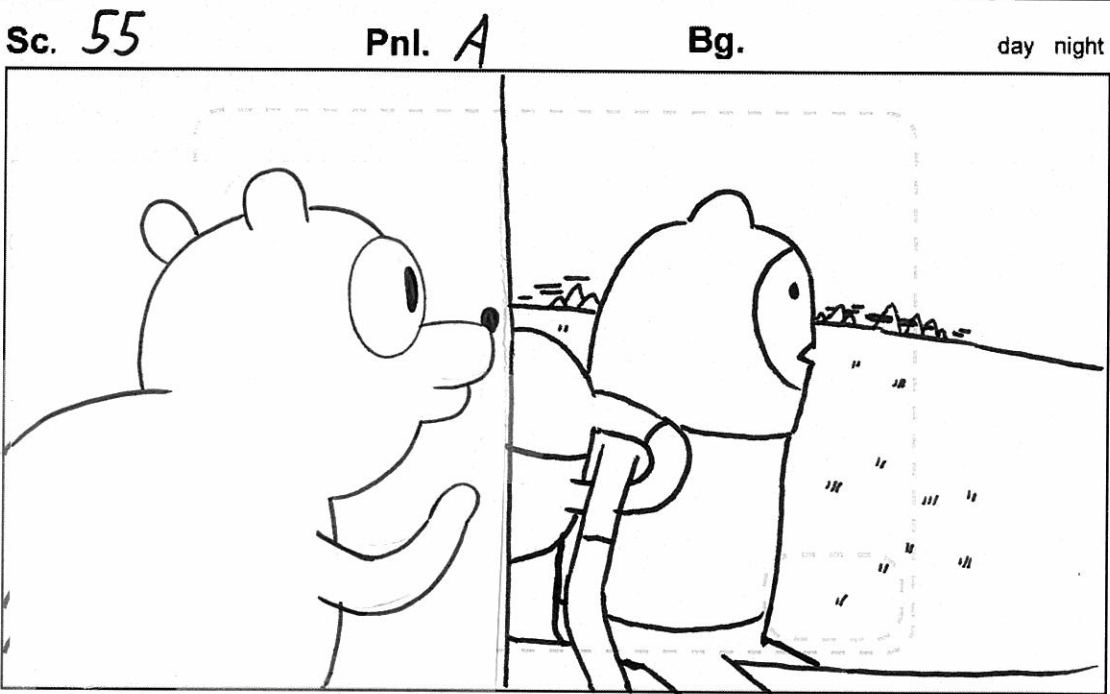
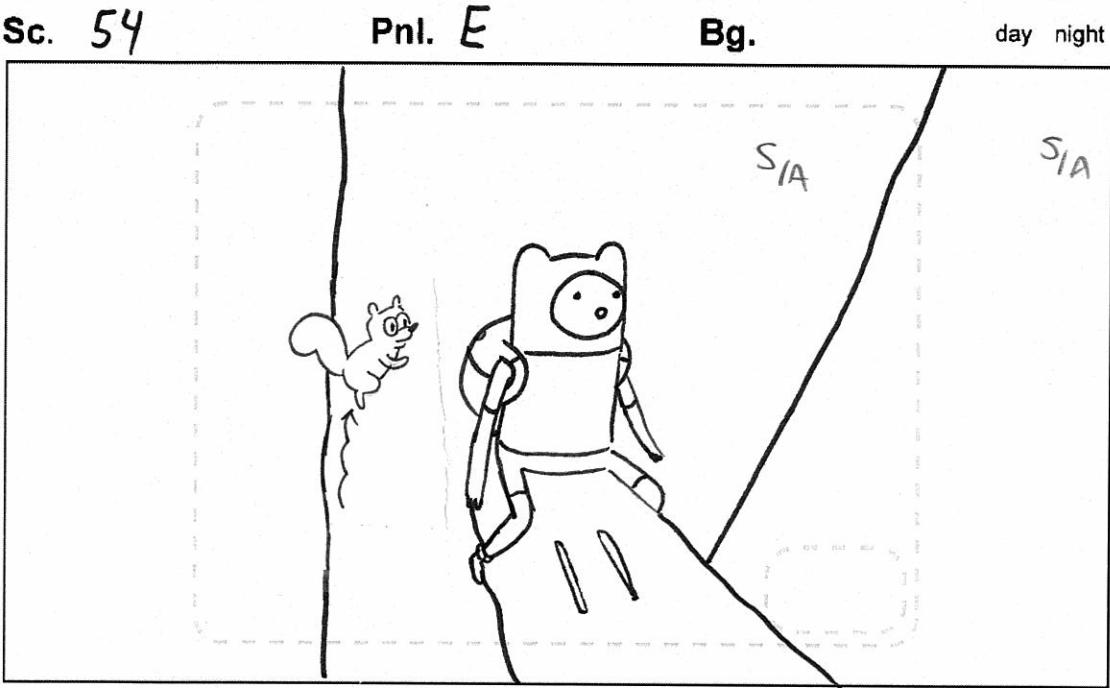


Dialog: (F) poooooped!

Action: -SQUIRREL CRAWLS AROUND TREE.

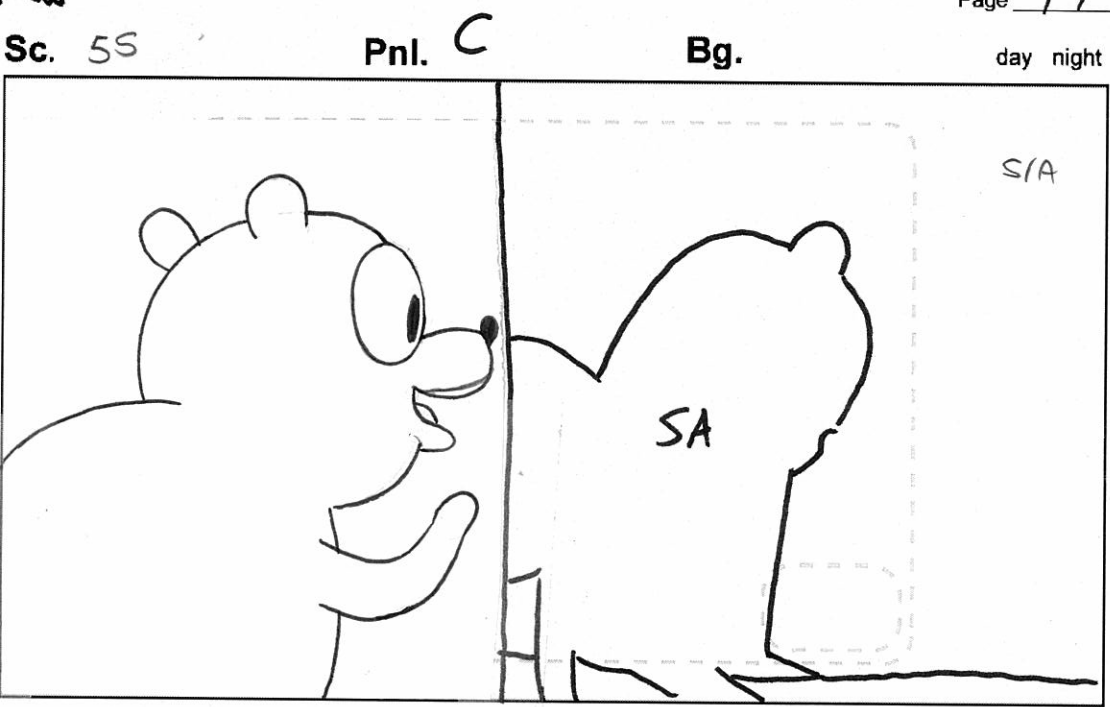
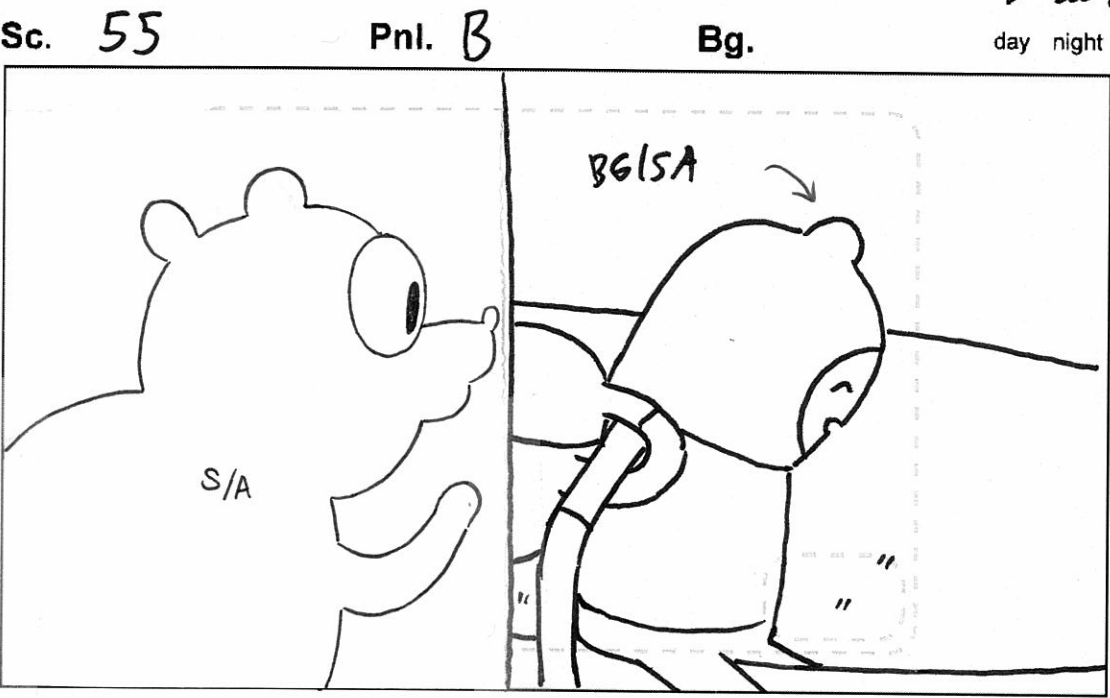
Timing:

ADVENTURE TIME



| |
|--------------------------------|
| Dialog: |
| Action: SQUIRREL CRAWLS CLOSER |
| Timing: |

ADVENTURE TIME



Dialog:

⑦ Poooo

SQUIR: Oh, I apologize for staring...

Action: Finn SLUMPS FORWARD.

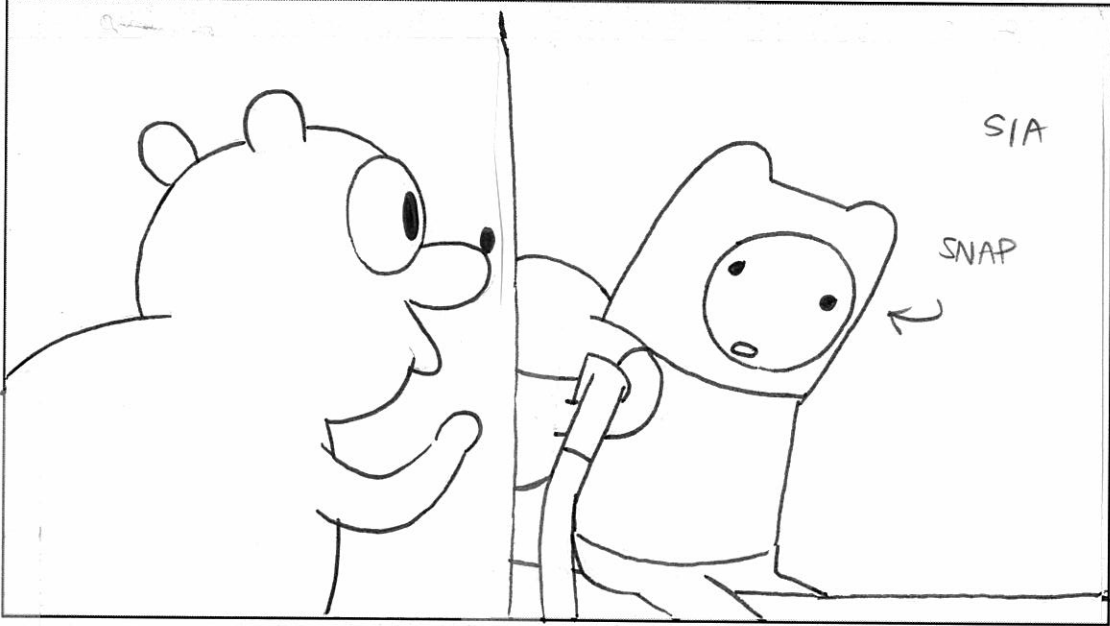
Timing:

EPISODE # 1014-108
Production :

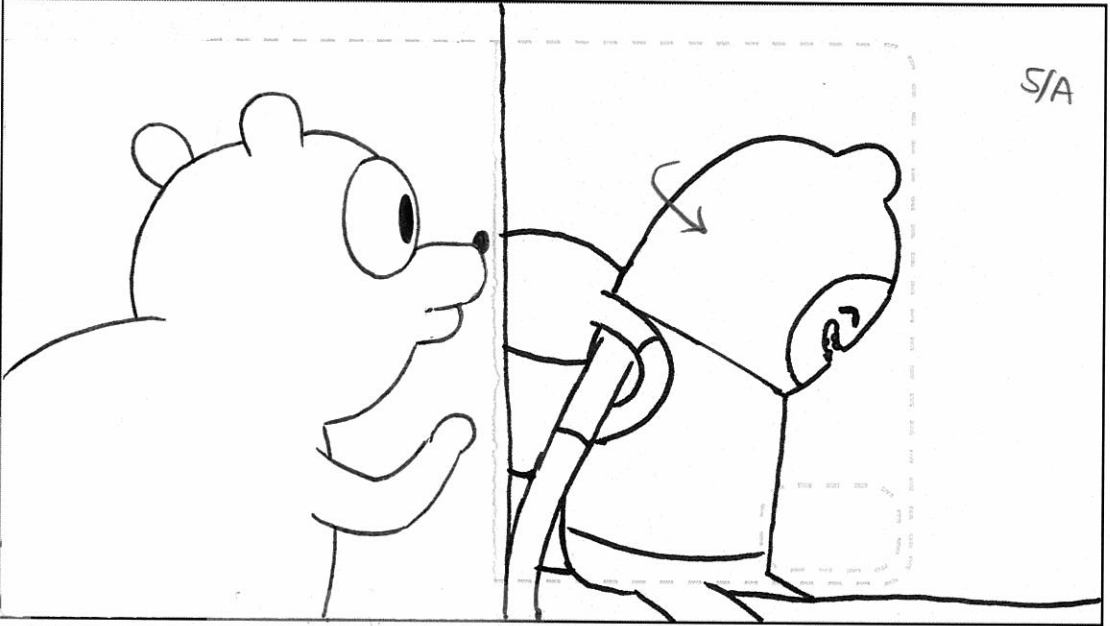
ADVENTURE TIME



Sc. 55 Pnl. D Bg. day night



Sc. 55 Pnl. E Bg. day night



| | | |
|---------|--|------------------|
| Dialog: | <u>S</u> : but I've never seen a chipmunk as big as you. | <u>E</u> : HA-HA |
| Action: | - FINN TURNS TOWARDS CSQUIR... | - Finn laughs. |
| Timing: | | |

EPISODE #

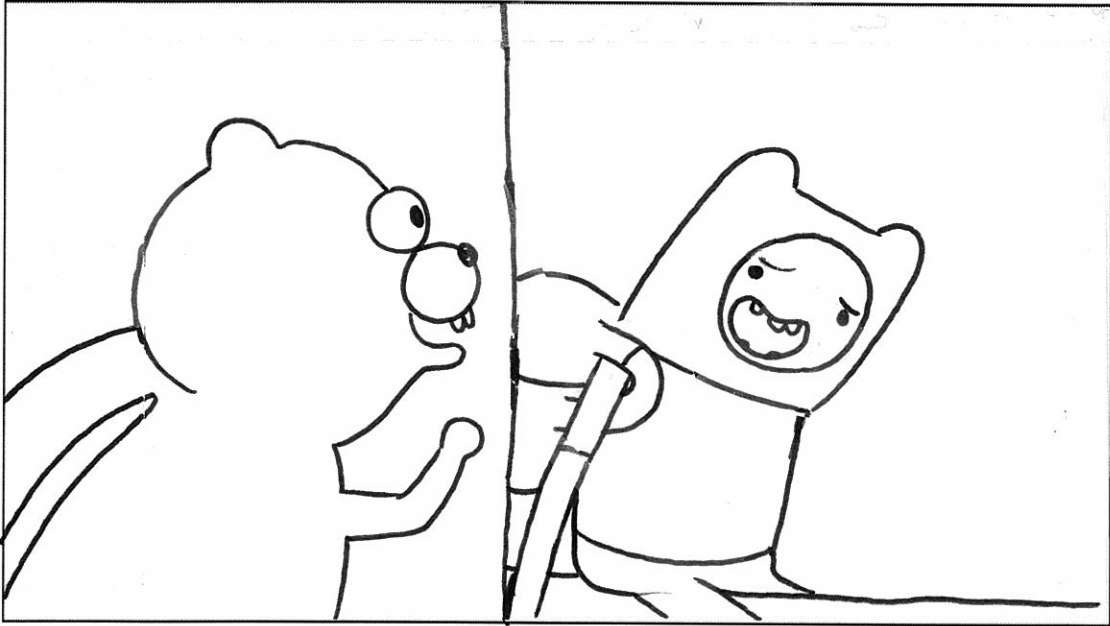
Production :

1014-108

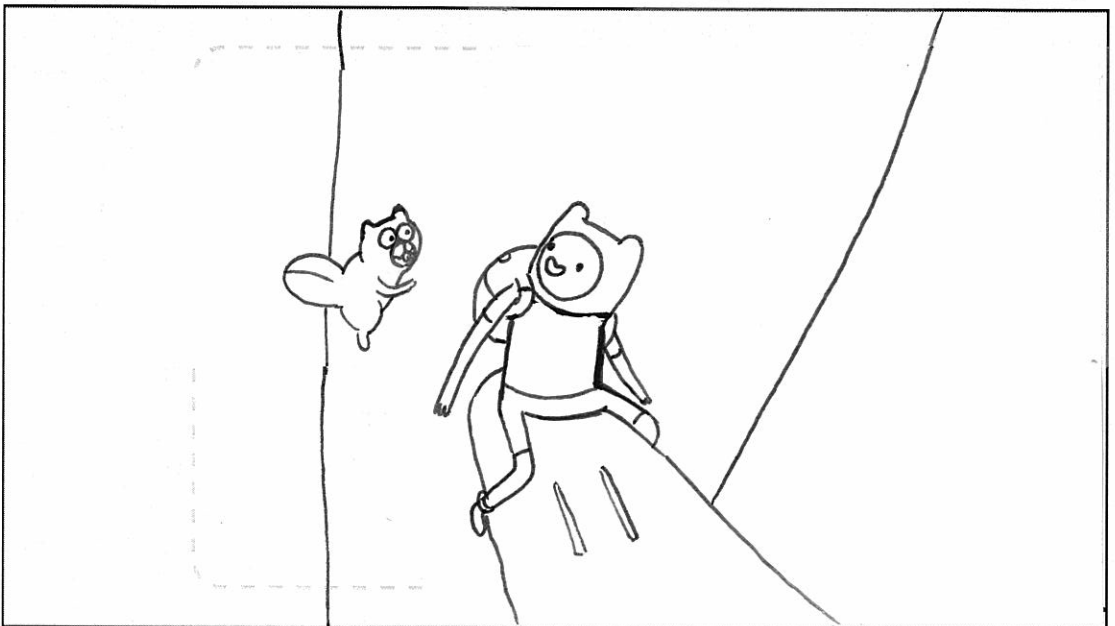
ADVENTURE TIME



Sc. 55 Pnl. F Bg. day night



Sc. 56 Pnl. A Bg. day night



Dialog:
F: I'm not a chip munk.
I'm a human boy.

F: I'm trying to climb the tree.
I'm trying to get my disc back.

Action:

Timing:



EPISODE #

Production :

1014-108

ADVENTURE TIME

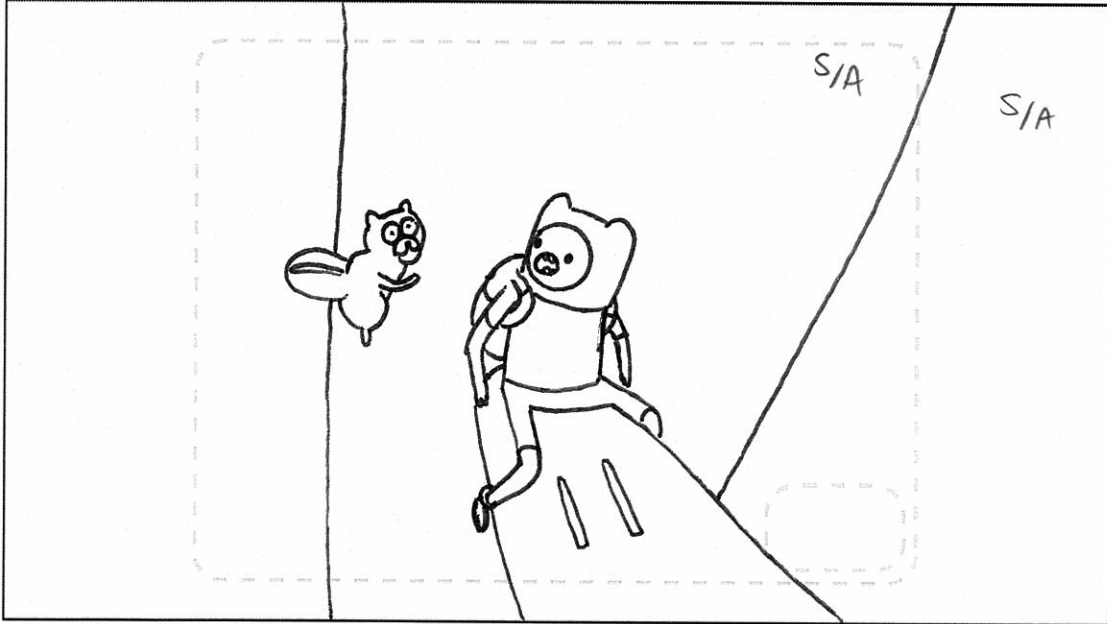


Sc. 56

Pnl. B

Bg.

day night

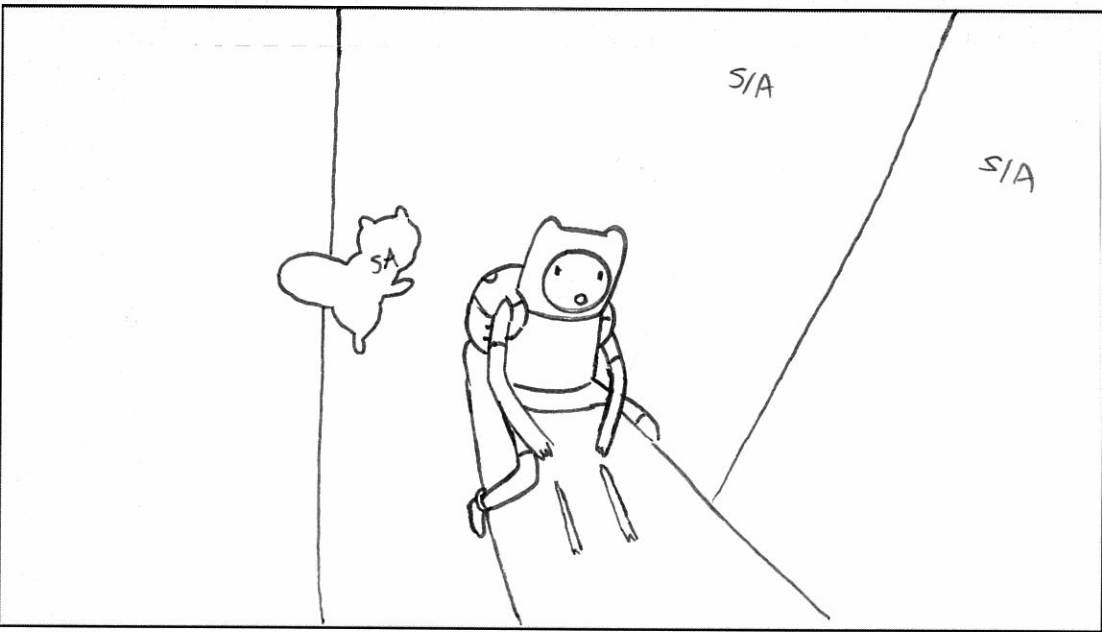


Sc. 56

Pnl. C

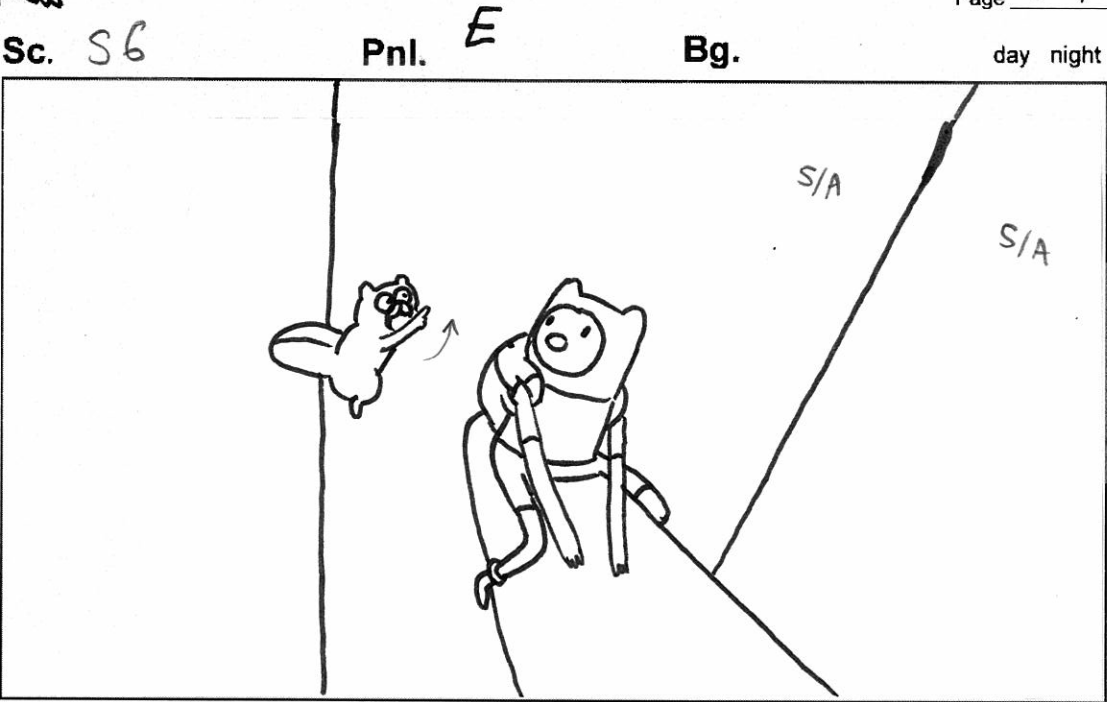
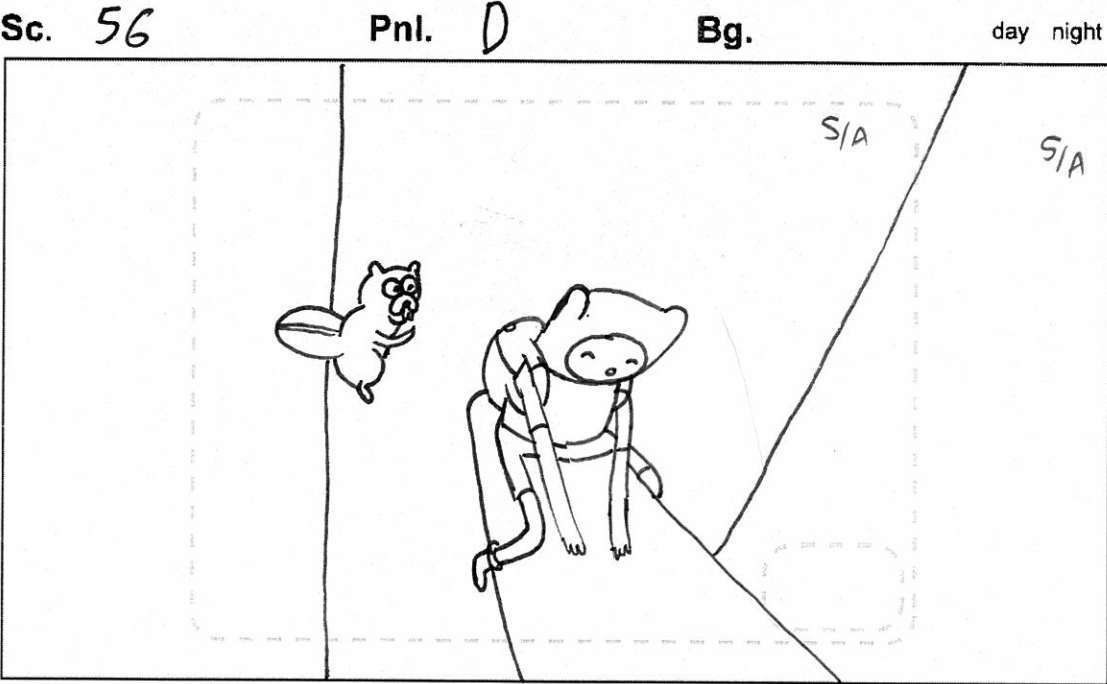
Bg.

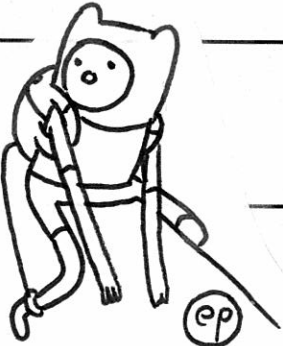
day night



| | | |
|---------|------------------------------------|-------------------------|
| Dialog: | F: But for now I'm taking a break. | F: cause I'm poooooped. |
| Action: | | |
| Timing: | | |

ADVENTURE TIME



| | | |
|---------|--|-------------------------------|
| Dialog: | <p>S: You should eat an apple to reinvigorate your climbing ability.</p> | |
| Action: | <p>- Finn turns to SQUIR.</p>  | <p>- SQUIR POINTS UPWARD.</p> |
| Timing: | | |

ADVENTURE TIME

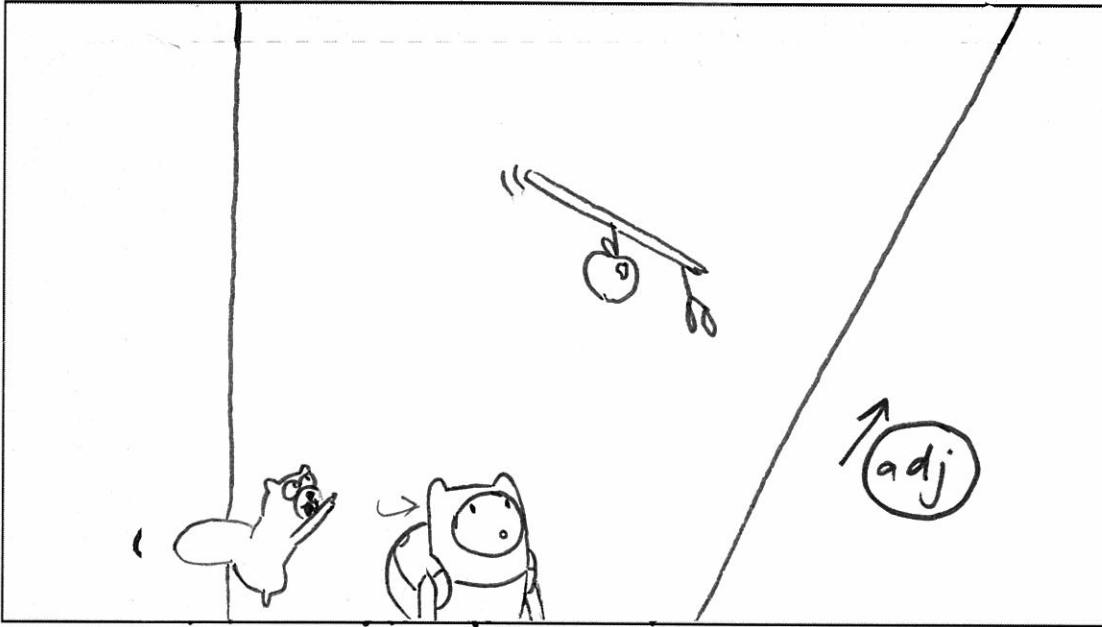


Sc. 56

Pnl. F

Bg.

day night

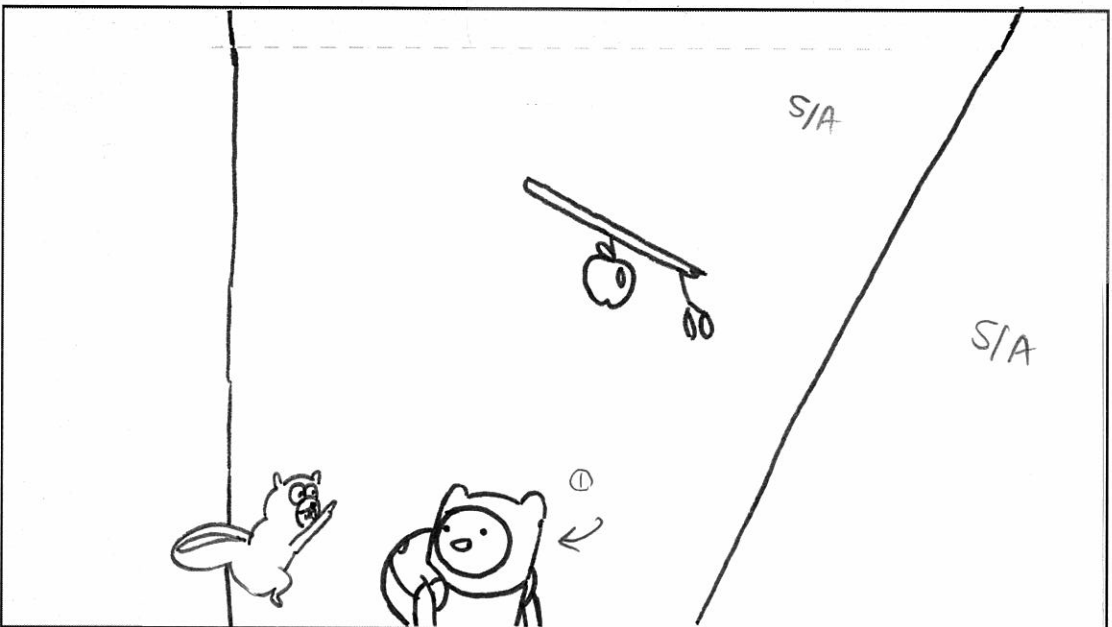



Sc. 56

Pnl. G

Bg.

day night



| | |
|--|--|
| Dialog: | |
| <p><u>F:</u> ① No thanks, I'm good. ② JUST GOTTA REST MY MEATHOOKS ...</p> | |
| Action: | <p>- SQUIR POINTS TO AN APPLE HANGING ABOVE THEM. - FINN TURNS TO LOOK. - ADJ. TO INCLUDE APPLE</p> <p>- FINN TURNS BACK TO SQUIR.</p> |
| Timing: |  |

ADVENTURE TIME

Page 103

Sc. 56

Pnl. H

Bg.

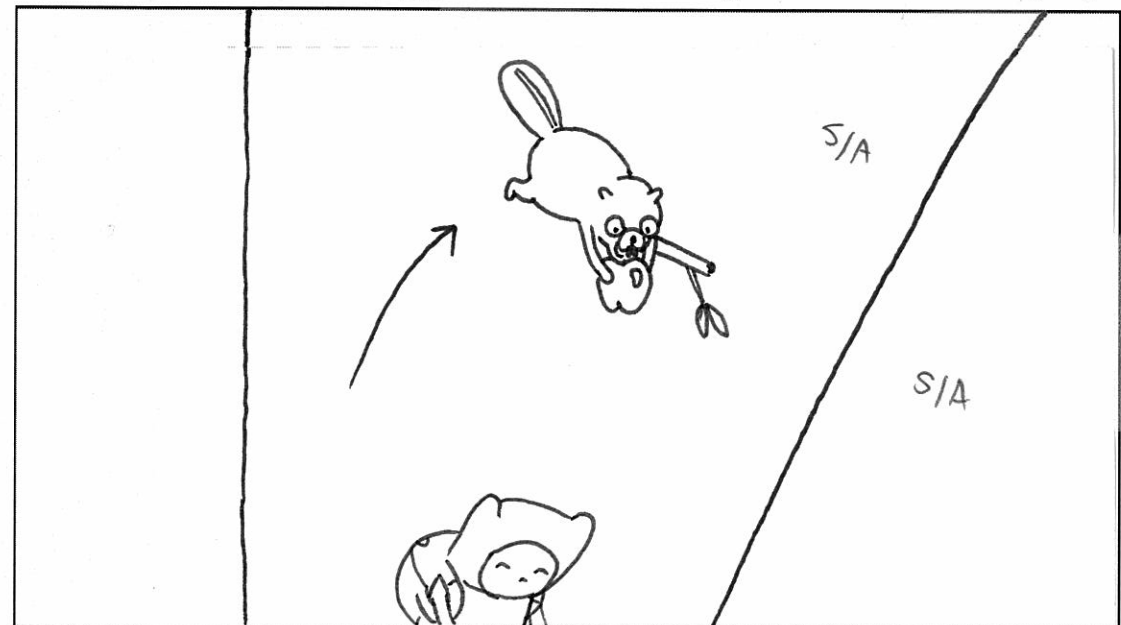
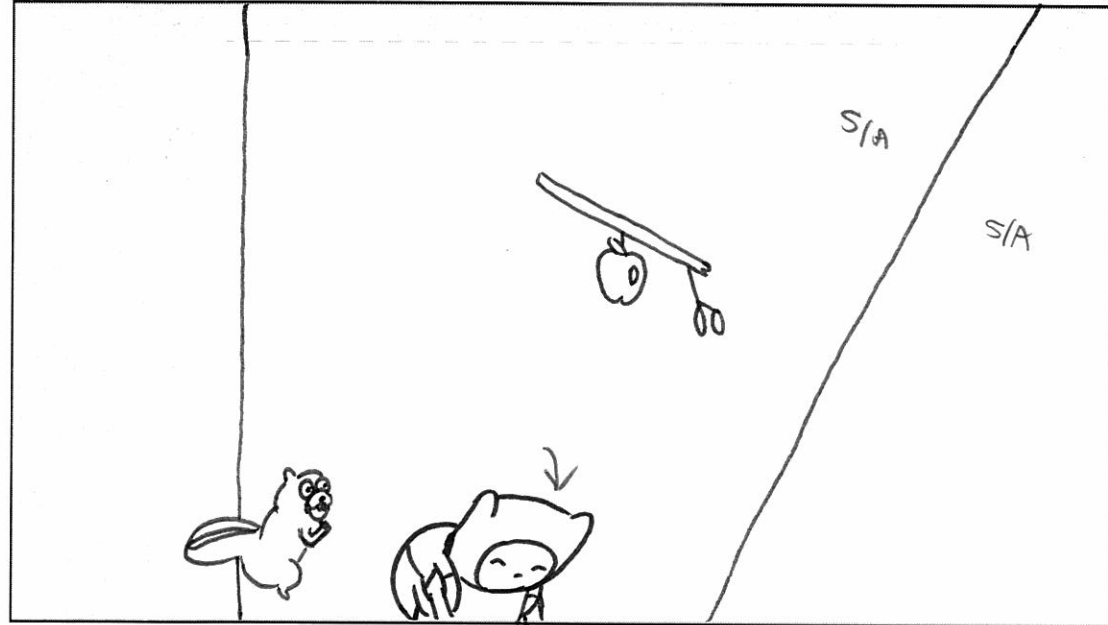
day night

Sc. 56

Pnl. *I*

Bg.

day night



Dialog:

F: [EXHALE]

SQUIR: [CHITTERING]

**Action:**

- FINN SLUMPS FORWARD.

- SQUIR climbs onto branch.

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

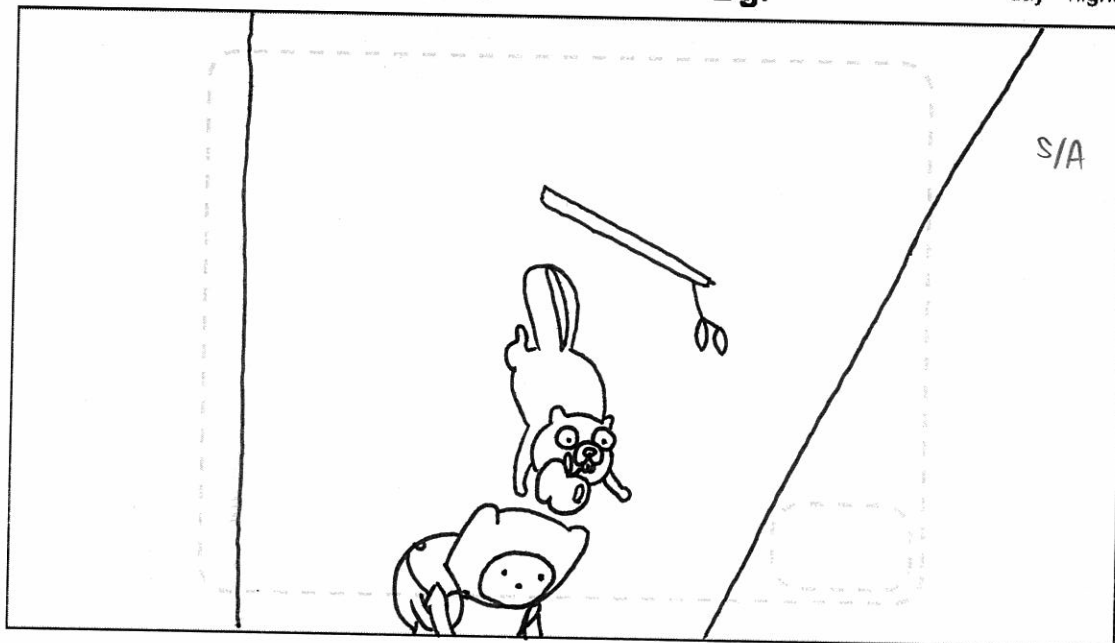


Sc. 56

Pnl. J

Bg.

day night

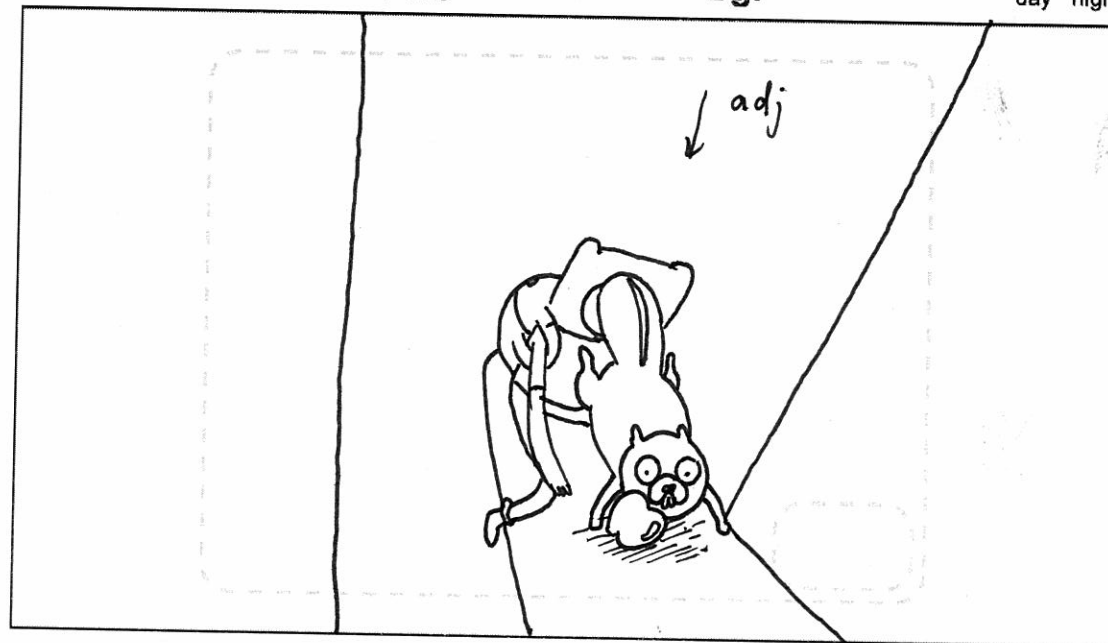


Sc. 56

Pnl. K

Bg.

day night



Dialog:

Action: - SQUIR takes apple from branch.
and jumps off branch.

- SQUIR LANDS IN FRONT OF FINN.

- ADJ. W/ SQUIR.

Timing:

Production :

EPISODE #

1014-108

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ADVENTURE TIME



Sc. 56 Pnl. L Bg. day night

Sc. 56 Pnl. M Bg. day night

| | |
|--------------------|-------------------------------------|
| Dialog: | |
| <u>S</u> : EH? EH? | |
| Action: | - SQUIR turns and stands. UP. |
| | - SQUIR. lifts apple. TOWARDS FINN. |
| Timing: | |

EPISODE # 1014-108

Production :

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ADVENTURE TIME

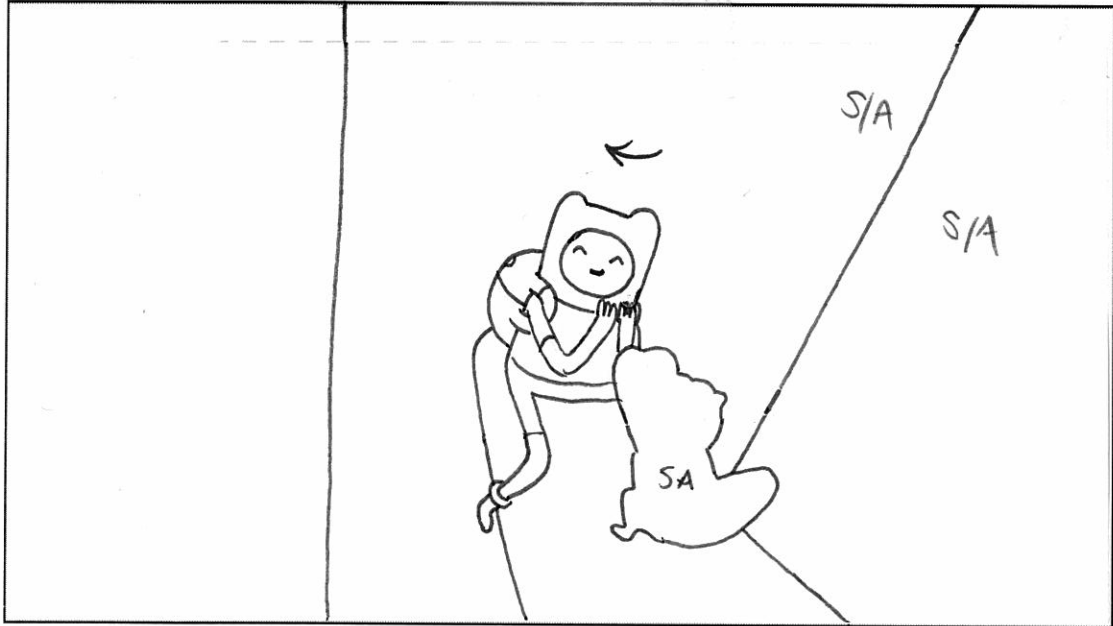


Sc. 56

Pnl. N

Bg.

day night

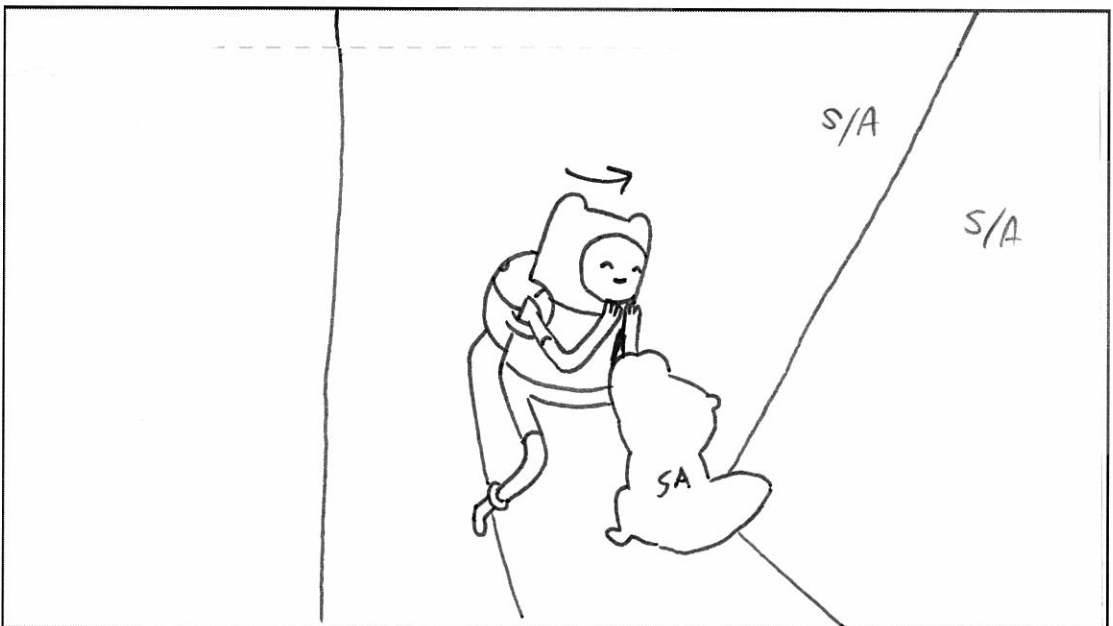


Sc. 56

Pnl. 0

Bg.

day night



Dialog:

Action: Finn holds out hand and shakes head side to side.
(no "thank you" gesture)

Timing:

EPISODE #

Production :

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ADVENTURE TIME



Sc. 56 Pnl. P Bg. day night

S/A


Sc. 56 Pnl. Q Bg. day night

S/A

Dialog:

Action: -SQUIR SHAKES APPLE AT FINN - FINN with hands motions "no"

Timing:



EPISODE # 1014-108

Production :

ADVENTURE TIME



Sc. 56 Pnl. R Bg. day night

Sc. 56 Pnl. S Bg. day night

Dialog:

Action: - Finn's facial expression changes.
- SQUIR DOESN'T MOVE.

Timing:

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ADVENTURE TIME



Sc. 56

Pnl. T

Bg.

day night

Sc. 56

Pnl. U

Bg.

day night

Dialog:

Action:

Timing:

Production :

1014-108

EPISODE #

ADVENTURE TIME

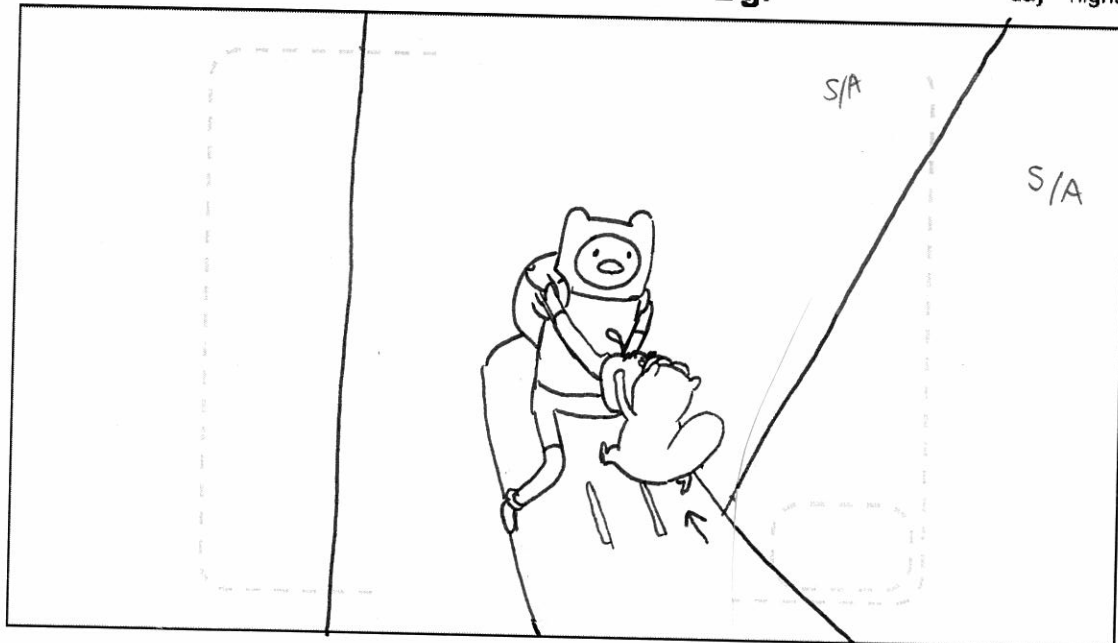


Sc. 56

Pnl. V

Bg.

day night

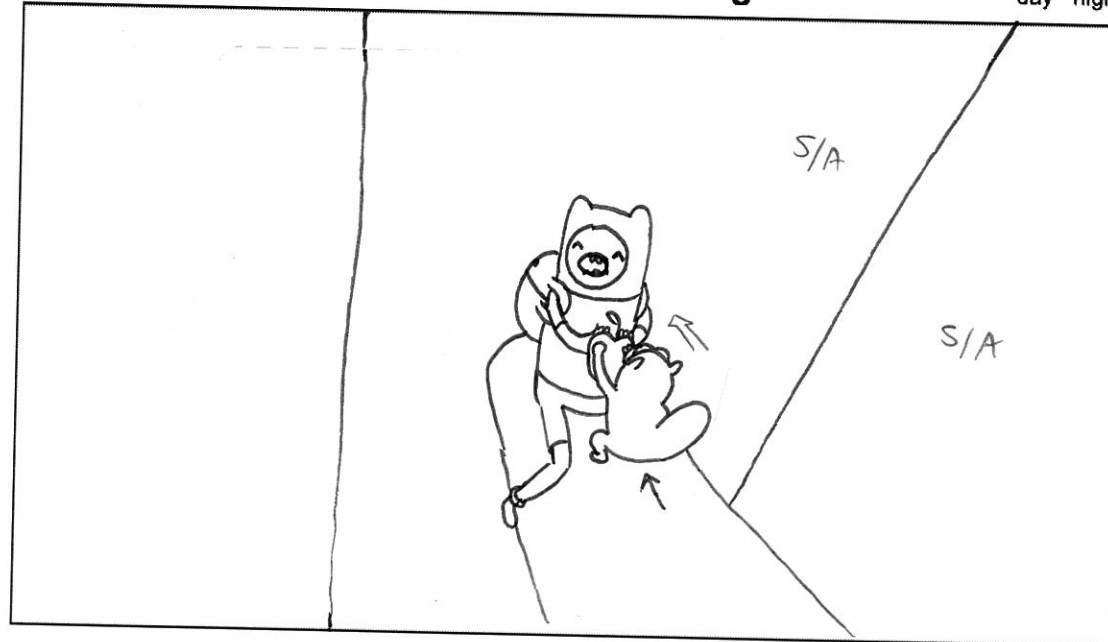


Sc. 56

Pnl. W

Bg.

day night



Dialog:

Ⓕ UH...

Ⓕ UHH...

Action:

Finn struggles to hold SQUIR back.

- SQUIR PUSHES harder

Timing:

Production :

EPISODE #

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ADVENTURE TIME



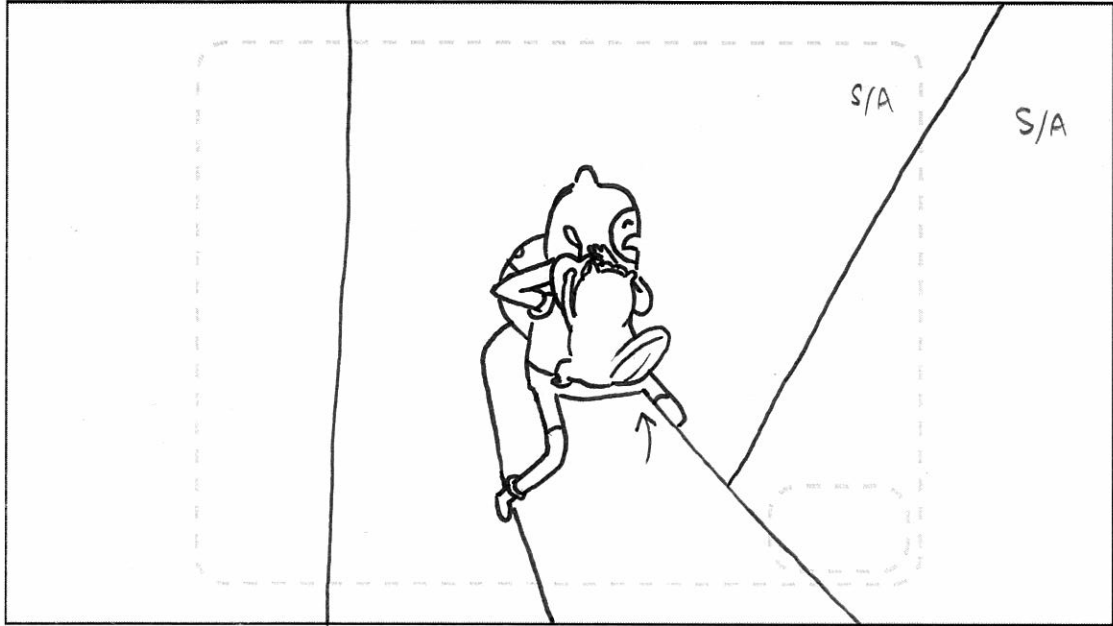
Page 111

Sc. 56

Pnl. X

Bg.

day night

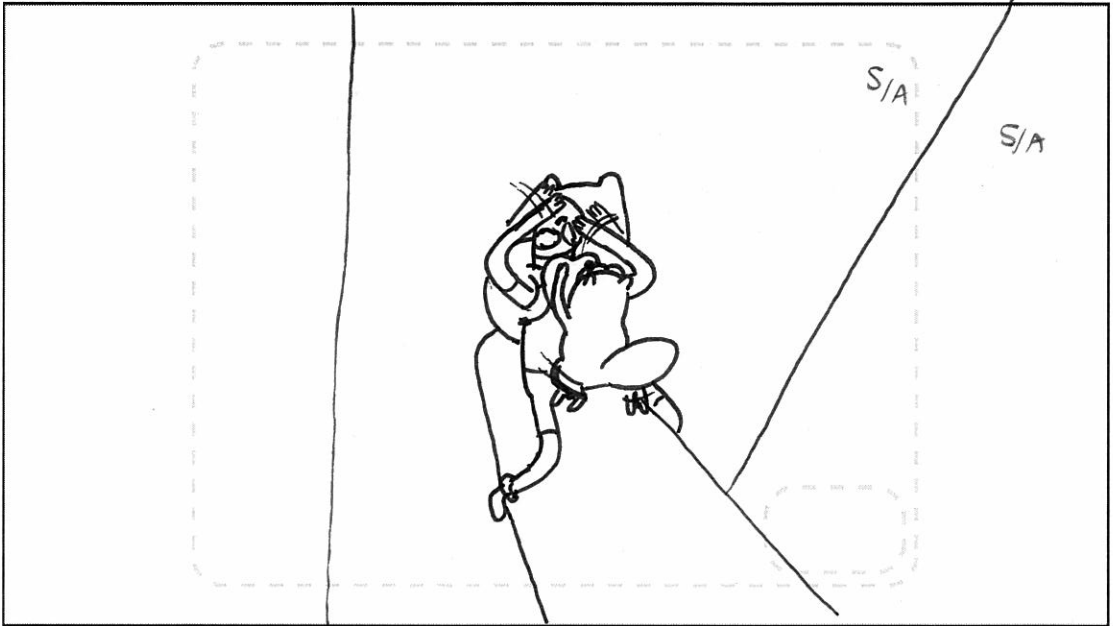


Sc. 56

Pnl. Y

Bg.

day night



Dialog:

Action:

- SQUIR hops onto Finn pushing apple into Finn's face.

- FINN FLAILS ARMS

- SQUIR RUNS IN PLACE.

Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME



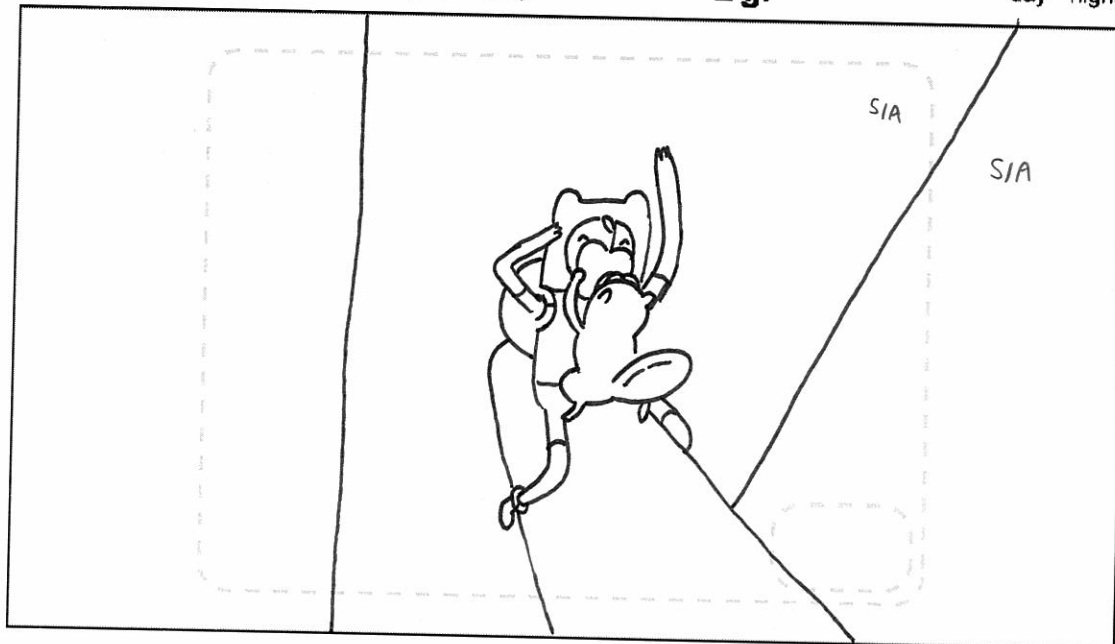
No
PG.113

Sc. 56

Pnl. Z

Bg.

day night



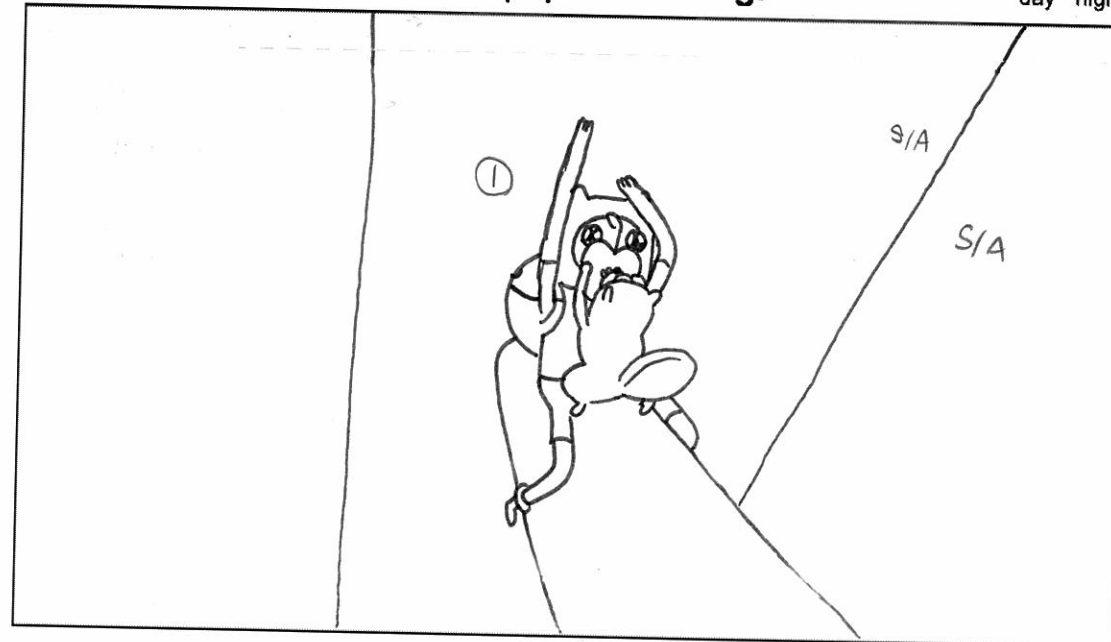
Sc. 56

Pnl. AA

Bg.

day night

Page 112



Dialog:

SFX: * THOOMP! *

F: (MUFFLED PROTESTATION)

SFX:

Action:

- SQUIRK SHOVES APPLE IN FINN'S MOUTH.

- FINN'S ARMS FLAIL

Timing:

②



③



EPISODE #

1014-108

Production :

ADVENTURE TIME



Sc. 56 Pnl. AB Bg. day night

Sc. 56 Pnl. AC Bg. day night

Dialog:

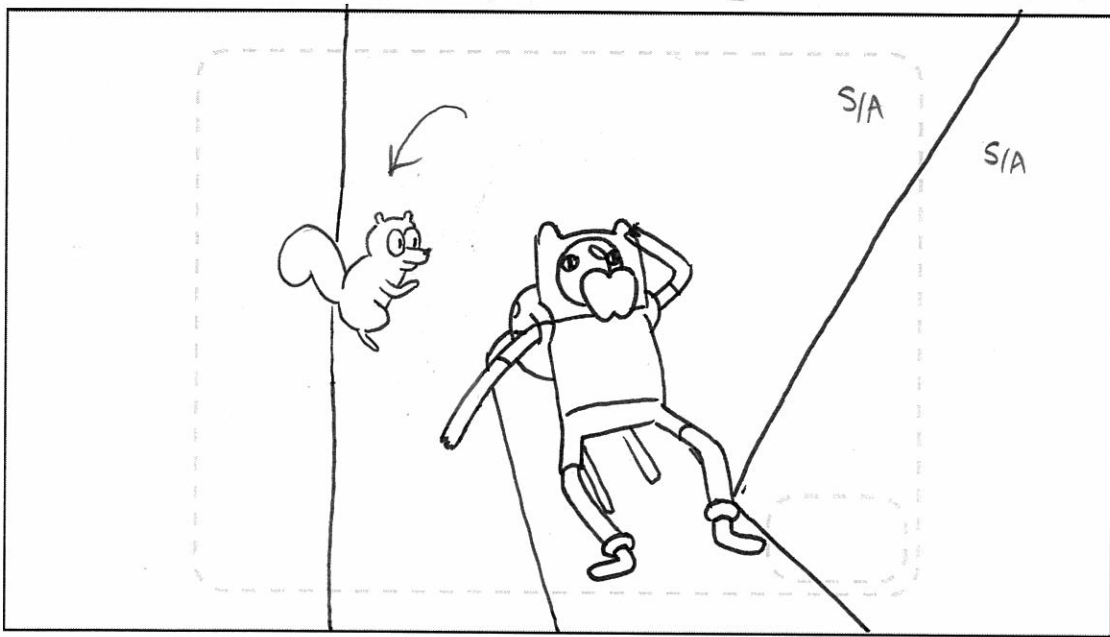
Action: - SQUIR LEAPS OFF OF FINN.

Timing:

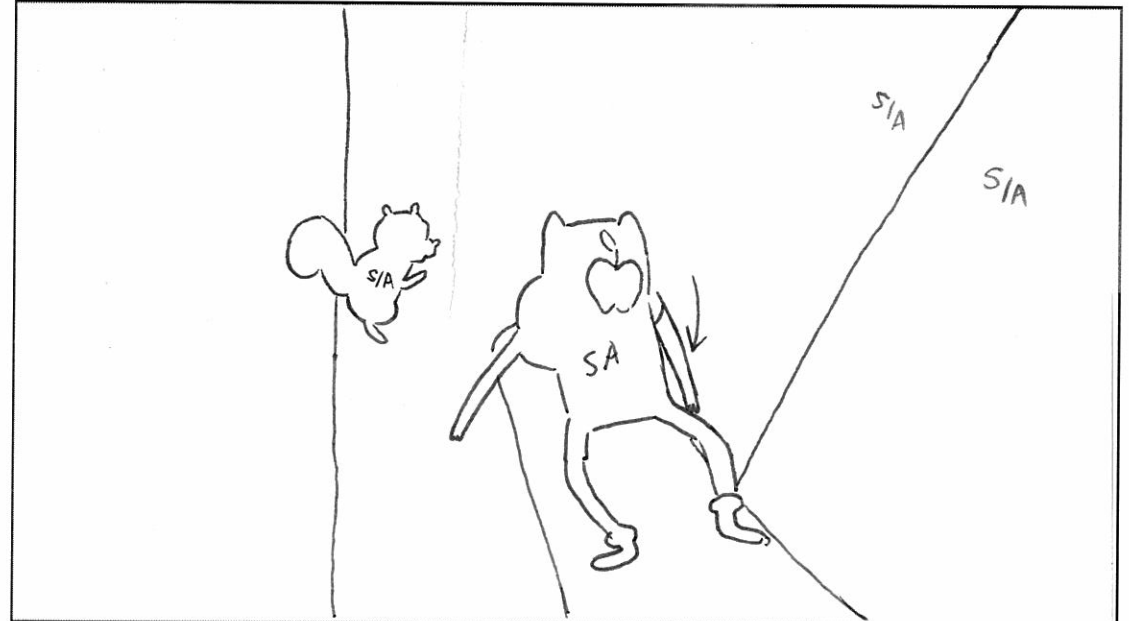
ADVENTURE TIME



Sc. 56 Pnl. AD Bg. day night



Sc. 56 Pnl. AE Bg. day night



| | |
|-------------|-------------------------------|
| Dialog: | |
| SFX: *BITE* | |
| Action: | - SQUIRK GRABS AHOLD OF TREE. |
| | - Finn's left arm falls. |
| Timing: | |

EPISODE # 1014-108
Production :

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ADVENTURE TIME



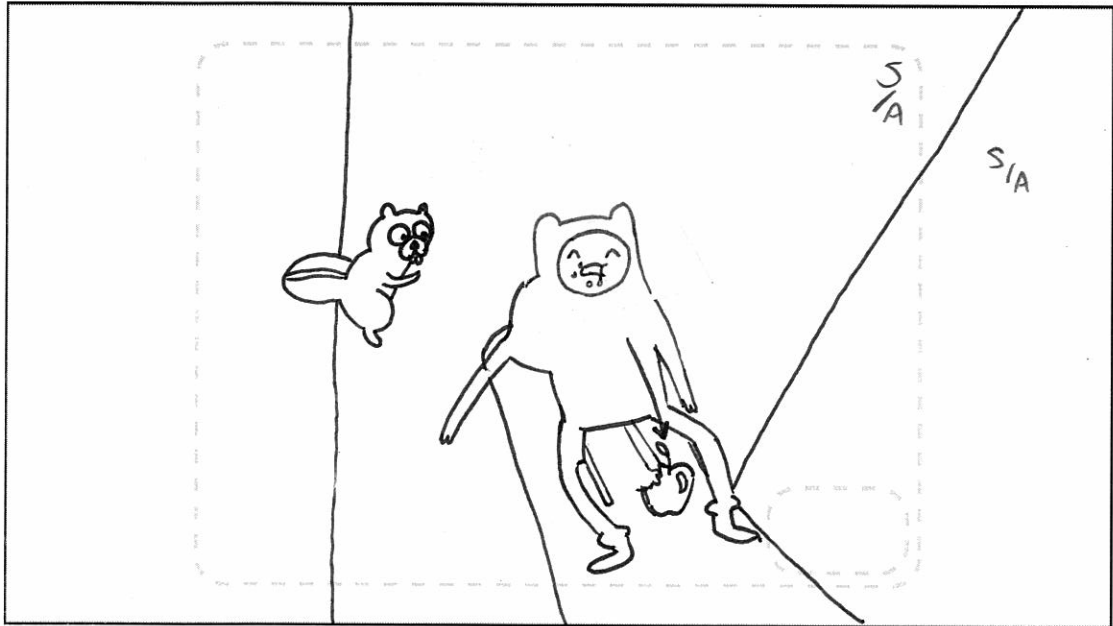
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Sc. 56

Pnl. AF

Bg.

day night

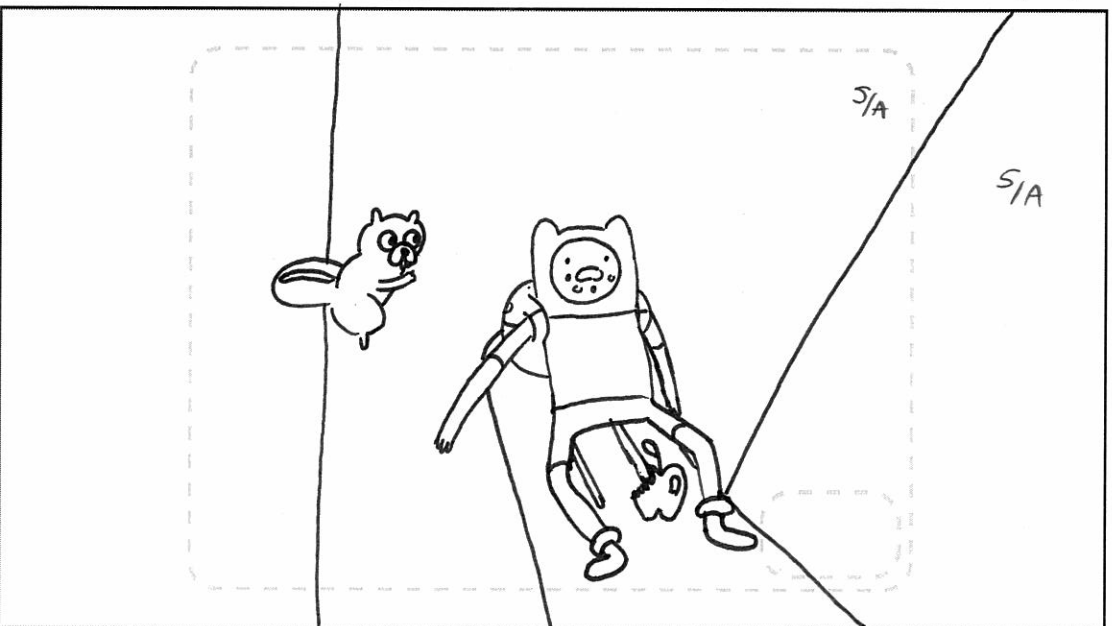


Sc. 56

Pnl. AG

Bg.

day night



| |
|----------------------------------|
| Dialog: |
| <u>F</u> : (SPITTING) |
| Action: |
| - apple rolls down. ONTO BRANCH. |
| Timing: |

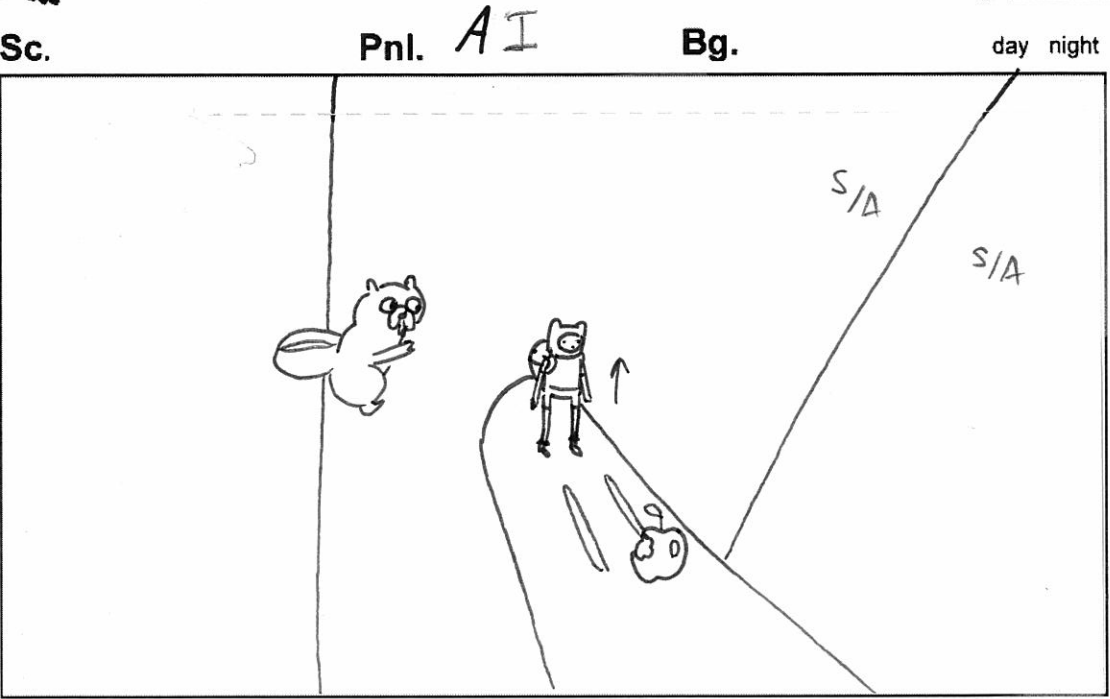
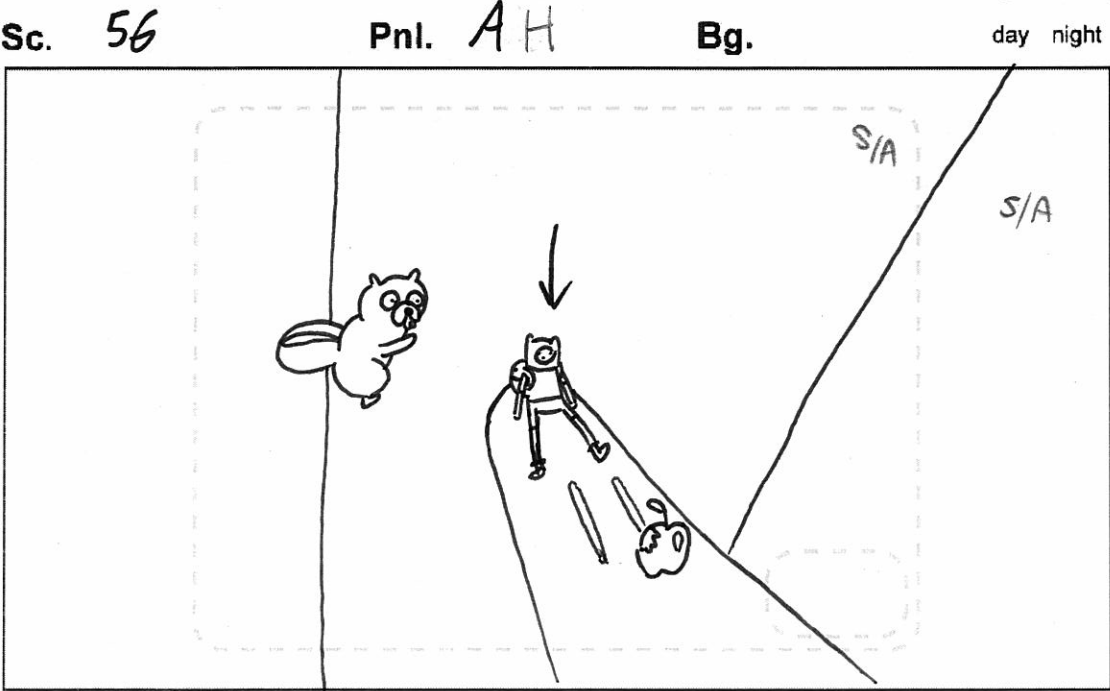
EPISODE #



Production :

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ADVENTURE TIME



| | | |
|---------|-----------------------------------|---|
| Dialog: | C SQUIR; OH! |  |
| Action: | — Finn shrinks. — Finn stands up. |  |
| Timing: | | |

ADVENTURE TIME

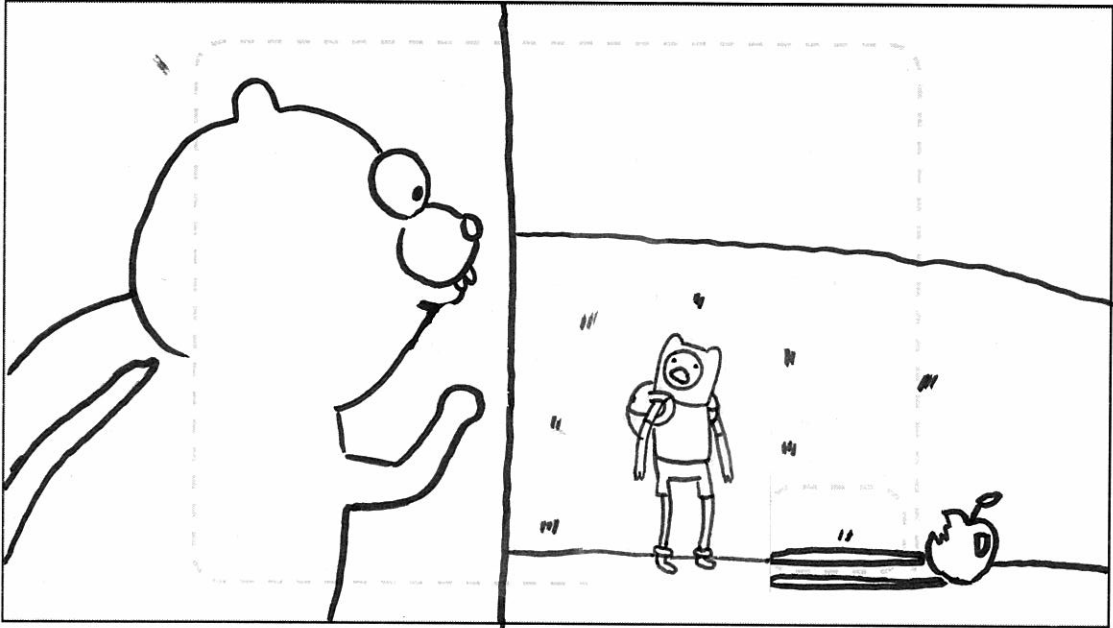


Sc. 57

Pnl. A

Bg.

day night

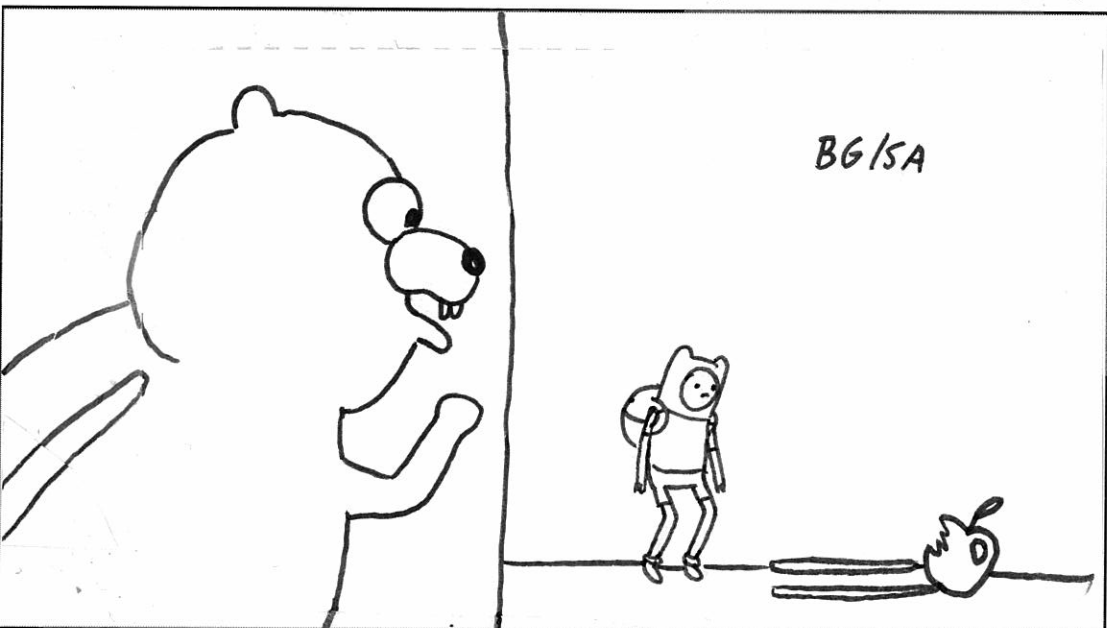


Sc. 57

Pnl. B

Bg.

day night



Dialog:

F: Aw, that apple was cursed
or something.

S: I'm sorry, I didn't know.

Action:

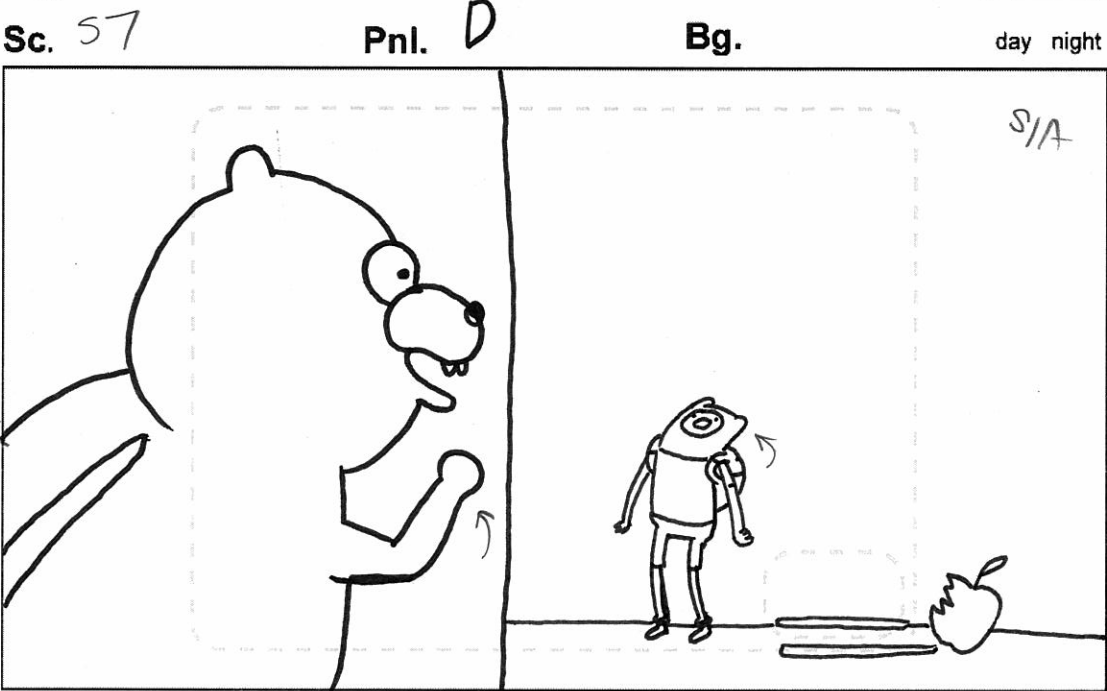
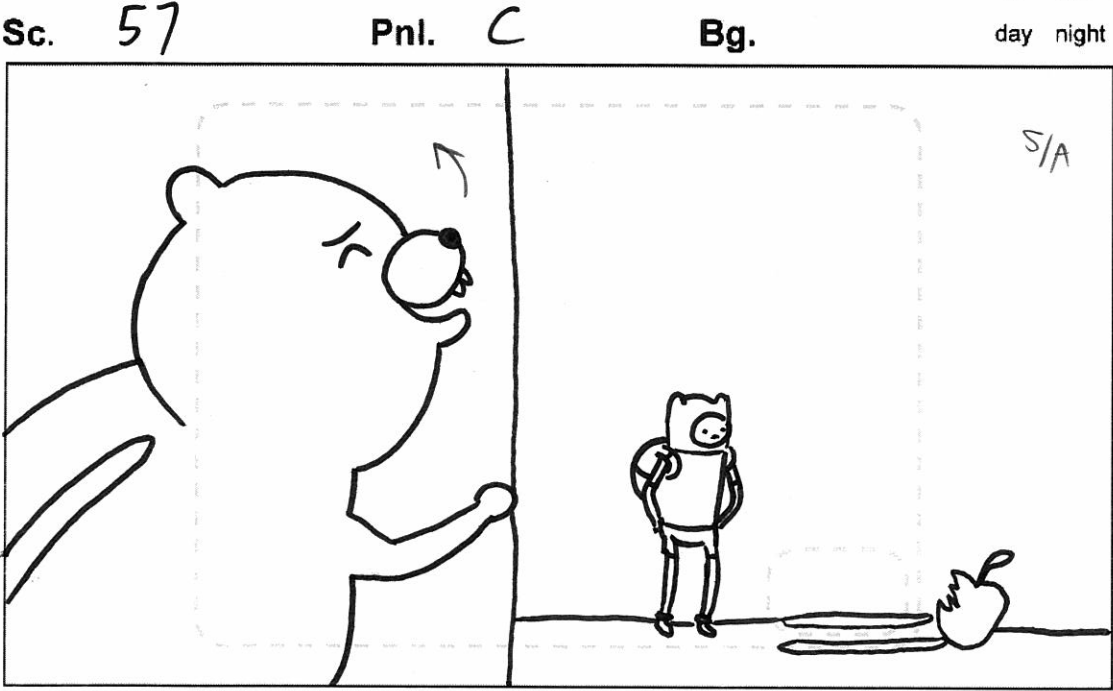
Timing:

EPISODE #

Production :

1014-108

ADVENTURE TIME



Dialog: S: Oh dear, I ruined your day. S: And now you'll never get your disc!

Action: - SQUIR THROWS HIS HEAD BACK IN SHAME. -FINN LOOKS UP,

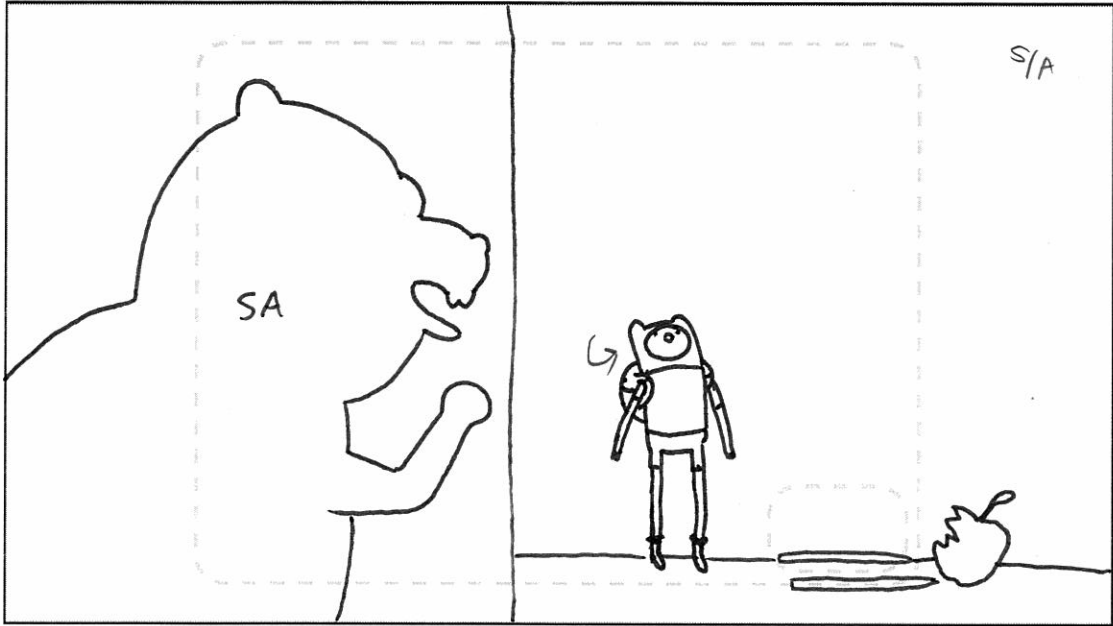
Timing:

1014-108
EPISODE #
Production :

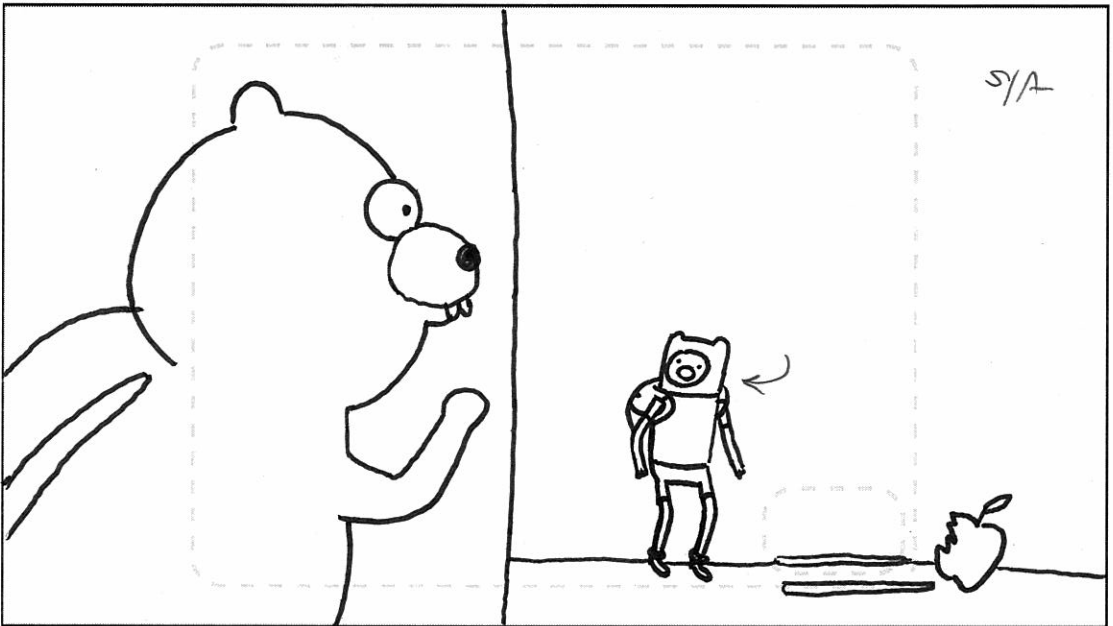
ADVENTURE TIME



Sc. 57 Pnl. E Bg. day night



Sc. 57 Pnl. F Bg. day night



| | | |
|---------|--|------------------------------------|
| Dialog: | F: No, it's okay. I've been in worse situations. | |
| Action: | -FINN STANDS ON TIPTOES. | -FINN TURNS BACK TOWARDS CHIPMUNK. |
| Timing: | | |

ADVENTURE TIME



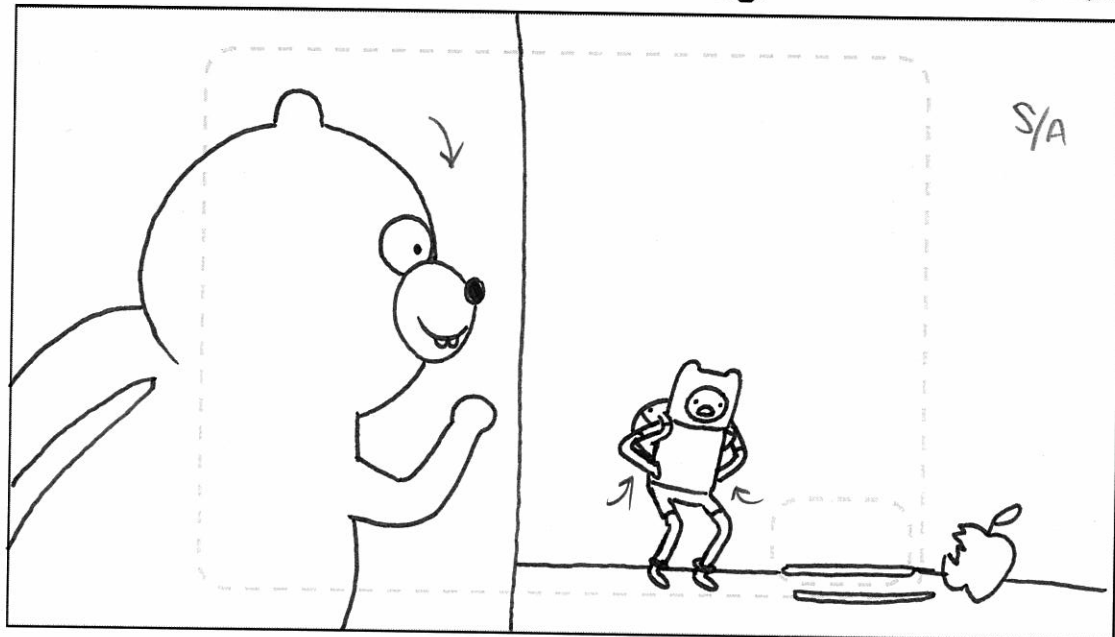
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Sc. 57

Pnl. G

Bg.

day night

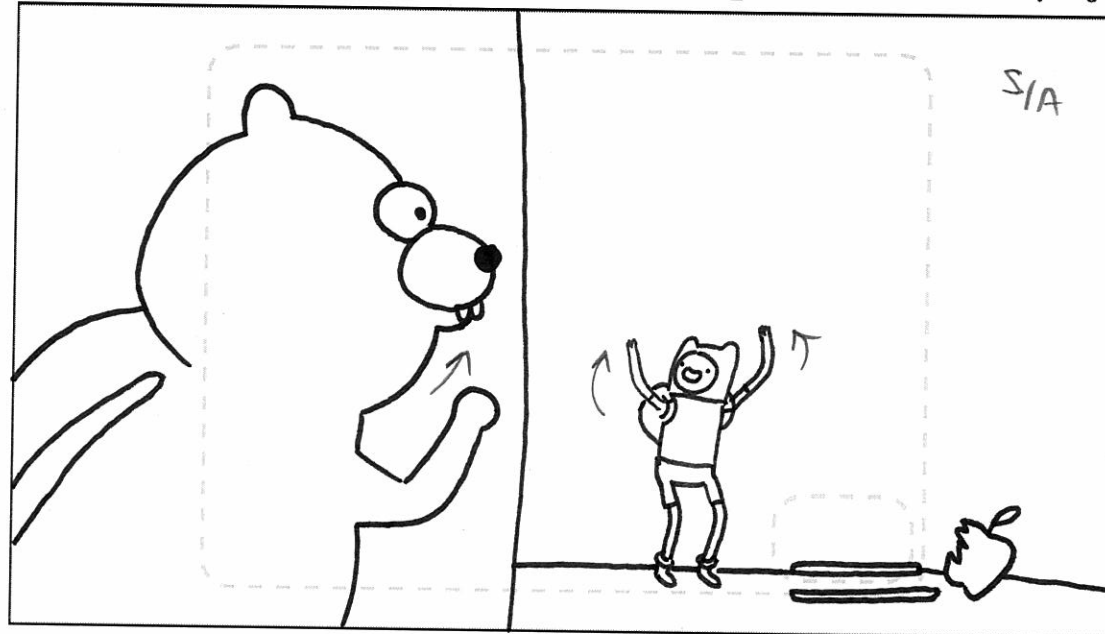


Sc. 57

Pnl. H

Bg.

day night



Dialog:

F: And even though I'm tiny...

F: I do feel invigorated!

Action:

Timing:

EPISODE #

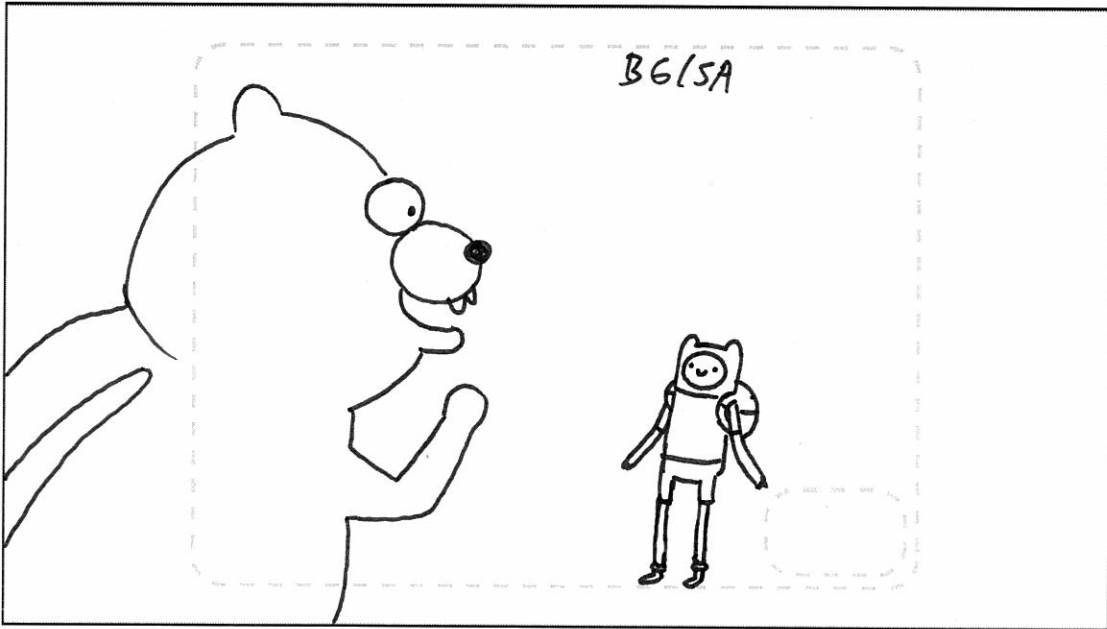
Production :

1014-108

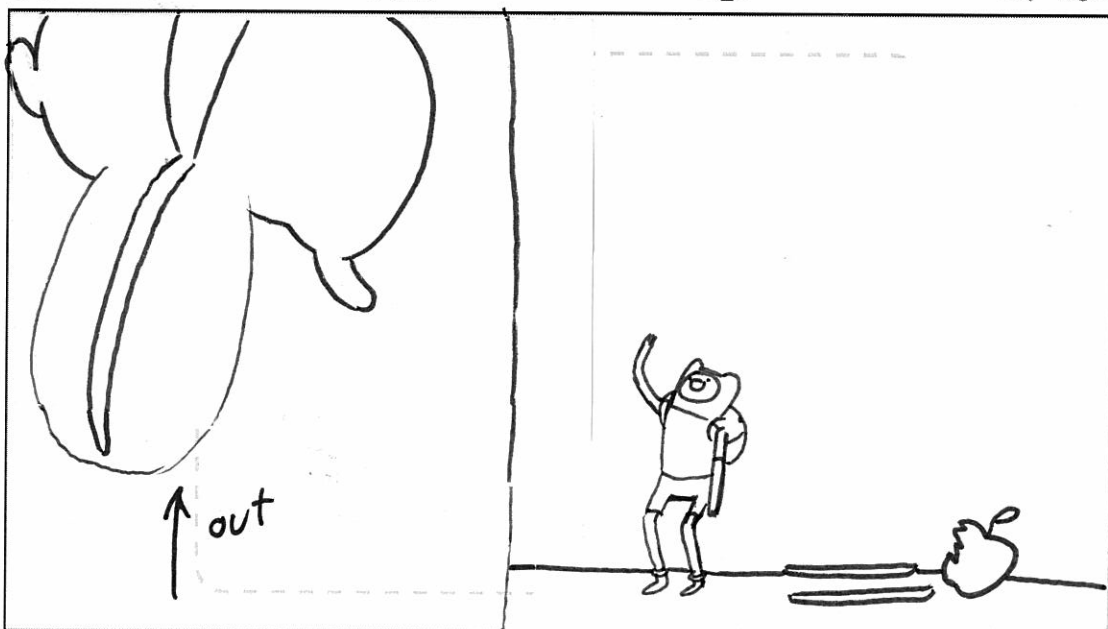
ADVENTURE TIME



Sc. 57 Pnl. I Bg. day night



Sc. 57 Pnl. J Bg. day night



Dialog: ⑤ Oh good, what a relief. Best of luck to you. F: bye bye...

Action: - SQUIR GLANCES TO THE SIDE - SQUIR leaves.

Timing:

EPISODE # 1014-108
Production :

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ADVENTURE TIME



Sc. 58

Pnl. A

Bg.

day night

Sc. 58

Pnl. B

Bg.

day night

Dialog:

(F) CHOO-CHOO!

Action:

-FINN WAVES.

-FINN RUNS TOWARDS APPLE.

Timing:

1014-1U8

EPISODE #

Production :

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ADVENTURE TIME



Sc. 58 Pnl. C Bg. day night

Sc. 58 Pnl. D Bg. day night

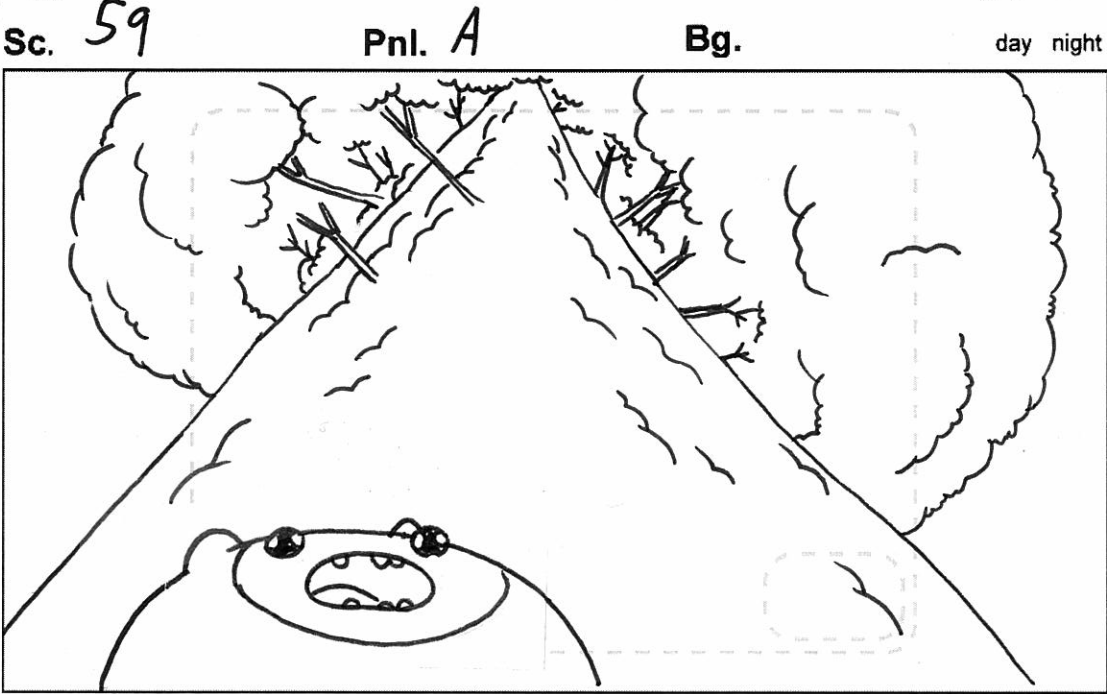
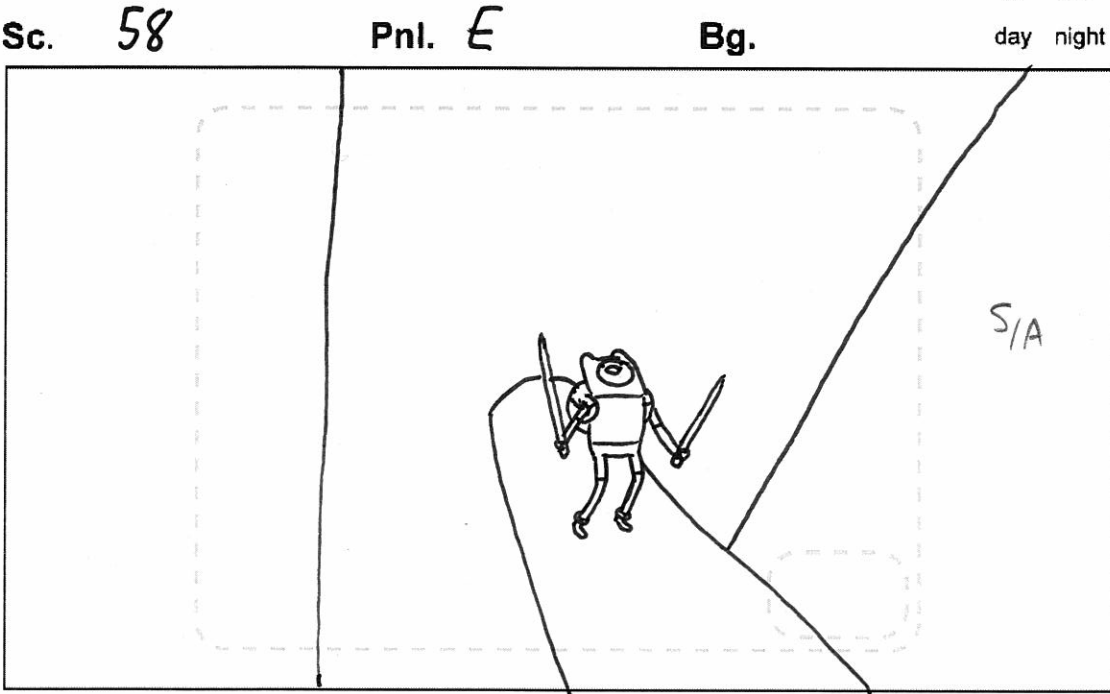
Dialog:

Action: -FINN kicks apple off branch. -FINN picks up pricklers

Timing:

1014-108
EPISODE #
Production :

ADVENTURE TIME



| | |
|---------|------------------------------------|
| Dialog: | Ⓔ You can't stop this train, TREE! |
| Action: | -FINN looks up the tree. |
| Timing: | |

ADVENTURE TIME

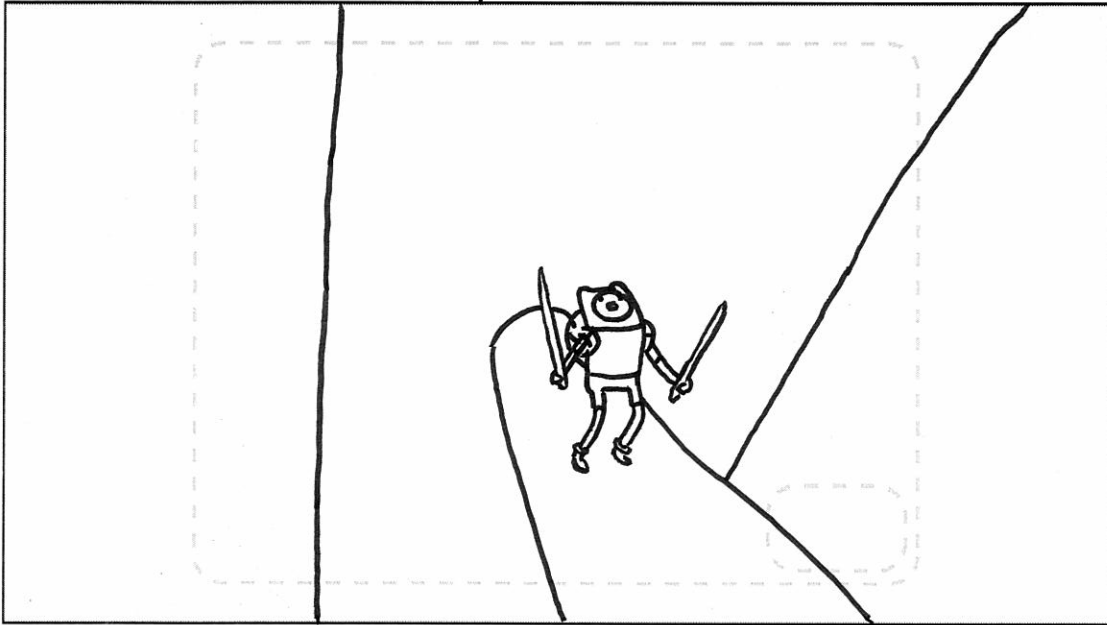


Sc. 60

Pnl. A

Bg.

day night

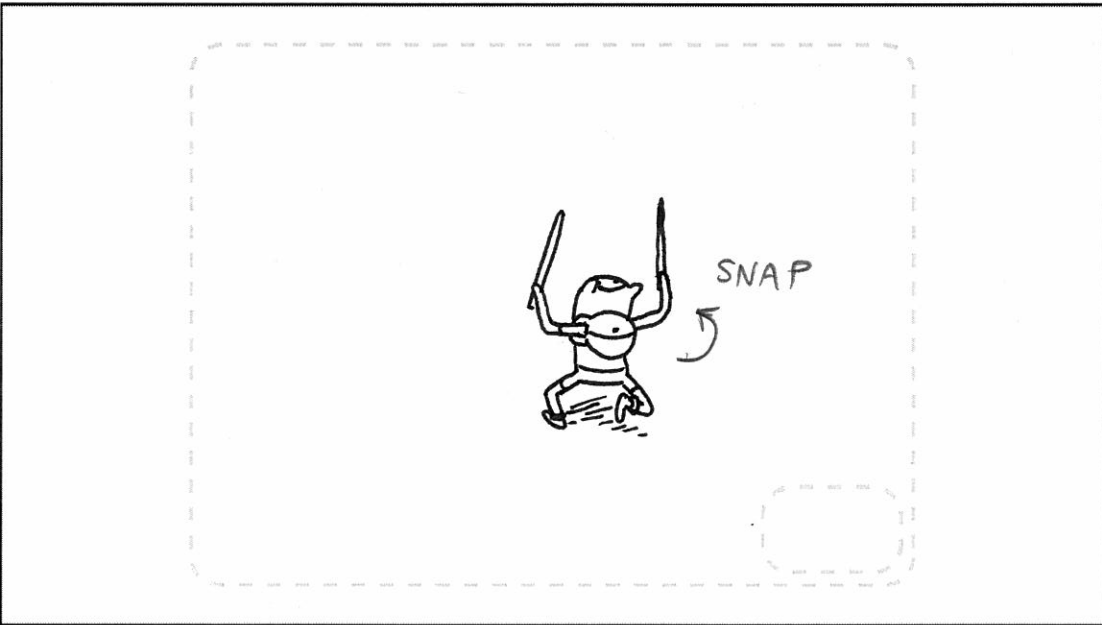


Sc. 60

Pnl. B

Bg.

day night



Dialog:

Action: -FINN SPINS AROUND.

Timing:

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ADVENTURE TIME



Sc. 60 Pnl. C Bg. day night

Sc. 60 Pnl. D Bg. day night

Dialog:

F: [CLIMBING WALLA]

Action:

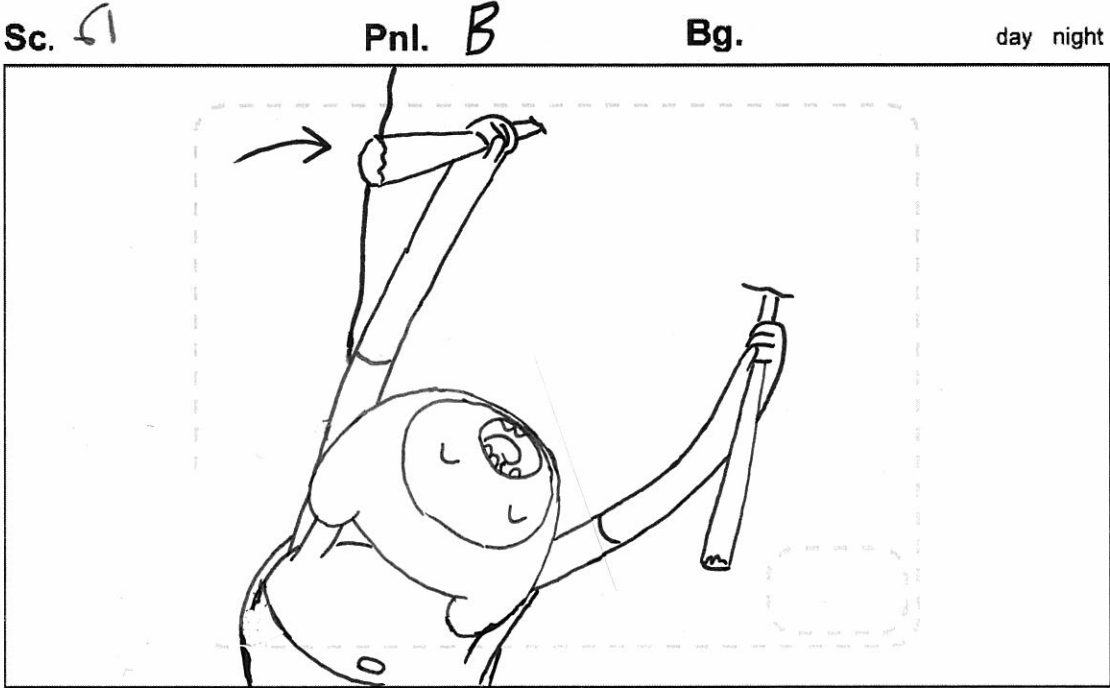
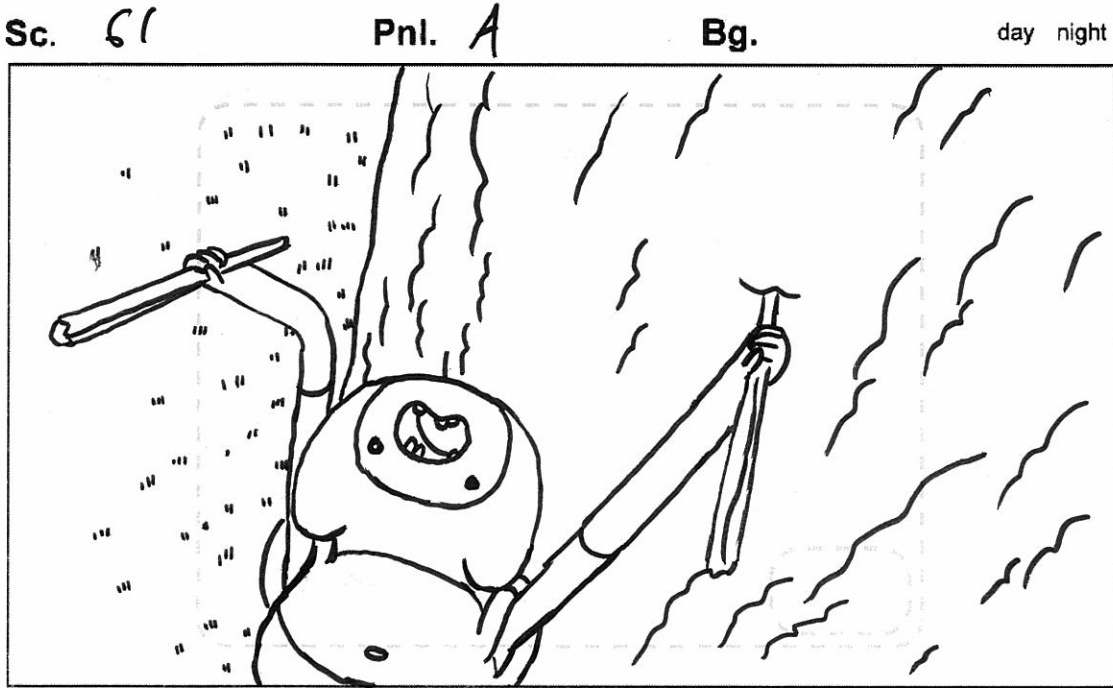
- Finn climbs up tree using the pricklers. -FINN CLIMBS OFF/S

Timing:

EPISODE # 1014-1U8

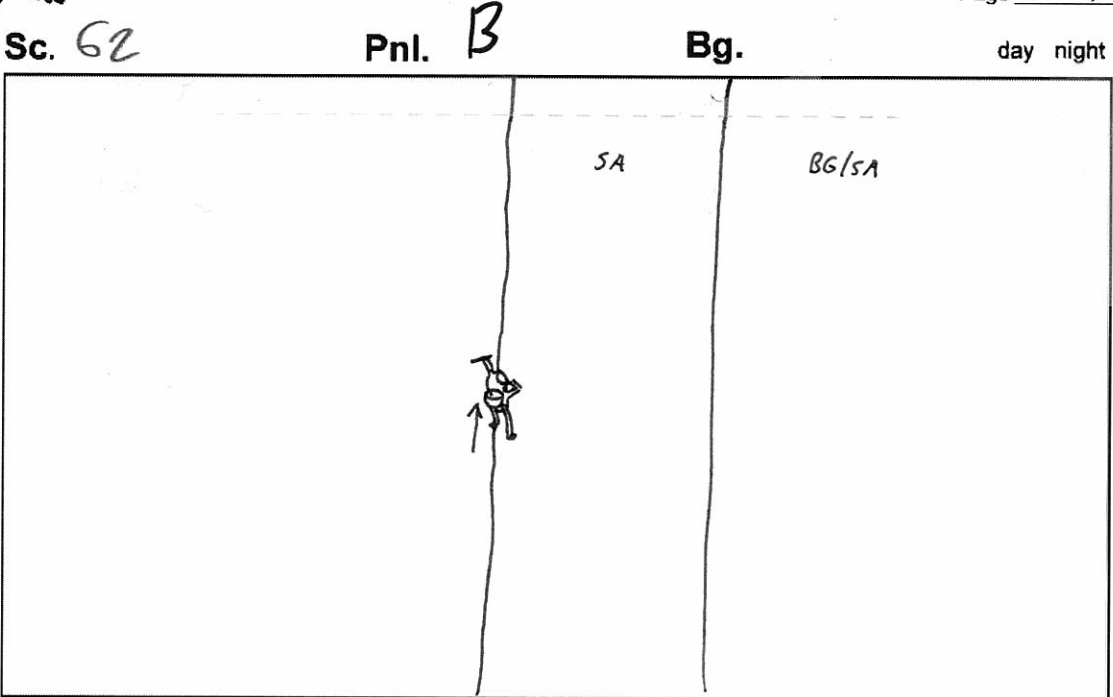
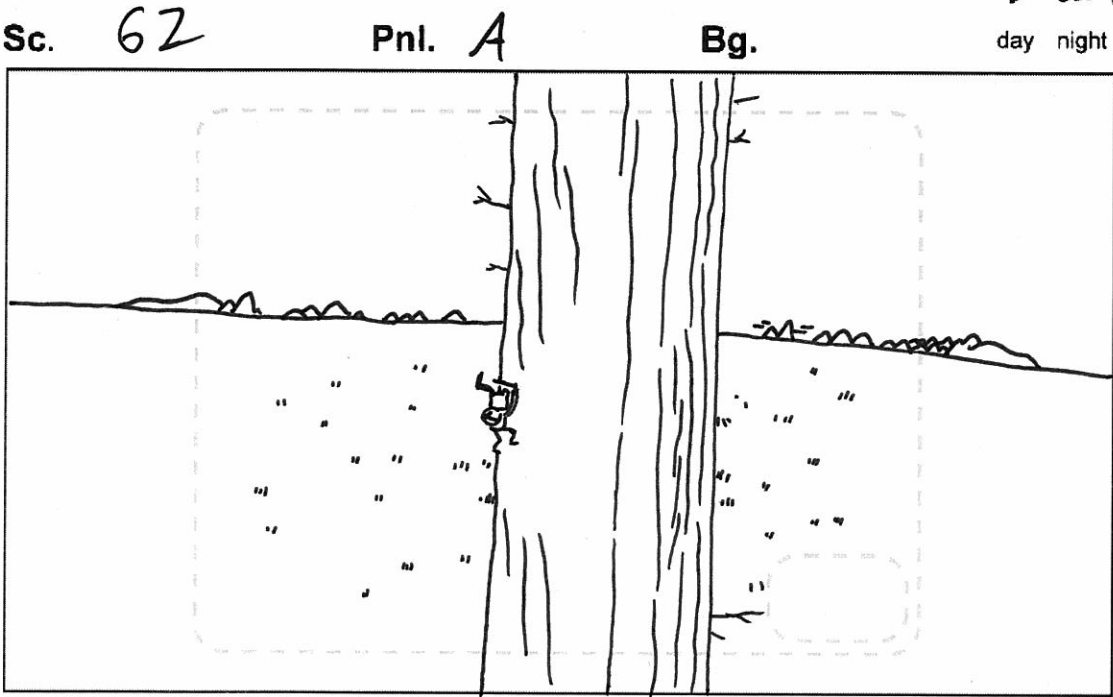
Production :

ADVENTURE TIME



| | |
|---------|---|
| Dialog: | |
| Action: | SFX: * CHKK * - FINN JABS QUILL INTO TREE. |
| Timing: | |

ADVENTURE TIME



Dialog:

SFX: * CHKK CHKK CHKK *

Action: -FINN MAKES SLOW PROGRESS UP TREE.

Timing:

1014-1U8
EPISODE #
Production :

ADVENTURE TIME

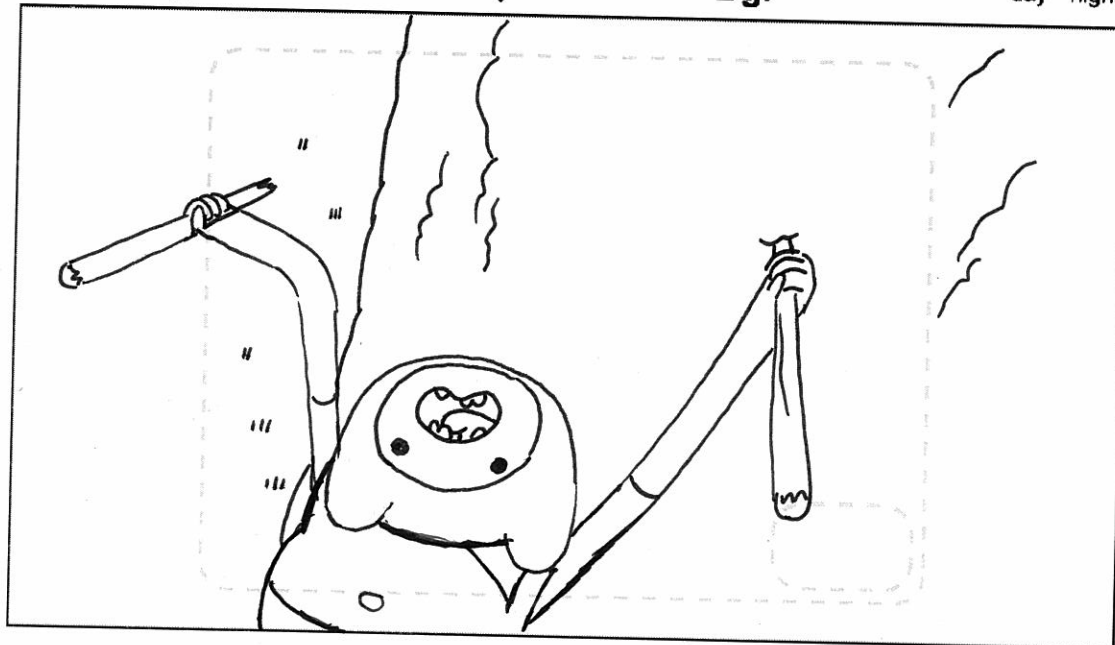


Sc. 63

Pnl. A

Bg.

day night

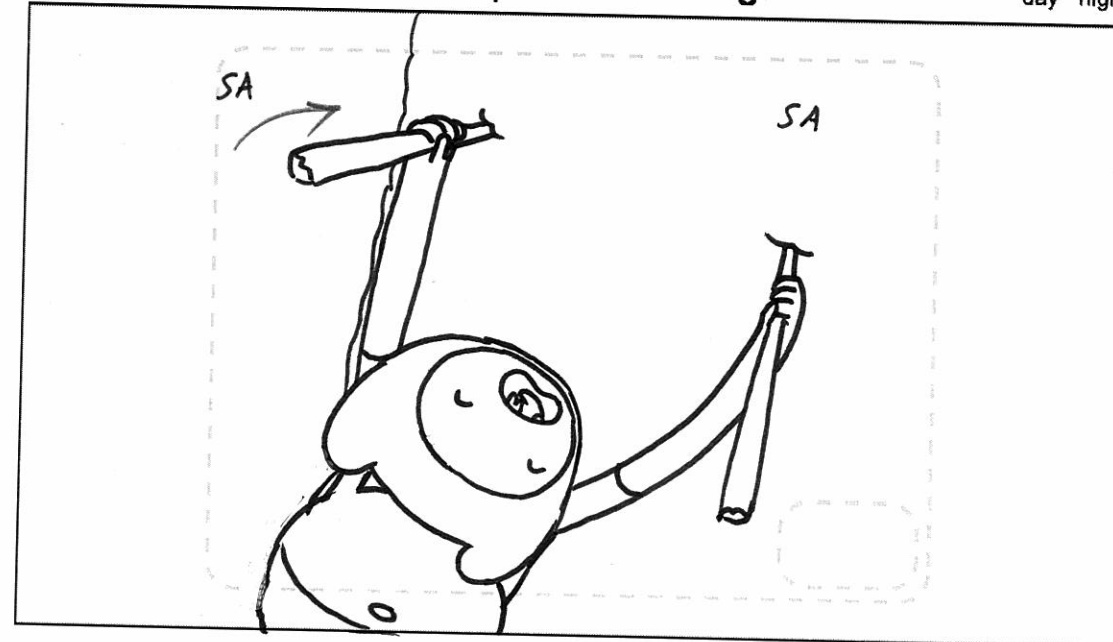


Sc. 63

Pnl. B

Bg.

day night



Dialog:

Ⓕ HUAH!

SFX: *CHKK*

Action:

- FINN JABS QUILL INTO TREE.

Timing:

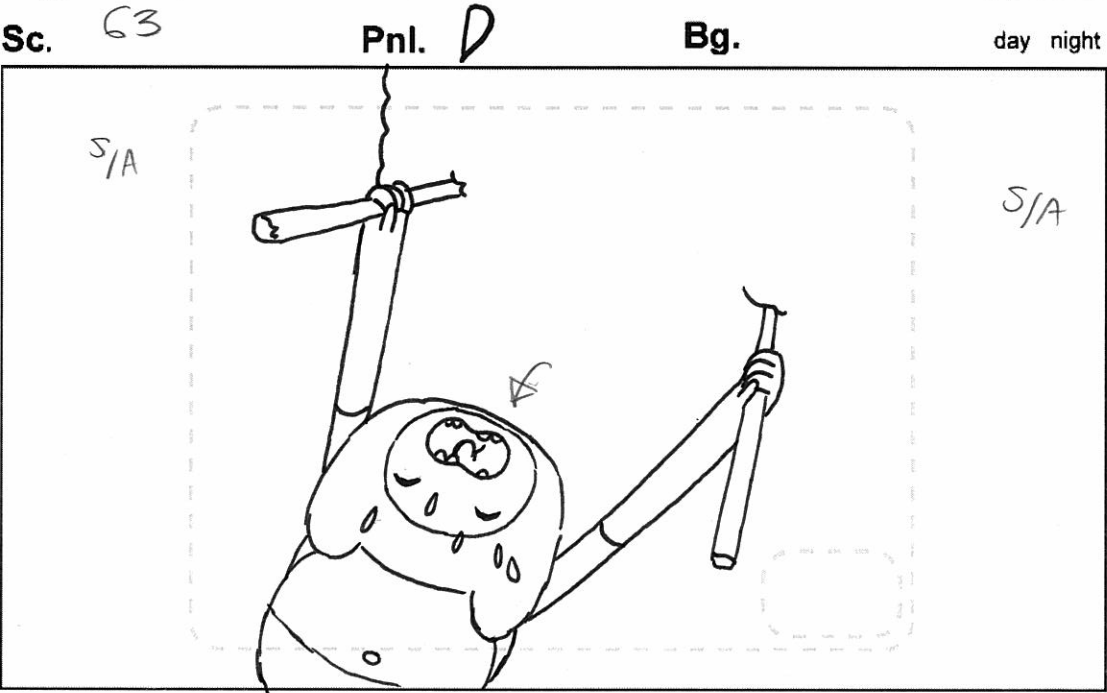
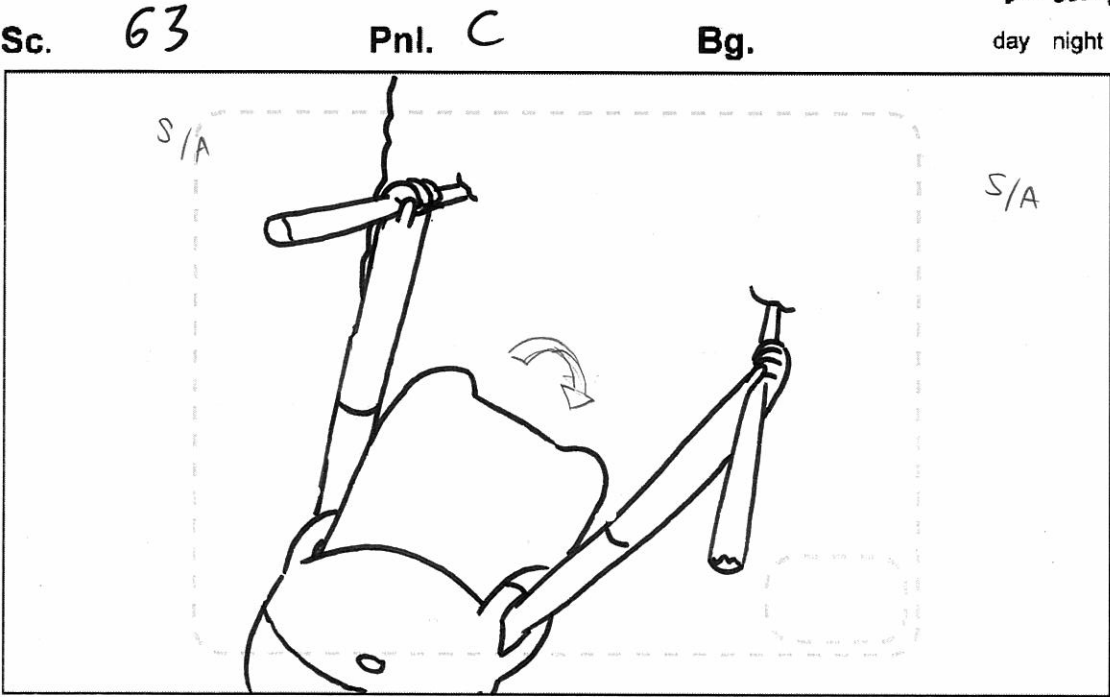
Production :

EPISODE #

1014-108

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ADVENTURE TIME



| | | |
|---------|---------------------------------------|----------------------------|
| Dialog: | FINN : [RAGGED BREATHING] | |
| Action: | -FINN looks down between arms. pauses | - FINN looks up, sweatings |
| Timing: | | |

ADVENTURE TIME



Page 132

| Sc. | Pnl. | Bg. | day | night | Sc. | Pnl. | Bg. | day | night |
|-----|------|-----|-----|-------|-----|------|-----|-----|-------|
| 63 | E | | | | 63 | F | | | |
| | | | | | | | | | |

Dialog:

Action:

-FINN Wipes the sweat from his brow.

Timing:

1014-108

EPISODE #

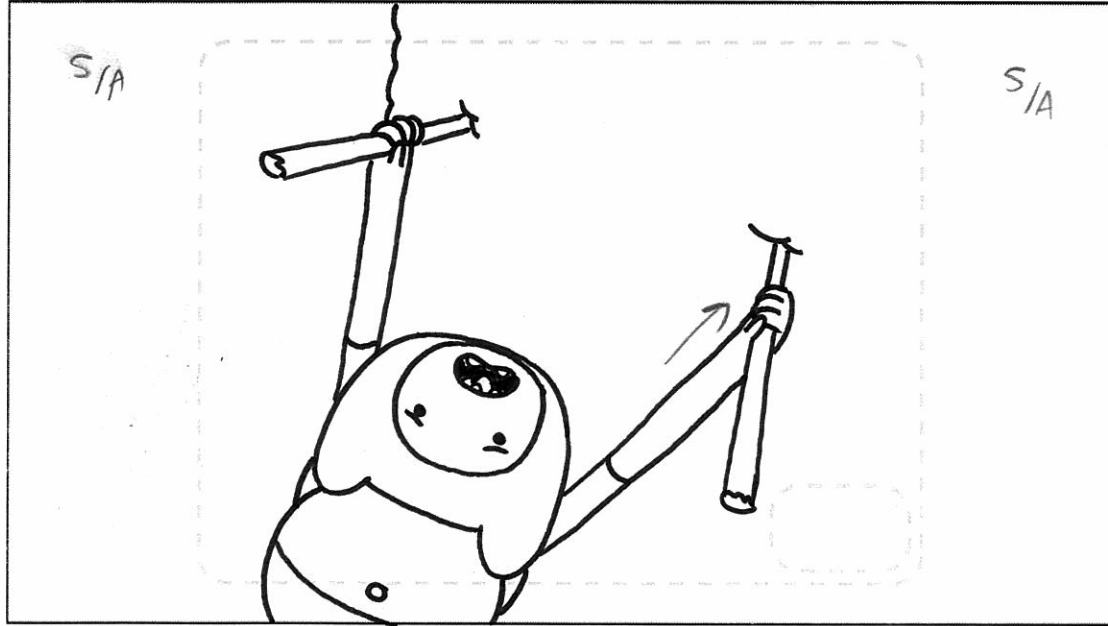
Production :

ADVENTURE TIME

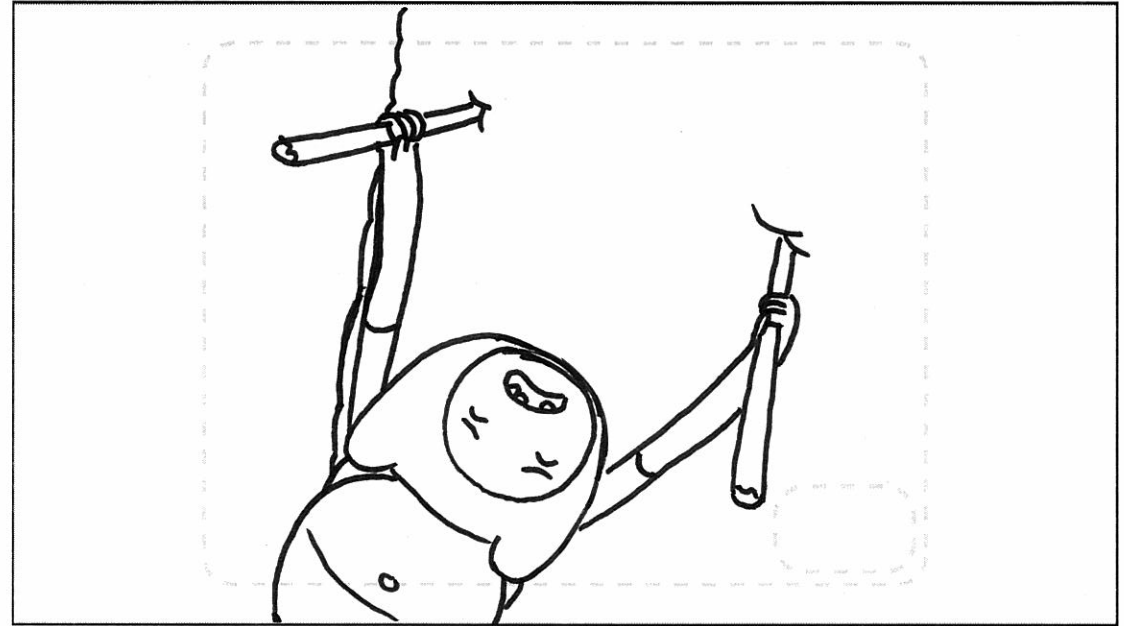


Page 133

Sc. 63 Pnl. G Bg. day night



Sc. 63 Pnl. H Bg. day night



Dialog:

F: (LABORED BREATHING CONTINUES)

Action:

-FINN GRABS QUILL AGAIN,

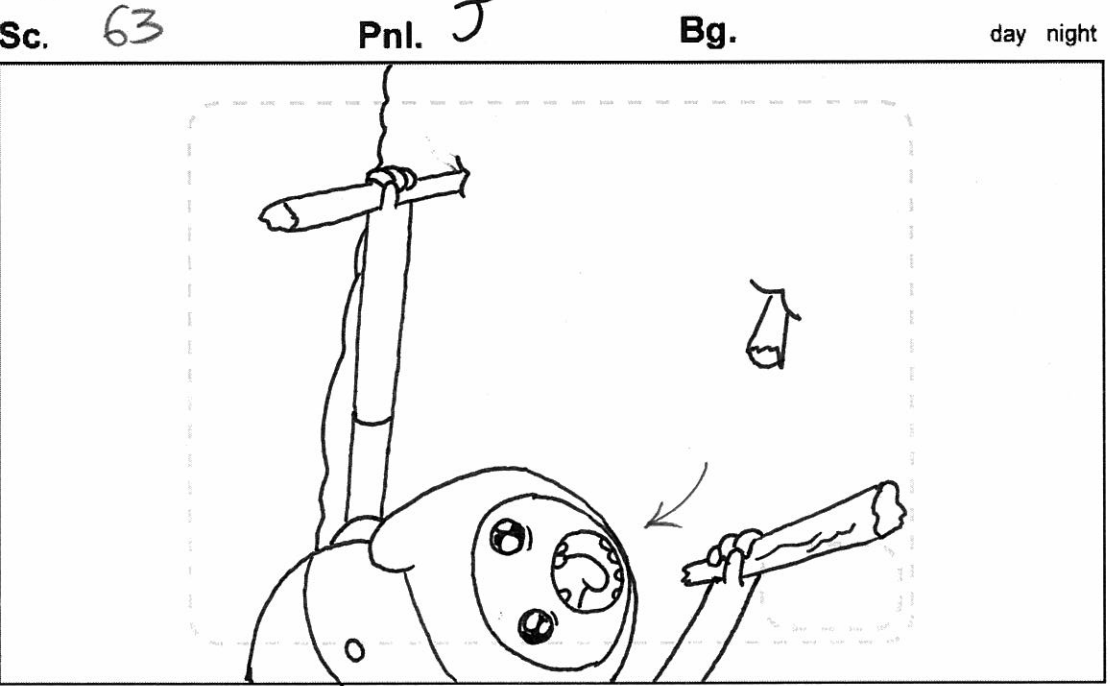
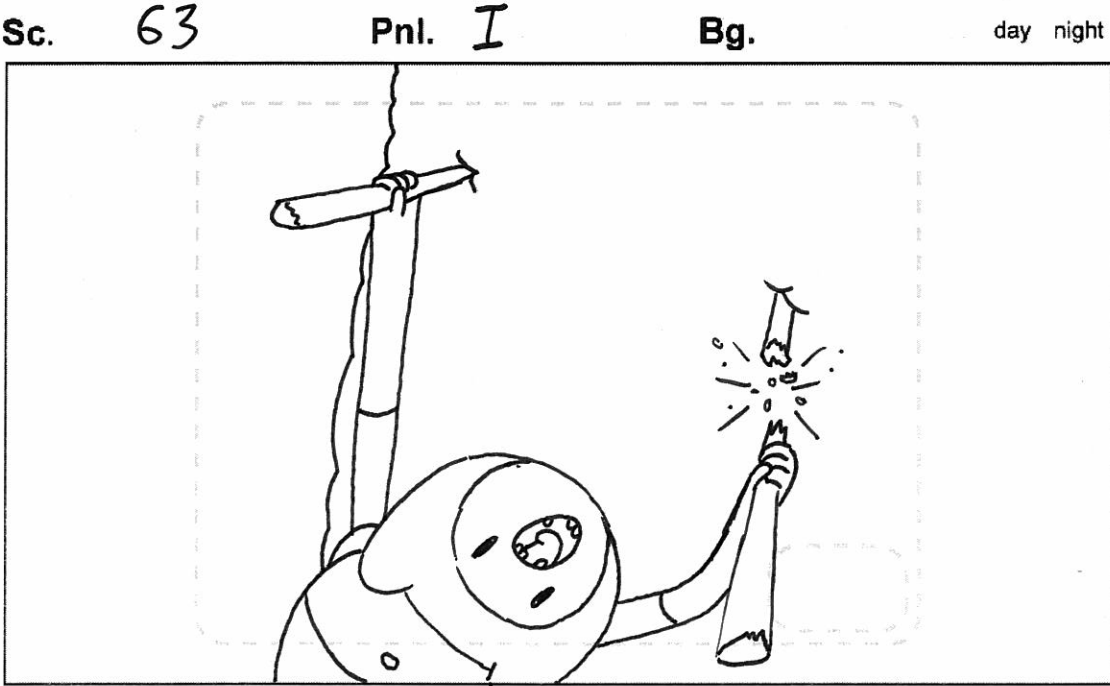
Timing:

EPISODE #

1014-108

Production :

ADVENTURE TIME

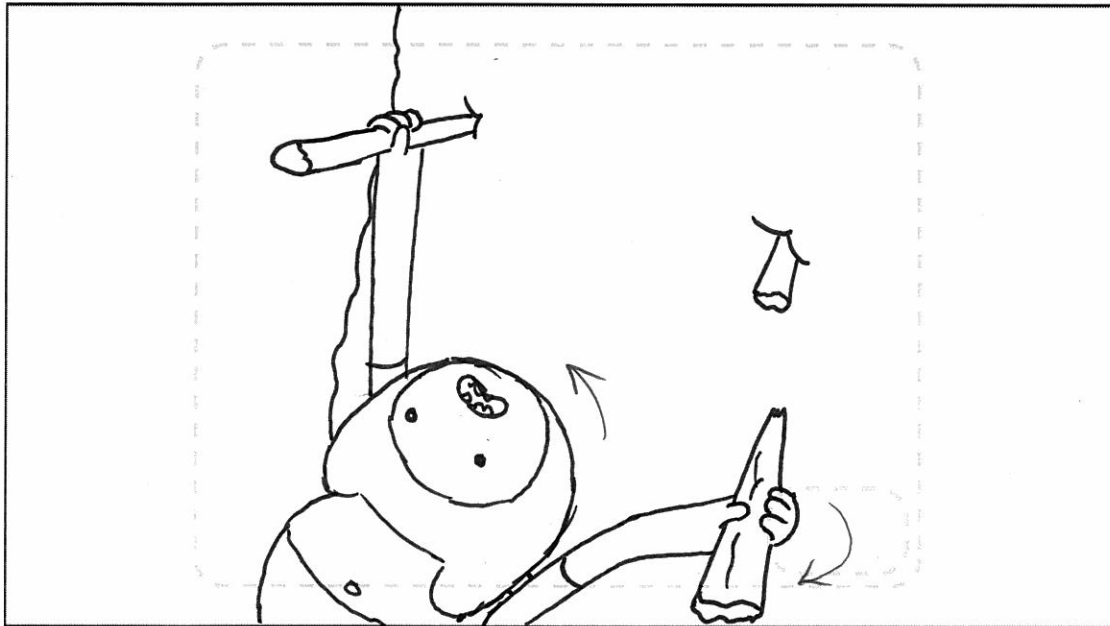


| | | |
|---------|---|--|
| Dialog: | <p><u>SFX</u>: * SNAP!/*</p> <p><u>F</u>: [GASP]</p> | |
| Action: | <p>- prickler breaks.</p> <p>- Finn starts to fall.</p> | |
| Timing: | | |

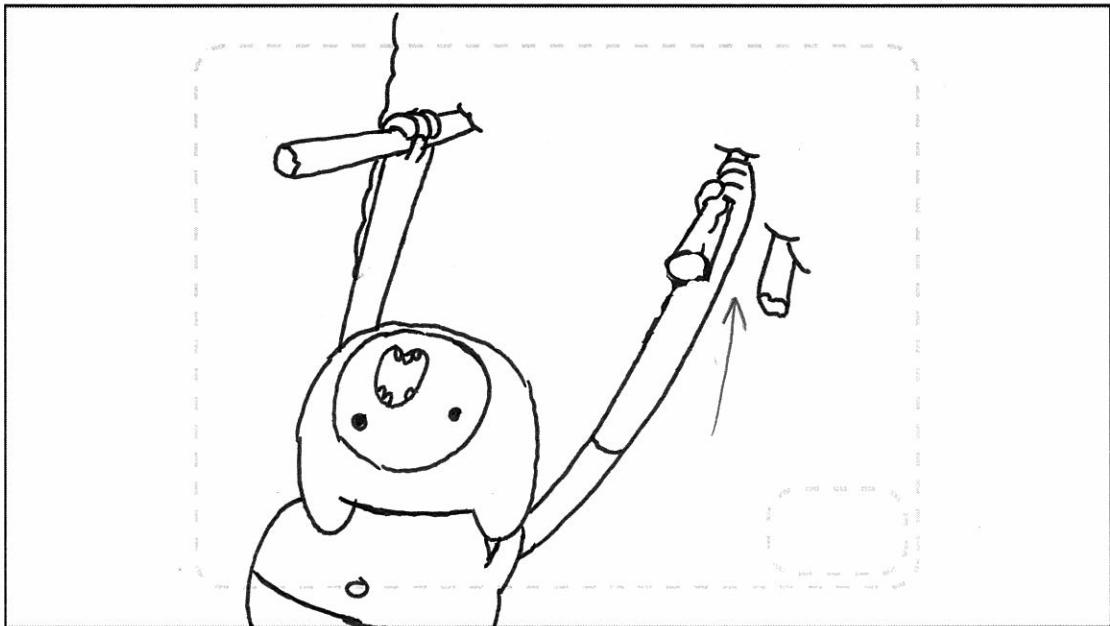
ADVENTURE TIME



Sc. 63 Pnl. K Bg. day night



Sc. 63 Pnl. L Bg. day night



| | |
|---------|---|
| Dialog: | (F) HUA! SFX: *CHKK* |
| Action: | -FINN stabs tree again WITH BROKEN PRICKLER |
| Timing: | |

ADVENTURE TIME

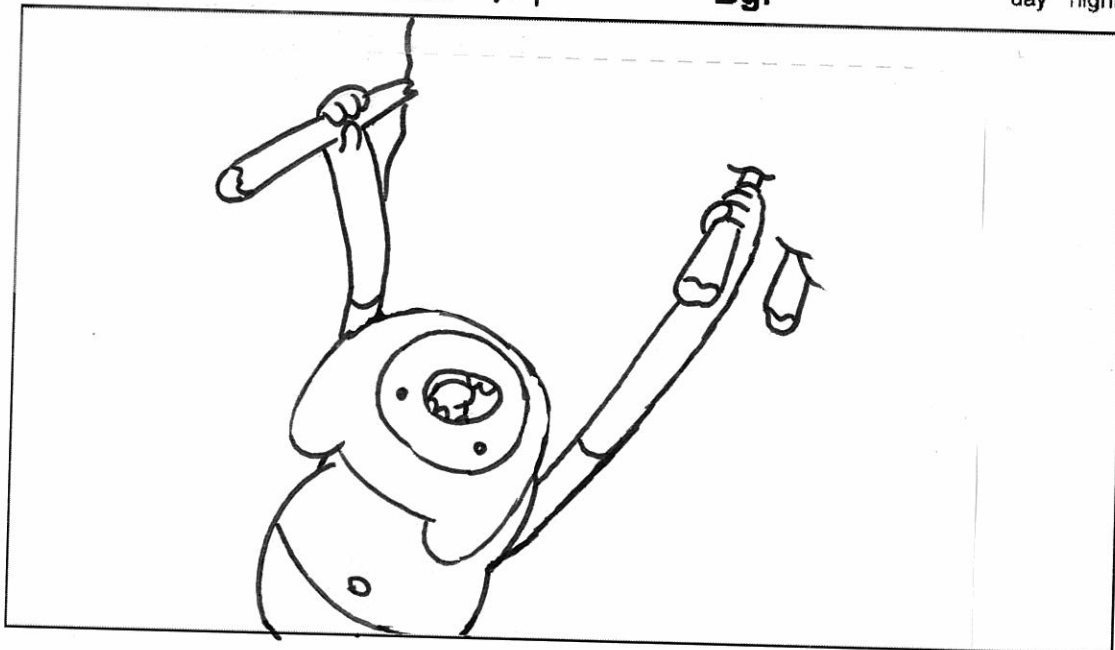


Sc. 63

Pnl. M

Bg.

day night

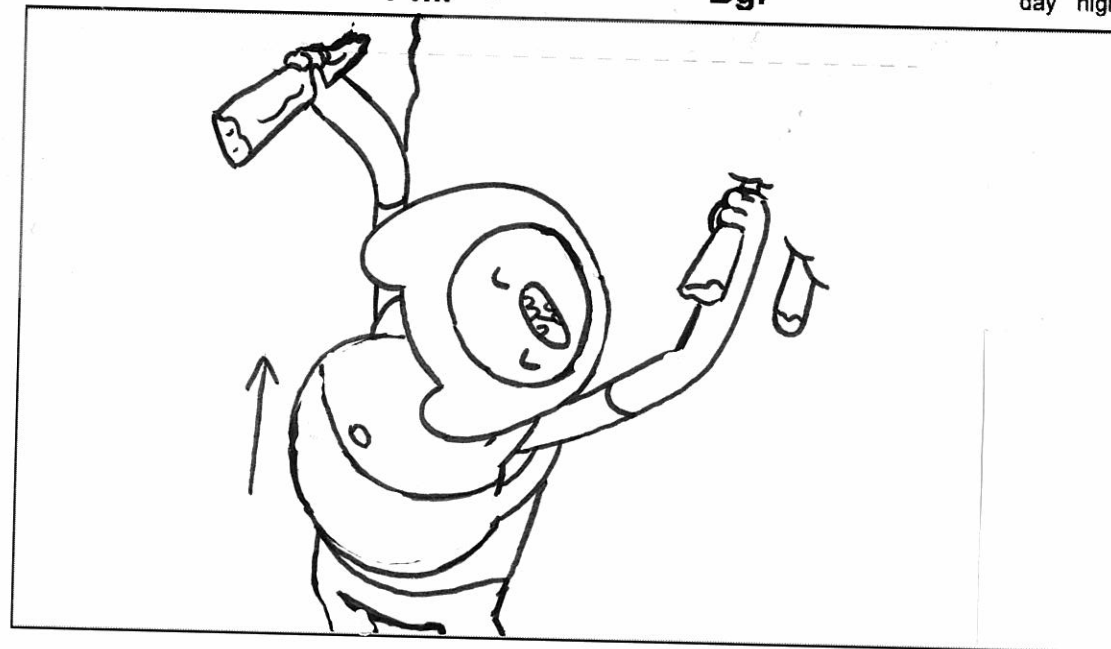


Sc. 63

Pnl. N

Bg.

day night



Dialog:

ⓔ [FAST BREATHING]

ⓔ [STRAINING]

Action:

- FINN STARTS CLIMBING AGAIN.

Timing:

Production :

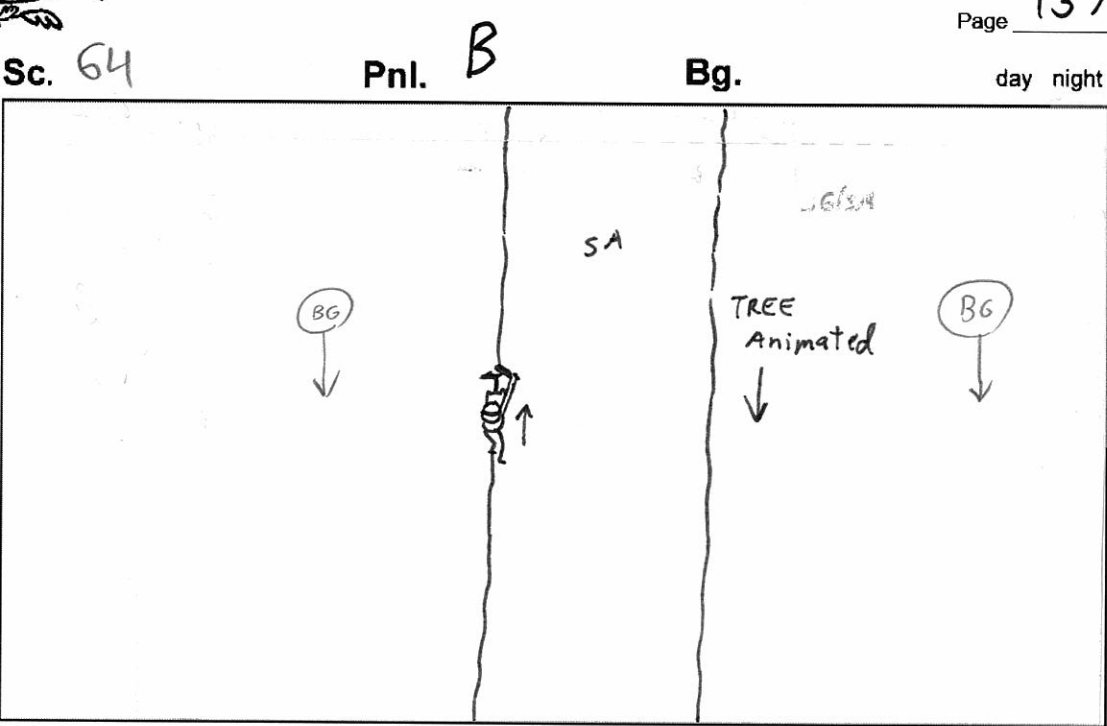
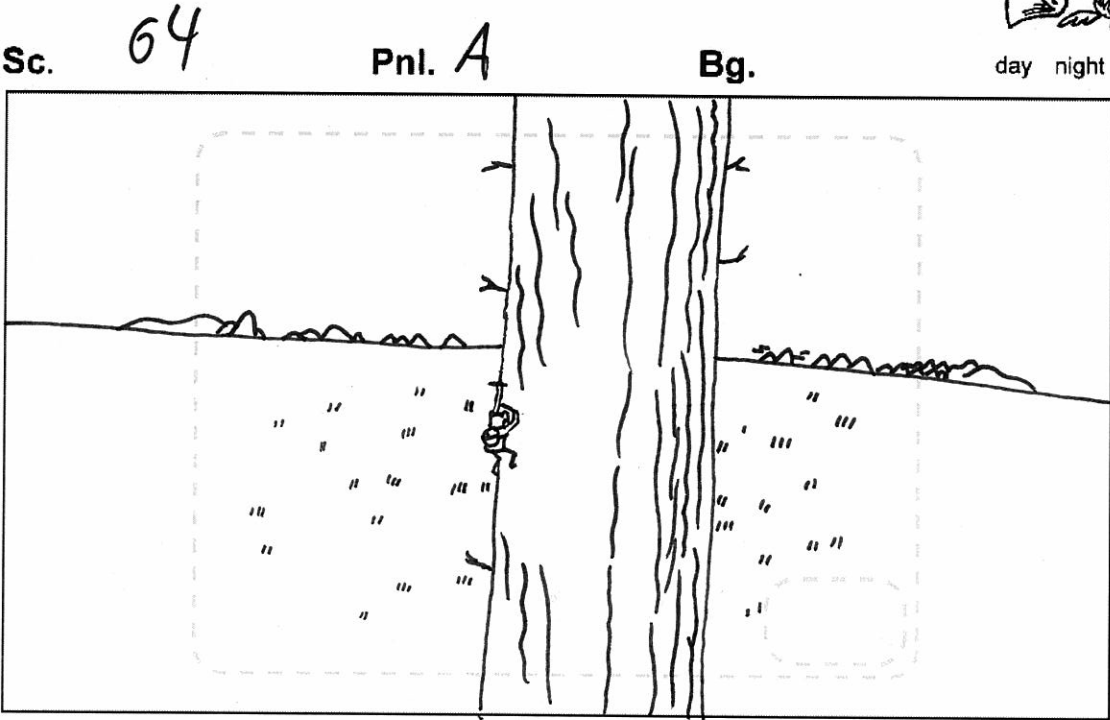
EPISODE #

1014-108

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ADVENTURE TIME



Dialog:

Action: -FINN QUICKLY CLIMBS UP TO NEXT BRANCH
-BG VERY SLOWLY PANS

Timing:

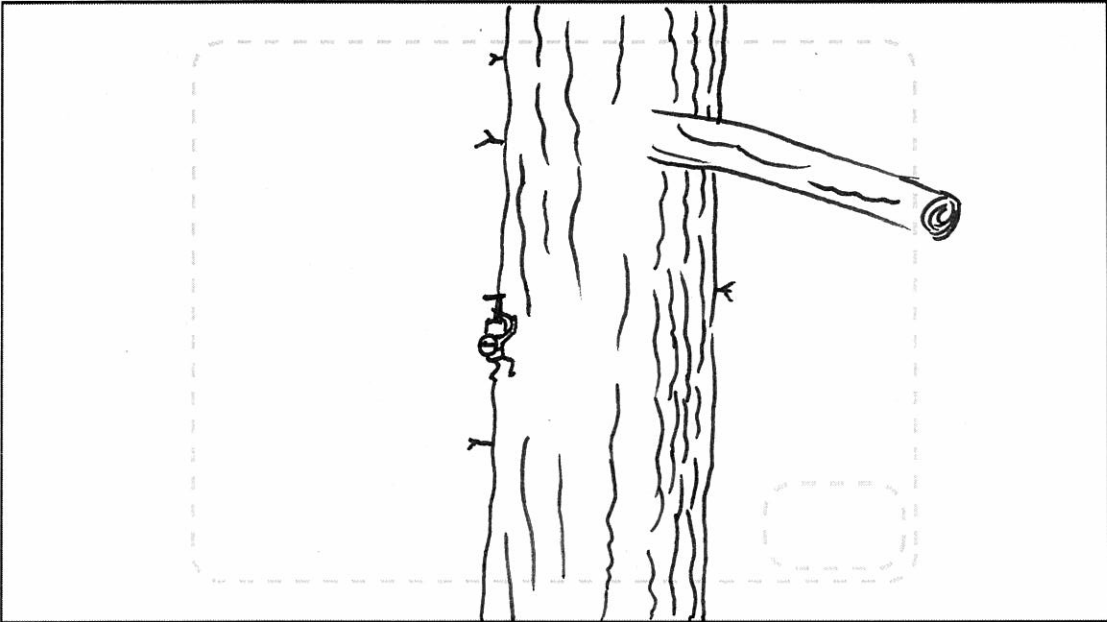
1014-108
EPISODE #
Production :

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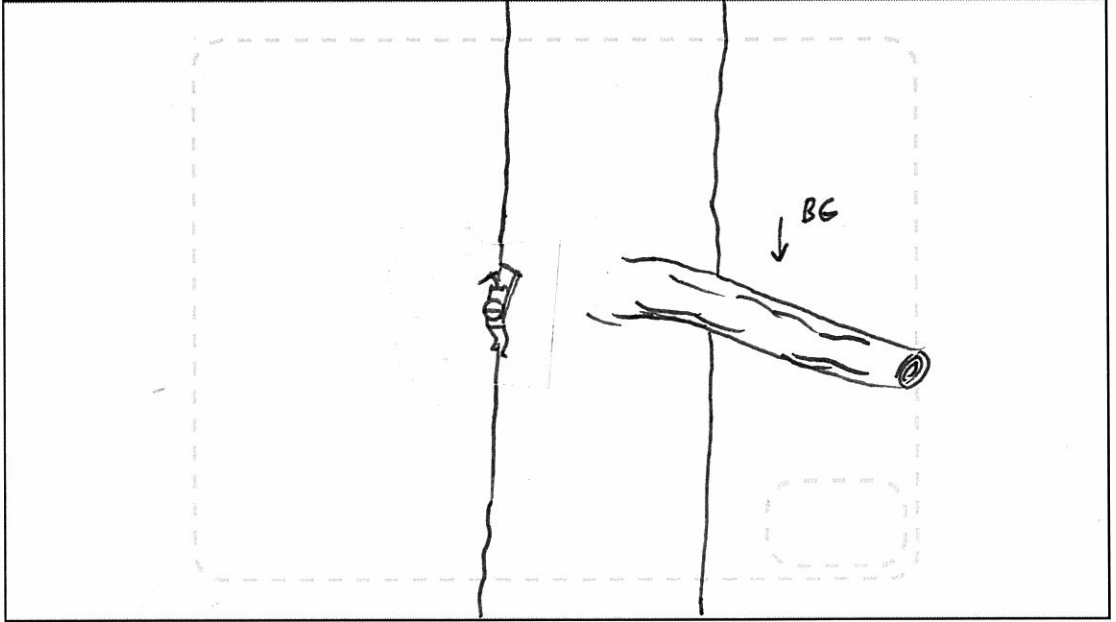
ADVENTURE TIME



Sc. 64 Pnl. C Bg. day night



Sc. 64 Pnl. D Bg. day night



Dialog:

Action:

Timing:

EPISODE # 1014-108
Production :

ADVENTURE TIME



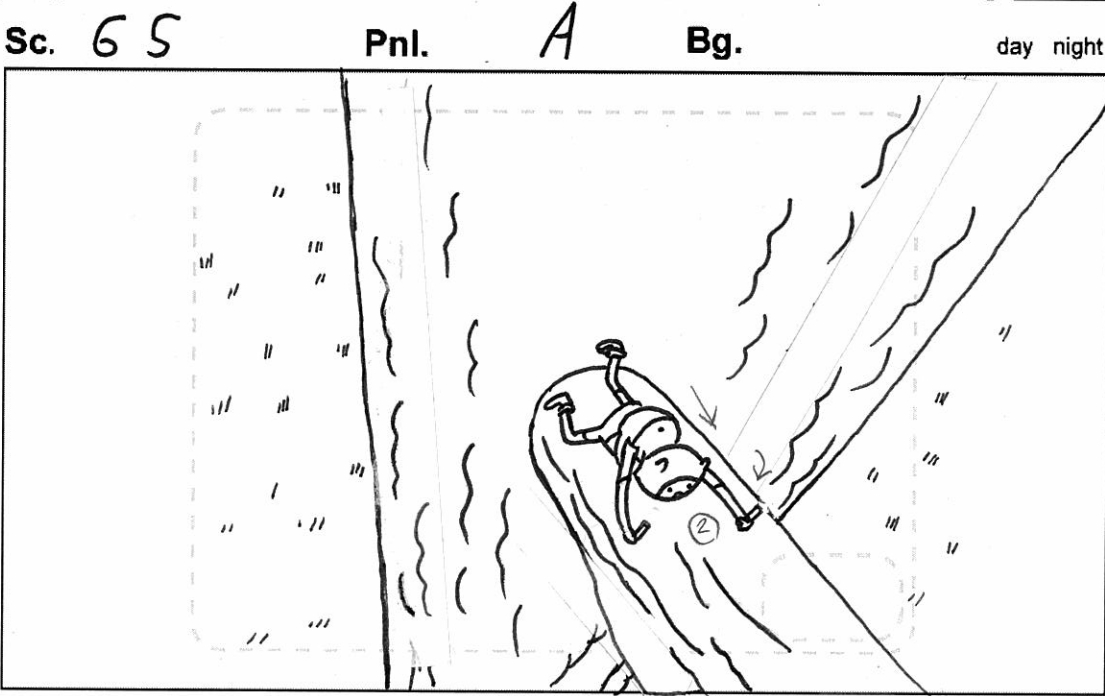
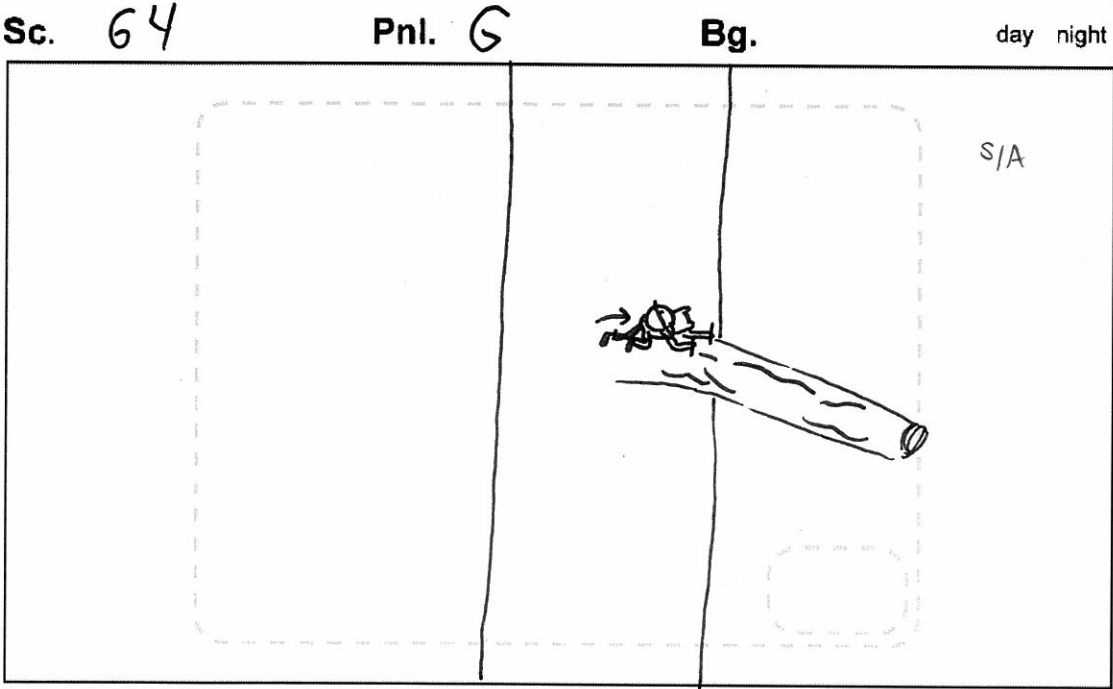
Sc. 64 Pnl. E Bg. day night

Sc. 64 Pnl. F Bg. day night

| | |
|--|-----------------------------------|
| Dialog: | |
| Action: - FINN CLIMBS SIDEWAYS (NOT JUMPING) TOWARDS BIG BRANCH. | - FINN CLIMBS OVER TO BIG BRANCH. |
| Timing: | |

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ADVENTURE TIME



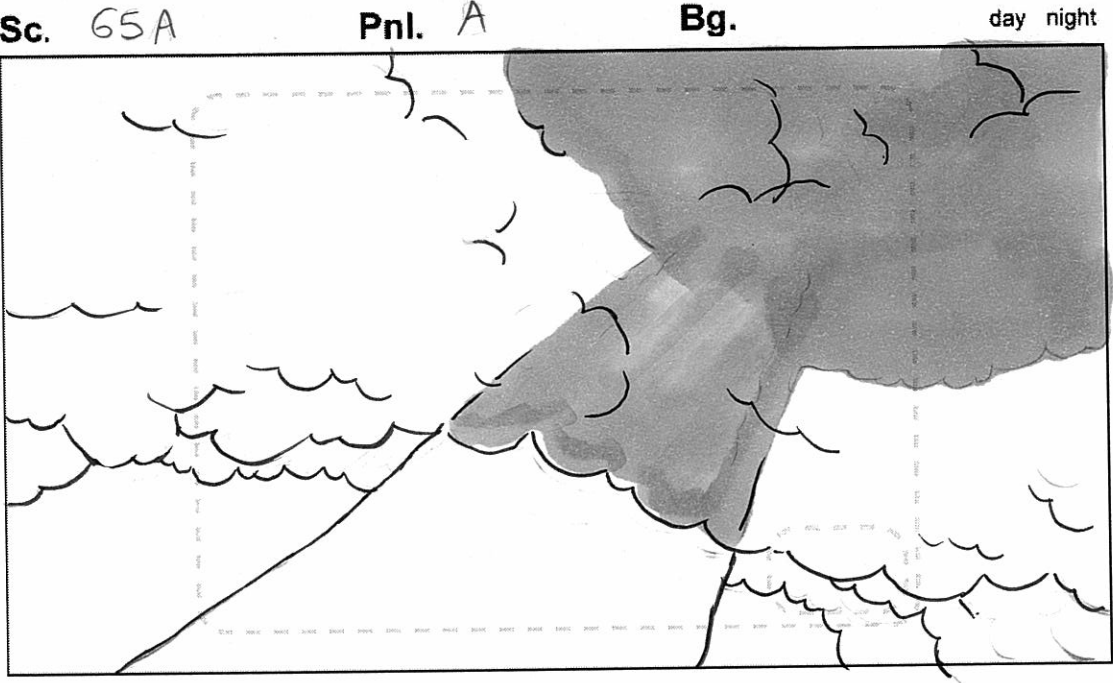
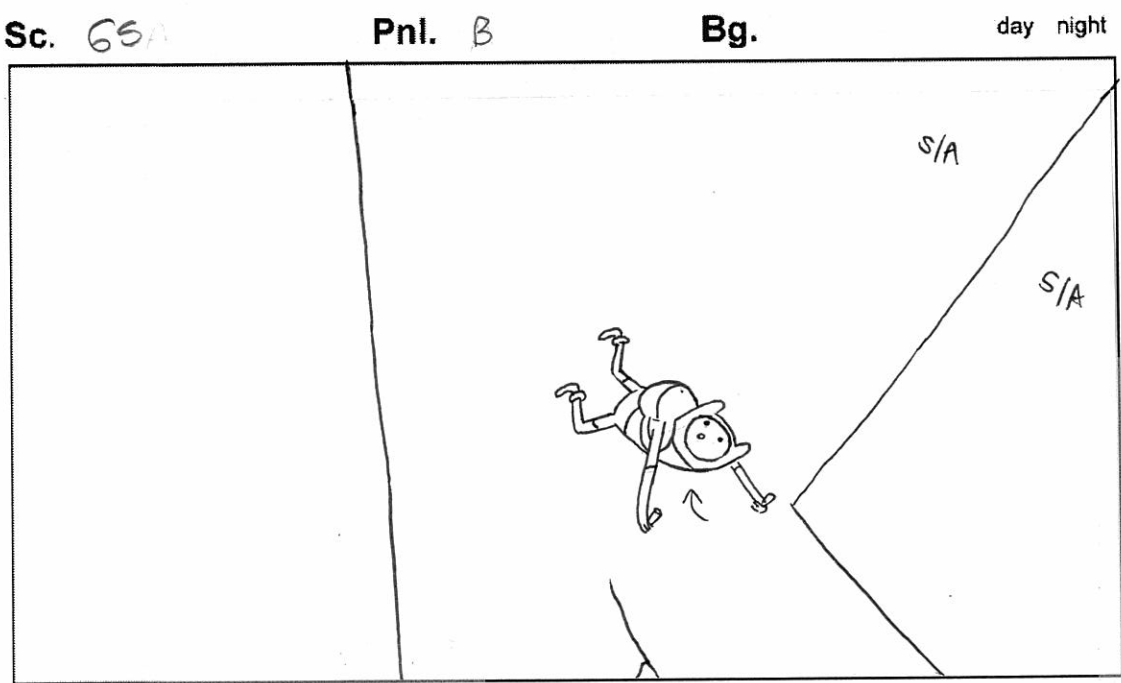
| | |
|---------|-----------------------------------|
| Dialog: | (F) [LABORED BREATHING] |
| Action: | - FINN PULLS HIMSELF ONTO BRANCH. |
| Timing: | |

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ADVENTURE TIME



Page 140A



| | |
|---------|--|
| Dialog: | |
| Action: | -FINN LOOKS UP. - TREETOP IS OBSCURED BY FOG. |
| Timing: | |

SFX: * DOOM *

1014-1U8
EPISODE #
Production :

ADVENTURE TIME



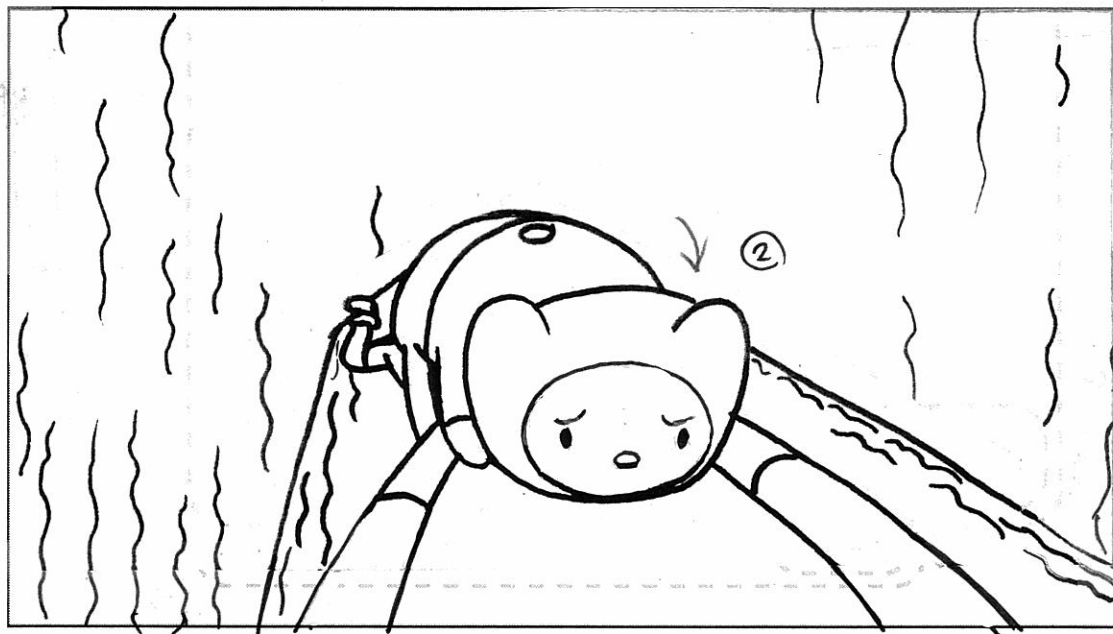
Page 141

Sc. 66

Pnl. A

Bg.

day night

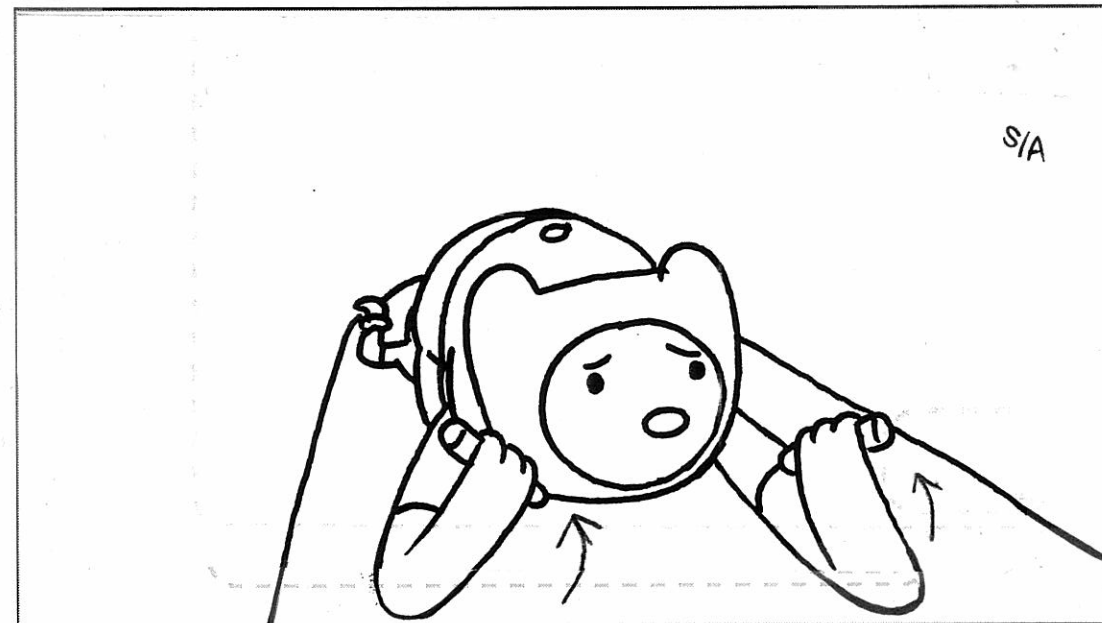


Sc. 66

Pnl. B

Bg.

day night



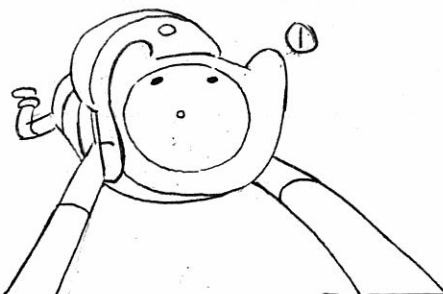
Dialog:

Ⓔ UGH.

Action: - FINN LOOKS DOWN.

- FINN HOLDS UP PRICKLER NUBS.

Timing:

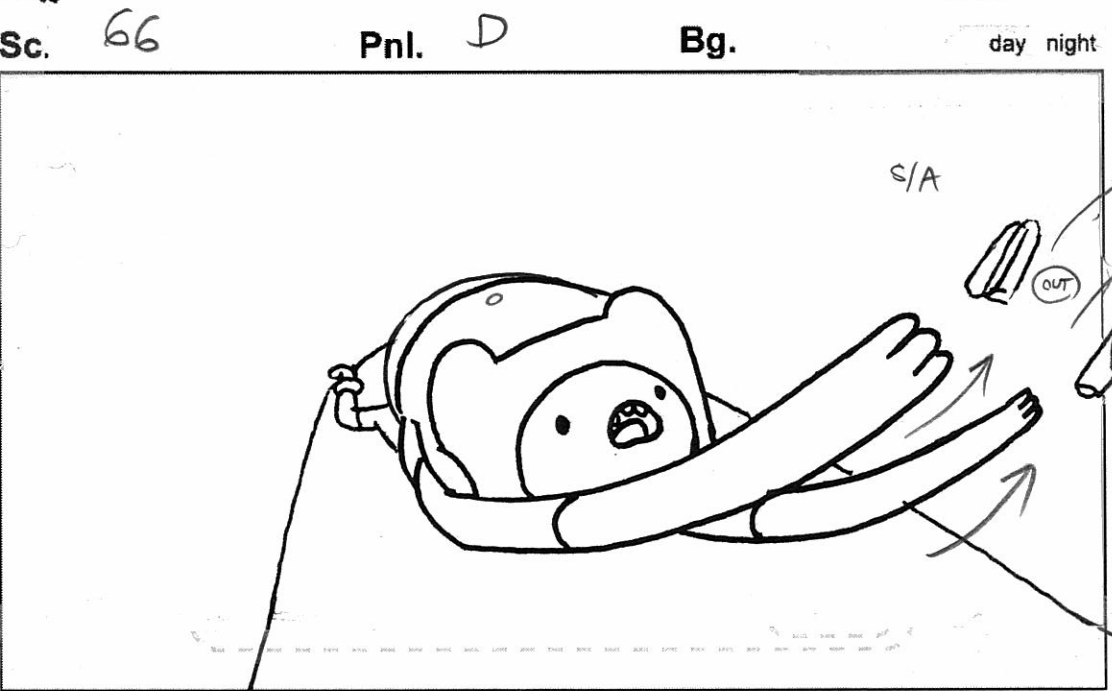
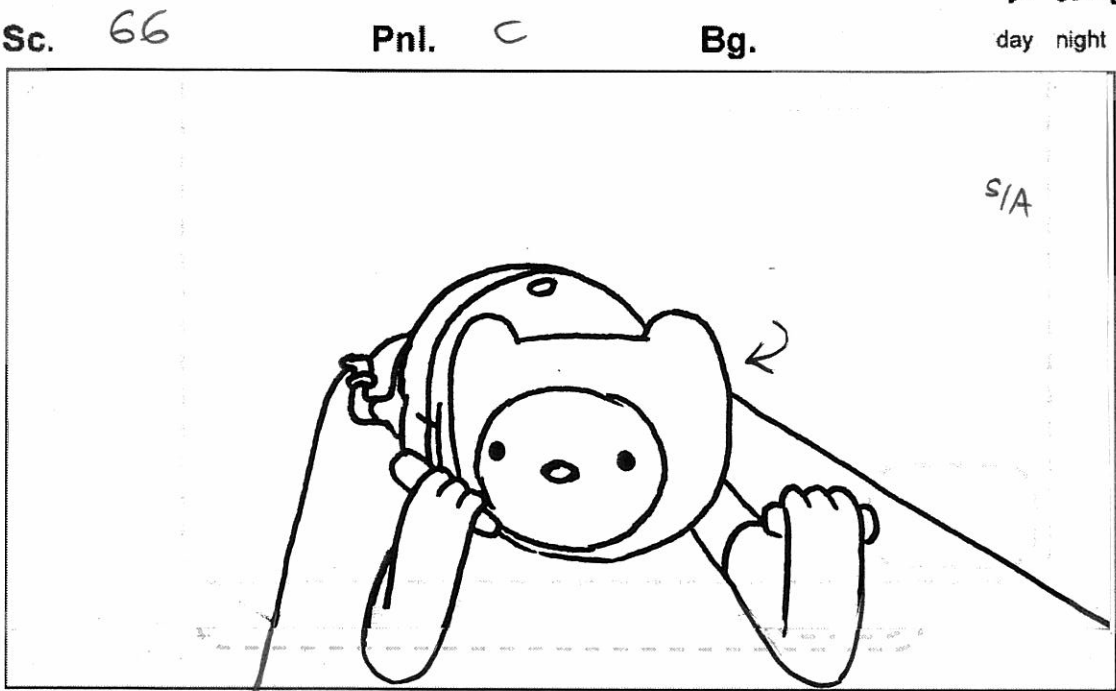


Production :

EPISODE #

1014-108

ADVENTURE TIME



| | |
|---------|-------------------------------|
| Dialog: | |
| Action: | - FINN EXAMINES PRICKLER NUBS |
| Action: | -FINN TOSSES NUBS OFF/S |
| Timing: | |

EPISODE #

Production :

1014-1U8

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ADVENTURE TIME

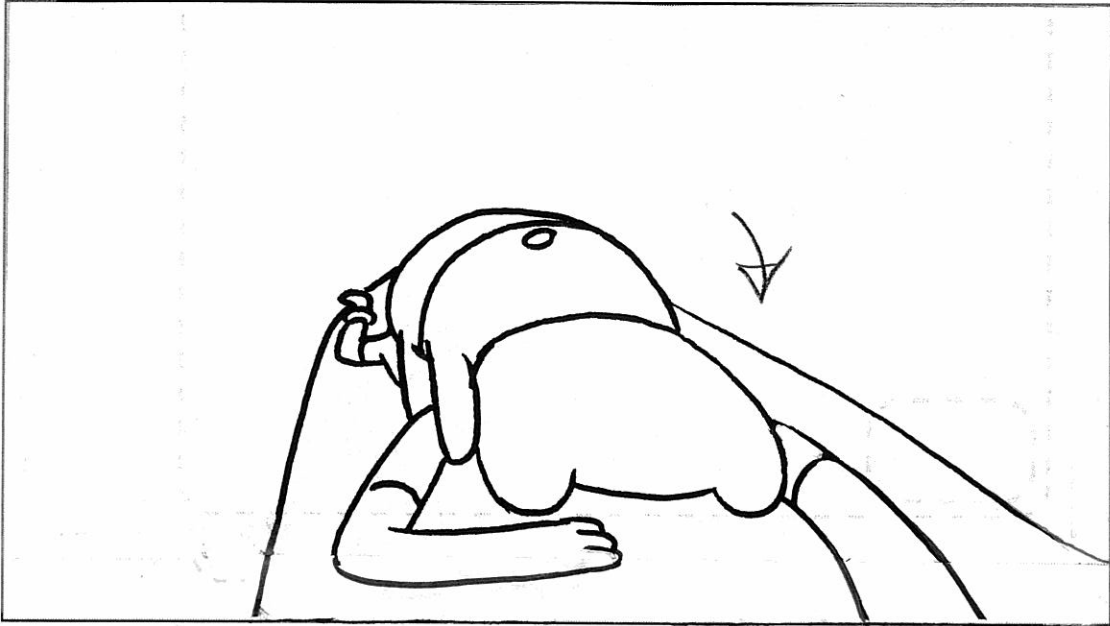


Sc. 66

Pnl. E

Bg.

day night

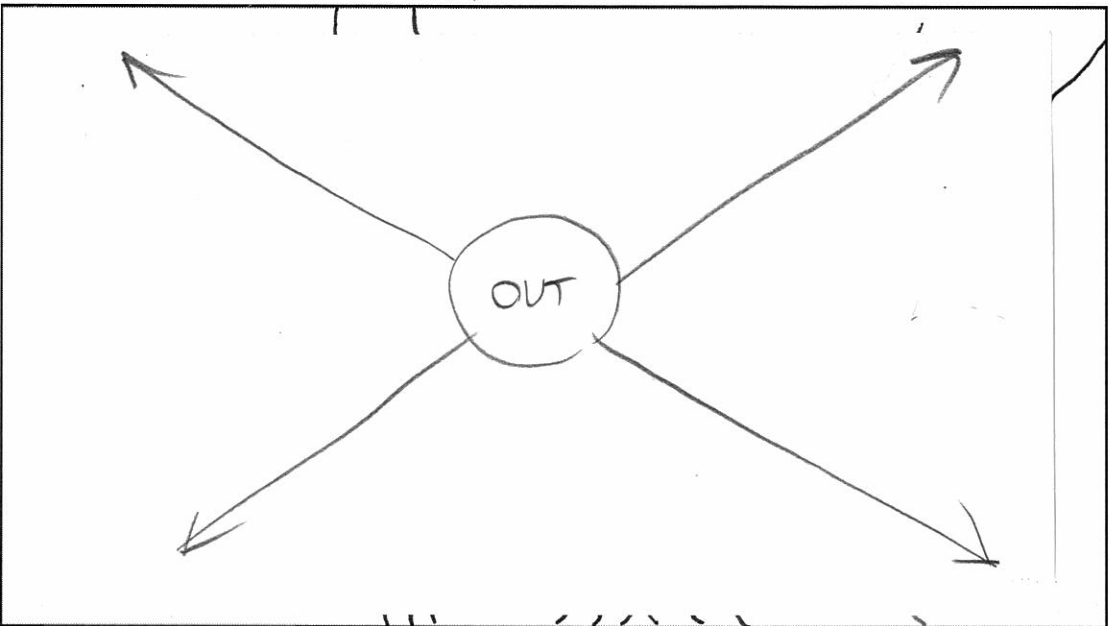


Sc. 67

Pnl. A

Bg.

day night



Dialog:

ⓕ WOOF.

Action:

- FINN SLUMPS OVER.

Timing:

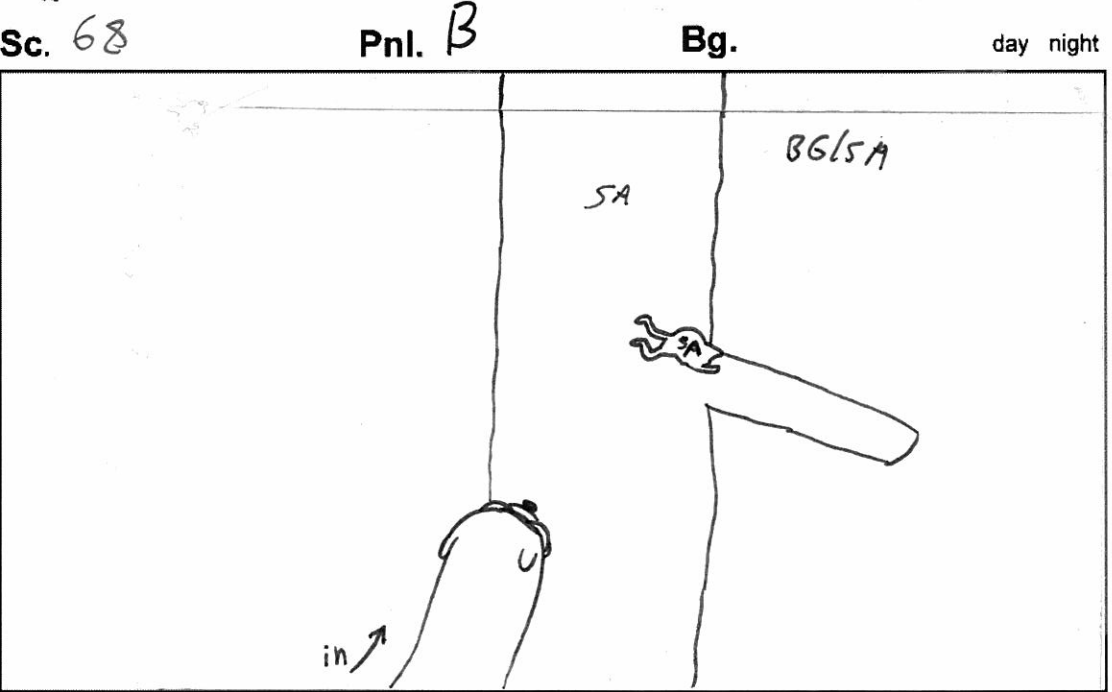
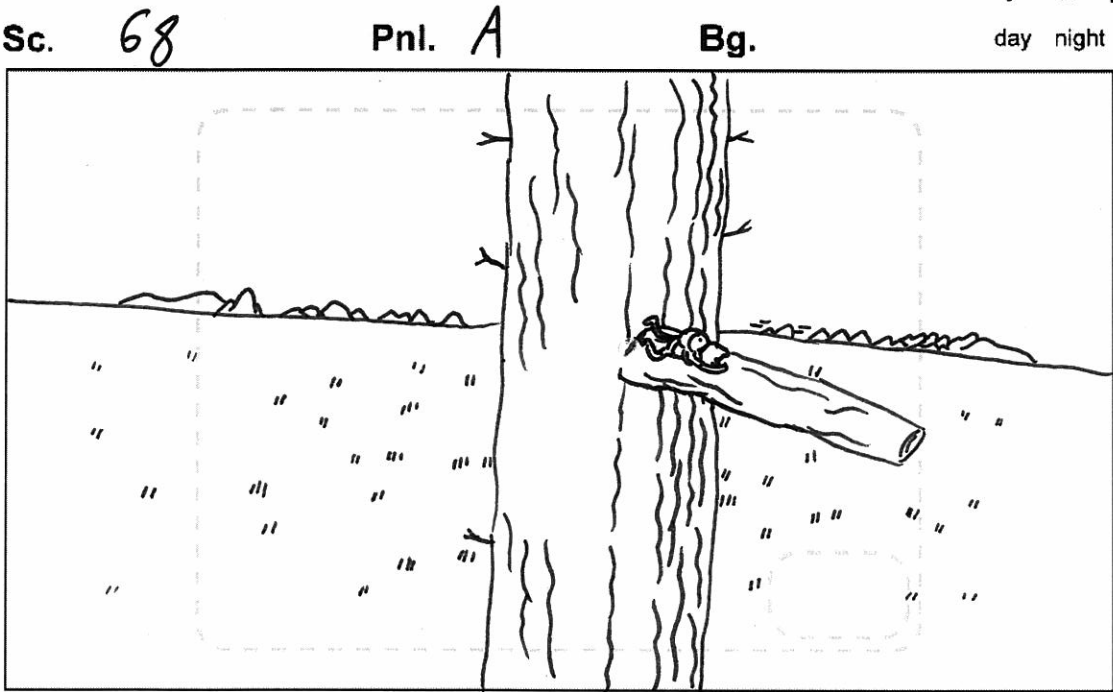
EPISODE #

1014-1U8

Production :

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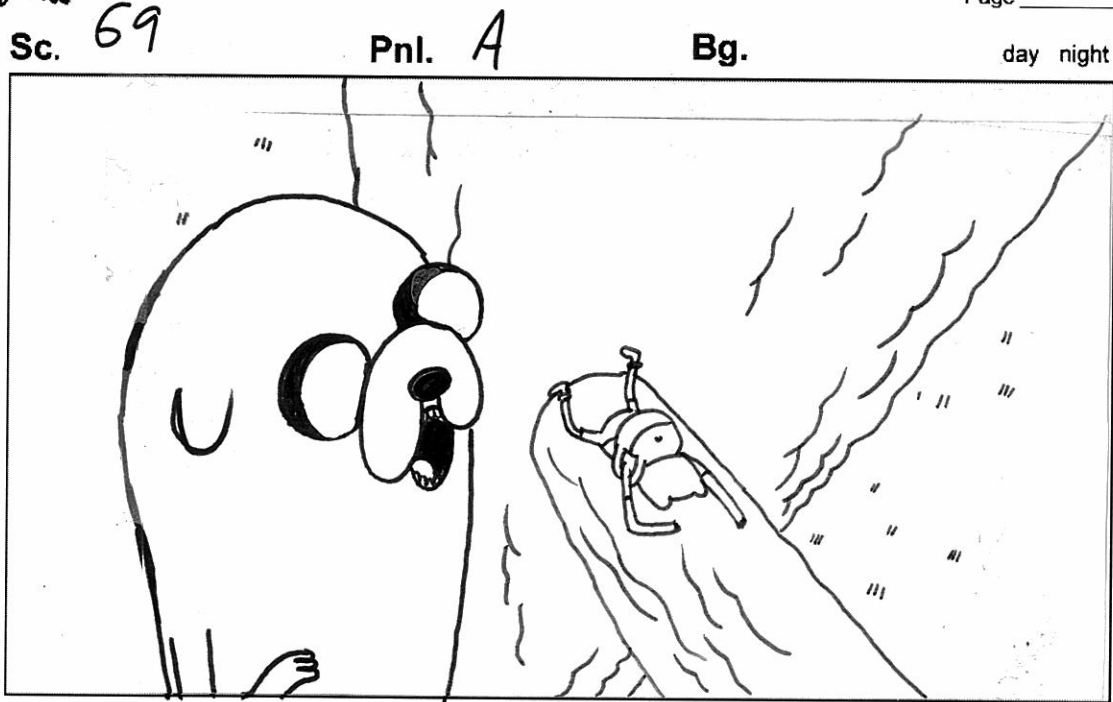
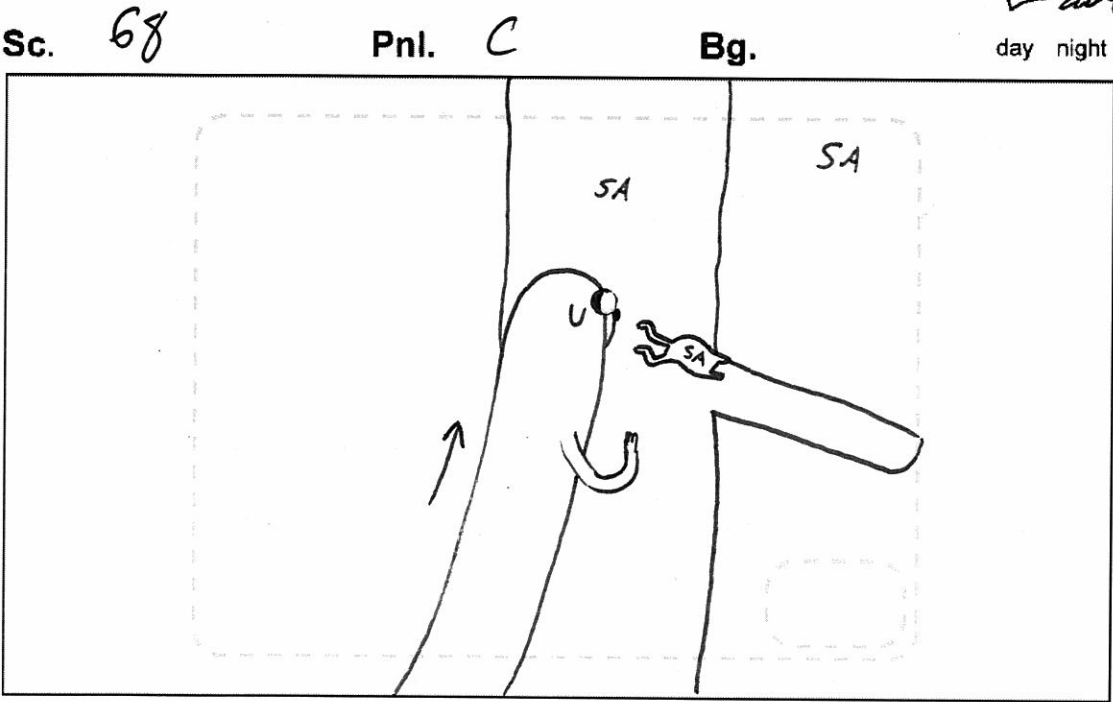
ADVENTURE TIME



| | |
|---------|-----------------------|
| Dialog: | |
| Action: | -JAKE STRETCHES ON/S. |
| Timing: | |

EPISODE # 1014-108
Production :

ADVENTURE TIME



Dialog:

ⓐ J: whoa, you're tiny!

Action:

-JAKE STRETCHES UP TO FINN.

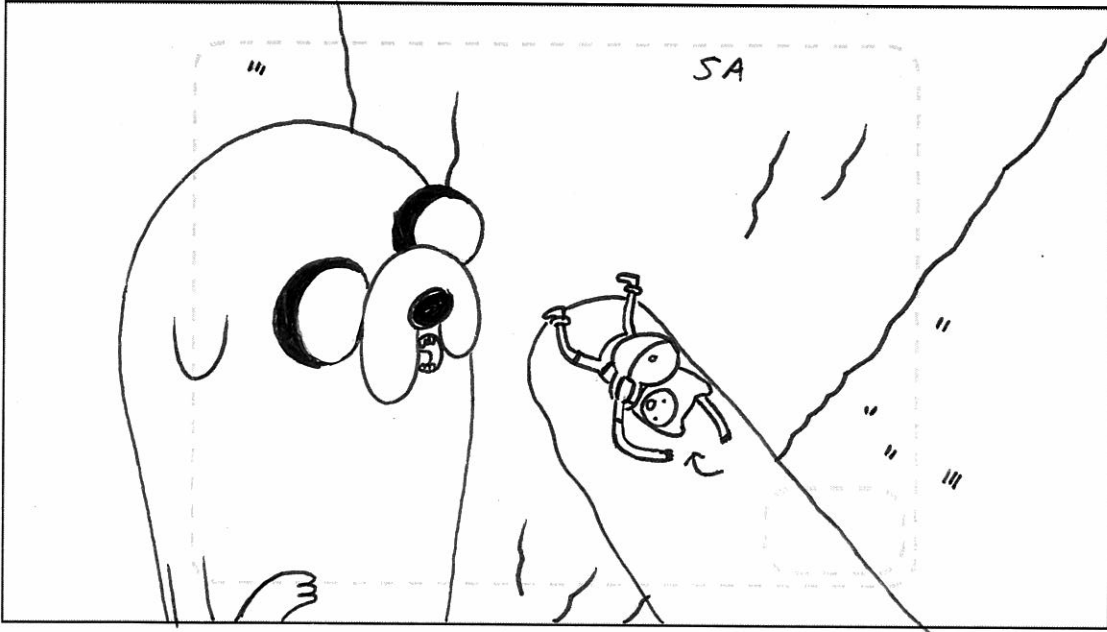
Timing:

EPISODE # 1014-108
Production :

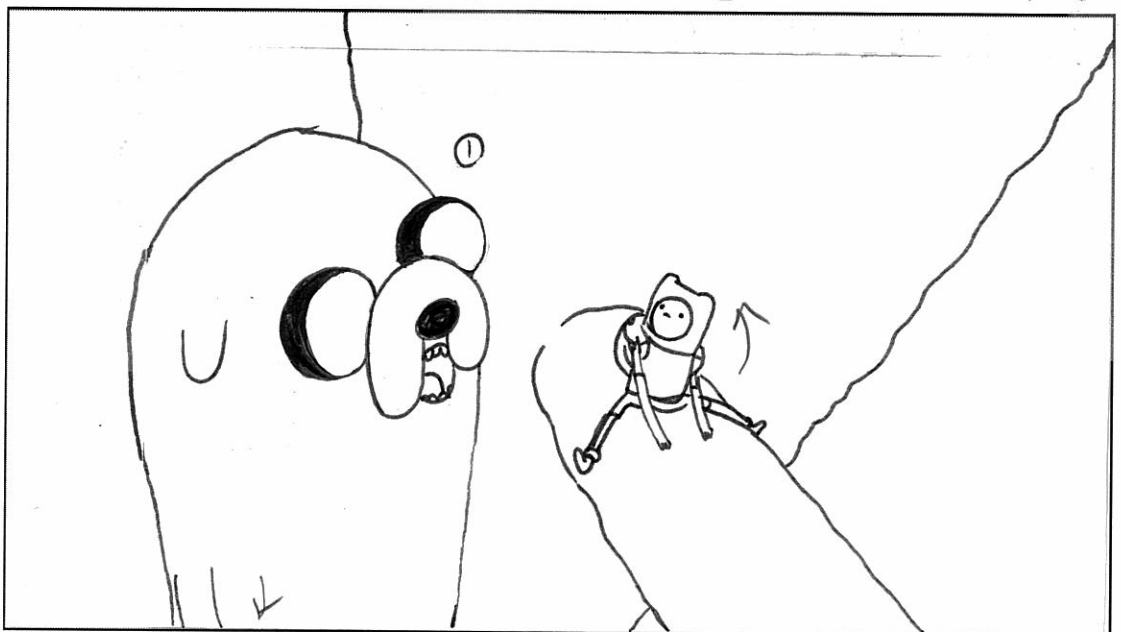
ADVENTURE TIME



Sc. 69 Pnl. B Bg. day night



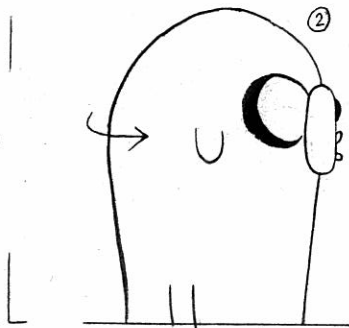
Sc. 69 Pnl. C Bg. day night



Dialog: (F) I ate a magic apple by mistake. (J) ① No wonder it's been taking ② so long.

Action: Finn looks at Jake. -FINN SITS UP. -JAKE LOWERS HAND.

Timing:

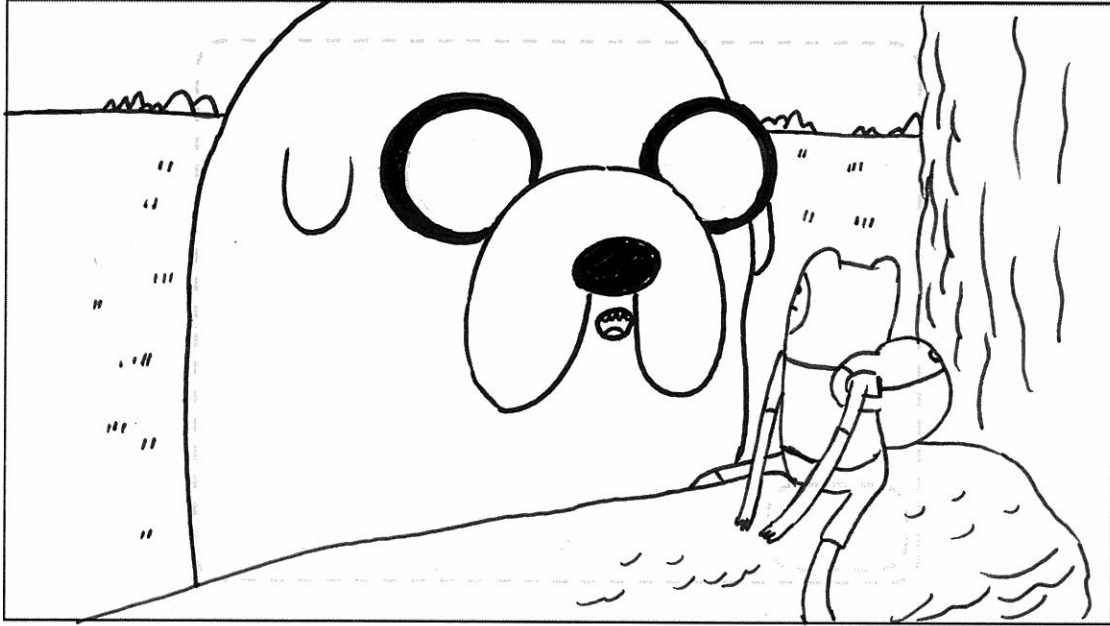


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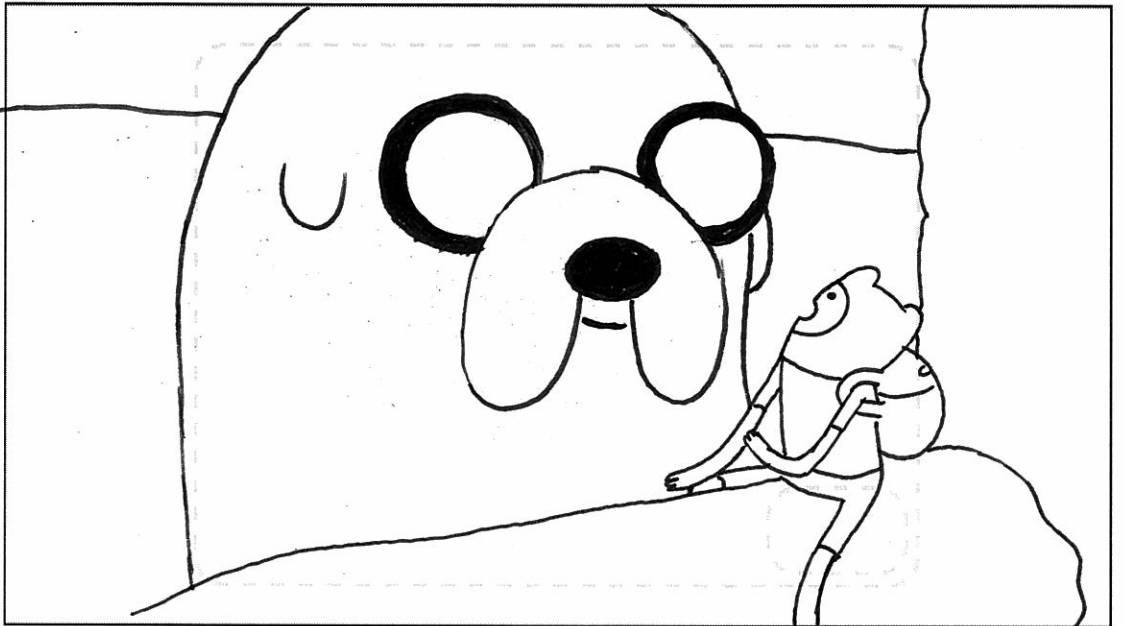
ADVENTURE TIME



Sc. 70 Pnl. A Bg. day night



Sc. 70 Pnl. B Bg. day night



| | | |
|---------|--------------------|--------------------|
| Dialog: | (J) Need any help? | (F) Nah, I got it. |
| Action: | | |
| Timing: | | |

EPISODE # 1014-108
Production :

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ADVENTURE TIME

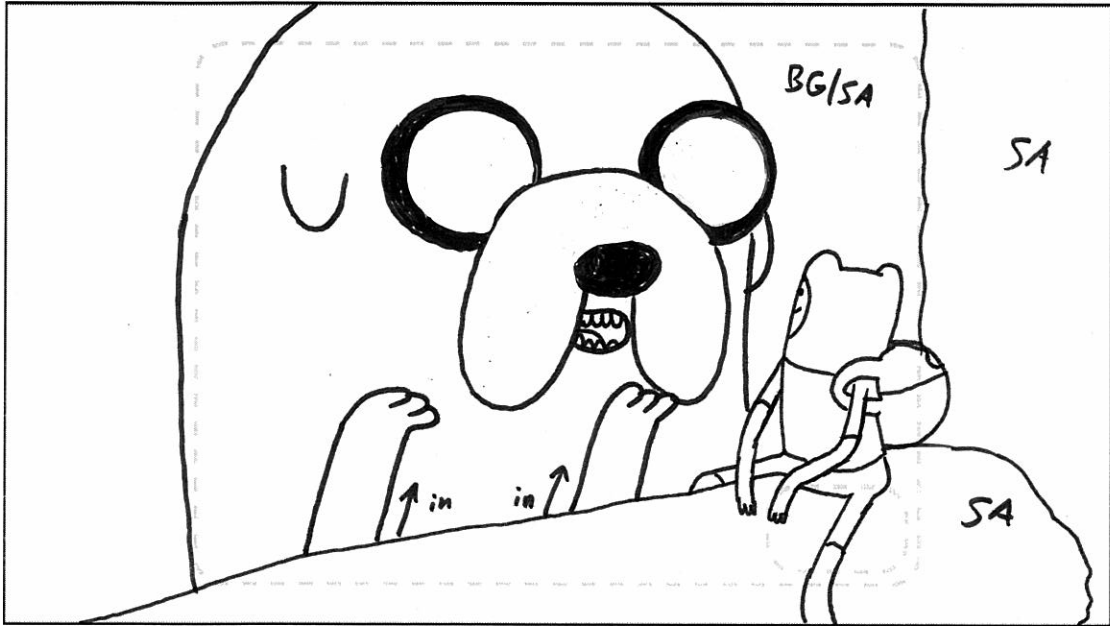


Sc. 70

Pnl. C

Bg.

day night

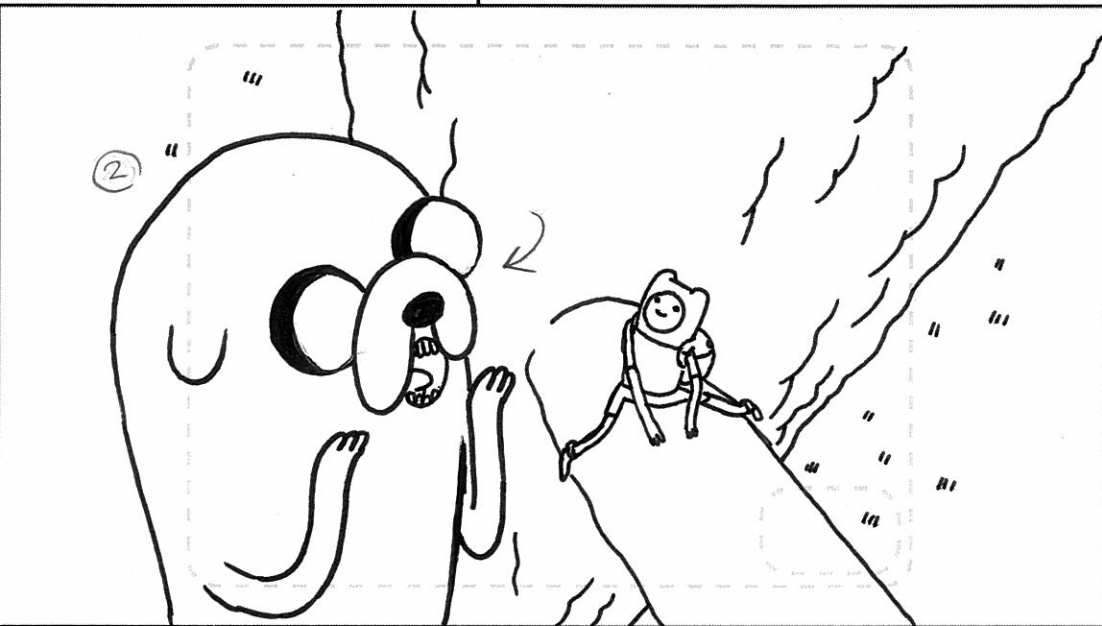


Sc. 71

Pnl. A

Bg.

day night



Dialog: (J) Ok well I'm gonna walk lady home.

(J) (2) I'll be back later.

Action:

Timing:



-JAKE TURNS AWAY FROM FINN.

1014-108

EPISODE #

Production :

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ADVENTURE TIME



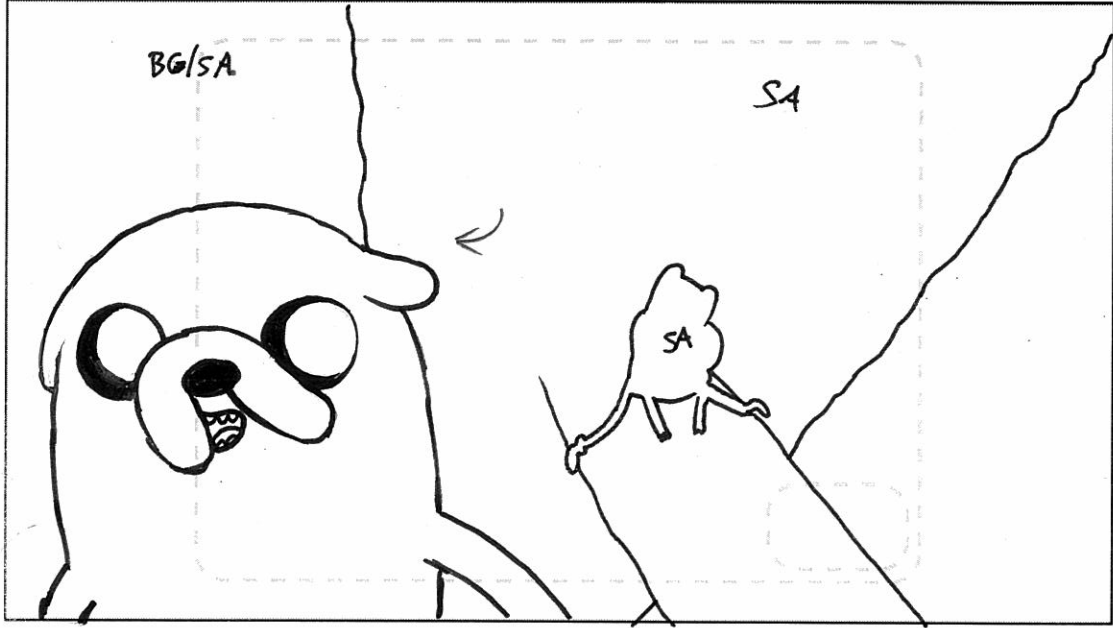
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Sc. 71

Pnl. B

Bg.

day night

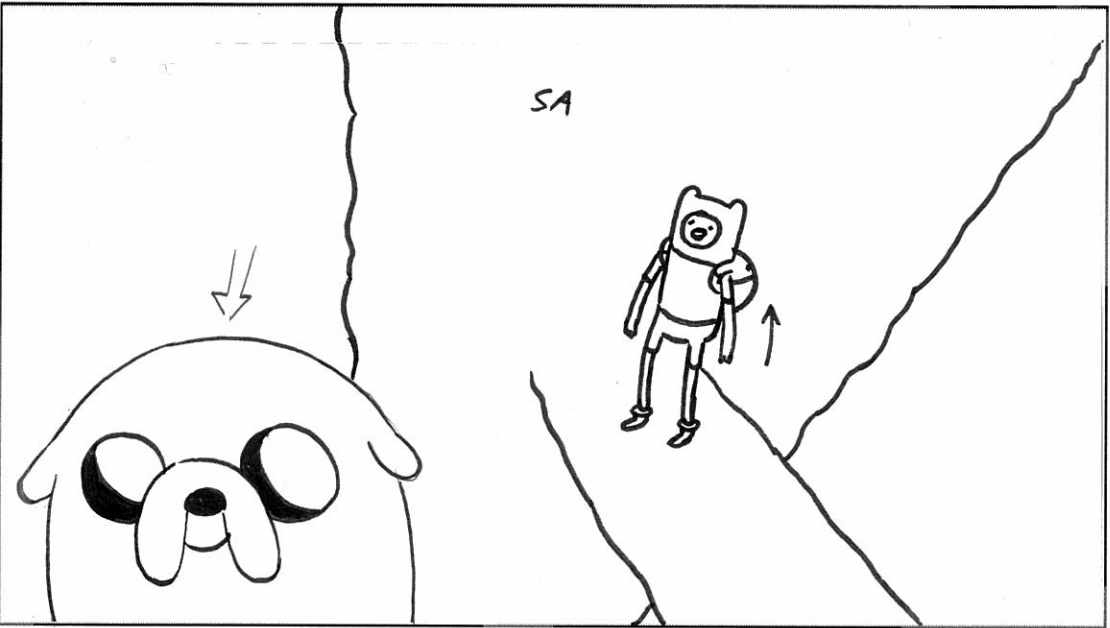


Sc. 71

Pnl. C

Bg.

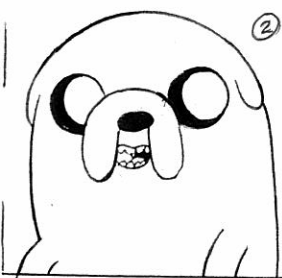
day night



Dialog: (J) Don't eat anymore magic apples. (F) Yeah, no, I won't. (OP)

Action: - JAKE TURNS LEFT. - OVERLAP ACTION ON JOWLS + EARS - FINN STANDS UP. - JAKE STARTS TO DROP DOWN

Timing:



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ADVENTURE TIME



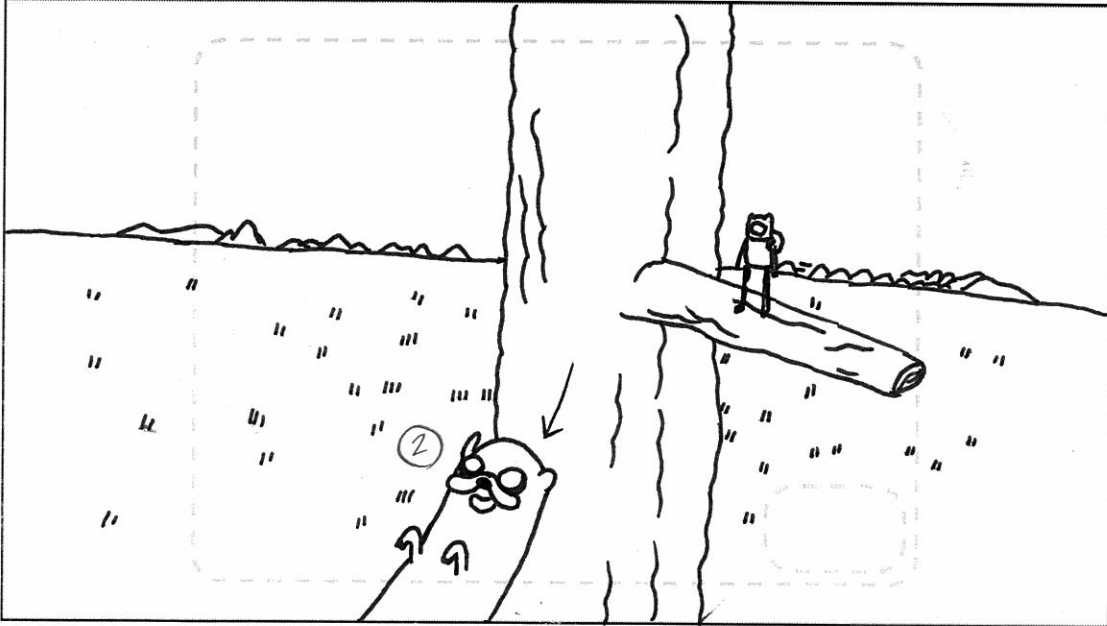
Page 150

Sc. 72

Pnl. A

Bg.

day night

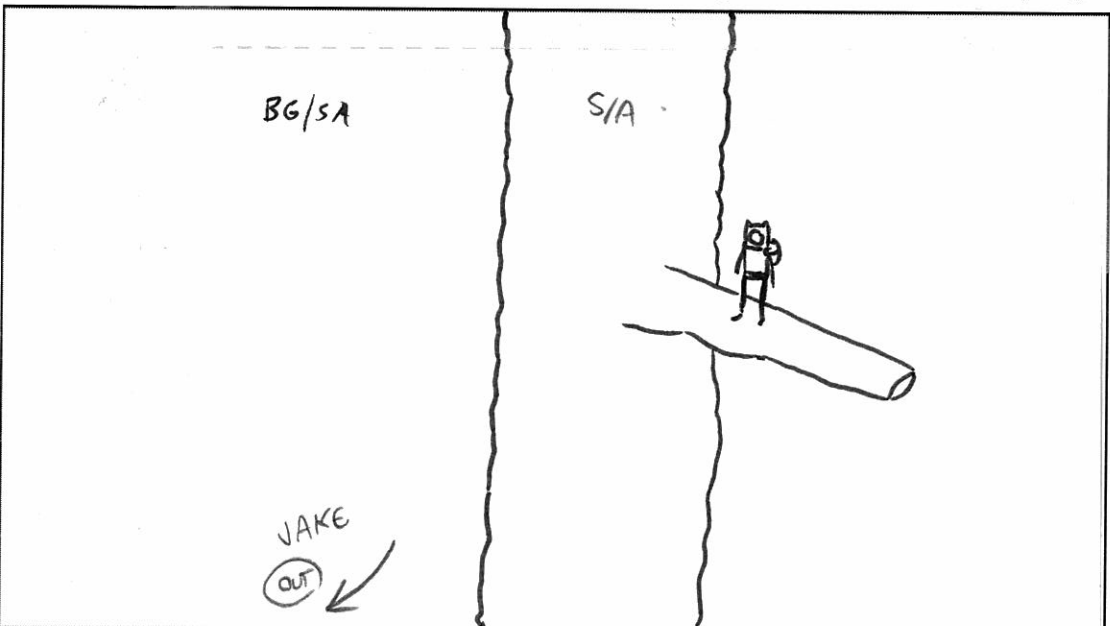


Sc. 72

Pnl. B

Bg.

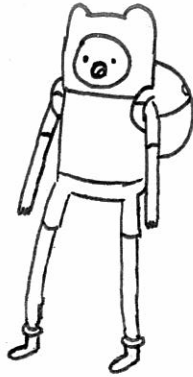
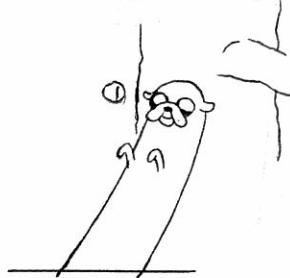
day night



Dialog: F: I don't plan to.

Action: - Jake stretches back down.

Timing:



DETAIL

- JAKE STRETCHES OFF/S.

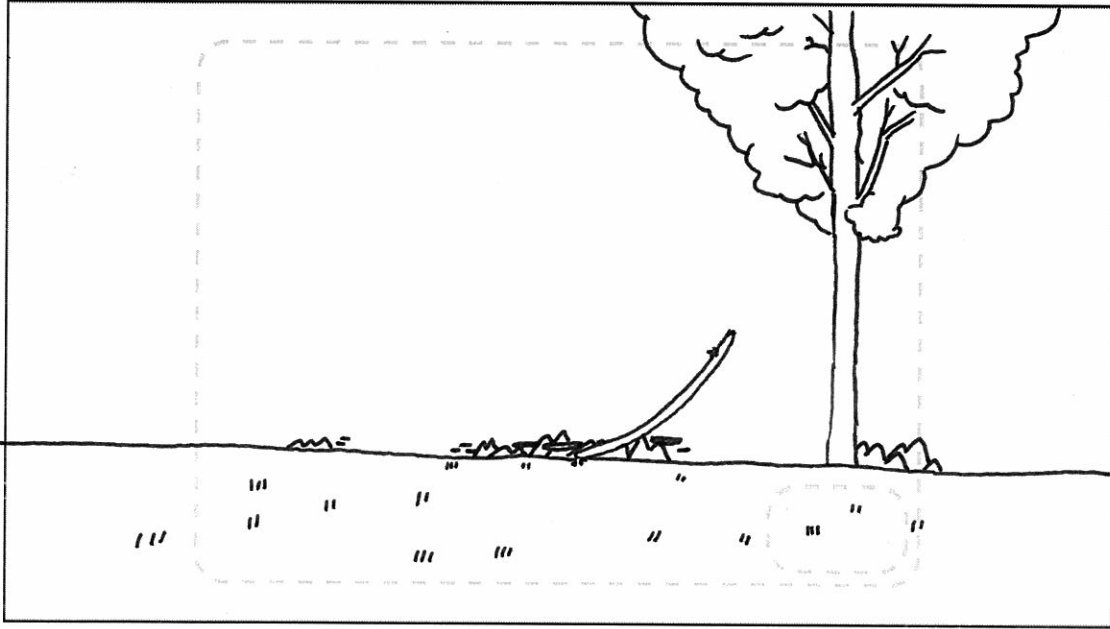
EPISODE # 1014-108
Production :

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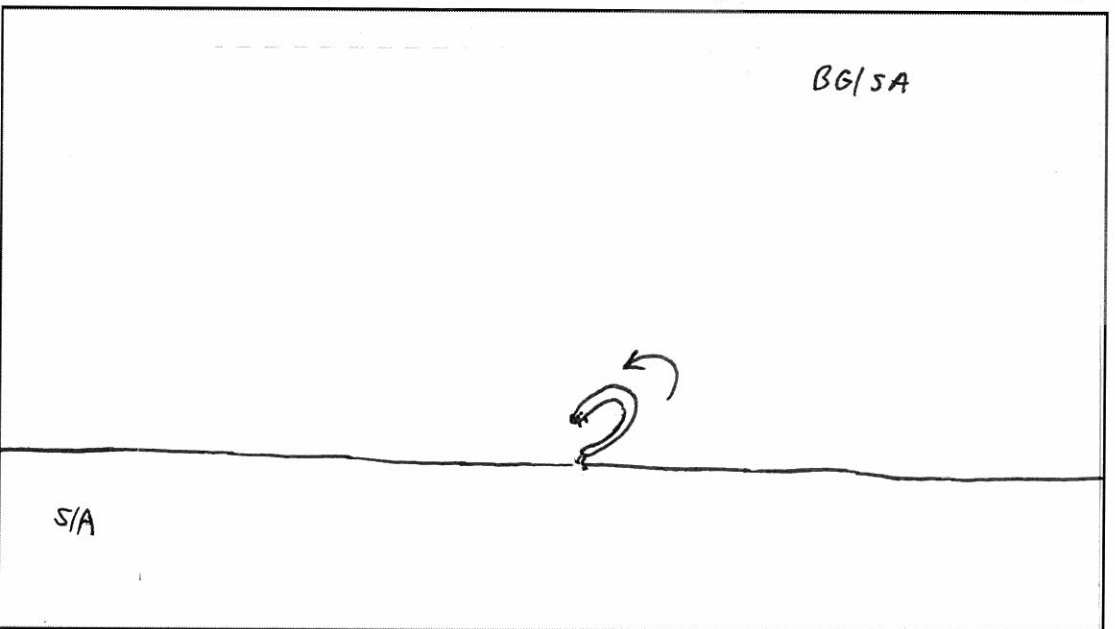
ADVENTURE TIME



Sc. 73 Pnl. A Bg. day night



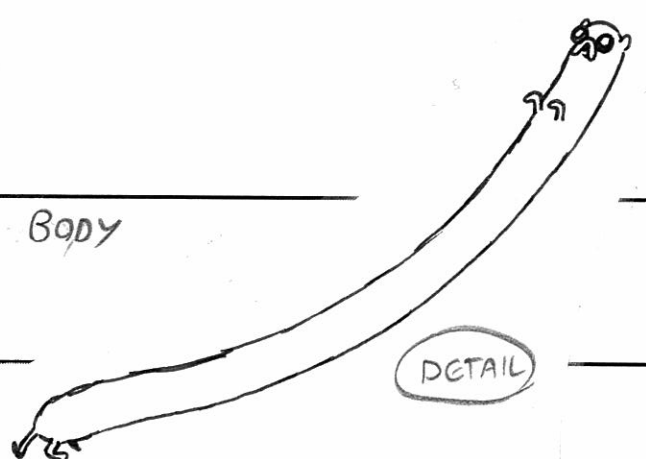
Sc. 73 Pnl. B Bg. day night

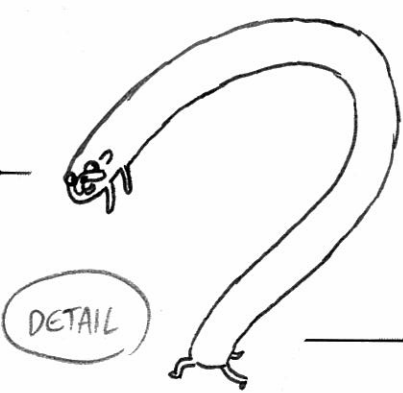


Dialog:

Action: - JAKE'S LOWER BODY RUNS LEFT

Timing:

DETAIL

DETAIL

- Jake shrinks as he is running.

1014-108
EPISODE #
Production :

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ADVENTURE TIME



Sc. 73 Pnl. C Bg. day night

Sc. 73 Pnl. D Bg. day night

Dialog:

Action: - JAKE'S UPPER BODY HITS THE GROUND RUNNING

Timing:

1014-108 EPISODE # Production :

ADVENTURE TIME



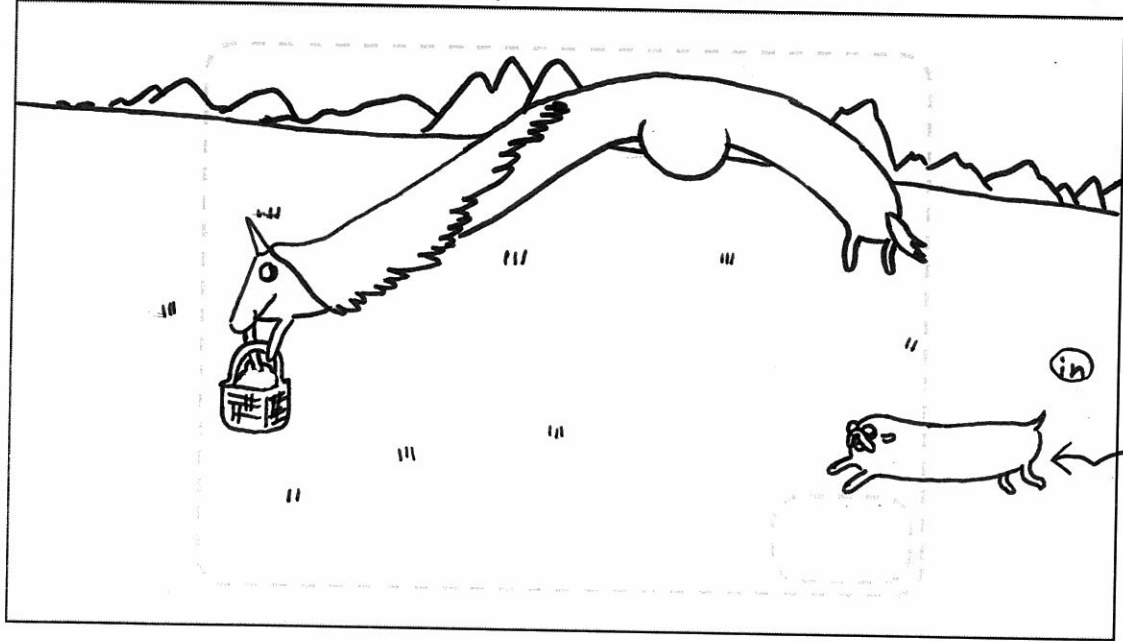
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Sc. 74

Pnl. A

Bg.

day night

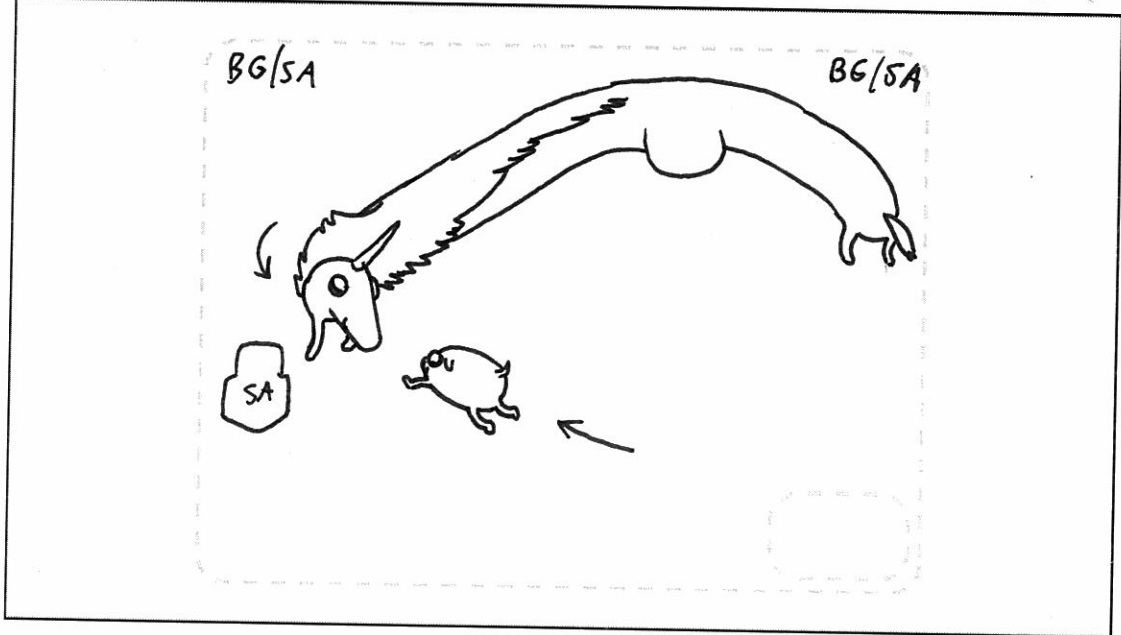


Sc. 74

Pnl. B

Bg.

day night



Dialog:

Action: - Lady finish packing everything back into the picnic basket.
- JAKE RUNS ON/5



- FINN RUNS UP TO LADY.

Timing:

EPISODE #

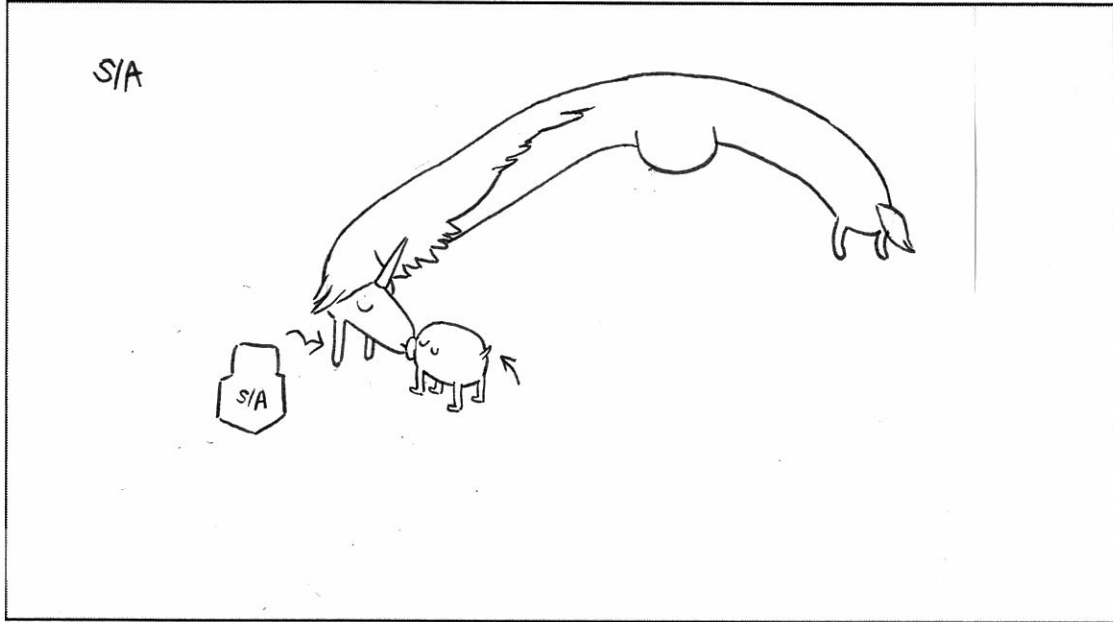
1014-108

Production :

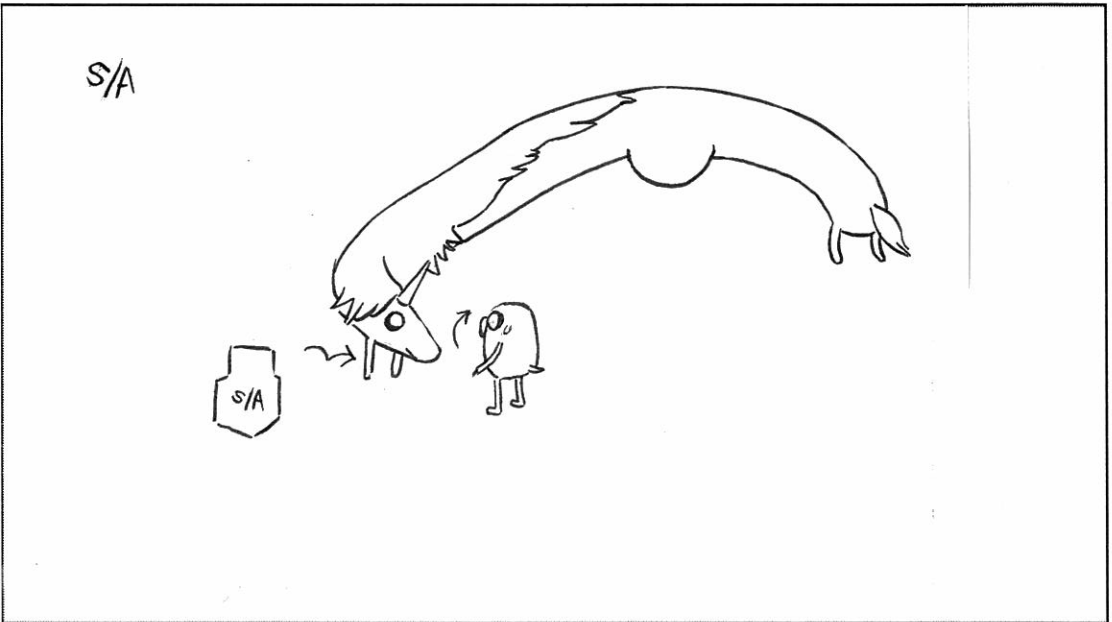
ADVENTURE TIME



Sc. 74 Pnl. C Bg. day night



Sc. 74 Pnl. D Bg. day night



Dialog:

SFX: * SMOOCH *

Action:

- JAKE + LADY KISS

- JAKE STANDS UP

- LADY TAKES A STEP FORWARD

Timing:

EPISODE #

1014-108

Production :

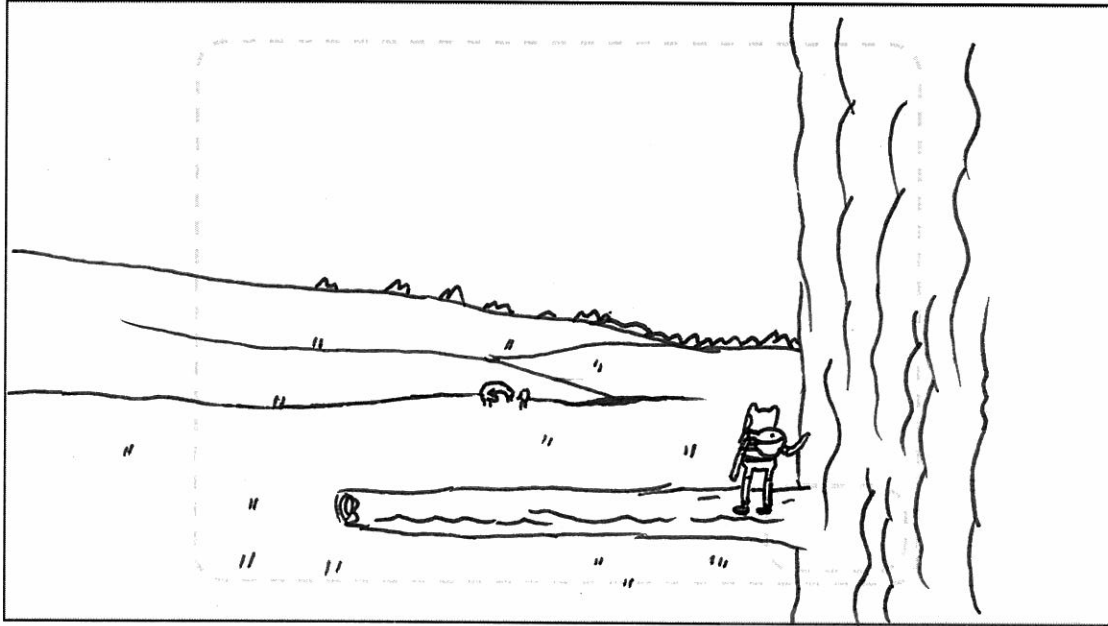
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ADVENTURE TIME

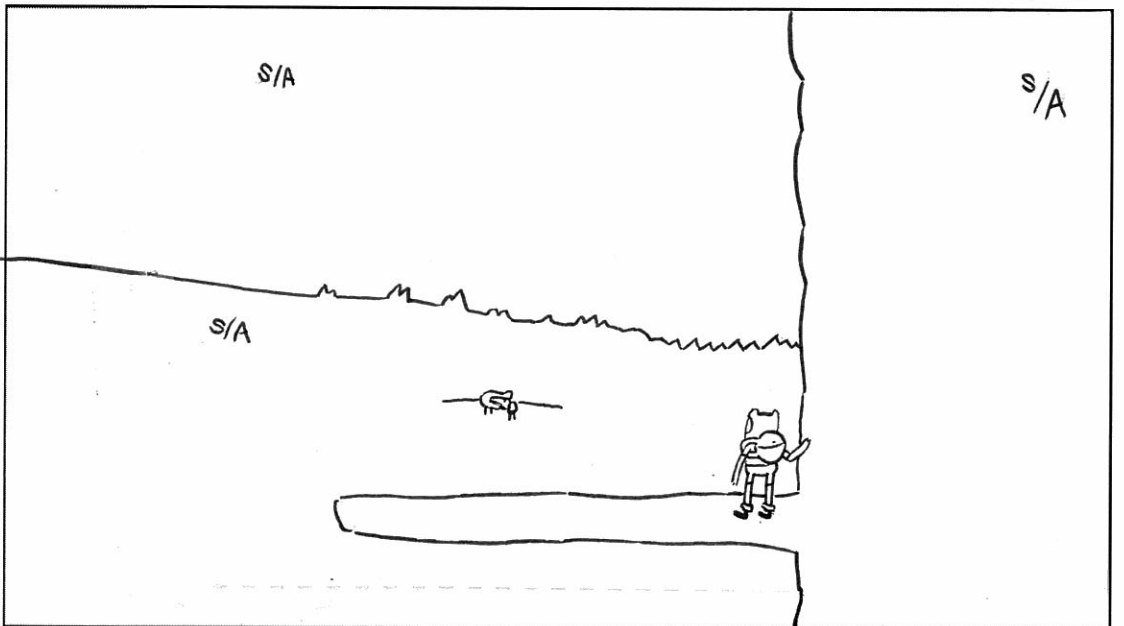


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Sc. 75 Pnl. A Bg. day night



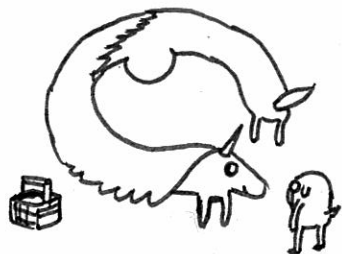
Sc. 75 Pnl. B Bg. day night



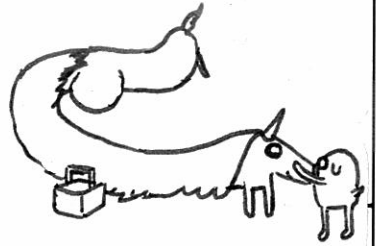
Dialog:
J: Thank you for packing.
L: You're welcome.

Action:

Timing:



J: You should take it
easy.
L: I feel fine.



- Jake pats Lady's face.

DETAIL

1014-1U8

EPISODE #

Production :

ADVENTURE TIME

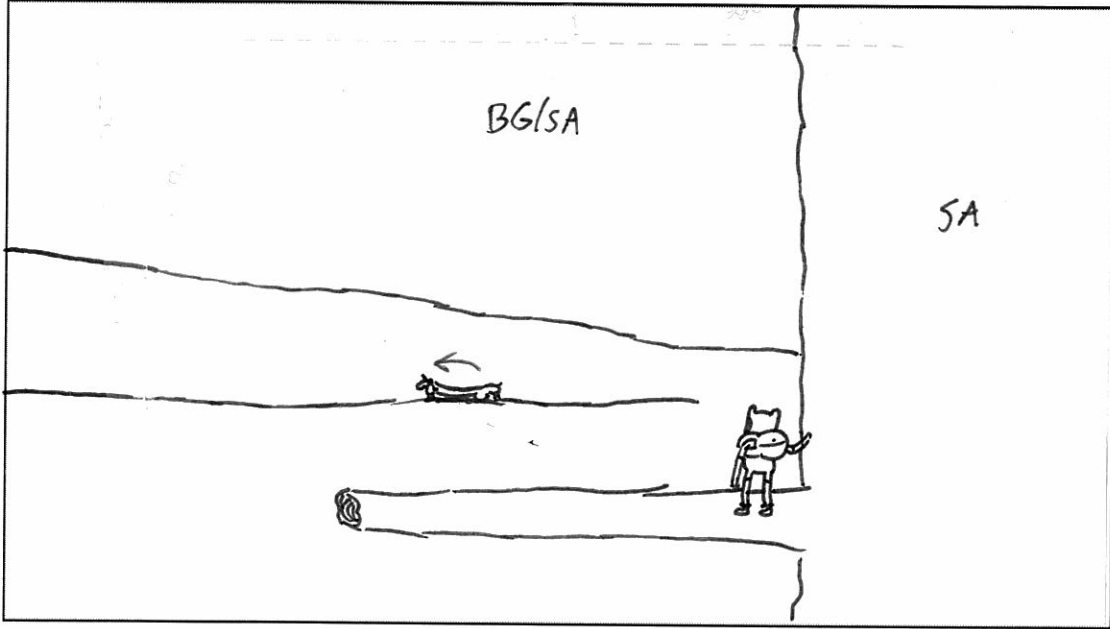


Sc. 75

Pnl. C

Bg.

day night

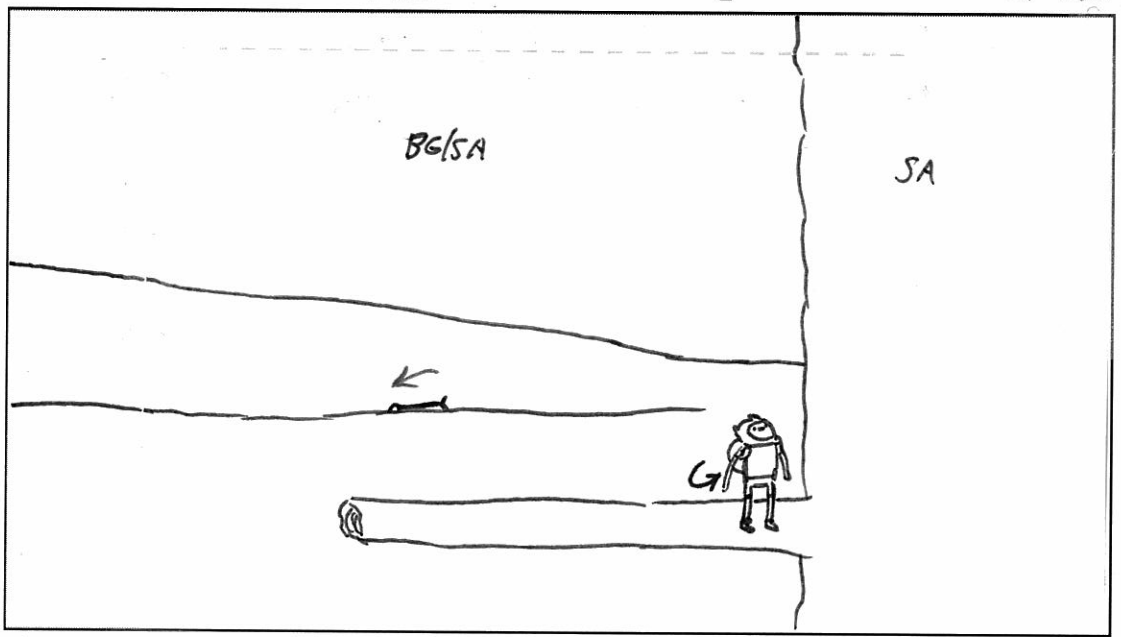


Sc. 75

Pnl. D

Bg.

day night



Dialog:

J: No, no, let's get you back.

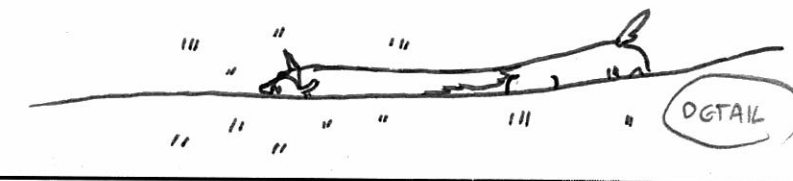


DETAIL

Action:

- Jake and Lady walking away.

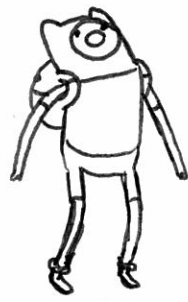
Timing:



DETAIL

- Jake and Lady walk over a horizon, getting smaller smaller into the background.

- FINN TURNS BACK TOWARDS TREE,



1014-108

EPISODE #

Production :

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ADVENTURE TIME



Page 155 A

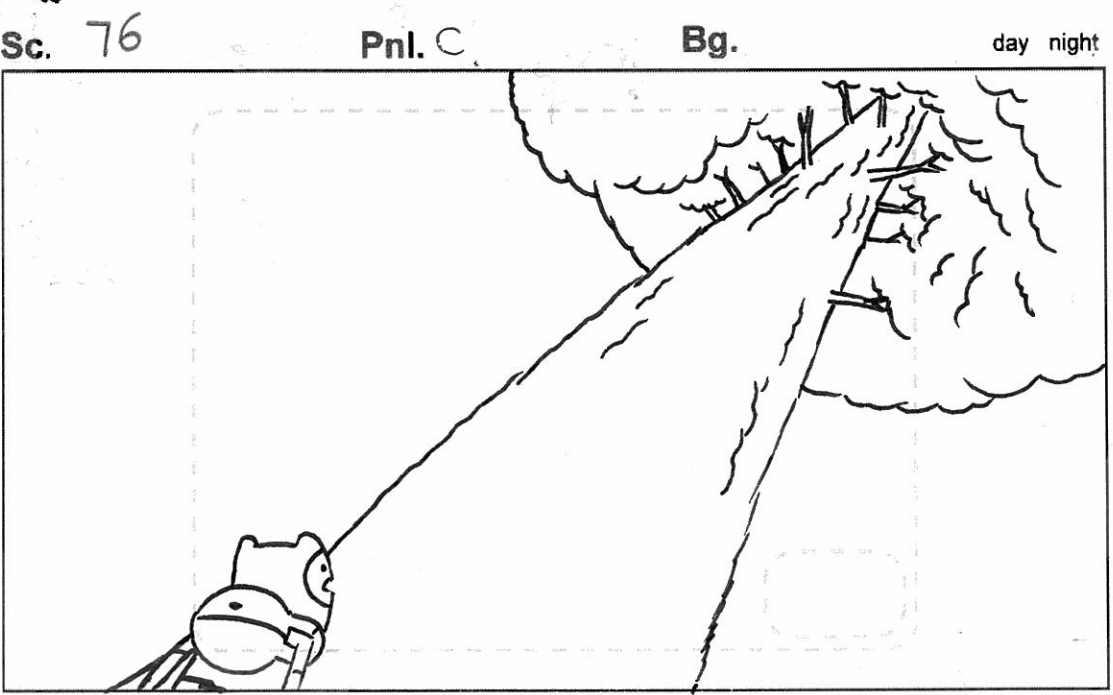
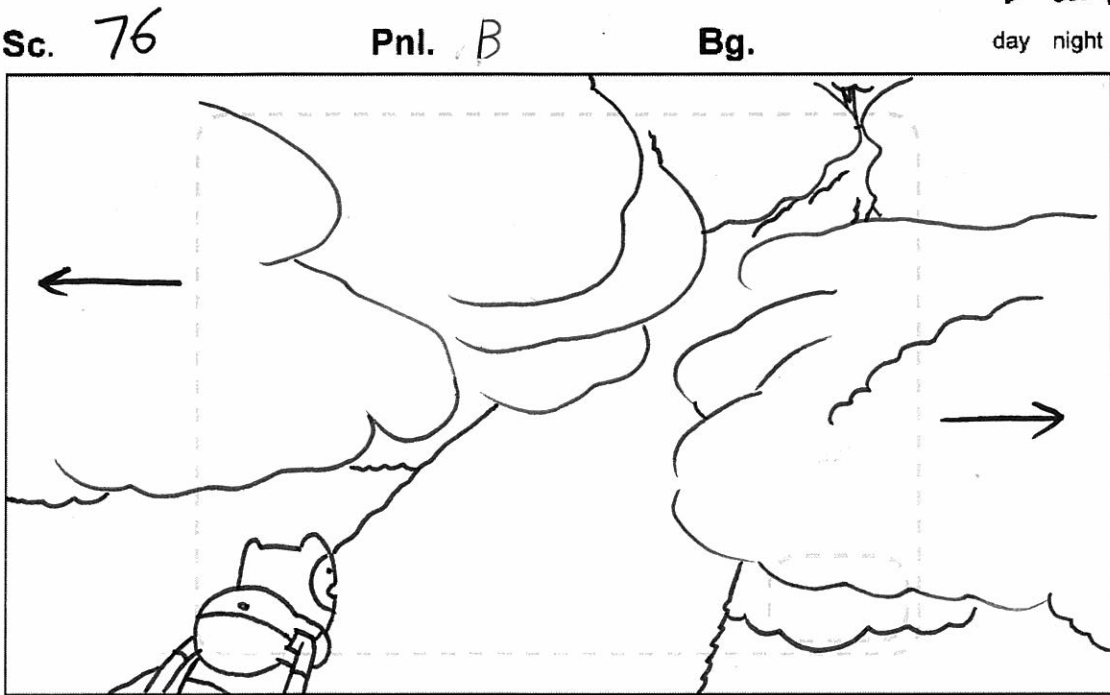
| Sc. | Pnl. | Bg. | day night | Sc. | Pnl. | Bg. | day night |
|-----|------|-----|-----------|-----|------|-----|-----------|
| | | | | 76 | A | | |
| | | | | | | | |

| |
|---------|
| Dialog: |
| Action: |
| Timing: |

EPISODE # 1014-108
Production :

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ADVENTURE TIME

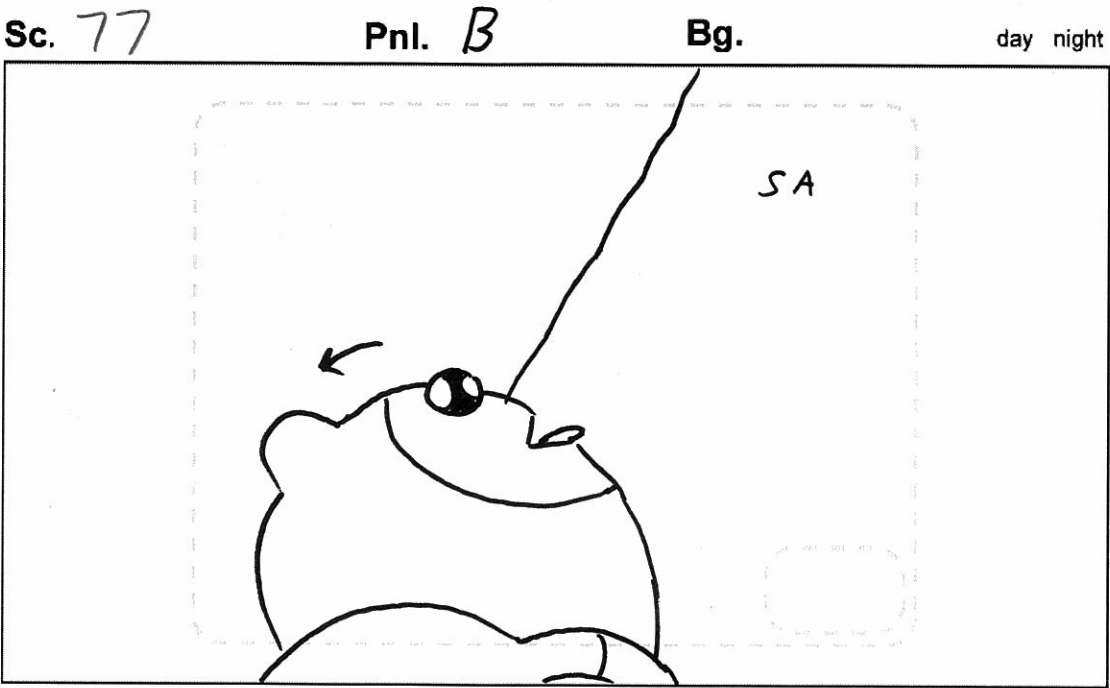
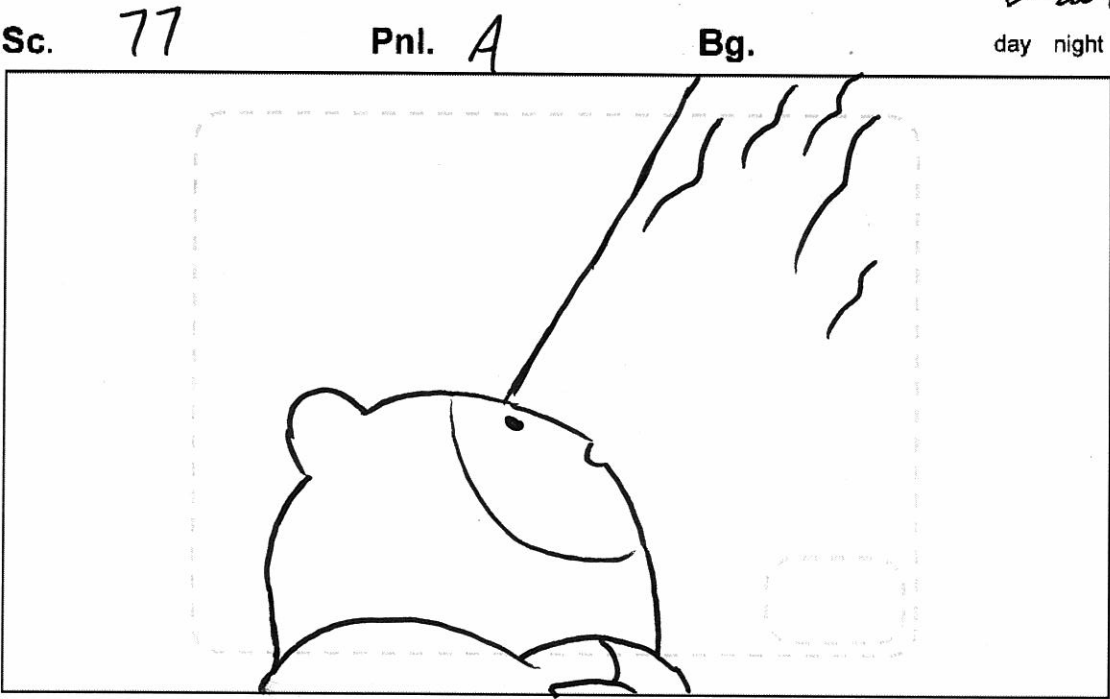


| | |
|---------|--|
| Dialog: | |
| Action: | <div>- FOG LEVELS PART AND START TO FADE AWAY.</div> <div>- FOG DISSIPATES COMPLETELY.</div> <div>- THERE'S A LONG STRETCH W/ NO BRANCHES.</div> |
| Timing: | |

EPISODE # 1014-108

Production :

ADVENTURE TIME



| | |
|---------|---|
| Dialog: | (F) BLEHH. |
| Action: | -FINN Looks up at the tree. -FINN STICKS OUT TONGUE. |
| Timing: | |

EPISODE # 1014-108

Production :

ADVENTURE TIME

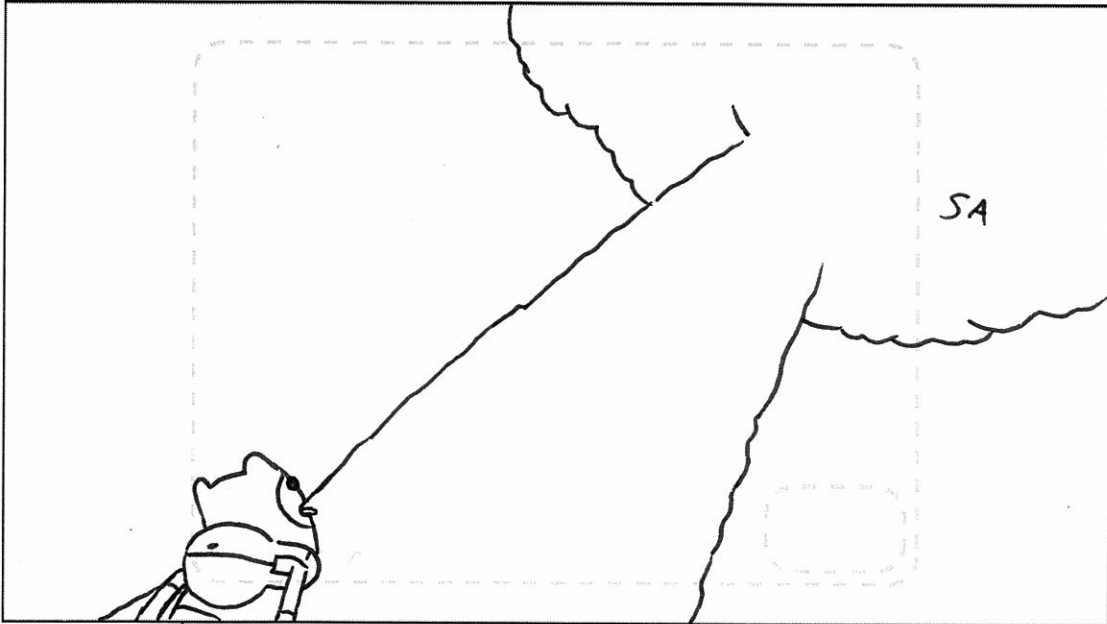


Sc. 78

Pnl. A

Bg.

day night

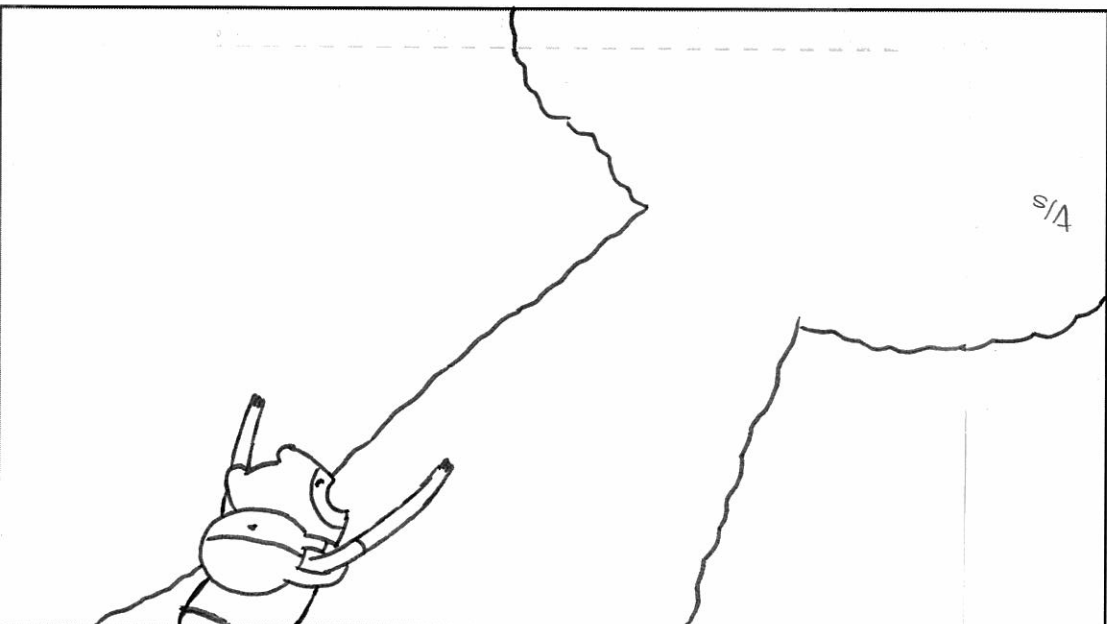


Sc. 78

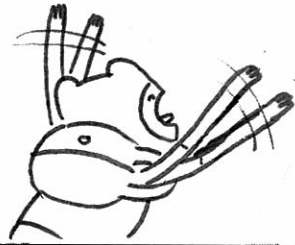
Pnl. B

Bg.

day night



| | |
|---------|--------------------|
| Dialog: | F: DIIIIIIISK!!! |
| Action: | - FINN waves arms. |
| Timing: | |



EPISODE # 1014-108
Production :

ADVENTURE TIME

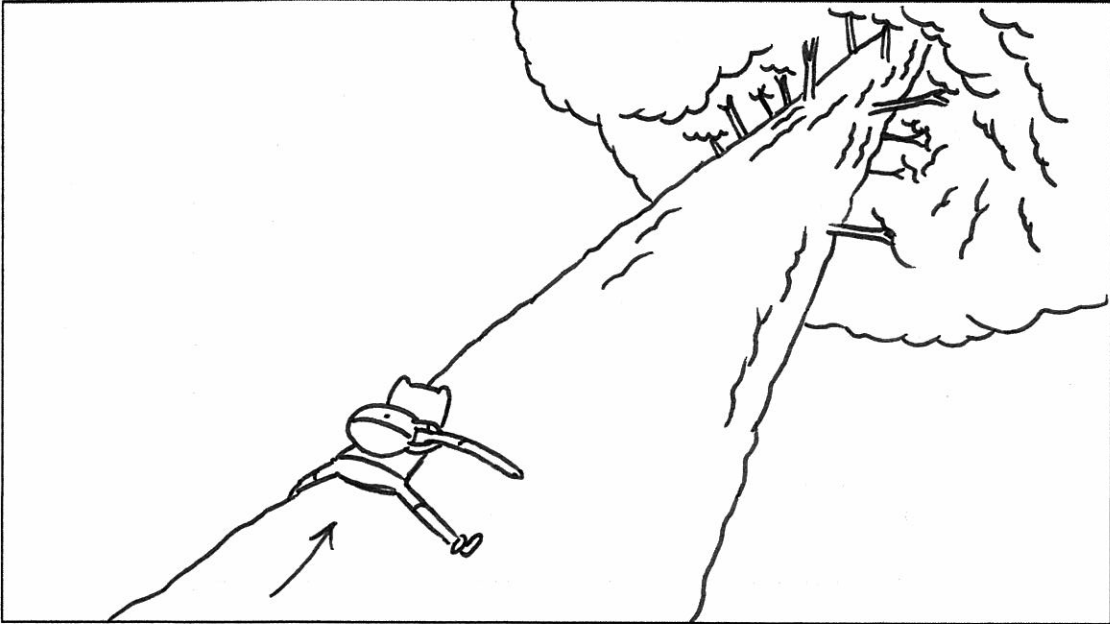


Sc. 78

Pnl. C

Bg.

day night

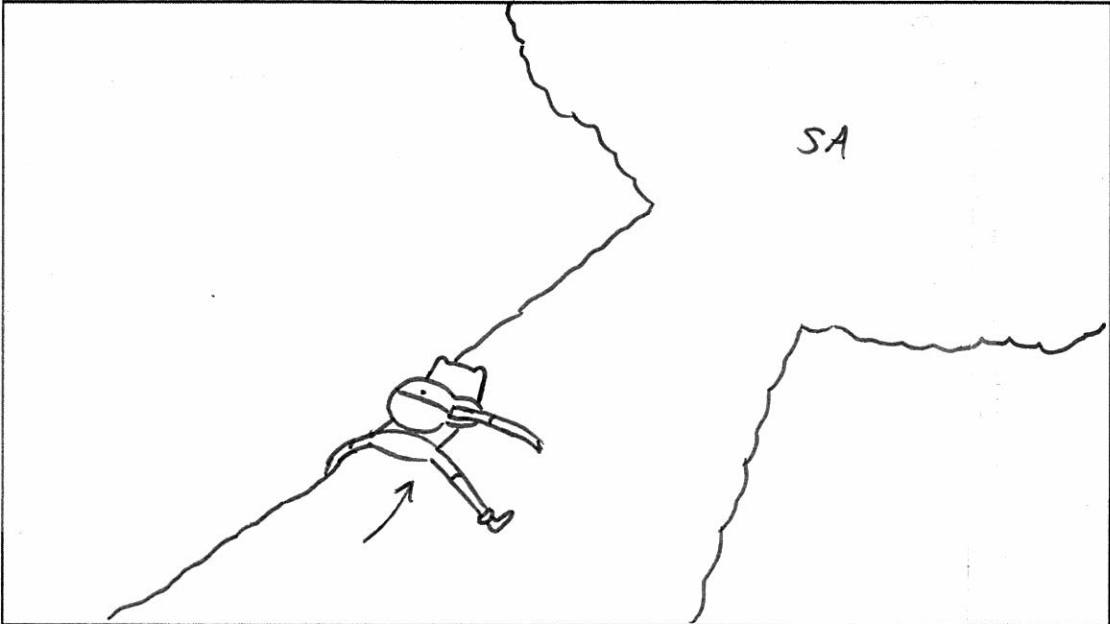


Sc.

Pnl. D

Bg.

day night



Dialog:

Ⓕ [STRUGGUNG]

Action:

* Finn starts trying to shimmy up the wide tree trunk.

- tree trunk is slippery.



Timing:

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ADVENTURE TIME



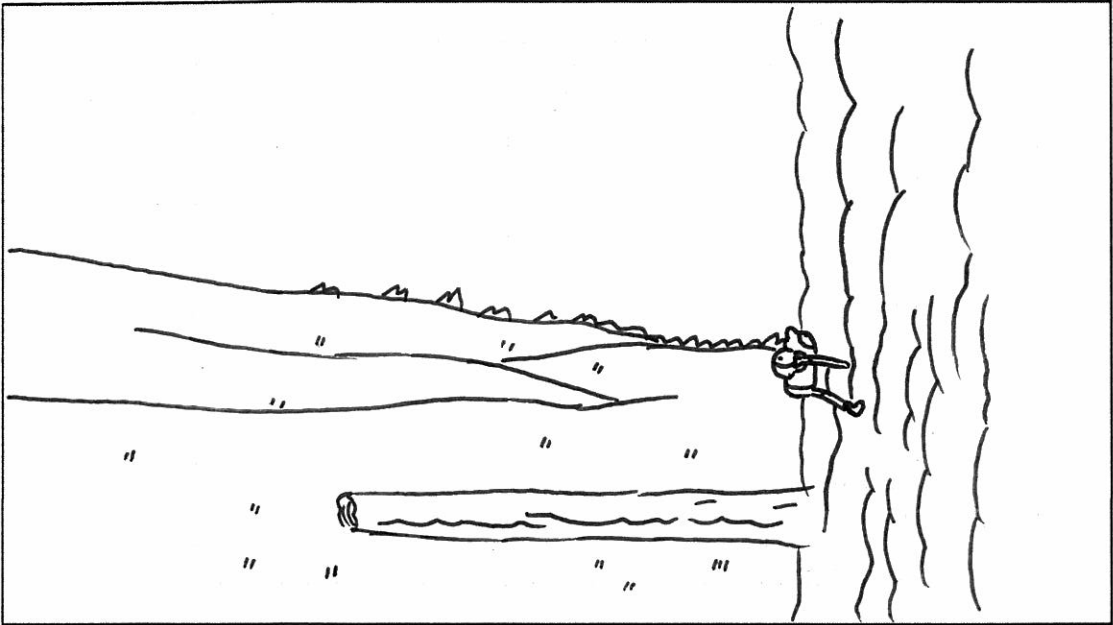
Page 160

Sc. 79

Pnl. A

Bg.

day night

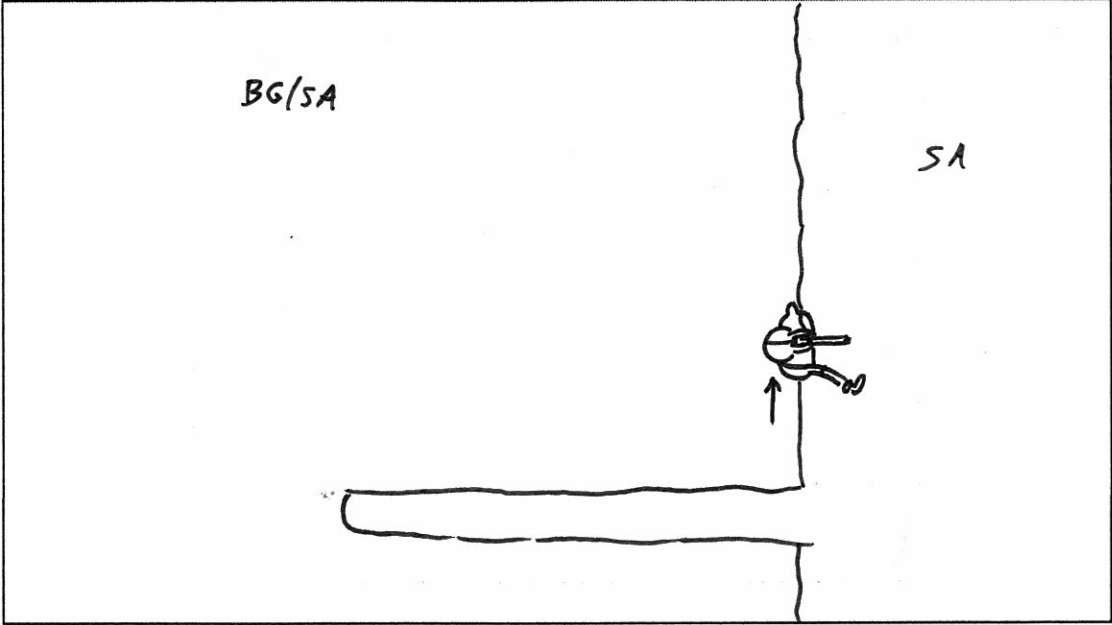


Sc. 79

Pnl. B

Bg.

day night



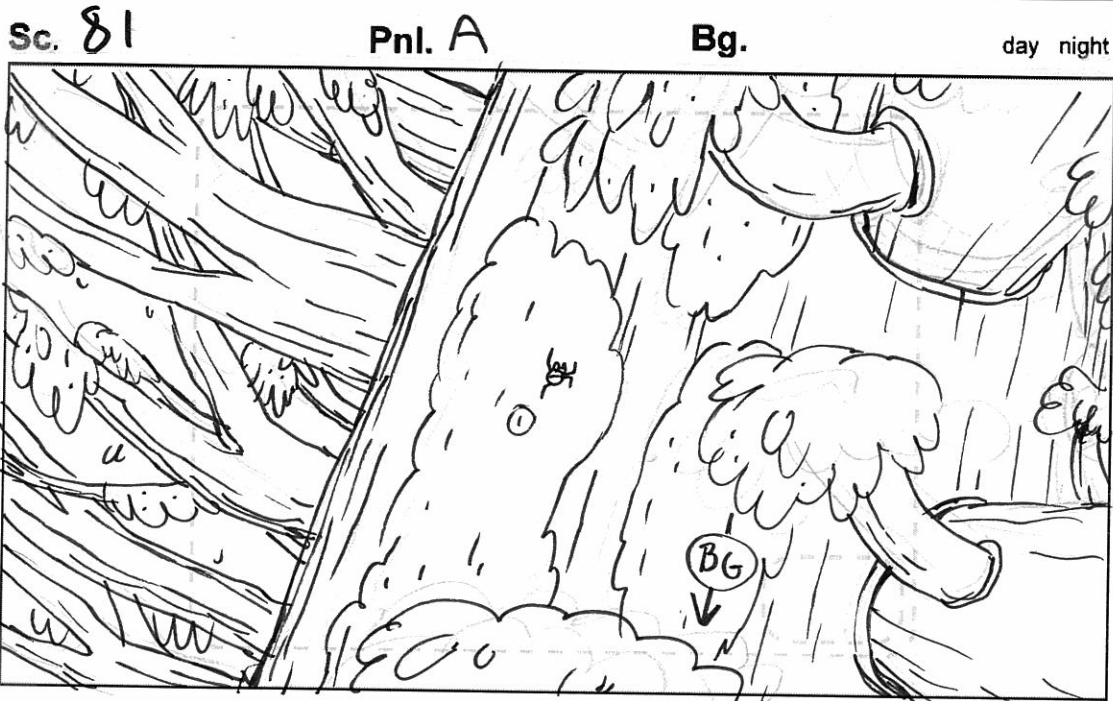
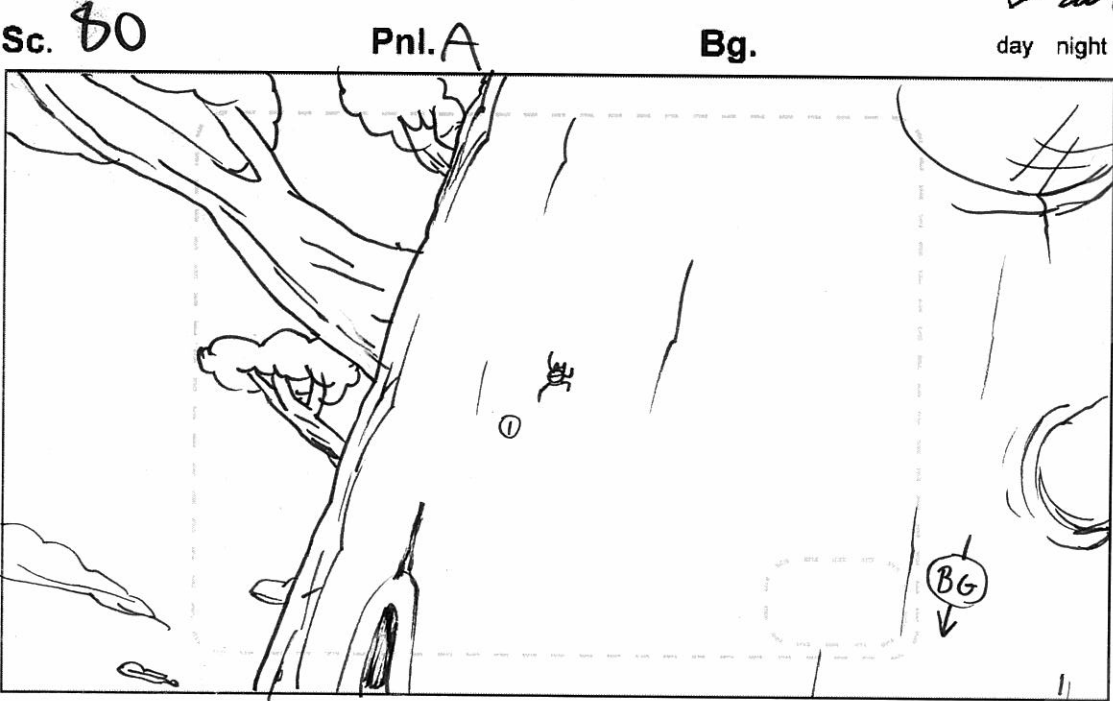
| |
|--------------------------|
| Dialog: |
| * MONTAGE MUSIC BEGINS * |
| Action: |
| Timing: |



EPISODE # 1014-108
Production :

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ADVENTURE TIME



| | |
|----------------------------|-------------------------------------|
| Dialog: | |
| * RAINForest JUNGle NOISES | |
| Action: | - DISSOLVE TO RAINFOREST BACKGROUND |
| Timing: | |

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ADVENTURE TIME



Sc. 82

Pnl. A

Bg.

day night

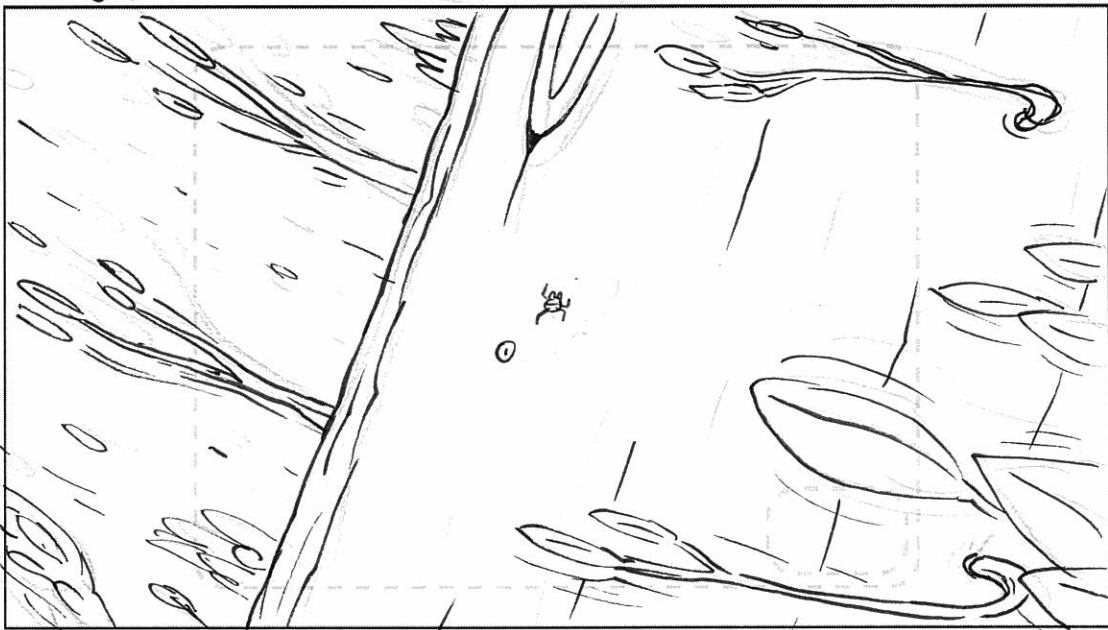


Sc. 83

Pnl. A

Bg.

day night

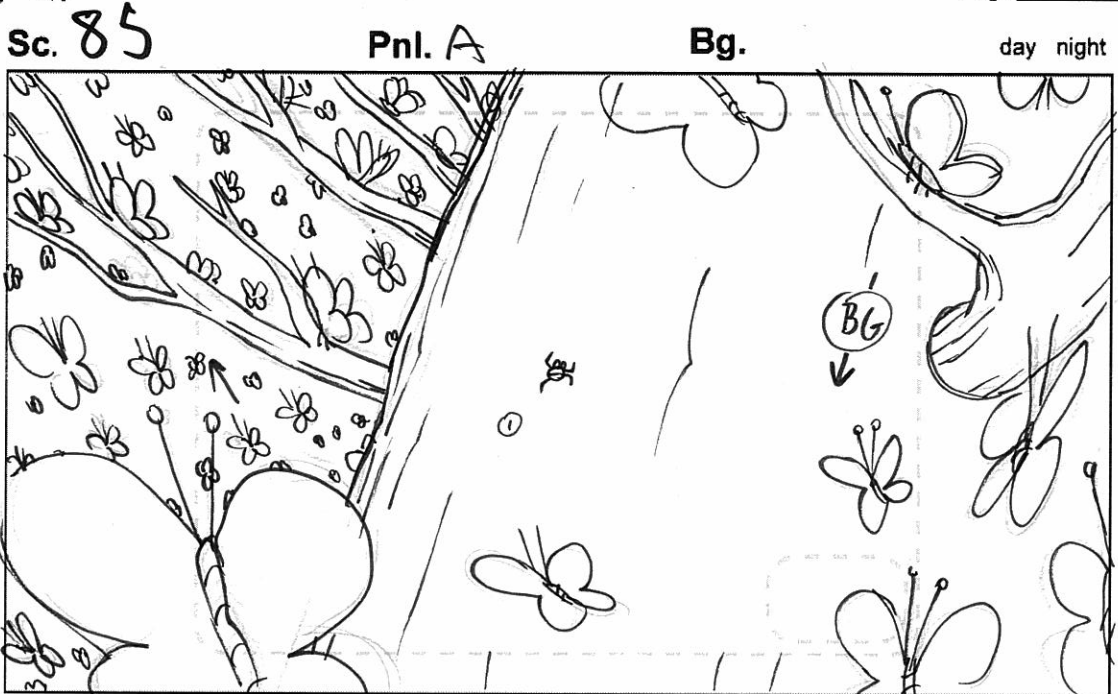
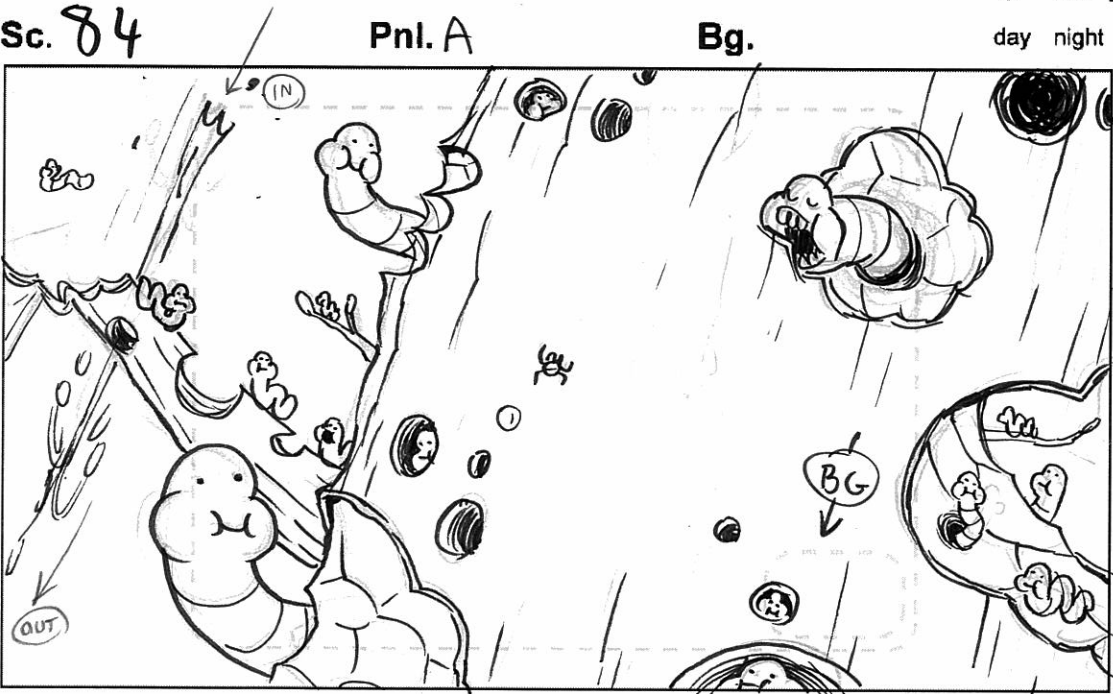


| | | | | | |
|---------|--|----------------------------------|--|---------------------------|--|
| Dialog: | | * DESERT NOISES | | * INTENSE WIND | |
| Action: | | - DISSOLVE TO TO DESERT BG | | - DISSOLVE TO WINDY BG | |
| Timing: | | (2) | | (2) | |

EPISODE # 1014-1U8

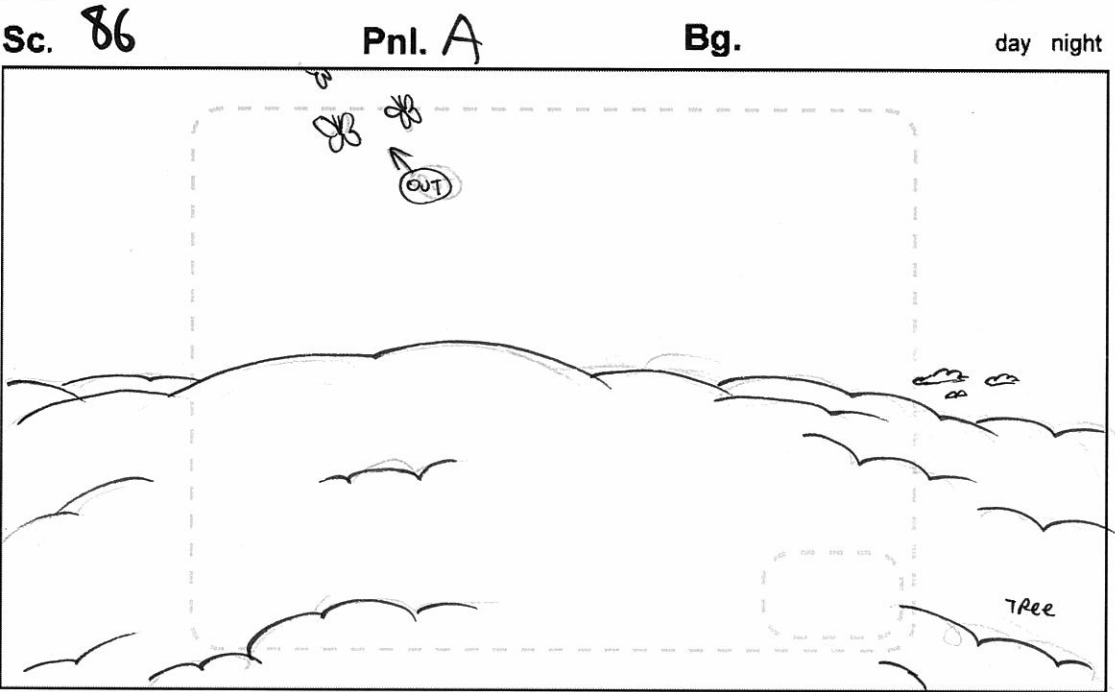
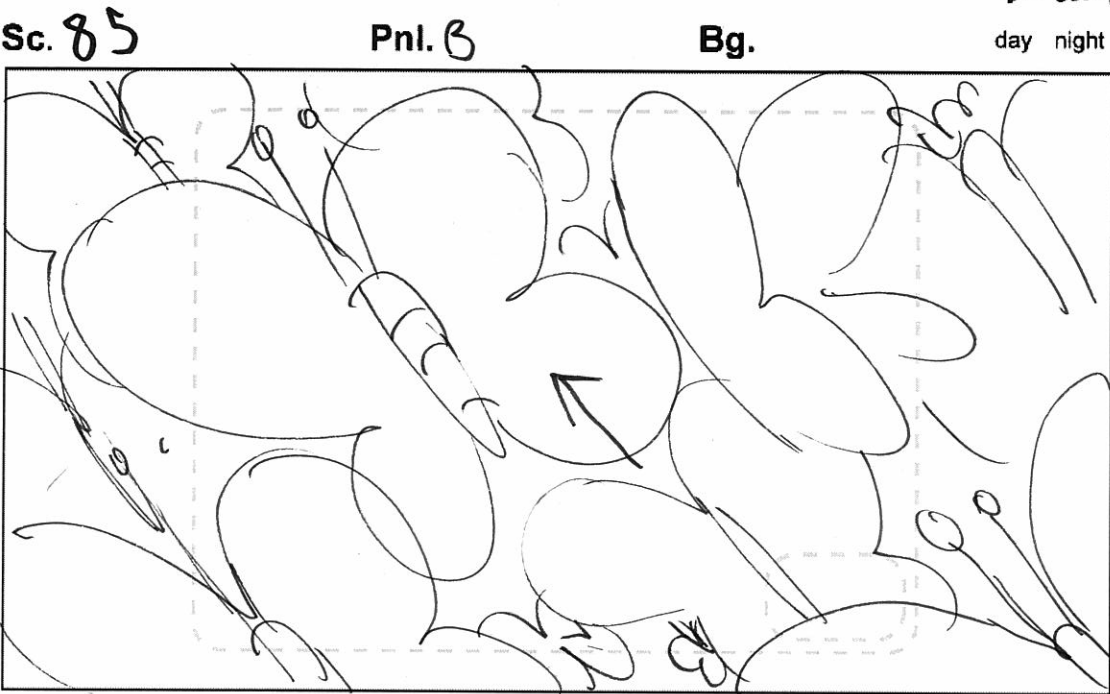
Production :

ADVENTURE TIME



| | | | | | |
|---------|--|---|--|---|--|
| Dialog: | | * CHEWING /BITING | | * FLUTTER | |
| Action: | | ① (ALL WORMS CHEWING + BITING) ② (BRANCH BREAKS OFF + FALLS) | | ① (Some Butterflies Rest on Branches) ② (Butterflies Fly All Around) | |
| Timing: | | | | | |

ADVENTURE TIME



| |
|---|
| Dialog: |
| Action: (Butterfly wipe) - CANOPY OF TREE. |
| Timing: |

EPISODE # 1014-108
Production :

ADVENTURE TIME

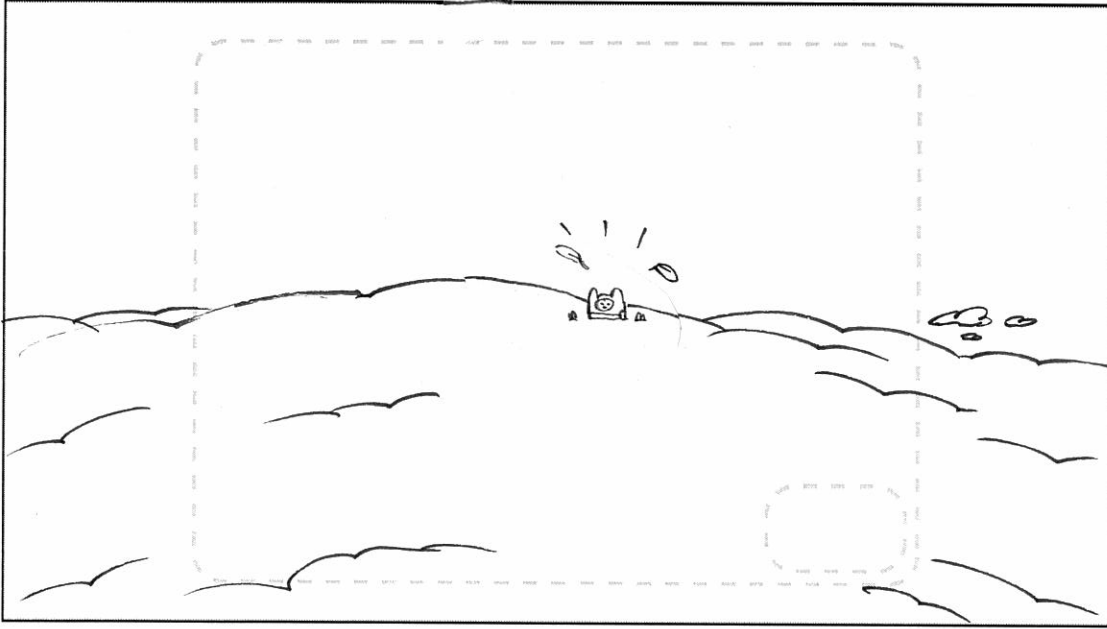


Sc. 86

Pnl. B

Bg.

day night

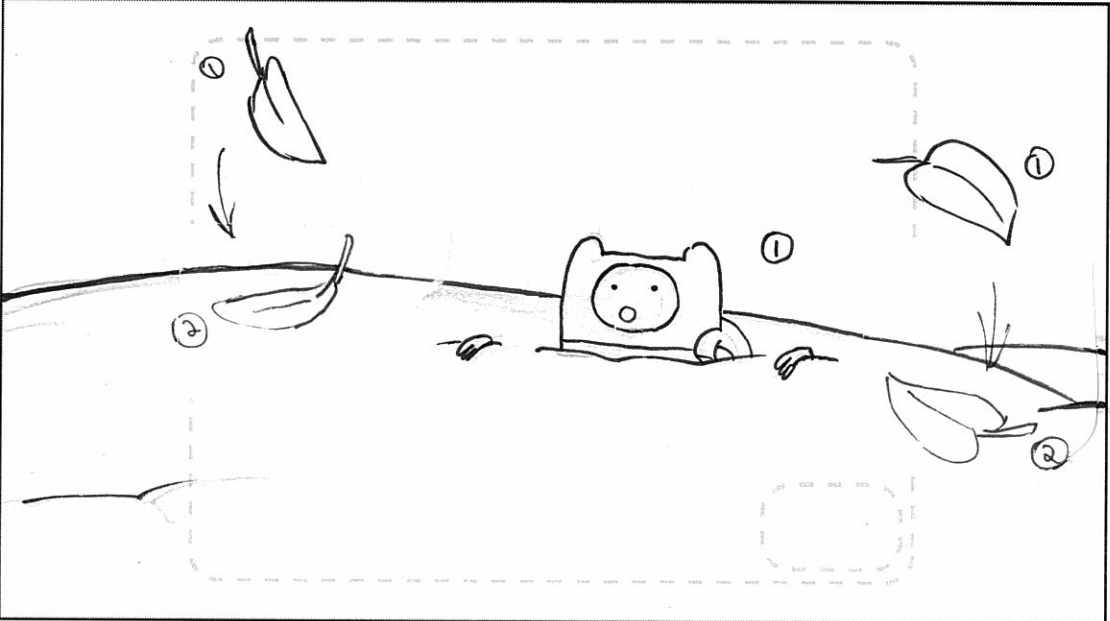


Sc. 87

Pnl. A

Bg.

day night



Dialog:

SFX: *POOSH!*

(F:) woo!

Action: -FINN POPS OUT OF TREE TOP.

-FINN LOOKS AROUND

Timing:

1014-1U8
EPISODE #
Production :

ADVENTURE TIME



Sc. 88

Pnl. A

Bg.

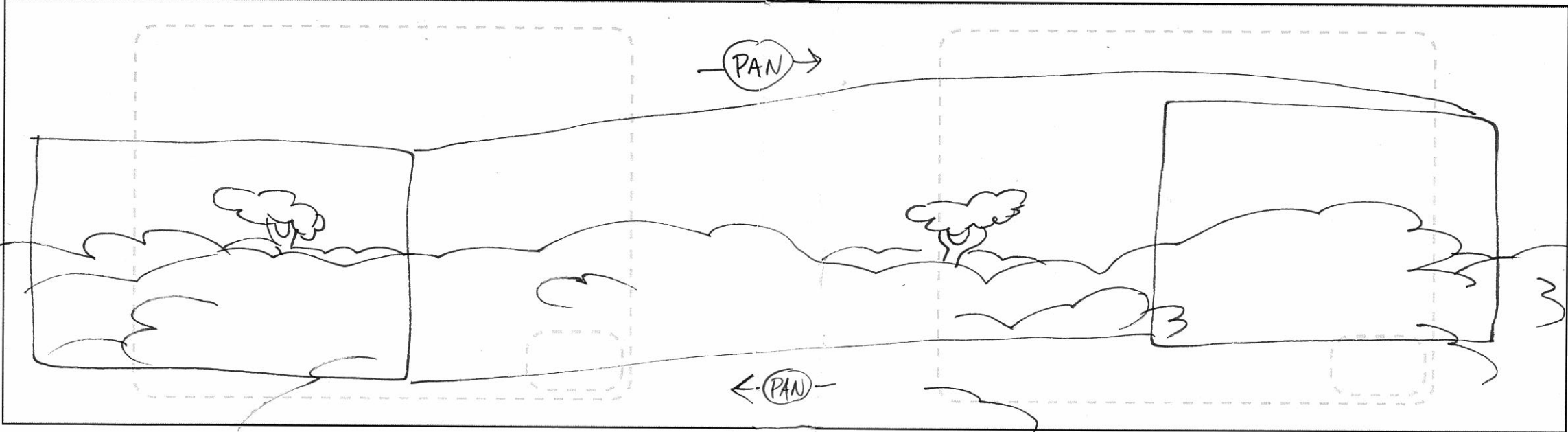
day night

Sc. 88

Pnl. B

Bg.

day night



Dialog:

Action:

PAN
BACK + FORTH

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

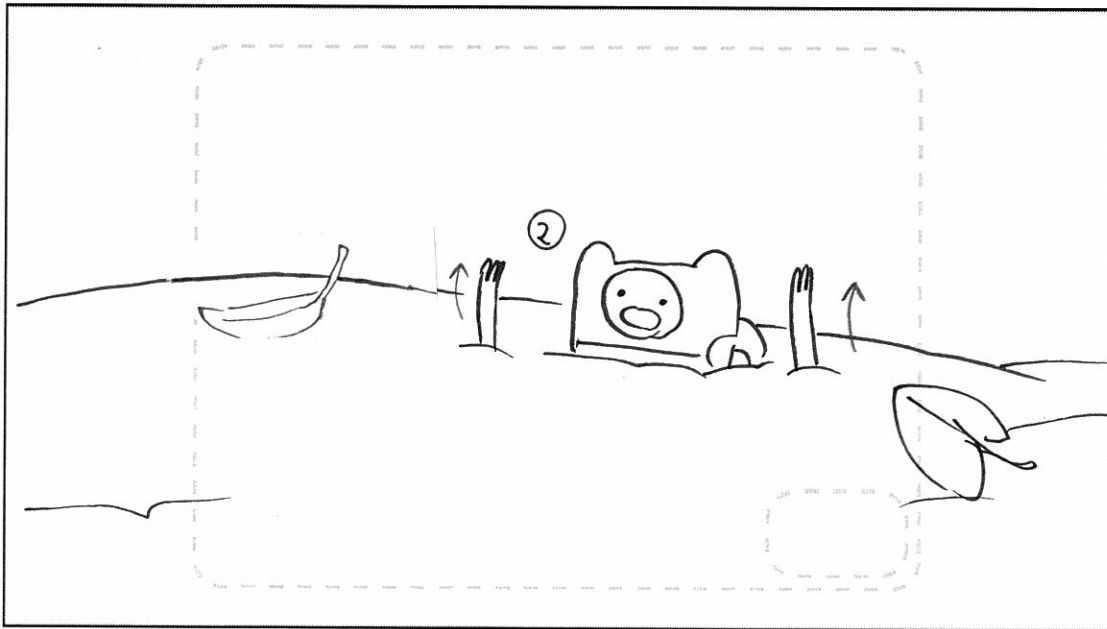


Sc. 89

Pnl. A

Bg.

day night

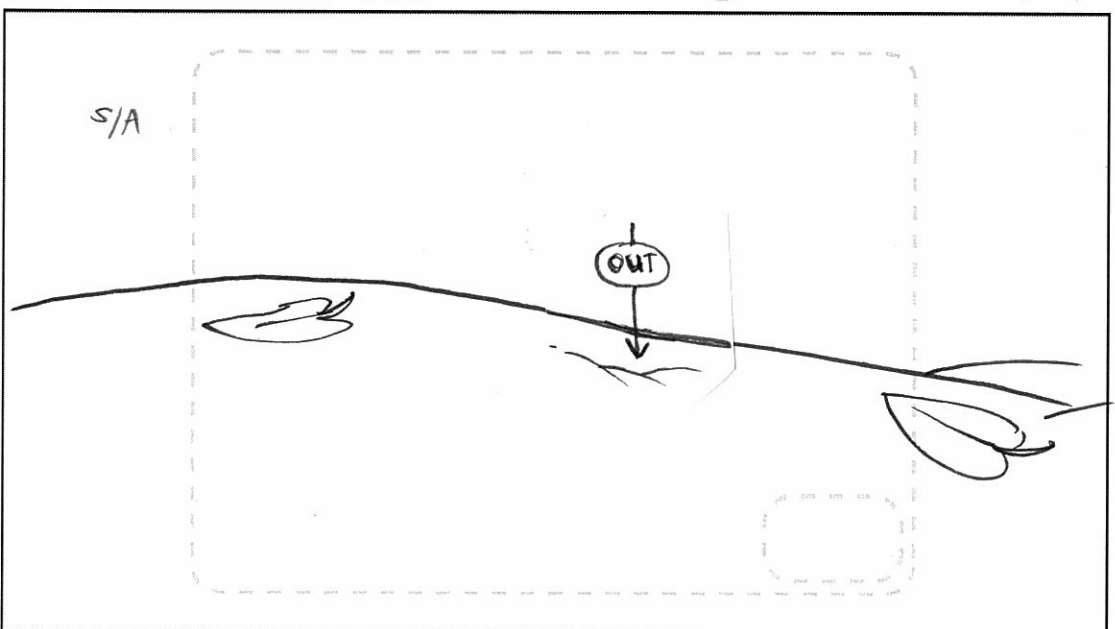


Sc. 89

Pnl. B

Bg.

day night



| | | |
|---------|--------------------------------------|---|
| Dialog: | (F:) ② WHERE'S M' DINGUS! | |
| Action: | ① | ③ |
| Timing: | - FINN DISAPPEARS BACK INTO THE TREE | |

EPISODE # 1014-1U8

Production :

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ADVENTURE TIME

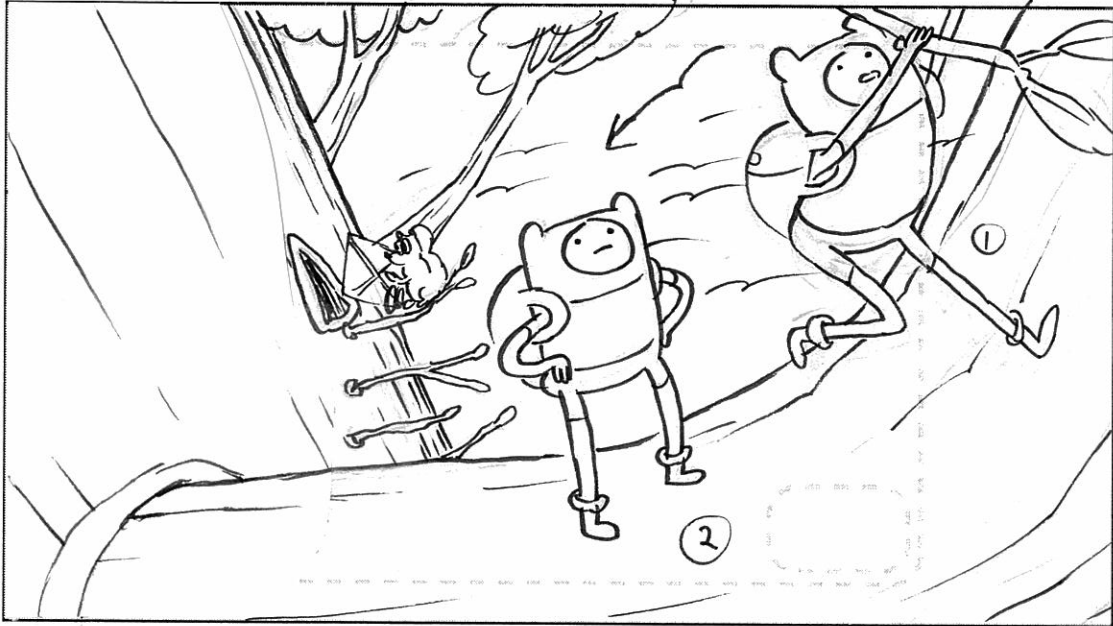


Sc. 90

Pnl. A

Bg.

day night

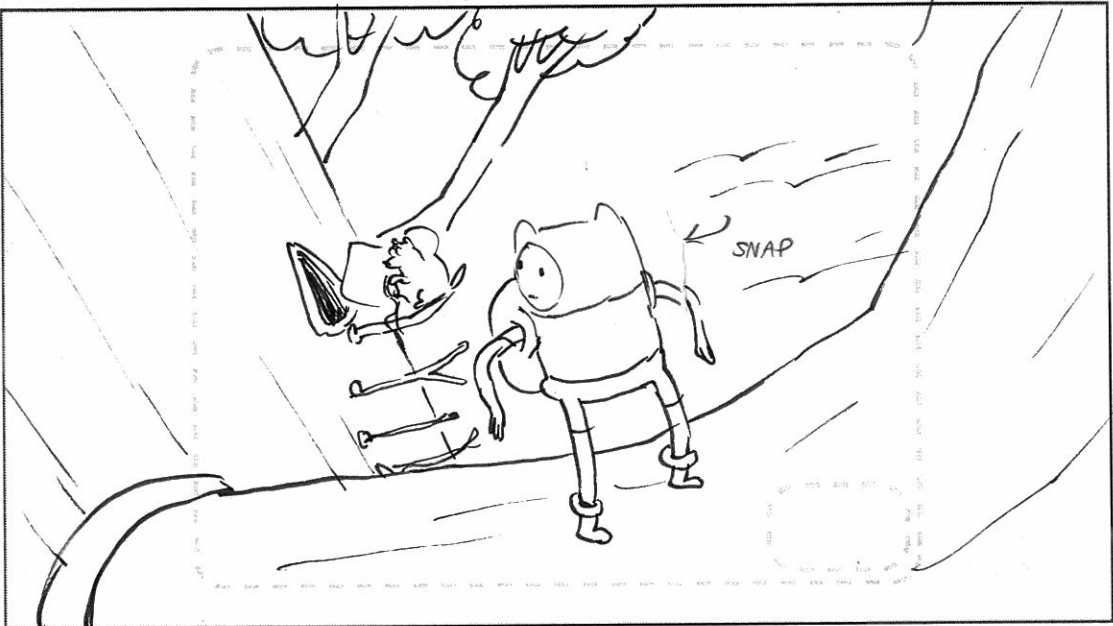


Sc. 90

Pnl. B

Bg.

day night



| | |
|---------------------|--|
| Dialog: | |
| SQUIR : [HUMMING] | |
| Action: | - FINN DROPS ONTO LARGE BRANCH. - SMALLER BRANCH SWINGS OFF/S |
| | - FINN LOOKS BACK, - SQUIRREL WRAPS UP KITE STRING |
| Timing: | |

EPISODE # 1014-108

Production :

8

ADVENTURE TIME

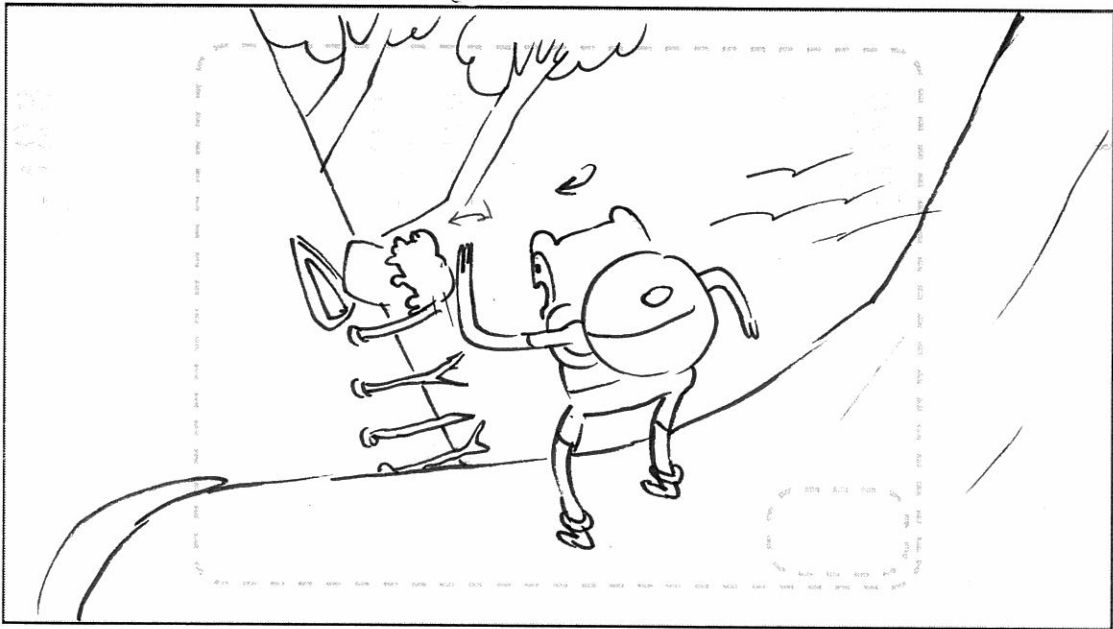


Sc. 90

Pnl. C

Bg.

day night

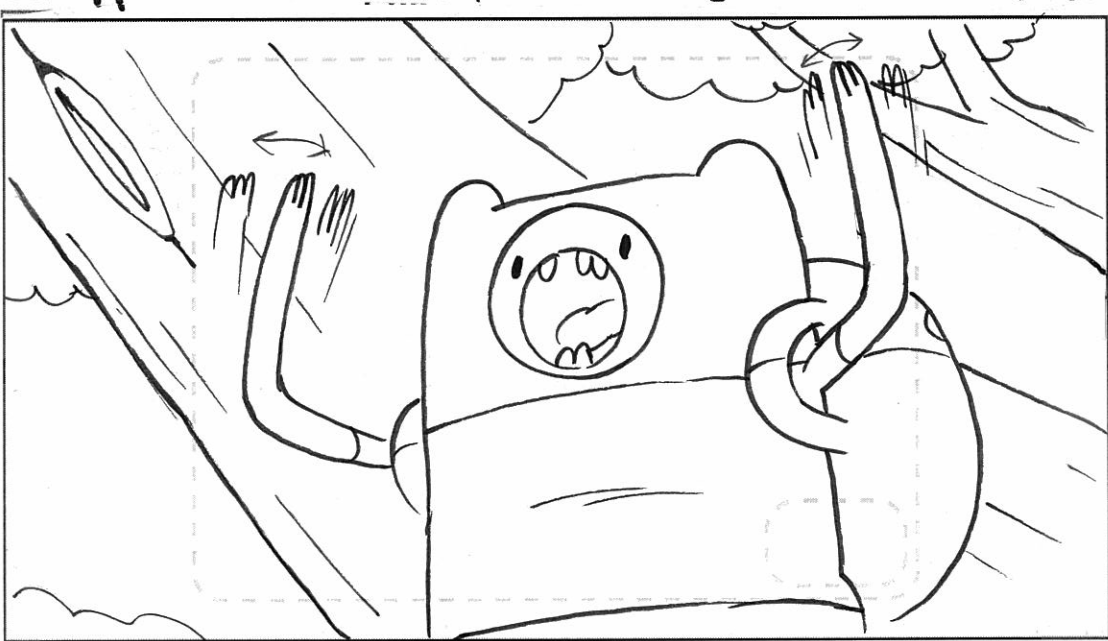


Sc. 91

Pnl. A

Bg.

day night



Dialog:

F: Hey! Hey Buddy!

F: Hey! HAVE you seen
MY DISK!?

Action:

- FINN WAVES HIS ARMS FRANTICALLY.
CRAZY

Timing:

EPISODE # 1014-108
9
Production :

ADVENTURE TIME

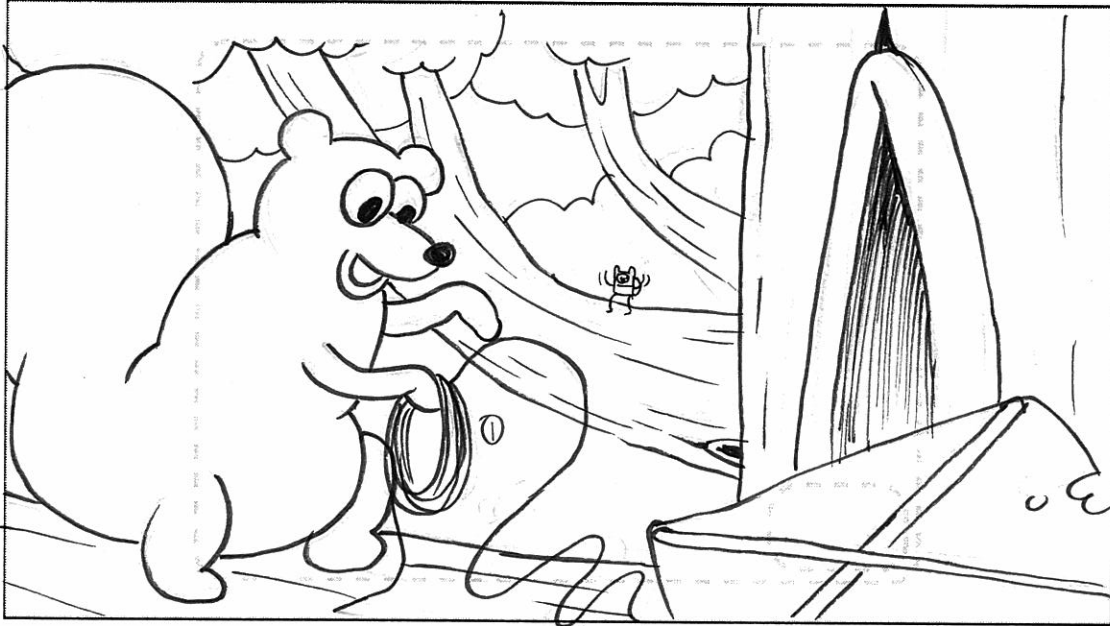


Sc. 92

Pnl. A

Bg.

day night

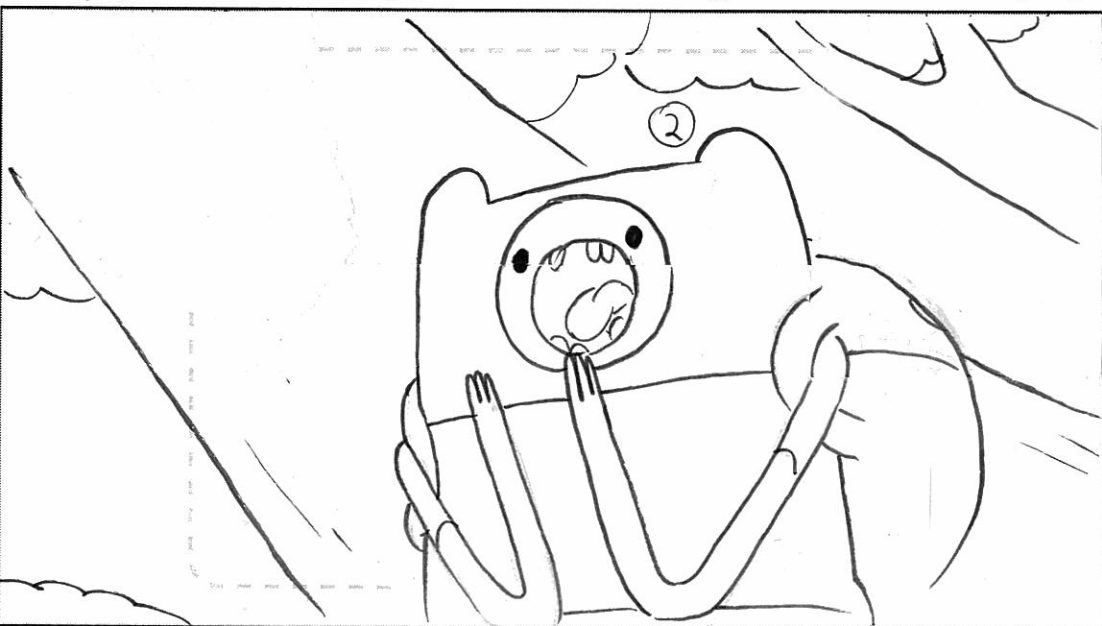


Sc. 93

Pnl. A

Bg.

day night



Dialog: Squirrel: WRAP it up good so I Don't TRIP AND FALL ON MY FACE LIKE LAST time

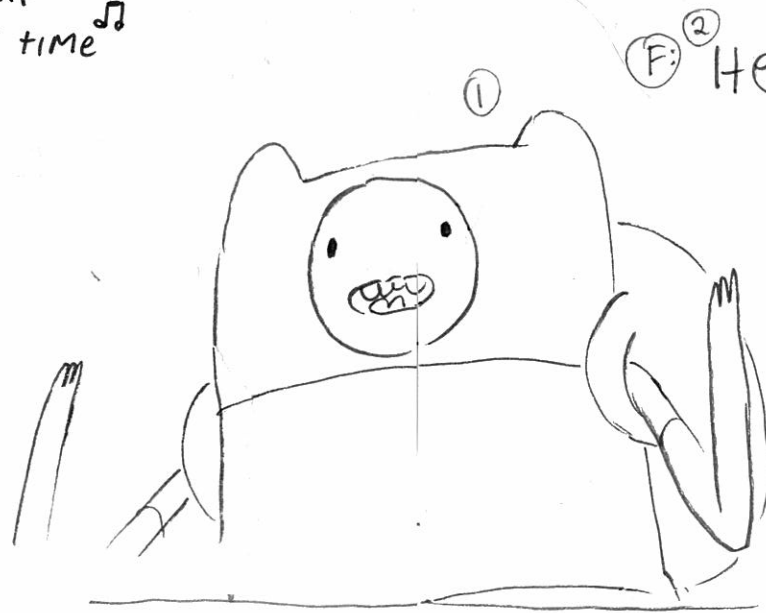
(quiet in distance) F: Hey! Look over HERE! Hey I Got something to Ask you!

Action:

Tim



(WRAPPING UP STRING)



F: Hee y y!

1014-1U8

EPISODE #

Production :

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ADVENTURE TIME

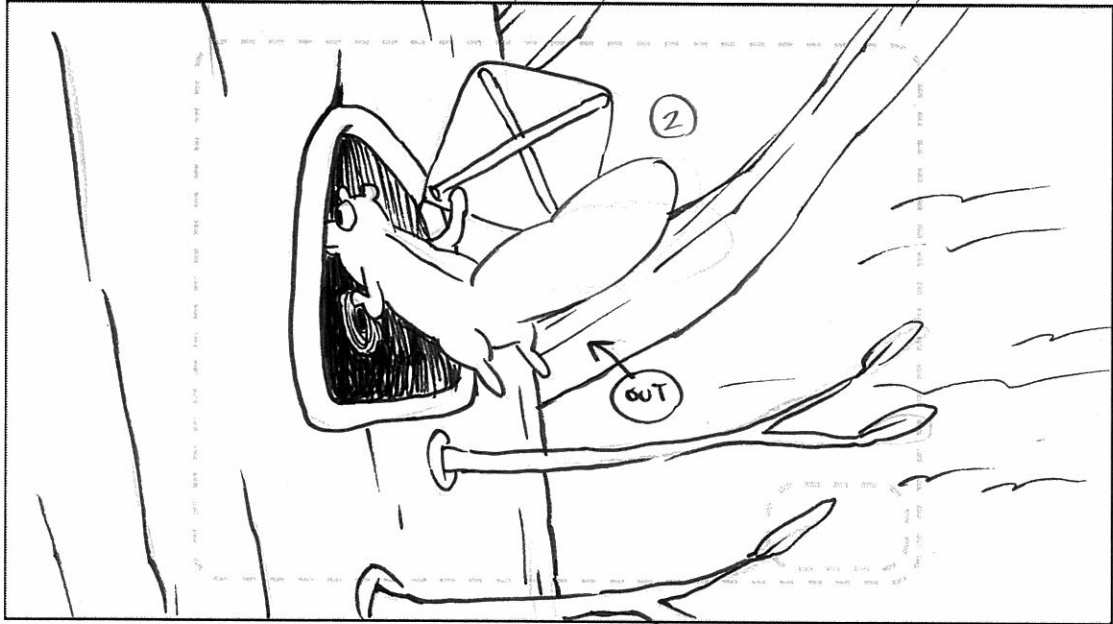


Sc. 94

Pnl. A

Bg.

day night

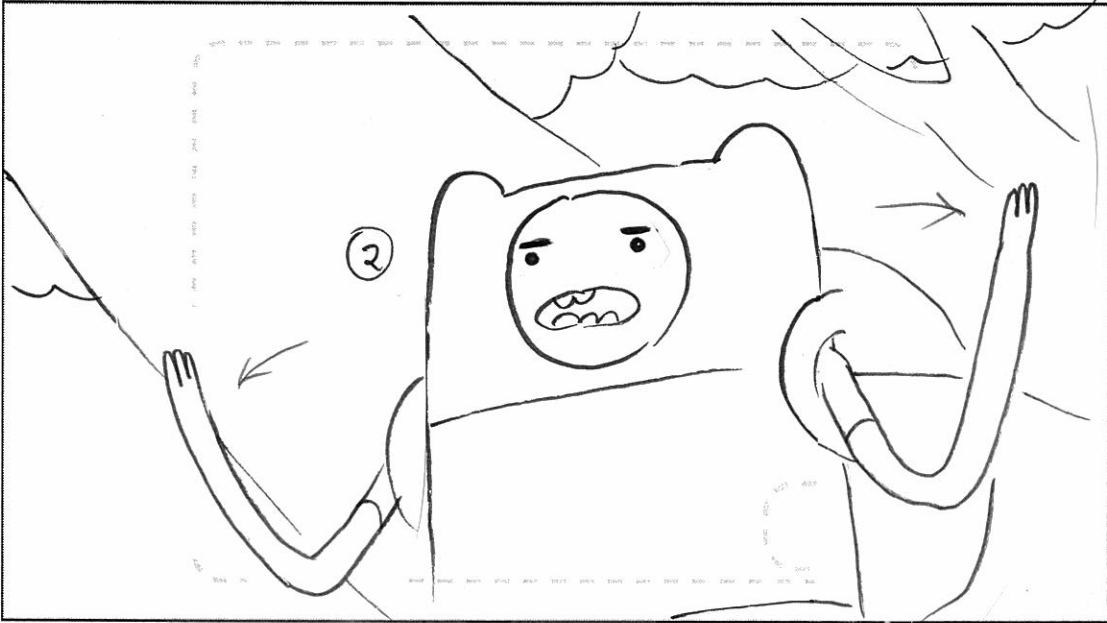


Sc. 95

Pnl. A

Bg.

day night

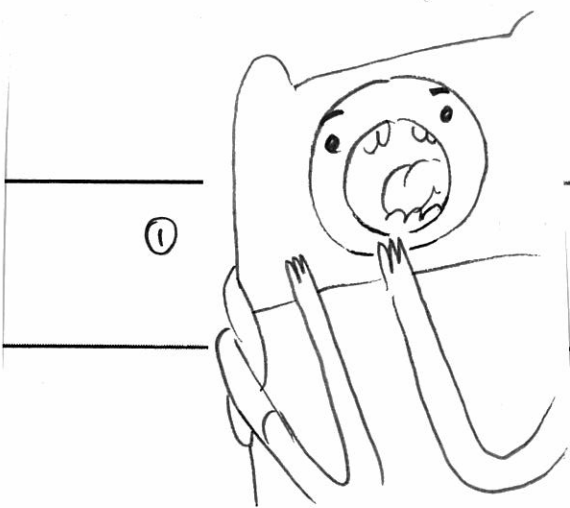
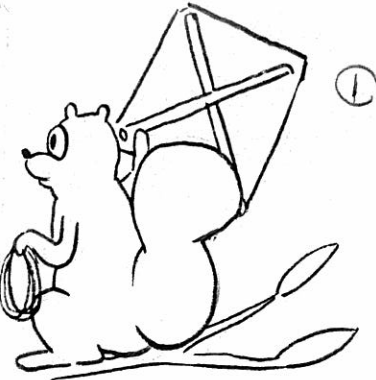


Dialog:

Action:

- SQUIR Jumps INTO the Hole)

Timing:



(E) MUST OF
COULD NOT
HEARD ME.

ADVENTURE TIME

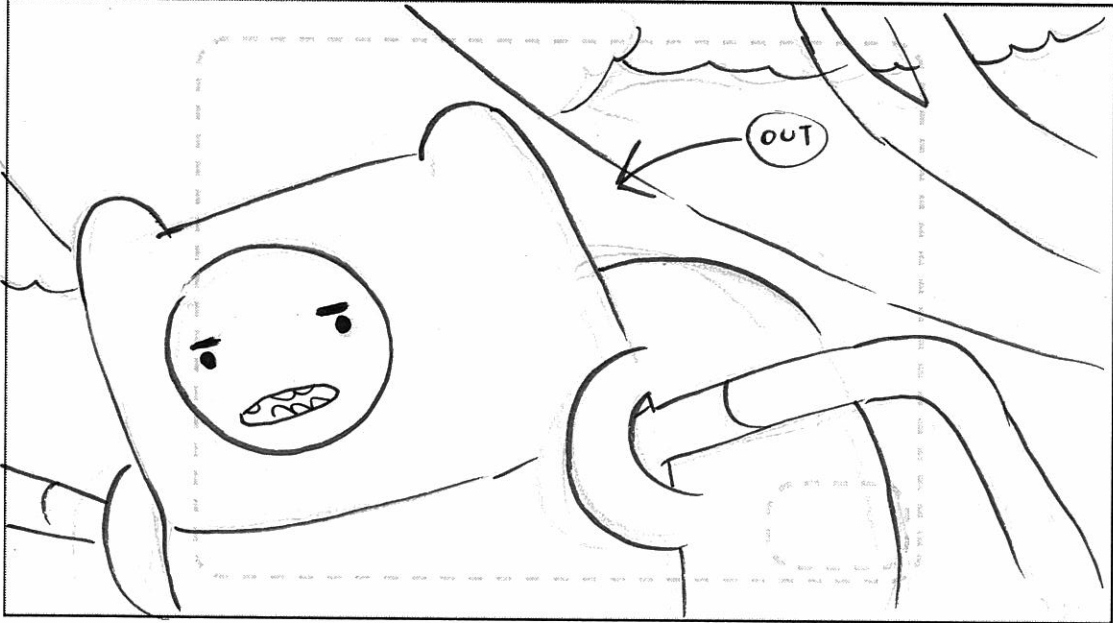


Sc. 95

Pnl. B

Bg.

day night

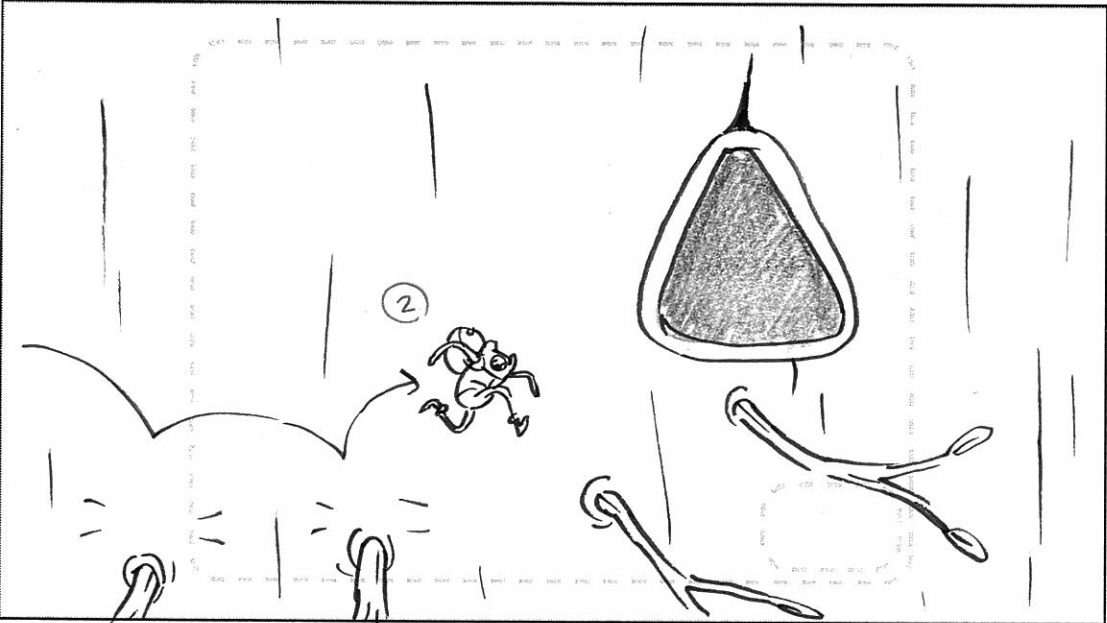


Sc. 96

Pnl. A

Bg.

day night

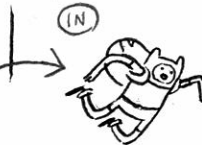


Dialog:

F: Doing! Doing! Doing!

Action:

-FINN JUMPS OFF/S.



-FINN JUMPS ON/S AND HOPS ACROSS BRANCHES.

Timing:

1014-108

EPISODE #

Production :

ADVENTURE TIME

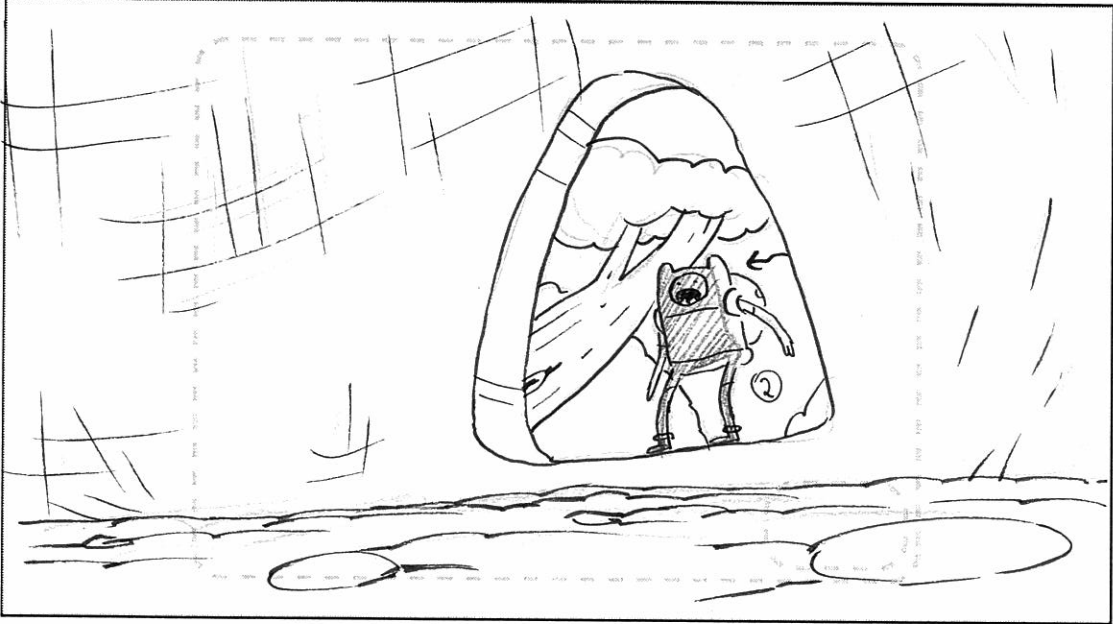


Sc. 97

Pnl. A

Bg.

day night

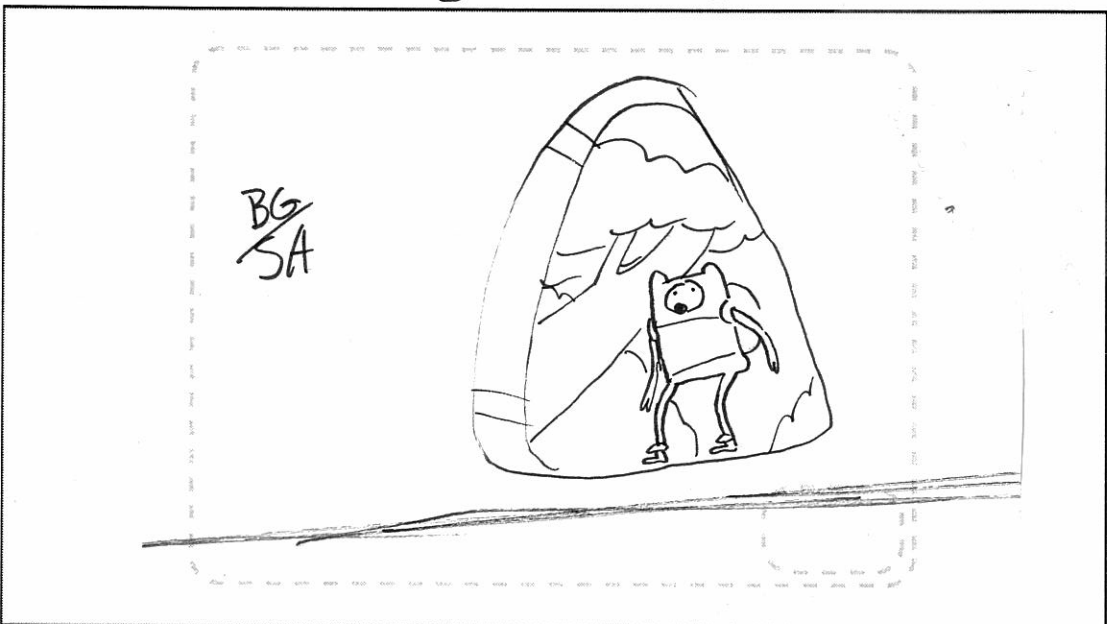


Sc. 97

Pnl. B

Bg.

day night



| | |
|-------------------------------------|-----------|
| Dialog: | |
| (As He WALKS IN) (F:) Hey Squirrel! | (F:) WOAH |
| Action: - FINN LANDS IN DOORWAY | |
| Timing: | |



1014-1U8
EPISODE #
Production :

ADVENTURE TIME

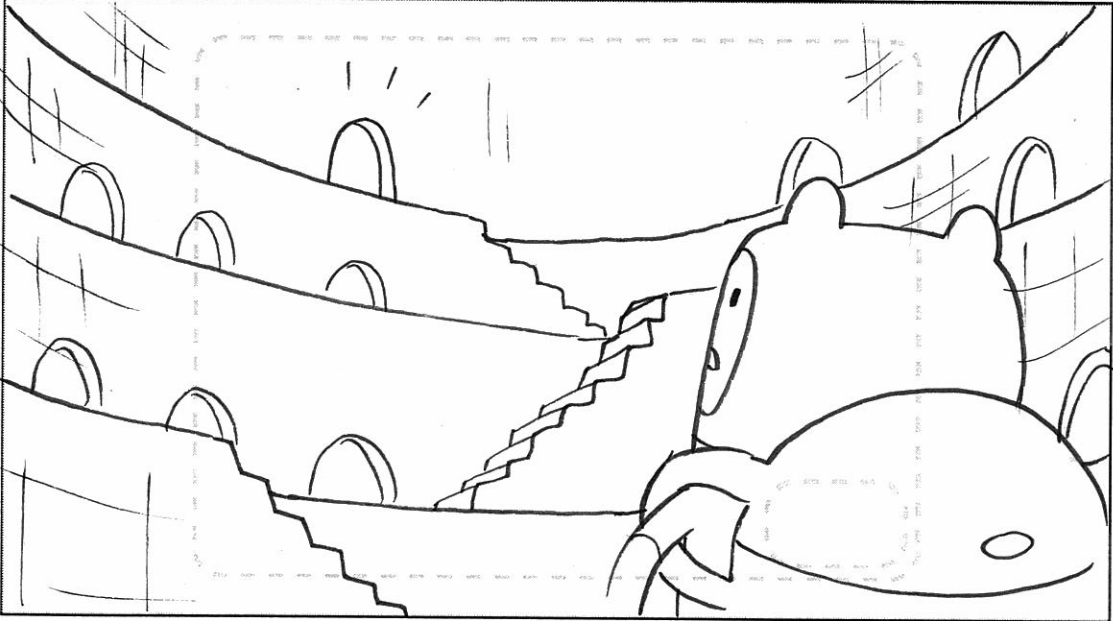


Sc. 98

Pnl. A

Bg.

day night

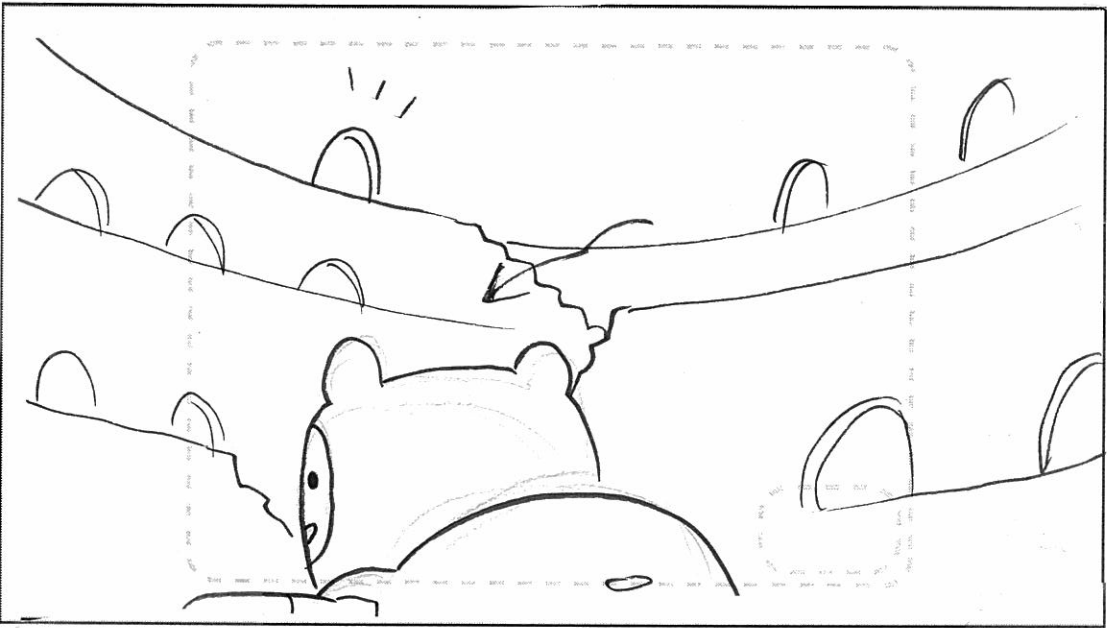


Sc. 98

Pnl. B

Bg.

day night



| |
|--|
| Dialog: |
| <u>ANIMALS</u> : [ARGUMENTATIVE MUTTERING] |
| Action: |
| (Light on in top room) |
| Timing: |

EPISODE # 1014-108
14
Production :

ADVENTURE TIME

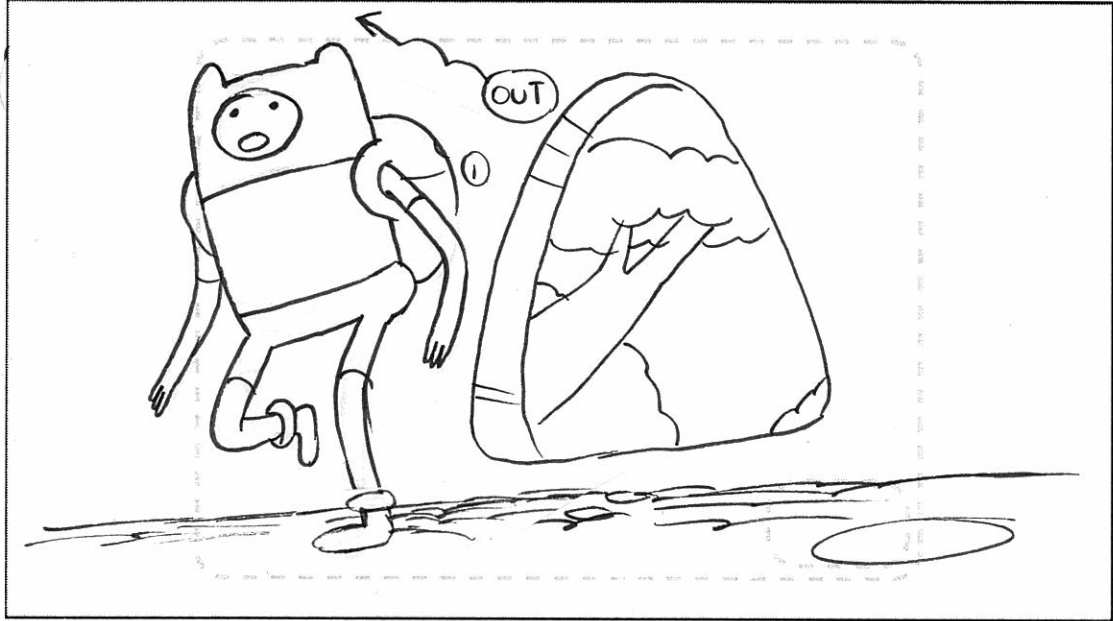


Sc. 99

Pnl. A

Bg.

day night

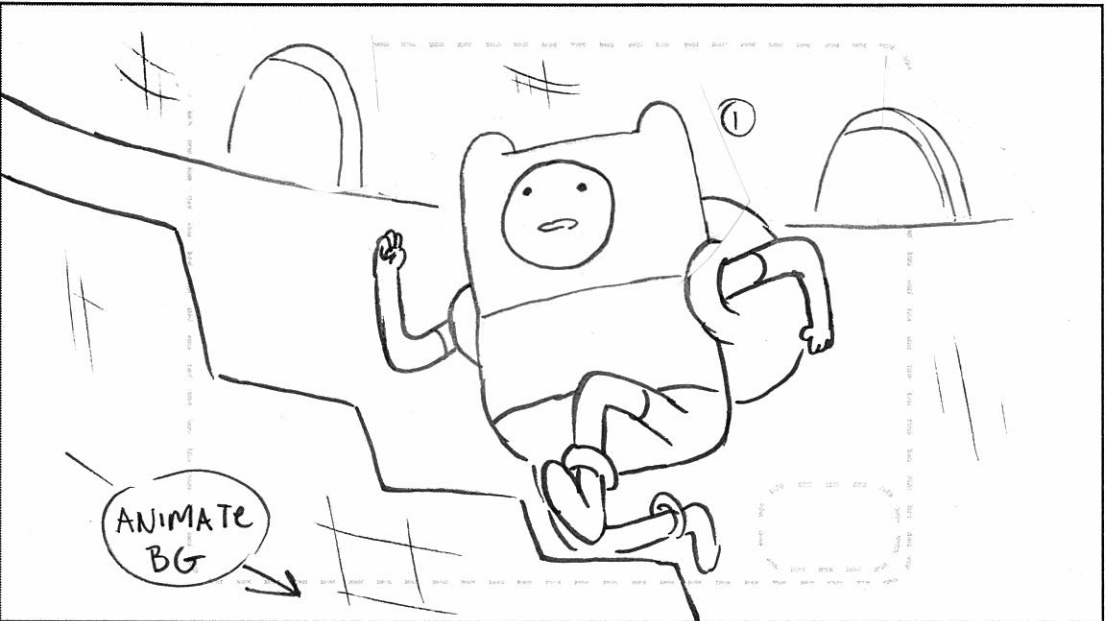


Sc. 100

Pnl. A

Bg.

day night



| | | | | |
|---------|---|-----------------------|--|--|
| Dialog: | (O.S.) (OWL) THE HUMAN MUST Be STOPPED! | | | |
| Action: | -FINN RUNS OFF/S | (FINN RUNS UP STAIRS) | | |
| Timing: | | | | |

EPISODE # 1014-108

Production :

ADVENTURE TIME

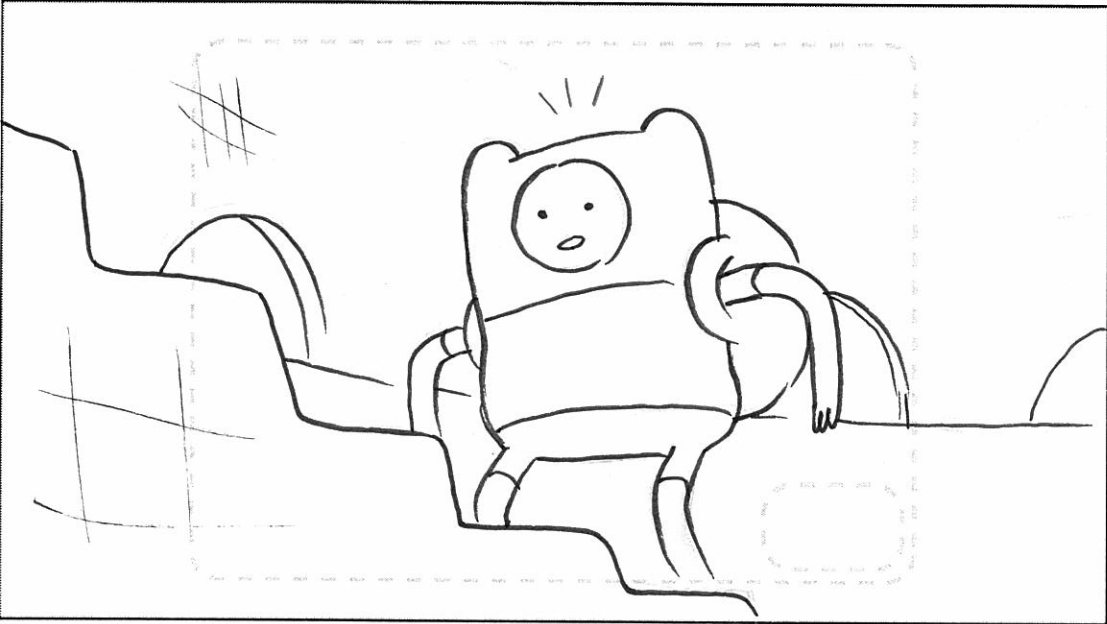


Sc. 100

Pnl. B

Bg.

day night

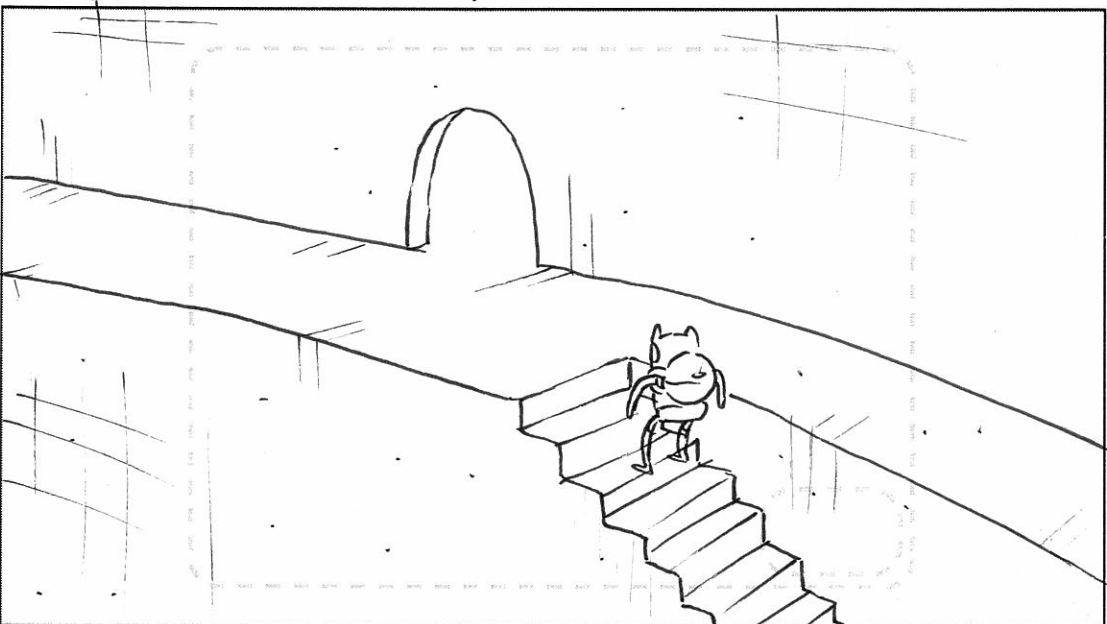


Sc. 101

Pnl. A

Bg.

day night



Dialog:

(O.S.) (CROWD) (WALLA) YEAH, Agreed, etc

(Q/S) (OWL) SQUIR, WHAT HAPPENED WITH THE APPLE?

Action:

(FINN BREATHING) (STOPS RUNNING TO LISTEN)

- LIGHT EMANATES FROM DOORWAY

Timing:

1014-108

EPISODE #

Production :

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ADVENTURE TIME

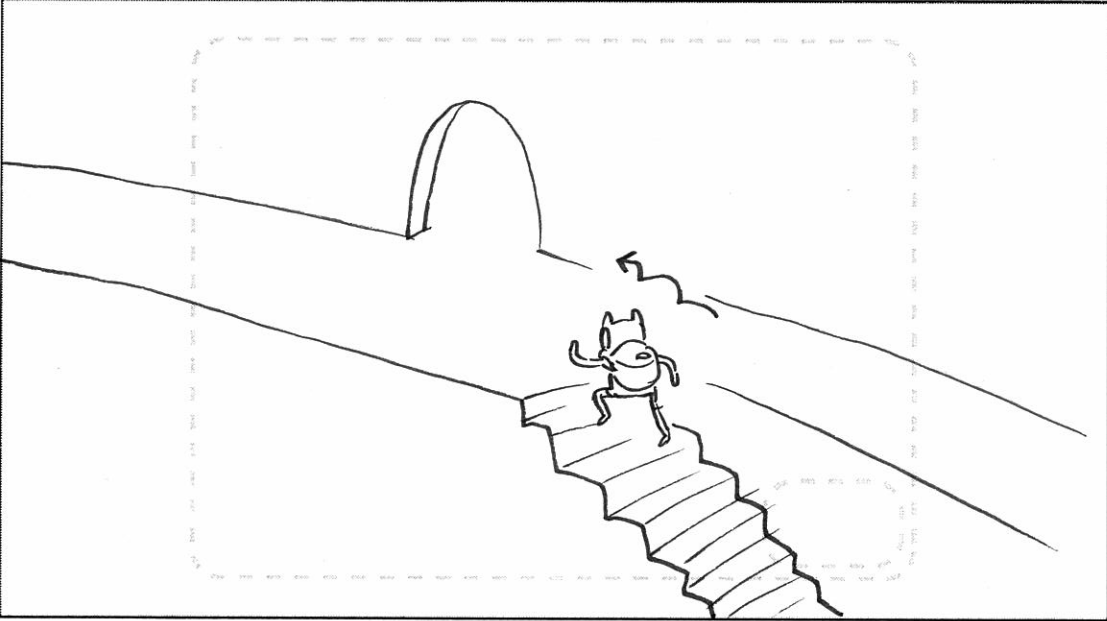


Sc. 101

Pnl. B

Bg.

day night

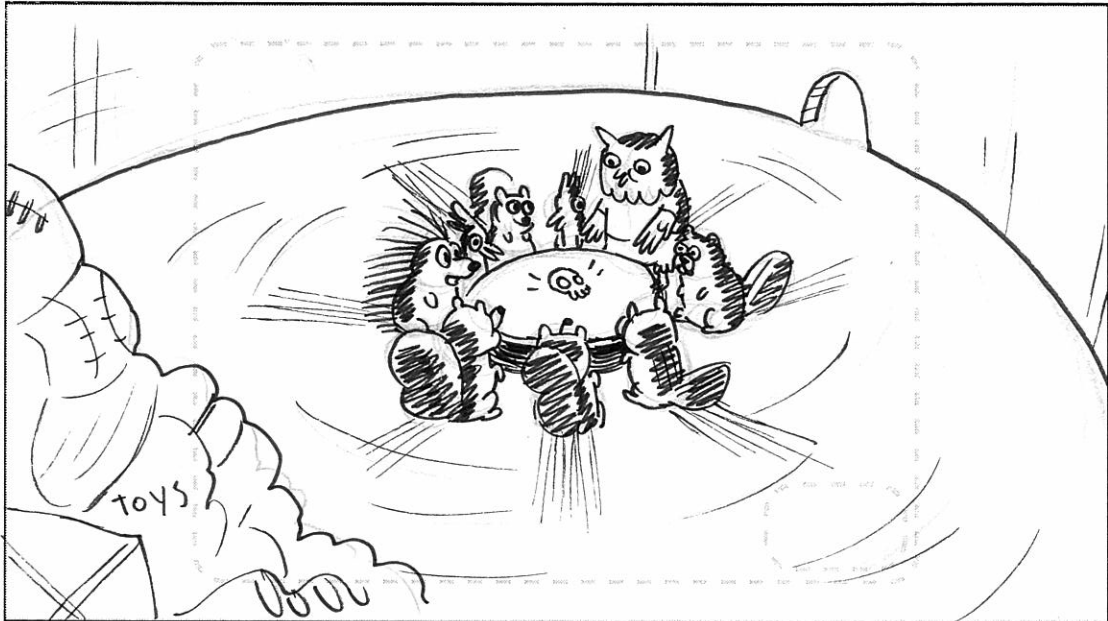


Sc. 102

Pnl. A

Bg.

day night



Dialog:

(O.S.)

SQUIR

WELL, I MADE SURE HE ATE THAT
APPLE LIKE YOU GUYS TOLD
ME TO DO...

(SQUIR)

BUT, AGGT THIS, IT MADE HIM
SMALLER! I THINK IT MIGHTA
BEEN CURSED, YOU GUYS.

Action:

- FINN SNEAKS TOWARDS DOOR?

- ANIMALS GATHGRED AROUND A GLOWING SKULL

Timing:

1014-108

Production :

ADVENTURE TIME



Page 177A

Sc. 101A

Pnl. A

Bg.

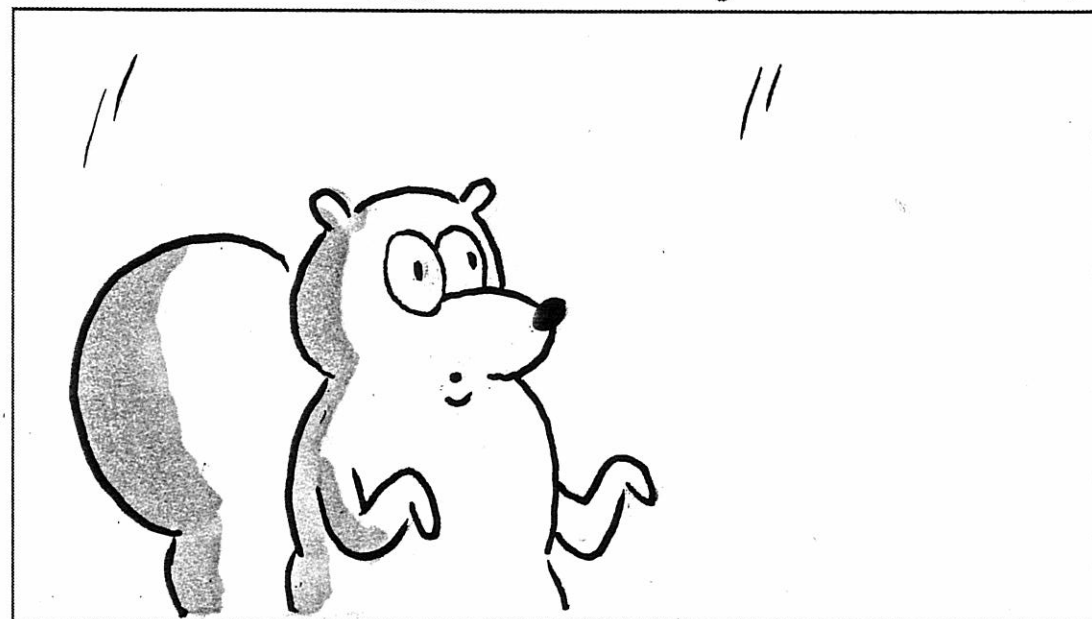
day night

Sc. 101B

Pnl. A

Bg.

day night



Dialog:

OWL OF COURSE IT WAS CURSED!
WE'RE TRYING TO STOP
THE HUMAN.

Action:

- SQUIR. IS STUNNED

Timing:

EPISODE # 1014-108

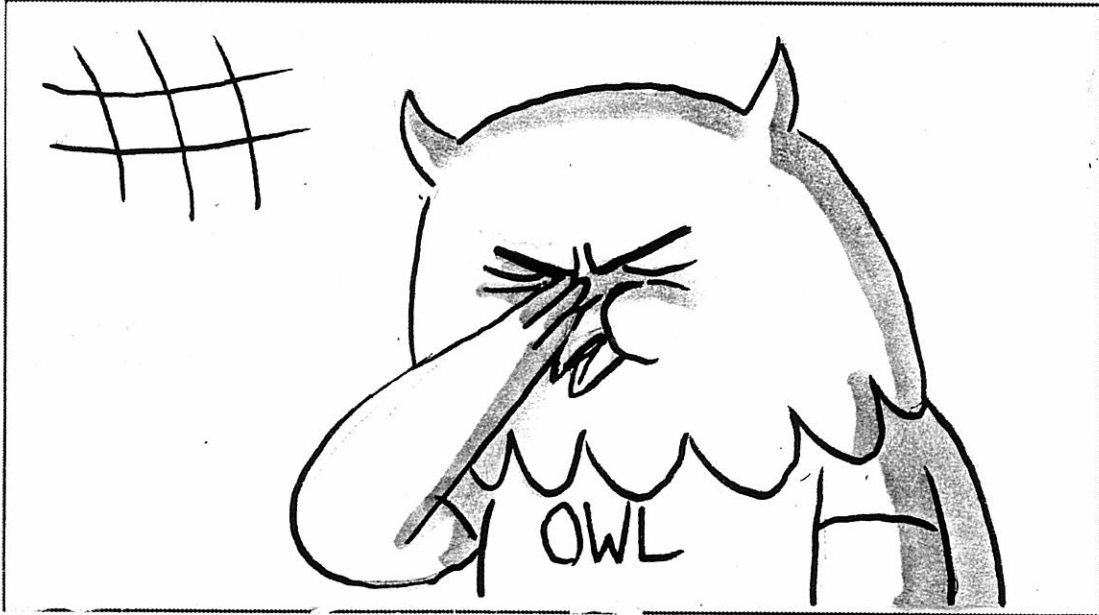
Production :

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ADVENTURE TIME



Sc. 101c Pnl. A Bg. day night



Sc. 101D Pnl. A Bg. day night



| | |
|---|---|
| Dialog: | |
| (OWL) LOOK, JUST DO ME A KINDNESS AND GO GET MORE NUTMILK - THINK YOU CAN MANAGE? | |
| Action: | - OWL RUBS HIS BEAK IN FRUSTRATION. - SQUIR BACKS OFF/S WITHOUT CHANGING HIS EXPRESSION. |
| Timing: | |

1014-108
EPISODE #
Production :

ADVENTURE TIME



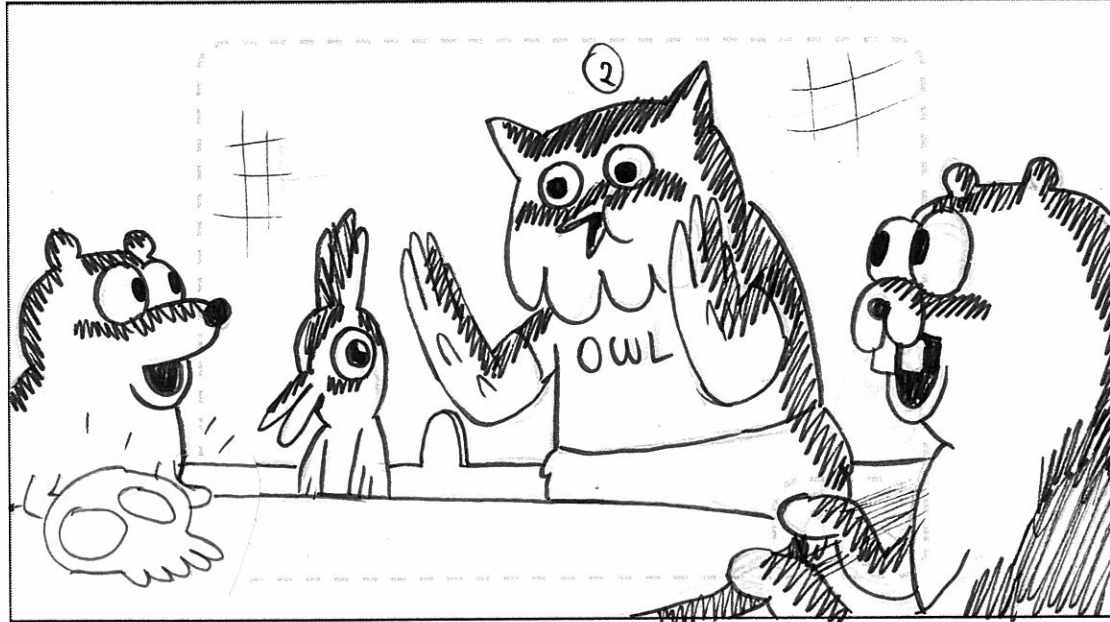
Page 178

Sc. 103

Pnl. A

Bg.

day night

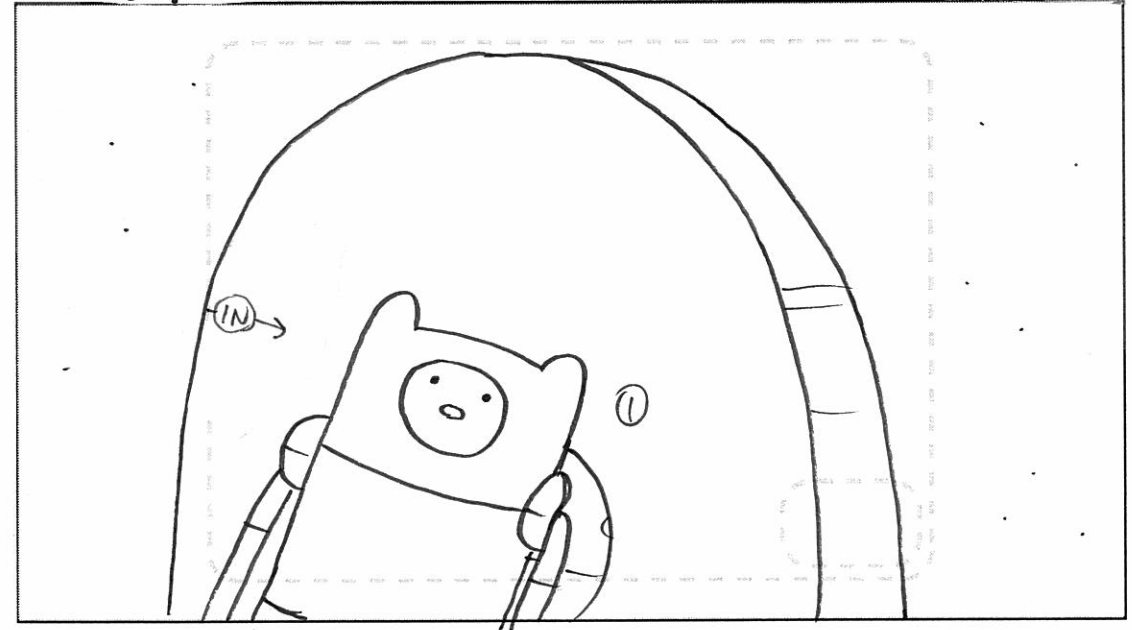


Sc. 104

Pnl. A

Bg.

day night



Dialog: ① OWL: ② COME ON GUYS I FEEL LIKE ③ I'm the ONLY ONE ④ COMING UP WITH IDEAS HERE! ⑤ LENNY, How Do you think we should stop the HUMAN?

Dialog:

(O.S.) (LENNY): UMM MAYBE LIKE A TRAP door OR something

Action:



EPISODE # 1014-108

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ADVENTURE TIME



Page 179

Sc. 105

Pnl. A

Bg.

day night

Sc.

Pnl.

Bg.

day night

STOP

DISK

PAN

START

Dialog:

OWL: (O/S)
HEY, YEAH.
WE COULD LIKE
PUT A RUG OVER IT...

Action:

- PAN UP PILE OF
OBJECTS TO THROWING DISC.

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

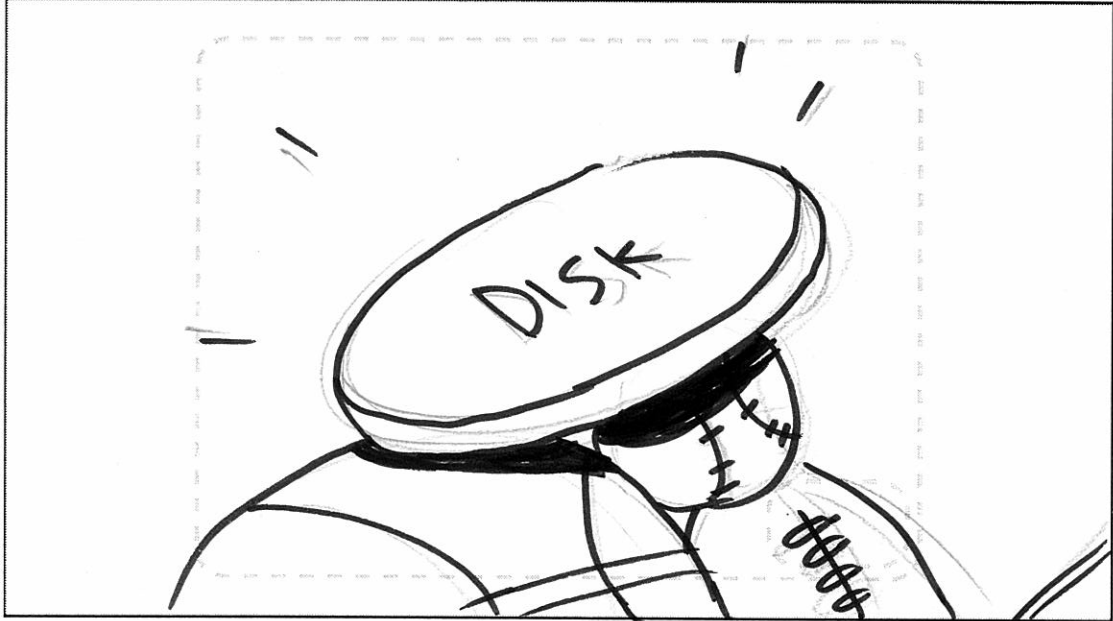


Sc. 106

Pnl. A

Bg.

day night

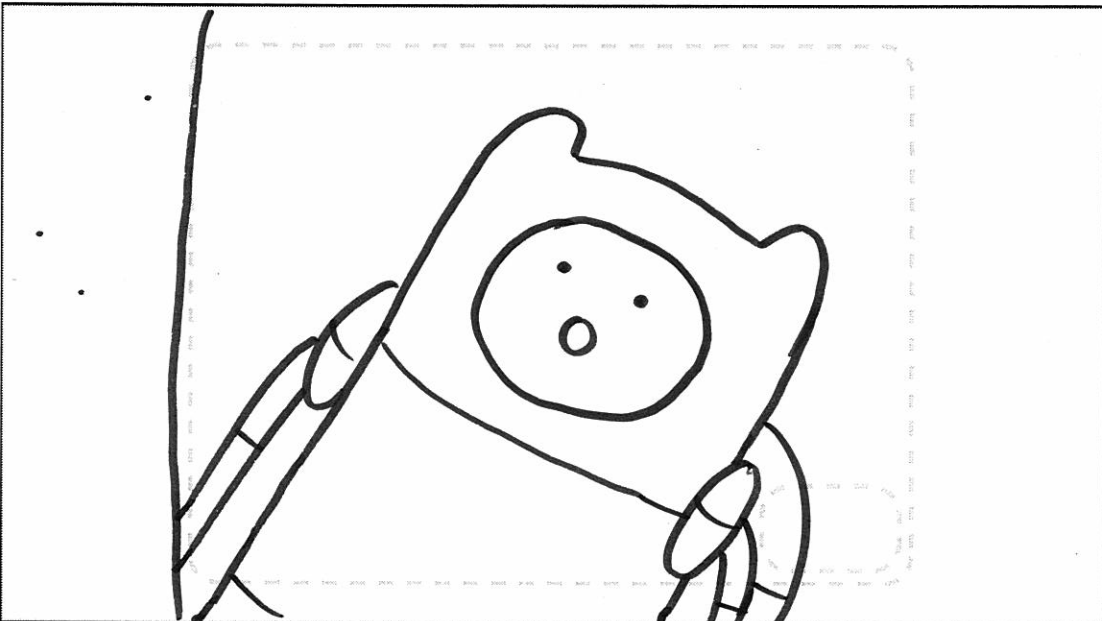


Sc. 107

Pnl. A

Bg.

day night



| | |
|---------|----------------------|
| Dialog: | (F:)(*GASP) MY DISK! |
| Action: | - GJIS |
| Timing: | |

EPISODE # 1014-108 20
Production :

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ADVENTURE TIME

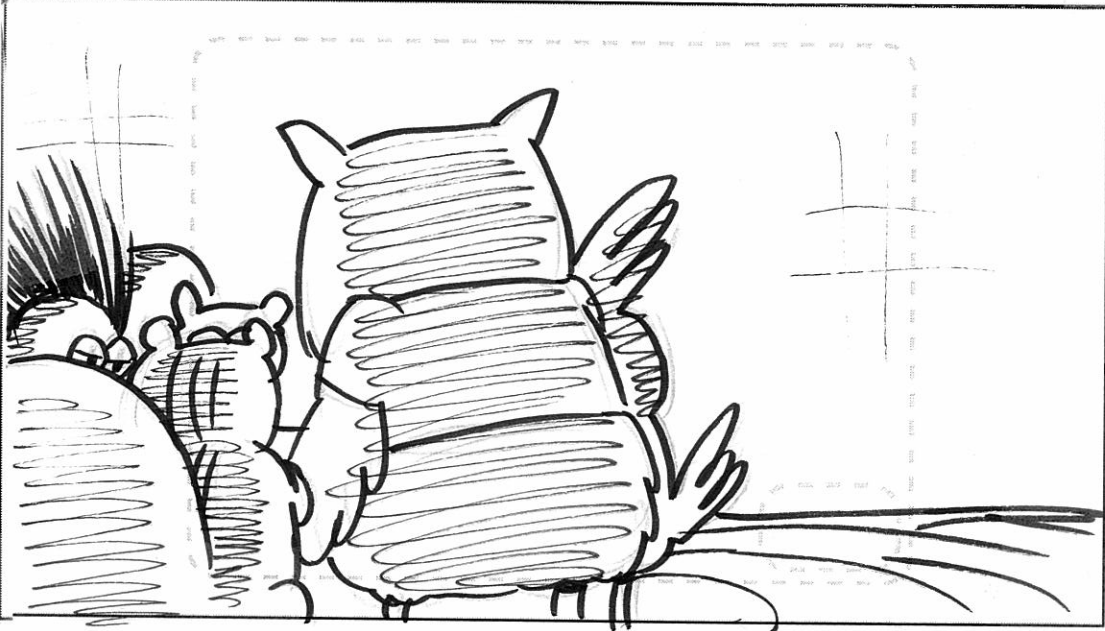


Sc. 108

Pnl. A

Bg.

day night

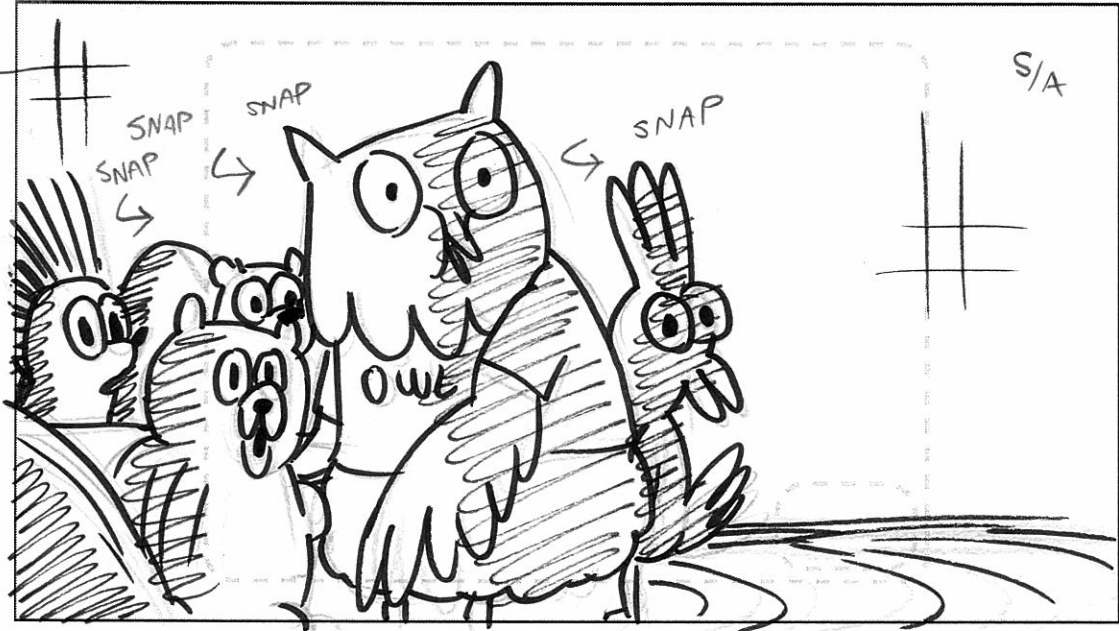


Sc. 108

Pnl. B

Bg.

day night



| | |
|---------|------------------------------|
| Dialog: | (ANIMALS): [SURPRISED SOUND] |
| Action: | -ANIMALS TURN TOWARDS FINN. |
| Timing: | |

EPISODE # 1014-108

Production :

ADVENTURE TIME

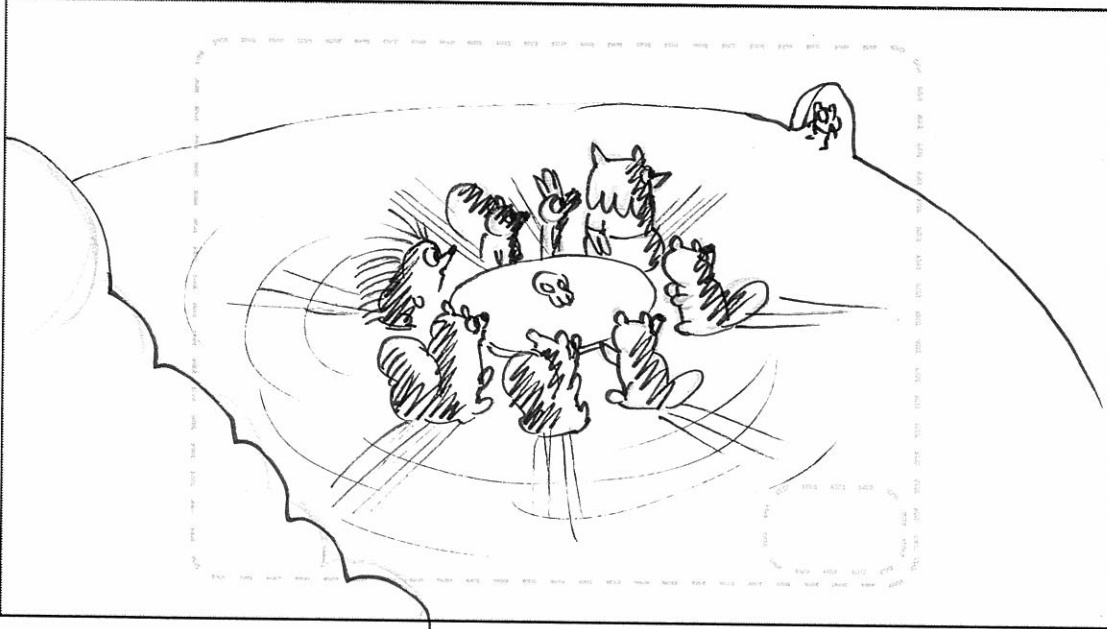


Sc. 109

Pnl. A

Bg.

day night

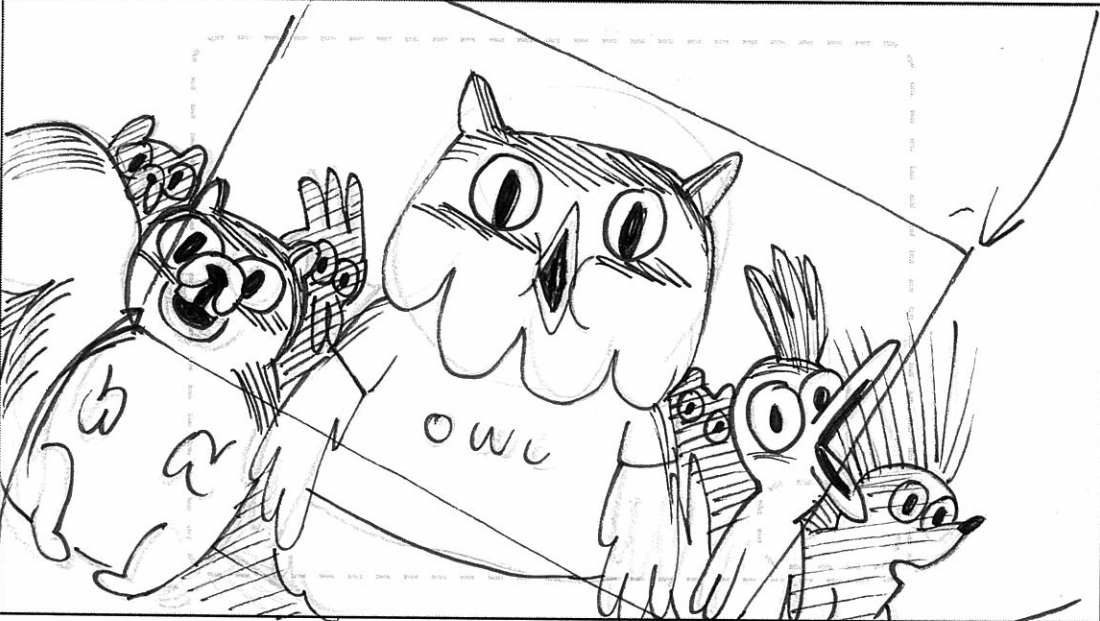


Sc. 110

Pnl. A

Bg.

day night



| |
|---|
| <p>Dialog:</p> <p>⑤ ⑤M. S'OKAY ... I'M A CHIPMUNK.</p> <p>(CROWD): IN THE TREE</p> <p>OWL PART OF THE TREE (x3)</p> |
| <p>Action:</p> <p>- SLOW TWIST IN ON OWL.</p> <p>- ANIMALS START CHANTING</p> |
| <p>Timing:</p> |

ADVENTURE TIME



Sc. |||

Pnl. A

Bg.

day night

Sc.

Pnl.

Bg.

day night

Dialog:

(F:) ① NNN!

(OS. (crowd): IN THE TREE PART OF THE TREE X 3

(F:) ③ OOF!

(SQUIR) OH, SORRY.

Action:

- FINN TURNS AND RUNS

- SQUIR BUMPS INTO FINN,

- FINN HITS SQUIRREL AND FALLS OFF/S

Timing:

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ADVENTURE TIME



Page 184

Sc. 112

Pnl. A

Bg.

day night

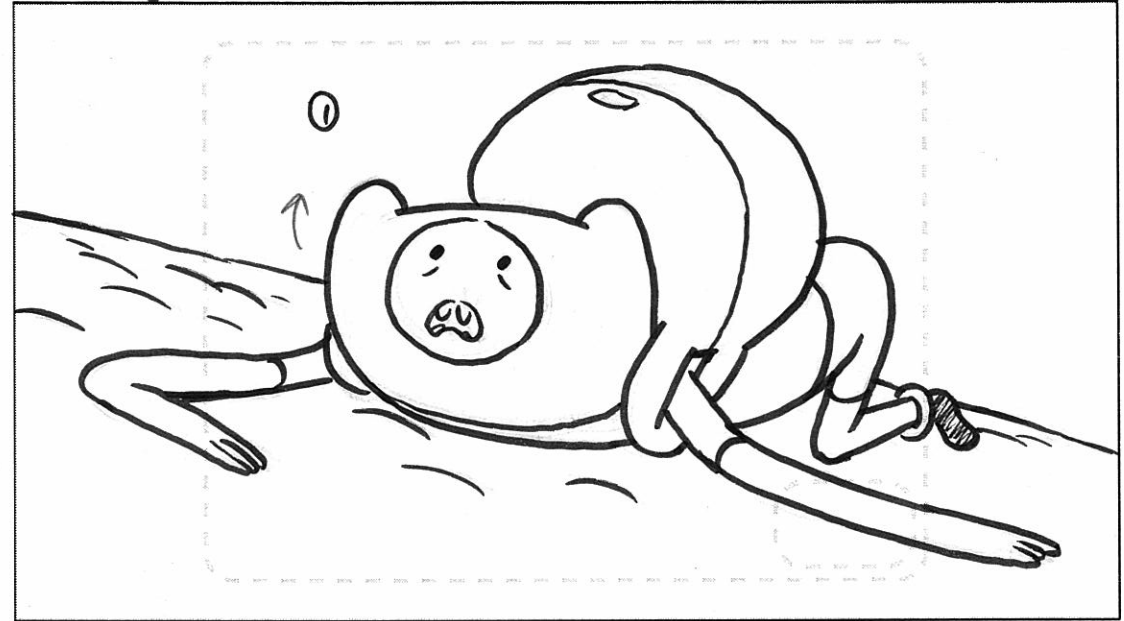


Sc. 112

Pnl. B

Bg.

day night



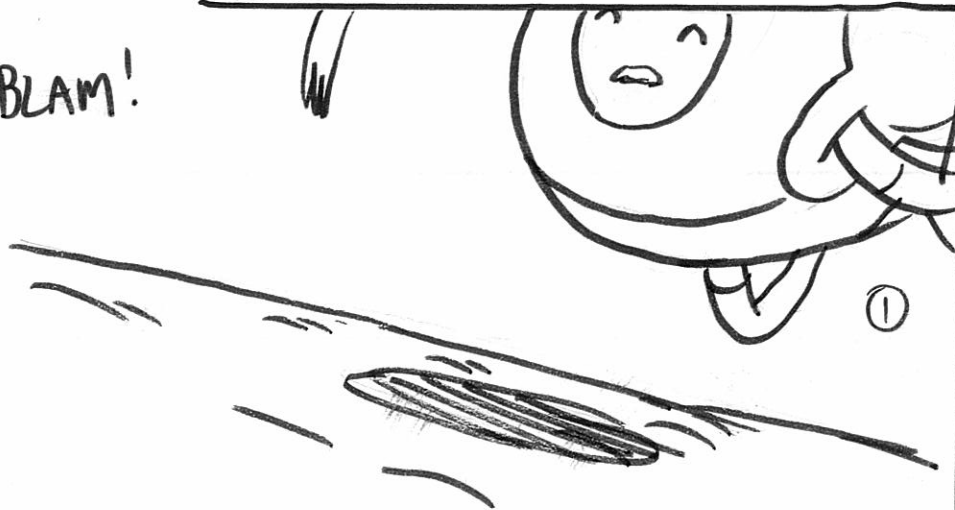
Dialog:

②
* BLAM!

Ⓕ [IMPACT GRUNT]

Action:

Timing:



(CROWD: IN THE TREE
PART OF THE TREE
(X 3))

- FINN LOOKS AROUND



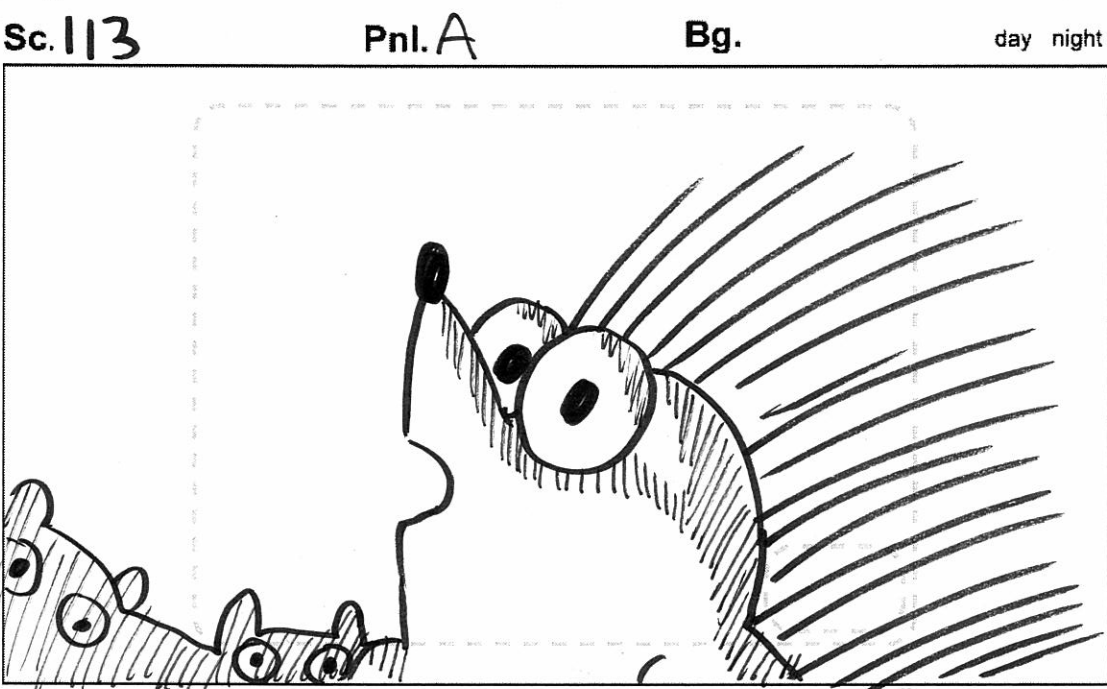
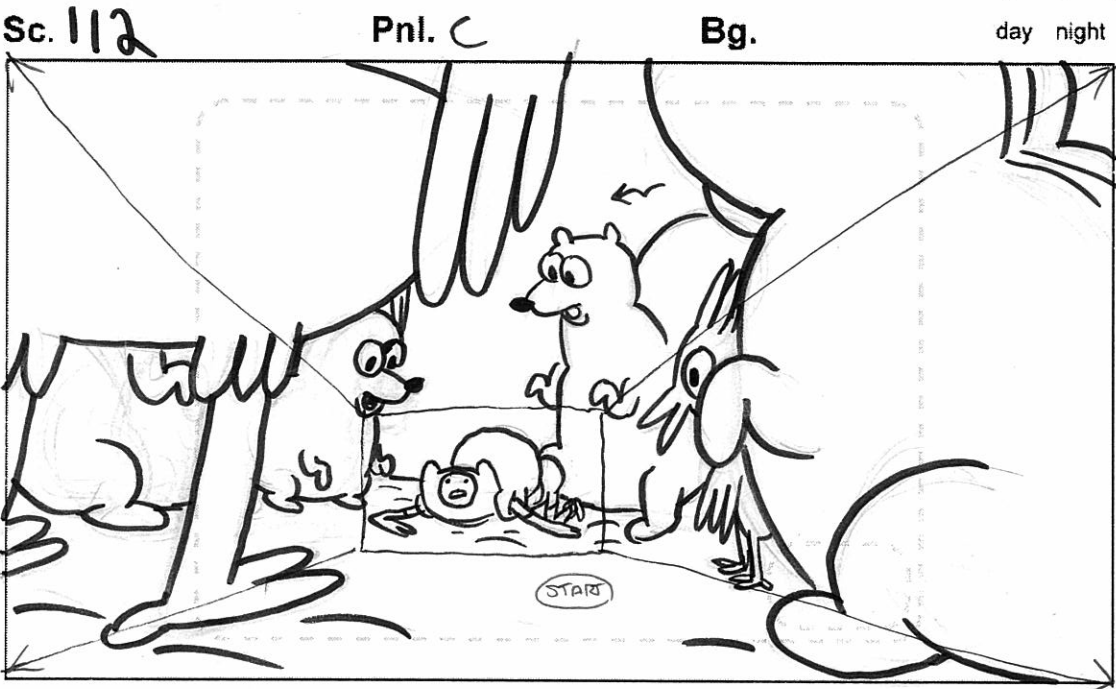
1014-108

24

EPISODE #

Production :

ADVENTURE TIME



Dialog: STOP

(CROWD: IN THE TREE PART OF THE TREE)

Action: (ANIMALS WALK CLOSER) (ZOOM OUT)

Timing:

EPISODE # 1014-108 25
Production :

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ADVENTURE TIME

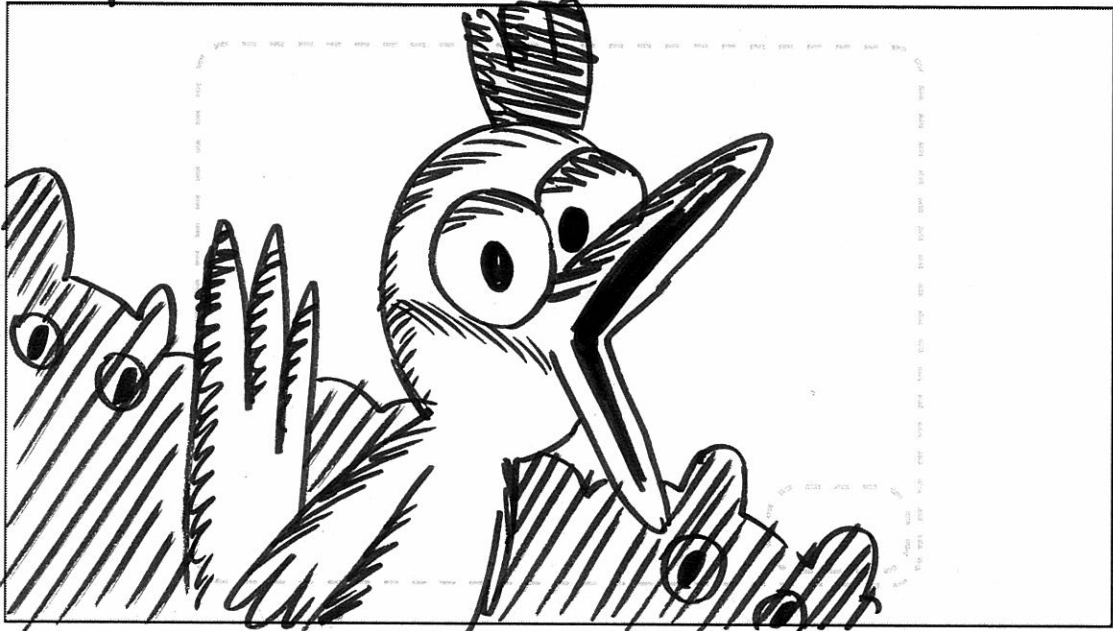


Sc. 114

Pnl. A

Bg.

day night

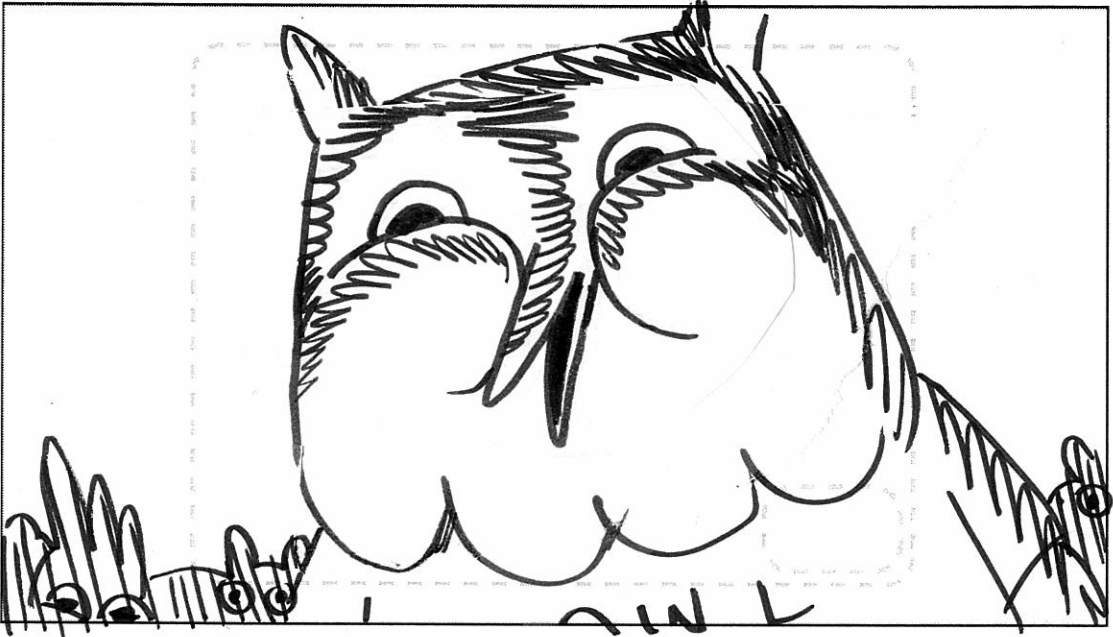


Sc. 115

Pnl. A

Bg.

day night



| | |
|---------------------------|-------------------------|
| Dialog: | |
| (WOODPECKER:) IN THE TREE | (OWL:) PART OF THE TREE |
| Action: | |
| Timing: | |

EPISODE # 1014-108

26

Production :

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ADVENTURE TIME

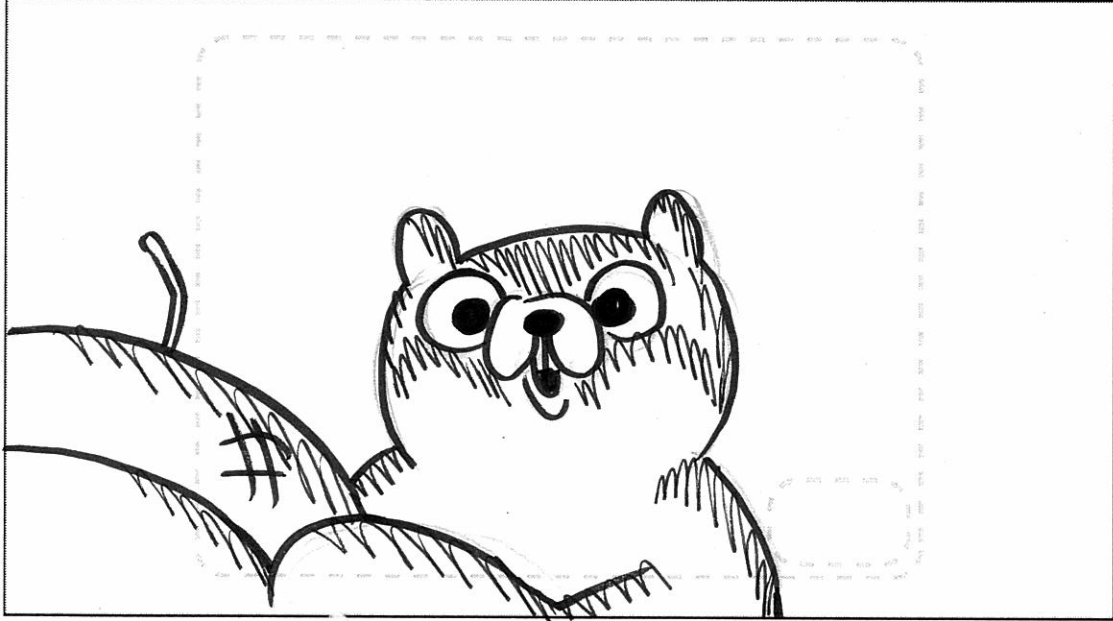


Sc. 116

Pnl. A

Bg.

day night



Sc. 116

Pnl. B

Bg.

day night



Dialog:

(opera style)

Chipmunk :

Y Y Y Y A A A H H H H !!

Action:

- CHIPMUNK LIFTS ACORN ABOVE HIS HEAD.

Timing:

EPISODE # 1014-108
27
Production :

ADVENTURE TIME

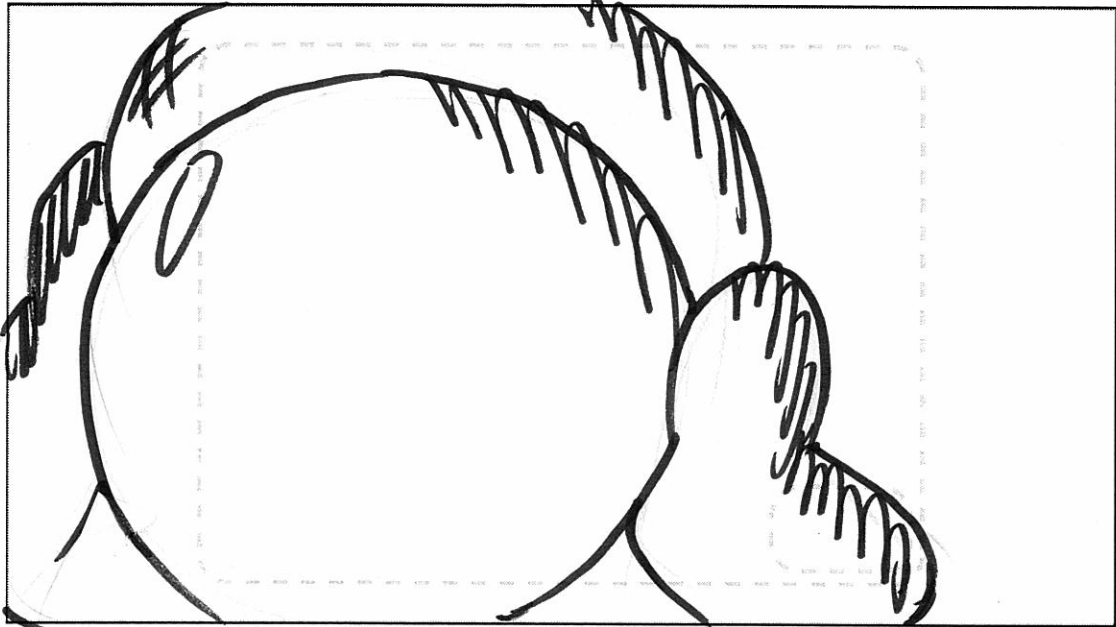


Sc. 116

Pnl. C

Bg.

day night

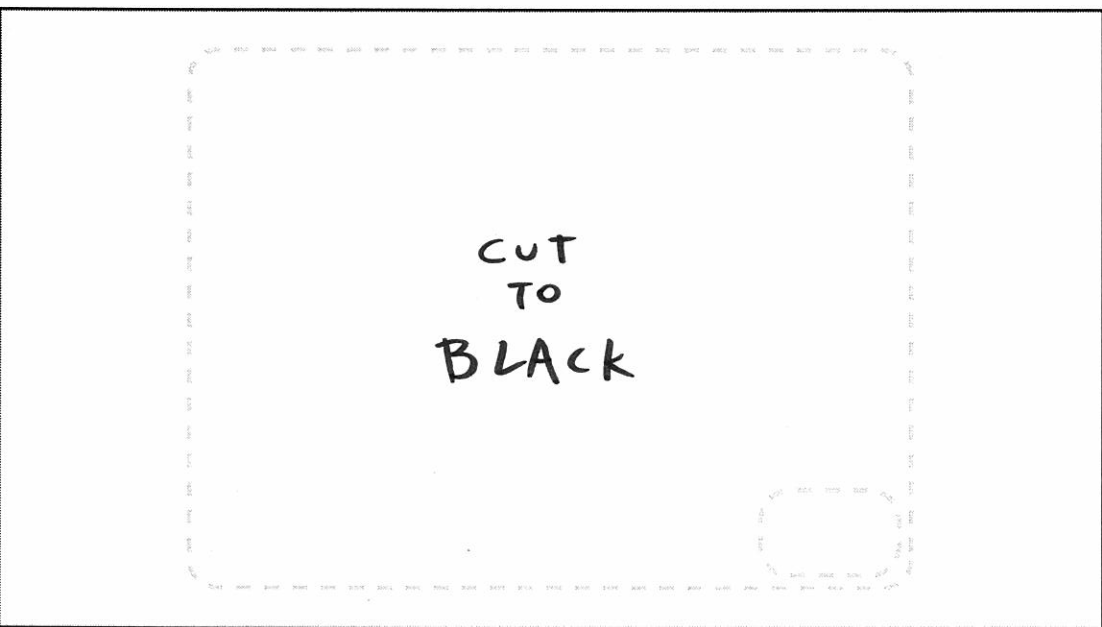


Sc.

Pnl.

Bg.

day night



Dialog:

* BLAM!

Action:

(KNOCKS FINN OUT WITH ACORN)

Timing:

EPISODE # 1014-108

Production :

ADVENTURE TIME



| Sc. | Pnl. | Bg. | day | night |
|-----------------------------|------|-----|-----|-------|
| <p>CUT TO BLACK</p> | | | | |

| Sc. | Pnl. | Bg. | day | night |
|--------------------|------|-----|-----|-------|
| <p>FADE IN</p> | | | | |

| |
|---------|
| Dialog: |
| Action: |
| Timing: |

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EPISODE # 1014-108

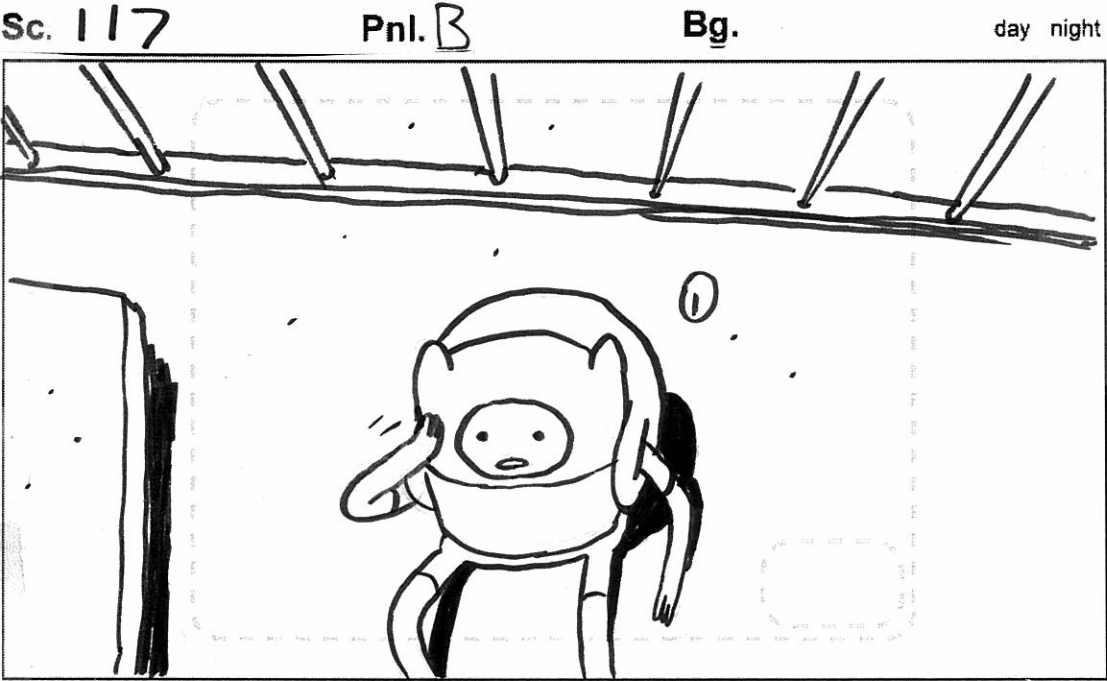
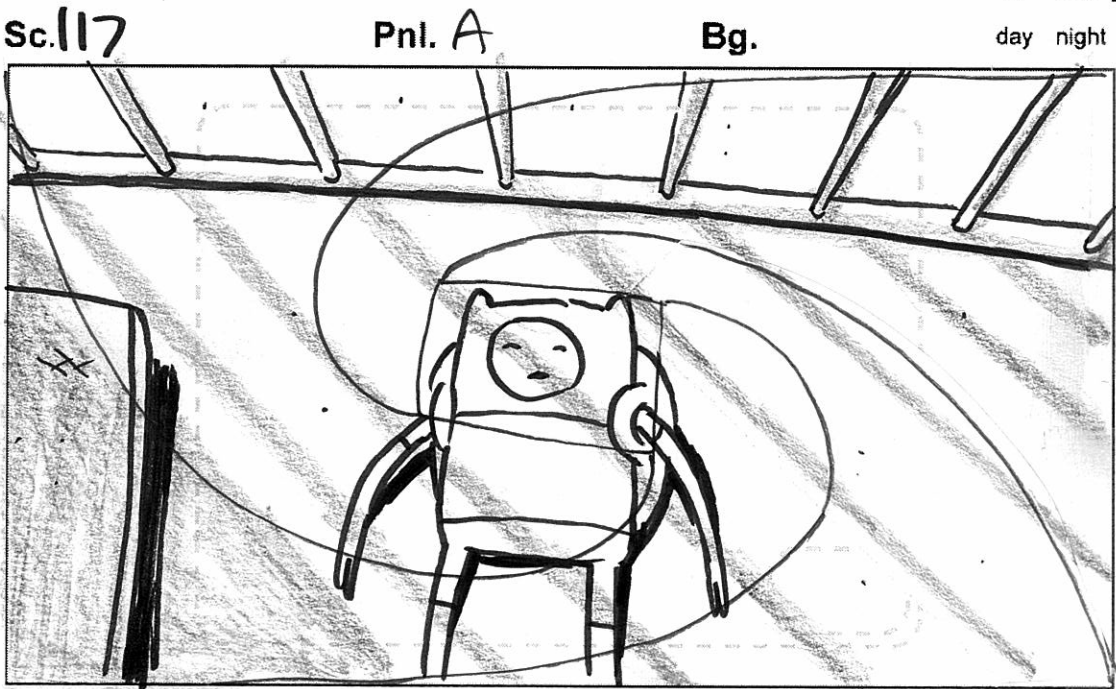
Production :

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ADVENTURE TIME



Page 190



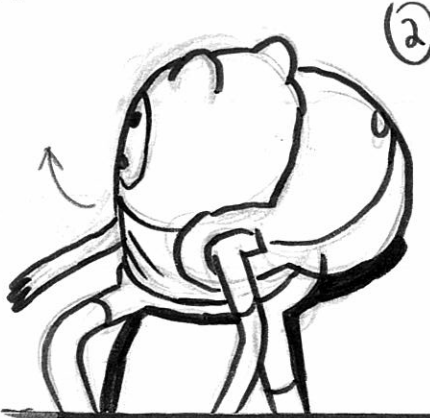
Dialog:

F: UGA...HUH

Action:

(FADE IN, SPIRAL OUT)

-FINN LOOKS AROUND



Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

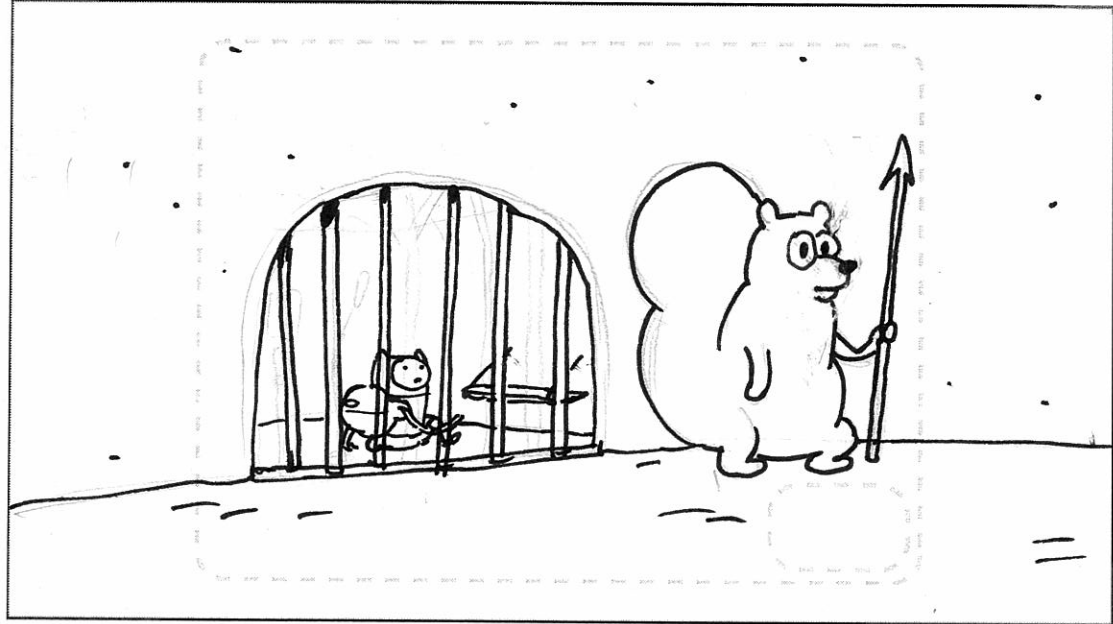


Sc. 118

Pnl. A

Bg.

day night

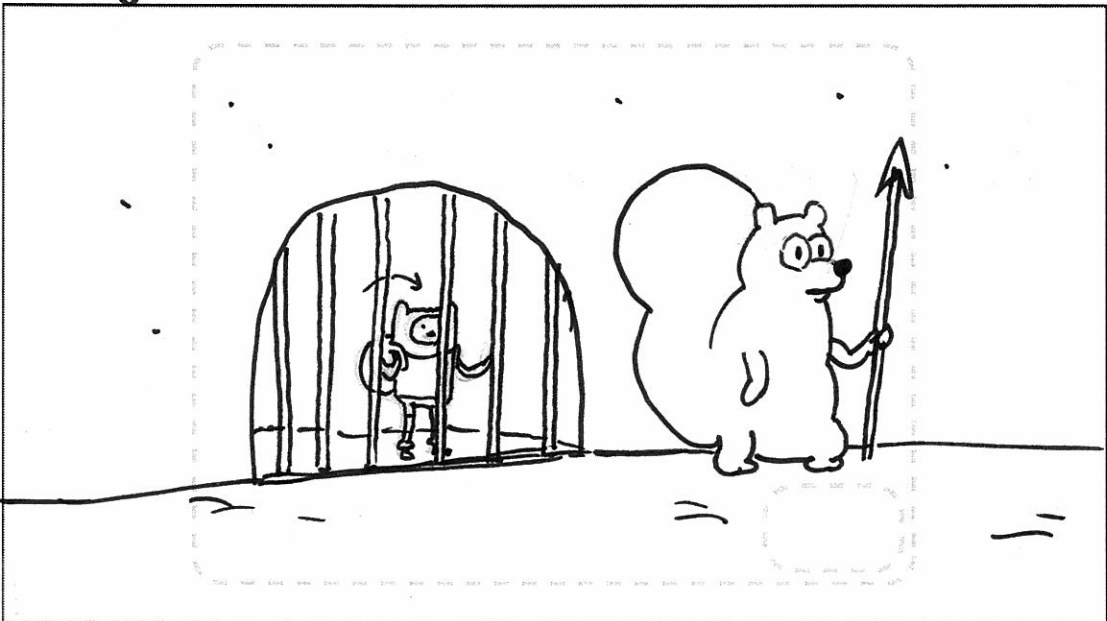


Sc. 118

Pnl. B

Bg.

day night



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

EPISODE # 1014-108

Production :

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ADVENTURE TIME

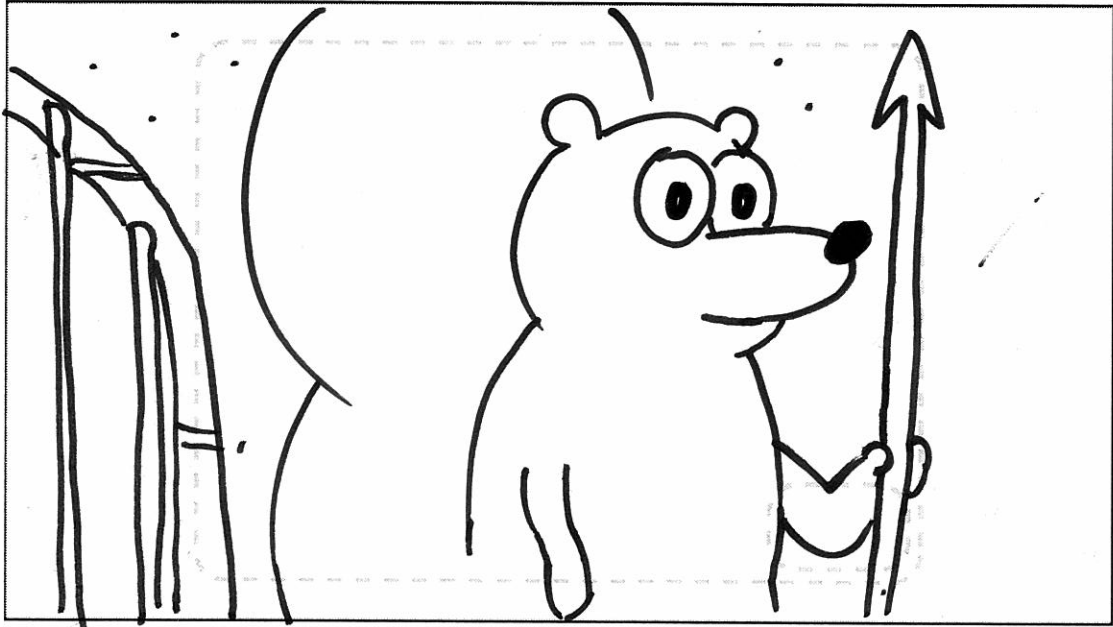


Sc. 119

Pnl. A

Bg.

day night

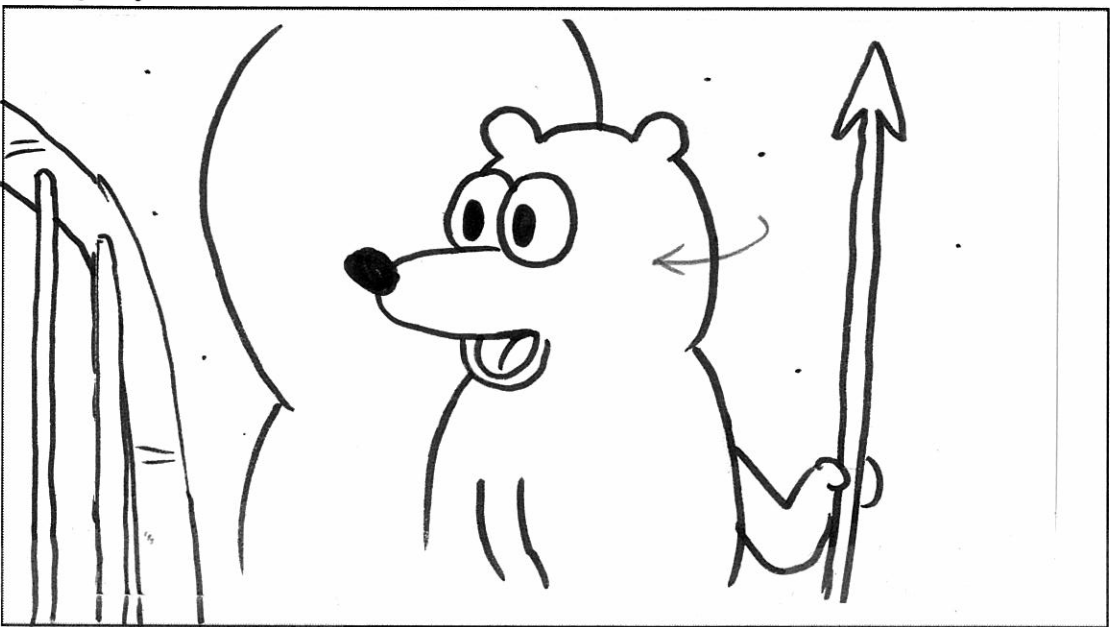


Sc. 119

Pnl. B

Bg.

day night



| | |
|---------|----------------------------------|
| Dialog: | <div>Squirrel: GUARD</div> WHAT? |
| Action: | |
| Timing: | |

EPISODE # 1014-108 2
Production :

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ADVENTURE TIME



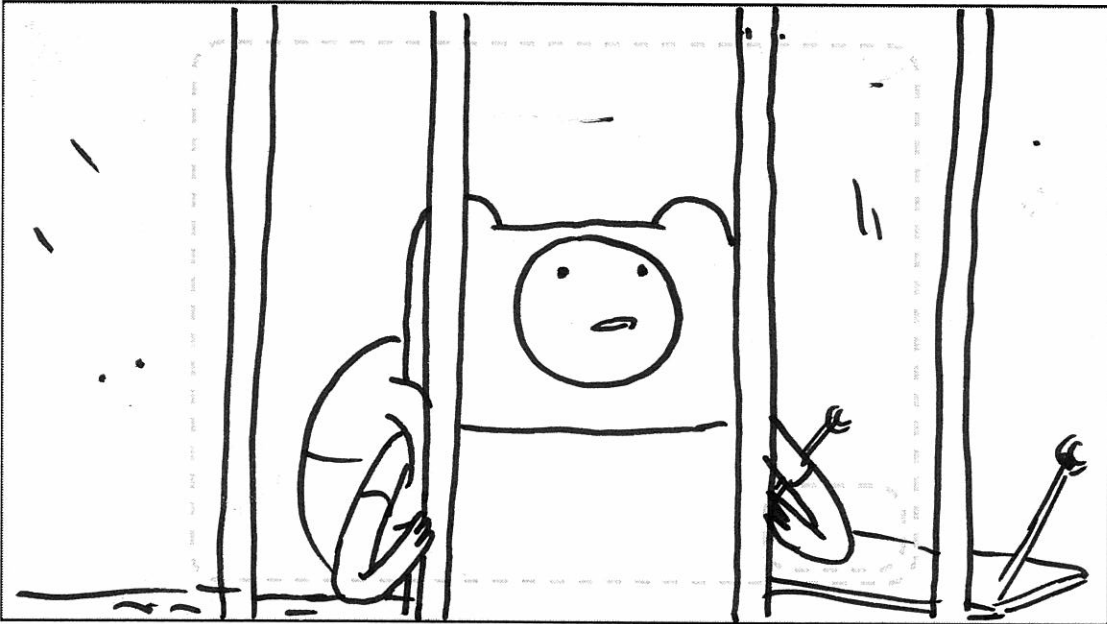
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Sc. 120

Pnl. A

Bg.

day night

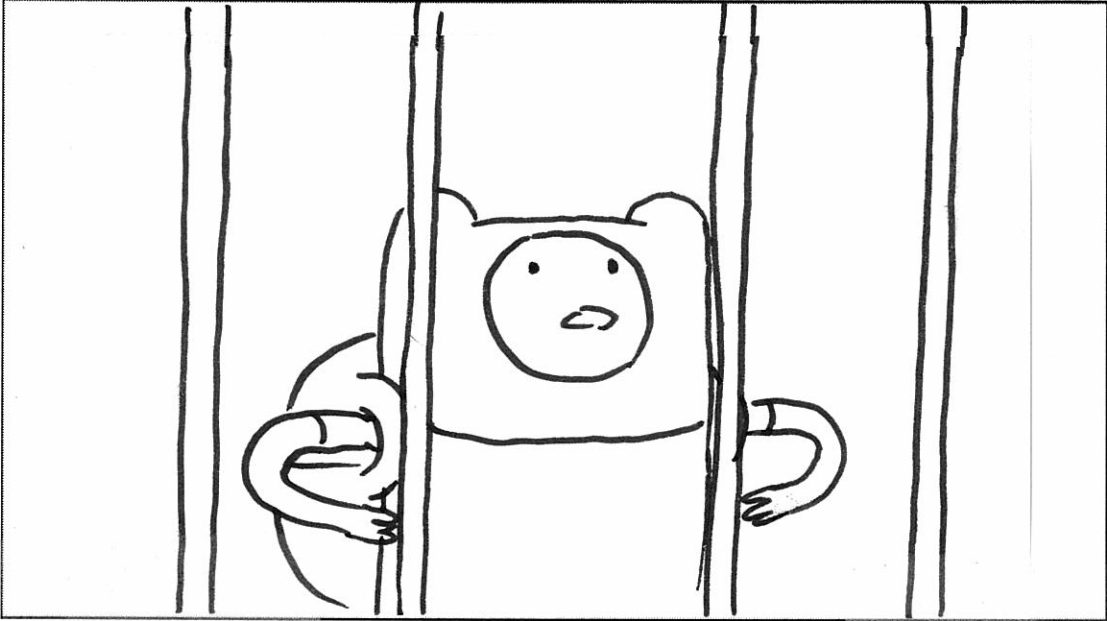


Sc. 120

Pnl. B

Bg.

day night



Dialog:

(F:)

UHH

I DIDN'T SAY ANYTHING

Action:

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

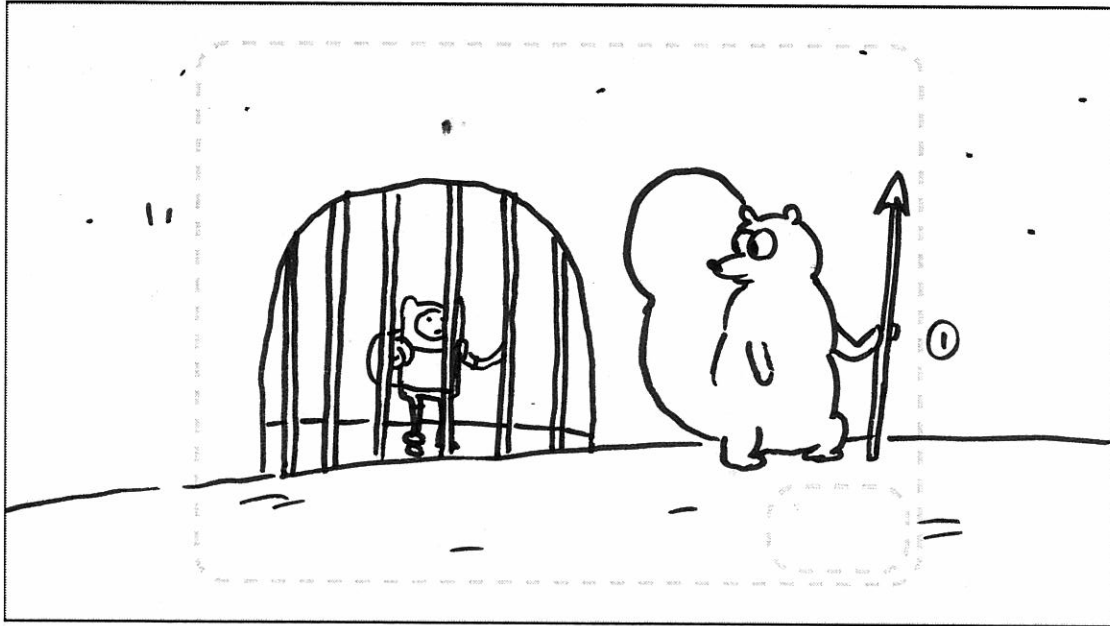


Sc. 121

Pnl. A

Bg.

day night

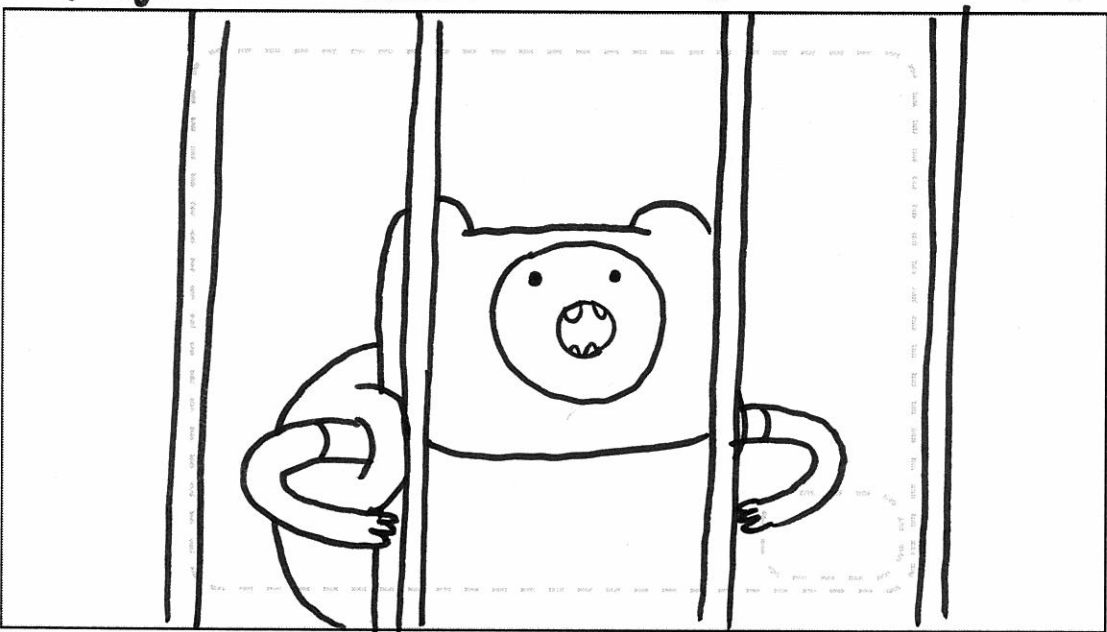


Sc. 122

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:

- SQUIRREL TURNS AWAY.



(F:) WHAT ARE THEY GONNA
Do To me?

EPISODE # 1014-108

Production :

ADVENTURE TIME



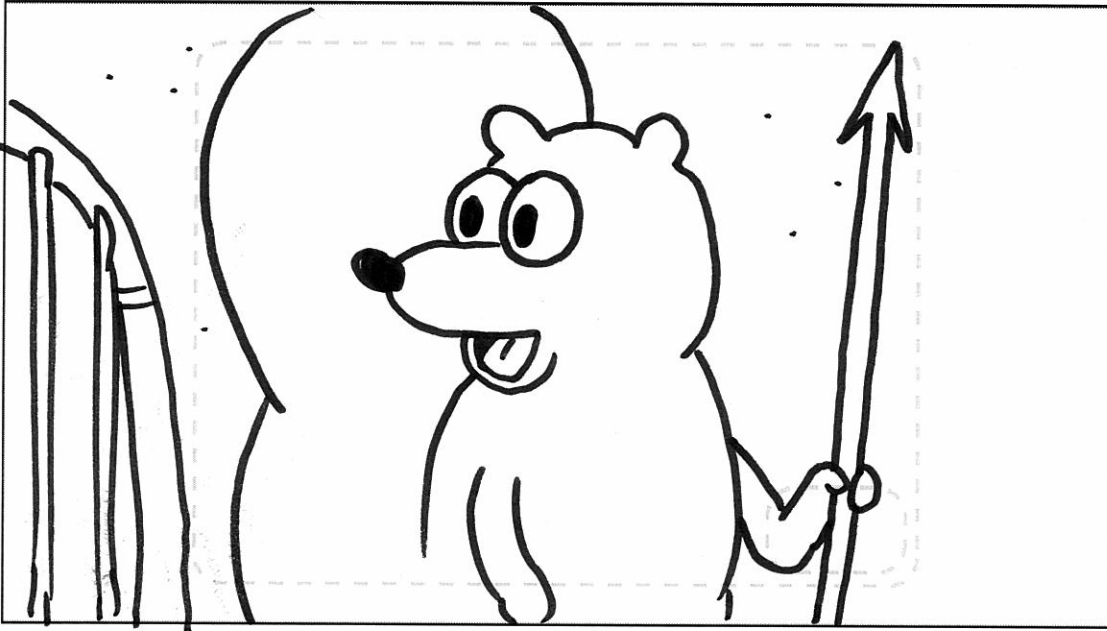
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Sc. 123

Pnl. A

Bg.

day night

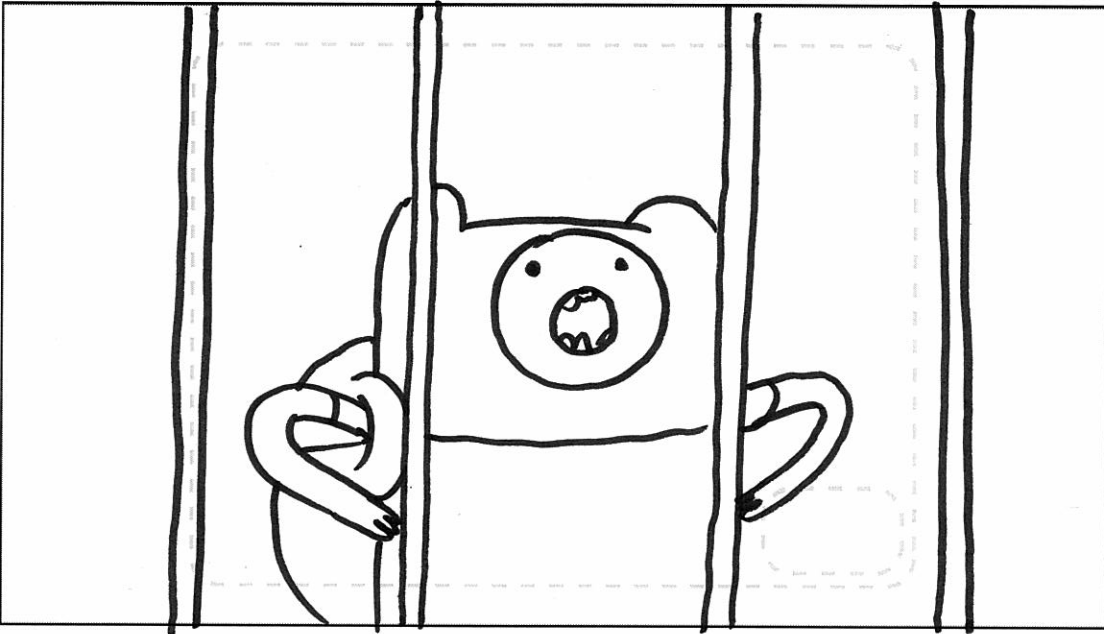


Sc. 124

Pnl. A

Bg.

day night



Dialog:

(SG:) WHAT?

(F:) WHAT ARE THEY GONNA-

Action:

Timing:

1014-108

EPISODE #

Production :

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ADVENTURE TIME



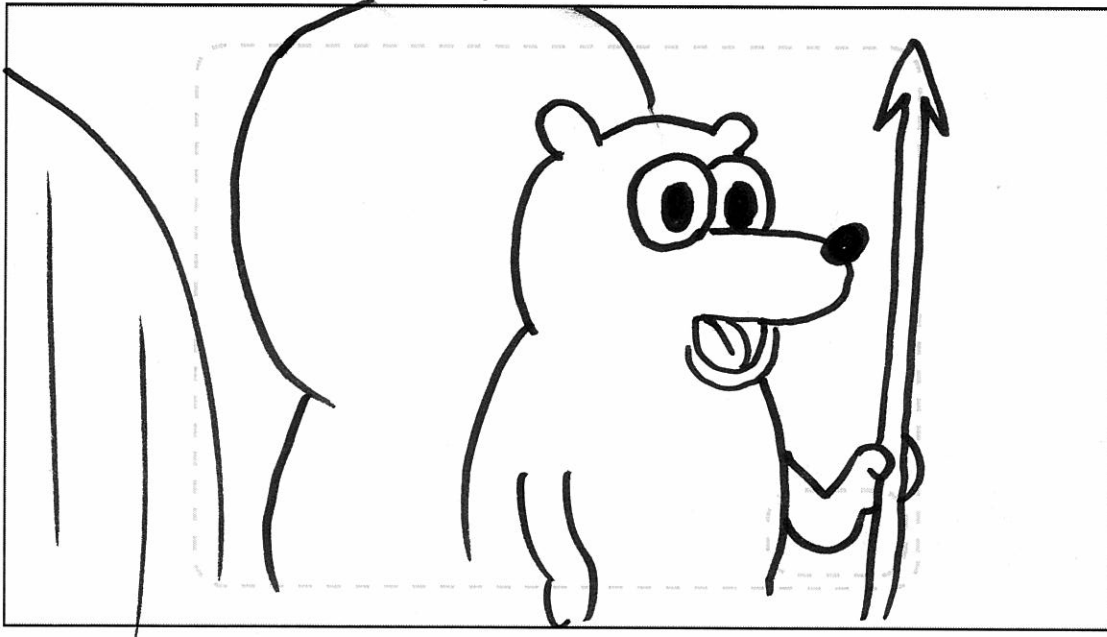
Page 196

Sc. 125

Pnl. A

Bg.

day night

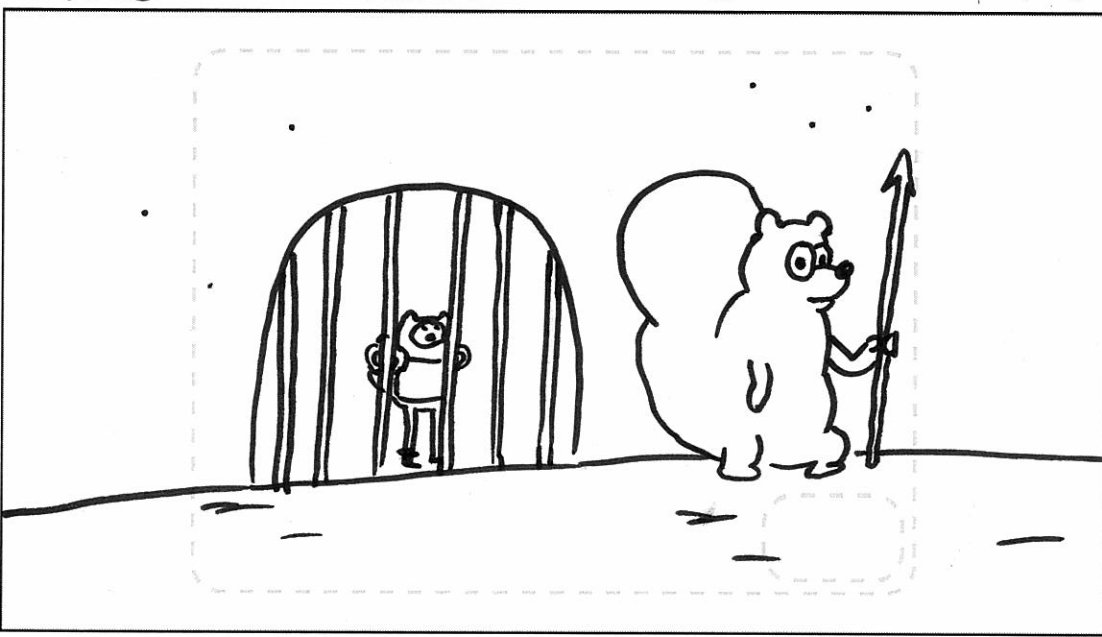


Sc. 126

Pnl. A

Bg.

day night

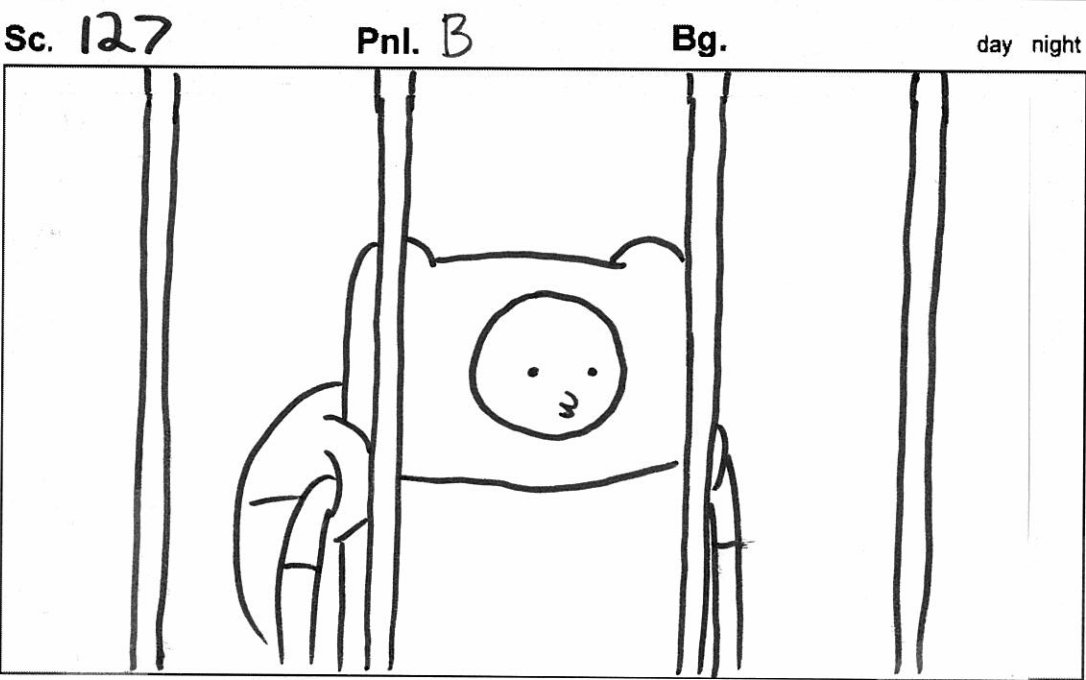
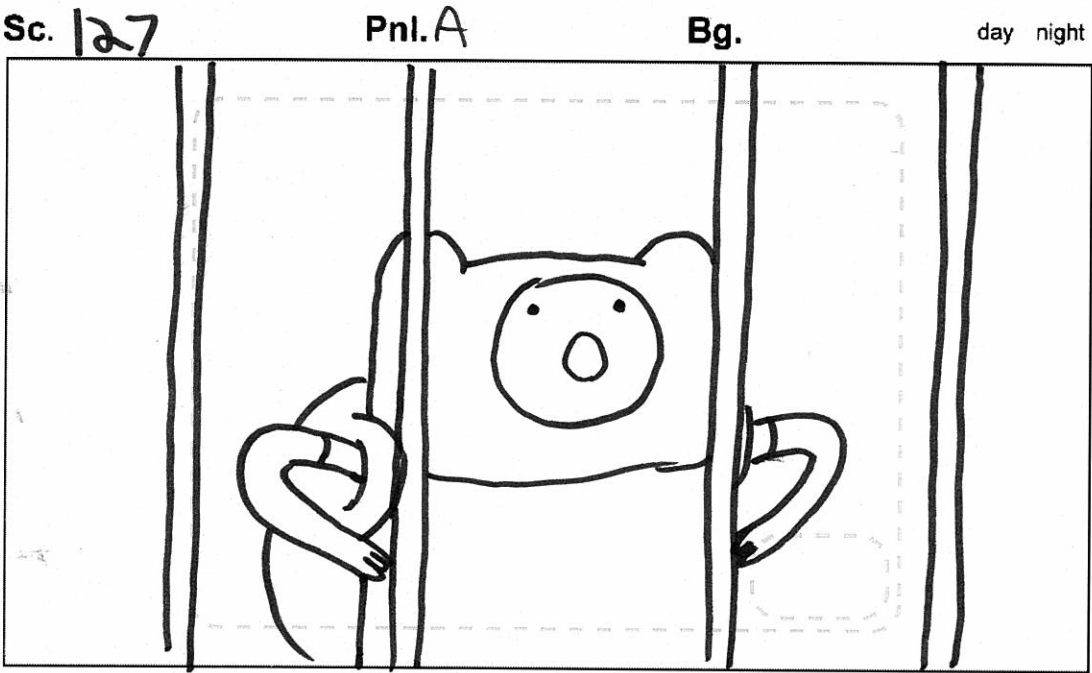


| |
|---|
| Dialog: |
| SG: I'm NOT ALLOWED TO (INTERCEPT) TALK TO YOU |
| Action: |
| Timing: |

EPISODE # 1014-108

Production :

ADVENTURE TIME



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

EPISODE # 1014-108

37

Production :

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ADVENTURE TIME

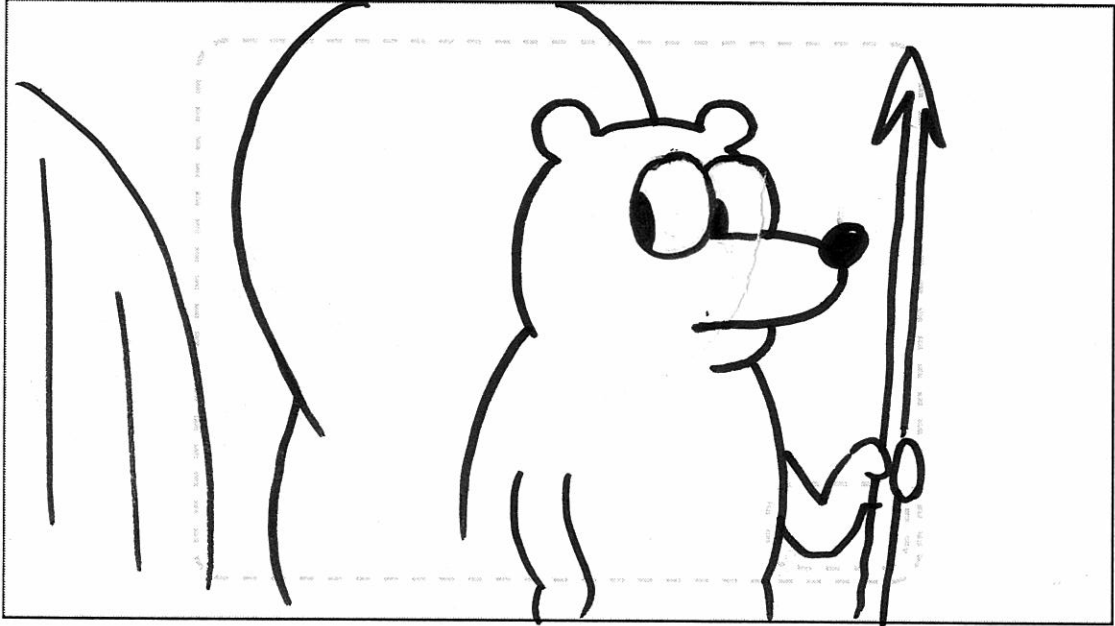


Sc. 128

Pnl. A

Bg.

day night

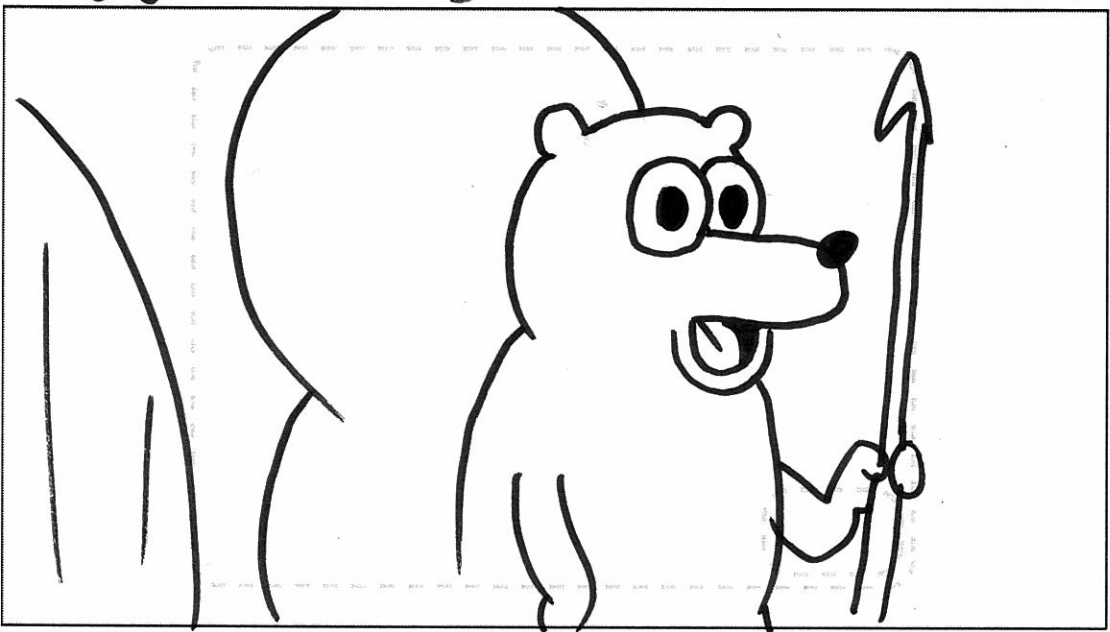


Sc. 128

Pnl. B

Bg.

day night



| | |
|---------|--|
| Dialog: | SG: ANYONE OR ANYTHING THAT WINDS UP IN THE TREE BECOMES PART OF THE TREE FOREVER AND EVER |
| Action: | |
| Timing: | |

EPISODE # 1014-108
Production : 8

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ADVENTURE TIME

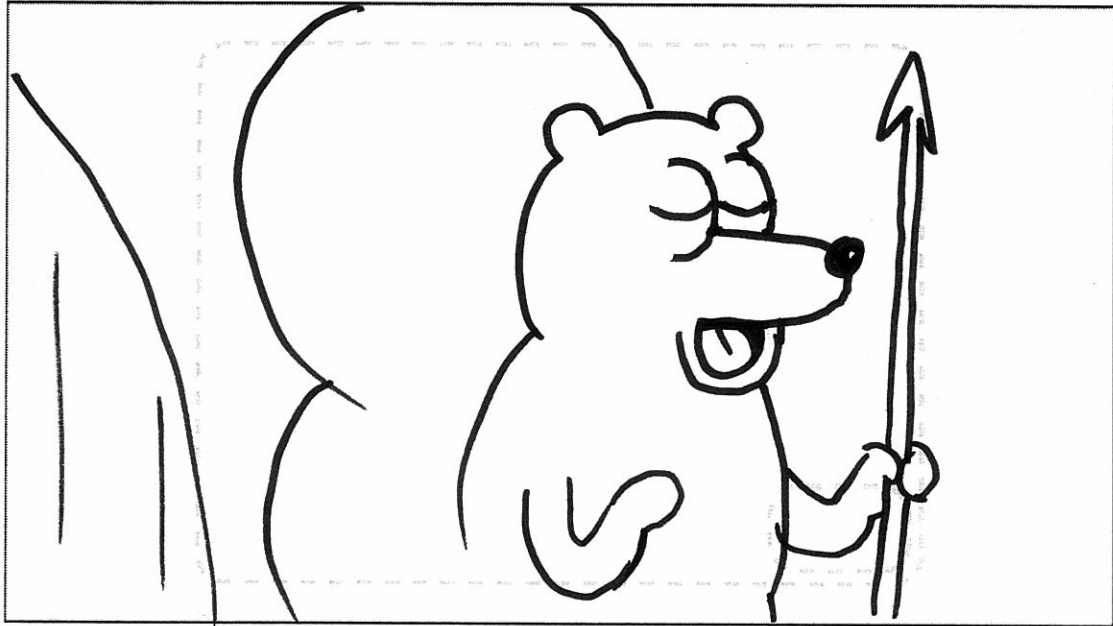


Sc. 128

Pnl. C

Bg.

day night

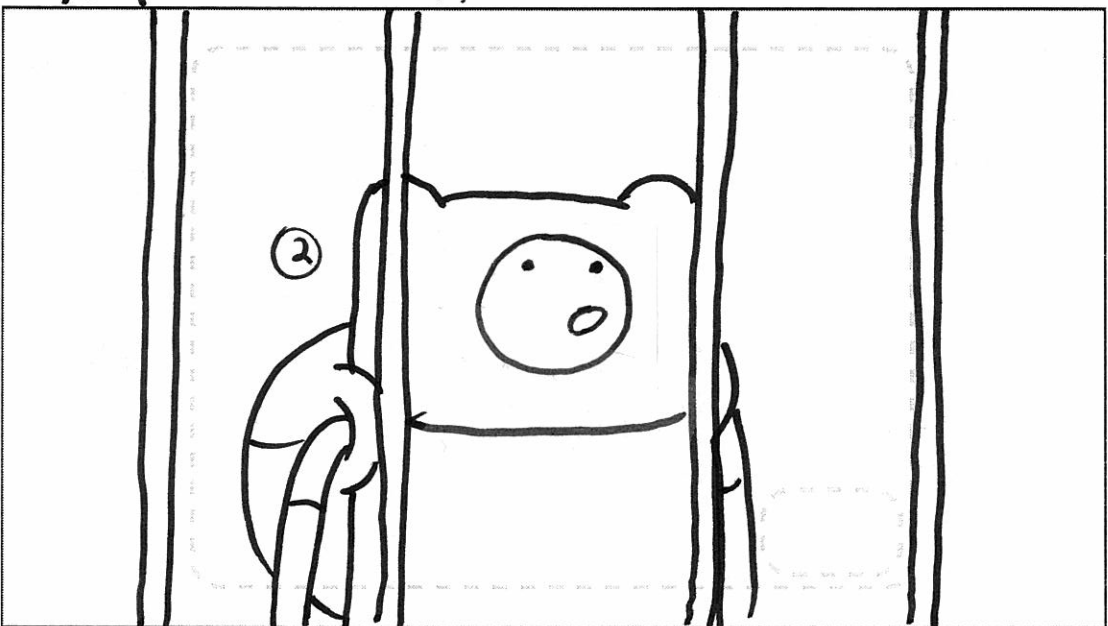


Sc. 129

Pnl. A

Bg.

day night



Dialog:

SG: IN THE TREE
PART OF THE TREE

F: ... SO DOES THAT MEAN I'M
A PRISONER FOREVER?

Action:

SQUIRREL CLOSES HIS EYES.

①



Timing:

EPISODE # 1014-108

Production :

ADVENTURE TIME



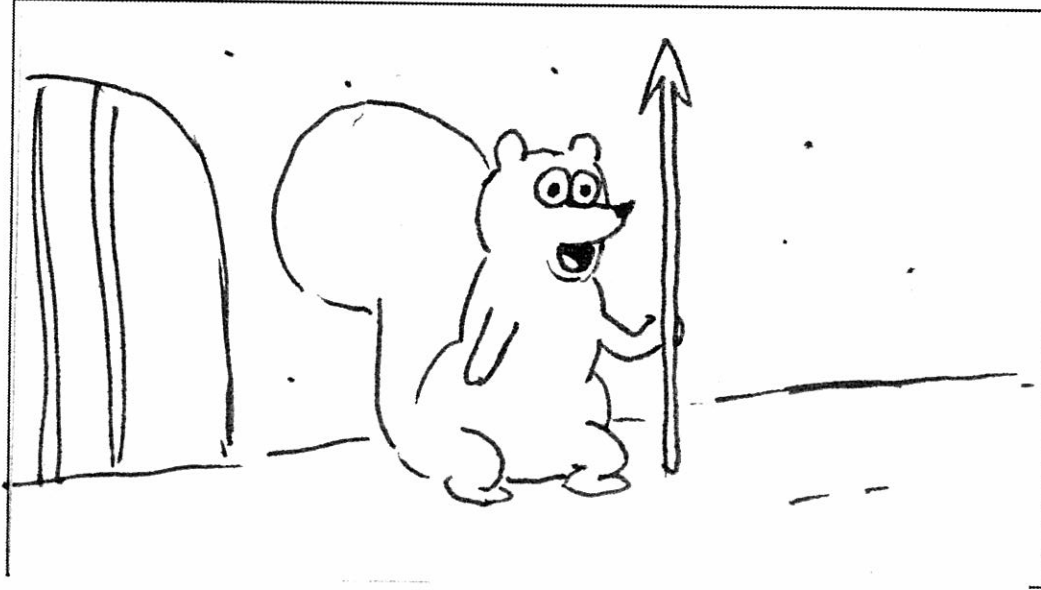
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Sc. **130**

Pnl. **A**

Bg.

day night

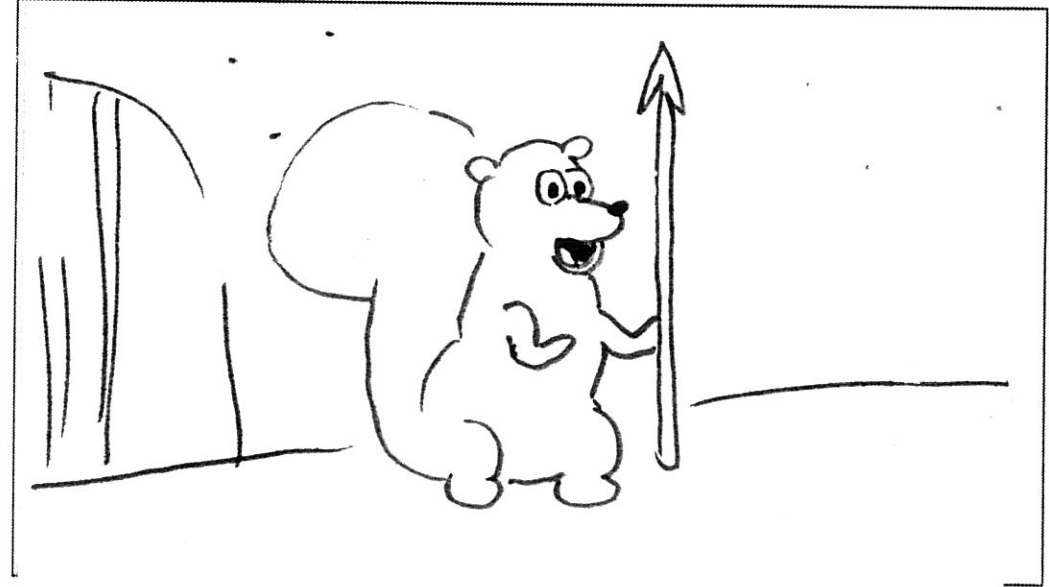


Sc. **130**

Pnl. **B**

Bg.

day night



Dialog:

(S:) well... yes... AND NO

(S:) ARE YOU A PRISONER?



EPISODE # 1014-108

40

Production :

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ADVENTURE TIME



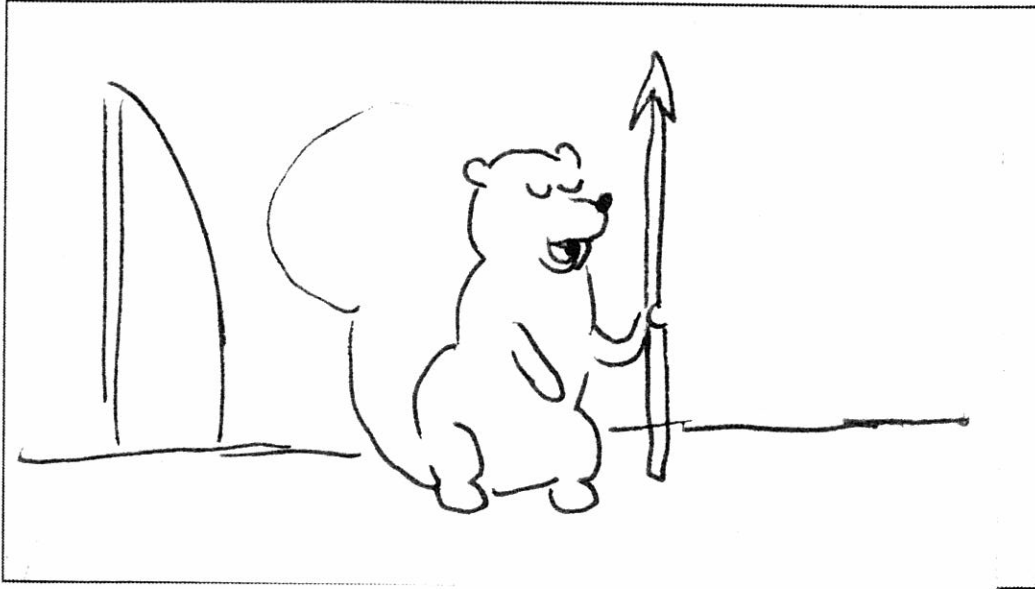
Page 201

Sc. 130

Pnl. C

Bg.

day night

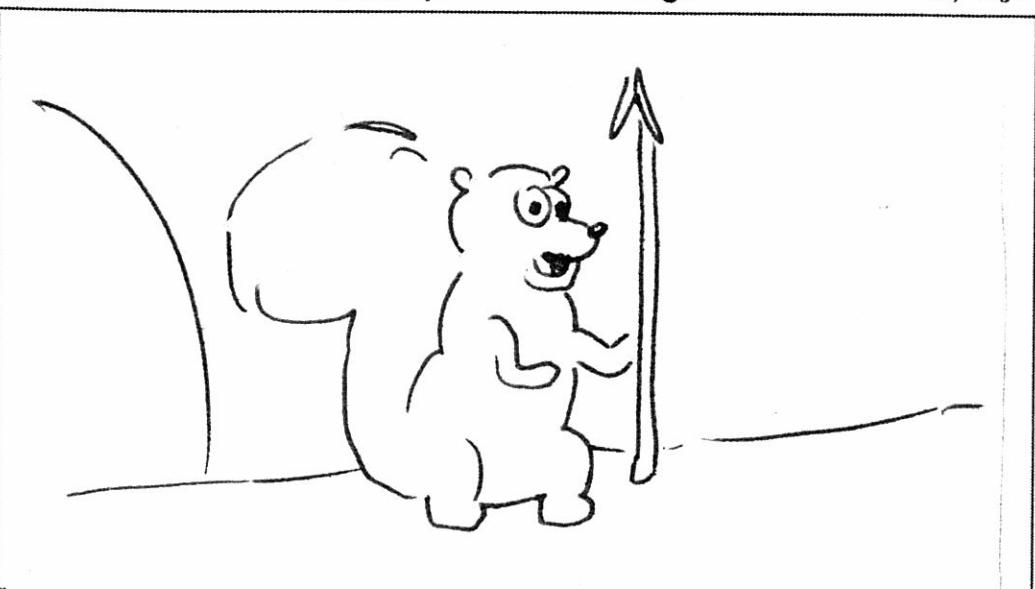


Sc.

Pnl. D

Bg.

day night



Dialog:

(S:) yes

(S:) will you ever
Be Free?

Action:

Timing:

EPISODE # 1014-108

Production :

41

ADVENTURE TIME



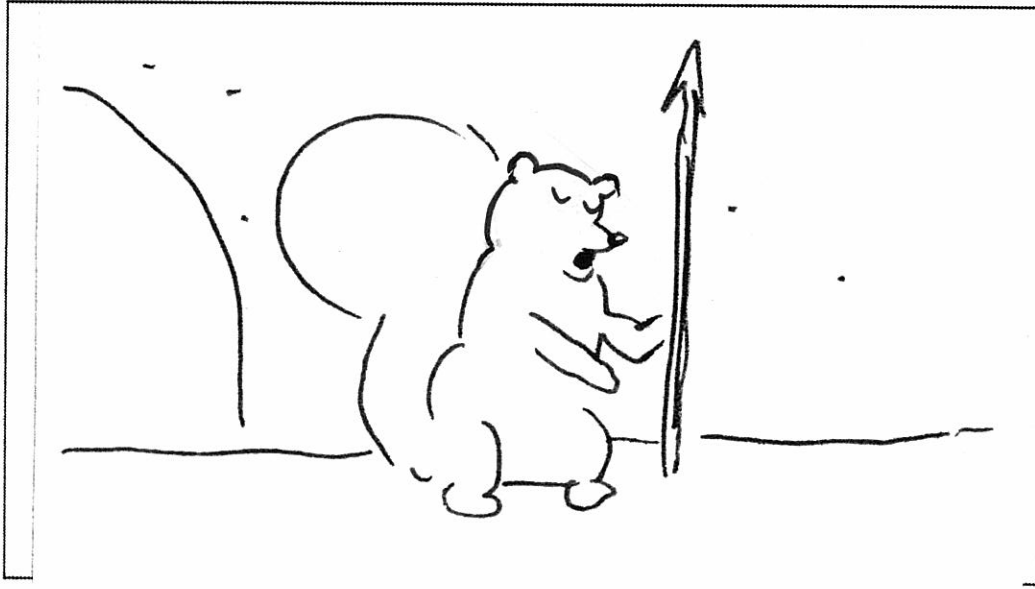
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Sc. 130

Pnl. E

Bg.

day night

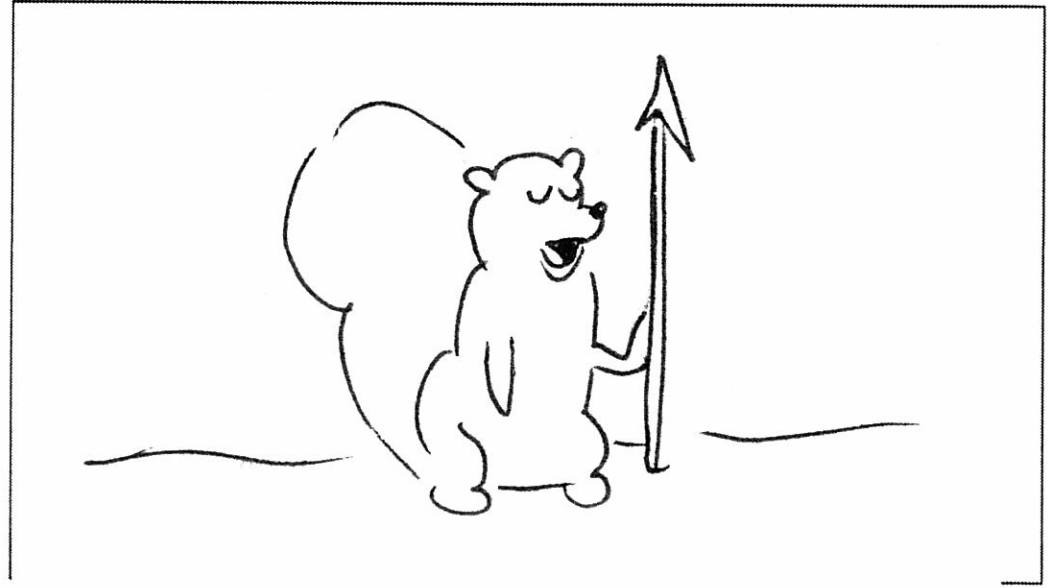


Sc.

Pnl. F

Bg.

day night



Dialog:

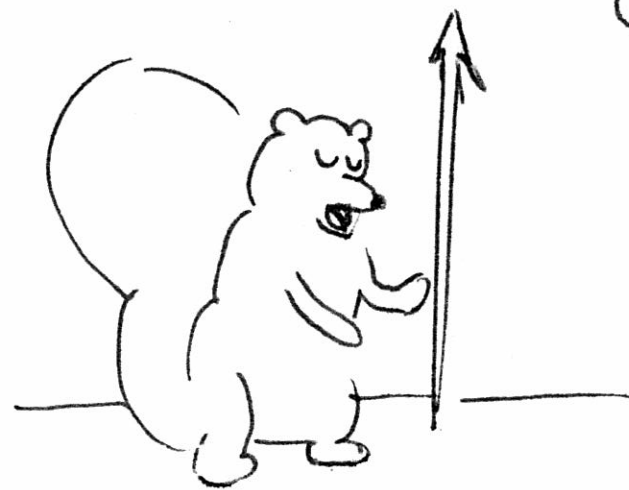
S: No

Action:

Timing:

S: IN THE TREE
PART OF THE TREE

(x2)



EPISODE # 1014-108

Production :

ADVENTURE TIME

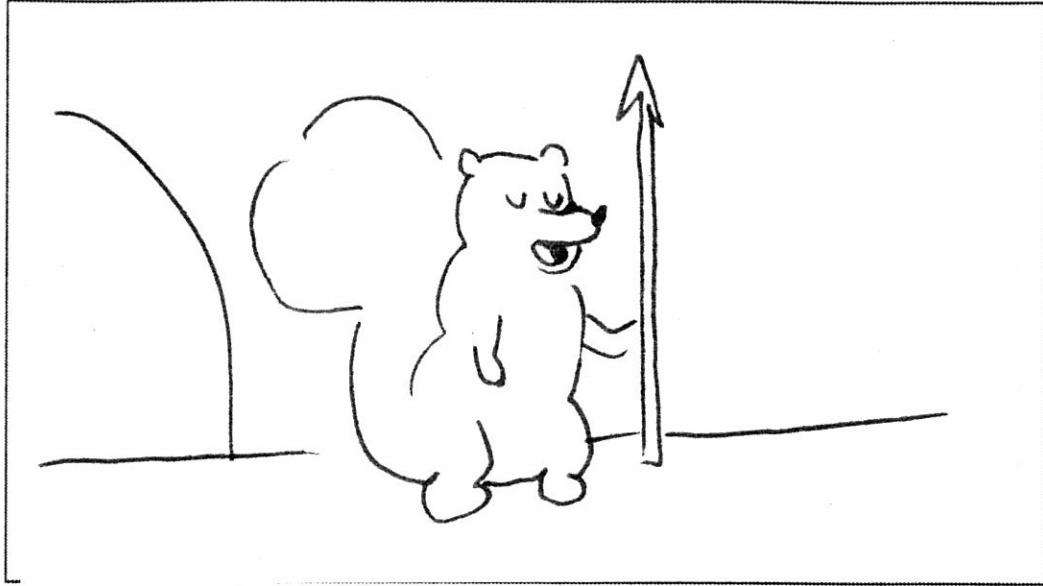


Sc. 130

Pnl. G

Bg.

day night

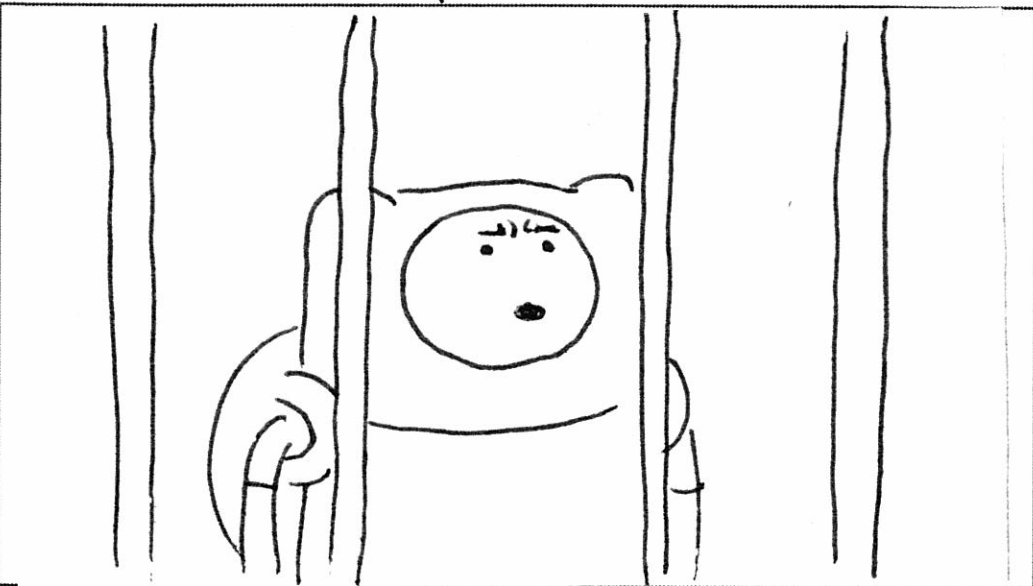


Sc. 131

Pnl. A

Bg.

day night



Dialog:

S: IT'S VERY simple

Action:

Timing:

EPISODE # 1014-108

Production :

43

ADVENTURE TIME



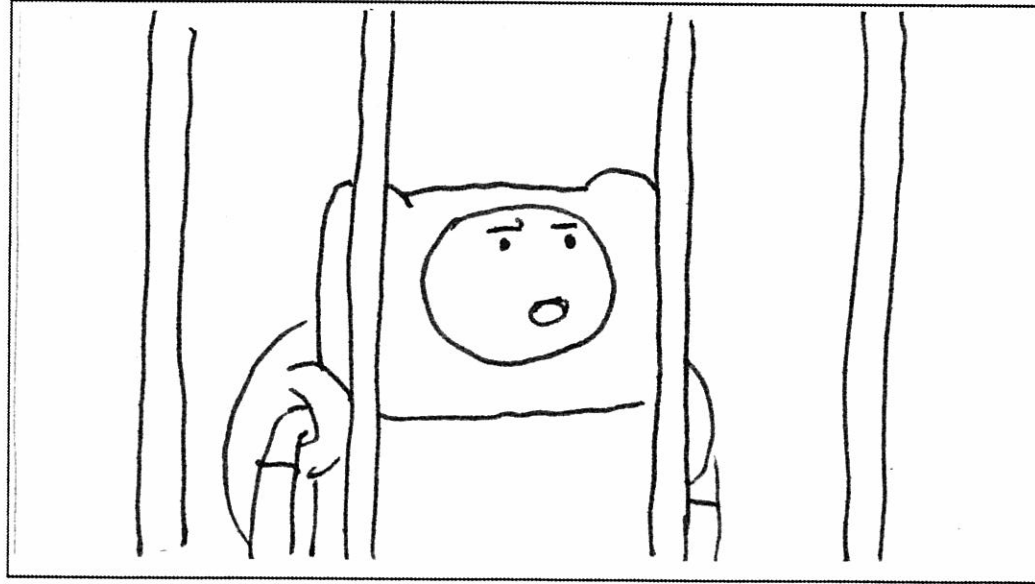
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Sc. 131

Pnl. B

Bg.

day night

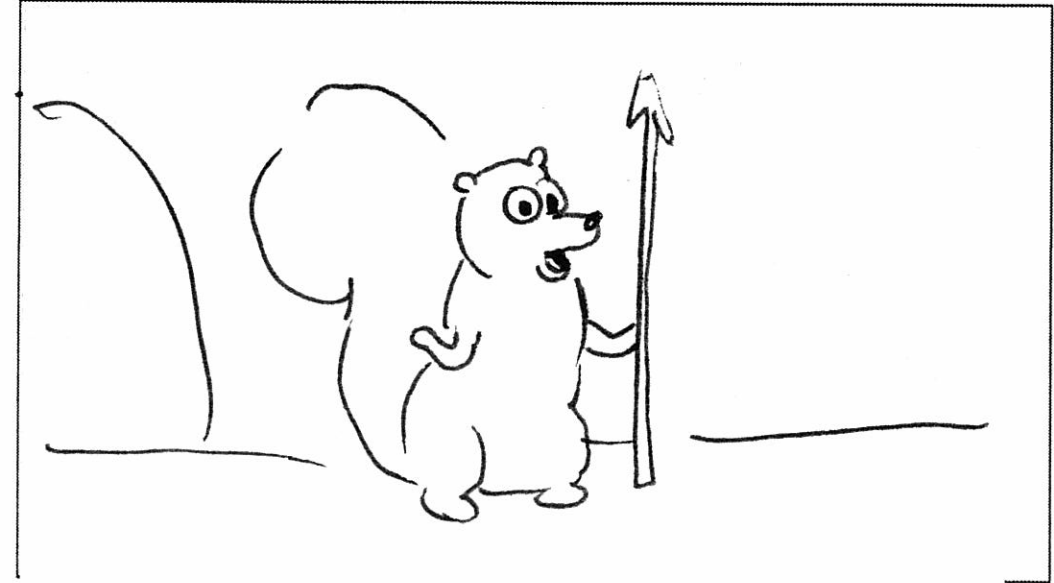


Sc. 132

Pnl. A

Bg.

day night



Dialog:

F: DOESN'T THAT MEAN
YOU CAN'T LEAVE THE

S: NO I - WELL... YES... AND NO

Action:

Tree either?

Timing:

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ADVENTURE TIME



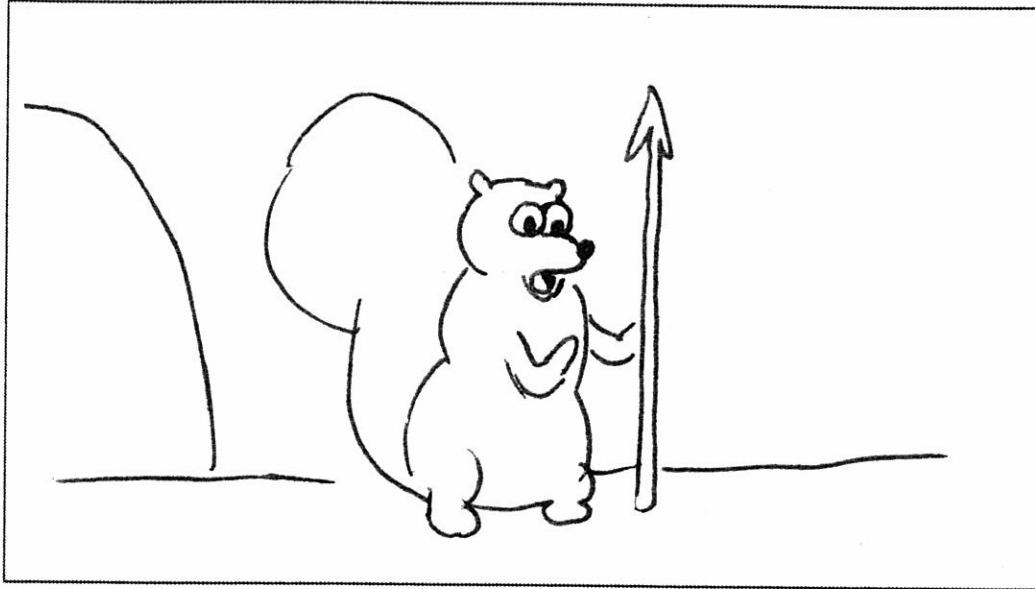
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Sc. 132

Pnl. B

Bg.

day night

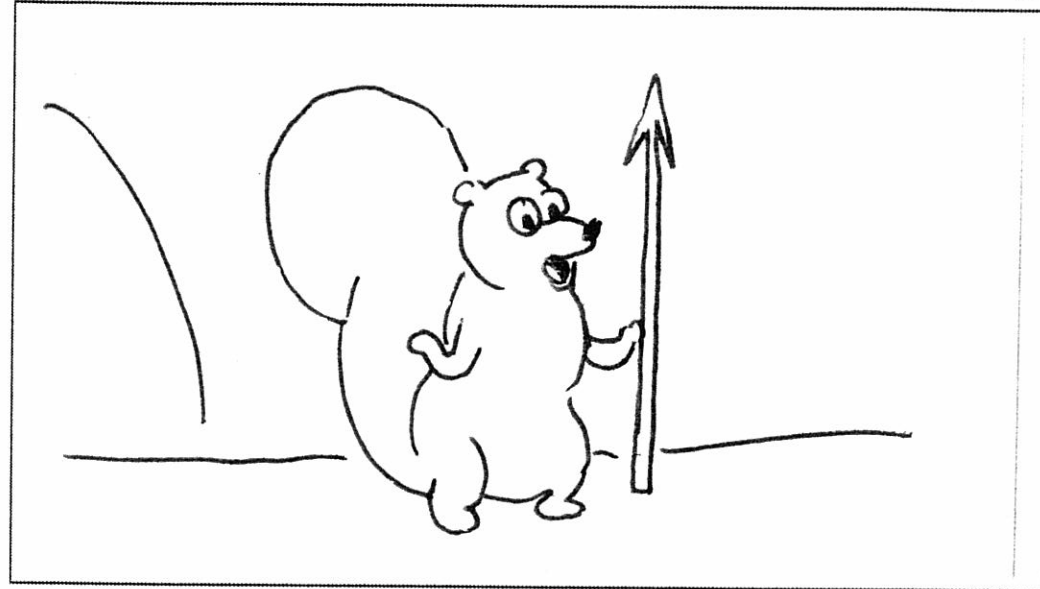


Sc.

Pnl. C

Bg.

day night



Dialog:

(S:) AM I ALLOWED to
LEAVE THE TREE

Action:

Timing:

(S:) NO.

EPISODE # 1014-108

Production :

45

ADVENTURE TIME



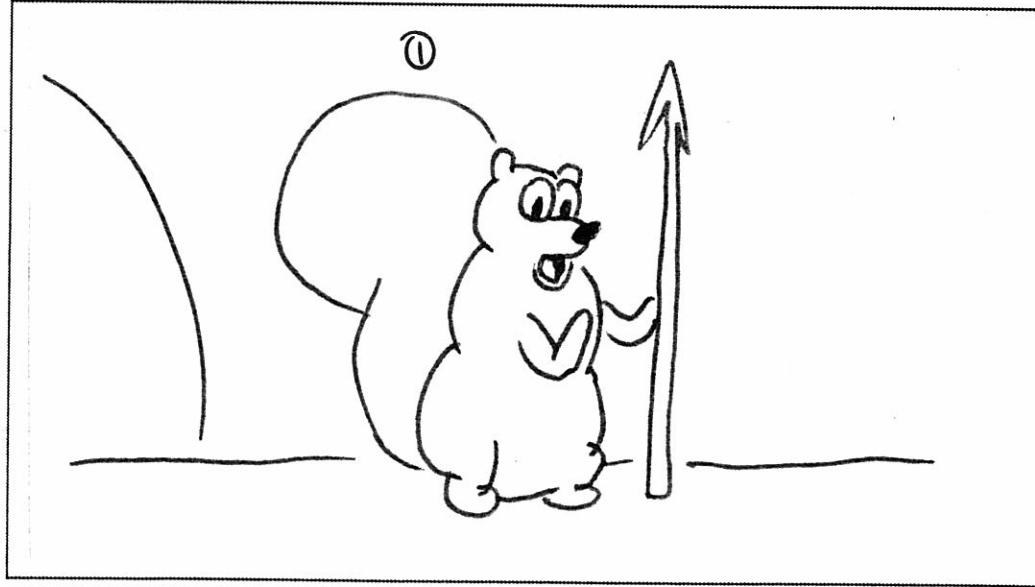
Page **206**

Sc. **132**

Pnl. **D**

Bg.

day night

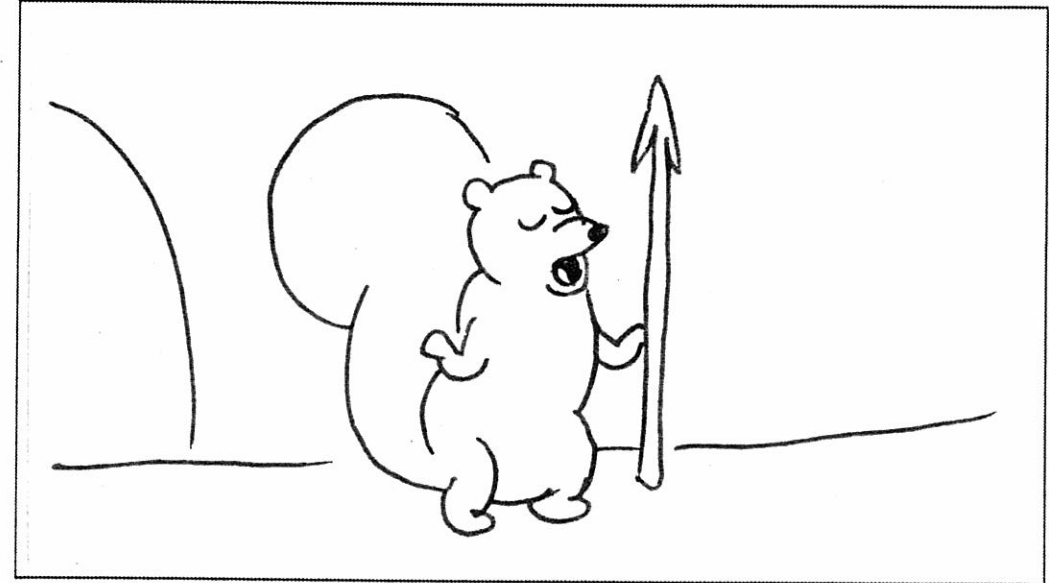


Sc.

Pnl. **E**

Bg.

day night



Dialog:

S: HAVE I ALREADY LEFT THE
TREE? AM I MILES AWAY
FROM THE TREE RIGHT NOW?
FLYING AROUND LIKE THE FLYING
SQUIRREL THAT I AM?



S: YES



EPISODE # **1014-108**

6

Production :

ADVENTURE TIME



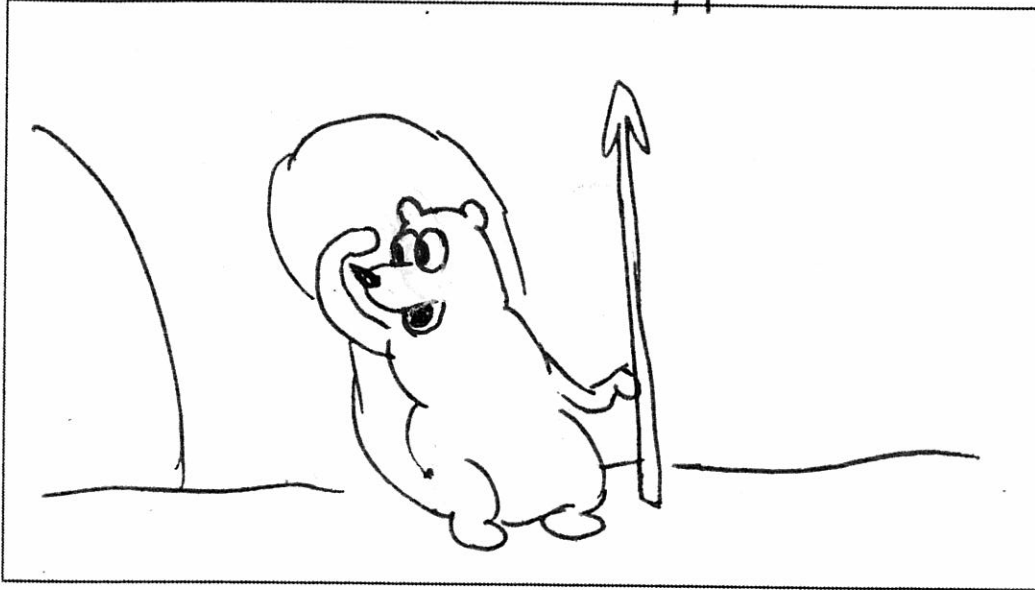
Page **207**

Sc. 132

Pnl.

Bg.

day night

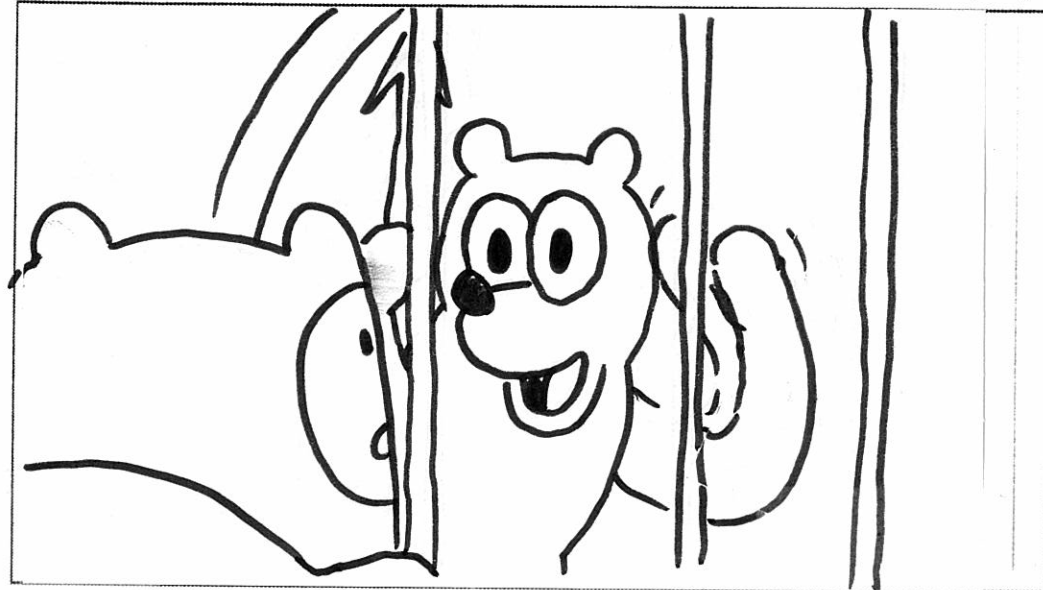


Sc. 133

Pnl. A

Bg.

day night



Dialog:

(S:) IN MY MIND!

Action:

Timing:

EPISODE # 1014-108

47

Production:

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ADVENTURE TIME



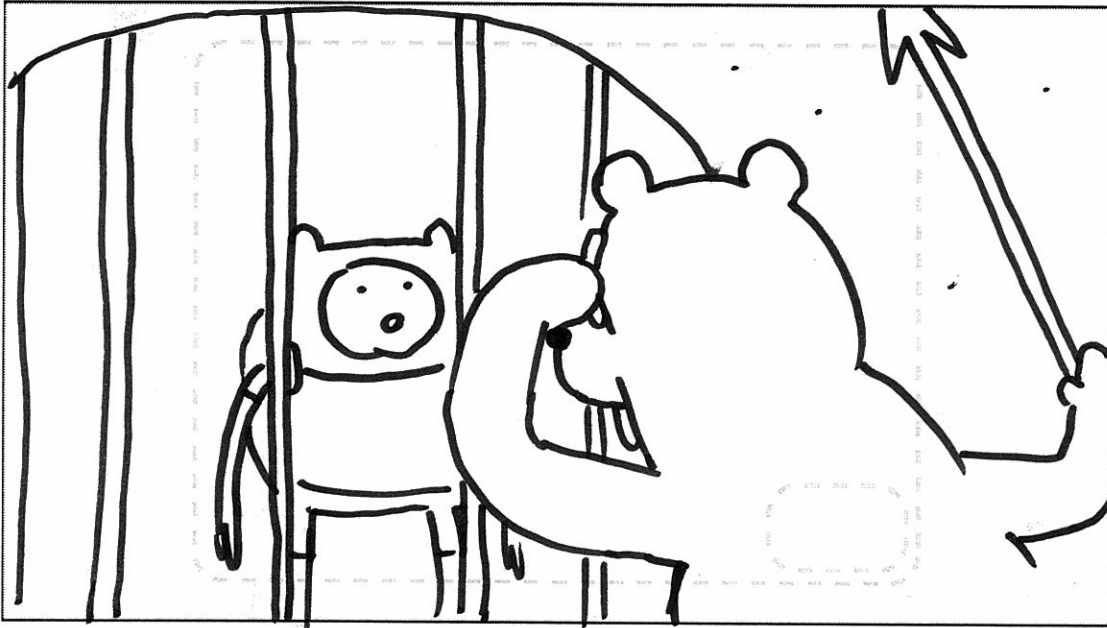
Page 208

Sc. 134

Pnl. A

Bg.

day night

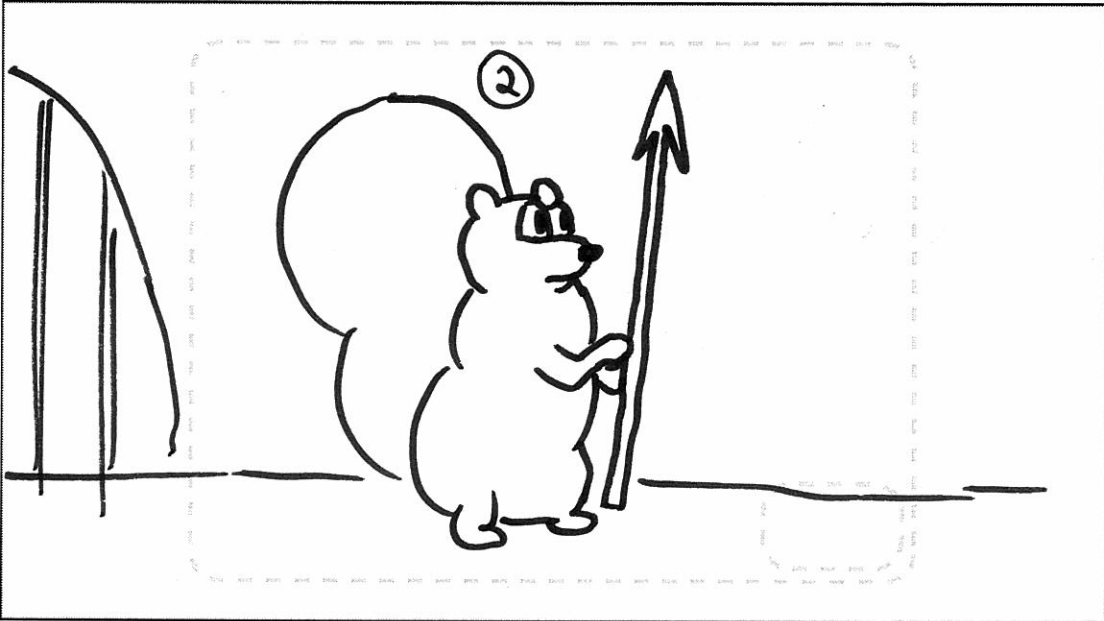


Sc. 135

Pnl. A

Bg.

day night



Dialog:

(SG) IN MY MIND

Action:

Timing:



EPISODE # 1014-108

Production :

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ADVENTURE TIME

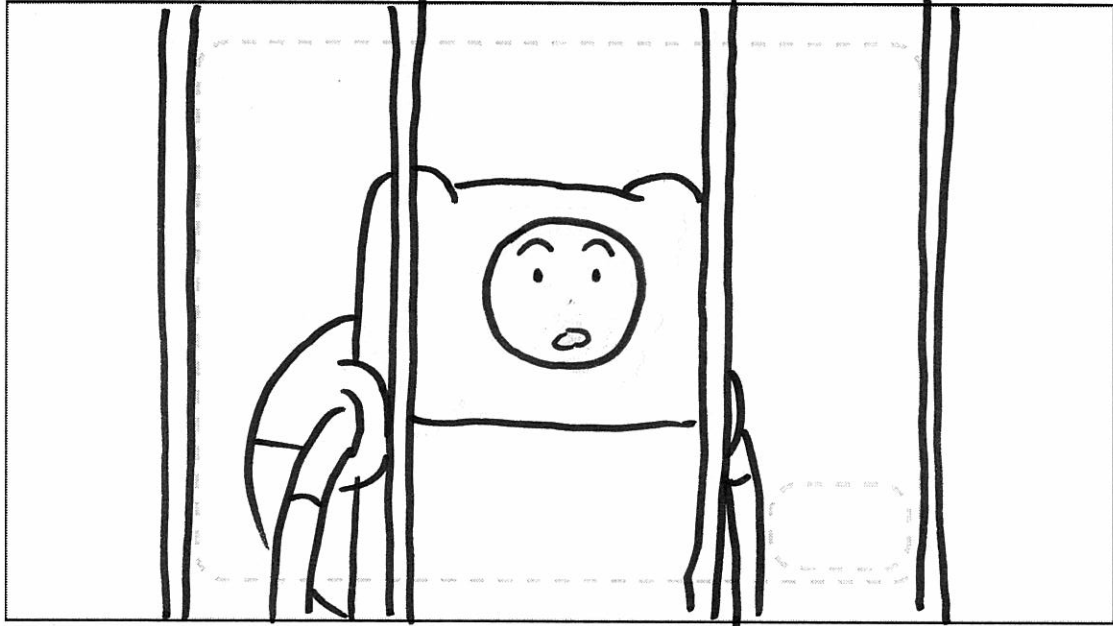


Sc. 136

Pnl. A

Bg.

day night

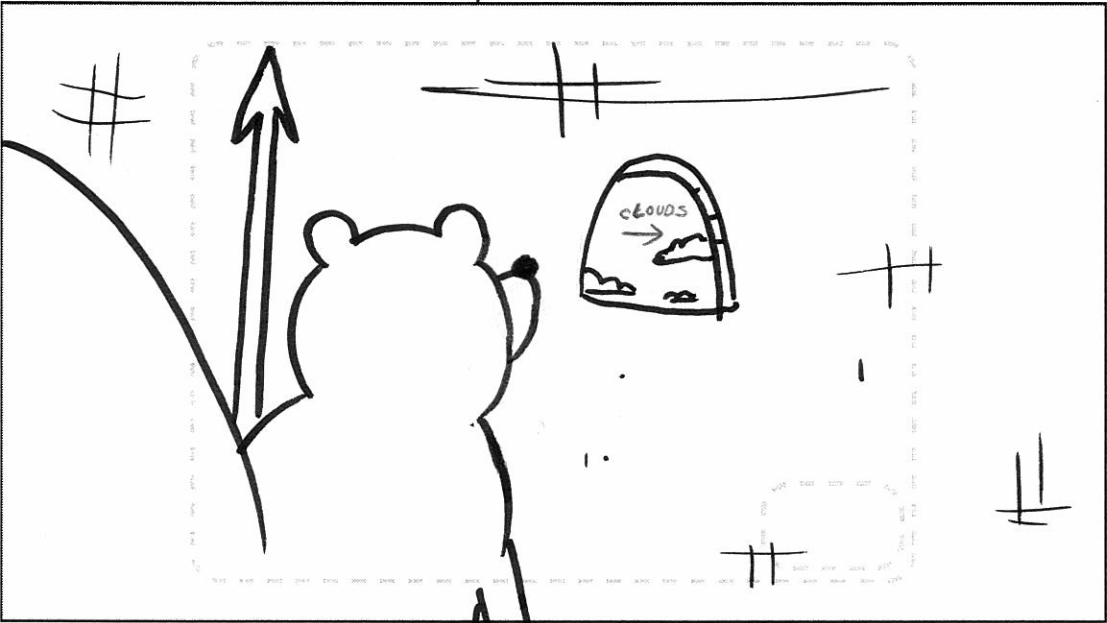


Sc. 137

Pnl. A

Bg.

day night



| | |
|---------|---|
| Dialog: | |
| Action: | - SQUIRRE STARES OUT WINDOW - CLOUDS PAN BY OUTSIDE. |
| Timing: | |

EPISODE # 1014-108

Production :

ADVENTURE TIME



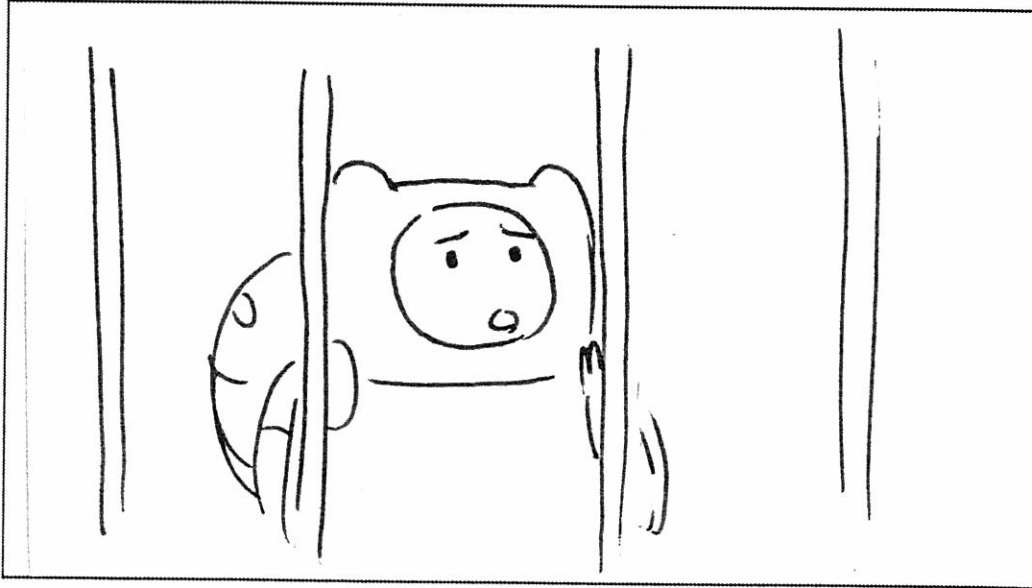
Page 210

Sc. 138

Pnl. A

Bg.

day night

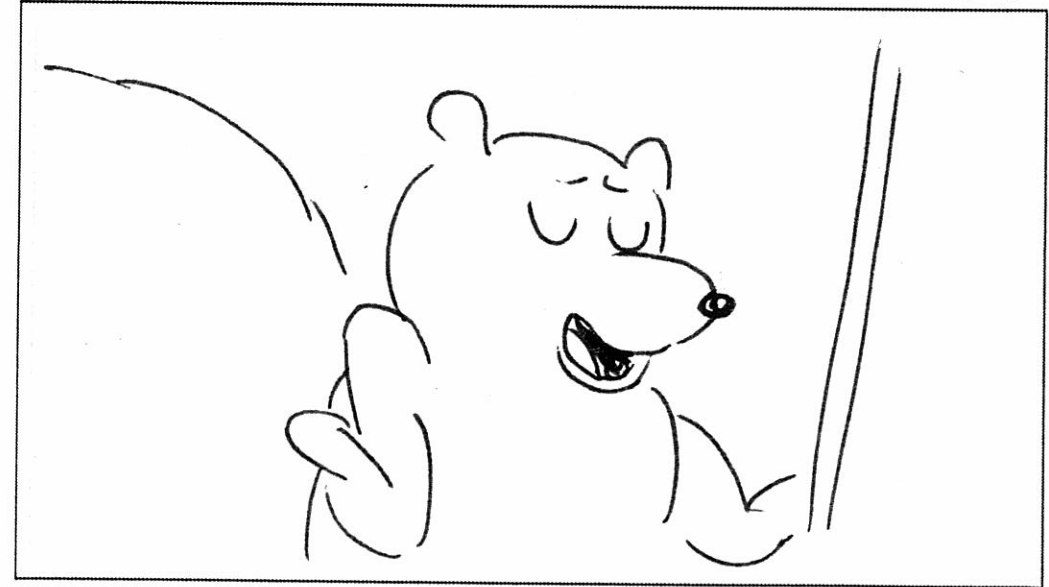


Sc. 139

Pnl. A

Bg.

day night



Dialog:

(F:) Do You Like It Here?

(S:) YEA HHH —

Action:

Timing:

EPISODE # 1014-108

Production :

ADVENTURE TIME



Page 211

Sc. 140

Pnl. B

Bg.

day night

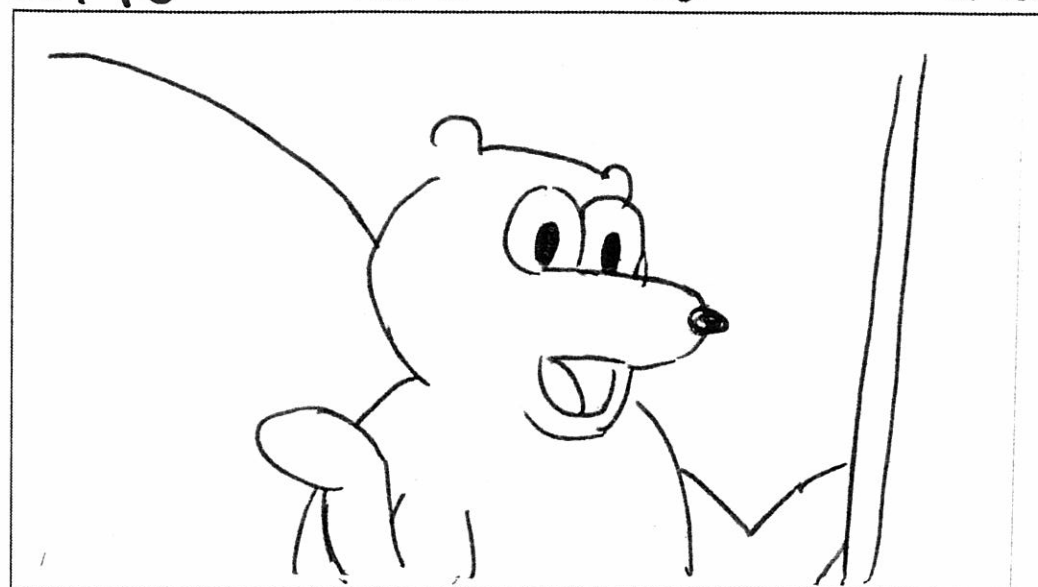


Sc. 140

Pnl. C

Bg.

day night



Dialog:

(S:) WELL ... YES AND NO

Action:

Timing:

(S:) DO I LIKE THE
NUTS AND ACORNS?

EPISODE # 1014-108

Production :

51

ADVENTURE TIME



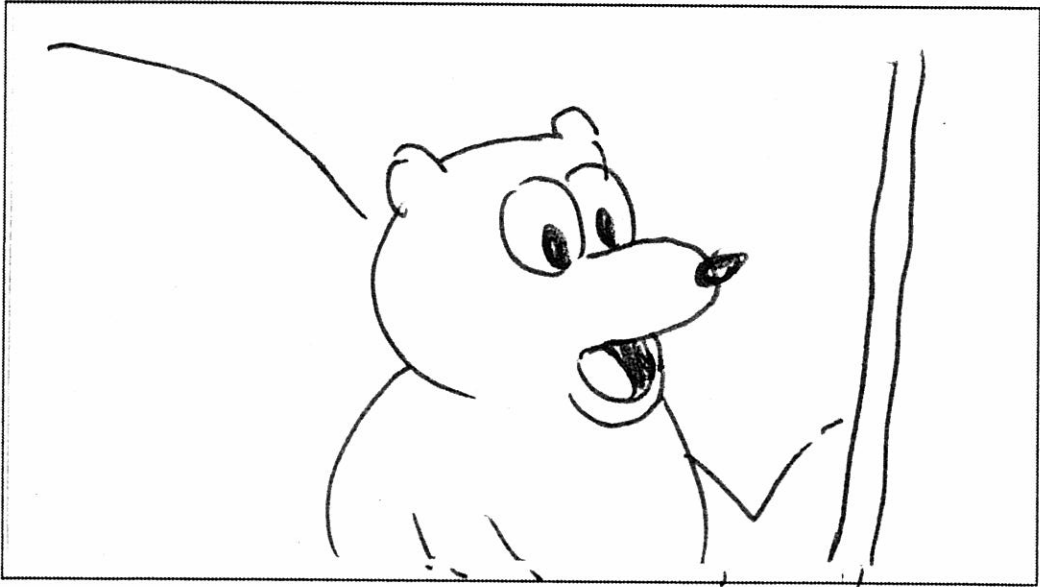
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Sc. 140

Pnl. D

Bg.

day night

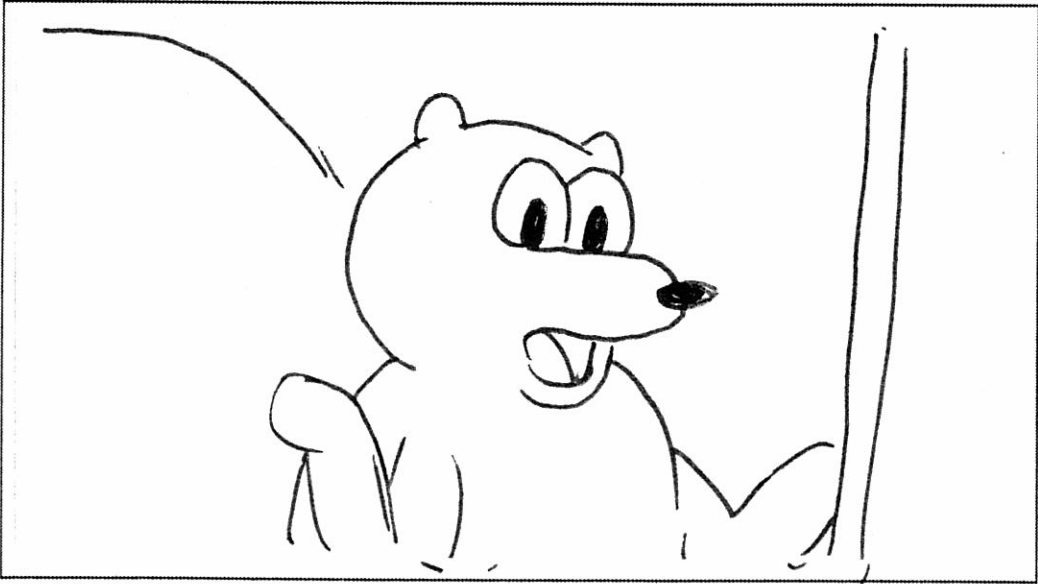


Sc.

Pnl. E

Bg.

day night



Dialog:

(S:) yes

(S:) Do I Like it when they Put
me DOWN AND SAY MEAN THINGS
Like -

Action:

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

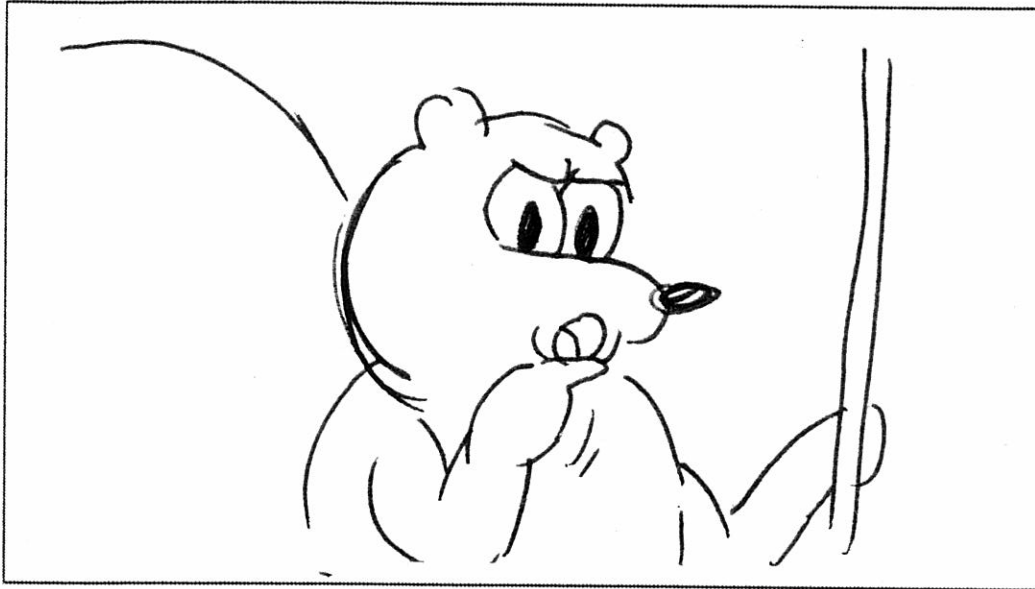


Sc. 140

Pnl. F

Bg.

day night



Sc.

Pnl. G

Bg.

day night



213
Page

EPISODE # 1014-108

53

Dialog:

Ⓢ: "You're Just A Squirrel!
You're Not A Flying Squirrel!"

Ⓢ: "NYAHHHH"

Action:

You'r Just A Regular
Squirrel!"

Timing:

Production :

ADVENTURE TIME

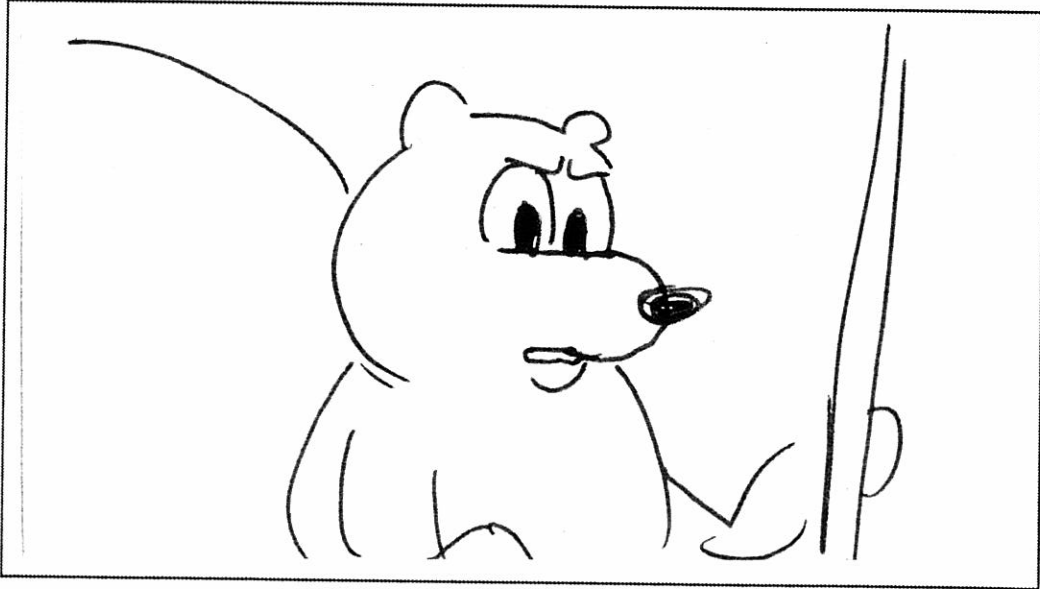


Sc. 140

Pnl. 4

Bg.

day night

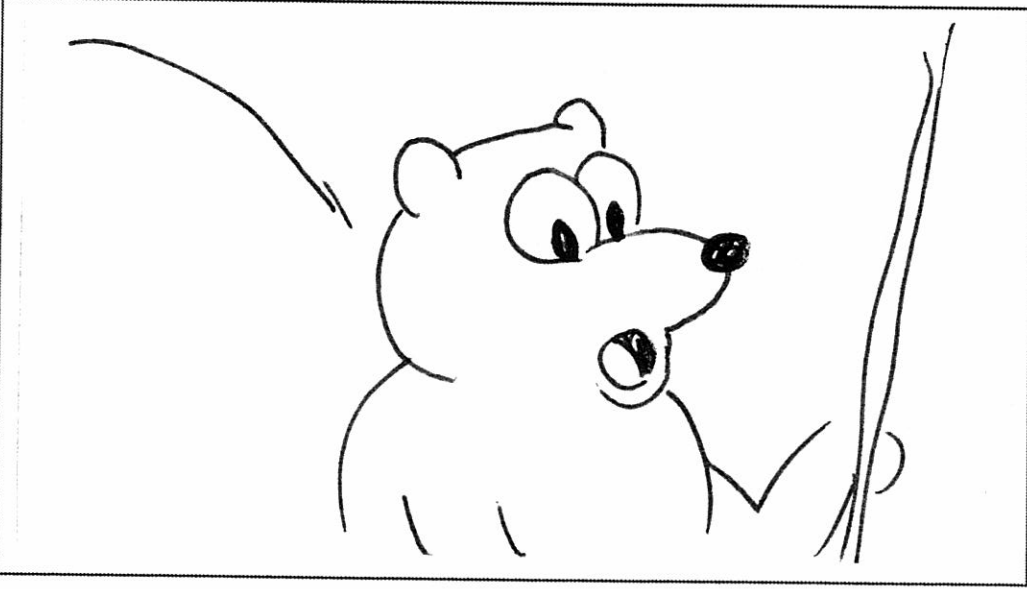


Sc.

Pnl. 1

Bg.

day night



| |
|----------|
| Dialog: |
| |
| (S:) NO. |
| Action: |
| Timing: |

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EPISODE # 1014-108

Production :

ADVENTURE TIME



Page 215

Sc. 140

Pnl. J

Bg.

day night

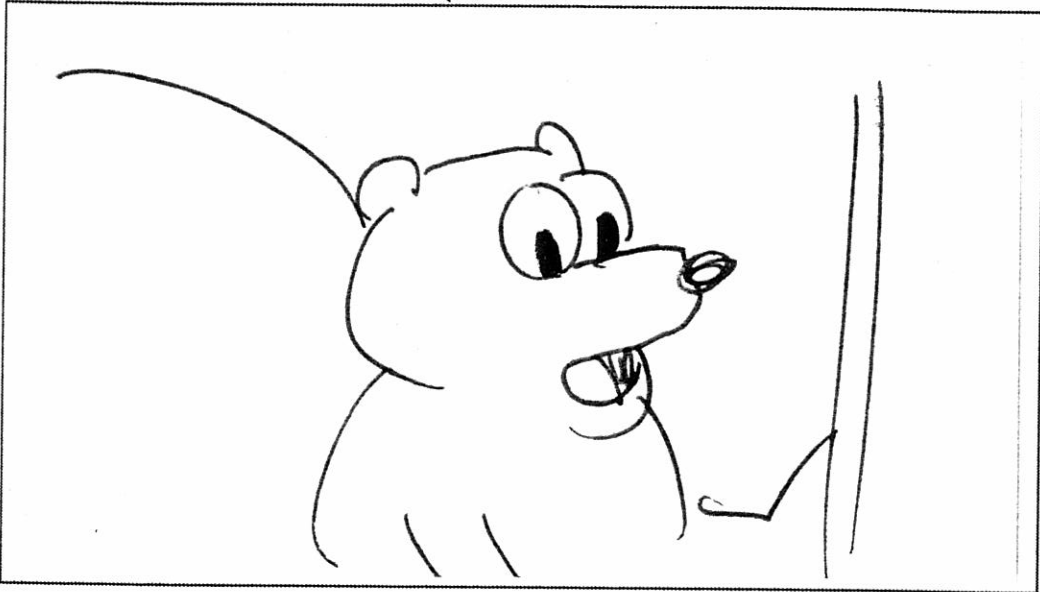


Sc.

Pnl. K

Bg.

day night



Dialog:

(S:) Do I WANT TO
FLY AWAY FROM THIS

(S:) Yes

Action:

PLACE Right NOW?

Timing:

EPISODE # 1014-108

Production :

55

ADVENTURE TIME



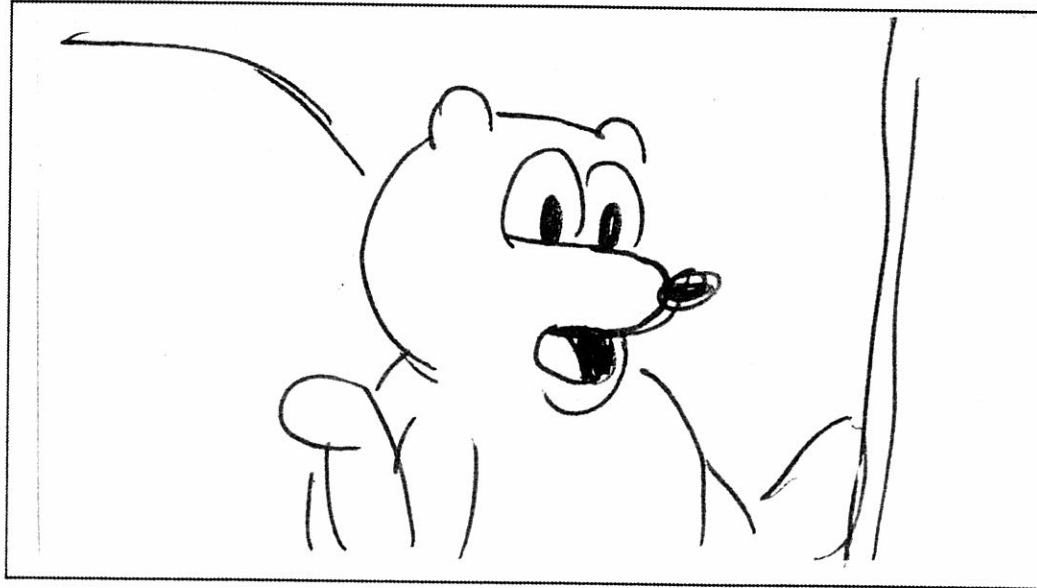
Page **216**

Sc. **140**

Pnl. **L**

Bg.

day night

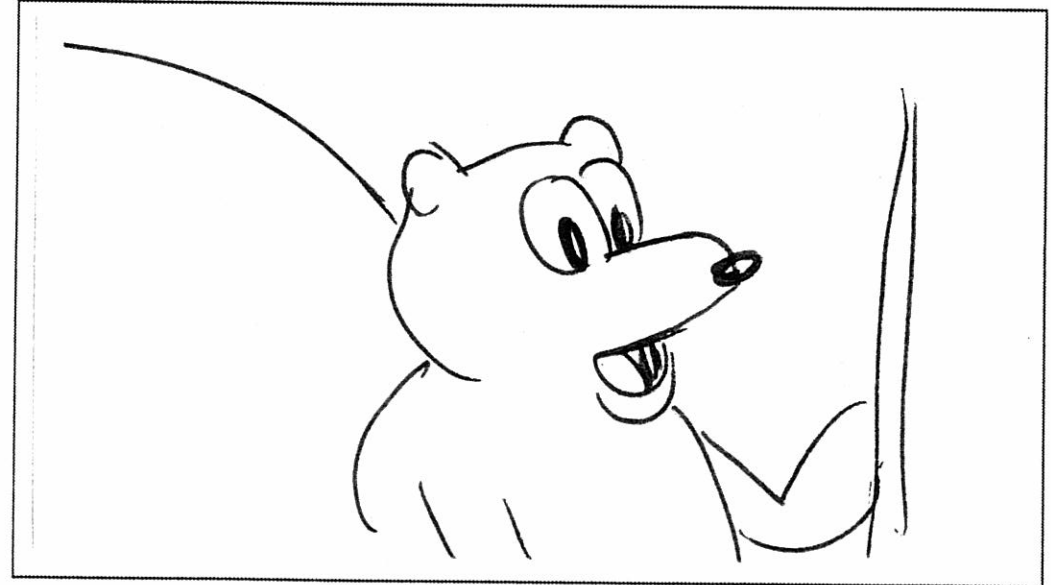


Sc.

Pnl. **M**

Bg.

day night



Dialog:

(S:) WOULD I MAKE A BREAK FOR IT
HERE IF I HAD A BUDDY
TO BREAK OUT OF

(S:) yes

Action:

HERE WITH?

Timing:

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EPISODE # 1014-108
56

Production :

ADVENTURE TIME

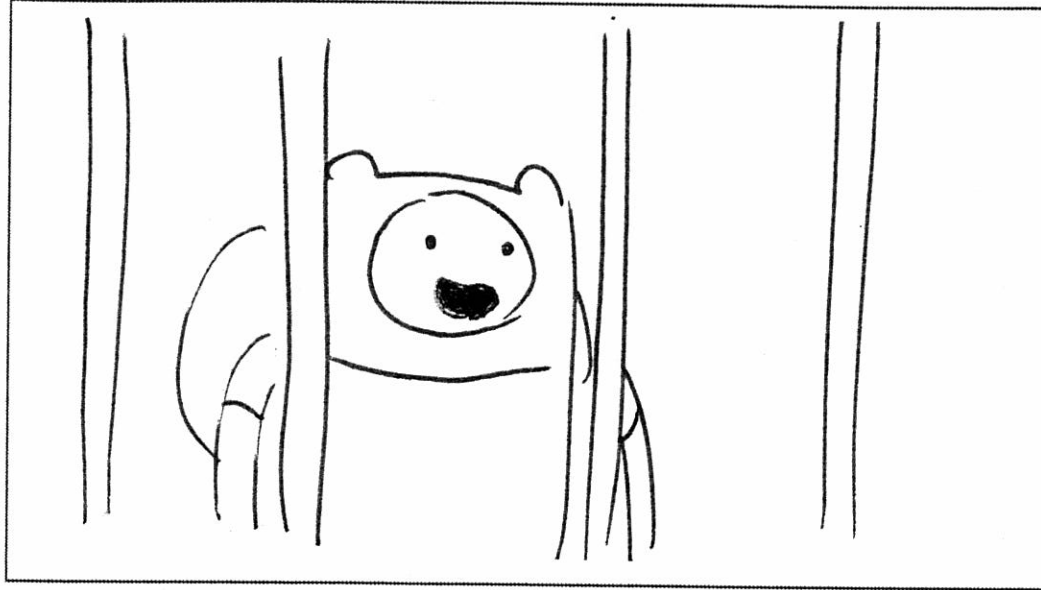


Sc. 141

Pnl. A

Bg.

day night

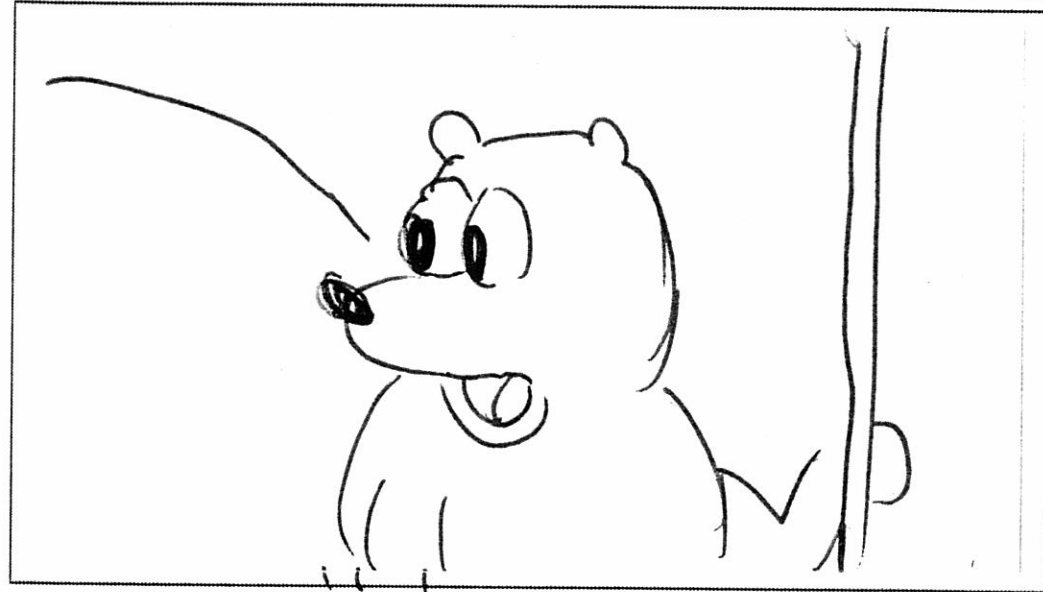


Sc. 142

Pnl. A

Bg.

day night



Dialog:

(F:) Hey Buddy.

(S:) WHAT?

Action:

Timing:

Page 217

EPISODE # 1014-108

Production :

57

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ADVENTURE TIME



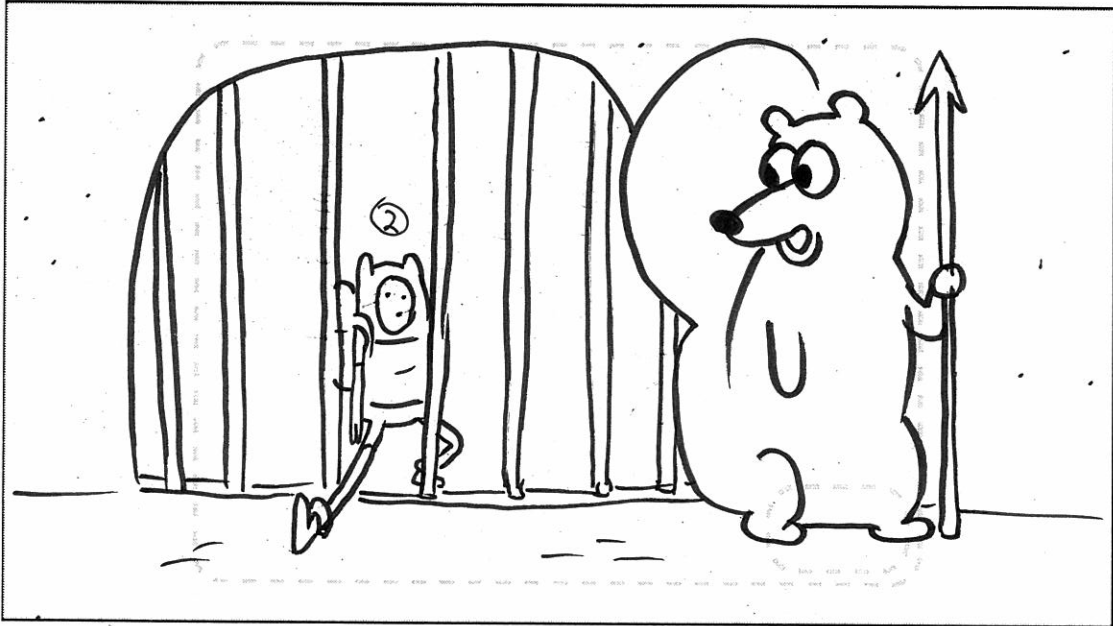
Page **218**

Sc. **143**

Pnl. **A**

Bg.

day night

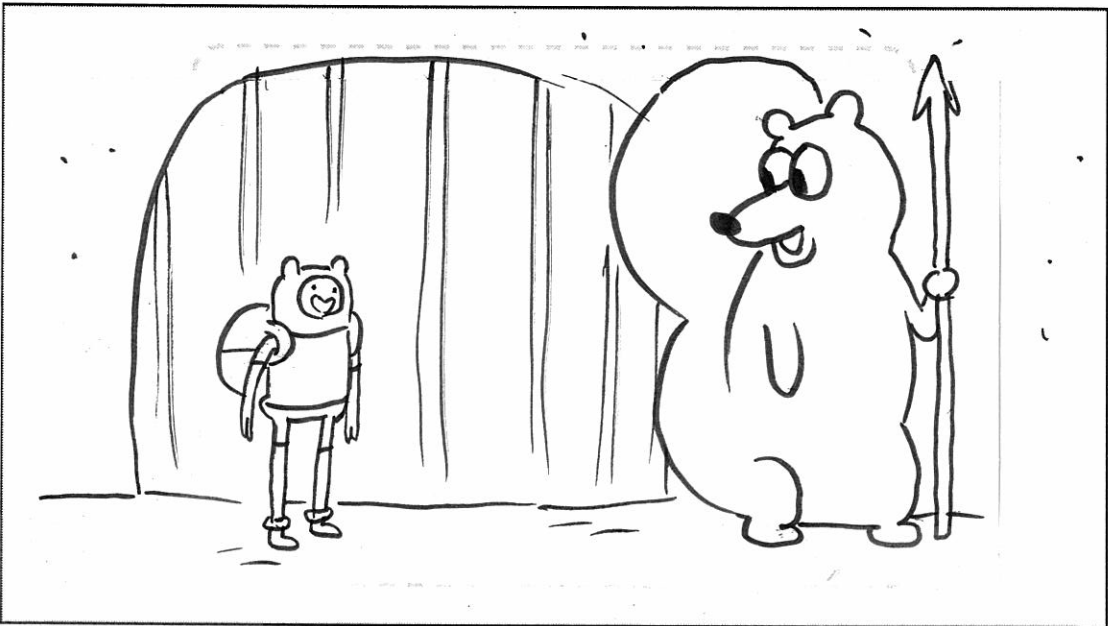


Sc. **143**

Pnl. **B**

Bg.

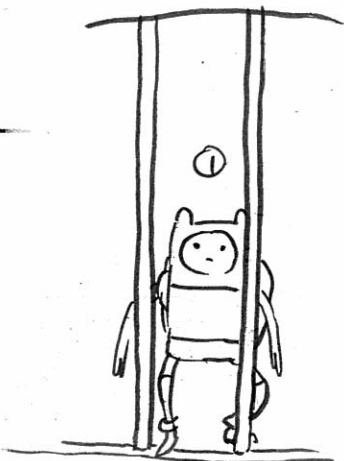
day night



Dialog:

Action:

Timing:



(F:) Let's Get outA Here.

- FINN STEPS OUT OF
CELL BETWEEN BARS,

EPISODE # **1014-108**

Production :

58

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ADVENTURE TIME

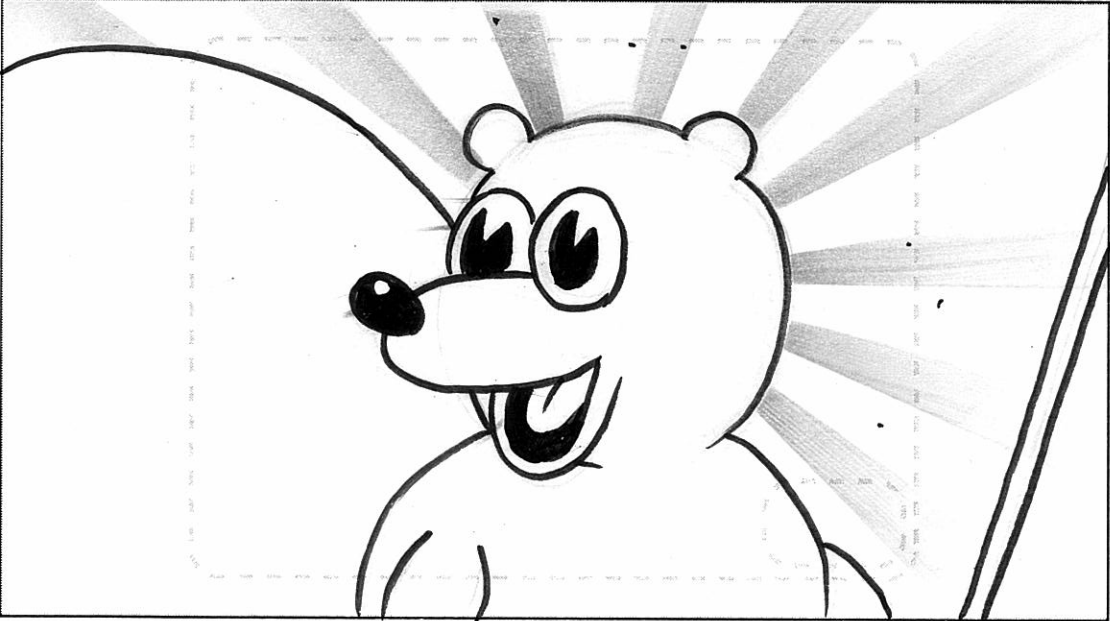


Sc. 144

Pnl. A

Bg.

day night

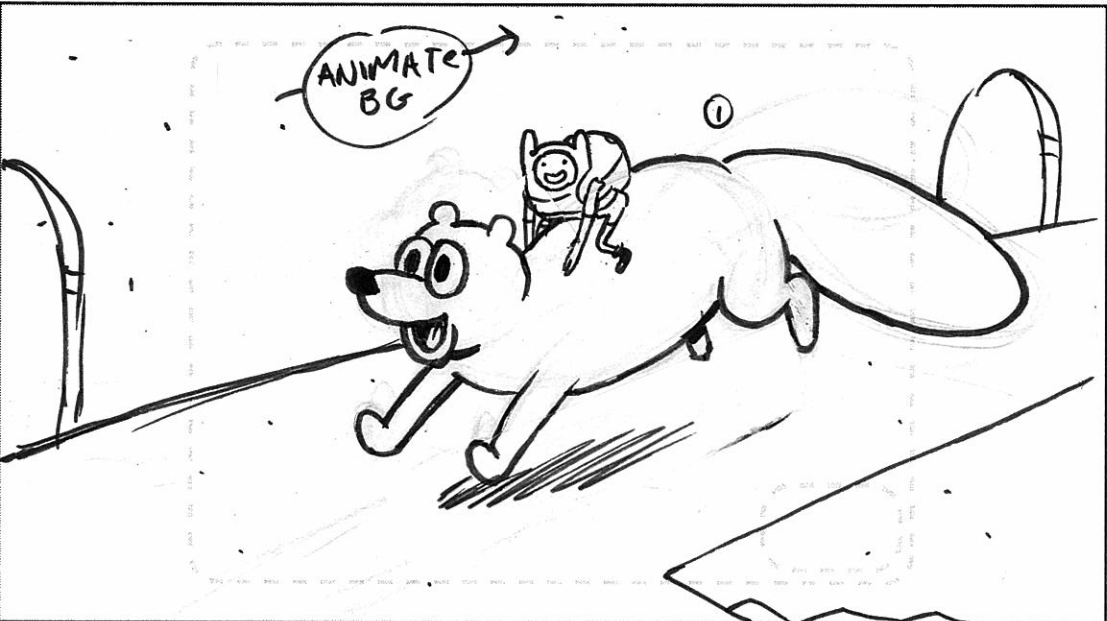


Sc. 145

Pnl. A

Bg.

day night

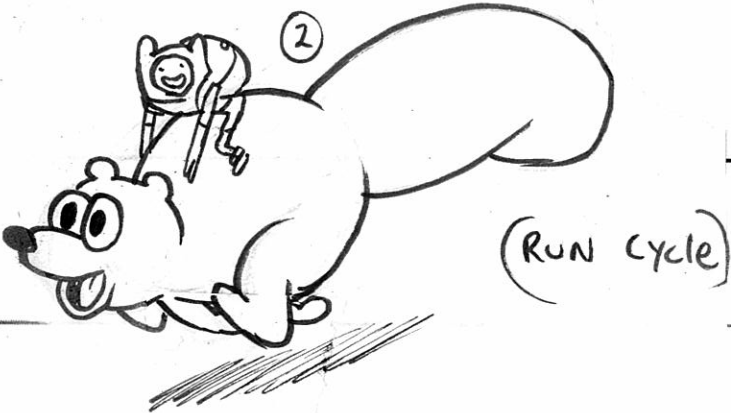


Dialog:

Action:

- COLOR CARD BEHIND ELATED SQUIRRL.

Timing:



EPISODE # 1014-108
Production :

ADVENTURE TIME



Sc. 146

Pnl. A

Bg.

day night



Sc.

Pnl. B

Bg.

day night



Dialog:

Owl: *chuckle

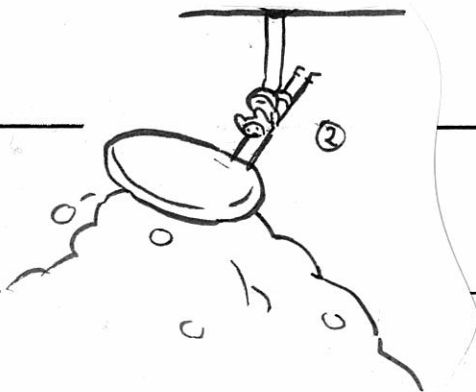
Woodpecker: *whisper

Action:

Timing:



- FINN + SQUIRR
LOWER ON/S.



EPISODE # 1014-108

Production :

ADVENTURE TIME



147

Page 221

Sc. 146

Pnl. C

Bg.

day night

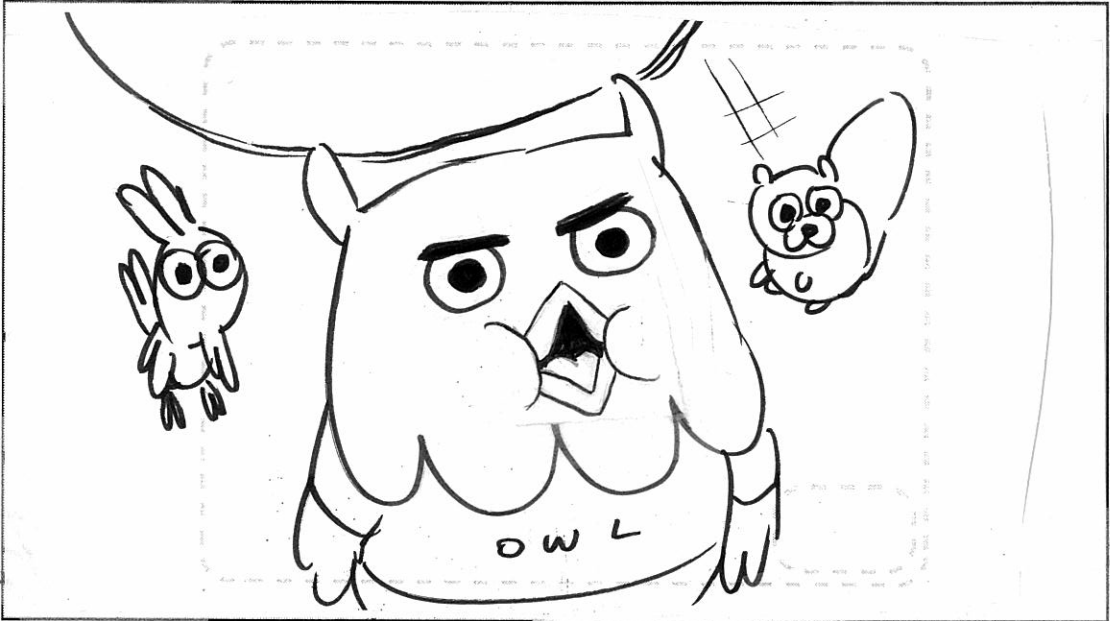


Sc.

Pnl. A

Bg.

day night



Dialog

(F:) I GOT IT!

Action



Timing

OWL: WHAT ARE YOU DOING, REGULAR SQUIRREL?

- ANIMALS TURN TO LOOK AT FINN.

EPISODE # 1014-1U8

Production :

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ADVENTURE TIME



Sc. ~~146~~ 147

Pnl. B

Bg.

day night



Sc.

Pnl. C

Bg.

day night



Dialog:

OWL: PUT THAT BACK!

OWL: AND THROW THAT HUMAN
BACK IN ITS CAGE!

Action:

- OWL JABS HIS WING ACCUSINGLY.

- OWL MAKES A THROWING MOTION.

Timing:

EPISODE # 1014-108 2
Production :

ADVENTURE TIME

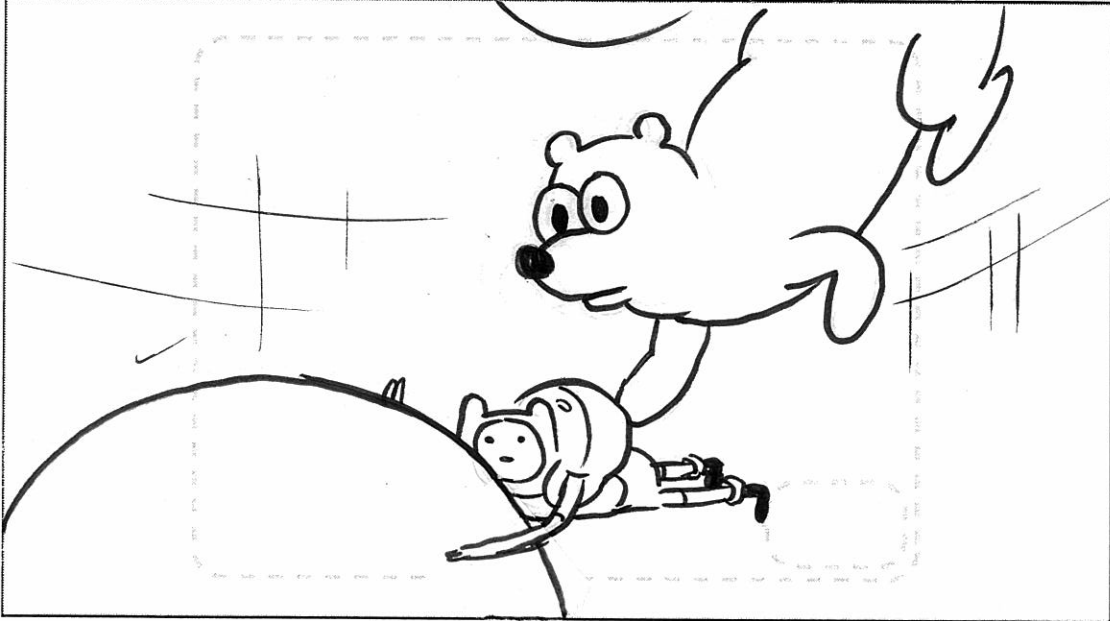


Sc. 148

Pnl. A

Bg.

day night

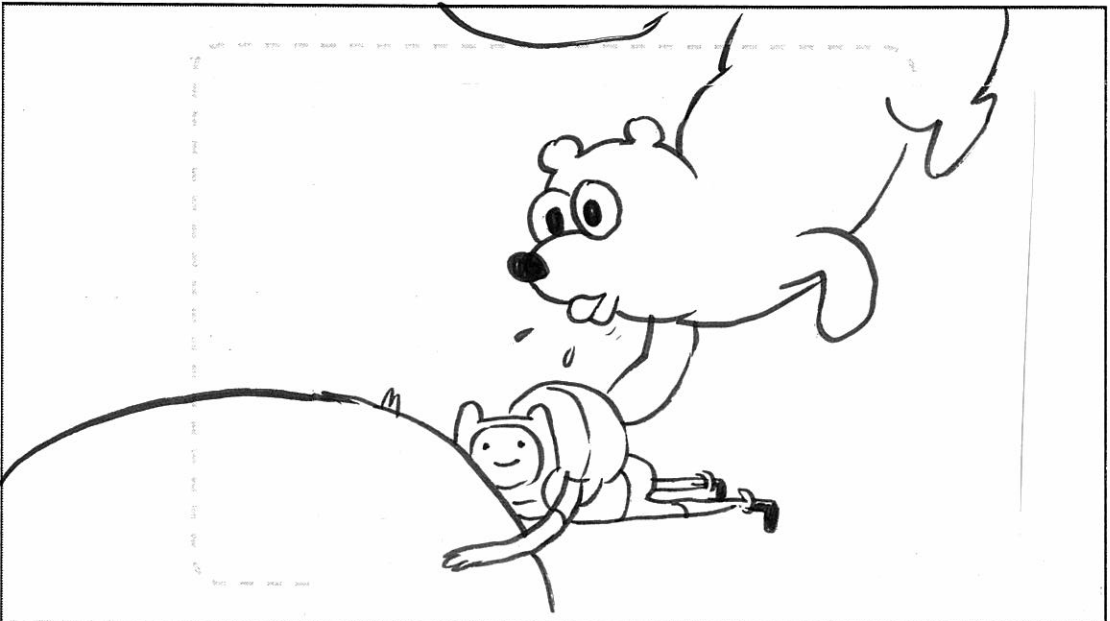


Sc. 148

Pnl. B

Bg.

day night



| | |
|---------|----------------------------------|
| Dialog: | (SG: *PBBBBBBBT! (MOUTH FART) |
| Action: | |
| Timing: | |

EPISODE # 1014-108
Production :

ADVENTURE TIME

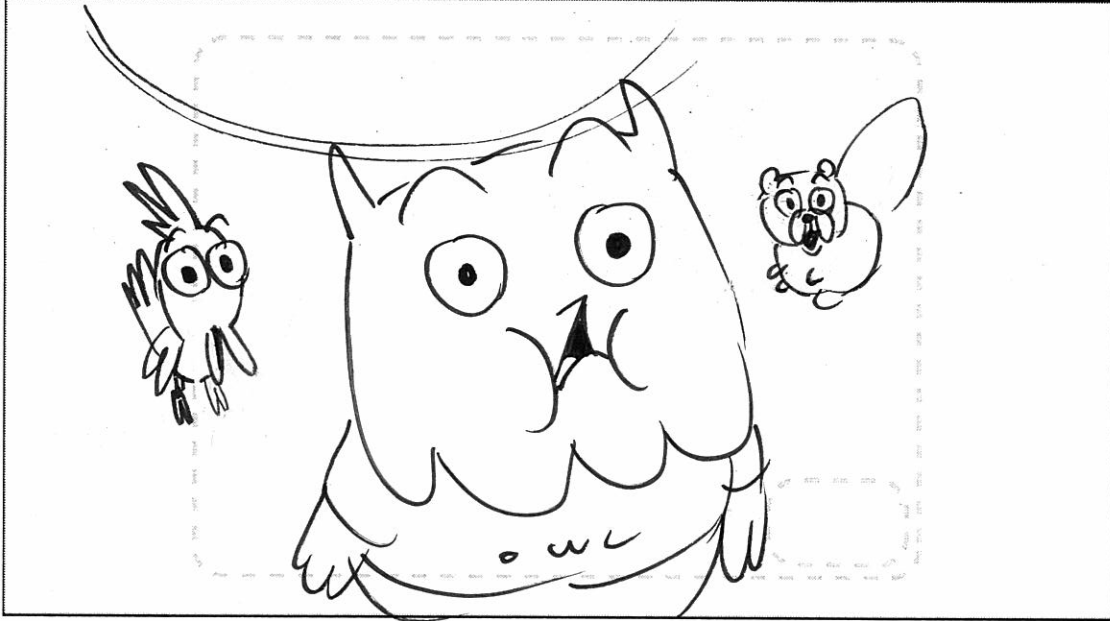


Sc. 149

Pnl. A

Bg.

day night

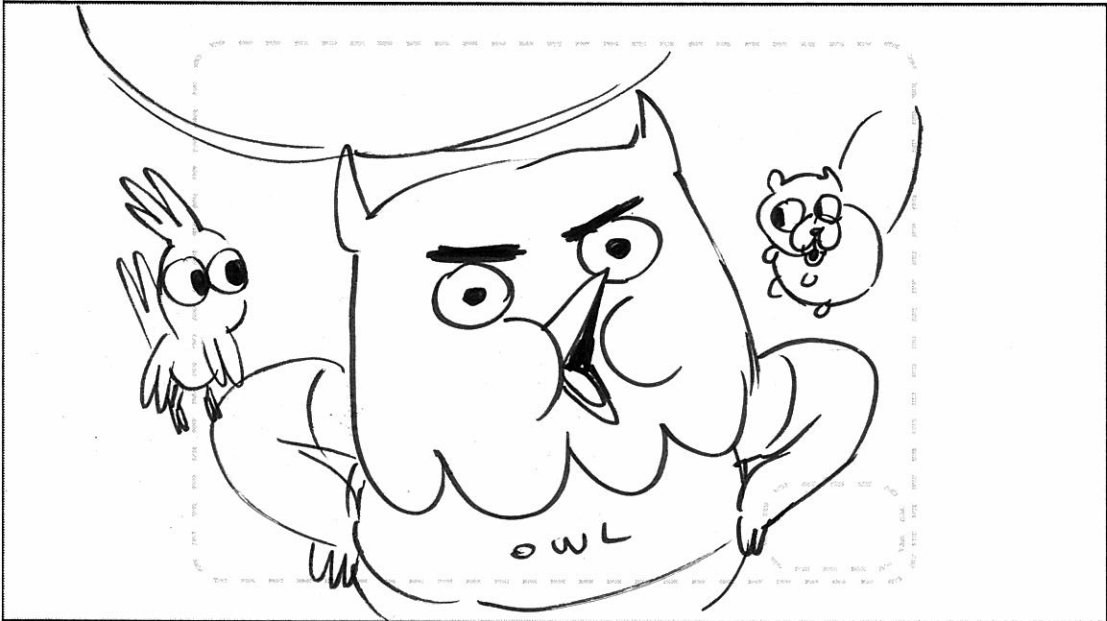


Sc. 149

Pnl. B

Bg.

day night



| | |
|--------------------------------------|----------------------------------|
| Dialog: | |
| <p>OWL: *GASP!</p> <p>ALL *GASP!</p> | <p>OWL: How <u>DARE</u> You!</p> |
| Action: | |
| Timing: | |

ADVENTURE TIME



Page 225

Sc. 150

Pnl. A

Pa.

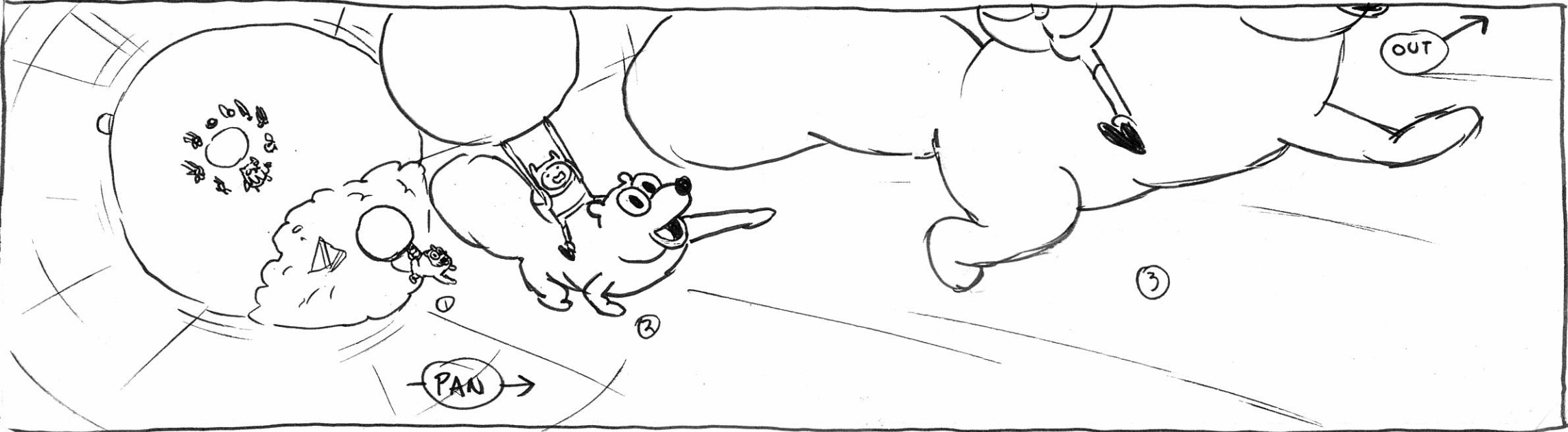
day night

Sc.

Pnl.

Bg.

day night



| |
|--|
| Dialog: |
| (F + SG : * LAUGHING |
| Action: - SQUIR RUNS UP THE TREE'S INTERIOR WALL. (PAN WITH F + SG) |
| Timing: |

EPISODE # 1014-108

Production :

ADVENTURE TIME

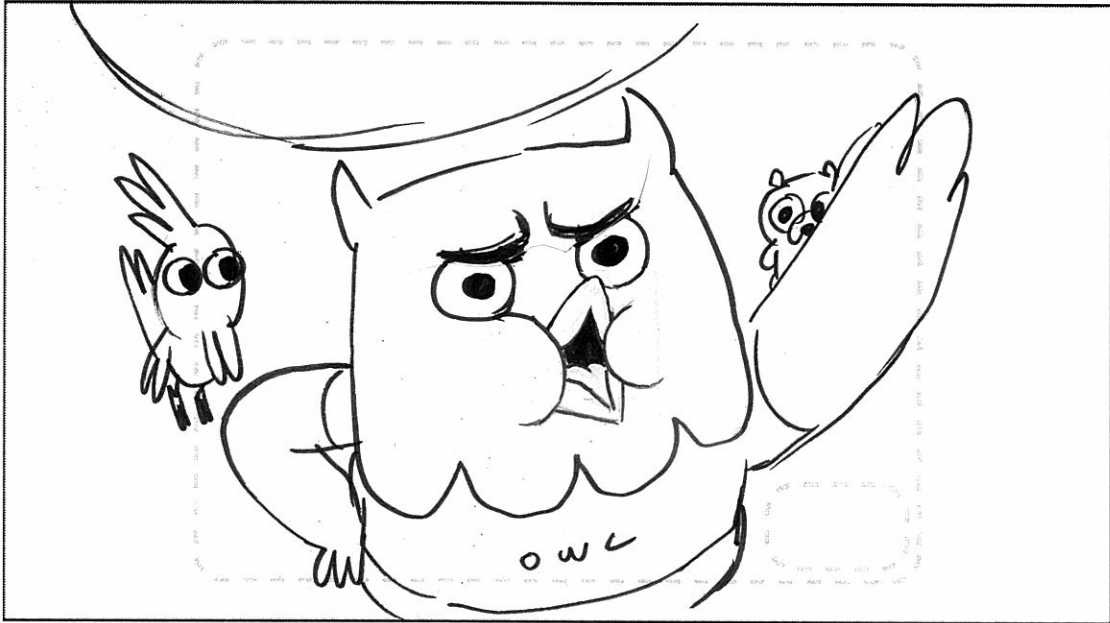


Sc. (5)

Pnl. A

Bg.

day night



Sc.

Pnl. B

Bg.

day night



Dialog:

owl: ALRIGHT! everybody
AFTER THOSE GUYS

Action:

Timing:

EPISODE # 1014-108

Production :

ADVENTURE TIME



Page 227

transferred.

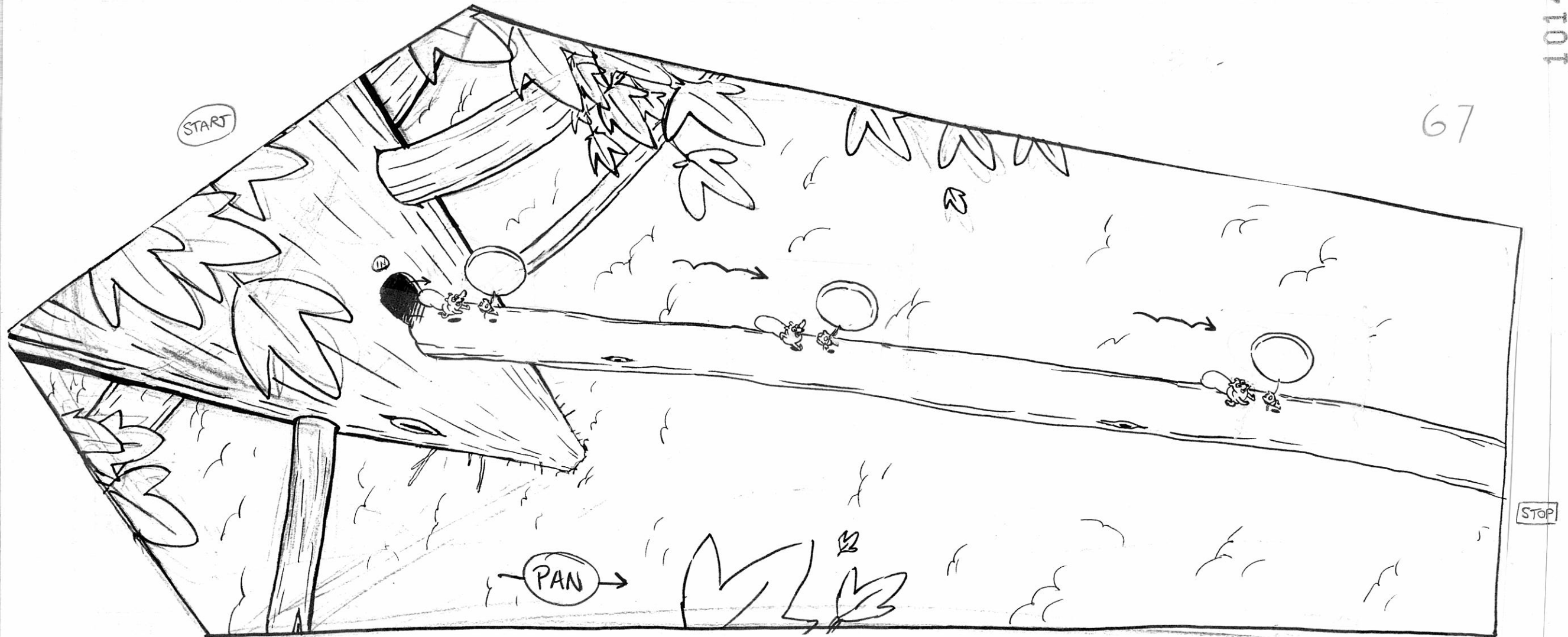
Sc. 152

Pnl. A

Bg.

day night

67



- FINN + SQUIR RUN OUT OF TREE
AND RUN ALONG BRANCH.



- PAN AND TWIST W/ ACTION.

1014-108

ADVENTURE TIME

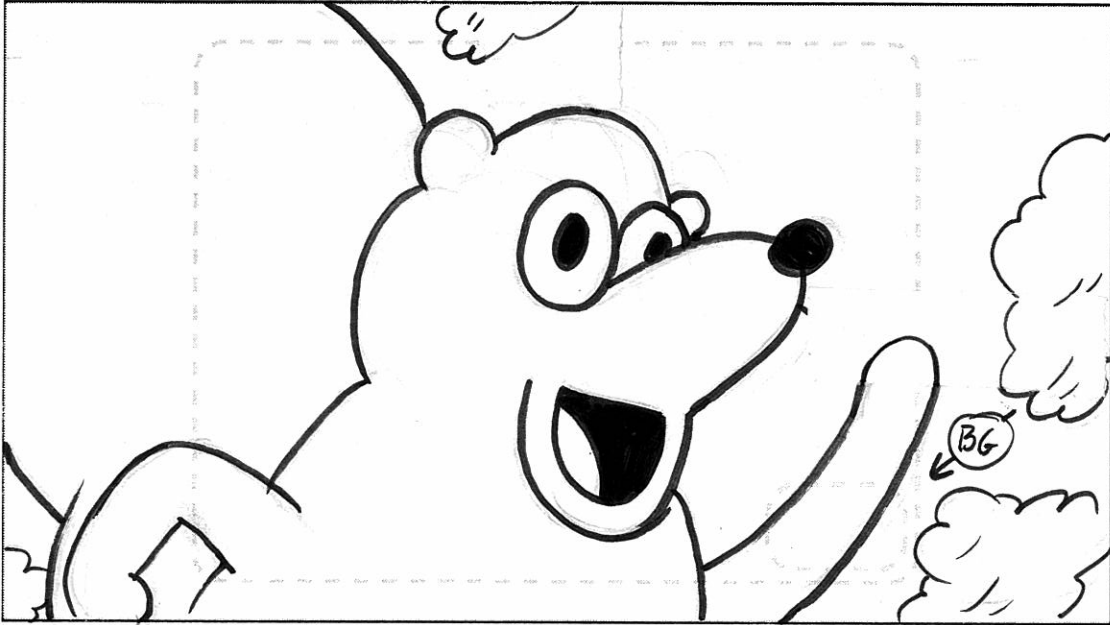


Sc. 153

Pnl. A

Bg.

day night

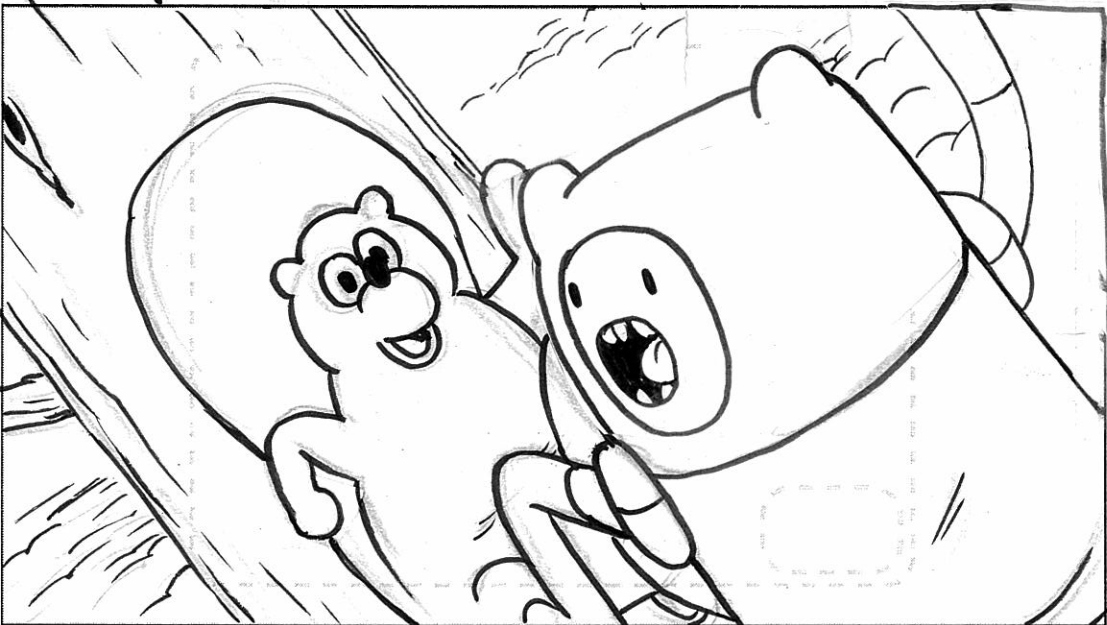


Sc. 154

Pnl. A

Bg.

day night



Dialog:

(SG) *LAUGHING!

(F) (YELLING)

OKAY! I'M GONNA THROW THE DISC ALONGSIDE THE BRANCH...

Action:

(RUNNING)

(TREE SCALING DOWN) (BOTH RUNNING)

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

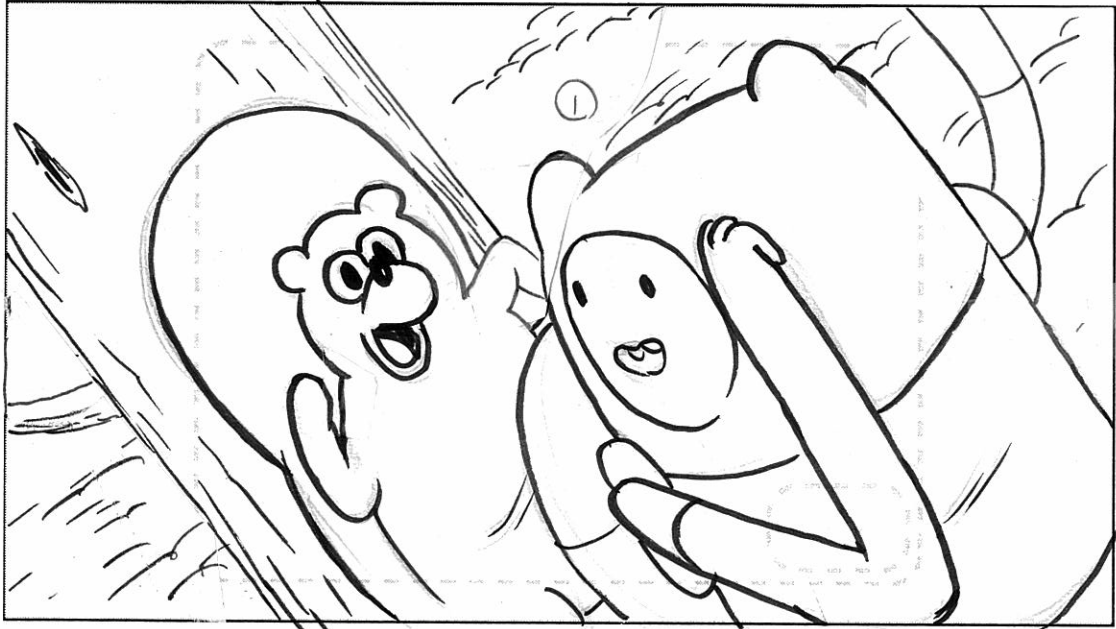


Sc. 15 4

Pnl. B

Bg.

day night

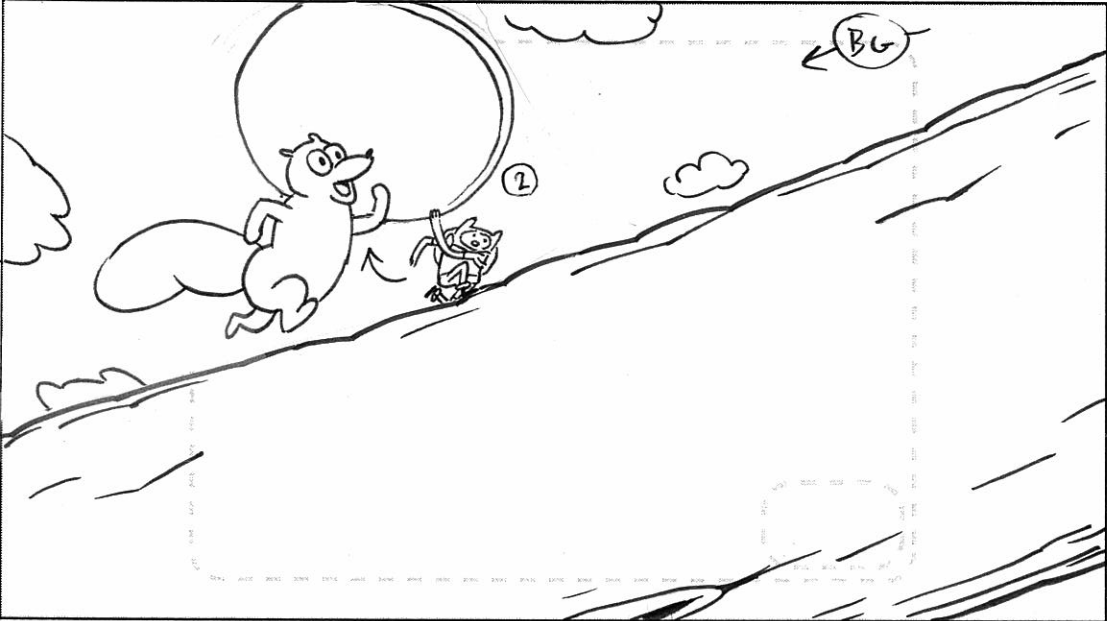


Sc. 155

Pnl. A

Bg.

day night



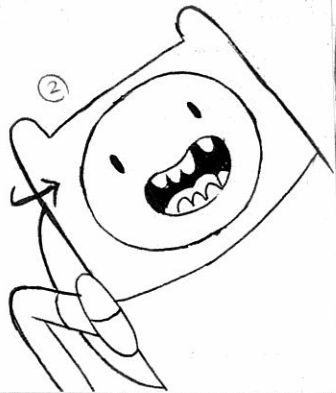
Dialog:

① THEN WE'LL JUMP ON IT
② AND FLY AWAY!
SQUIR : HUUH YEAH!

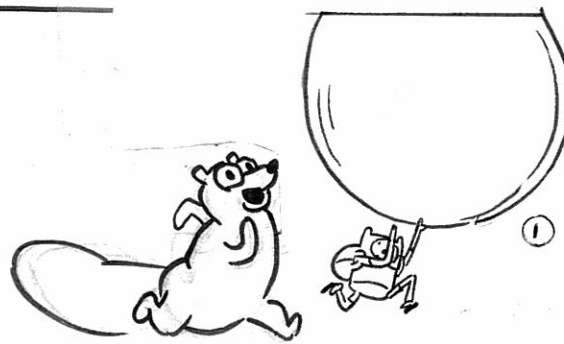
Action:

- FINN TURNS FORWARD.

Timing:



① PERFECT ...



- FINN WINDS UP

EPISODE # 1014-108

Production :

ADVENTURE TIME

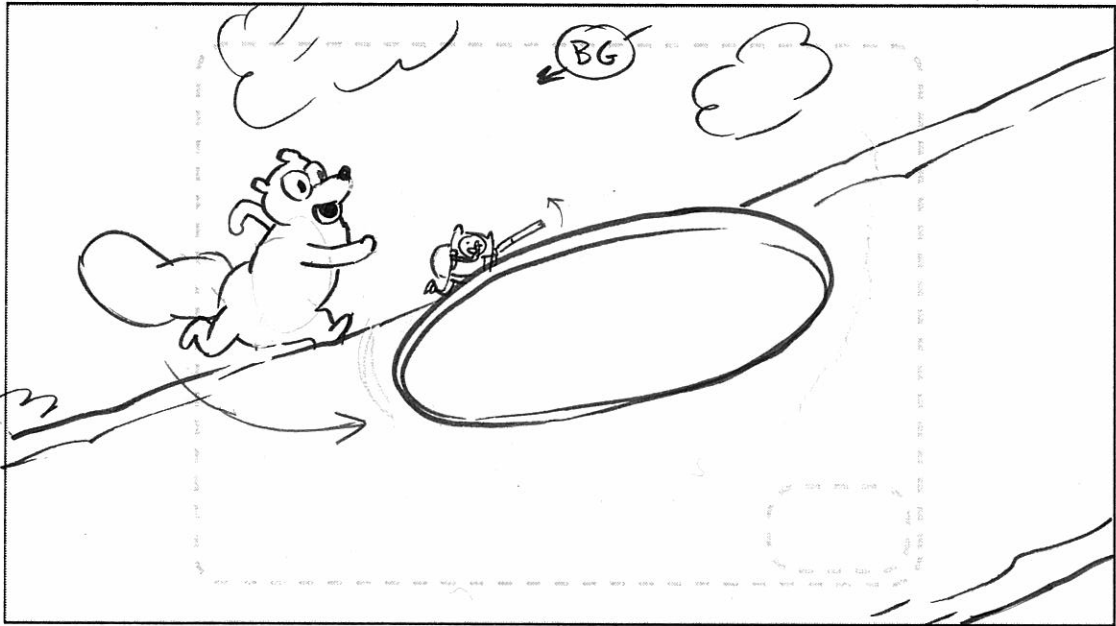


Sc. 155

Pnl. B

Bg.

day night

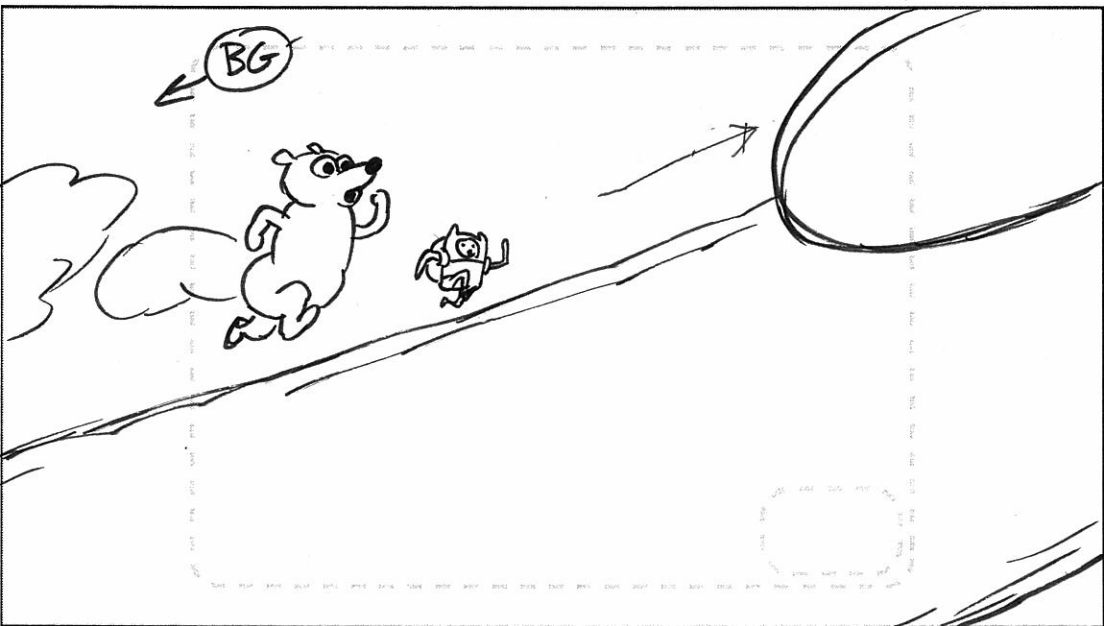


Sc.

Pnl. C

Bg.

day night



Dialog:

Ⓔ THROOOOW!

* SFX: WOOSH! *

Action:

-FINN THROWS DISC.

- SPINNING DISC STARTS TO FLOAT AWAY FROM FINN.

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

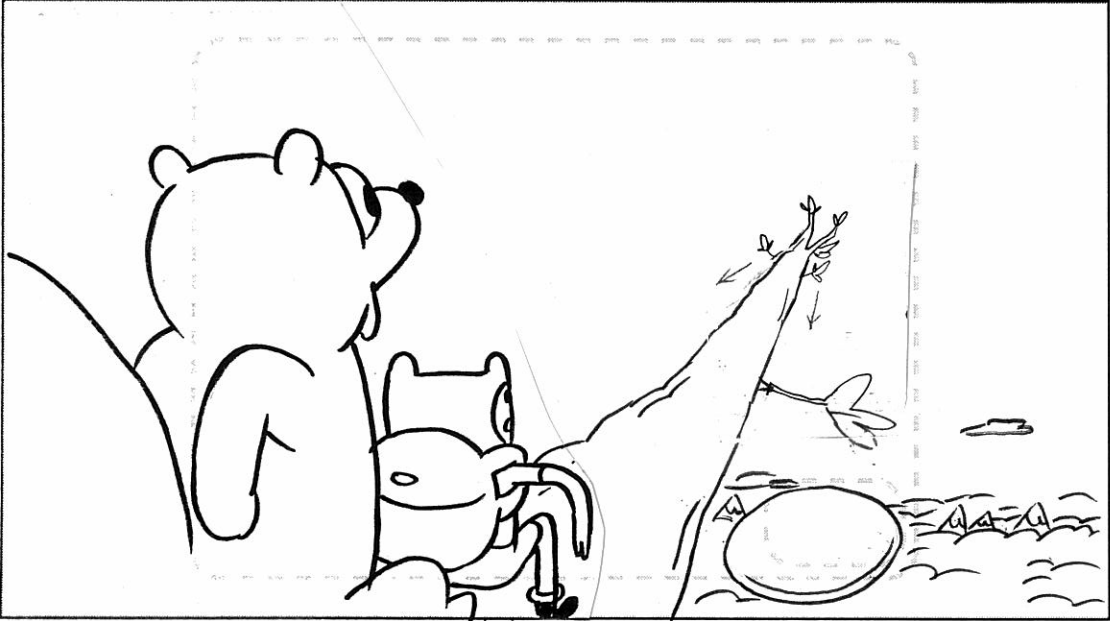


Sc. 156

Pnl. A

Bg.

day night

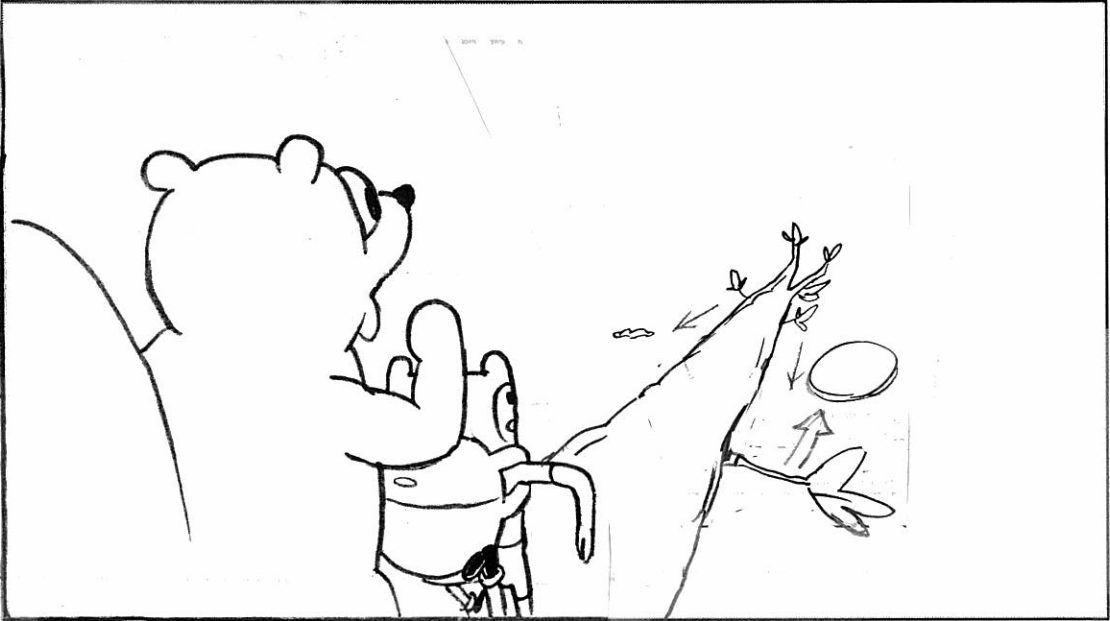


Sc. 156

Pnl. B

Bg.

day night



Dialog:

Action: - FLYING DISC FLIES FARTHER AWAY FROM
FINN & SQUIR.
-BRANCH ANIMATES

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

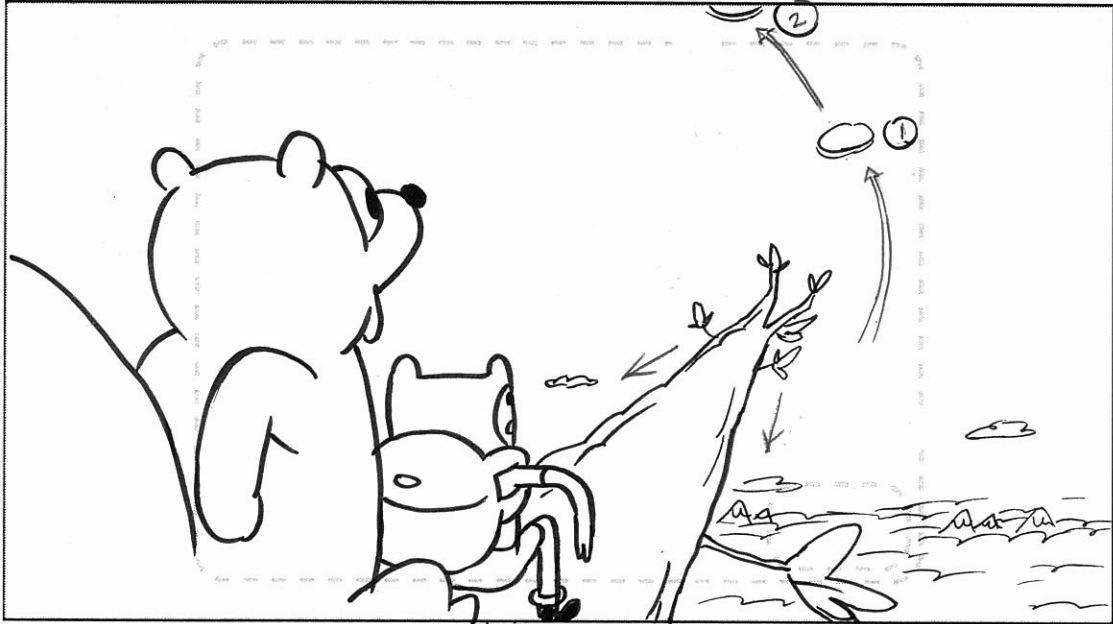


Sc. 156

Pnl. C

OUT Bg.

day night

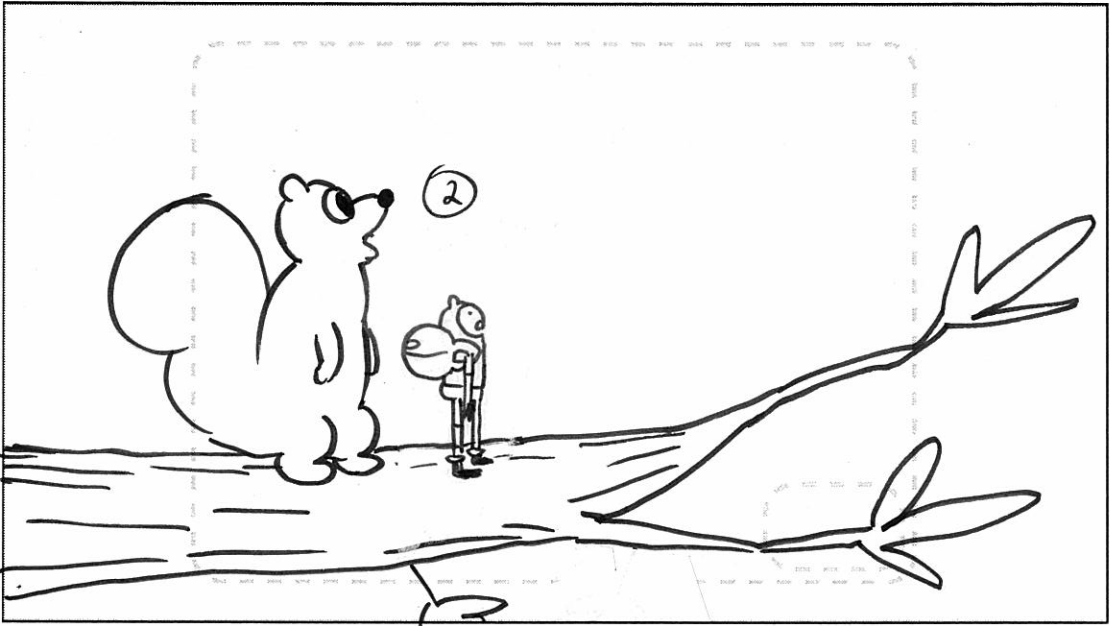


Sc. 157

Pnl. A

Bg.

day night



Dialog:

Action:

Timing:



(ANIMATE BRANCH)

- DISC SAILS OFF/S.



(2 BEAT)

- F + SQUIR JOG ON/S AND COME TO A STOP.

EPISODE # 1014-108

Production :

ADVENTURE TIME

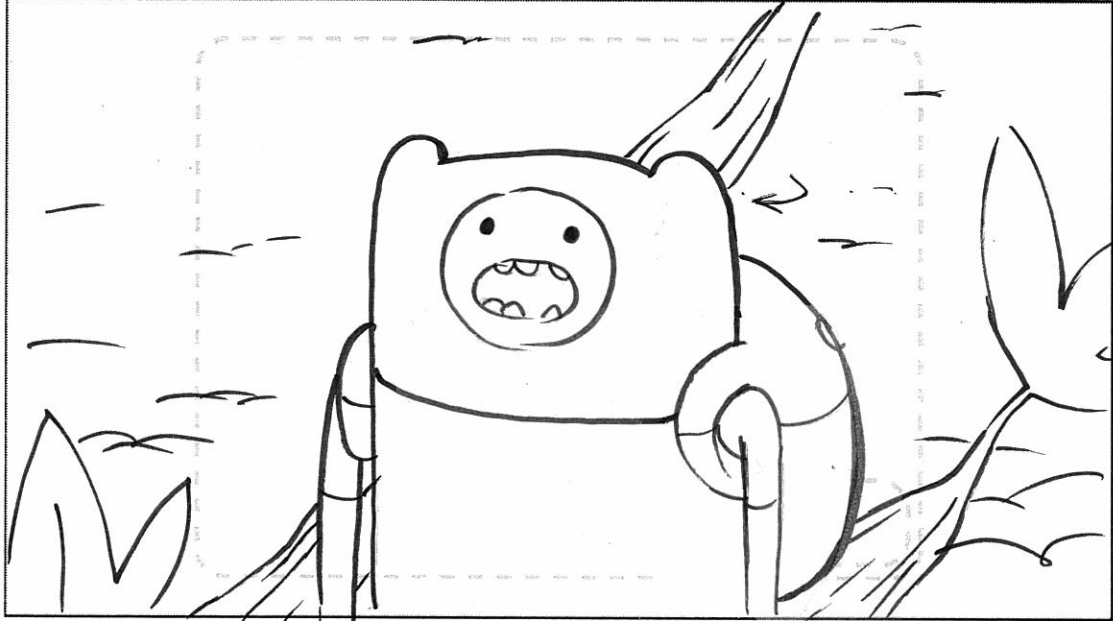


Sc. 158

Pnl. A

Bg.

day night

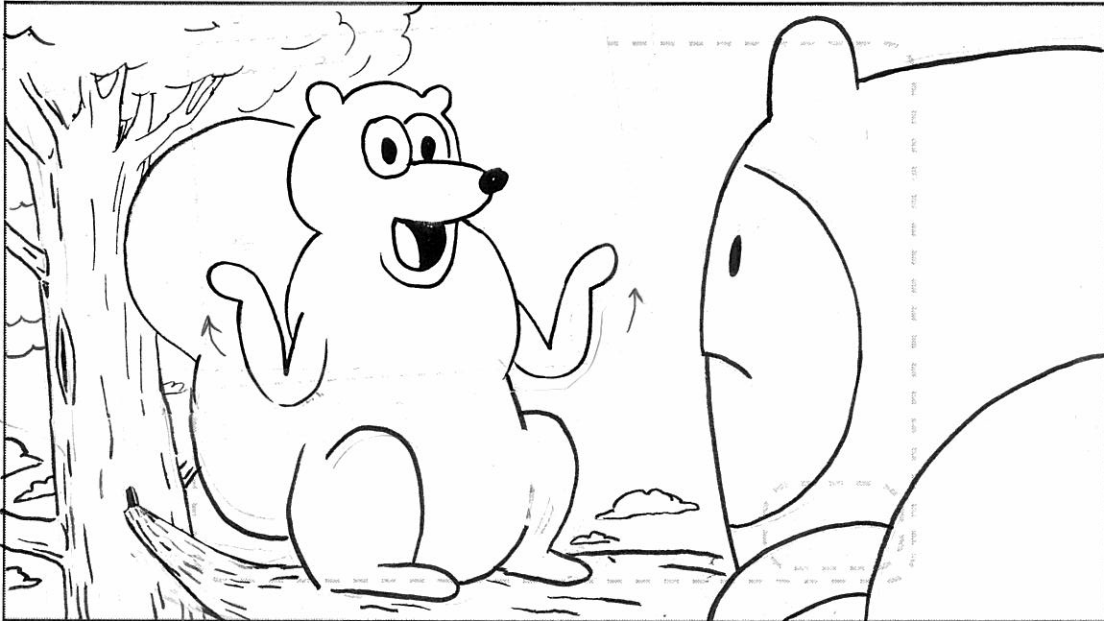


Sc. 159

Pnl. A

Bg.

day night



Dialog:

F: SO. ARE YOU A FLYING
SQUIRREL OR NOT?

S well yes
AND NO

Action:

-FINN TURNS TOWARDS SQUIR.

-SQUIR SHRUGS.

Timing:

EPISODE # 1014-108
2
Production :

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ADVENTURE TIME

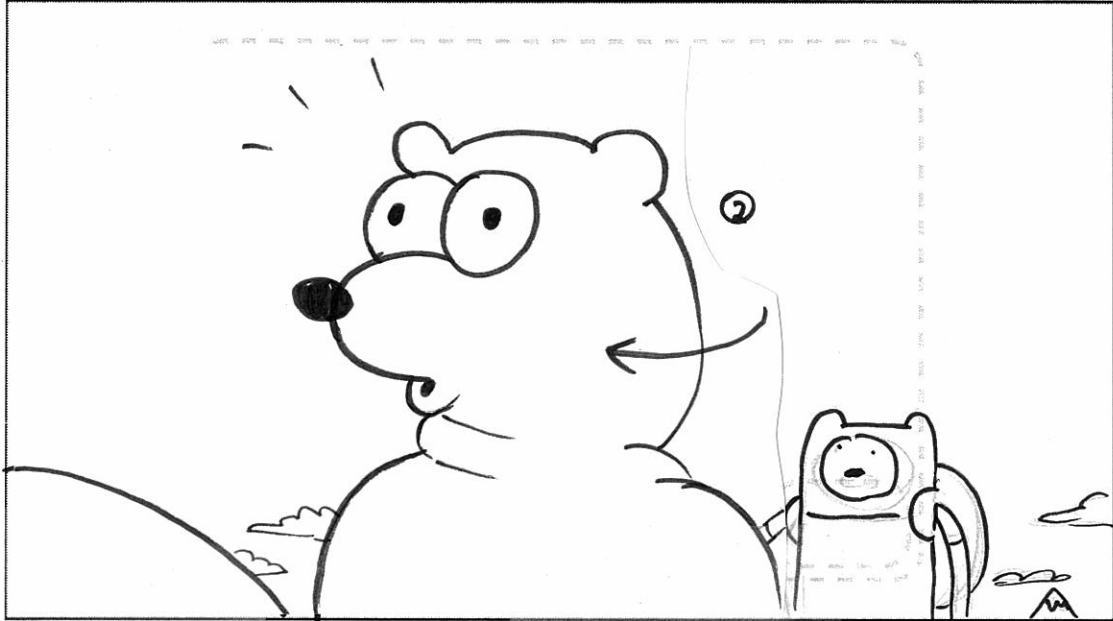


Sc. 160

Pnl. A

Bg.

day night

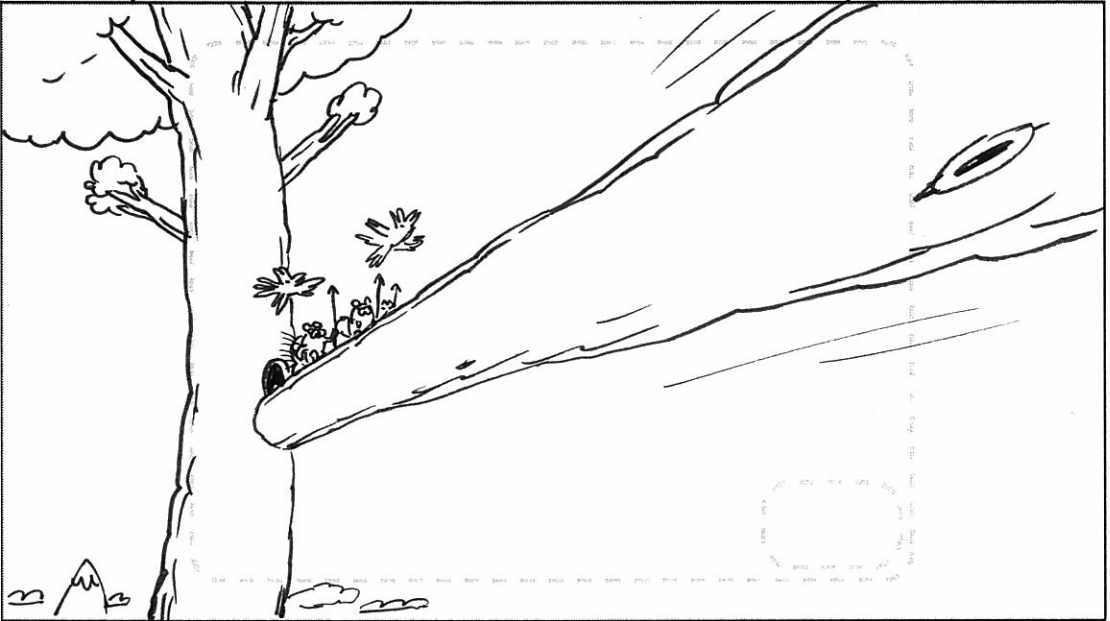


Sc. 161

Pnl. A

Bg.

day night



Dialog:

(O.S.) (CROWD):
IN THE TREE
PART OF THE TREE

Action:

Timing:



(CROWD) IN THE TREE
PART OF THE TREE

- SQUIRREL
TURNS TO
LOOK OVER
SHOULDER

(ALL MARCHING TOWARD SCREEN)

EPISODE # 1014-108

Production :

ADVENTURE TIME

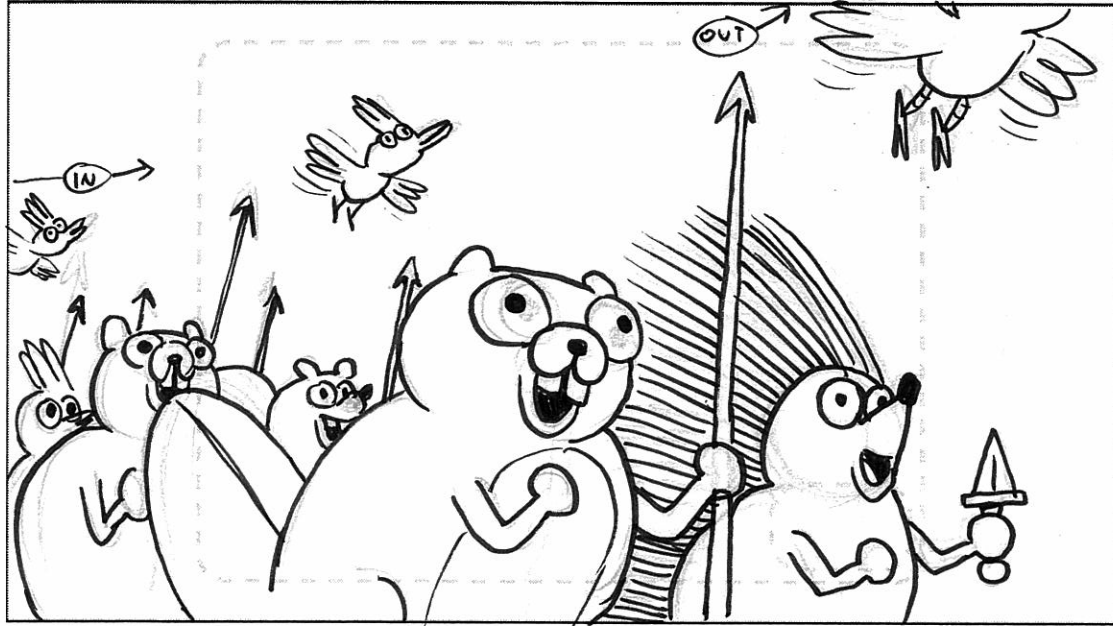


Sc. 162

Pnl. A

Bg.

day night

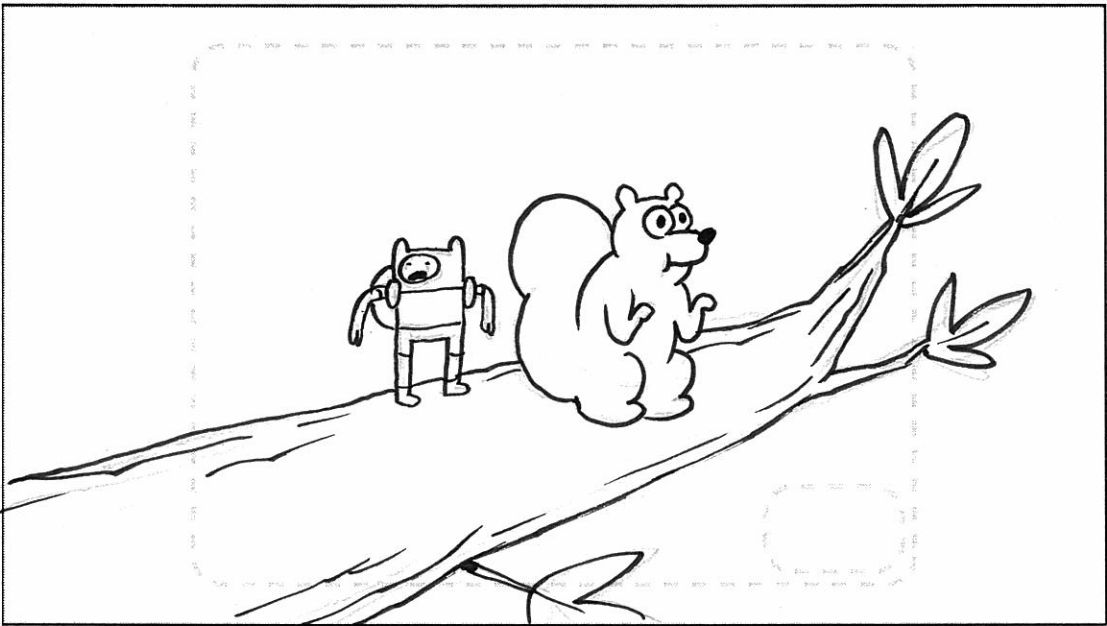


Sc. 163

Pnl. A

Bg.

day night



Dialog:

(CROWD: IN THE tree PART OF the Tree
X 00

Action:

(ALL MARCHING)

Timing:

EPISODE # 1014-1084
Production :

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ADVENTURE TIME

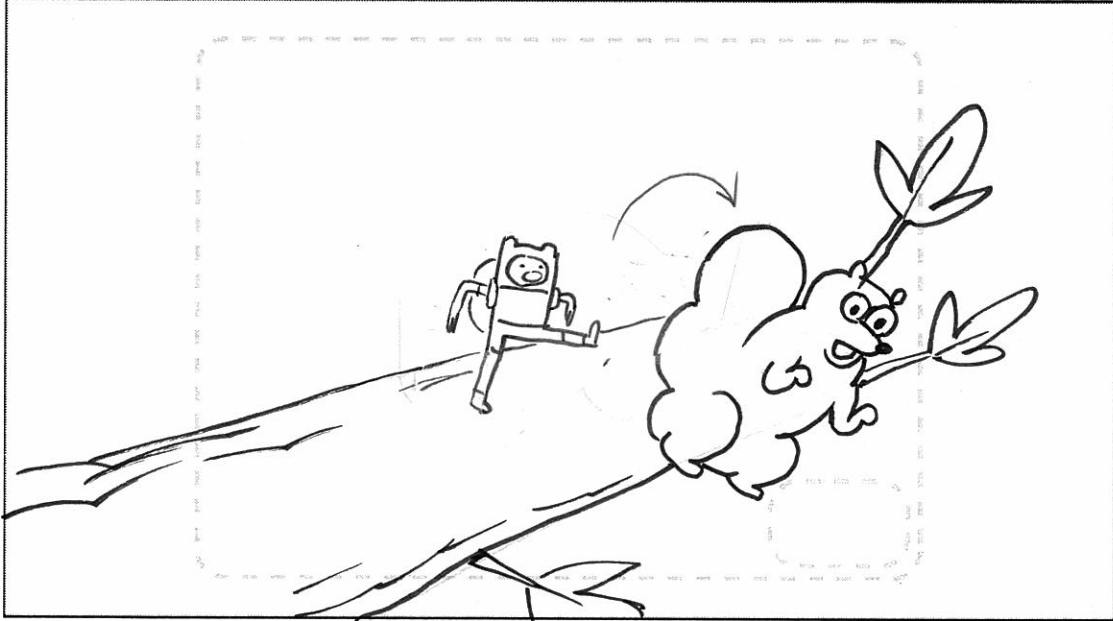


Sc. 163

Pnl. B

Bg.

day night

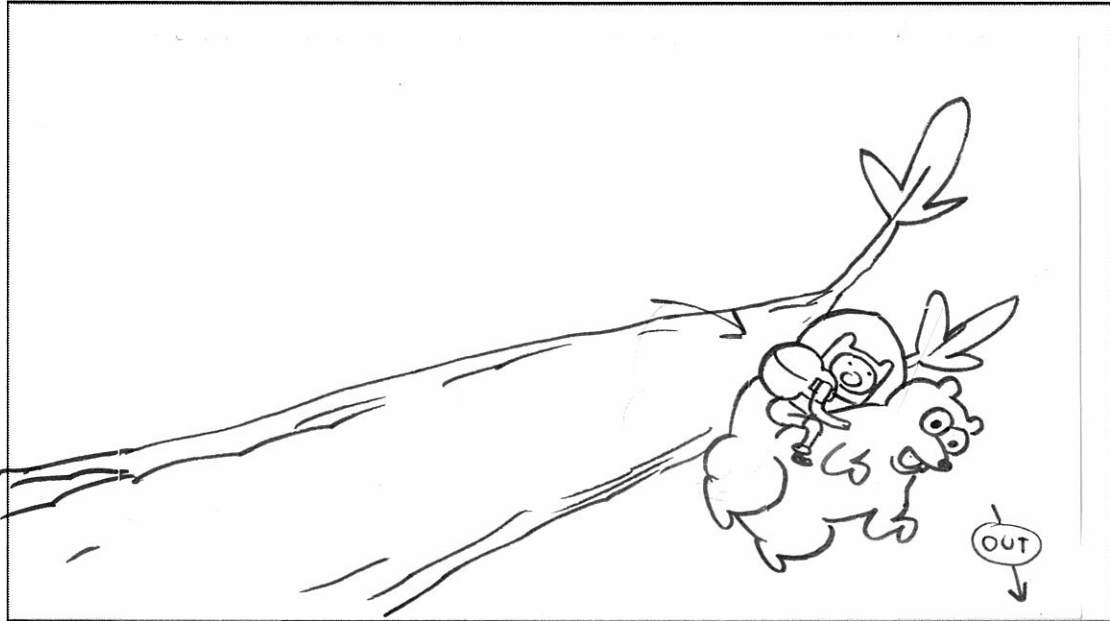


Sc.

Pnl. C

Bg.

day night



| | |
|---------------|-----------------------------------|
| Dialog: | |
| SFX : *PUNT * | |
| Action: | - FINN KICKS SQUIRREL OFF BRANCH. |
| | - FINN JUMPS ON SQUIRREL'S BACK. |
| Timing: | |

EPISODE # 1014-108
Production :

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ADVENTURE TIME

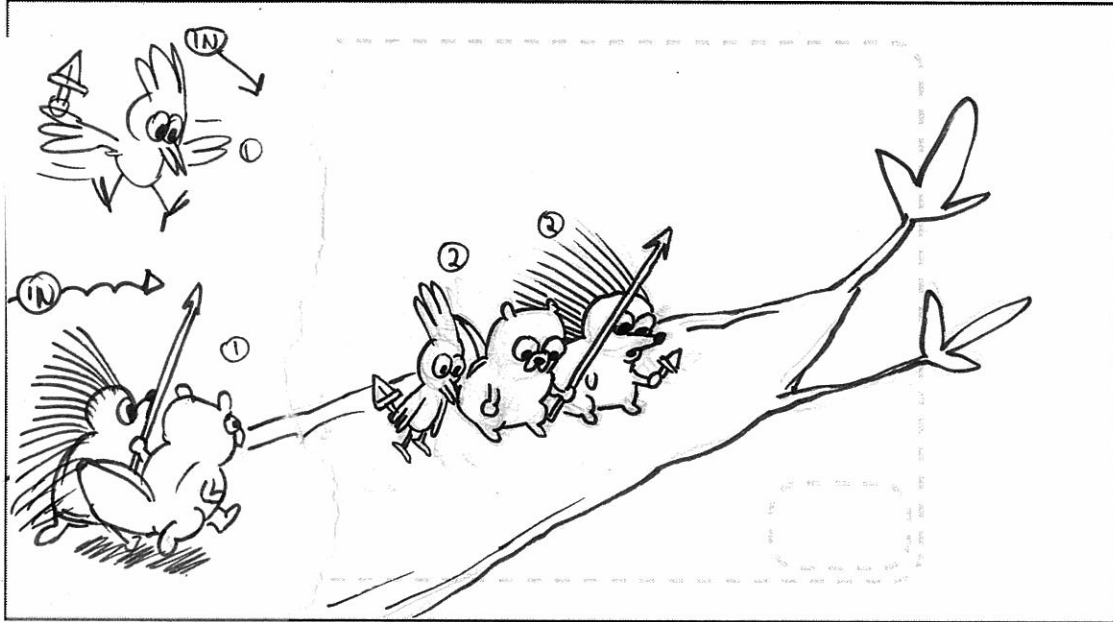


Sc. 163

Pnl. D

Bg.

day night

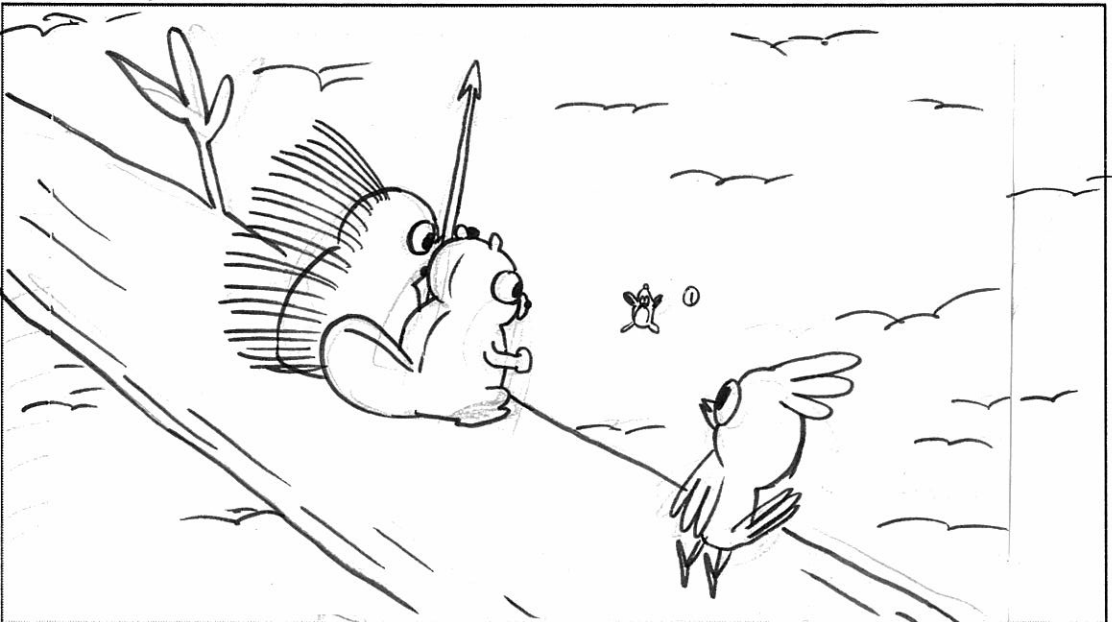


Sc. 164

Pnl. A

Bg.

day night



| |
|--|
| Dialog: |
| Action: - ANIMAL CROWD RUNS ON/S AND LOOK DOWN |
| Timing: |

EPISODE # 1014-108

Production :

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ADVENTURE TIME

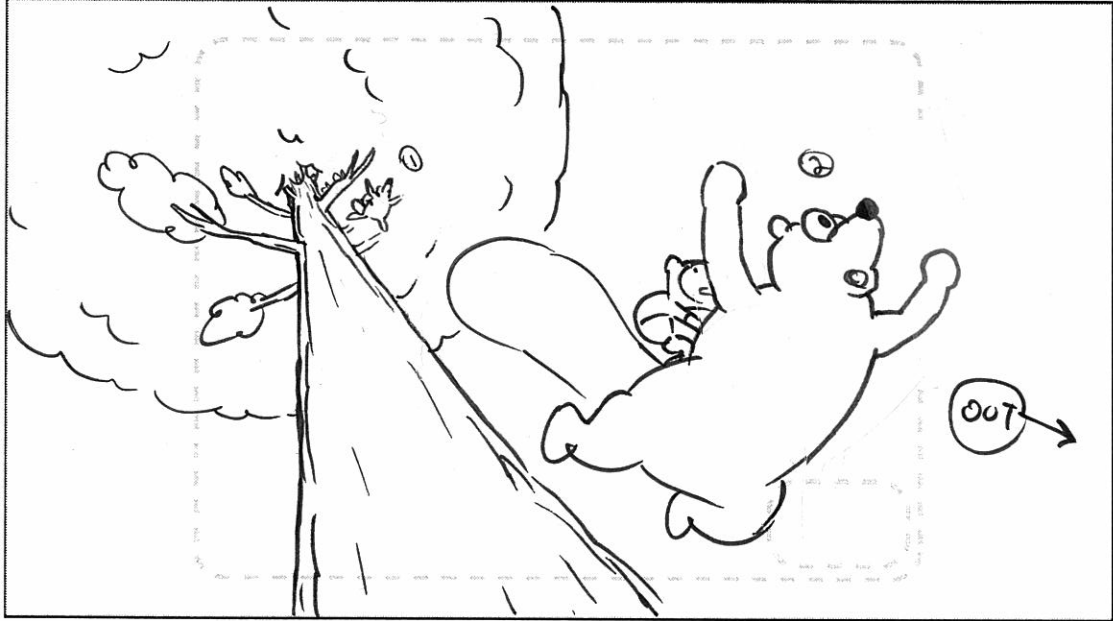


Sc. 165

Pnl. A

Bg.

day night

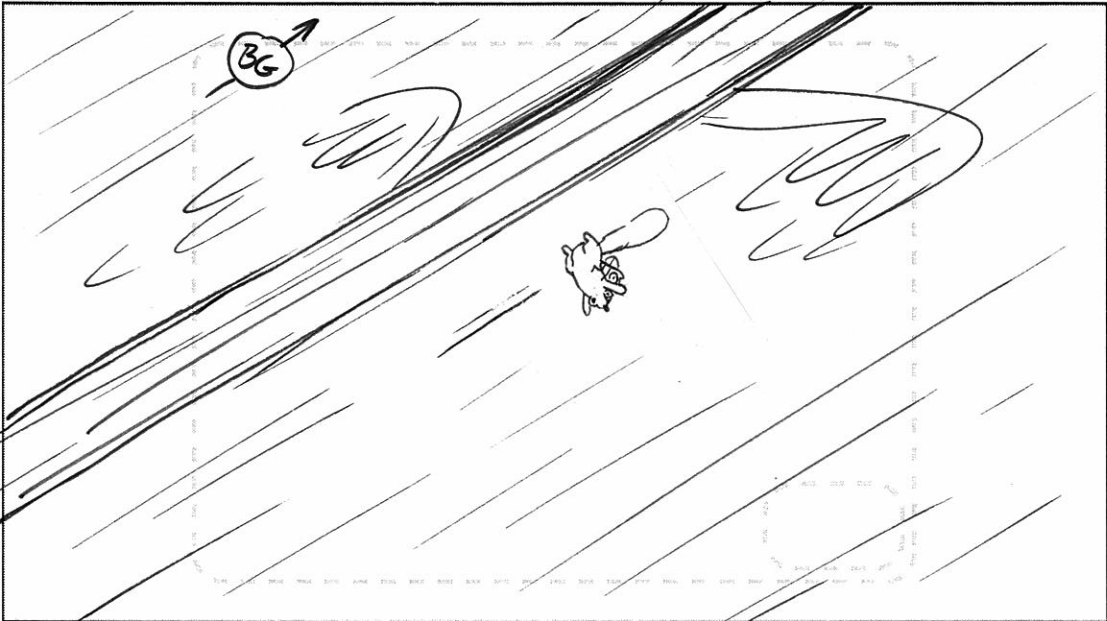


Sc. 166

Pnl. A

Bg.

day night



Dialog:

Action: - F + SQUIRREL PLUMMET OFF/S CAM
(DYNAMIC SPEED LINES WITH HIGH VELOCITY SHAKING)

Timing:

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ADVENTURE TIME

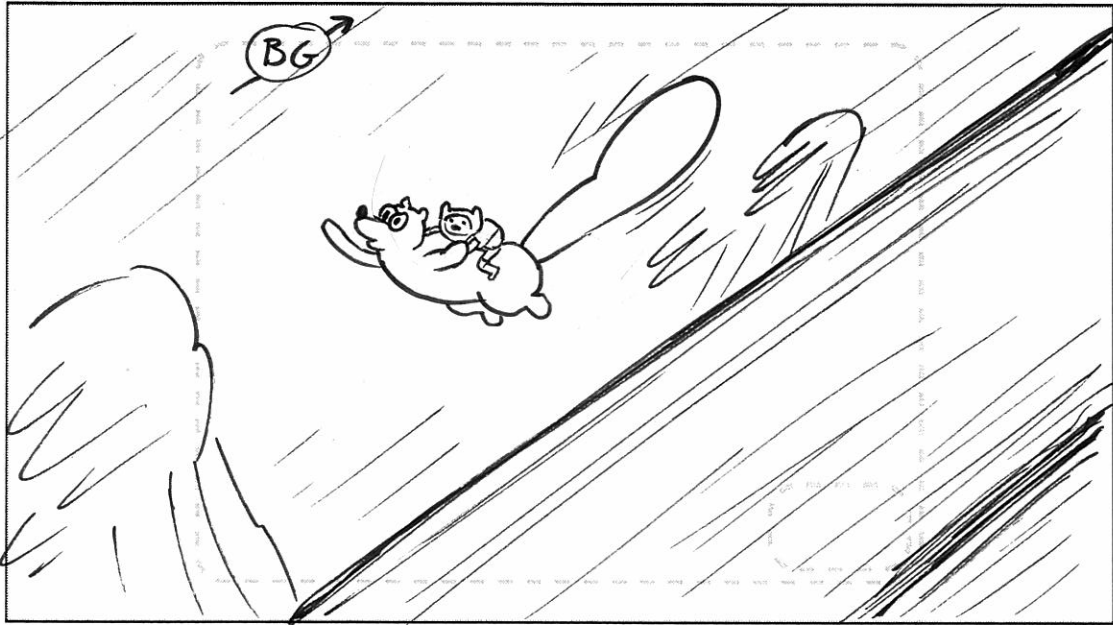


Sc. 167

Pnl. A

Bg.

day night

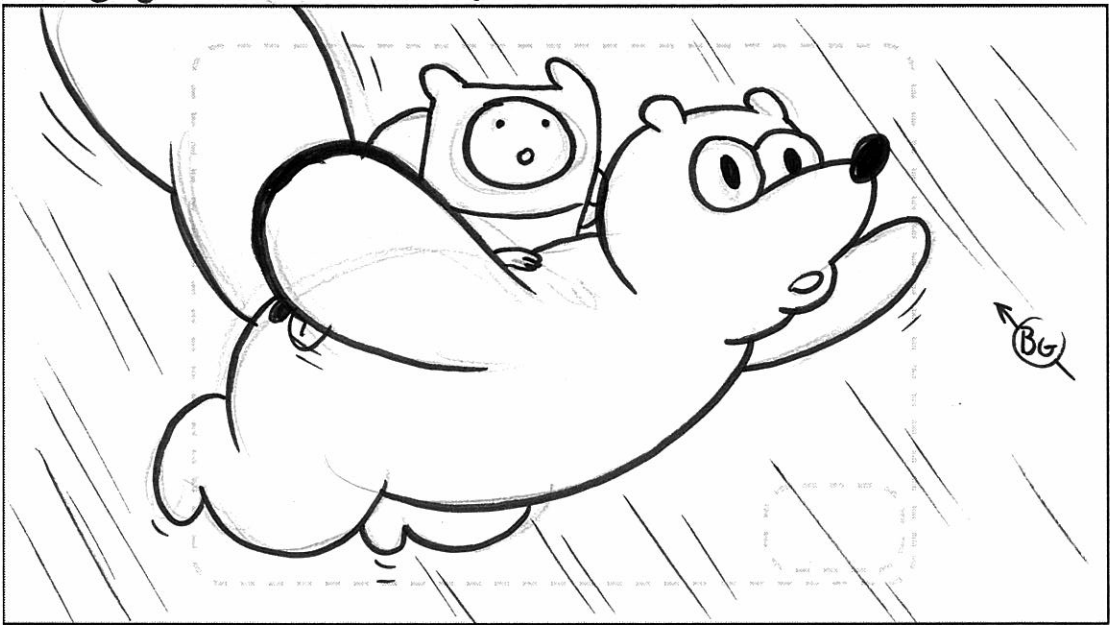


Sc. 168

Pnl. A

Bg.

day night



| |
|---------|
| Dialog: |
| Action: |
| Timing: |

EPISODE # 1014-108
Production :

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ADVENTURE TIME

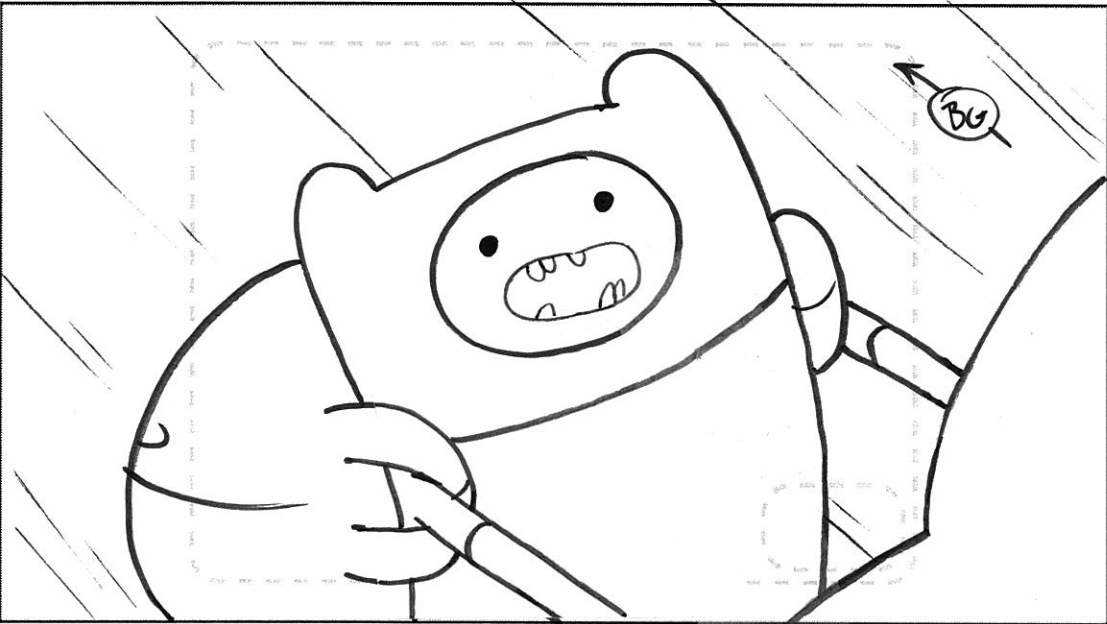


Sc. **169**

Pnl. **A**

Bg.

day night

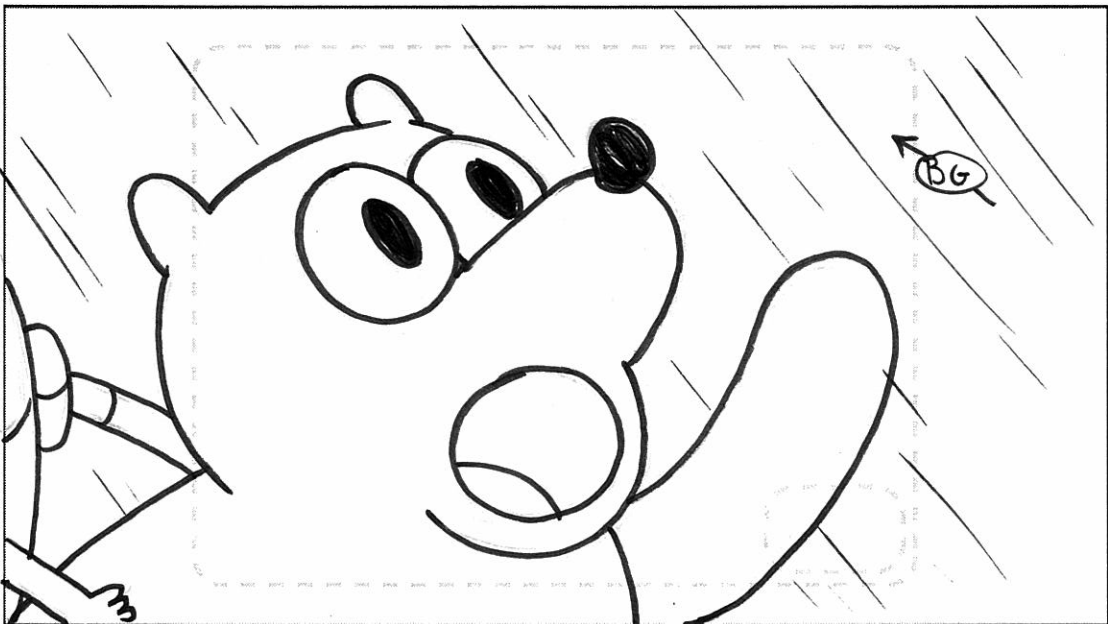


Sc. **170**

Pnl. **A**

Bg.

day night



| |
|--|
| Dialog: |
| <div>F: OKAY! ACTIVATE YOUR SQUIRREL FLAPS!</div> <div>SG: FLAPS?! NO I JUST HAVE REGULAR SQUIRREL ARMS!</div> |
| Action: |
| Timing: |

EPISODE # 1014-108
Production :

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ADVENTURE TIME

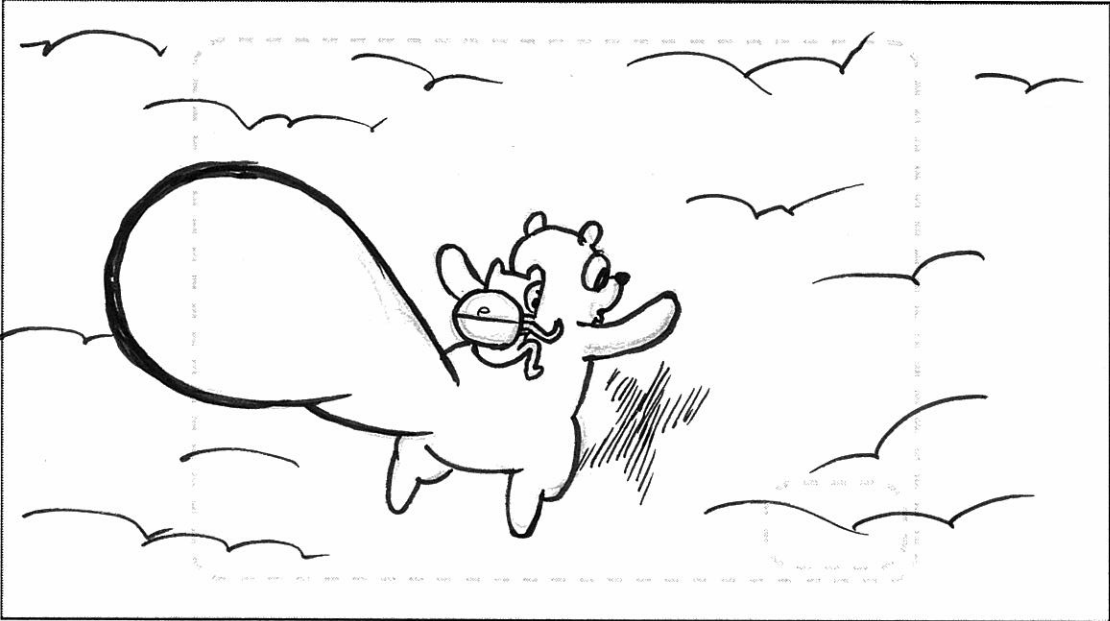


Sc. 171

Pnl. A

Bg.

day night



Sc. 171

Pnl. B

Bg.

day night



| | | | |
|---------|-----------------|----------------------------|-----------------|
| Dialog: | * FWOOF! | | |
| Action: | (BG SCALING UP) | (THEY POOF THROUGH CLOUDS) | (BG SCALING UP) |
| Timing: | | | |

EPISODE # 1014-108
Production :

ADVENTURE TIME

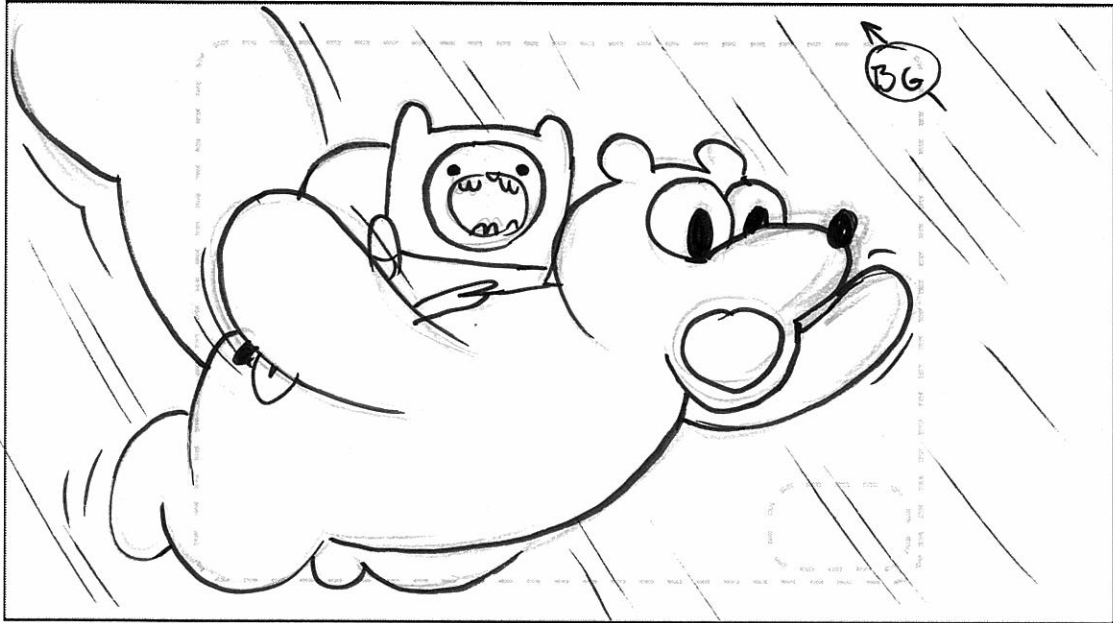


Sc. 172

Pnl. A

Bg.

day night

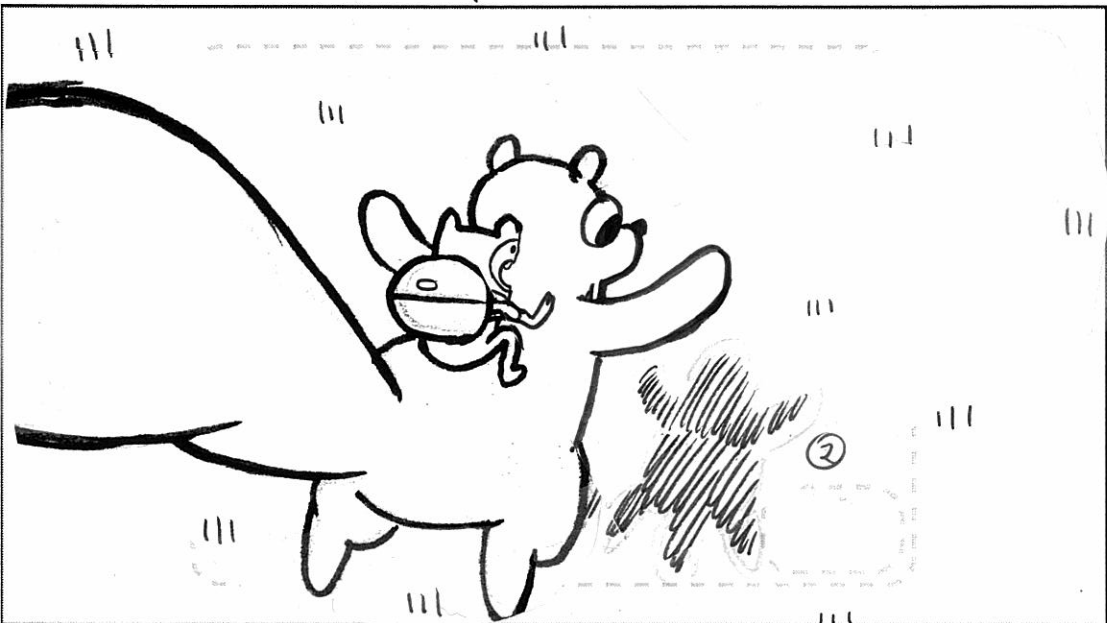


Sc. 173

Pnl. A

Bg.

day night



| | |
|---------|---|
| Dialog: | (F + SG) *SCREAM! |
| Action: | - FINN + SQUIRREL PLUMMET TOWARDS THE GROUND. |
| Timing: | |

EPISODE # 1014-1U87
Production :

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ADVENTURE TIME

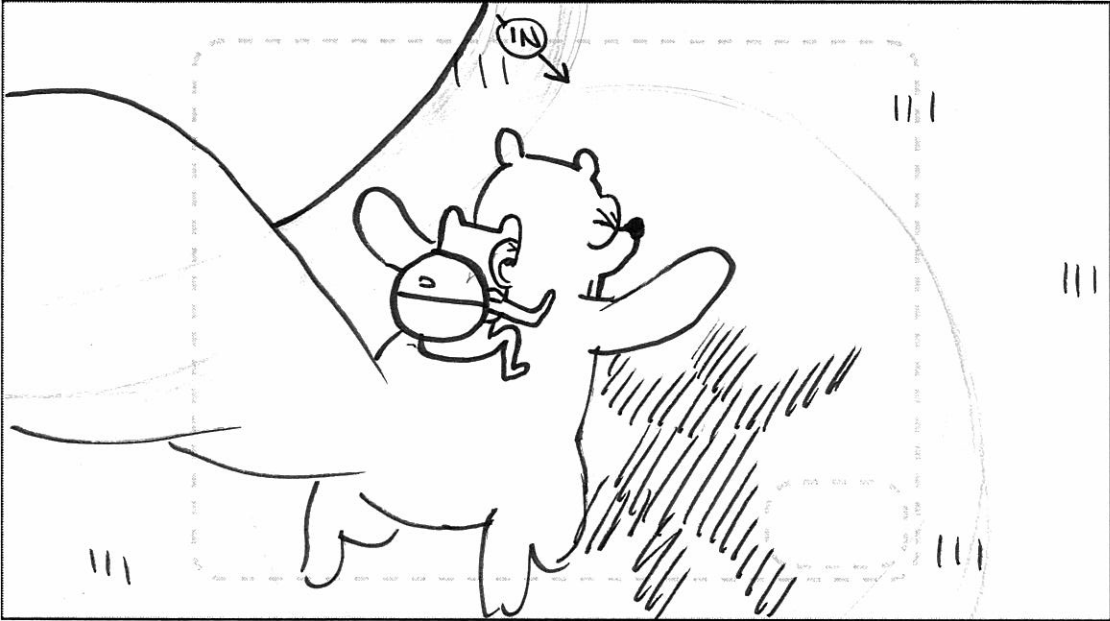


Sc. 173

Pnl. B

Bg.

day night



Sc. 173

Pnl. C

Bg.

day night



Dialog:

*SCREAMING

(F+SG: *OOF!)

SFX: *WHAM*

Action:

(DISK comes IN)

FINN+SQUIRREL SMACK INTO FLYING DISC

Timing:

EPISODE # 1014-108

Production :

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ADVENTURE TIME

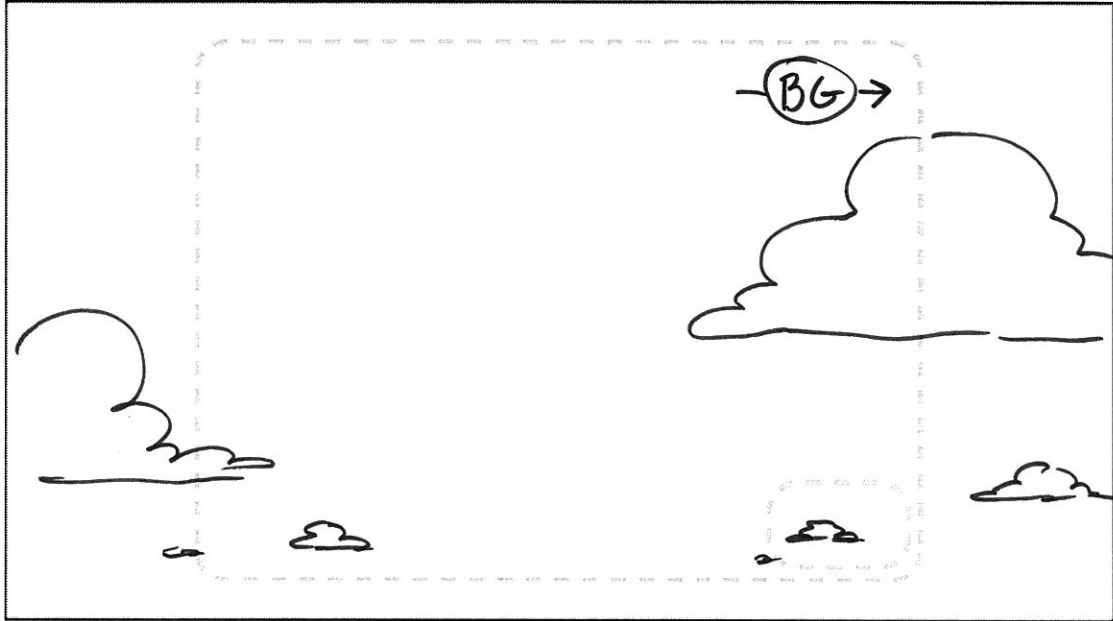


Sc. 174

Pnl. A

Bg.

day night



Sc. 174

Pnl. B

Bg.

day night



| | |
|---------|---------------------------|
| Dialog: | Sfx: *WIND (BeAT) |
| Action: | - F + SQUIRREL RISE ON/S. |
| Timing: | |

EPISODE # 1014-108
3
Production :

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ADVENTURE TIME

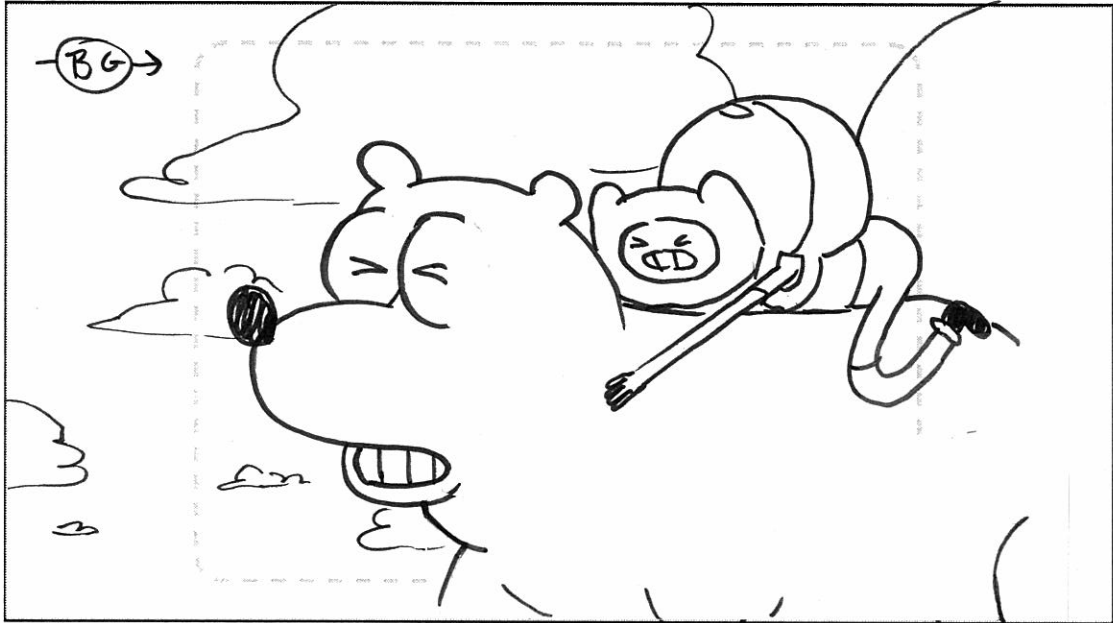


Sc. 174

Pnl. C

Bg.

day night

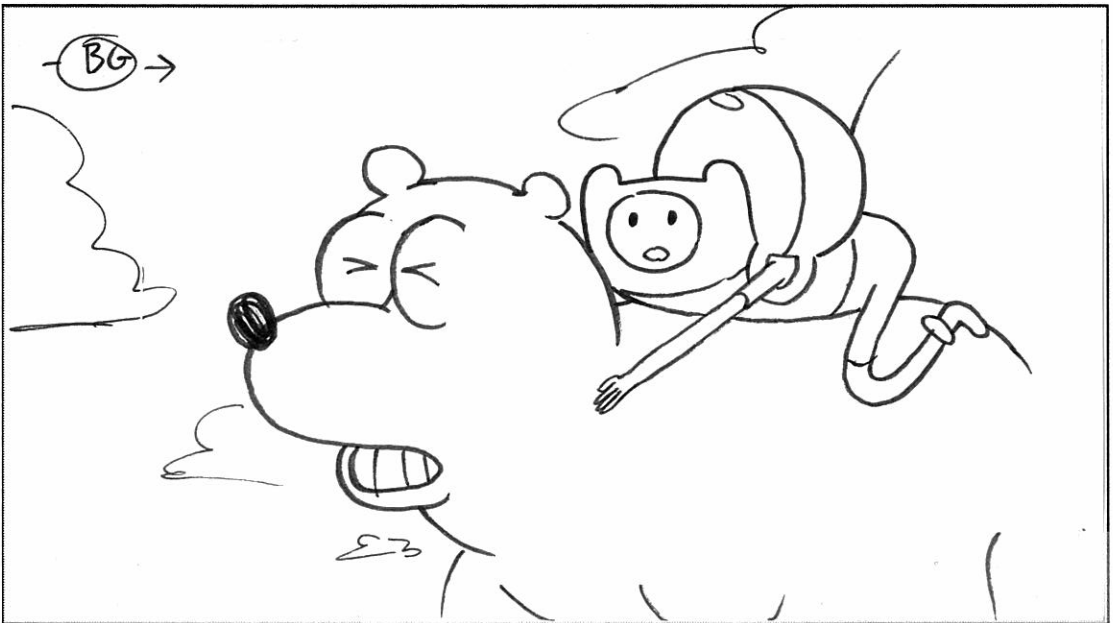


Sc. 174

Pnl. D

Bg.

day night



| | |
|---------|----------------------|
| Dialog: | |
| Action: | -FINN OPENS HIS EYES |
| Timing: | |

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ADVENTURE TIME

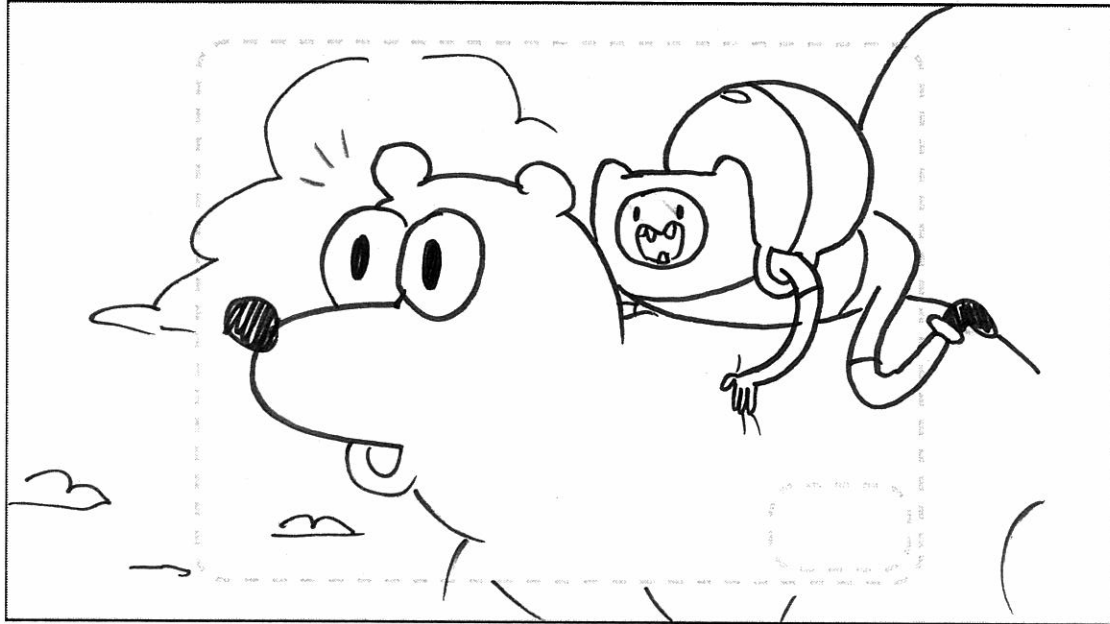


Sc. 174

Pnl. E

Bg.

day night

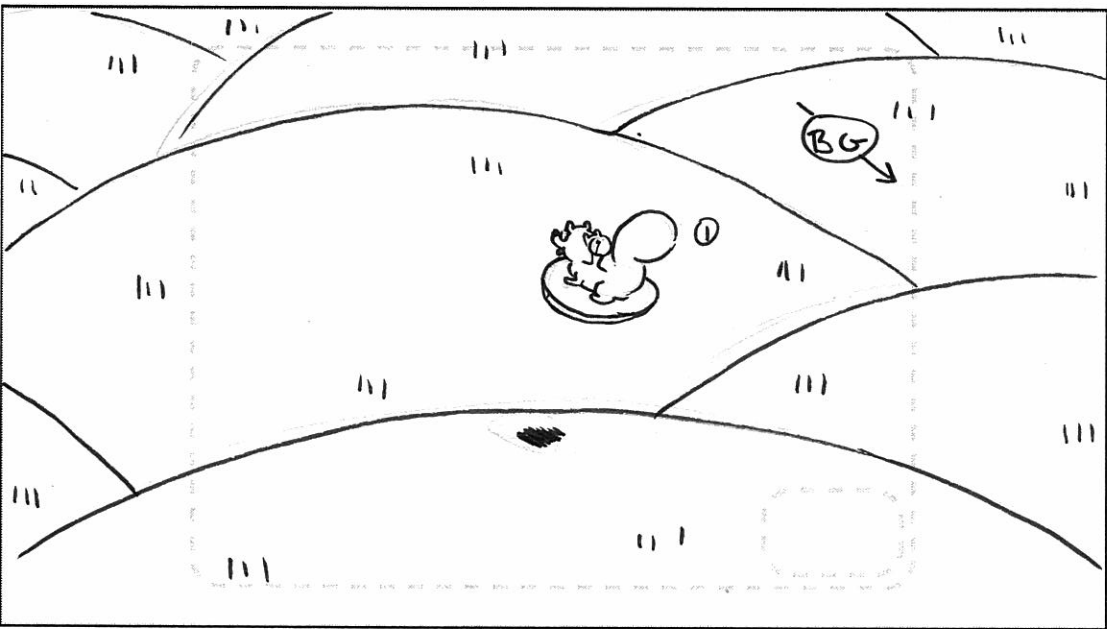


Sc. 175

Pnl. A

Bg.

day night



| | |
|-------------------------|---|
| Dialog: | |
| (F:) Hey! We're FLYING! | |
| Action: | - SQUIRREL OPENS HIS EYES - SQUIRREL LOOKS DOWN, |
| Timing: | |



EPISODE # 1014-108
Production :

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ADVENTURE TIME



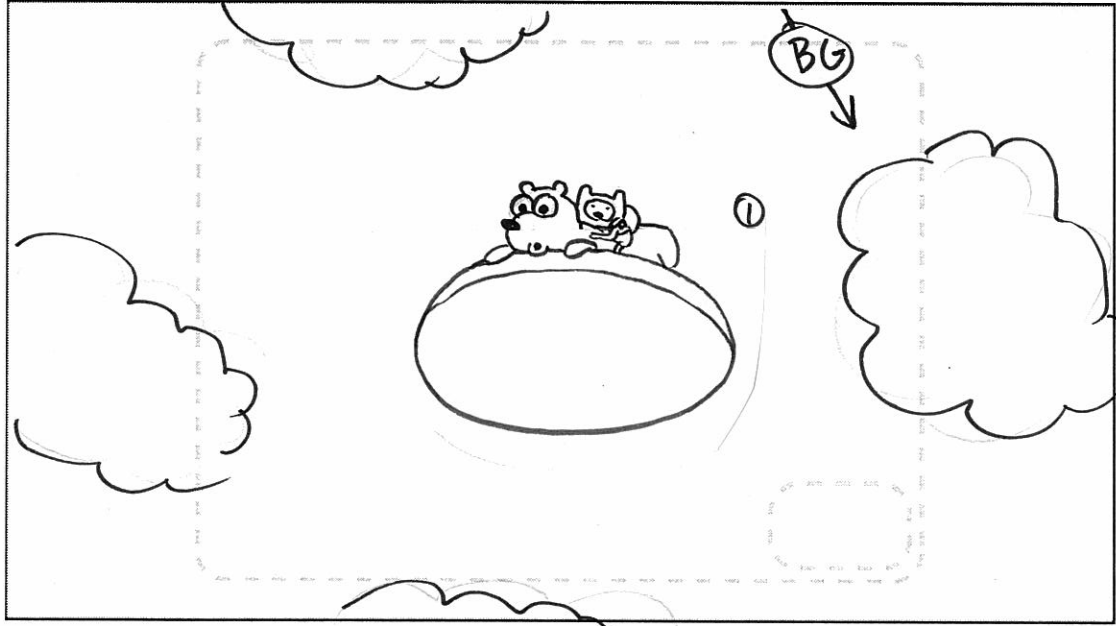
Page **246**

Sc. **176**

Pnl. **A**

Bg.

day night

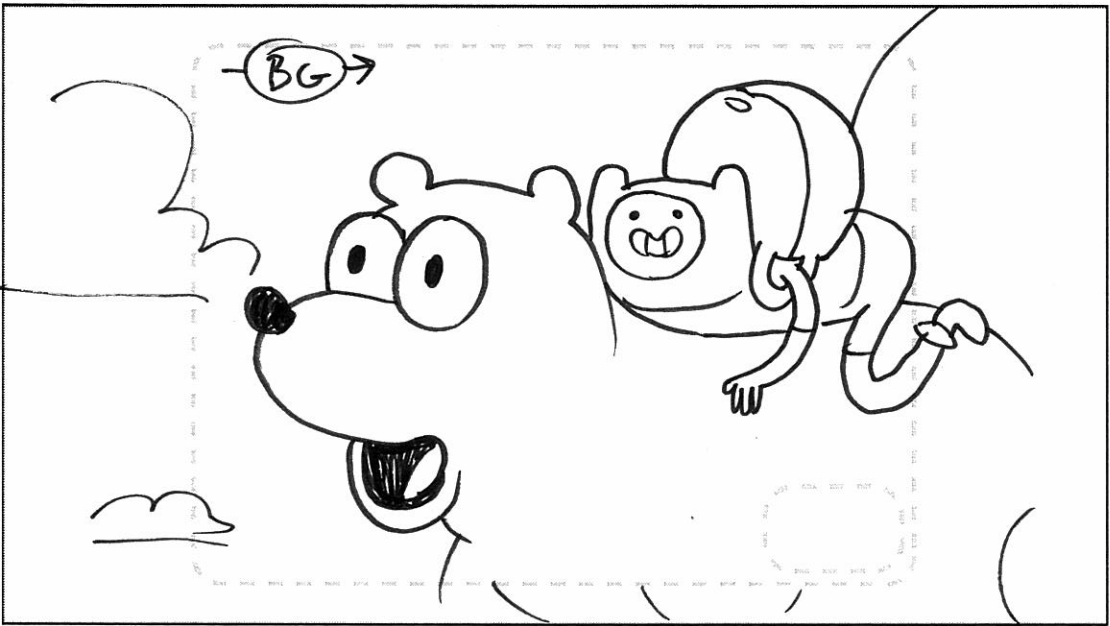


Sc. **177**

Pnl. **A**

Bg.

day night



Dialog:

Action: - SQUIRREL +
FINN
LOOK UP.

Timing:



OH YEAH...
(SG) HA HA!

EPISODE # **1014-108**

Production :

ADVENTURE TIME

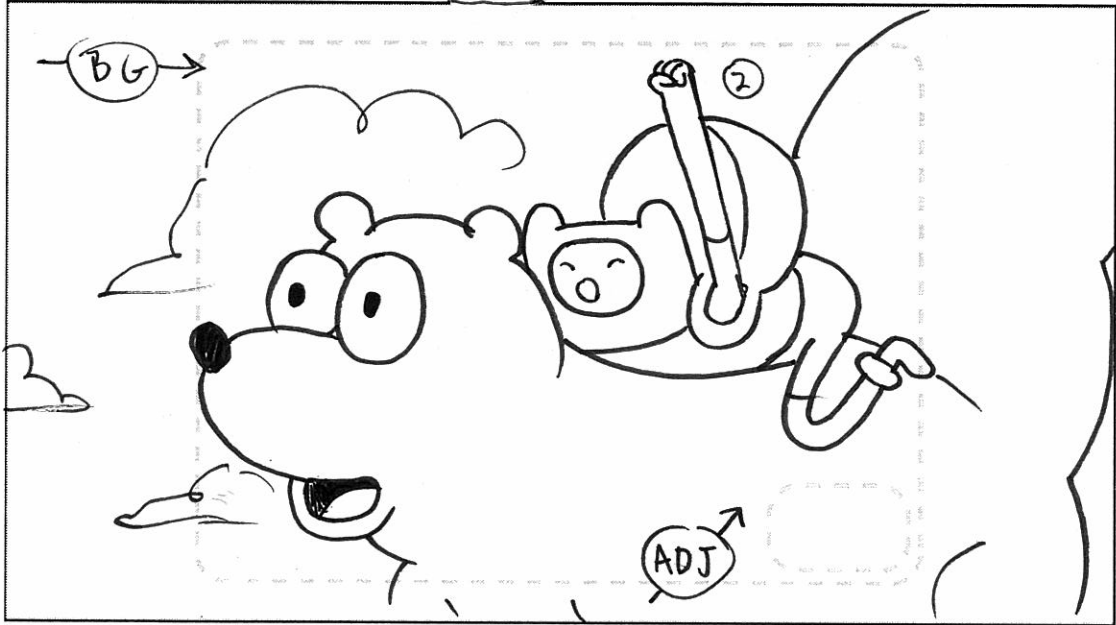


Sc. 177

Pnl. B

Bg.

day night

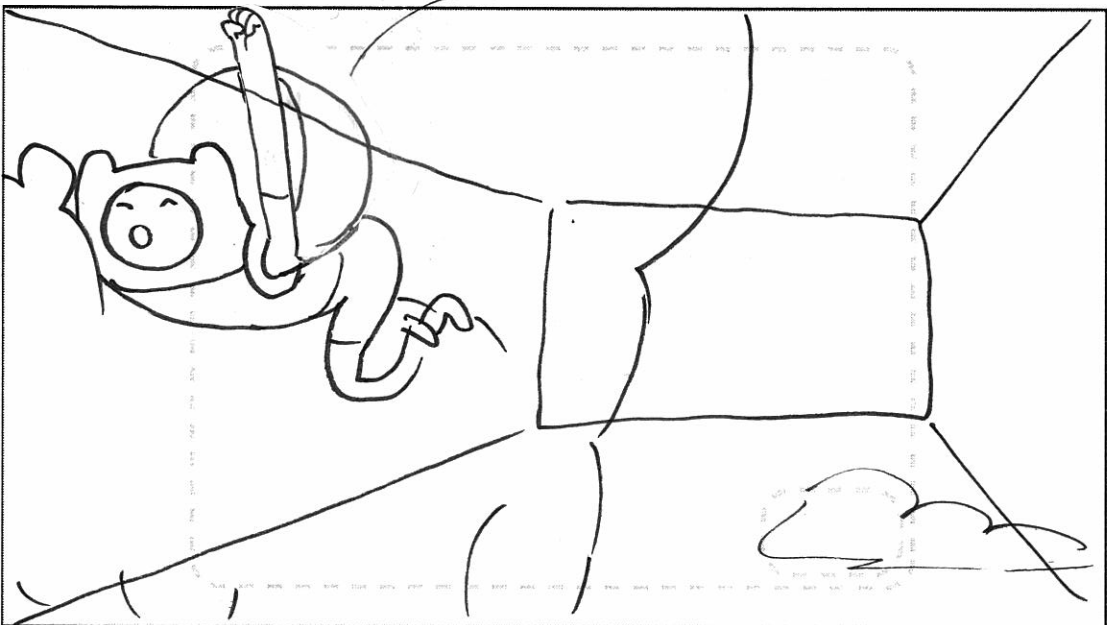


Sc. 177

Pnl. C

Bg.

day night



Dialog:

(F: 2) Woo!

Action:

- FINN THRUSTS HIS FIST INTO THE AIR.

Timing:



- TRUCK IN PAST FINN

- X-DISSOLVE TO NEXT SCENE.

1014-108

EPISODE #

Production :

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ADVENTURE TIME

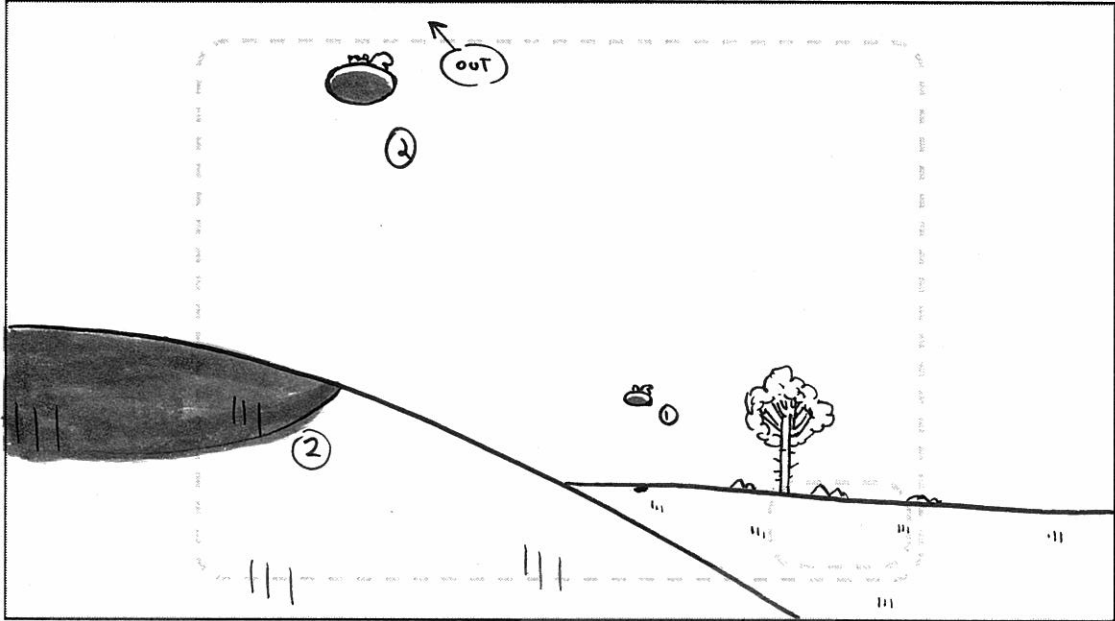


Sc. 178

Pnl. A

Bg.

day night

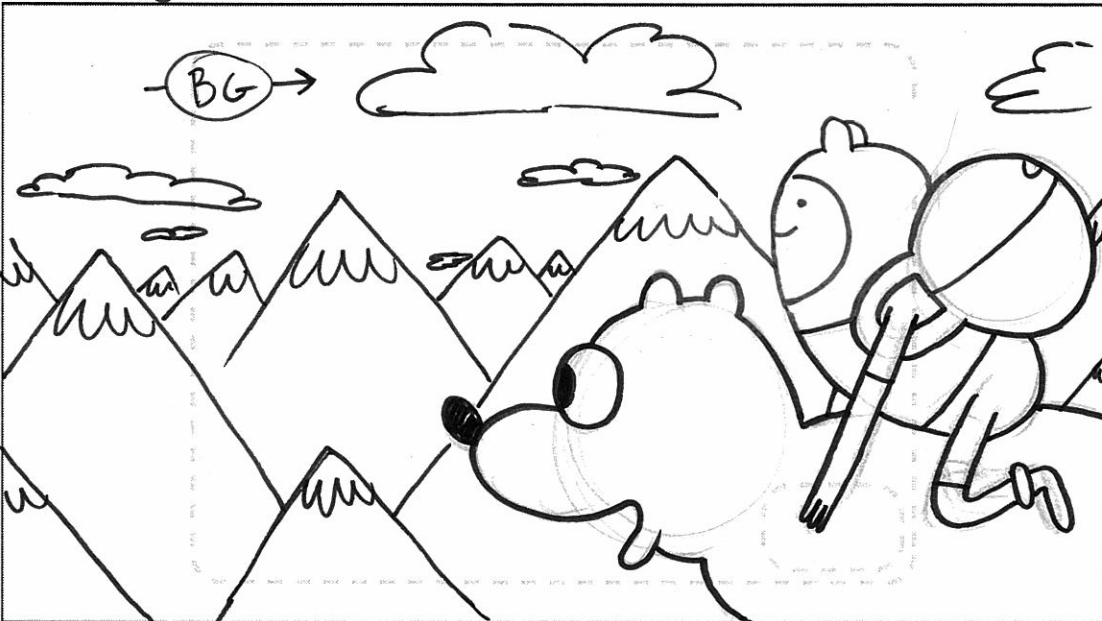


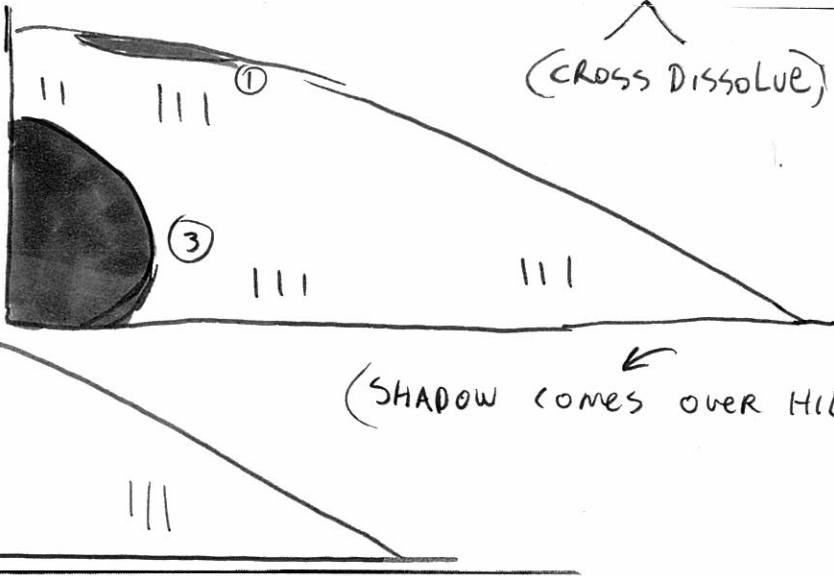
Sc. 179

Pnl. A

Bg.

day night



| | | |
|---------|---|--|
| Dialog: |  <p>(CROSS DISSOLVE)</p> <p>(SHADOW COMES OVER HILL)</p> | |
| Action: | | |
| Timing: | | |

EPISODE # 1014-108

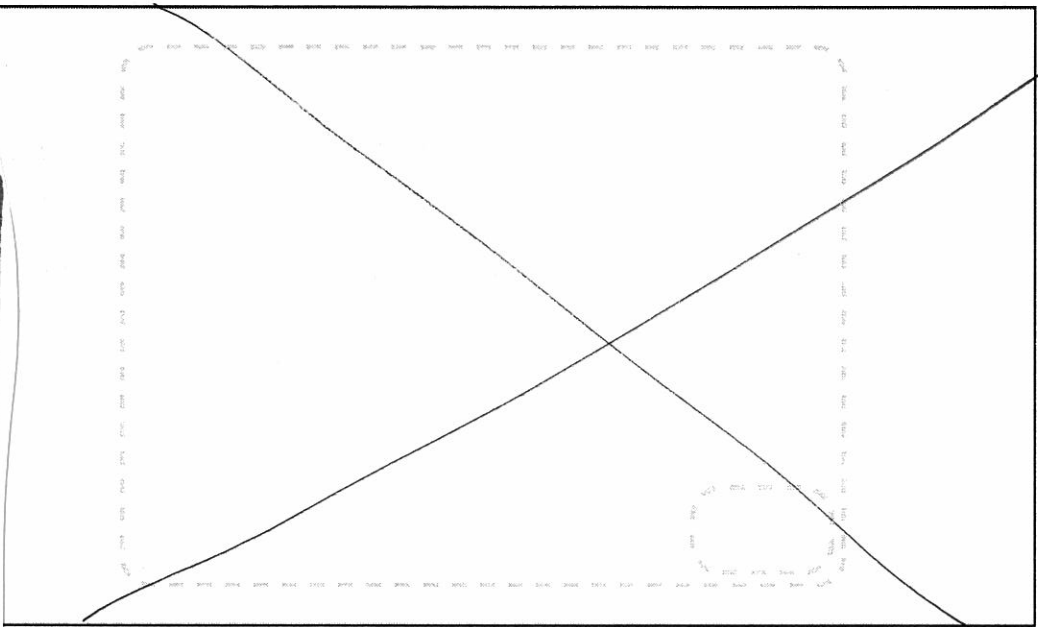
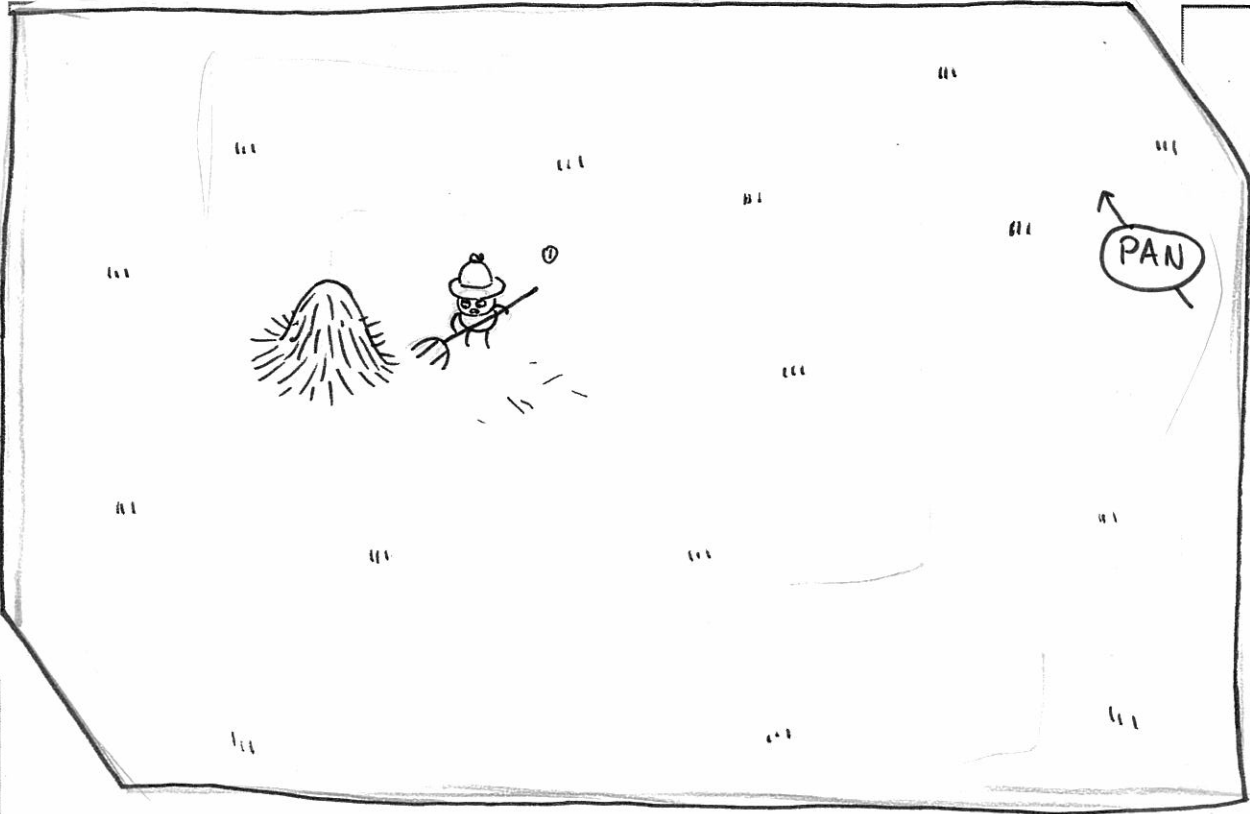
Production :

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ADVENTURE TIME



Sc. 180 Pnl. A Bg. day night Sc. Pnl. Bg. day night



Action: -FARMER PITCHES
HAY ONTO HAYSTACK

(VERY SLOW PAN)

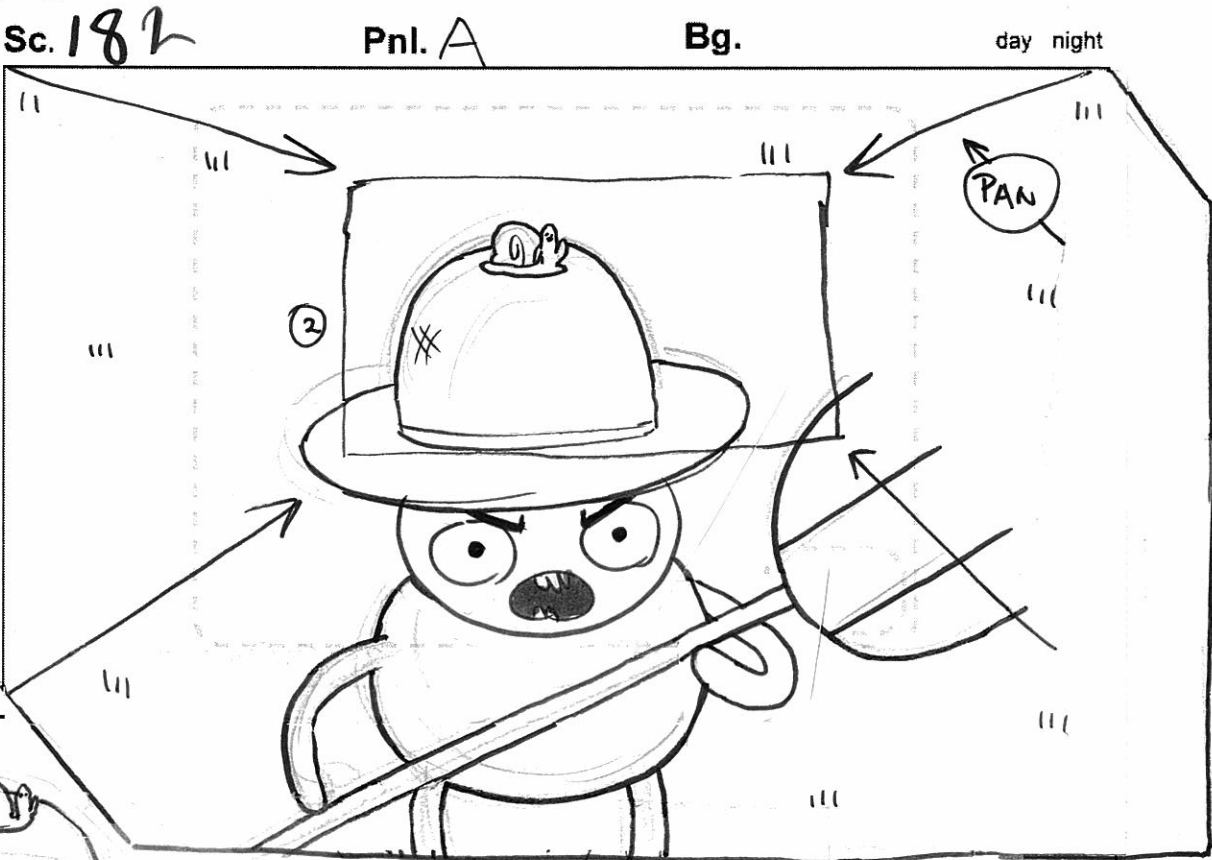
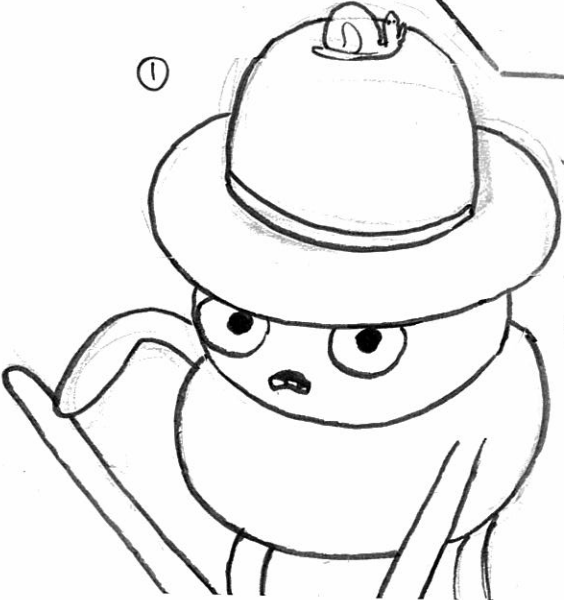
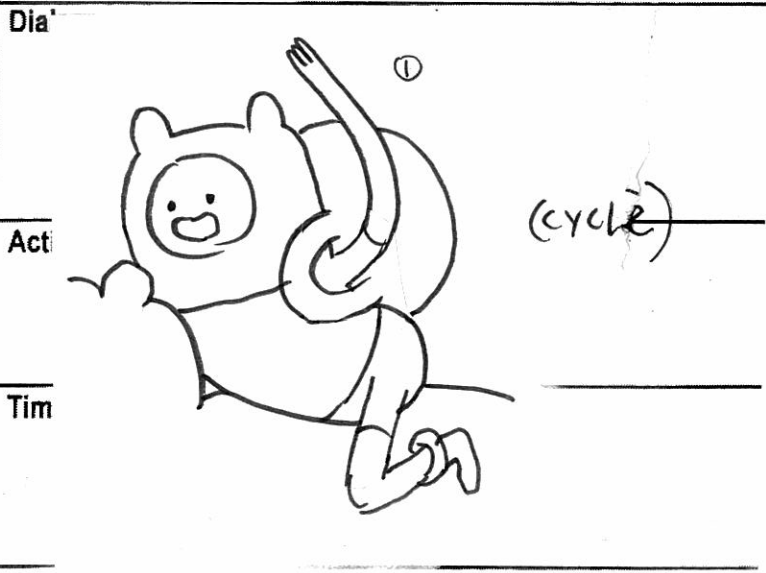
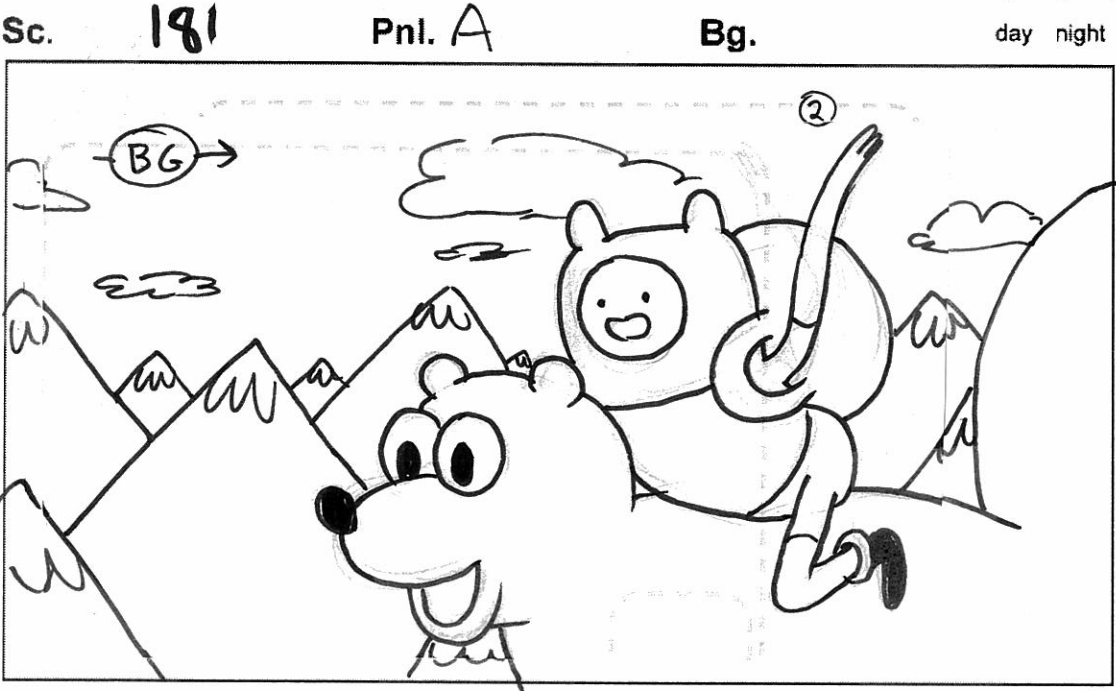
Timing:



EPISODE # 1014-1089
Production :

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ADVENTURE TIME



FARMER: (ANGRY) NGYAHH!

- FARMER LOOKS UP AND BRANDISHES PITCHFORK

Production :

1014-1U8
90

ADVENTURE TIME



Page 251

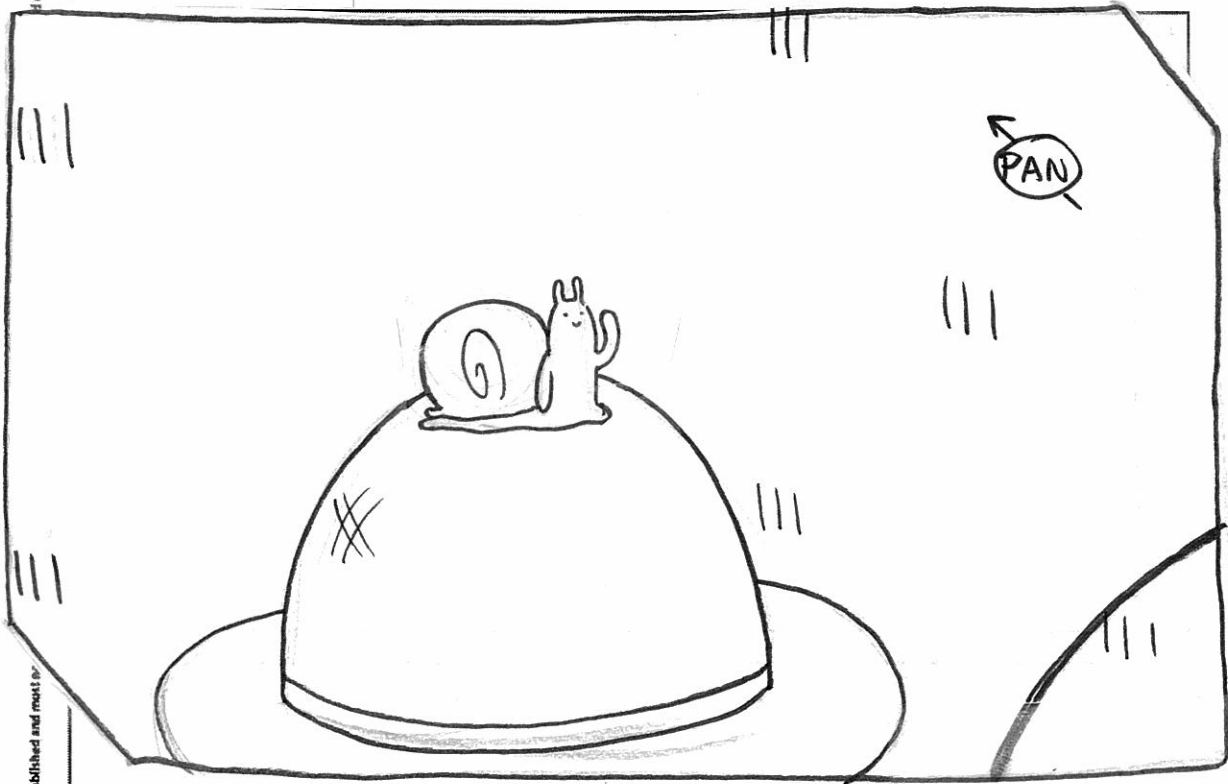
or transferred.

Sc. 183

Pnl. A

Bg.

day night

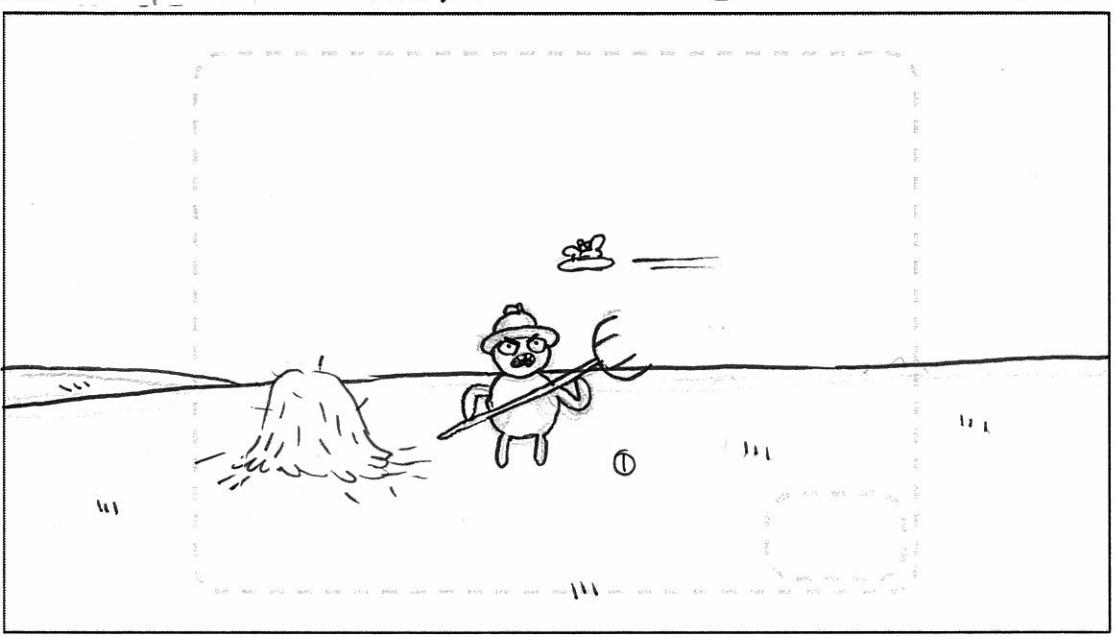


Sc. 184

Pnl. A

Bg.

day night



FARMER: (ANGRY) GYUH-NYUH-RUH!

Action:



- SNAIL WAVES
- SLOW PAN PAST SNAIL

Timing:



EPISODE # 1014-198

Production :

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ADVENTURE TIME

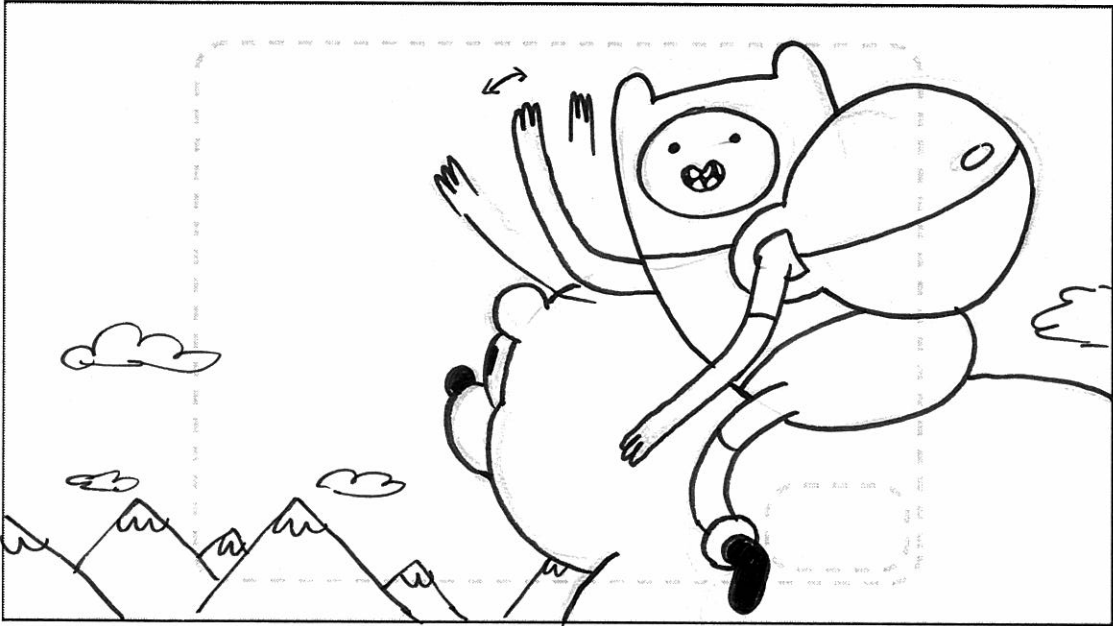


Sc. 185

Pnl. A

Bg.

day night

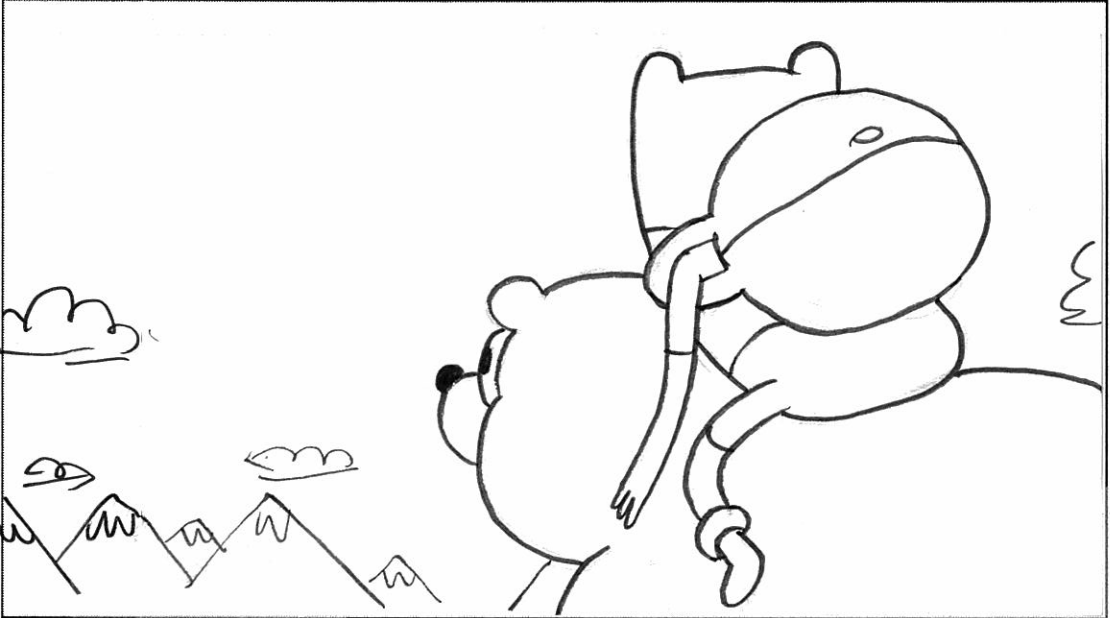


Sc. 185

Pnl. B

Bg.

day night



| |
|---|
| Dialog: |
| Action: <ul style="list-style-type: none">- FINN WAVES BACK TOWARDS FARMER- SLOW TRUCK IN ON BG. |
| Timing: |

EPISODE # 101-4-108
Production :

ADVENTURE TIME

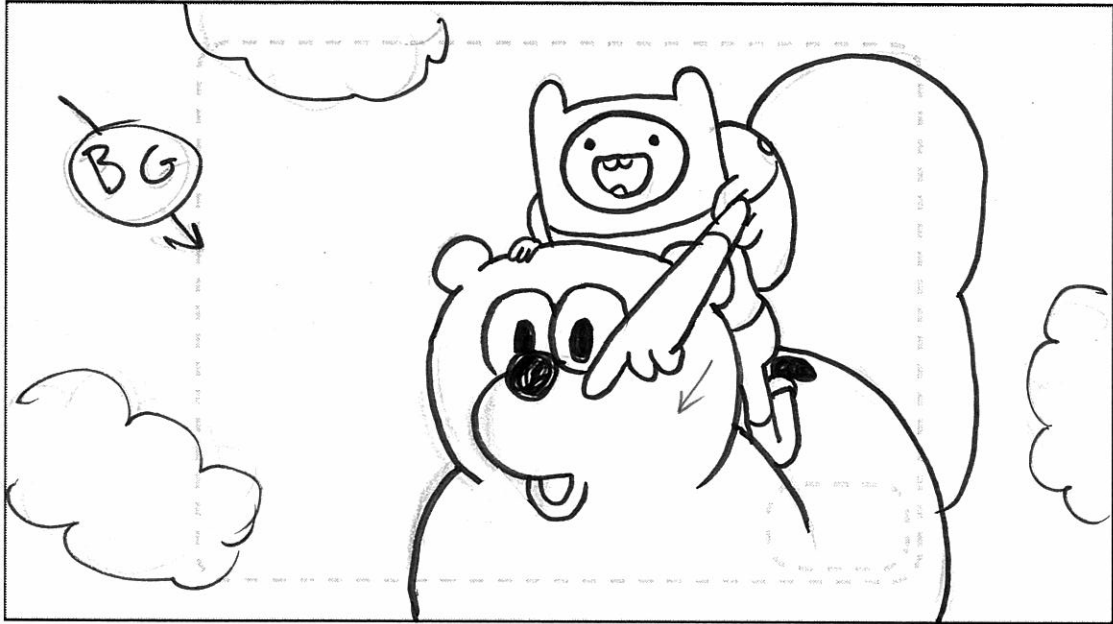


Sc. 186

Pnl. A

Bg.

day night



Sc. 187

Pnl. B

Bg.

day night



Dialog:

(F:) Hey Look! There's
Jake!

Action:

-FINN POINTS

(F:) JAKE! JAKE!

-FINN WAVES EXCITEDLY.

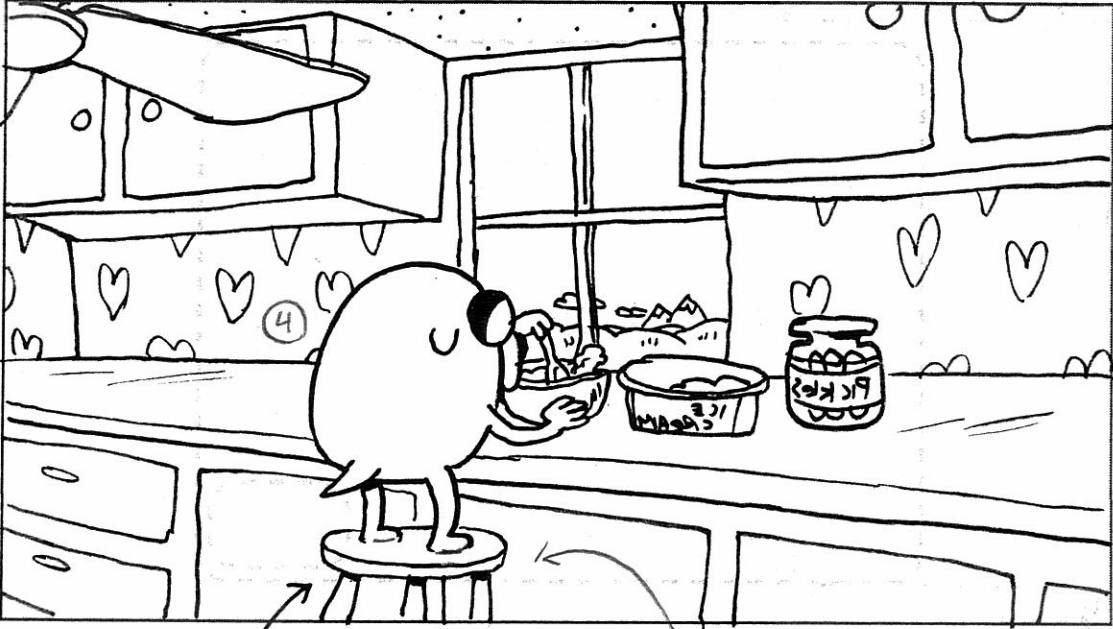
Timing:

EPISODE # 1014-108
3
Production :

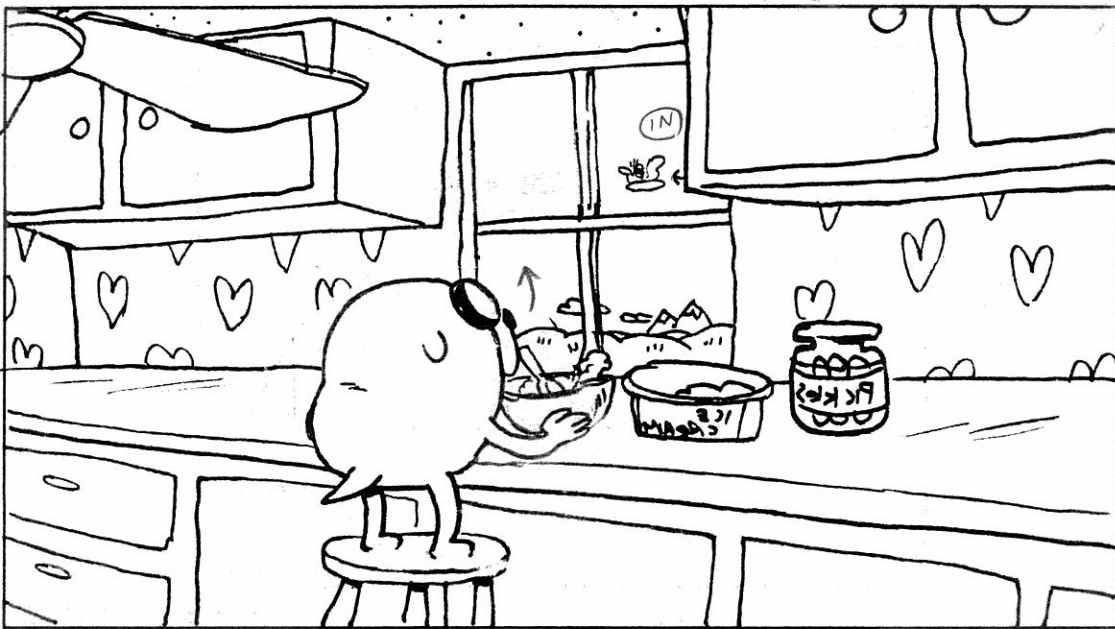
ADVENTURE TIME



Sc. **188** Pnl. **A** Bg. day night



Sc. **188** Pnl. **B** Bg. day night



Dialog:

(F) O/S JAKE! JAKE! (JAKE) STOOL

Action: - JAKE REACHES INTO DRAWER, PULLS OUT SPOON AND CLOSES DRAWER. - FINN+SQUIRREL UP. - JAKE LOOKS UP

Timing:

EPISODE # 1014-108
Production : 94

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ADVENTURE TIME

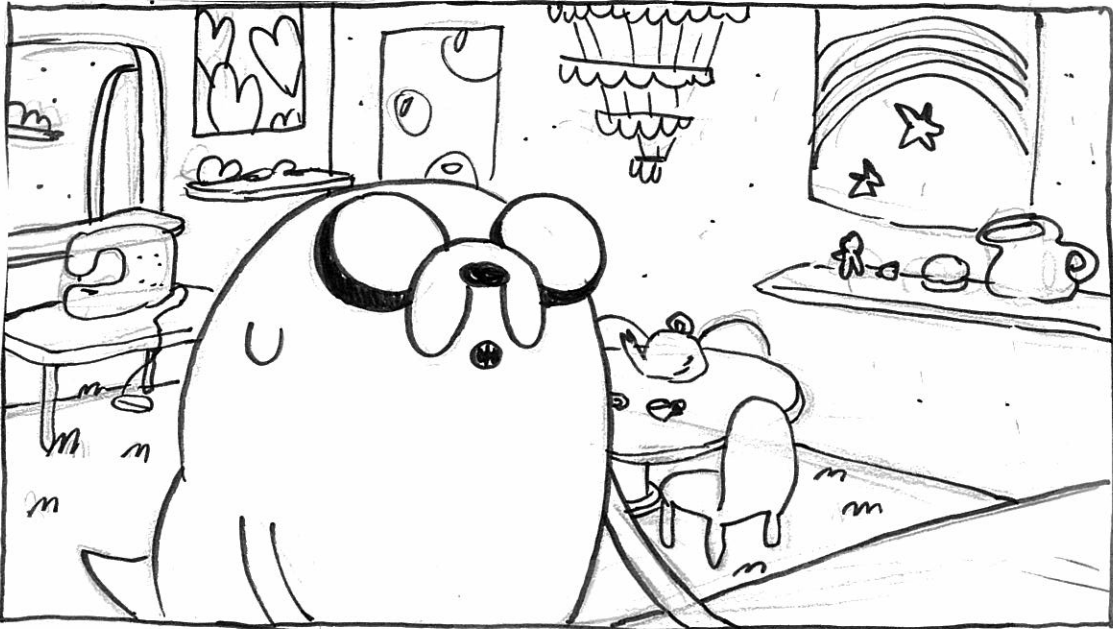


Sc. 149

Pnl. A

Bg.

day night

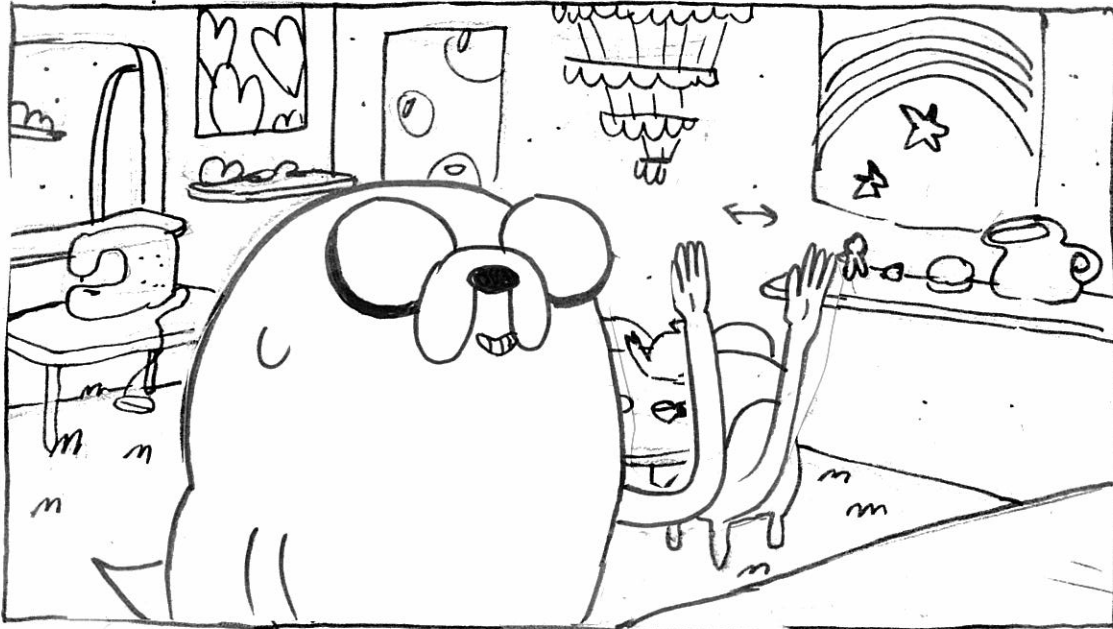


Sc.

Pnl. B

Bg.

day night



Dialog:

(J) *GASP* THE PERFECT THROW
(WHISPER)

Action:

- JAKE WAVES.

Timing:

EPISODE # 1014-1U8
Production :

ADVENTURE TIME

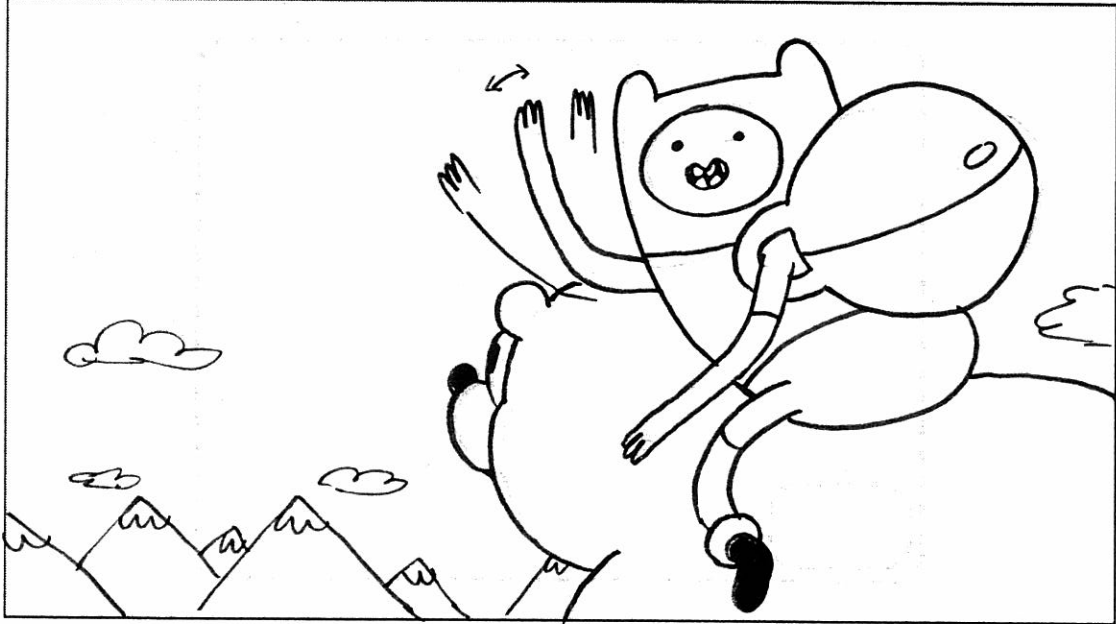


Sc. 190

Pnl. A

Bg.

day night

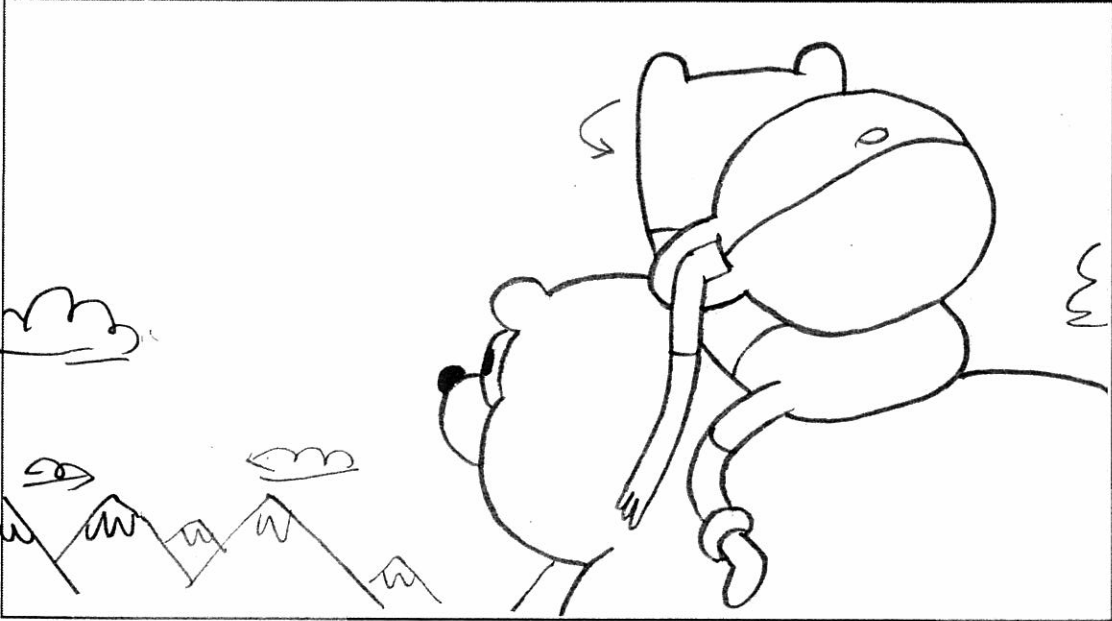


Sc.

Pnl. B

Bg.

day night



| |
|---|
| Dialog: |
| Action: - FINN WAVES BACK TOWARDS JAKE - FINN LOOK - SLOW TRUCK IN ON BG. |
| Timing: |

EPISODE # 1014-108

Production :

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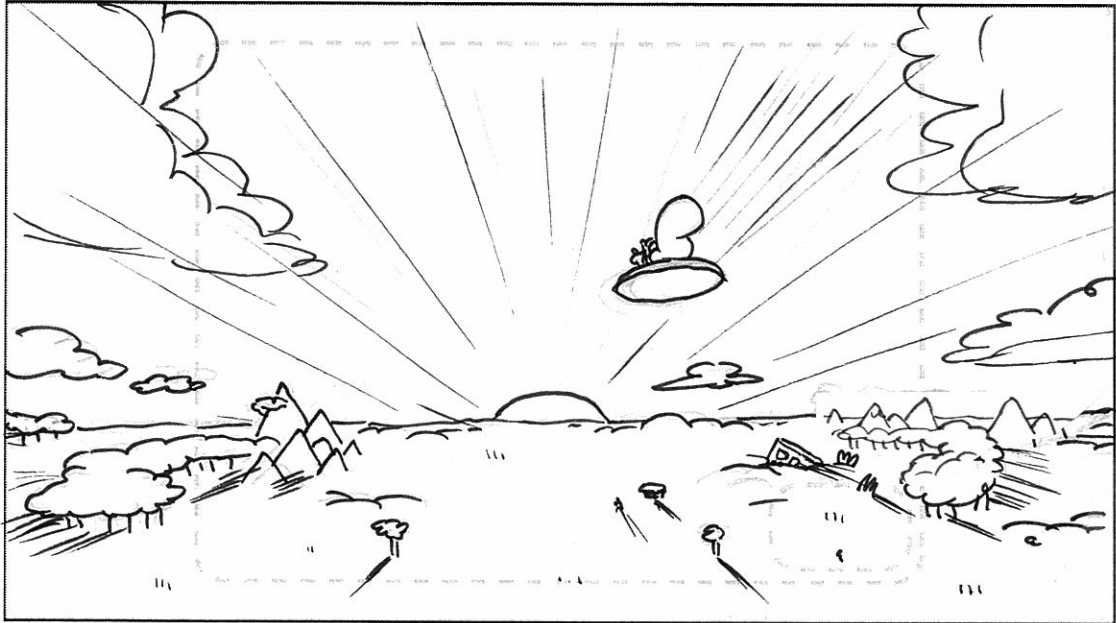


Sc. 191

Pnl. A

Bg.

day night



Sc.

Pnl. B

Bg.

day night



| |
|-----------------------------------|
| Dialog: |
| Action: (Beautiful Sunset) |
| Timing: |